Theory of Computation 5 Combining Languages

Frank Stephan Department of Computer Science Department of Mathematics National University of Singapore fstephan@comp.nus.edu.sg

If $(\mathbf{Q}, \mathbf{\Sigma}, \delta, \mathbf{s}, \mathbf{F})$ is a non-deterministic finite automaton (nfa) then δ has a set of values (not always single value), that is, for $\mathbf{p} \in \mathbf{Q}$ and $\mathbf{a} \in \mathbf{\Sigma}$ there can be several $\mathbf{q} \in \mathbf{Q}$ such that the nfa can go from \mathbf{p} to \mathbf{q} on symbol \mathbf{a} .

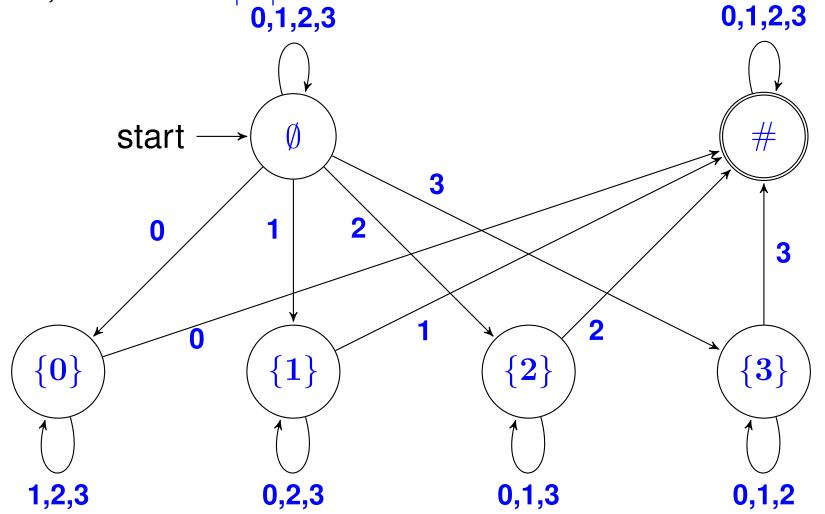
A run of an nfa on a word $a_1a_2 \dots a_n$ is a sequence $q_0q_1q_2 \dots q_n \in \mathbf{Q}^*$ such that $q_0 = \mathbf{s}$ and $q_{m+1} \in \delta(\mathbf{q_m}, \mathbf{a_{m+1}})$ for all $\mathbf{m} < \mathbf{n}$.

If $\mathbf{q_n} \in \mathbf{F}$ then the run is "accepting" else the run is "rejecting".

The nfa accepts a word \mathbf{w} iff it has an accepting run on \mathbf{w} ; this is also the case if there exist other rejecting runs.

 δ as relation: $(\mathbf{p}, \mathbf{a}, \mathbf{q}) \in \delta$ iff nfa can go on **a** from **p** to **q**. δ as set-valued function: $\delta(\mathbf{p}, \mathbf{a}) = {\mathbf{q} : \text{nfa can go on } \mathbf{a} \text{ from } \mathbf{p} \text{ to } \mathbf{q}}.$

The language $\{w:$ some letter appears twice} has an nfa with n+2 states while a dfa needs 2^n+1 states; here for n=4, where $n=|\Sigma|.$



Theory of Computation 5 Combining Languages - p. 3

Given an nfa, one let for given state \mathbf{q} and symbol \mathbf{a} the set $\delta(\mathbf{q}, \mathbf{a})$ denote all states \mathbf{q}' to which the nfa can transit from \mathbf{q} on symbol \mathbf{a} .

Theorem 4.5 [Büchi; Rabin and Scott] For each nfa $(\mathbf{Q}, \Sigma, \delta, \mathbf{s}, \mathbf{F})$ with $\mathbf{n} = |\mathbf{Q}|$ states, there is an equivalent dfa $(\{\mathbf{Q}' : \mathbf{Q}' \subseteq \mathbf{Q}\}, \Sigma, \delta', \{\mathbf{s}\}, \mathbf{F}')$ with $2^{\mathbf{n}}$ states such that $\mathbf{F}' = \{\mathbf{Q}' \subseteq \mathbf{Q} : \mathbf{Q}' \cap \mathbf{F} \neq \emptyset\}$ and $\forall \mathbf{Q}' \subseteq \mathbf{Q} \forall \mathbf{a} \in \Sigma [\delta'(\mathbf{Q}', \mathbf{a}) = \bigcup_{\mathbf{q}' \in \mathbf{Q}} \delta(\mathbf{q}', \mathbf{a})$ $= \{\mathbf{q}'' \in \mathbf{Q} : \exists \mathbf{q}' \in \mathbf{Q}' [\mathbf{q}'' \in \delta(\mathbf{q}', \mathbf{a})]\}].$

As the number of states is often overshooting, it is good to minimise the resulting automaton with the algorithm of Myhill and Nerode.

