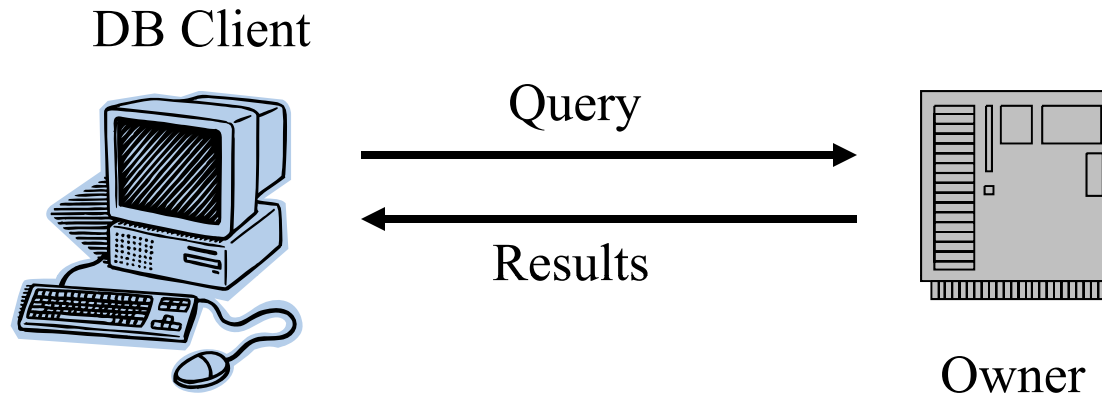


# Security in Outsourced Databases (Query Answer Assurance)

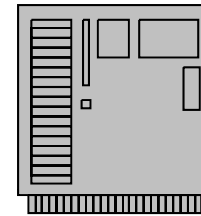
# Traditional Client-Server Arch.



- Client queries are satisfied by a trusted server
- Secure the server
- Secure the communication channel, e.g. use SSL

# Data Publishing (Database-as-a-Service)

DB Client



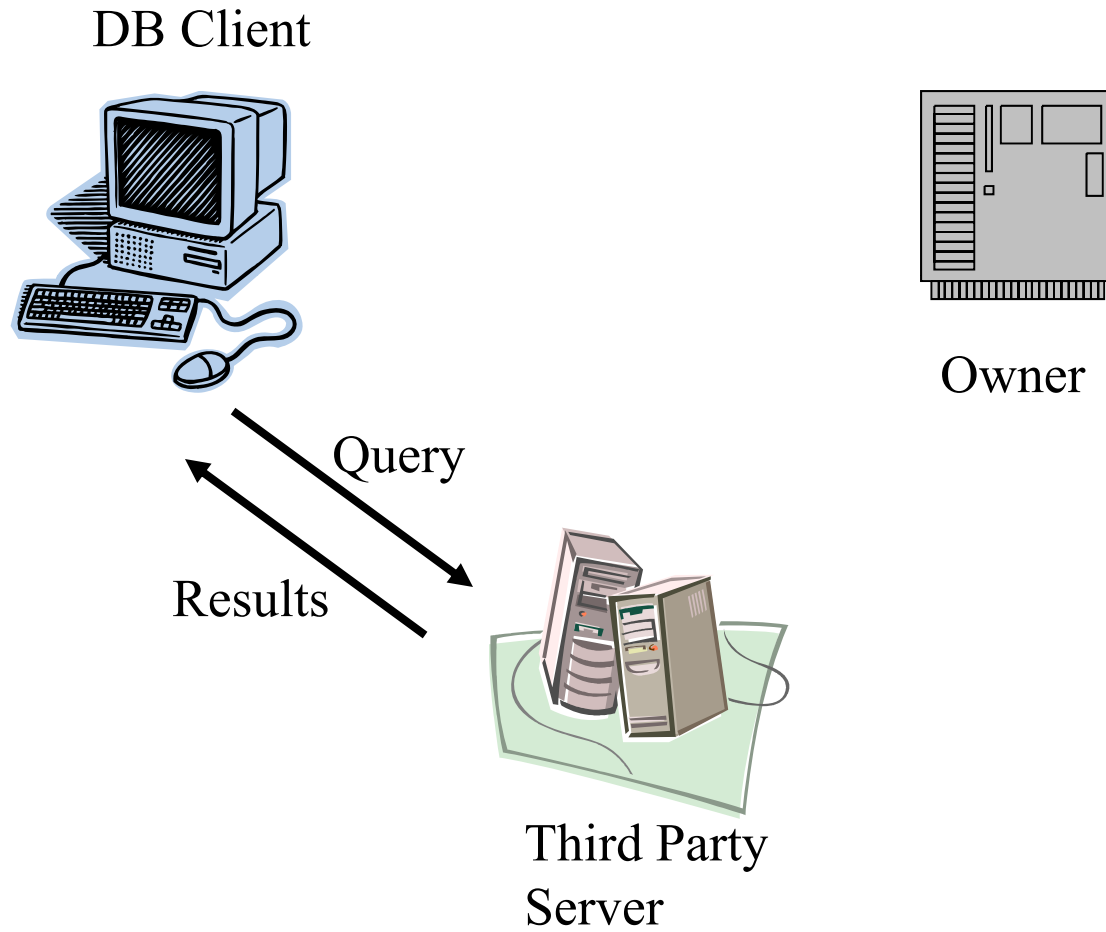
Owner

Database



Third Party  
Server

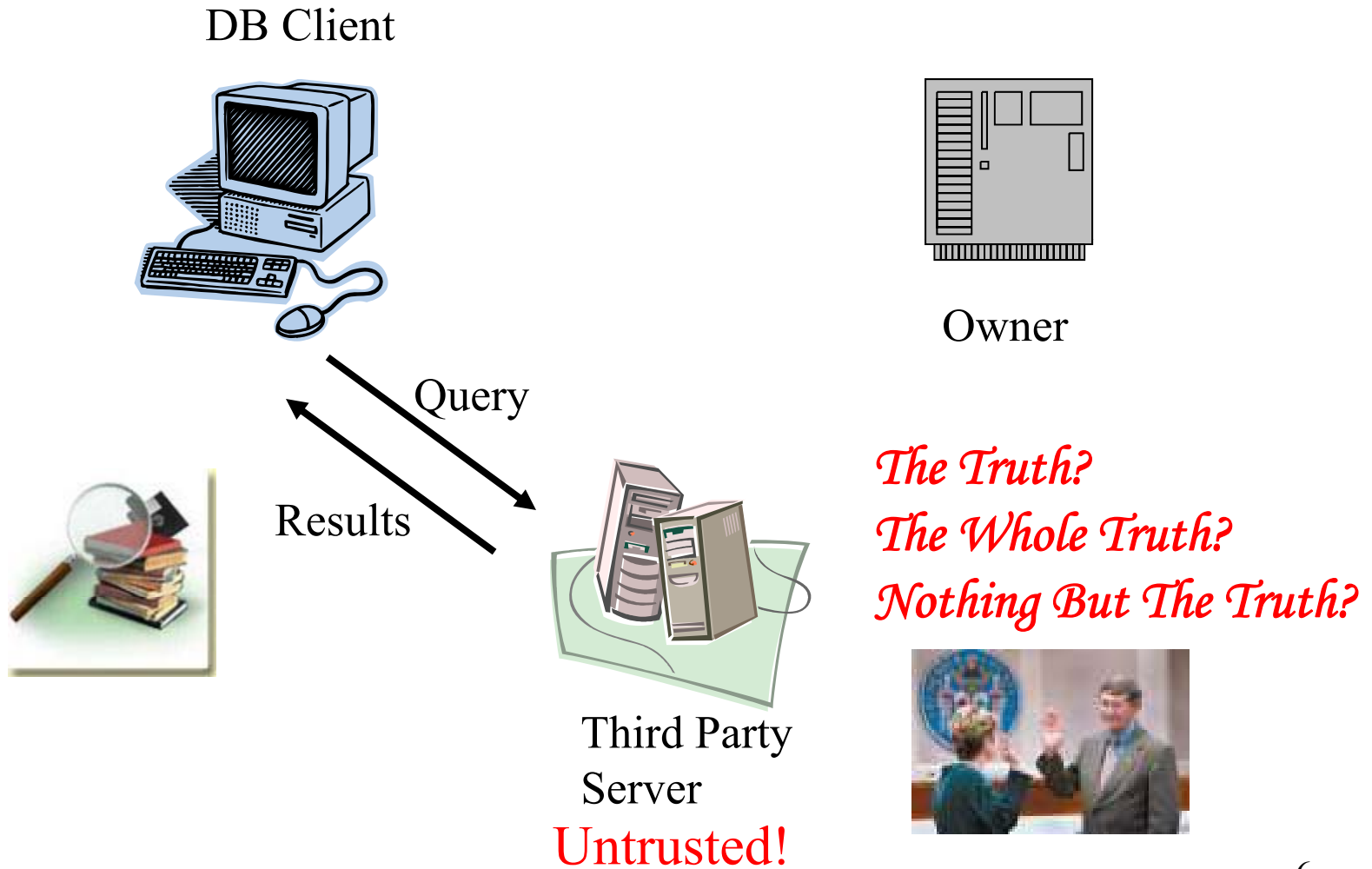
# Data Publishing



# Data Publishing

- Pushes business logic and data processing from corporate data centers to third party servers at the “edge” of the network
  - Distribution of (part of) the database to edge servers
  - Edge servers perform query processing
- **Why?**
  - Most organizations need DBMSs
  - DBMSs extremely complex to deploy, setup, maintain
  - Require skilled DBAs (at very high cost!)
- **Advantages**
  - Cuts down network latency and produces faster responses
  - Cheaper way to achieve scalability
  - Lowers dependency on corporate data center (removes single point of failure)
  - Reduced cost to client
    - Get what you need, pay for what you use **and not for:** hardware, software infrastructure or personnel to deploy, maintain, upgrade...
  - Reduced overall cost
    - cost amortization across users
  - Better service
    - leveraging experts

