

Leow Wee Kheng

CS4243 Computer Vision and Pattern Recognition

Motion Tracking

Changes are everywhere!

Illumination change



Shape change



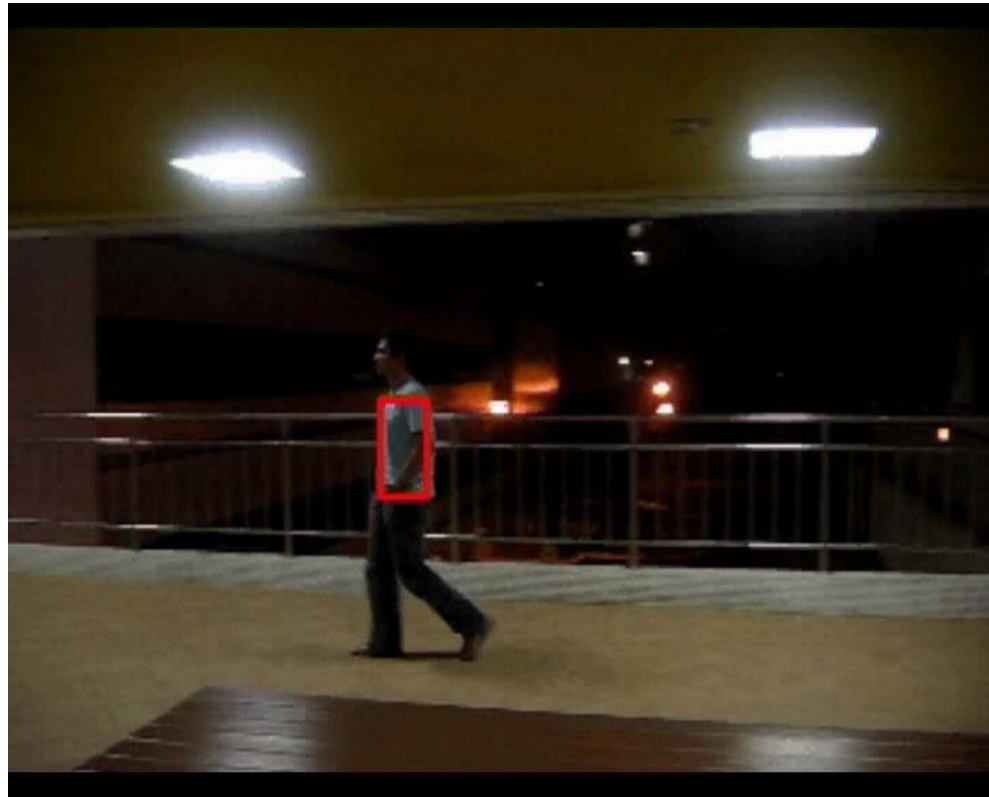
Object motion



Camera motion



Object & camera motion



Everything changes!



Motion analysis is tough in general!

We focus on object / camera motion.

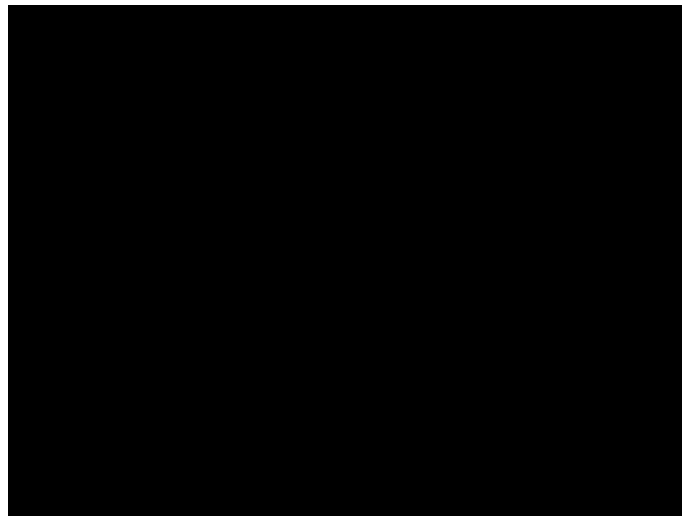
Change Detection

- ⊙ Detects any change in two video frames.
- ⊙ Straightforward method:
 - Compute difference between corresponding pixels:

$$D_t(x, y) = |I(x, y, t + 1) - I(x, y, t)|$$

- $I(x, y, t)$: intensity / colour at (x, y) in frame t .
- If $D_t(x, y) > \text{threshold}$, has large difference.

Any difference?



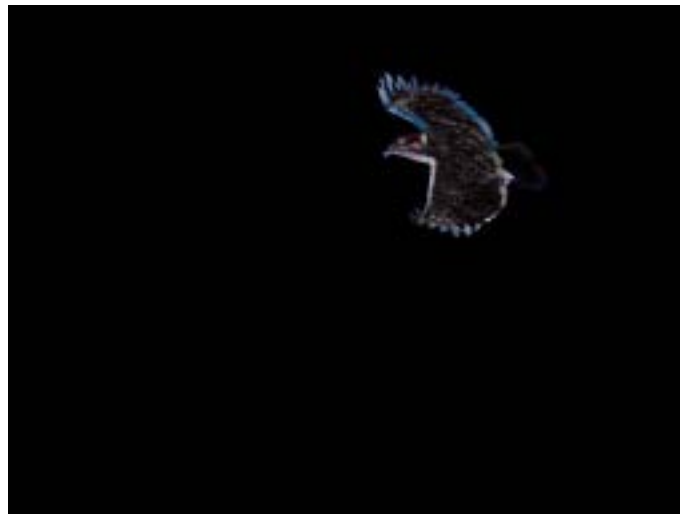
No

Any difference?



Yes,
illumination
change

Any difference?



Yes,
position change

Change Detection

- ⊙ Can detect
 - Illumination change
 - Position change
 - Illumination and position change
- ⊙ But, cannot distinguish between them.
- ⊙ Need to detect and measure position change.

Motion Tracking

- ⊙ Two approaches
 - Feature-based
 - Intensity gradient-based

Feature-based Motion Tracking

- ⦿ Look for distinct features that change positions.