The following statements are all equivalent to "L is regular":

- (a) L is generated by a regular expression;
- (b) L is generated by a regular grammar;
- (c) L is recognised by a determinisitic finite automaton;
- (d) L is recognised by a non-determinisitic finite automaton;
- (e) L and $\Sigma^* L$ both satisfy the Block Pumping Lemma;
- (f) L satsifies Jaffe's Matching Pumping Lemma;
- (g) L has only finitely many derivatives.

Product Automata

Let $(Q_1, \Sigma, \delta_1, s_1, F_1)$ and $(Q_2, \Sigma, \delta_2, s_2, F_2)$ be dfas which recognise L_1 and L_2 , respectively.

Consider $(\mathbf{Q_1} \times \mathbf{Q_2}, \Sigma, \delta_1 \times \delta_2, (\mathbf{s_1}, \mathbf{s_2}), \mathbf{F})$ with $(\delta_1 \times \delta_2)((\mathbf{q_1}, \mathbf{q_2}), \mathbf{a}) = (\delta_1(\mathbf{q_1}, \mathbf{a}), \delta_2(\mathbf{q_2}, \mathbf{a}))$. This automaton is called a product automaton and one can choose \mathbf{F} such that it recognises the union or intersection or difference of the respective languages.

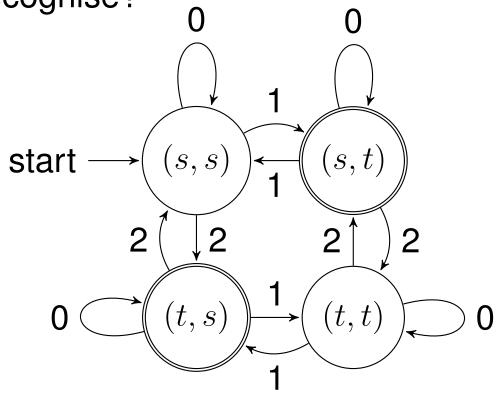
Union: $\mathbf{F} = (\mathbf{F_1} \times \mathbf{Q_2}) \cup (\mathbf{Q_1} \times \mathbf{F_2});$ Intersection: $\mathbf{F} = \mathbf{F_1} \times \mathbf{F_2} = (\mathbf{F_1} \times \mathbf{Q_2}) \cap (\mathbf{Q_1} \times \mathbf{F_2});$ Difference: $\mathbf{F} = \mathbf{F_1} \times (\mathbf{Q_2} - \mathbf{F_2});$ Symmetric Difference:

 $\mathbf{F} = (\mathbf{F_1} \times (\mathbf{Q_2} - \mathbf{F_2})) \cup ((\mathbf{Q_1} - \mathbf{F_1}) \times \mathbf{F_2}).$

Example

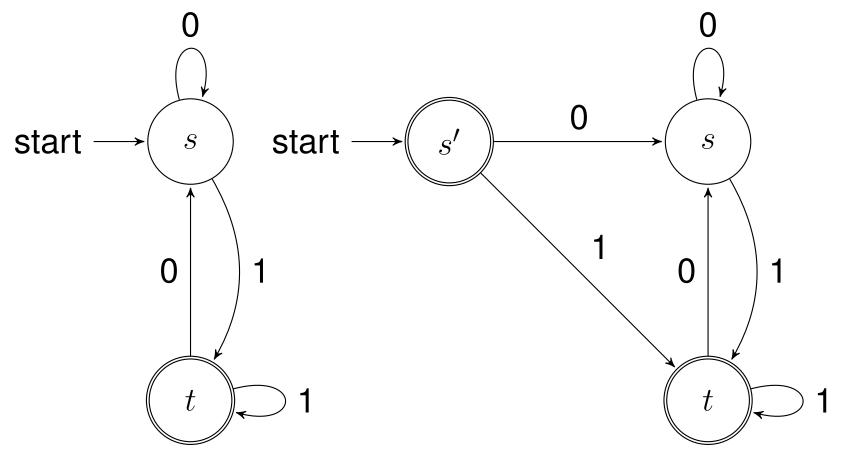
For a = 1, 2, let automaton $(\{s, t\}, \{0, 1, 2\}, \delta_a, s, \{s\})$ recognise when there is an even number of a; if input bequals a then state is changed else state remains unchanged.

Quiz: Which Boolean combination does this product automaton recognise?



Kleene Star

Assume $(\mathbf{Q}, \boldsymbol{\Sigma}, \delta, \mathbf{s}, \mathbf{F})$ is an nfa recognising L. Now L* is recognised by $(\mathbf{Q} \cup \{\mathbf{s}'\}, \boldsymbol{\Sigma}, \delta', \mathbf{s}', \{\mathbf{s}'\} \cup \mathbf{F})$ where $\delta'(\mathbf{s}', \mathbf{a}) = \delta(\mathbf{s}, \mathbf{a})$ and $\delta'(\mathbf{p}, \mathbf{a}) = \delta(\mathbf{p}, \mathbf{a})$ for $\mathbf{p} \in \mathbf{Q} - \mathbf{F}$ and $\delta'(\mathbf{p}, \mathbf{a}) = \delta(\mathbf{p}, \mathbf{a}) \cup \delta(\mathbf{s}, \mathbf{a})$ for $\mathbf{p} \in \mathbf{F}$.