# The Challenge



# The Challenge

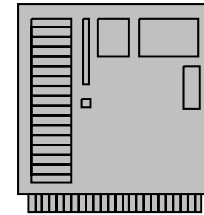
DB Client



Sel \* FROM Emp  
WHERE Sal < 5000



Owner

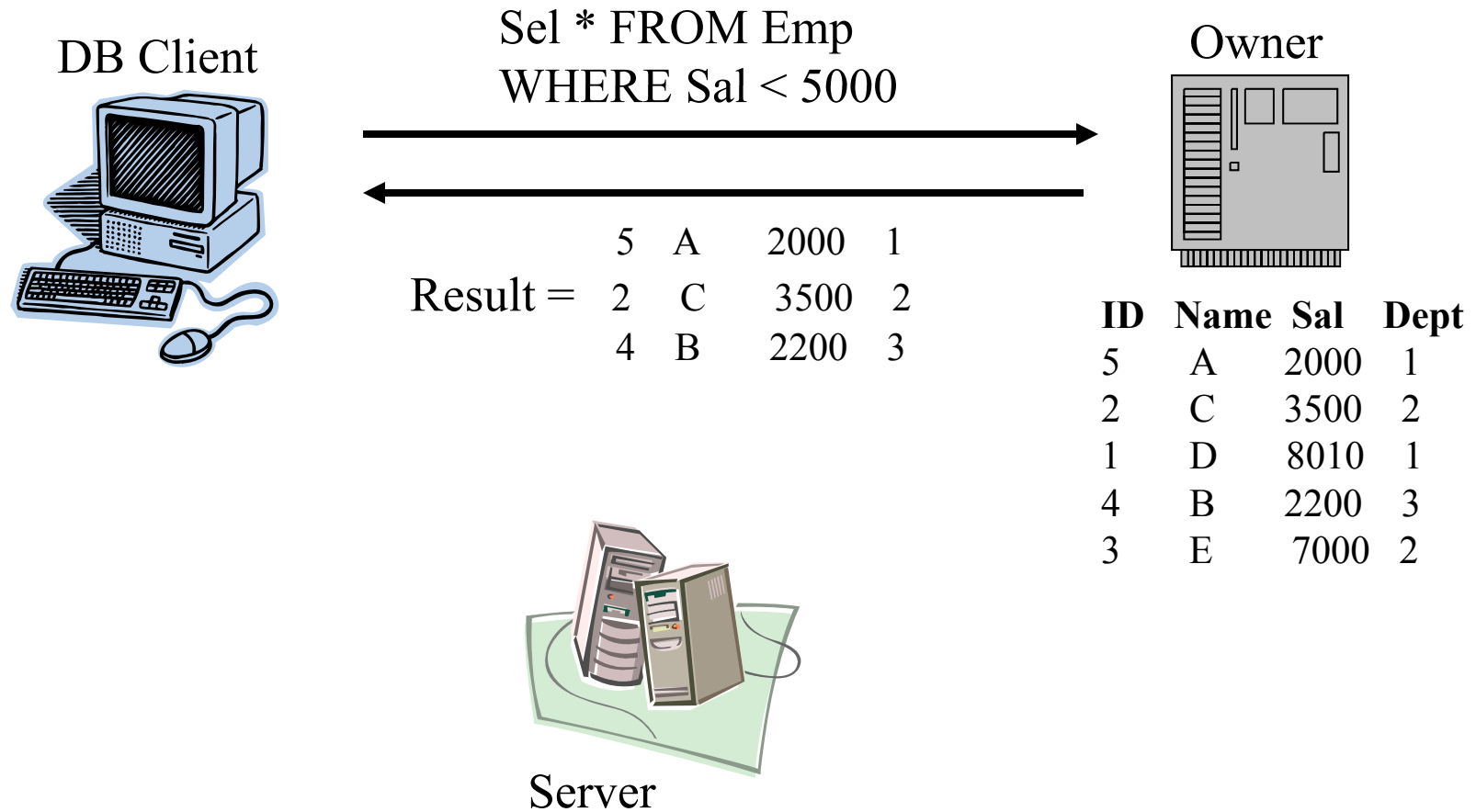


ID	Name	Sal	Dept
5	A	2000	1
2	C	3500	2
1	D	8010	1
4	B	2200	3
3	E	7000	2



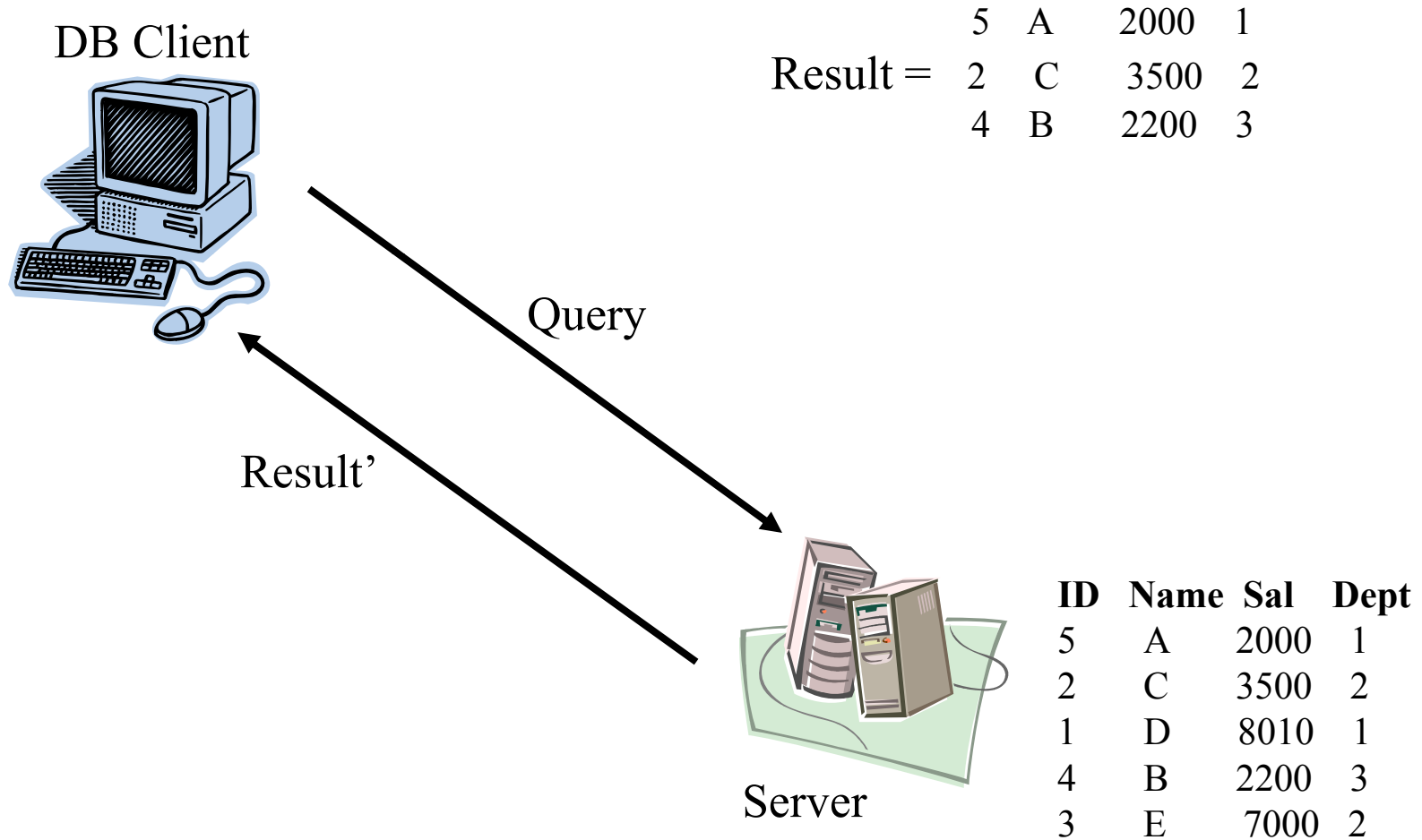
Server