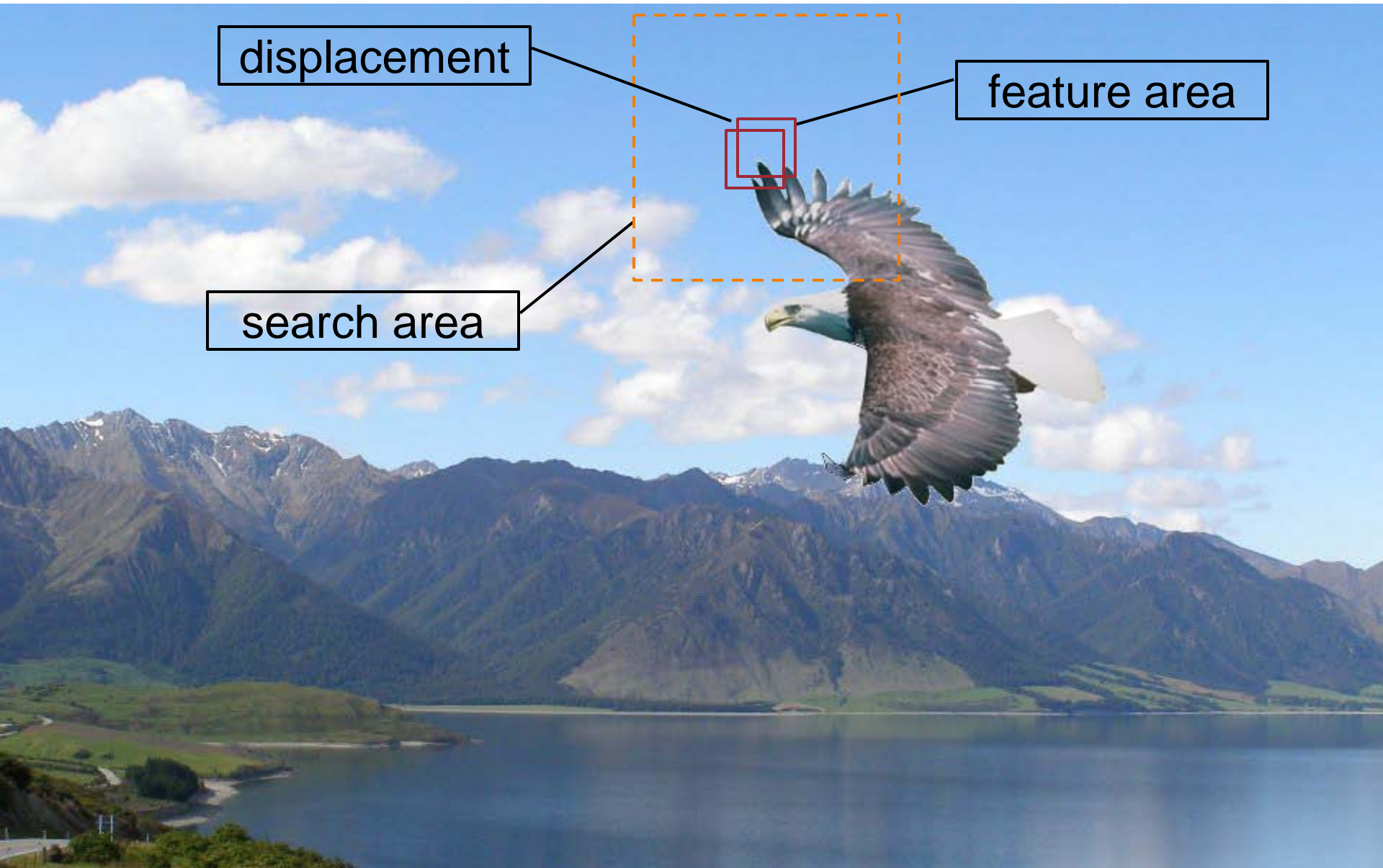


- Eagle's wing tips change positions.
- Tree tops don't change positions.

Basic Ideas

1. Look for distinct features in current frame.
2. For each feature
 - Search for matching feature within neighbourhood in next frame.
 - Difference in positions → **displacement**.
 - Velocity = displacement / time difference.

Basic Ideas



displacement

feature area

search area

What feature to use?

- ⊙ Harris corner
- ⊙ Tomasi's feature
- ⊙ Feature descriptors: SIFT, SURF, GLOH, etc.
- ⊙ Others

Summary

- ⦿ Simple algorithm.
- ⦿ Can be slow if search area is large.
- ⦿ Can constrain search area with prior knowledge.

Gradient-based Motion Tracking

- ⊙ Two basic assumptions
 - Intensity changes smoothly with position.
 - Intensity of object doesn't change over time.
- ⊙ Suppose an object is in motion.
 - Change position (dx , dy) over time dt .
 - Then, from 2nd assumption:

$$I(x + dx, y + dy, t + dt) = I(x, y, t)$$

- Apply Taylor's series expansion:

$$I(x + dx, y + dy, t + dt) = I(x, y, t) + \frac{\partial I}{\partial x} dx + \frac{\partial I}{\partial y} dy + \frac{\partial I}{\partial t} dt + \dots$$

- Omit higher order terms and divide by dt

$$\frac{\partial I}{\partial x} \frac{dx}{dt} + \frac{\partial I}{\partial y} \frac{dy}{dt} + \frac{\partial I}{\partial t} = 0$$