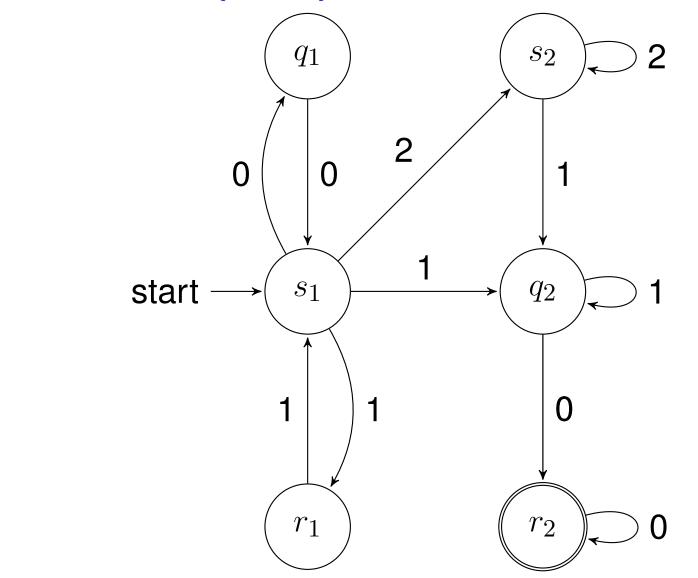
Concatenation

Assume $(Q_1, \Sigma, \delta_1, s_1, F_1)$ and $(Q_2, \Sigma, \delta_2, s_2, F_2)$ are nfas recognising L_1 and L_2 with $Q_1 \cap Q_2 = \emptyset$ and assume $\varepsilon \notin L_2$. Now $(Q_1 \cup Q_2, \Sigma, \delta, s_1, F_2)$ recognises $L_1 \cdot L_2$ where $(p, a, q) \in \delta$ whenever $(p, a, q) \in \delta_1 \cup \delta_2$ or $(p \in F_1$ and $(s_2, a, q) \in \delta_2)$.

If L_2 contains ε then one can consider the union of L_1 and $L_1 \cdot (L_2 - \{\varepsilon\})$.

Example

 $L_1 \cdot L_2$ with $L_1 = \{00, 11\}^*$ and $L_2 = 2^*1^+0^+$.



Exercise 5.3

The previous slides give upper bounds on the size of the dfa for a union, intersection, difference and symmetric difference as n^2 states, provided that the original two dfas have at most n states.

Give the corresponding bounds for nfas: If L and H are recognised by nfas having at most n states each, how many states does one need at most for an nfa recognising (a) the union $L \cup H$, (b) the intersection $L \cap H$, (c) the difference L - H and (d) the symmetric difference $(L - H) \cup (H - L)$?

Give the bounds in terms of "linear", "quadratic" and "exponential". Explain your bounds.

Sample Automata

Exercise 5.4

Let $\Sigma = \{0, 1, 2, 3, 4, 5, 6, 7, 8, 9\}$. Construct a (not necessarily complete) dfa recognising the language $\Sigma \cdot \{aa : a \in \Sigma\}^* \cap \{aaaaa : a \in \Sigma\}^*$. It is not needed to give a full table for the dfa, but a general schema and an explanation how it works.

Exercise 5.5

Make an nfa for the intersection of the following languages: $\{0, 1, 2\}^* \cdot \{001\} \cdot \{0, 1, 2\}^* \cdot \{001\} \cdot \{0, 1, 2\}^*; \\ \{001, 0001, 2\}^*; \{0, 1, 2\}^* \cdot \{00120001\} \cdot \{0, 1, 2\}^*.$

Exercise 5.6 Make an nfa for the union $L_0 \cup L_1 \cup L_2$ with $L_a = \{0, 1, 2\}^* \cdot \{aa\} \cdot \{0, 1, 2\}^* \cdot \{aa\} \cdot \{0, 1, 2\}^*$ for $a \in \{0, 1, 2\}$.

Exercise 5.7

Consider two context-free grammars with terminals Σ , disjoint non-terminals N_1 and N_2 , start symbols $S_1 \in N_1$ and $S_2 \in N_2$ and rule sets P_1 and P_2 which generate L and H, respectively. Explain how to form from these a new context-free grammar for (a) $L \cup H$, (b) $L \cdot H$ and (c) L^* .

Write down the context-free grammars for $\{0^n 1^{2n} : n \in \mathbb{N}\}$ and $\{0^n 1^{3n} : n \in \mathbb{N}\}$ and form the grammars for union, concatenation and star explicitly.

Example 5.8

The language $\{0\}^* \cdot \{1^n 2^n : n \in \mathbb{N}\}$ is context-free.