# The Challenge

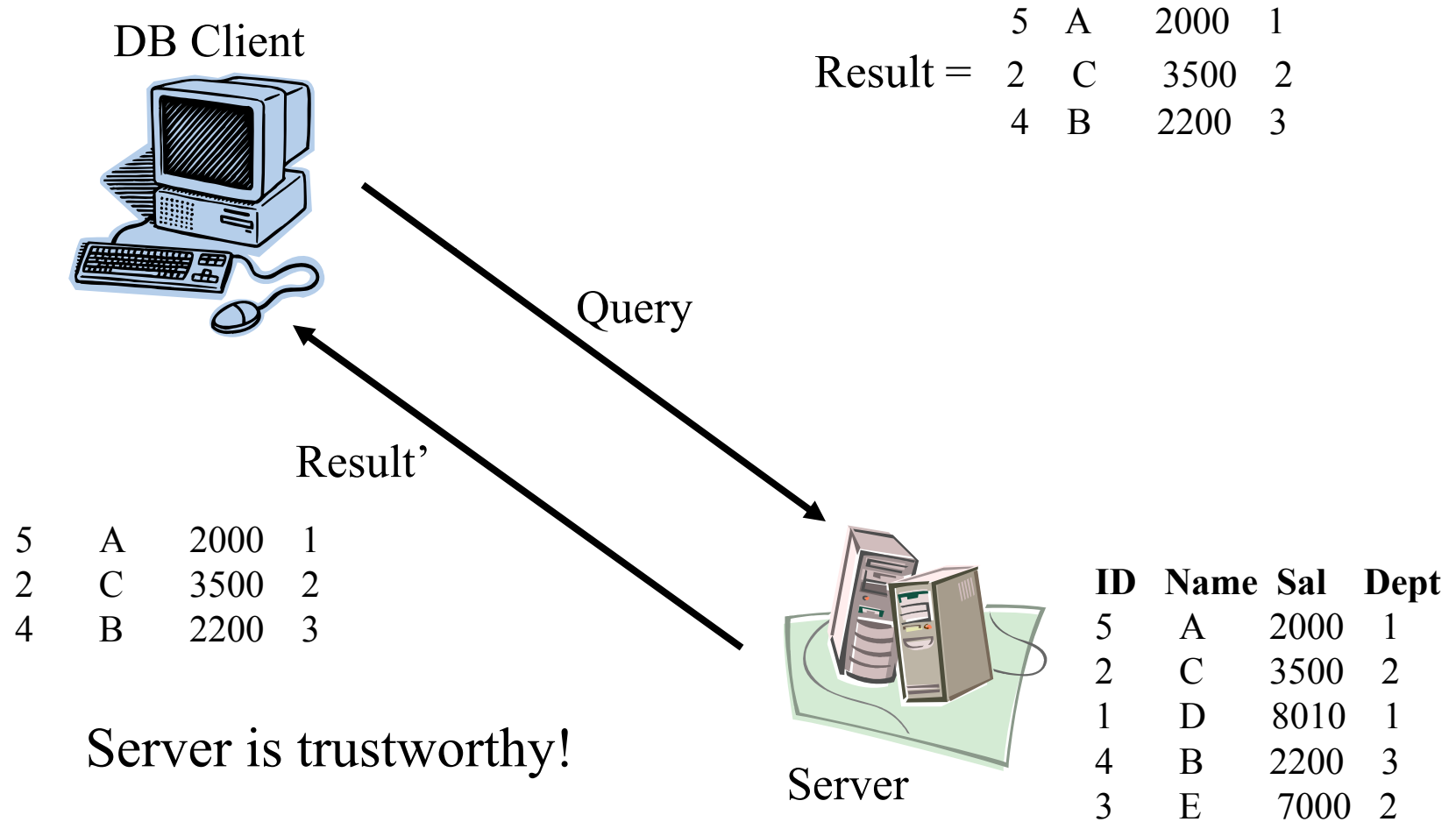




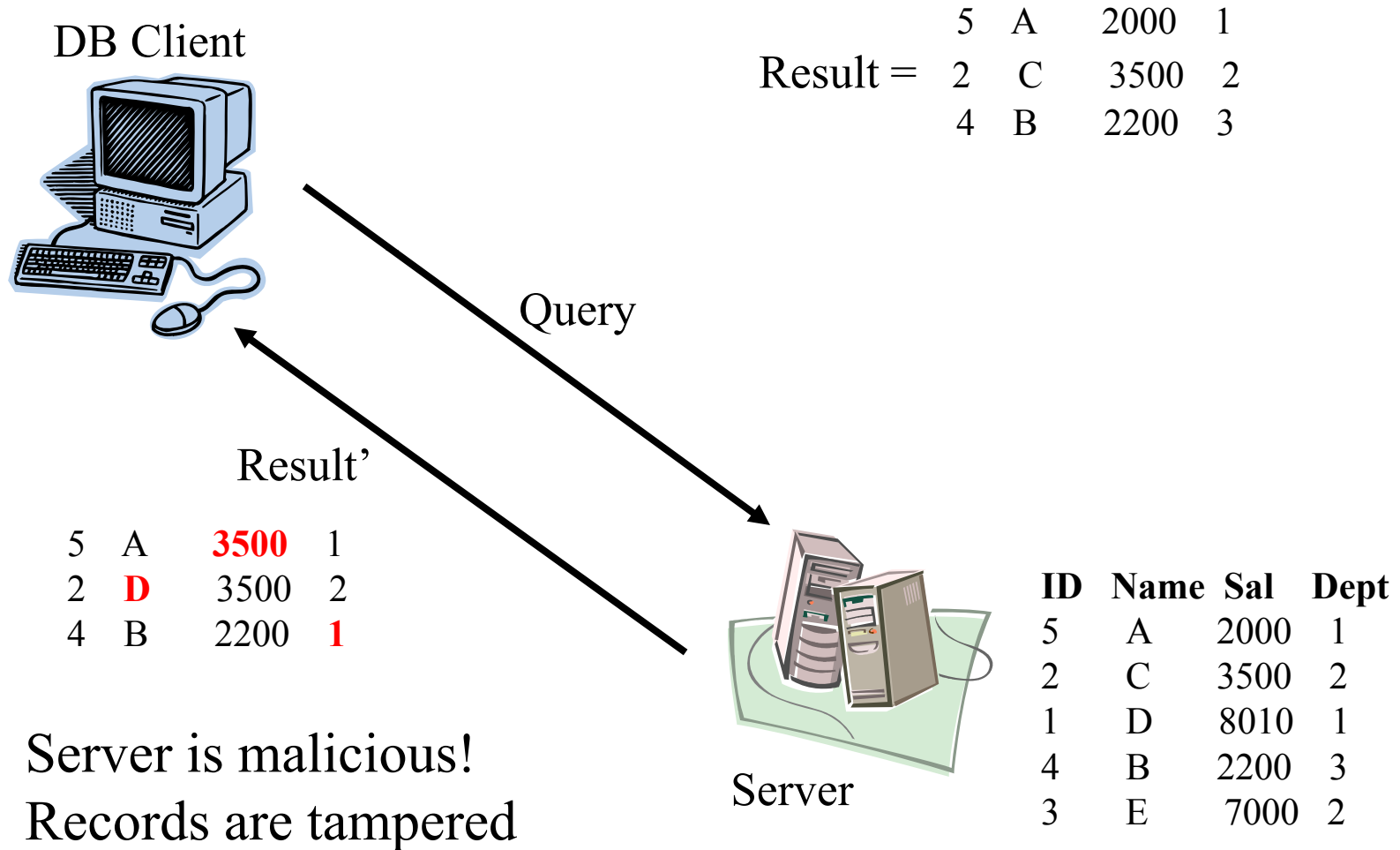
# Security Concerns



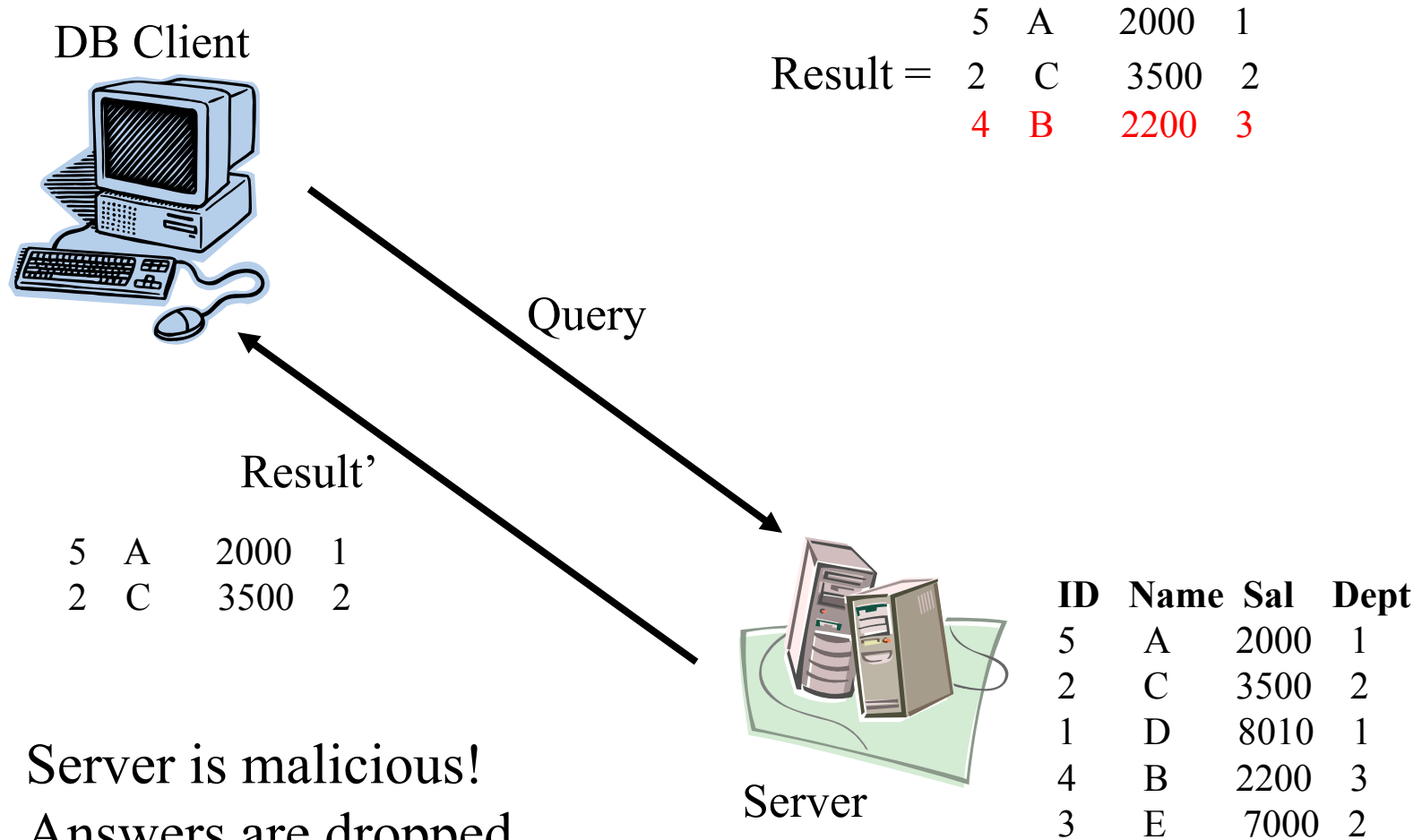
# Security Concerns



# Security Concerns

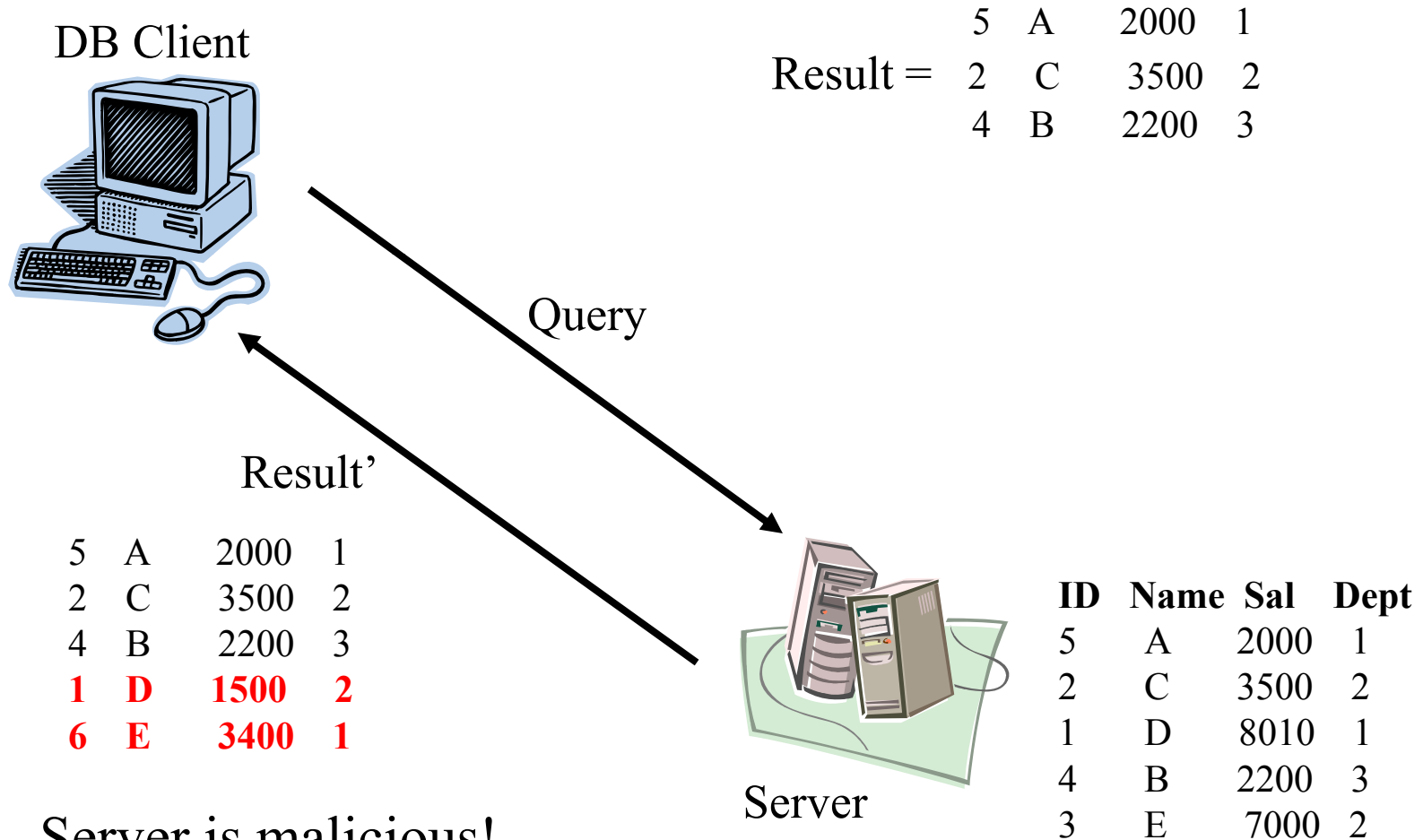


# Security Concerns



Server is malicious!  
Answers are dropped  
(Incompleteness)

