

The Church Synthesis Problem over Continuous Time

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joint with Daniel Fatal

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- ① The Church Synthesis Problem.
- ② Buchi Landwerber Theorem.
- ③ From Discrete to Continuous Time.
- ④ The Church Synthesis over Continuous Time.
- ⑤ Some Proofs.
- ⑥ Conclusion.

Synthesis Problem

Input: A specification $S(I, O)$

Task: Find a program P which implements S , i.e.,

$$\forall I(S(I, P(I))).$$

Parameterized by Formal Specification and Implementation languages.

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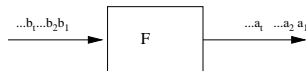
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Parameterized by Formal Specification and Implementation languages.

Church's Problem: Given an $MSO[<]$ formula that defines a relation between input ω -strings and output ω -strings, determine whether there exists an automaton (operator) that implements the specification.

Church's Problem

Consider a bit by bit transformation of bit streams

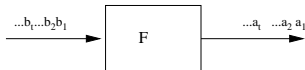


Church's Problem: For a given I-O specification on ω strings - fill the box.

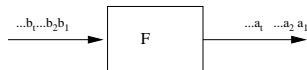
Given a logical specification of the input-output relation R find a mapping (implementation) $F : b \rightarrow F(b)$ such that $(b, F(b)) \in R$ for all b .

Implementation language - Causal Operators

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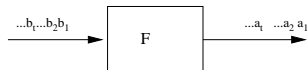


Implementation language - Causal Operators



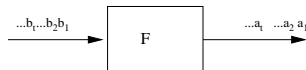
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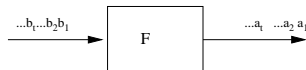
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Strongly Causal-operator - a_t depends only on $b_1b_2 \dots b_i \dots$ ($i < t$) - *SC* -operators.

Implementation language - Causal Operators

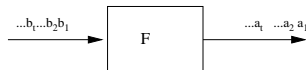


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SC -operators = Player I strategy; C -operators = Player II strategy .

Implementation language - Causal Operators



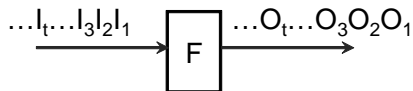
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C -operators computable by **finite automata**, recursive C -operators.

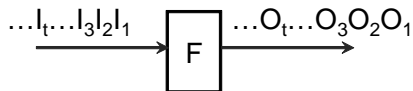
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Consider R_1 defined by

If all $I(t) = 0$ then all $O(t) = 0$; otherwise all $O(t) = 1$.

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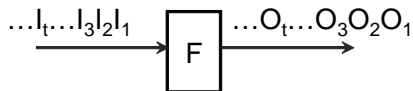


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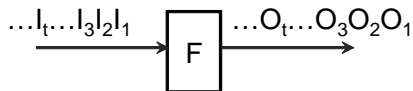
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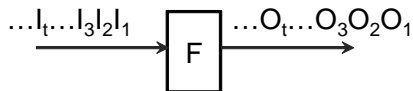
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Consider R_2 defined by

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Is it possible to implement R_2 by a causal operator?

Example

Consider R defined by the conjunction of three conditions on the input-output stream (I, O) :

- ① $\forall t (I(t) = 1 \rightarrow O(t) = 1)$
- ② never $O(t) = O(t + 1) = 0$
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Common-Sense Solution

- ① for input 1 produce output 1
- ② for input 0 produce
 - output 1 if last output was 0
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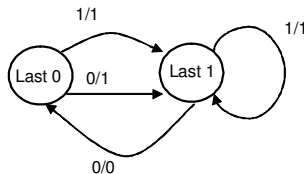
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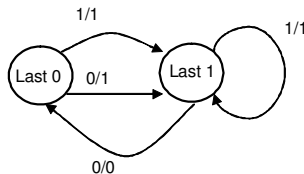
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- 3 If infinitely often $I(t) = 0$ then infinitely often $O(t) = 0$

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- 1 for input 1 produce output 1
- 2 for input 0 produce
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Can be described by a finite state automaton with output.

Equivalently, can be defined by an *MSO*[<] formula $\Psi(X, Y)$.

Büchi-Landweber Theorem

In the examples the input-output specification $R(I, O)$ can be formalized in the Monadic second-order logic of order ($MSO[<]$).

Theorem (Büchi-Landweber(69))

Let $\Psi(X, Y)$ be an $MSO[<]$ formula.