Grammar ({S, T}, {0, 1, 2}, P, S) with P be given by $S \rightarrow 0S|T|\varepsilon$ and $T \rightarrow 1T2|\varepsilon$.

The language $\{0^n1^n : n \in \mathbb{N}\} \cdot \{2\}^*$ is context-free.

 $L=\{0^n1^n2^n:n\in\mathbb{N}\}$ is not context-free but the intersection of the two above.

The complement of L is the union of $\{0^n1^m2^k : n < k\}$, $\{0^n1^m2^k : n > k\}$, $\{0^n1^m2^k : m < k\}$, $\{0^n1^m2^k : m > k\}$, $\{0^n1^m2^k : n < m\}$, $\{0^n1^m2^k : n > m\}$ and $\{0, 1, 2\}^* \cdot \{10, 20, 21\} \cdot \{0, 1, 2\}^*$.

Each of these languages is context-free. Grammar for the first of them: $S \rightarrow 0S2|S2|T2, T \rightarrow 1T|\varepsilon$. The union is also context-free. Hence L has a context-free complement.

So context-free languages are neither closed under intersection nor under complement.

Context-Free Intersects Regular

Theorem 5.9

If L is context-free and H is regular then $L \cap H$ is context-free.

Construction.

Let (N, Σ, P, S) be a context-free grammar generating L with every rule being either $A \to w$ or $A \to BC$ with $A, B, C \in N$ and $w \in \Sigma^*$.

Let $(\mathbf{Q}, \mathbf{\Sigma}, \delta, \mathbf{s}, \mathbf{F})$ be a dfa recognising **H**.

Let $\mathbf{S'} \notin \mathbf{Q} \times \mathbf{N} \times \mathbf{Q}$ and make the following new grammar $(\mathbf{Q} \times \mathbf{N} \times \mathbf{Q} \cup {\mathbf{S'}}, \mathbf{\Sigma}, \mathbf{R}, \mathbf{S'})$ with rules \mathbf{R} :

 $\mathbf{S'} \rightarrow (\mathbf{s}, \mathbf{S}, \mathbf{q})$ for all $\mathbf{q} \in \mathbf{F}$;

 $(\mathbf{p},\mathbf{A},\mathbf{q})\to(\mathbf{p},\mathbf{B},\mathbf{r})(\mathbf{r},\mathbf{C},\mathbf{q})$ for all rules $\mathbf{A}\to\mathbf{B}\mathbf{C}$ in \mathbf{P} and all $\mathbf{p},\mathbf{q},\mathbf{r}\in\mathbf{Q};$

 $(\mathbf{p}, \mathbf{A}, \mathbf{q}) \rightarrow \mathbf{w}$ for all rules $\mathbf{A} \rightarrow \mathbf{w}$ in \mathbf{P} with $\delta(\mathbf{p}, \mathbf{w}) = \mathbf{q}$.

Exercises 5.10 and 5.11

Recall that the language L of all words which contain as many 0s as 1s is context-free; a grammar for it is $({S}, {0,1}, {S \rightarrow SS | \varepsilon | 0S1 | 1S0}, S).$

Exercise 5.10 Construct a context-free grammar for $L \cap (001^+)^*$.

Exercise 5.11 Construct a context-free grammar for $L \cap 0^*1^*0^*1^*$.

Context-Sensitive and Concatenation

Let L_1 and L_2 be context-sensitive languages not containing ε . Let (N_1, Σ, P_1, S_1) and (N_2, Σ, P_2, S_2) be two context-senstive grammers generating L_1 and L_2 , respectively, where $N_1 \cap N_2 = \emptyset$ and where each rule $l \rightarrow r$ satisfies $|l| \leq |r|$ and $l \in N_e^+$ for the respective $e \in \{1, 2\}$. Let $S \notin N_1 \cup N_2 \cup \Sigma$.

Now $(N_1\cup N_2\cup \{S\}, \Sigma, P_1\cup P_2\cup \{S\to S_1S_2\}, S)$ generates $L_1\cdot L_2.$

If $v \in L_1$ and $w \in L_2$ then $S \Rightarrow S_1S_2 \Rightarrow^* vS_2 \Rightarrow^* vw$. Furthermore, the first rule has to be $S \Rightarrow S_1S_2$ and from then onwards, each rule has on the left side either $l \in N_1^+$ so that it applies to the part generated from S_1 or it has in the left side $l \in N_2^+$ so that l is in the part of the word generated from S_2 . Hence every intermediate word z in the derivation is of the form xy = z with $S_1 \Rightarrow^* x$ and $S_2 \Rightarrow^* y$.

Context-Sensitive and Kleene-star

Let (N_1, Σ, P_1, S_1) and (N_2, Σ, P_2, S_2) be context-sensitive grammars for $L - \{\varepsilon\}$ with $N_1 \cap N_2 = \emptyset$ and all rules $l \to r$ satisfying $|l| \leq |r|$ and $l \in N_1^+$ or $l \in N_2^+$, respectively. Let S, S' be symbols not in $N_1 \cup N_2 \cup \Sigma$.