- Denote

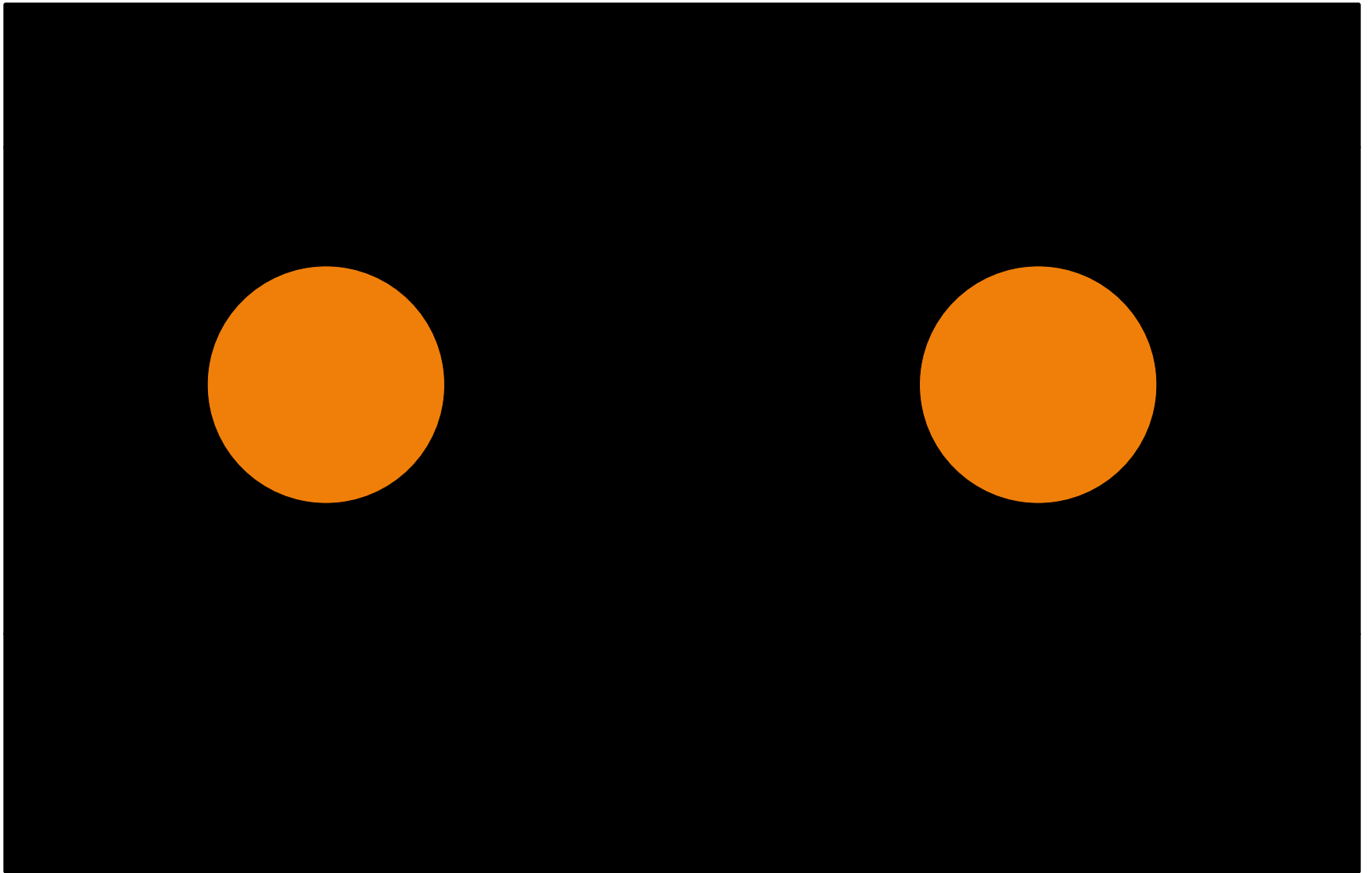
$$u = \frac{dx}{dt}, \quad v = \frac{dy}{dt}, \quad I_x = \frac{\partial I}{\partial x}, \quad I_y = \frac{\partial I}{\partial y}, \quad I_t = \frac{\partial I}{\partial t}.$$

- Then,

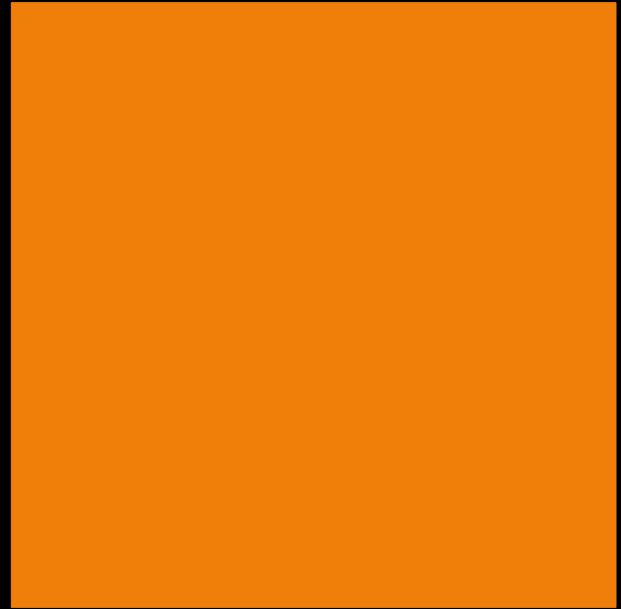
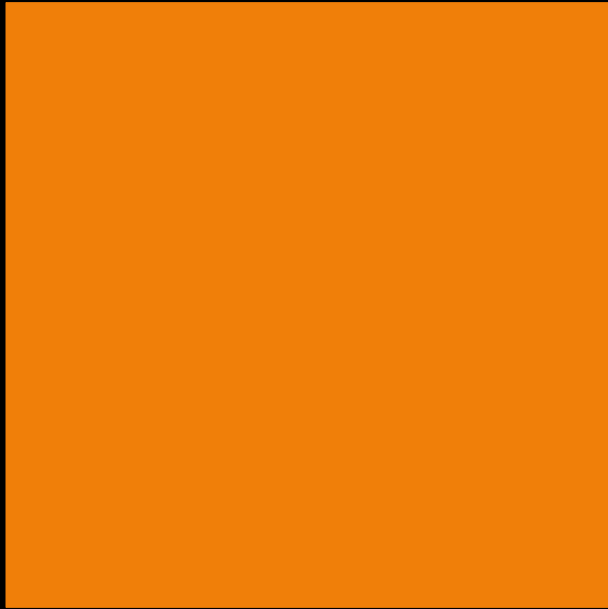
$$I_x u + I_y v + I_t = 0$$

- u, v are unknown.
- 2 unknowns, 1 equation: can't solve!