- ① *Determinacy: exactly one of the following holds for Ψ*
 - Ⓐ *There is a C-operator F such that $\omega \models \forall X. \Psi(X, F(X))$.*
 - Ⓑ *There is a SC-operator G such that $\omega \models \forall Y. \neg \Psi(G(Y), Y)$.*
- ② *Decidability: it is decidable whether 1 (a) or 1 (b) holds.*
- ③ *Definability:*
 - Ⓐ *If 1 (a) holds then there is an $MSO[<]$ formula U that defines a C-operator which implements Ψ .*
 - Ⓑ *Similarly for 1 (b).*
- ④ *Computability: There is an algorithm such that for each $MSO[<]$ formula $\Psi(X, Y)$:*
 - Ⓐ *If 1 (a) holds, constructs an $MSO[<]$ formula that defines F .*
 - Ⓑ *Similarly for 1 (b).*

Church (Cornell 1957) does not explicitly restrict to finite state systems. He has a vague and general formulation about “logistic systems” and “circuits” and discussed [infinite state](#) systems.

“Given a requirement which a circuit is to satisfy, we may suppose the requirement expressed in some suitable logistic system which is an extension of restricted recursive arithmetic. The *synthesis problem* is then to find recursion equivalences representing a circuit that satisfies the given requirement (or alternatively, to determine that there is no such circuit).”

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Following the Büchi-Landweber paper the community narrowed the view of Church's Problem to the [finite-state](#) case. Equivalently, to the [MSO\[<\]-definable](#) C-operators.

Continuous Time

Trakhtenbrot (1995) suggested to lift the Classical Automata Theory from Discrete to Continuous Time.

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In Computer Science, it is natural to restrict to finitely variable (non-Zeno) predicates,

$P \subseteq \mathcal{R}^{\geq 0}$ is a **finitely variable (non-Zeno)** predicate, if there is an unbounded sequence $0 = a_0 < a_1 < \dots < a_i < \dots$ such that P is constant on every interval (a_i, a_{i+1}) .

Finite Variability

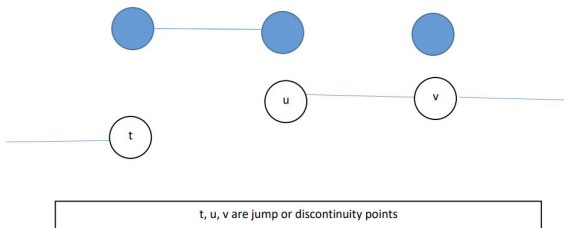
A signal S a function from $\mathcal{R}^{\geq 0}$ to a finite alphabet Σ .

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Decidability of $MSO[<]$

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Theorem

$MSO[<]$ over $FVsig$ is decidable.

Casual and Strongly Causal Operators

$F : FVsig \rightarrow FVsig$ is causal if for every t and S , the value of $F(S)$ at t depends only on $S \upharpoonright [0, t]$. i.e., is independent from $S \upharpoonright (t, \infty)$.

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$F : FVsig \rightarrow FVsig$ is strongly causal if for every t and S , the value of $F(S)$ at t depends only on $S \upharpoonright [0, t)$.

Church Synthesis problem for **Continuous** time

Input: an $MSO[<]$ formula $\Psi(X, Y)$.

Question: Is there is a C-operator F such that $\forall X. \Psi(X, F(X))$ holds in $FVsig$?

Church Synthesis Problems Continuous vs Discrete

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Church Synthesis problem for **Discrete** time

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Question: Is there is a C-operator F such that $\forall X. \Psi(X, F(X))$ holds in ω ?

Results for Continuous Time

Indeterminacy

Theorem (Indeterminacy)

The synthesis problem for continuous time is indeterminate.

There exists an $\text{MSO}[<]$ formula $\Psi(X, Y)$ such that

- ① *There **is no** C-operator F such that $FVsig \models \forall X. \Psi(X, F(X))$.*
- ② *There **is no** SC-operator G such that $FVsig \models \forall Y. \neg \Psi(G(Y), Y)$.*

vs Discrete case

Theorem (Determinacy)

Let $\Psi(X, Y)$ be an $\text{MSO}[<]$ formula. Exactly one of the following holds for Ψ

- a. *There is a C-operator F such that $\omega \models \forall X. \Psi(X, F(X))$.*
- b. *There is a SC-operator G such that $\omega \models \forall Y. \neg \Psi(G(Y), Y)$.*

Dichotomy Fails

Theorem (Dichotomy Fails)

There exists an $MSO[<]$ formula $\Psi(X, Y)$ such that *both*

- 1 There is a C -operator F such that $FVsig \models \forall X. \Psi(X, F(X))$.
- 2 There is a SC -operator G such that $FVsig \models \forall Y. \neg \Psi(G(Y), Y)$.