Now consider $(N_1 \cup N_2 \cup \{S, S'\}, \Sigma, P, S)$ where P contains the rules $S \to S' | \varepsilon$ and $S' \to S_1 S_2 S' | S_1 S_2 | S_1$ plus all rules in $P_1 \cup P_2$.

This grammar generates L^* .

Context-Sensitive and Intersection

Theorem.

The intersection of two context-sensitive languages is context-sensitive.

Construction.

Let (N_k, Σ, P_k, S) be grammars for L_1 and L_2 . Now make a new non-terminal set $N = (N_1 \cup \Sigma \cup \{\#\}) \times (N_2 \cup \Sigma \cup \{\#\})$

with start symbol $\binom{S}{S}$ and following types of rules:

- (a) Rules to generate and manage space;
- (b) Rules to generate a word \mathbf{v} in the upper row;
- (c) Rules to generate a word w in the lower row;
- (d) Rules to convert a string from N into v provided that the upper components and lower components of the string are both v.

Type of Rules

(a): $\binom{\mathbf{S}}{\mathbf{S}} \to \binom{\mathbf{S}}{\mathbf{S}} \binom{\#}{\#}$ for producing space; $\binom{\mathbf{A}}{\mathbf{B}} \binom{\#}{\mathbf{C}} \to \binom{\#}{\mathbf{B}} \binom{\mathbf{A}}{\mathbf{C}}$ and $\binom{\mathbf{A}}{\mathbf{C}} \binom{\mathbf{B}}{\#} \to \binom{\mathbf{A}}{\#} \binom{\mathbf{B}}{\mathbf{C}}$ for space management.

(b) and (c): For each rule in P_1 , for example, for $AB \rightarrow CDE \in P_1$, and all symbols F, G, H, \ldots in N_2 , one has the corresponding rule $\binom{A}{F}\binom{B}{G}\binom{\#}{H} \rightarrow \binom{C}{F}\binom{D}{G}\binom{E}{H}$. So rules in P_1 are simulated in the upper half and rules in P_2 are simulated in the lower half and they use up # if the left side is shorter than the right one.

(d): Each rule $\binom{a}{a} \rightarrow a$ for $a \in \Sigma$ is there to convert a matching pair $\binom{a}{a}$ from $\Sigma \times \Sigma$ (a nonterminal) to a (a terminal).

Grammar for $0^n 1^n 2^n$ with n > 0

Grammar L_1 : $S \rightarrow S2|0S1|01$. Grammar L₂: $S \rightarrow 0S|1S2|12$. Grammar for Intersection. $N = \{ \begin{pmatrix} A \\ B \end{pmatrix} : A, B \in \{ S, 0, 1, 2, \# \} \}.$ Rules where A, B, C stand for any members of $\{\mathbf{S}, \mathbf{0}, \mathbf{1}, \mathbf{2}, \#\}: \binom{\mathbf{S}}{\mathbf{S}}
ightarrow \binom{\mathbf{S}}{\mathbf{S}} \binom{\#}{\#};$ $\begin{pmatrix} \mathbf{A} \\ \mathbf{B} \end{pmatrix} \begin{pmatrix} \# \\ \mathbf{C} \end{pmatrix} \rightarrow \begin{pmatrix} \# \\ \mathbf{B} \end{pmatrix} \begin{pmatrix} \mathbf{A} \\ \mathbf{C} \end{pmatrix}; \begin{pmatrix} \mathbf{A} \\ \mathbf{C} \end{pmatrix} \begin{pmatrix} \mathbf{B} \\ \# \end{pmatrix} \rightarrow \begin{pmatrix} \mathbf{A} \\ \# \end{pmatrix} \begin{pmatrix} \mathbf{B} \\ \mathbf{C} \end{pmatrix};$ $\binom{\mathbf{S}}{\mathbf{A}}\binom{\#}{\mathbf{B}} \rightarrow \binom{\mathbf{S}}{\mathbf{A}}\binom{\mathbf{2}}{\mathbf{B}}; \binom{\mathbf{S}}{\mathbf{A}}\binom{\#}{\mathbf{B}}\binom{\#}{\mathbf{C}} \rightarrow \binom{\mathbf{0}}{\mathbf{A}}\binom{\mathbf{S}}{\mathbf{B}}\binom{\mathbf{1}}{\mathbf{C}};$ $\binom{\mathbf{S}}{\mathbf{A}}\binom{\#}{\mathbf{B}} \rightarrow \binom{\mathbf{0}}{\mathbf{A}}\binom{\mathbf{1}}{\mathbf{B}};$ $\binom{\mathbf{A}}{\mathbf{S}}\binom{\mathbf{B}}{\#} \to \binom{\mathbf{A}}{\mathbf{0}}\binom{\mathbf{B}}{\mathbf{S}}; \binom{\mathbf{A}}{\mathbf{S}}\binom{\mathbf{B}}{\#}\binom{\mathbf{C}}{\#} \to \binom{\mathbf{A}}{\mathbf{1}}\binom{\mathbf{B}}{\mathbf{S}}\binom{\mathbf{C}}{\mathbf{2}};$ $\begin{pmatrix} \mathbf{A} \\ \mathbf{S} \end{pmatrix} \begin{pmatrix} \mathbf{B} \\ \# \end{pmatrix} \rightarrow \begin{pmatrix} \mathbf{A} \\ \mathbf{1} \end{pmatrix} \begin{pmatrix} \mathbf{B} \\ \mathbf{2} \end{pmatrix};$ $inom{0}{0}
ightarrow 0; inom{1}{1}
ightarrow 1; inom{2}{2}
ightarrow 2.$