# Security Concerns



Server is malicious!  
Spurious answers are added

# Data Security Challenge:

Design Objectives:

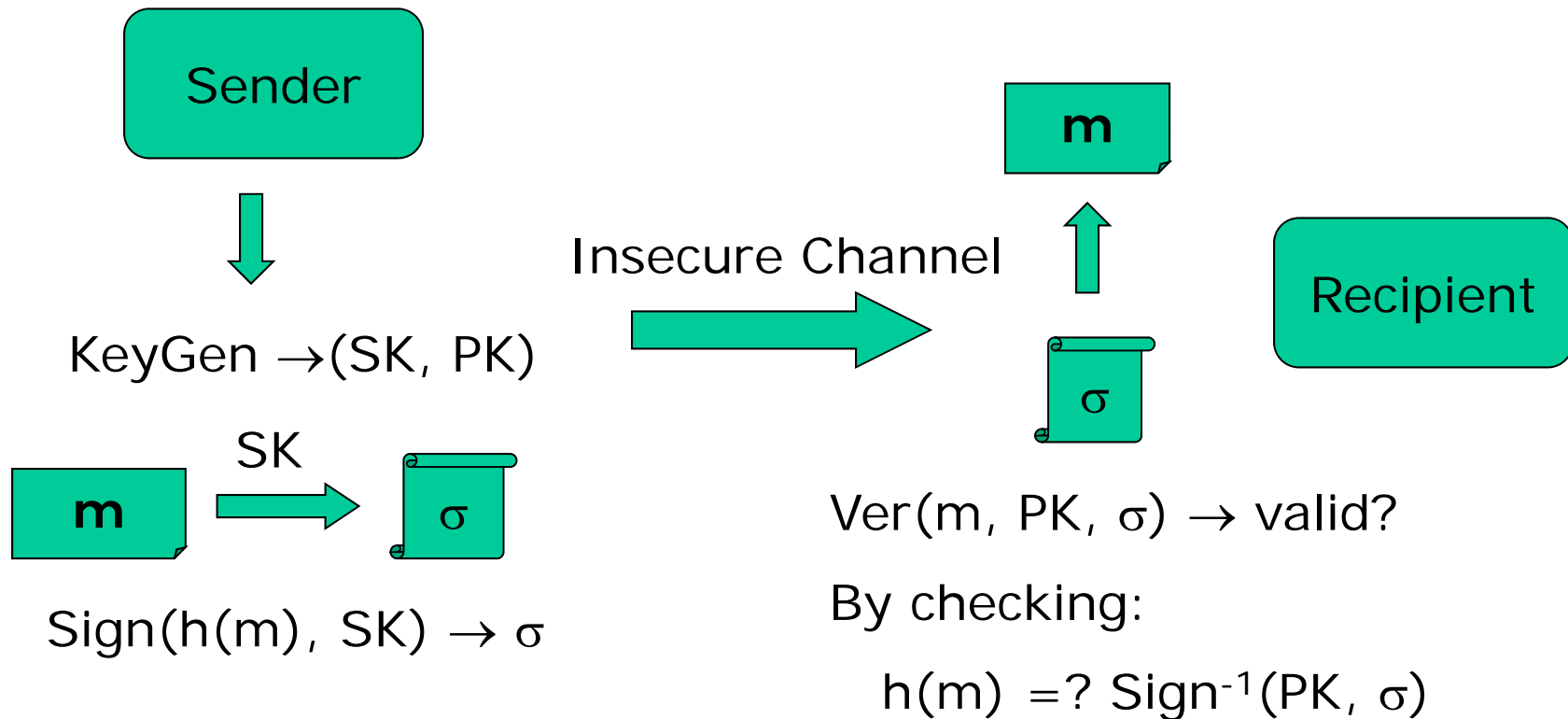
- *Authenticity*: Every entry originated from the owner
- *Completeness*: No result entry is omitted from the answer
- *Precision*: Minimum information leakage
- *Security*: Computationally infeasible to cheat
- *Efficiency*: Polynomial proof

# Collision-resistant (one-way) hash functions

- Given  $x$ , easy to compute  $h(x)$ ; given  $h(x)$ , difficult to determine  $x$
- i.e., it is computationally hard to find  $x_1$  and  $x_2$  s.t.  $h(x_1)=h(x_2)$
- Computational hard? Based on well established assumptions such as discrete logarithms
- E.g., SHA, MD5

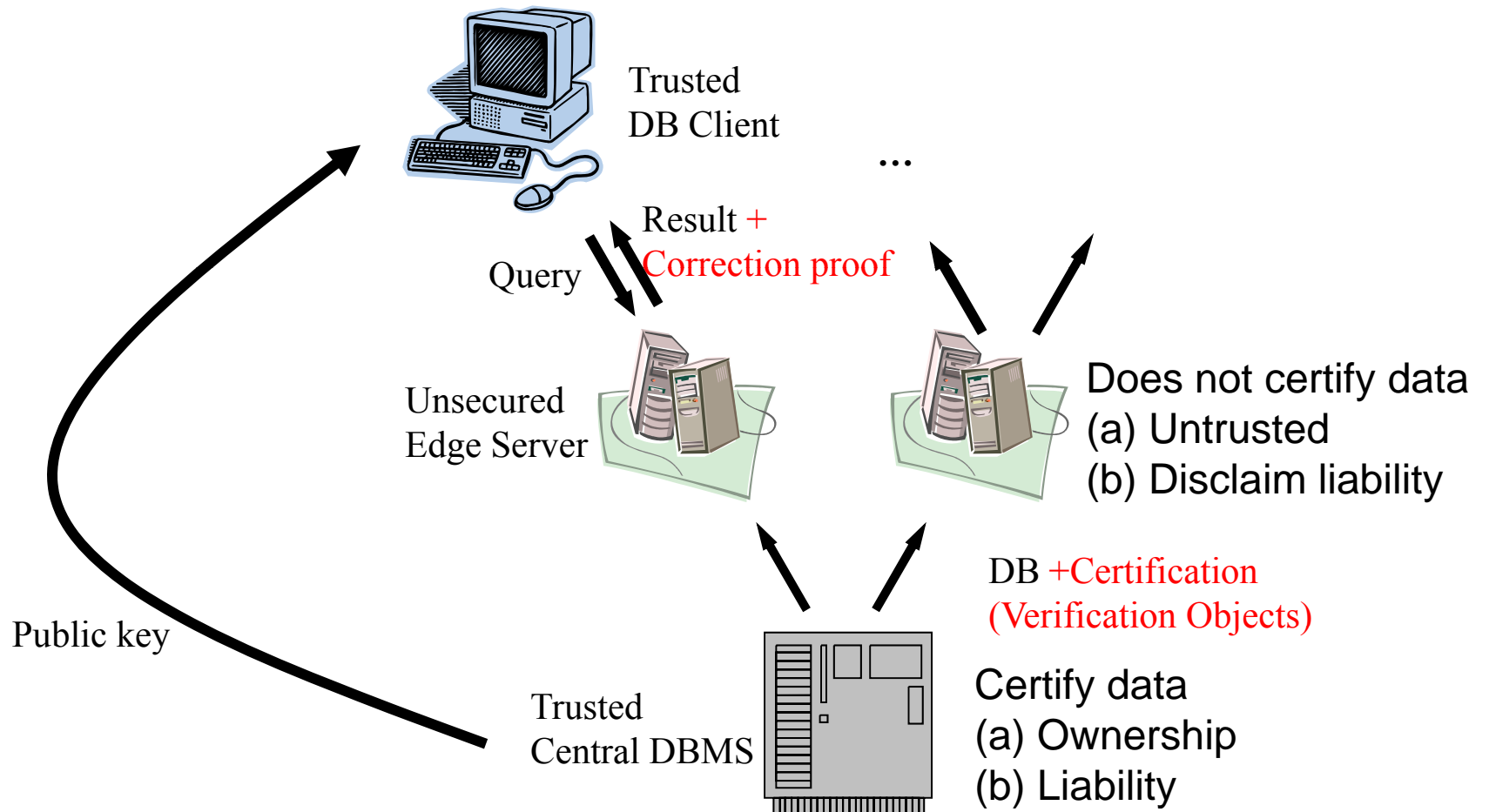
# Public key digital signature schemes

Cryptographic tool for authenticating the signed message as well as its origin, e.g., RSA, DSA





# Authentic Publication Scheme



# Naïve Scheme

Each attribute has a signed **digest**

Each tuple has a signed digest

Relation R

$D_T$	$(A_1, D_1)$	...	$(A_i, D_i)$		...

$D_T$  – Signed tuple digest

$D_{A_i}$  – attribute digest

# Naïve Scheme

Query: SELECT  $A_3, A_4, \dots$  FROM R

Result tuples

Filtered attributes

$D_T$	$A_3$	$A_4$	...	$D_1$	$D_2$	$D_5$	...

$D_T$  – Signed tuple digest

$D_i$  – attribute digest of  $A_i$

# Naïve Scheme (Example)

A1	B1	C1	a1	b1	c1	T1
A2	B2	C2	a2	b2	c2	T2
A3	B3	C3	a3	b3	c3	T3

$$T = \text{sign}(g(h(A)|h(B)|h(C)))$$

$g$  and  $h$  are collision-resistant hash functions

$$a_i = h(A_i)$$

Retrieve whole of first tuple:

Server returns A1, B1, C1, T1; Client can compute  $h(A1)$ ,  $h(B1)$  and  $h(C1)$ , and verify T1 from A1, B1 and C1

Retrieve only attributes A1 and B1 of first tuple:

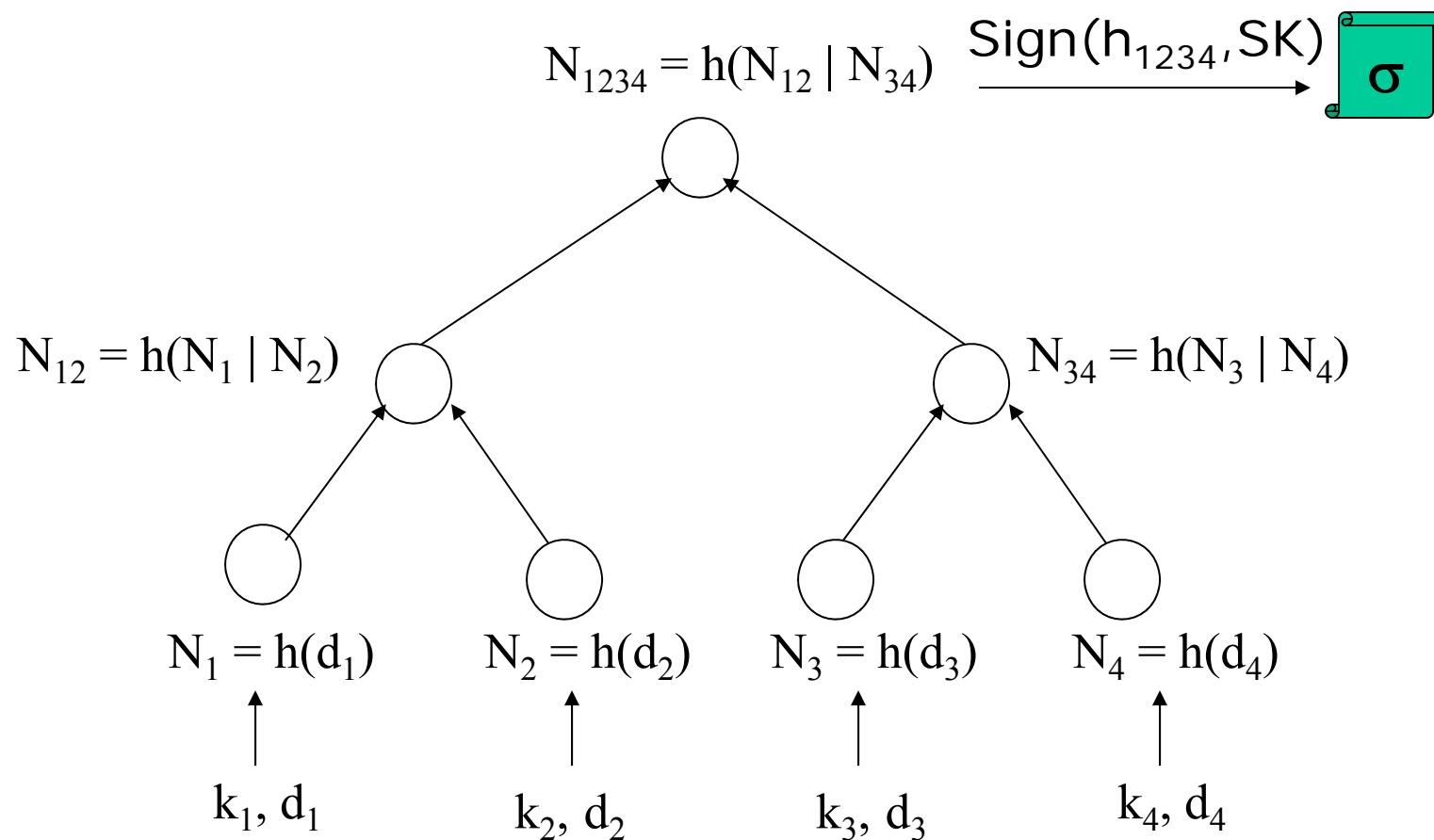
Server returns A1, B1, c1 and T1; Client has **no access** to C1, so c1 has to be provided

Issues??

# Using Merkle Hash Tree (MHT)

- For each tuple  $t$ , a tuple hash  $h(t)$  is computed
$$h(t) = h(h(t.A1) \mid h(t.A2) \mid \dots \mid h(t.A_n))$$
- Assume a **total order** on attribute  $A$  of a relation  $R$  with  $|R|$  tuples (e.g., based on the primary key)
  - $MHT(R,A)$  is a binary tree with  $|R|$  leaf nodes and hash values  $h(i)$  associated with node  $i$
  - If  $i$  is a leaf node, then  $h(i) = h(t_i)$ ,  $t_i$  is the  $i$ th tuple in the order
  - If  $i$  is an internal node, then  $h(i) = h(h(l), h(r))$  where  $l$  and  $r$  are the left and right children of node  $i$ .
  - The root hash is the digest of all values in the Merkle-hash tree  $MHT(R,A)$ .

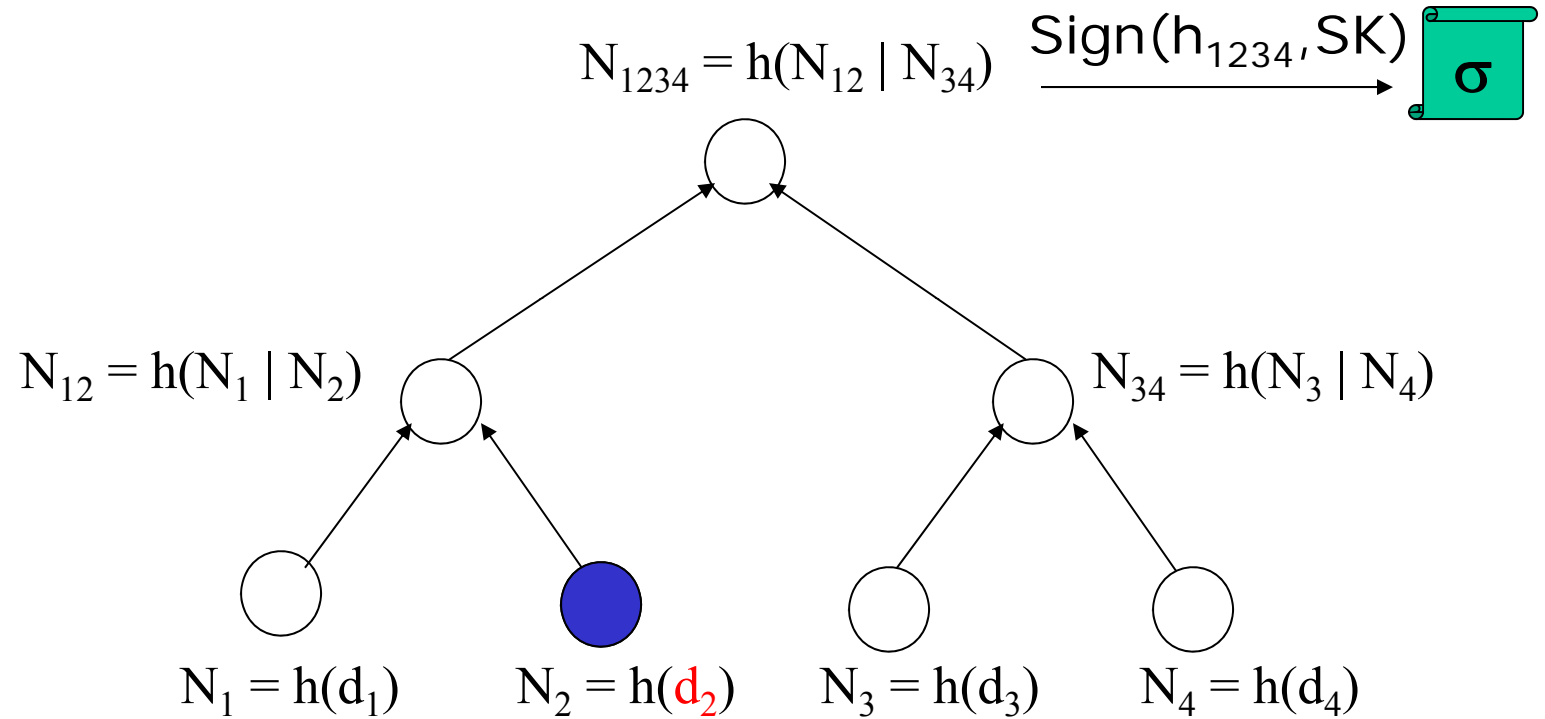
# Merkle Hash Tree



Ordering attribute:  $k_1 < k_2 < k_3 < k_4$ ;  $d_i$  are tuples

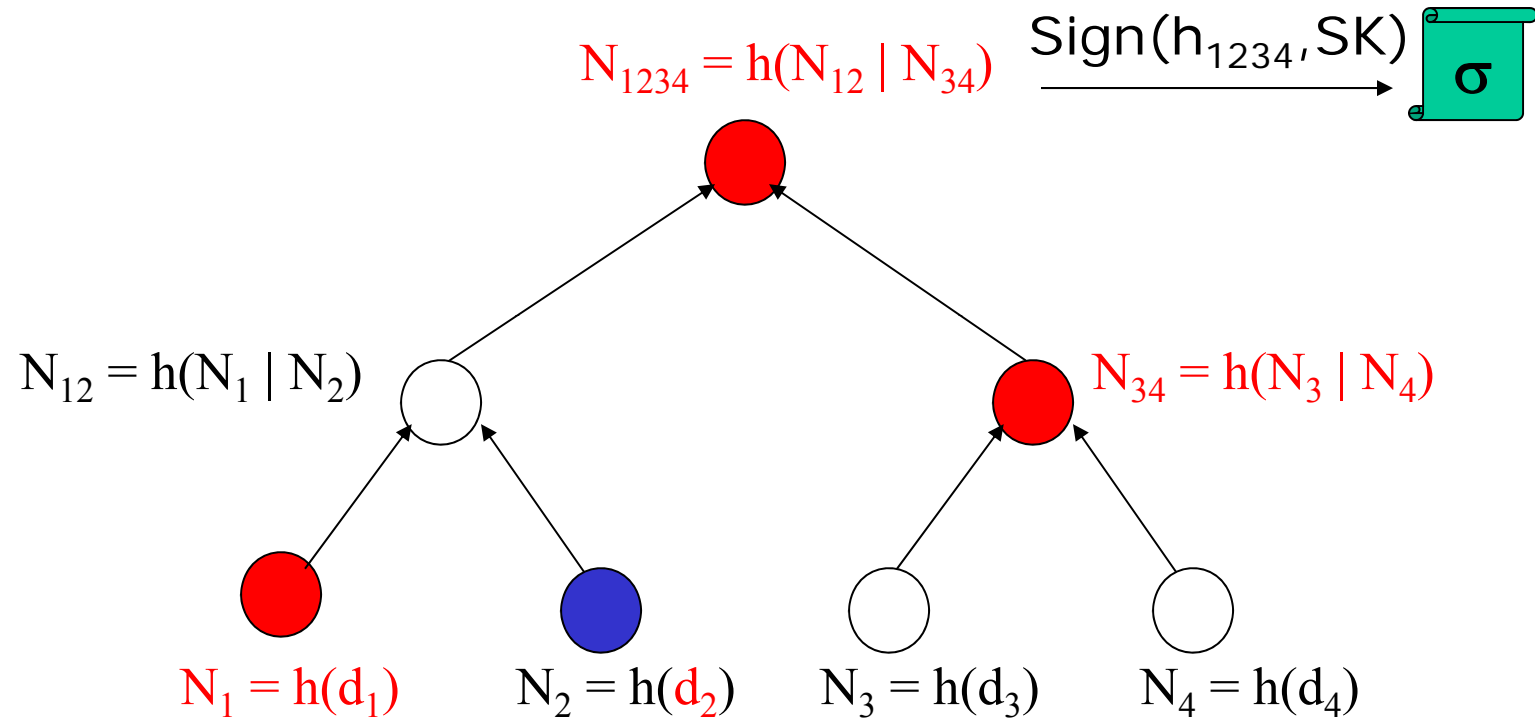
Owner needs to sign root node ( $N_{1234}$ )