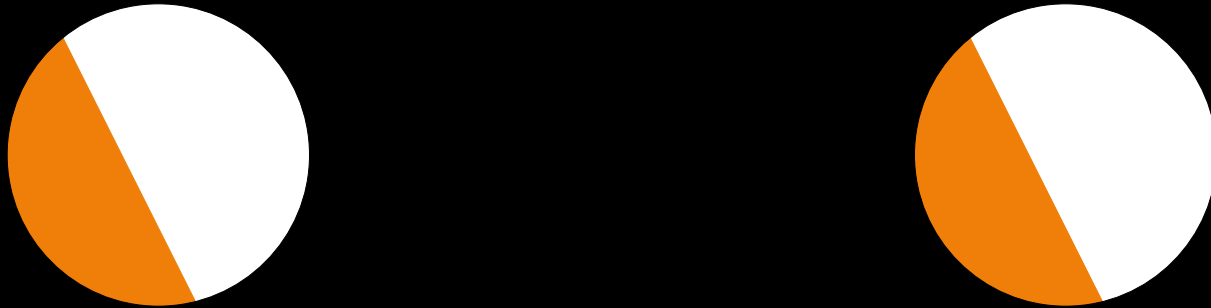
Any difference in motion?



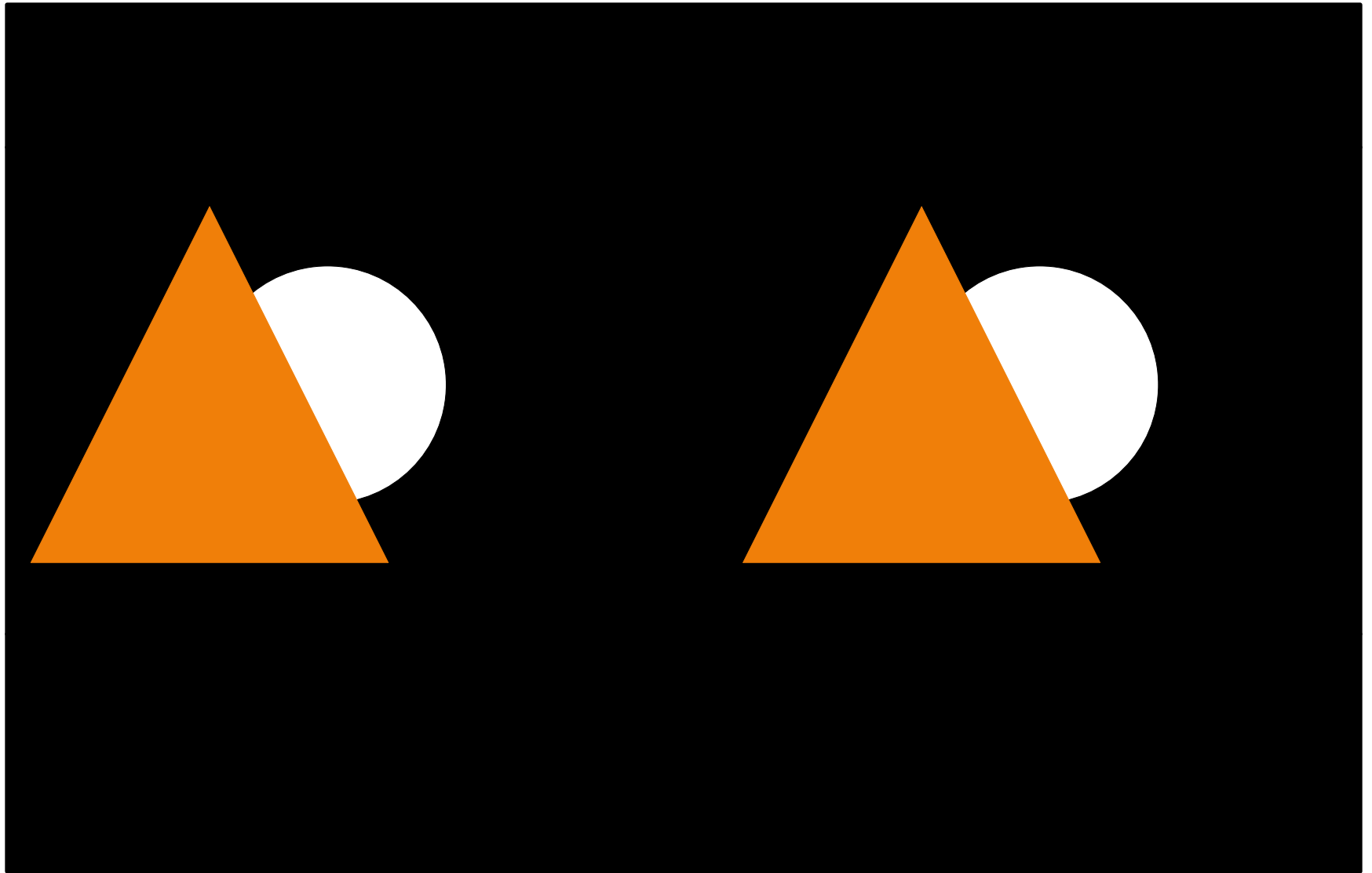
Any difference in motion?