Deriving 001122

Exercises 5.14 and 5.17

Exercise 5.14 Let $L=\{0^n1^n2^n:n\in\mathbb{N}\}$ and construct a context-sensitive grammar for $L^*.$

Exercise 5.17

Consider the language $\mathbf{L} = \{\mathbf{00}\} \cdot \{\mathbf{0}, \mathbf{1}, \mathbf{2}, \mathbf{3}\}^* \cup \{\mathbf{1}, \mathbf{2}, \mathbf{3}\} \cdot \{\mathbf{0}, \mathbf{1}, \mathbf{2}, \mathbf{3}\}^* \cup \{\mathbf{0}, \mathbf{1}, \mathbf{2}, \mathbf{3}\}^* \cdot \{\mathbf{02}, \mathbf{03}, \mathbf{13}, \mathbf{10}, \mathbf{20}, \mathbf{30}, \mathbf{21}, \mathbf{31}, \mathbf{32}\} \cdot \{\mathbf{0}, \mathbf{1}, \mathbf{2}, \mathbf{3}\}^* \cup \{\varepsilon\} \cup \{\mathbf{01^n 2^n 3^n} : \mathbf{n} \in \mathbb{N}\}.$

Which versions of the Pumping Lemma does it satisfy:

- Regular Pumping Lemma (with / without bounds);
- Context-Free Pumping Lemma (with / without bounds);
- Block Pumping Lemma (for regular languages)?

Determine the exact position of L in the Chomsky hierarchy.

Mirror Images

Define $(a_1a_2...a_n)^{mi} = a_n...a_2a_1$ as the mirror image of a string.

It follows from the definition of context-free and context-sensitive, that if L is context-free / context-sensitive so is L^{mi} . This can be achieved by replacing every rule $l \rightarrow r$ by $l^{mi} \rightarrow r^{mi}$.

For example, the mirror image of the language of the words 0^n1^{3n+3} is given by language of the words $1^{3n+3}0^n$. While L is generated by a context-free grammar with one non-terminal S and rules $S \rightarrow 0S111 | 111$, L^{mi} is then generated by a similar grammar with the rules $S \rightarrow 111S0 | 111$.

Exercise 5.18

Recall that \mathbf{x}^{mi} is the mirror image of \mathbf{x} , so $(\mathbf{01001})^{mi} = \mathbf{10010}$. Furthermore, $\mathbf{L}^{mi} = {\mathbf{x}^{mi} : \mathbf{x} \in \mathbf{L}}$. Show the following two statements: (a) If an nfa with \mathbf{n} states recognises \mathbf{L} then there is also an nfa with up to $\mathbf{n} + \mathbf{1}$ states recognising \mathbf{L}^{mi} . (b) Find the smallest nfas which recognise $\mathbf{L} = \mathbf{0}^* (\mathbf{1}^* \cup \mathbf{2}^*)$ as well as \mathbf{L}^{mi} .

Palindromes

The members of the language $\{x \in \Sigma^* : x = x^{mi}\}$ are called palindromes. A palindrome is a word or phrase which looks the same from both directions.

An example is the German name "OTTO"; furthermore, when ignoring spaces and punctuation marks, a famous palindrome is the phrase "A man, a plan, a canal: Panama." This palindrome was found by Leigh Mercer (1893-1977), a British hobby-writer, who created lots of palindromes.

The grammar with the rules $S \rightarrow aSa|aa|a|\varepsilon$ with a ranging over all members of Σ generates all palindromes; so for $\Sigma = \{0, 1, 2\}$ the rules of the grammar would be $S \rightarrow 0S0 | 1S1 | 2S2 | 00 | 11 | 22 | 0 | 1 | 2 | \varepsilon$. Therefore the set of palindromes is context-free.

The set of palindromes is not regular.

Exercises

Exercise 5.20

Let $w \in \{0, 1, 2, 3, 4, 5, 6, 7, 8, 9\}^*$ be a palindrome of even length and n be its decimal value. Prove that n is a multiple of 11. Note that it is essential that the length is even, as for odd length there are counter examples (like 111 and 202).

Exercise 5.21

Given a context-free grammar for a language L, is there also one for $L \cap L^{mi}$? If so, explain how to construct the grammar; if not, provide a counter example where L is context-free but $L \cap L^{mi}$ is not.