# MHT: Point Search



Query: Retrieve tuple  $d_2$

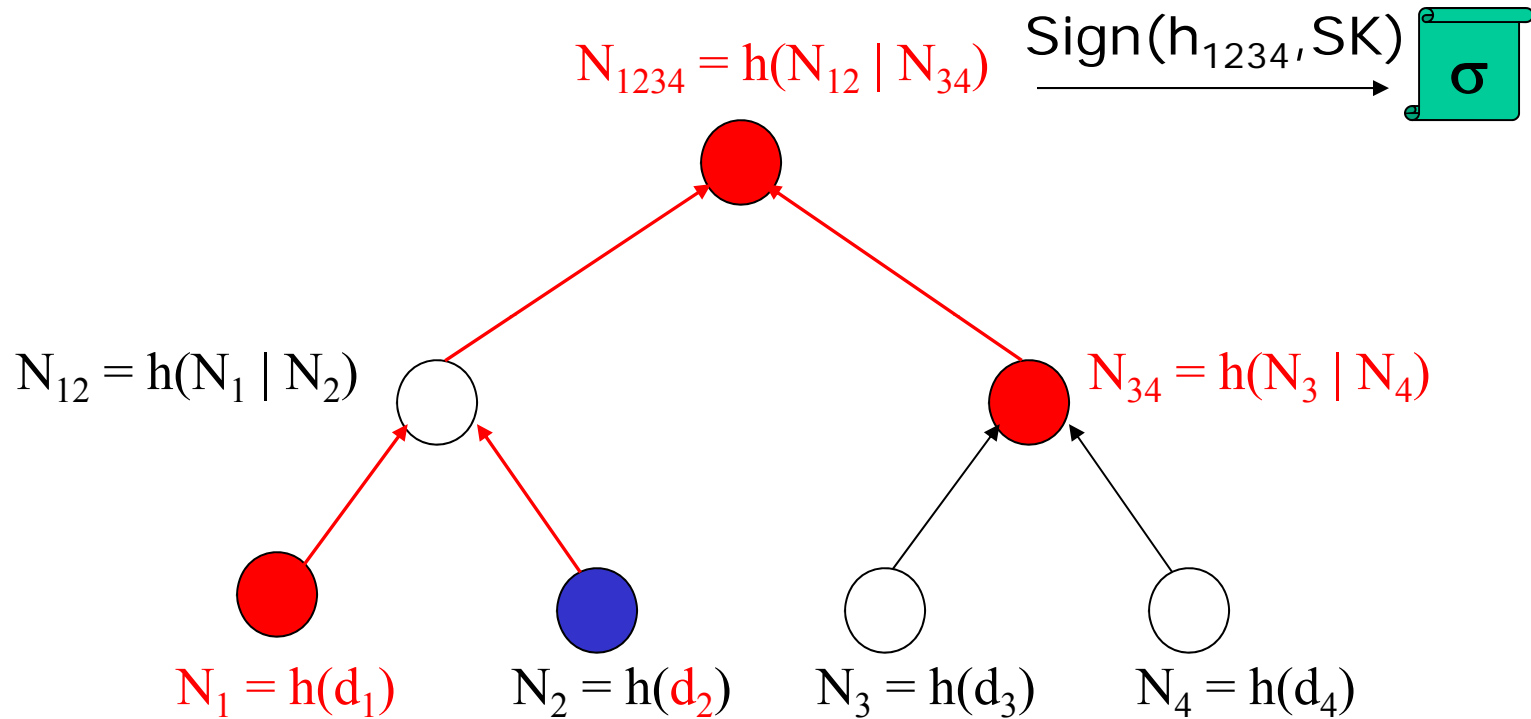
# MHT: Point Search



Edge server returns  $d_2$ ,  $N_1$ ,  $N_{34}$  and signed  $N_{1234}$   
Client computes  $N_{1234} = h(h(h(d_2)|N_1), N_{34})$  and verify  
that the signed value is correct

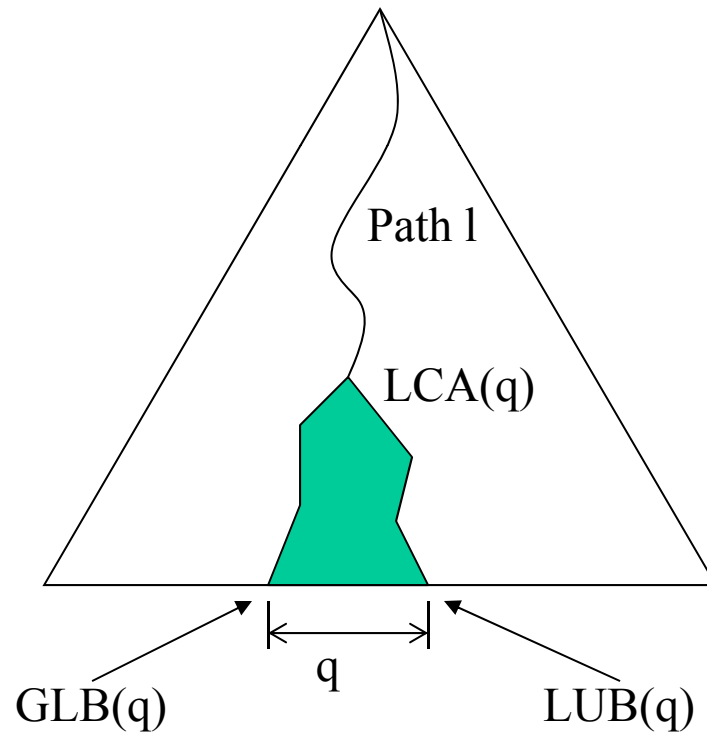


# MHT: Point Search

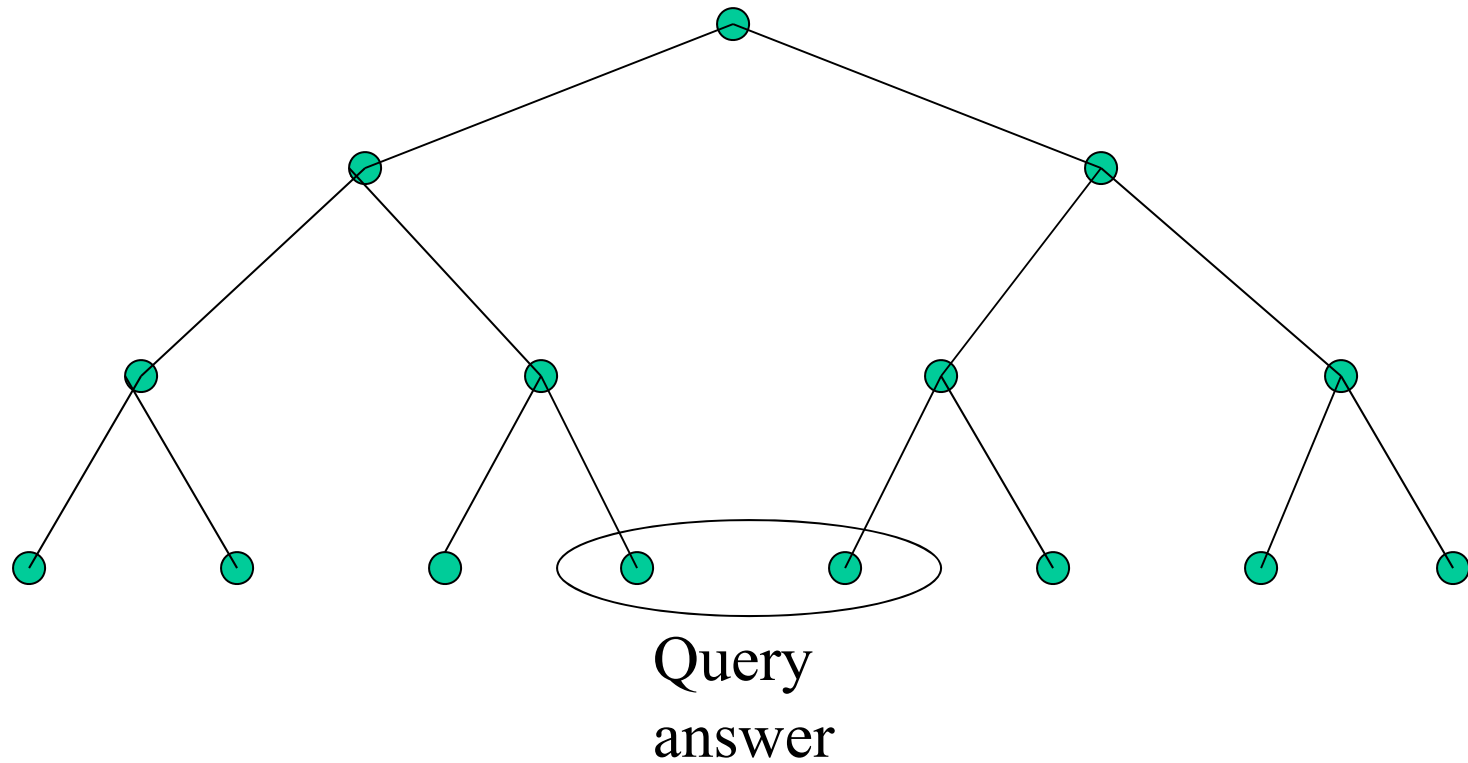


Edge server returns  $d_2$ ,  $N_1$ ,  $N_{34}$  and signed  $N_{1234}$  (and the structure)  
Client computes  $N_{1234} = h(h(h(d_2)|N_1), N_{34})$  and verify that the signed value is correct

# Range Queries

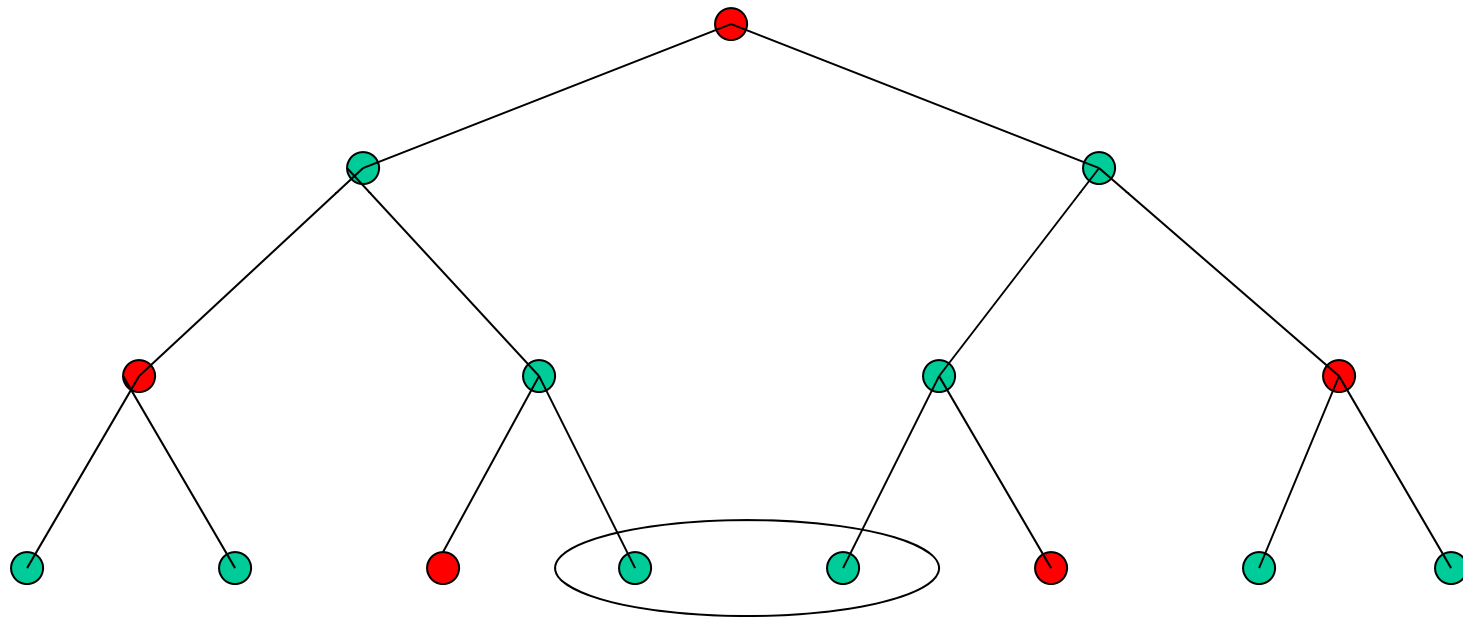


# Example: Range queries



What are returned?