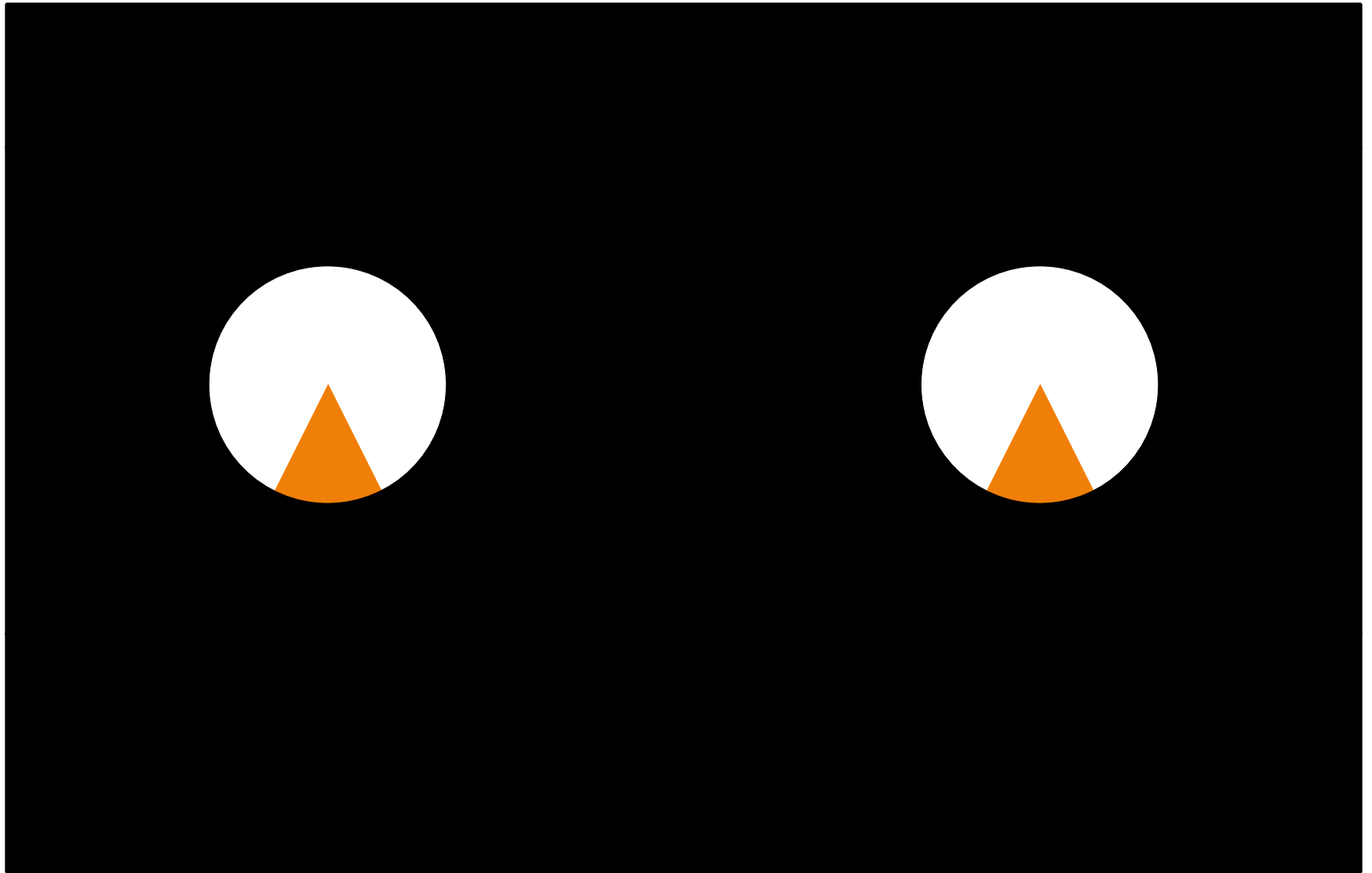
Any difference in motion?



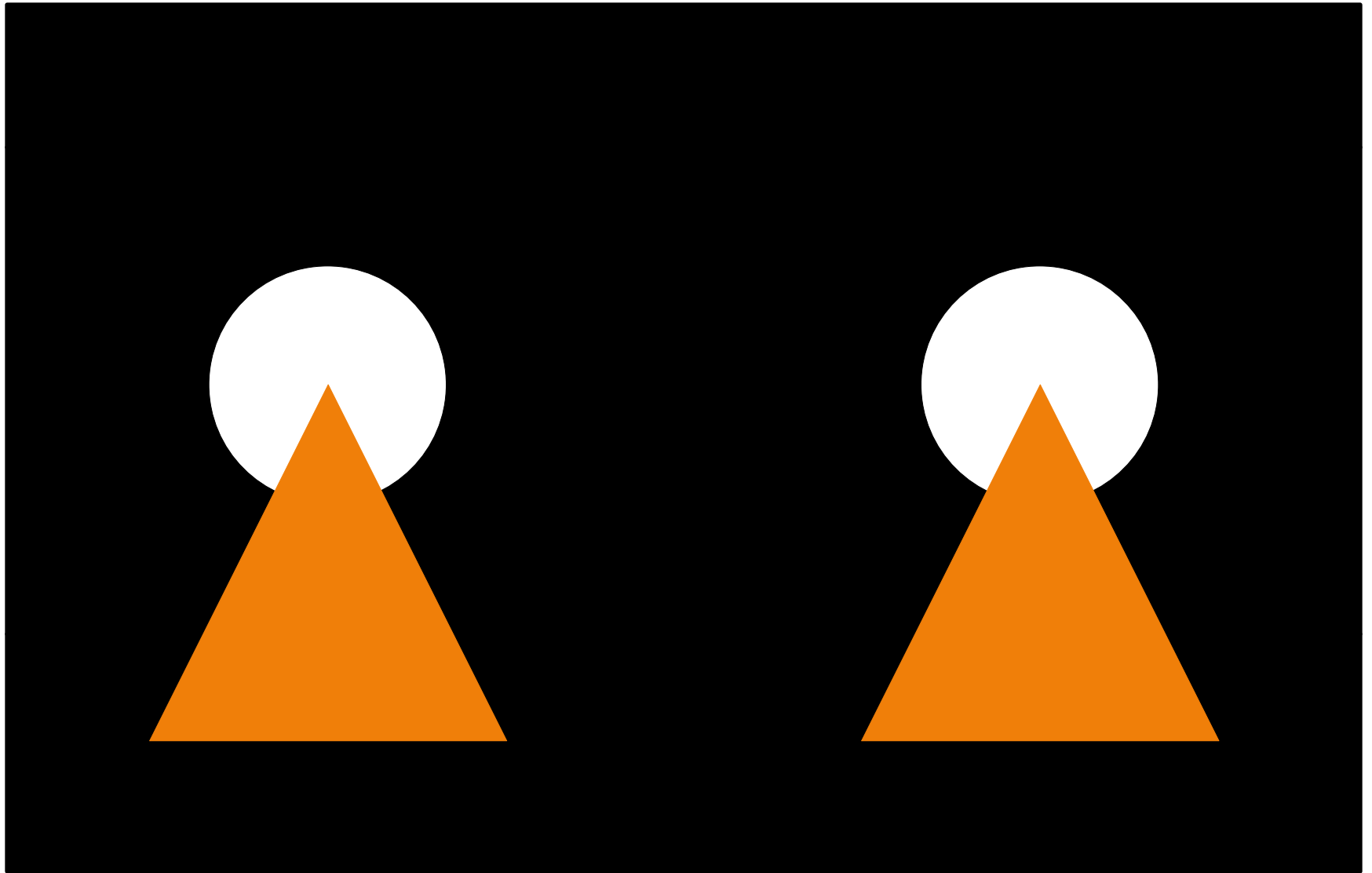
Any difference in motion?