Exercises

Exercise 5.22

Is the following statement true or false? Prove your answer: Given a language L, the language $L \cap L^{mi}$ equals to $\{w \in L : w \text{ is a palindrome}\}.$

Exercise 5.23 Let $L = \{w \in \{0, 1, 2\}^* : w = w^{mi}\}$ and consider $H = L \cap \{012, 210, 00, 11, 22\}^* \cap (\{0, 1\}^* \cdot \{1, 2\}^* \cdot \{0, 1\}^*).$ This is the intersection of a context-free and regular language and thus context-free. Construct a context-free grammar for H.

Exercises

In the following, one considers regular expressions consisting of the symbol L of palindromes over $\{0, 1, 2\}$ and the mentioned operations. What is the most difficult level in the hierarchy "regular, linear, context-free, context-sensitive" such expressions can generate. It can be used that $\{10^i10^j10^k1 : i \neq j, i \neq k, j \neq k\}$ is not context-free.

Exercise 5.24: Expressions containing ${\bf L}$ and \cup and finite sets.

Exercise 5.25: Expressions containing L and \cup and \cdot and Kleene star and finite sets.

Exercise 5.26: Expressions containing **L** and \cup and \cdot and and \cap and Kleene star and finite sets.

Exercise 5.27: Expressions containing L and \cdot and set difference and Kleene star and finite sets.

Homomorphism

Example

Let $\operatorname{ascii}(\operatorname{Year} 2021) = 596561722032303231$ represent each letter of "Year 2021" by its two-digit hexadecimal ASCII representation.

Definition 5.28

A homomorphism is a mapping **h** with domain Σ^* for some alphabet Σ which preserves concatenation: $\mathbf{h}(\mathbf{v} \cdot \mathbf{w}) = \mathbf{h}(\mathbf{v}) \cdot \mathbf{h}(\mathbf{w}).$

Proposition 5.29

The homomorphism is determined by the images of the single letters and $\mathbf{h}(\mathbf{w}) = \mathbf{h}(\mathbf{a_1}) \cdot \mathbf{h}(\mathbf{a_2}) \cdot \ldots \cdot \mathbf{h}(\mathbf{a_n})$ for a word $\mathbf{w} = \mathbf{a_1}\mathbf{a_2}\ldots\mathbf{a_n}$; $\mathbf{h}(\varepsilon) = \varepsilon$.

Quiz

What is ascii(Year 1819) for above homomorphism ascii?

Exercises 5.30 and 5.31

Count the number of homomorphisms and list them; explain why there are not more. Two homomorphisms are the same iff they have the same values h(0), h(1), h(2), h(3). Here they take values from 4^* .

Exercise 5.30 How many homomorphisms h satisfy h(012) = 44444, h(102) = 444444, h(00) = 44444 and h(3) = 4? Exercise 5.31 How many homomorphisms h satisfy h(012) = 44444,

h(102) = 44444, h(0011) = 444444 and h(3) = 44?

Homomorphic Images

Theorem 5.32

The homomorphic images of regular and context-free languages are regular and context-free, respectively.

Construction

Given a homomorphism \mathbf{h} , replace in any rule of a given regular / context-free grammar every terminal \mathbf{a} by the word $\mathbf{h}(\mathbf{a})$; these replacements only occur on the right side of the rules. The type of the grammar remains unchanged.

For a proof that $S \Rightarrow^* w$ in the original grammar iff $S \Rightarrow h(w)$ in the new grammar, one shows by induction for a derivation $S \Rightarrow v_1 \Rightarrow \ldots \Rightarrow v_n \Rightarrow w$ translates into $h(S) \Rightarrow h(v_1) \Rightarrow \ldots \Rightarrow h(v_n) \Rightarrow h(w)$ where h is extended by letting h(A) = A for all non-terminals A. The converse also holds.

Example 5.33

One can apply the homomorphisms also directly to regular expressions using the rules $h(L \cup H) = h(L) \cup h(H)$, $h(L \cdot H) = h(L) \cdot h(H)$ and $h(L^*) = (h(L))^*$. Thus one can move a homomorphism into the inner parts (which are the finite sets used in the regular expression) and then apply the homomorphism there.

So for the language $(\{0,1\}^* \cup \{0,2\}^*) \cdot \{33\}^*$ and the homomorphism which maps each symbol **a** to **aa**, one obtains the language $(\{00,11\}^* \cup \{00,22\}^*) \cdot \{3333\}^*$.

Context-Senstive Languages

Theorem 5.38

Every recursively enumerable language (= language generated by some grammar) is the homomorphic image of a context-sensitive language.

The idea is that if some grammar generates $(N, \{1, 2, ..., k\}, P, S)$ for L, one can make a new grammar for a context-sensitive language H such that for all $w \in \{1, 2, ..., k\}^*, w \in L$ iff $w \cdot 0^{\ell} \in H$ for some ℓ . These additional 0 will be used to make words longer so that in the new grammar, all rules $l \to r$ satisfy $|l| \leq |r|$ which is obtained sufficiently many 0 on the right side and by making rules for 0 to swap with other symbols to move right.