Definability Fails

Theorem (Undefinability)

There exists $\Psi(X, Y)$ such that

- 1 *There is a C-operator F such that $FVsig \models \forall X. \Psi(X, F(X))$.*
- 2 *There is no MSO[<]-definable C-operator F such that $FVsig \models \forall X. \Psi(X, F(X))$.*

vs Discrete case

Theorem (Definability)

If there is a C-operator F such that $\omega \models \forall X. \Psi(X, F(X))$ holds, then there is an MSO[<]-definable C-operator which implements Ψ .

Two versions of the Church Synthesis Problem for Continuous Time

Input: an $MSO[<]$ formula $\Psi(X, Y)$.

Implementation Question: Is there is a **C-operator** F such that $\forall X. \Psi(X, F(X))$ holds in $FVsig$?

Definable Implementation Question: Is there is an **MSO-definable C-operator** F such that $\forall X. \Psi(X, F(X))$ holds in $FVsig$?

Theorem (Computability of Definable Synthesis)

Given an $MSO[<]$ formula $\Psi(X, Y)$, it is decidable whether exists an $MSO[<]$ -definable C -operator F such that $FVsig \models \forall X. \Psi(X, F(X))$ and if so, there is an algorithm that constructs an $MSO[<]$ formula that defines F .

Decidability of Synthesis

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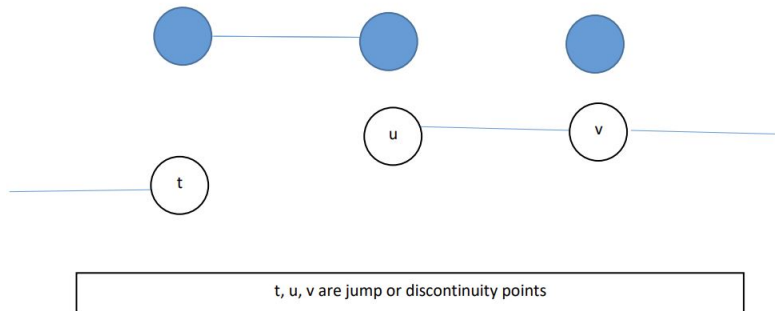
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Theorem (Decidability of Synthesis)

Given an $MSO[<]$ formula $\Psi(X, Y)$, it is decidable whether exists a C -operator F such that $FVsig \models \forall X. \Psi(X, F(X))$.

Proofs

FV Signals



The signal is constant on the intervals $[t, u]$ and (u, v) .

Proof of Indeterminacy

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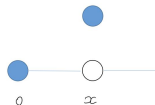
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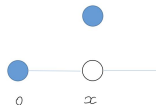
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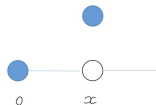
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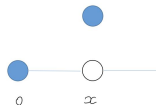
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Let $b > 0$ be the minimal discontinuity of Y_{δ_2} .

$F(\delta_b)$ is not continuous at $c < b$. But δ_b and δ_2 are 0 on $[0, c]$, hence $F(\delta_b) = F(\delta_2)$ on $[0, c]$ - contradiction $1 = F(\delta_b)(c) \neq 0 = F(\delta_2)(c)$.

Proof of Indeterminacy -cont.

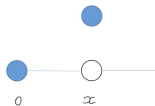


Figure: δ_x

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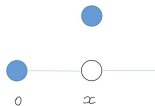


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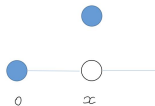


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For no SC-operator G

$$\forall Y \neg \Psi(G(Y), Y).$$

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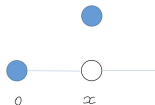


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For no SC-operator G

$$\forall Y \neg \Psi(G(Y), Y).$$

$G(\delta_2)$ cannot be constant on $(0, b)$ for no $b > 2$.

Proof of Indeterminacy -cont.

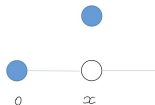


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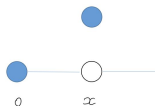


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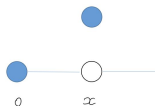


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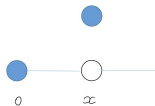


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δ_2 and $\delta_{\frac{c}{2}}$ coincide on $[0, \frac{c}{2})$, however, $G(\delta_{\frac{c}{2}})$ differs from $G(\delta_2)$ at $d \leq \frac{c}{2}$. Contradicts that G is SC.