# Example: Range queries

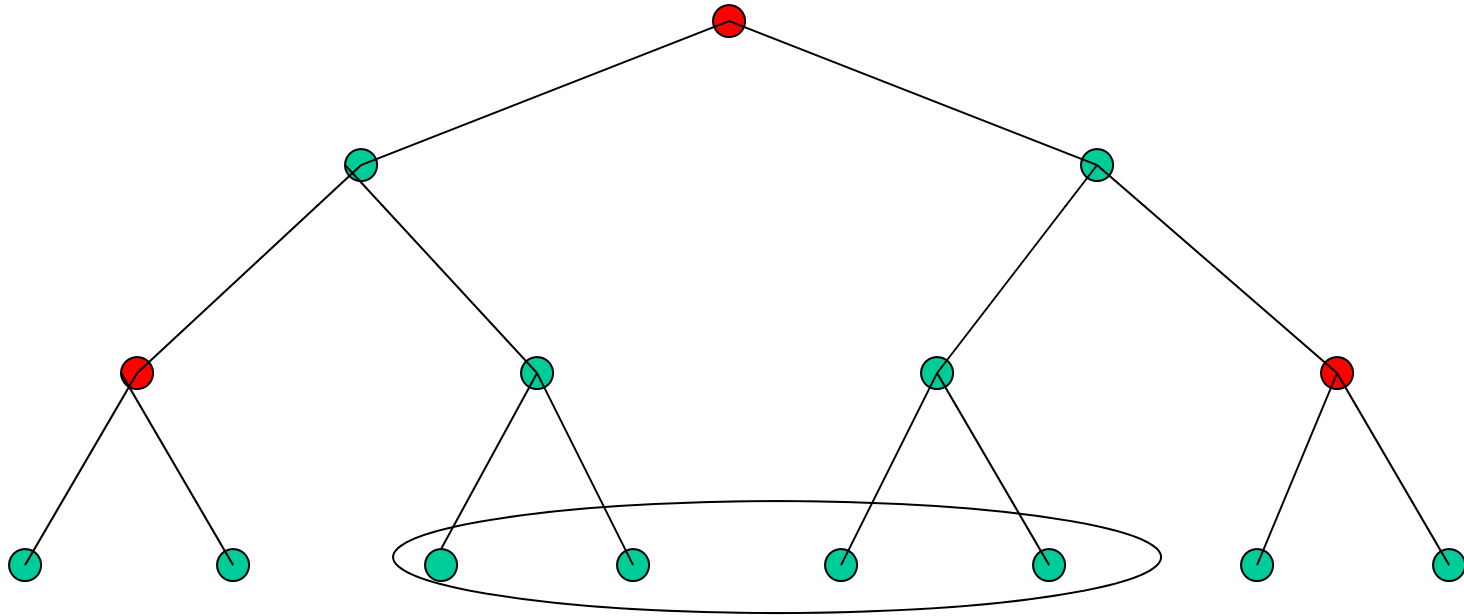


● digest

Query  
answer

What are returned?

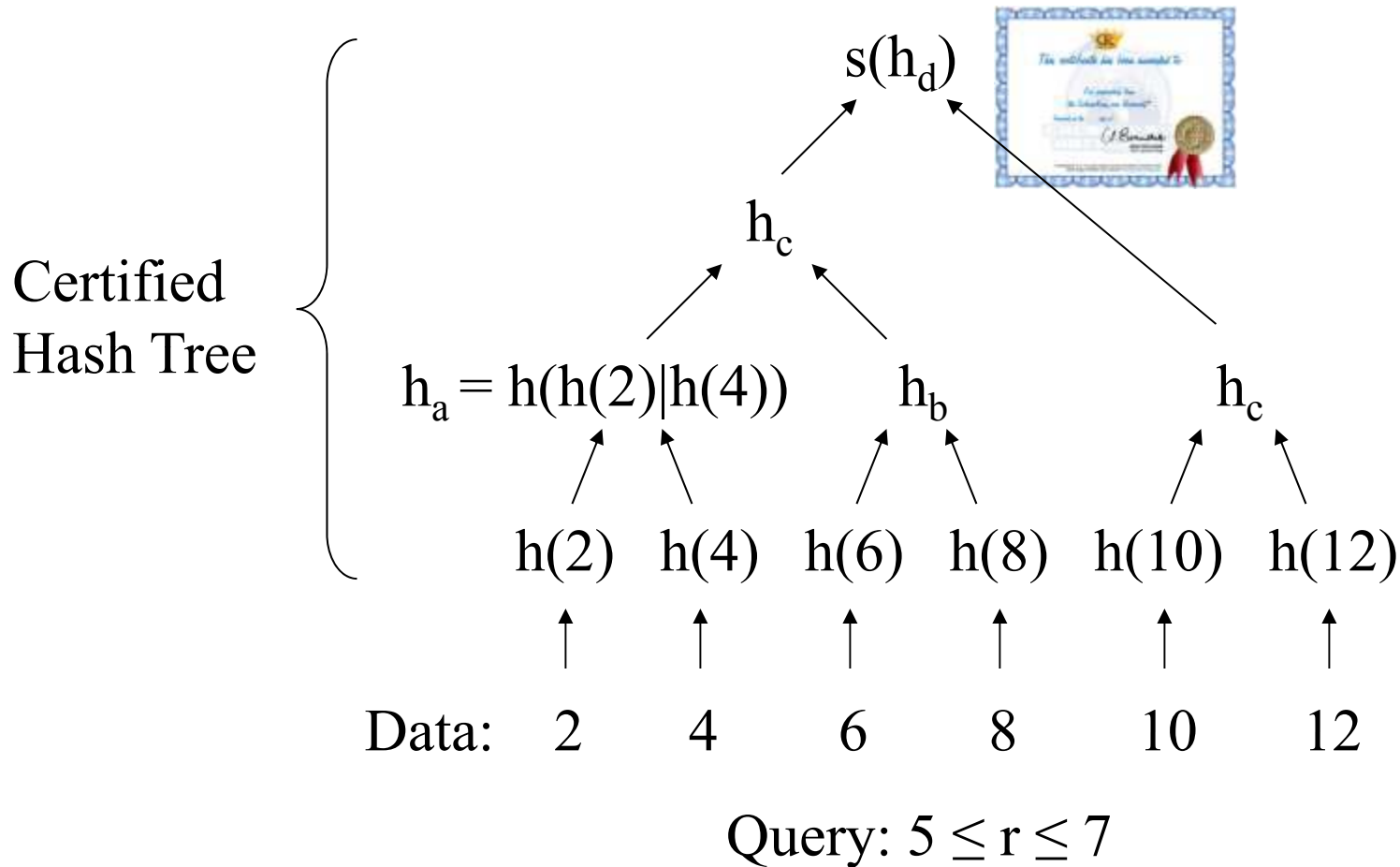
# Example: Range queries



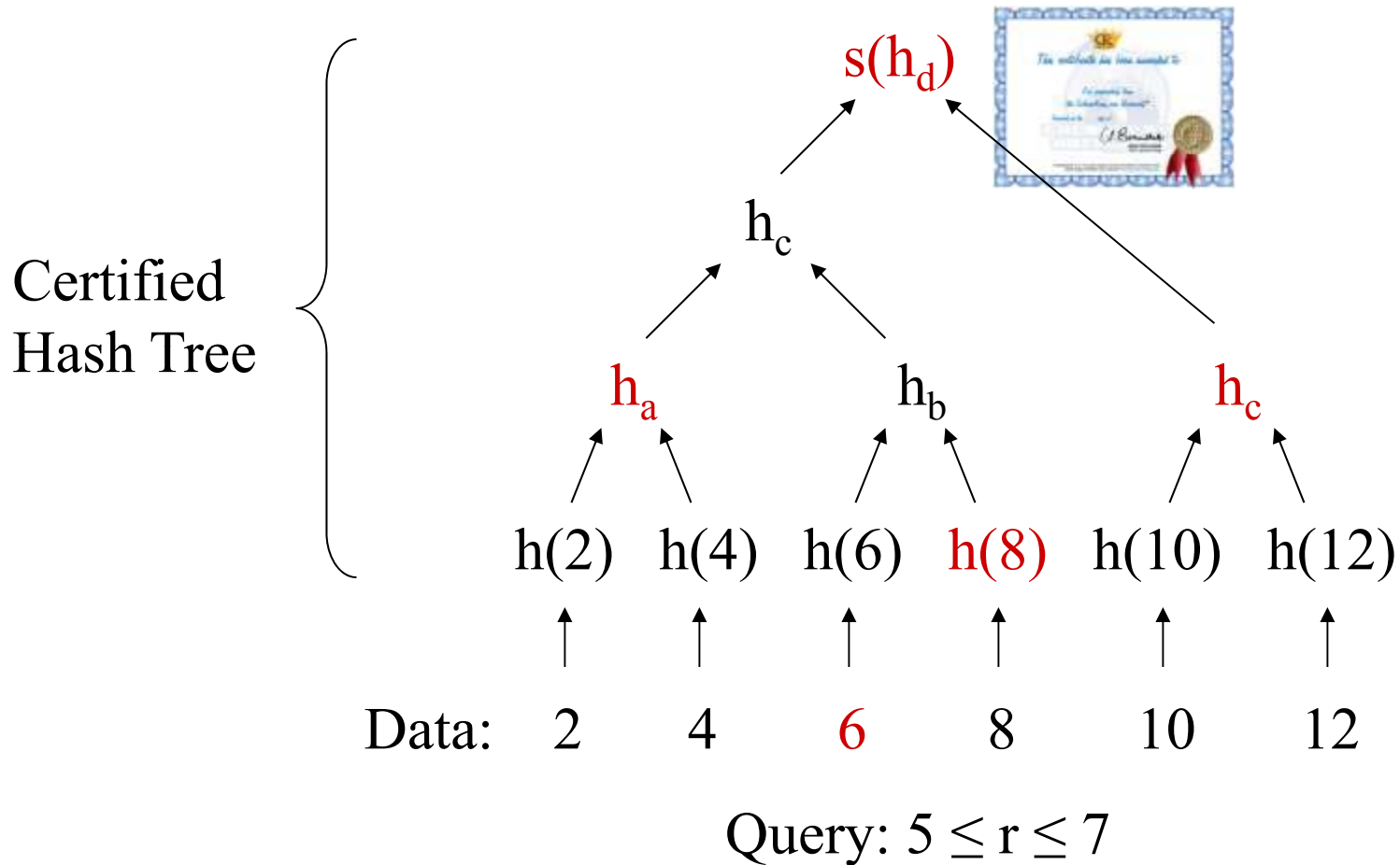
● digest

What are returned?