Images of Homomorphisms

Determine h(L) for the following languages:

- (a) $\{0, 1, 2\}^*;$
- (b) $\{00, 11, 22\}^* \cap \{000, 111, 222\}^*$;
- (c) $(\{00, 11\}^* \cup \{00, 22\}^* \cup \{11, 22\}^*) \cdot \{011222\};$
- (d) $\{\mathbf{w} \in \{\mathbf{0}, \mathbf{1}\}^* : \mathbf{w} \text{ has more } \mathbf{1}s \text{ than it has } \mathbf{0}s\}.$

Exercise 5.40

h is given as h(0) = 1, h(1) = 22, h(2) = 333.

Exercise 5.41

h is given as h(0) = 3, h(1) = 4, h(2) = 334433.

Exercise 5.42

Let a homomorphism $h : \{0, 1, 2, 3, 4, 5, 6, 7, 8, 9\}^* \rightarrow \{0, 1, 2, 3\}^*$ be given by the equations h(0) = 0, h(1) = h(4) = h(7) = 1, h(2) = h(5) = h(8) = 2, h(3) = h(6) = h(9) = 3. Interpret the images of h as quaternary numbers (numbers of base four, so 12321 represents 1 times two hundred fifty six plus 2 times sixty four plus 3 times sixteen plus 2 times four plus 1). Prove the following:

- Every quaternary number is the image of a decimal number without leading zeroes;
- A decimal number w has leading zeroes iff the quaternary number h(w) has leading zeroes;
- A decimal number \mathbf{w} is a multiple of three iff the quaternary number $\mathbf{h}(\mathbf{w})$ is a multiple of three.

Exercise 5.43

Consider only homomorphisms

 $\mathbf{h}: \{0, 1, 2, 3, 4, 5, 6, 7, 8, 9\}^* \rightarrow \{0, 1\}^*$ such that

- h(w) has leading zeroes iff w has;
- **h**(**0**) = **0**;
- the range of h is $\{0, 1\}^*$.

For each of p = 2, 3, 5, answer the following question: Can one choose h such that, in addition, w is a multiple of p iff h(w) is, as a binary number, a multiple of p?

If h can be chosen as desired then list this h else prove that such a homomorphism h cannot exist.

Inverse Homomorphism

Description 5.46

Let h have domain Σ^* and the set $h^{-1}(L) = \{w \in \Sigma^* : h(w) \in L\}$ is called the inverse image of h. h^{-1} satisfies the following rules:

- (a) $h^{-1}(L) \cap h^{-1}(H) = h^{-1}(L \cap H);$
- (b) $h^{-1}(L) \cup h^{-1}(H) = h^{-1}(L \cup H);$
- (c) $\mathbf{h^{-1}(L)} \cdot \mathbf{h^{-1}(H)} \subseteq \mathbf{h^{-1}(L \cdot H)};$
- (d) $\mathbf{h^{-1}(L)^*} \subseteq \mathbf{h^{-1}(L^*)}$.

Here $\mathbf{L} = \mathbf{H} = \{\mathbf{0}\}$ and $\mathbf{h}(\mathbf{a}) = \mathbf{a}\mathbf{a}$ for all $\mathbf{a} \in \Sigma$ implies $\mathbf{h^{-1}(L)} = \mathbf{h^{-1}(H)} = \emptyset, \ (\mathbf{h^{-1}(L)})^* = \{\varepsilon\}, \ \mathbf{h^{-1}(L \cdot H)} = \{\mathbf{0}\}$ and $\mathbf{h^{-1}(L^*)} = \{\mathbf{0}\}^*.$

Theorem 5.47 and Exercise 5.48

Theorem 5.47

If L is on level k of the Chomsky hierarchy and h is an homomorphism then $h^{-1}(L)$ is on level k of the Chomsky hierarchy.

Construction for the regular case: If $(\mathbf{Q}, \Gamma, \gamma, \mathbf{s}, \mathbf{F})$ is a dfa recognising \mathbf{L} and $\mathbf{h} : \Sigma^* \to \Gamma^*$ is an homomorphism then $(\mathbf{Q}, \Sigma, \delta, \mathbf{s}, \mathbf{F})$ is a dfa recognising $\mathbf{h}^{-1}(\mathbf{L})$ where, for every $\mathbf{q} \in \mathbf{Q}$ and $\mathbf{a} \in \Sigma$, $\delta(\mathbf{q}, \mathbf{a}) = \gamma(\mathbf{q}, \mathbf{h}(\mathbf{a}))$.

Exercise 5.48

Let $h : \{0, 1, 2, 3\}^* \rightarrow \{0, 1, 2, 3\}^*$ be given by h(0) = 00, h(1) = 012, h(2) = 123 and h(3) = 1 and let L consist of all words containing exactly five 0s and at least one 2. Construct a complete dfa recognising $h^{-1}(L)$.