Theorem (Dichotomy Fails)

*There exists an MSO[<] formula $\Psi(X, Y)$ such that **both***

- ❶ *There is a C-operator F such that $FVsig \models \forall X. \Psi(X, F(X))$.*
- ❷ *There is a SC-operator G such that $FVsig \models \forall Y. \neg \Psi(G(Y), Y)$.*

Proof is elementary $\Psi \dots$

Theorem (Undefinability)

There exists $\Psi(X, Y)$ such that

- 1 *There is **no** **$MSO[<]$ -definable** C -operator F such that $FVsig \models \forall X. \Psi(X, F(X))$.*
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Claim. If ρ is an automorphism, and $\Psi(P, Q)$ then $\Psi(\rho P, \rho Q)$.

Proof Undefinability

Consider a specification $\Psi(X, Y)$ that states:

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Lemma. If $\Phi(X, Y)$ defines an operator and $\Phi(P, Q)$ then Q jumps at $t > 0$ only if P jumps at t .

Hence, No $MSO[<]$ -definable operator implements Ψ .

Indeed, take the input constant everywhere.

Proof of Lemma

Lemma. If $\Phi(X, Y)$ defines an operator and $\Phi(P, Q)$ then Q jumps at $t > 0$ only if P jumps at t .

Assume F is definable by $\Phi(X, Y)$. Assume that $\Phi(P, Q)$ and Q jumps at $t > 0$.

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Hence $\Phi(P, Q_1)$ holds - contradicts that Φ defines an operator.

FV Signals and Timed ω -sequences

Representation of FV signals by ω sequence

Let $\hat{t} := 0 = t_0 < t_1 < \dots t_i < \dots$ be an unbounded ω -sequence of reals and $\hat{s} = (a_0, b_0)(a_1, b_1) \dots$ be an ω string over $\Sigma \times \Sigma$.

The signal X **represented** by (\hat{t}, \hat{s}) is defined as follows:

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To L corresponds a set S of FV signals over Σ defined as $X \in S$ there is \hat{t} and there is $\hat{s} \in L$ such that (\hat{s}, \hat{t}) represents X .

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We say that S is **represented** by L .

$MSO[<]$ -definable FV signal Languages

Theorem

A FV signal language is $MSO[<]$ definable (over $(\mathcal{R}^{\geq 0}, <)$) iff it is represented by an $MSO[<]$ -definable ω languages.

Corollary

A FV signal language is $MSO[<]$ definable iff it is represented by an ω language accepted by a deterministic parity automaton.

Theorem (Computability of Definable Synthesis)

Given an $MSO[<]$ formula $\Psi(X, Y)$, it is decidable whether exists an $MSO[<]$ -definable C -operator F such that $FVsig \models \forall X. \Psi(X, F(X))$ and if so, there is an algorithm that constructs an $MSO[<]$ formula that defines F .

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There are some subtleties.

E.g. If Input player makes a move that does not make a jump in the corresponding signal, then the Output player is not allowed to make a move that creates a jump.

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Proof is based to a reduction to ω -games. However, even the alphabet of this games is uncountable.

Round 0:

\mathcal{I} set $t_0 := 0$. Then \mathcal{I} chooses a_0 . \mathcal{O} chooses b_0 . This defines X and Y on the interval $[0, t_0] = [0, 0]$.

Round $n+1$:

- (A) \mathcal{I} chooses a_{n+1}^d such that X will have this value for a while after t_n .
- (B) \mathcal{O} replies by suggesting an output signal Sig_{n+1} on the interval (t_n, ∞) under the condition that the input has the value a_{n+1}^d on all points of this interval.
- (C) \mathcal{I} either agrees and then games ends with the signals defined on $[0, \infty)$, or set $t_{n+1} > t_n$, agrees that on the points of (t_n, t_{n+1}) the input has value a_{n+1}^d and the output is the same as Sig_{n+1} on (t_n, t_{n+1}) , and \mathcal{I} will define a jump point at t_{n+1} .
- (D) \mathcal{I} chooses a value a_{n+1} for the input signal at t_{n+1} , and \mathcal{O} replies by choosing b_{n+1} for the output at t_{n+1} . Now, input and output are defined on $[0, t_{n+1}]$ and a new round starts.

Winning Conditions

The winning condition for \mathcal{O} :

If $\lim_n t_n < \infty$ then \mathcal{O} wins.

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In the game each player has uncountable many possible move at each round $i > 0$. Our main technical results reduce this game to a game with finitely many moves at each round, and further reduce it to a parity game on a finite arena.

Simple Strategies

Let $\rho := (\widehat{t}, \widehat{s})$ be a timed sequence.

A **timed sequence is simple** if its untimed version \widehat{s} is ultimately periodic and its time scale is uniform ($t_i := \Delta \times i$ for some Δ and all i).

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Hence, decidability.

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