Any difference in motion?



Any difference in motion?



Aperture Problem

⊙ Homogeneous region

$$I_x u + I_y v + I_t = 0$$

- $I_x = I_y = I_t = 0$.
- No change in local region.
- Cannot detect motion.

Aperture Problem

⊙ Edge

$$I_x u + I_y v + I_t = 0$$

- I_x and I_y are zero along edge
- Cannot measure motion **tangential** to edge
- I_x and I_y are non-zero normal to edge
- Can measure motion **normal** to edge
- So, cannot measure actual motion

Aperture Problem

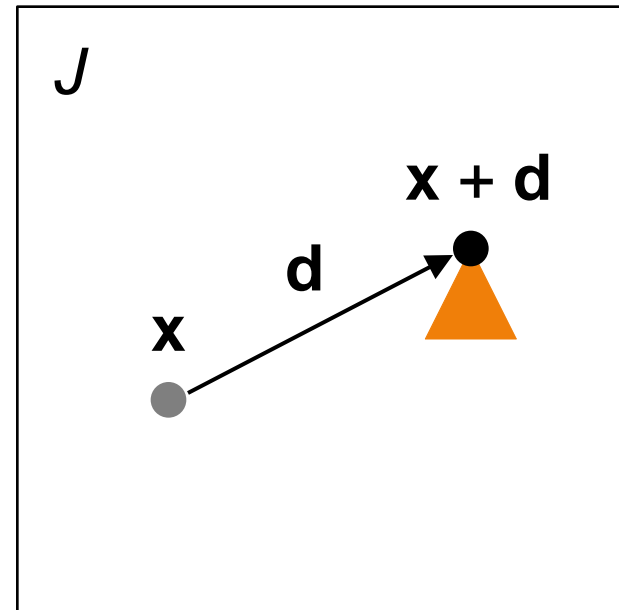
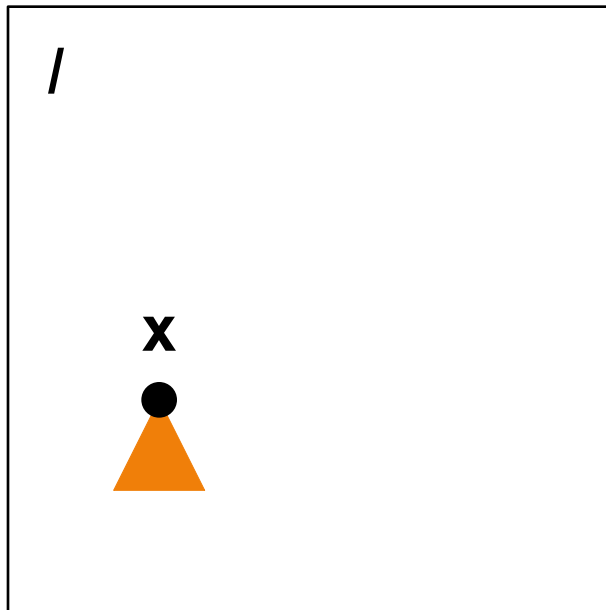
⊙ Corner

$$I_x u + I_y v + I_t = 0$$

- I_x and I_y are non-zero in two perpendicular directions
- 2 unknowns, 2 equations
- Can measure actual motion

Lucas-Kanade Method

- ⊙ Consider two consecutive image frames I and J :



- Object moves from $\mathbf{x} = (x, y)^T$ to $\mathbf{x} + \mathbf{d}$.
- $\mathbf{d} = (u, v)^T$

⊙ So,

$$J(\mathbf{x} + \mathbf{d}) = I(\mathbf{x})$$

⊙ Or

$$J(\mathbf{x}) = I(\mathbf{x} - \mathbf{d})$$

⊙ Due to noise, there's an error at position \mathbf{x} :

$$e(\mathbf{x}) = I(\mathbf{x} - \mathbf{d}) - J(\mathbf{x})$$

⊙ Sum error over small window W at position \mathbf{x} :

$$E(\mathbf{x}) = \sum_{\mathbf{x} \in W} w(\mathbf{x}) [I(\mathbf{x} - \mathbf{d}) - J(\mathbf{x})]^2$$

Similar to
template matching

weight

⊙ If E is small, patterns in I and J match well.

⊙ So, find \mathbf{d} that minimises E :

○ Set $\partial E / \partial \mathbf{d} = 0$, compute \mathbf{d} that minimises E .

○ First, expand $I(\mathbf{x} - \mathbf{d})$ by Taylor's series expansion:

$$I(x - u, y - v) = I(x, y) - u I_x(x, y) - v I_y(x, y) + \dots$$

○ Omit higher order terms:

$$I(x - u, y - v) = I(x, y) - u I_x(x, y) - v I_y(x, y)$$

○ Write in matrix form:

$$I(\mathbf{x} - \mathbf{d}) = I(\mathbf{x}) - \mathbf{d}^\top \mathbf{g}(\mathbf{x}) \quad \mathbf{g}(\mathbf{x}) = \begin{bmatrix} I_x(\mathbf{x}) \\ I_y(\mathbf{x}) \end{bmatrix}$$

Intensity gradient

- Now, error E at position \mathbf{x} is:

$$E(\mathbf{x}) = \sum_{\mathbf{x} \in W} w(\mathbf{x}) \left[I(\mathbf{x}) - J(\mathbf{x}) - \mathbf{d}^\top \mathbf{g}(\mathbf{x}) \right]^2$$

- Now, differentiate E with respect to \mathbf{d} (exercise):

$$\frac{\partial E}{\partial \mathbf{d}} = -2 \sum_{\mathbf{x} \in W} w(\mathbf{x}) \left[I(\mathbf{x}) - J(\mathbf{x}) - \mathbf{d}^\top \mathbf{g}(\mathbf{x}) \right] \mathbf{g}(\mathbf{x})$$

- Setting $\partial E / \partial \mathbf{d} = 0$ gives **b**

$$\sum_{\mathbf{x} \in W} w(\mathbf{x}) [I(\mathbf{x}) - J(\mathbf{x})] \mathbf{g}(\mathbf{x}) = \sum_{\mathbf{x} \in W} w(\mathbf{x}) \mathbf{d}^\top \mathbf{g}(\mathbf{x}) \mathbf{g}(\mathbf{x}) = \sum_{\mathbf{x} \in W} w(\mathbf{x}) \mathbf{g}(\mathbf{x}) \mathbf{g}^\top(\mathbf{x}) \mathbf{d}$$

the only unknown

z

- So, we get

$$\mathbf{Z} \mathbf{d} = \mathbf{b}$$

$$\mathbf{Z} = \begin{bmatrix} \sum_{\mathbf{x} \in W} w I_x^2 & \sum_{\mathbf{x} \in W} w I_x I_y \\ \sum_{\mathbf{x} \in W} w I_x I_y & \sum_{\mathbf{x} \in W} w I_y^2 \end{bmatrix} \quad \mathbf{b} = \begin{bmatrix} \sum_{\mathbf{x} \in W} w (I - J) I_x \\ \sum_{\mathbf{x} \in W} w (I - J) I_y \end{bmatrix}$$

- 2 unknowns, 2 equations. Can solve for $\mathbf{d} = (u, v)$.
- ⊙ What happen to aperture problem?
Did it disappear?

Lucas-Kanade + Tomasi

- ⊙ Lucas-Kanade algorithm is often used with Tomasi's feature
 - Apply Tomasi's method to detect good features.
 - Apply LK method to compute \mathbf{d} for each pixel.
 - Accept \mathbf{d} only for good features.

Example



Can you spot tracking errors?

Constraints

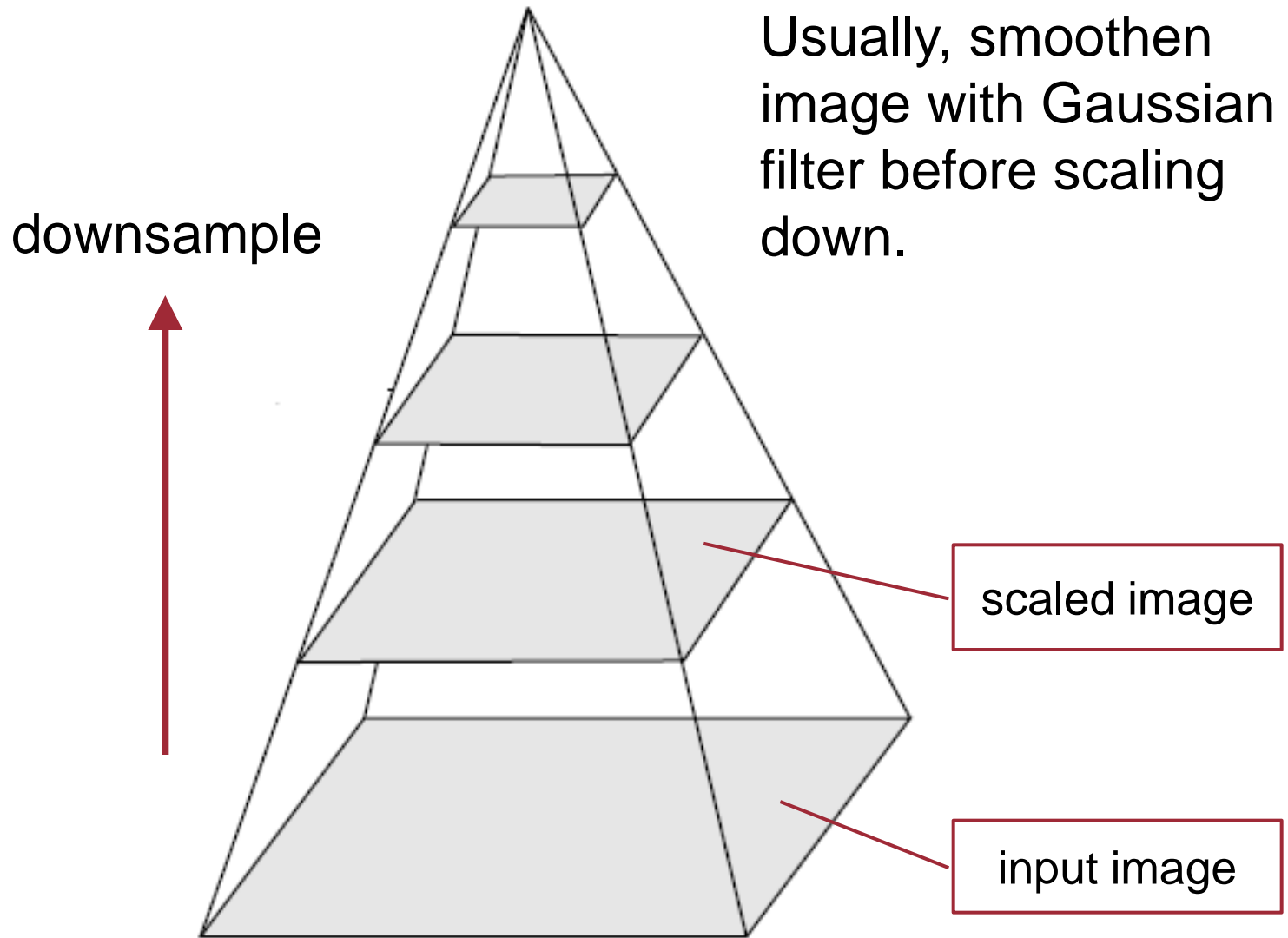
- ⊙ Math of LK tracker assumes \mathbf{d} is small.
- ⊙ In implementation, W is also small.
- ⊙ LK tracker is good only for small displacement.

How to handle large displacement?

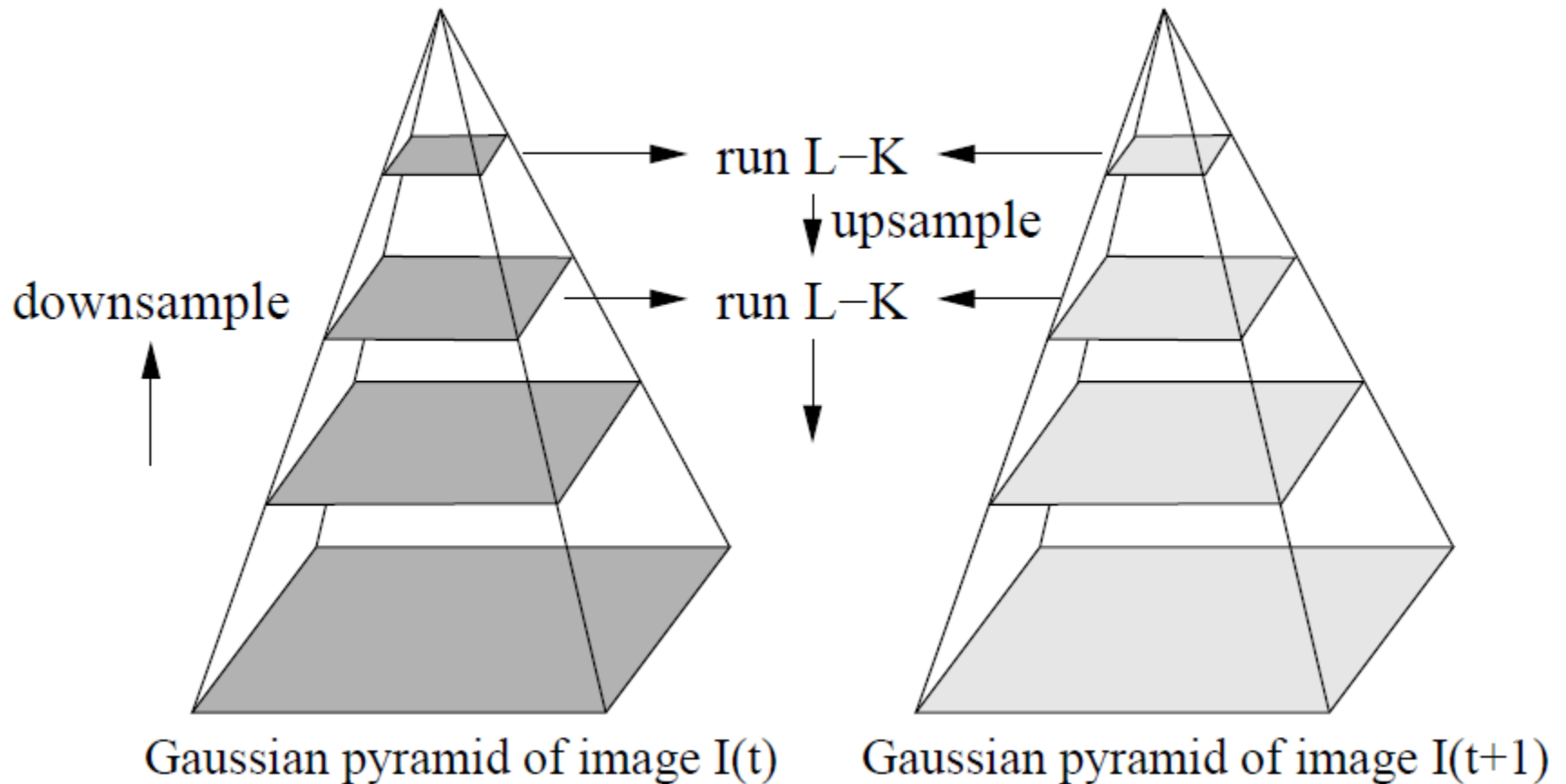
- ⦿ What if we scale down images?
 - Displacements are smaller!



Image Pyramid



LK Tracking with Image Pyramid



- ⦿ Construct image pyramids.
- ⦿ Apply LK tracker to low-resolution images.
- ⦿ Propagate results to higher-resolution images.
- ⦿ Apply LK tracker to higher-resolution images.

Example



Tracking results are more accurate.

Summary

- ⦿ Efficient algorithm, no explicit search.
- ⦿ Has aperture problem;
track good features only
- ⦿ LK tracker can't track large displacement.
- ⦿ Use LK + image pyramid for large displacement.

Software

- ⦿ OpenCV supports LK and LK with pyramid.
- ⦿ [Bir] offers LK with Tomasi's features & pyramid.

Appendix

⊙ Calculation of I_x , I_y , I_t

- Use finite difference method

- Forward difference

$$I_x = I(x + 1, y, t) - I(x, y, t)$$

$$I_y = I(x, y + 1, t) - I(x, y, t)$$

$$I_t = I(x, y, t + 1) - I(x, y, t)$$

- Backward difference

$$I_x = I(x, y, t) - I(x - 1, y, t)$$

$$I_y = I(x, y, t) - I(x, y - 1, t)$$

$$I_t = I(x, y, t) - I(x, y, t - 1)$$

Further Readings

- ⊙ Lucas-Kanade tracking with pyramid: [BK08] Chapter 10.
- ⊙ Optical flow: [Sze10] Section 8.4.
- ⊙ Hierarchical motion estimation (with image pyramid): [Sze10] Section 8.1.1.

References

- ⊙ [Bir] S. Birchfield. *KLT: An implementation of the Kanade-Lucas-Tomasi feature tracker*. <http://vision.stanford.edu/~birch/klt/>.
- ⊙ [BK08] Bradski and Kaehler. *Learning OpenCV: Computer Vision with the OpenCV Library*. O'Reilly, 2008.
- ⊙ [LK81] B. D. Lucas and T. Kanade. An iterative image registration technique with an application to stereo vision. *In Proceedings of 7th International Joint Conference on Artificial Intelligence*, pages 674–679, 1981.
- ⊙ [ST94] J. Shi and C. Tomasi. Good features to track. *In Proceedings of IEEE Conference on Computer Vision and Pattern Recognition*, pages 593–600, 1994.
- ⊙ [Sze10] R. Szeliski. *Computer Vision: Algorithms and Applications*. Springer, 2010.

References

- ⦿ [TK91] C. Tomasi and T. Kanade. *Detection and tracking of point features*. Technical Report CMU-CS-91-132, School of Computer Science, Carnegie Mellon University, 1991.