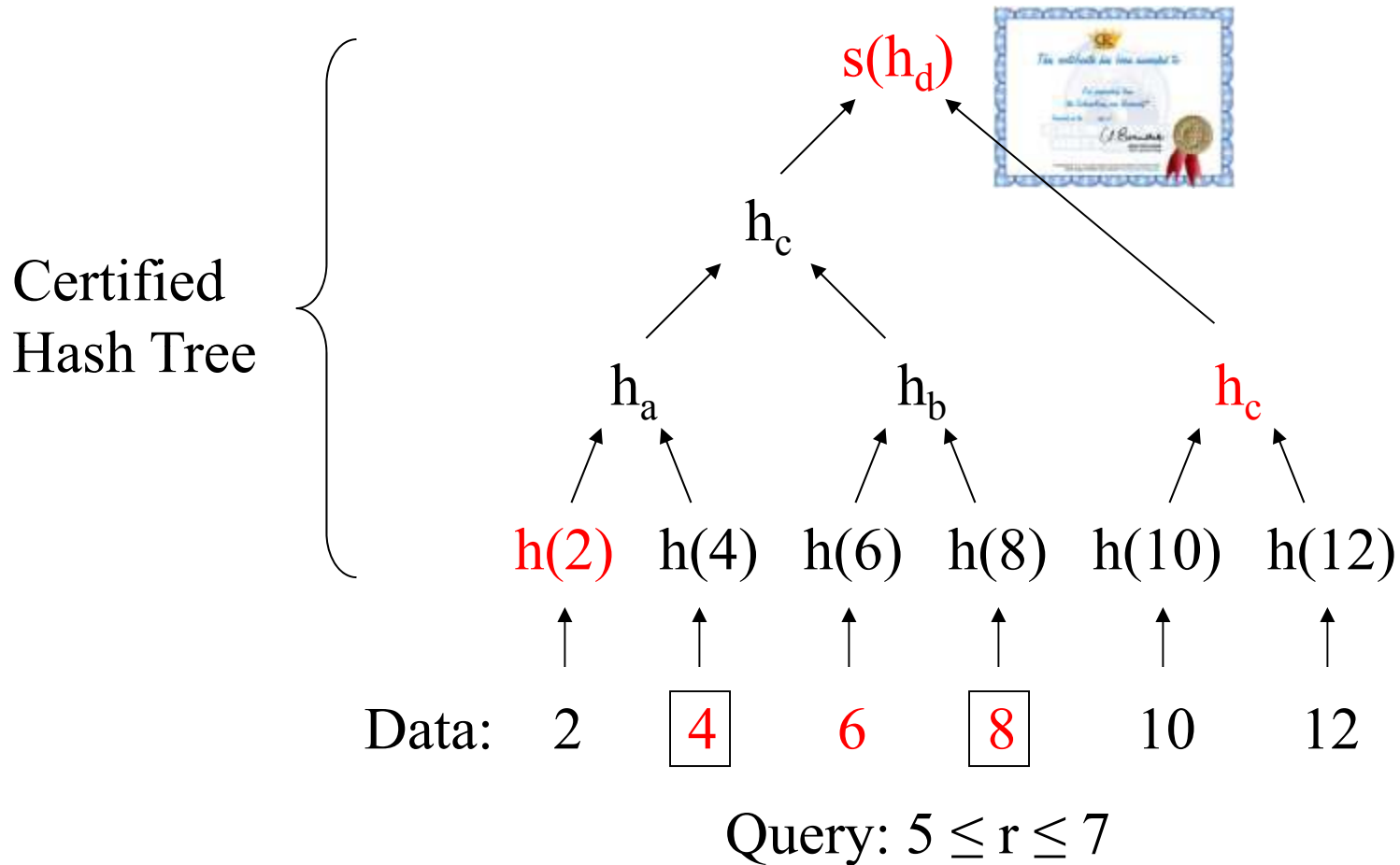
# Proving Authenticity is Easy



# Proving Authenticity is Easy

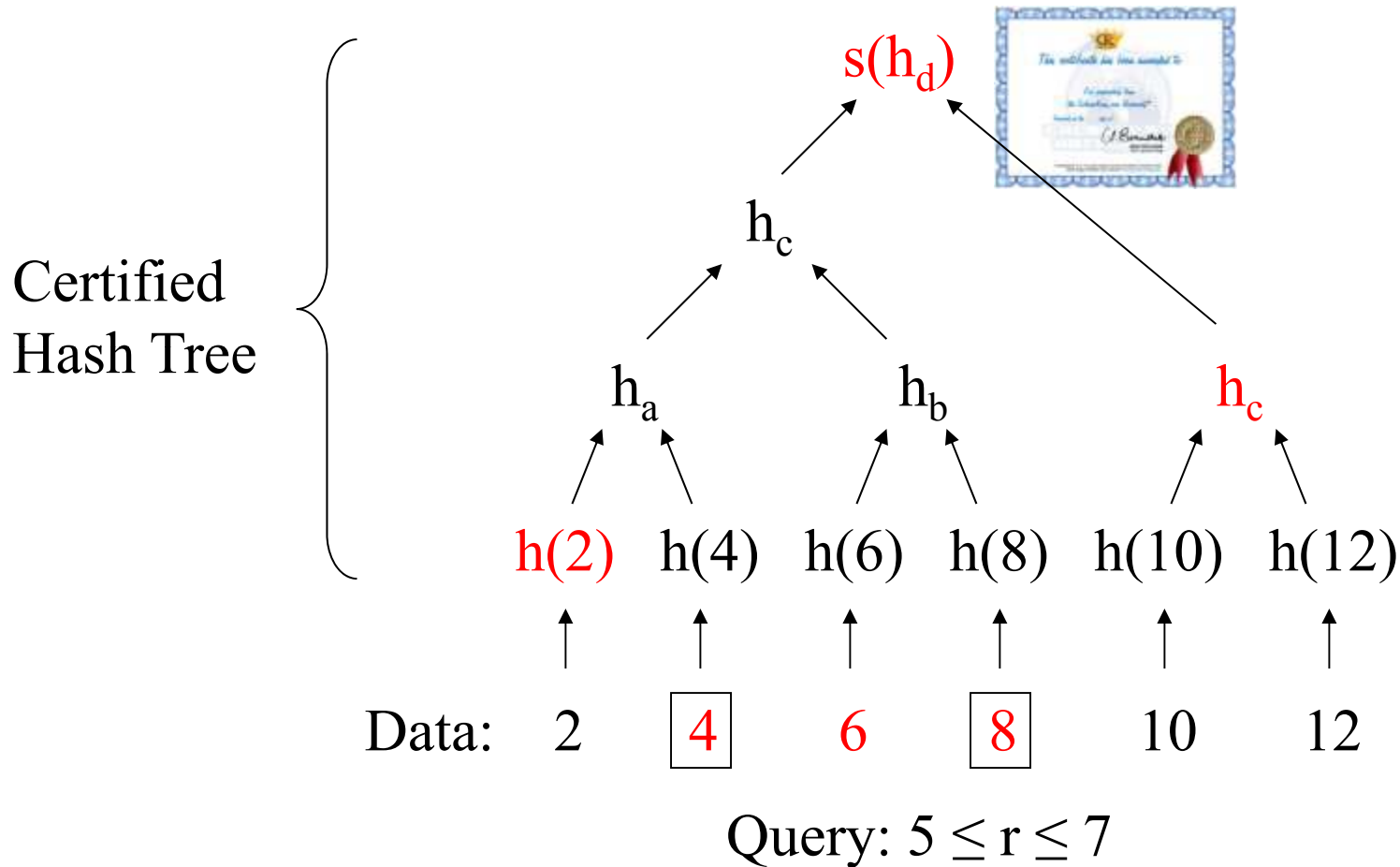


# Proving Completeness is Easy But ...





# Precision may be compromised!



- Compromise precision: Disclose left and right neighbors
- May violate access control policy

# Example

- Access control: U can only see records with salary  $< 8000$
- Results are records 2, 3, and 5.
- If system does not return record 1, U will not know that the answer is complete since it is possible that there is a record with  $Sal > 7000$  but  $< 8000$  that is not returned.
- If system returns record 1, then it violates the access control policy!
- Need an authentication mechanism that verifies completeness **without** compromising access control rules

ID	Name	Sal	Dept
<b>5</b>	<b>A</b>	<b>2000</b>	<b>1</b>
<b>2</b>	<b>C</b>	<b>3500</b>	<b>2</b>
1	D	8010	1
4	B	2200	3
<b>3</b>	<b>E</b>	<b>7000</b>	<b>2</b>

# What's the problem?

- A Merkle hash tree is needed for every sort-order on a table
- VO (Verification Object – the data used for verification) needs to contain links all the way to the root,
  - VO grows linearly to query result and logarithmic to base table size
- Projections may have to be performed by clients
- No provision for dynamic updates on the database
- Weak in terms of access control
  - Attributes that are supposed to be filtered out must also be returned for verification

# A signature-chain-based scheme:

## Let's start simple ...

- Consider a sorted list of distinct **integers**,  $R = \{r_1 \dots, r_{i-1}, r_i, r_{i+1}, \dots, r_n\}$
- Retrieve record whose value is greater than or equal to  $\alpha$ 
  - $\alpha \leq r$  (i.e.,  $\sigma_{\alpha \leq r}(R)$ )
- Result  $Q = \{r_a, r_{a+1}, \dots, r_b\}$ , i.e.,  $r_{a-1} < \alpha \leq r_a < r_{a+1} < \dots, r_b = r_n$
- Result is complete iff:
  - **Contiguity**: Each pair of successive entries  $r_i, r_{i+1}$  in  $Q$  also appears in  $R$  (based on Signature Chain)
  - **Terminal**: Last element of  $Q$  is also last element of  $R$ , i.e.,  $r_b = r_n$  (based on Signature Chain)
  - **Origin**:  $r_a$  is the first element in  $R$  that satisfies the query condition, i.e.,  $r_{a-1} < \alpha \leq r_a$  (based on Private Boundary Proof)

# Signature Chain

- For each data value, there is an associated signature
  - Computed from its own value, and that of its left and right neighbors
  - $\text{sig}(r_i) = s(\text{h}(\text{g}(r_{i-1}) \mid \text{g}(r_i) \mid \text{g}(r_{i+1})))$



- Owner stores the  $(r_i, \text{sig}(r_i))$  pair in the server
- During querying, server returns (answer, signature) pairs and more ... (verification objects) ...

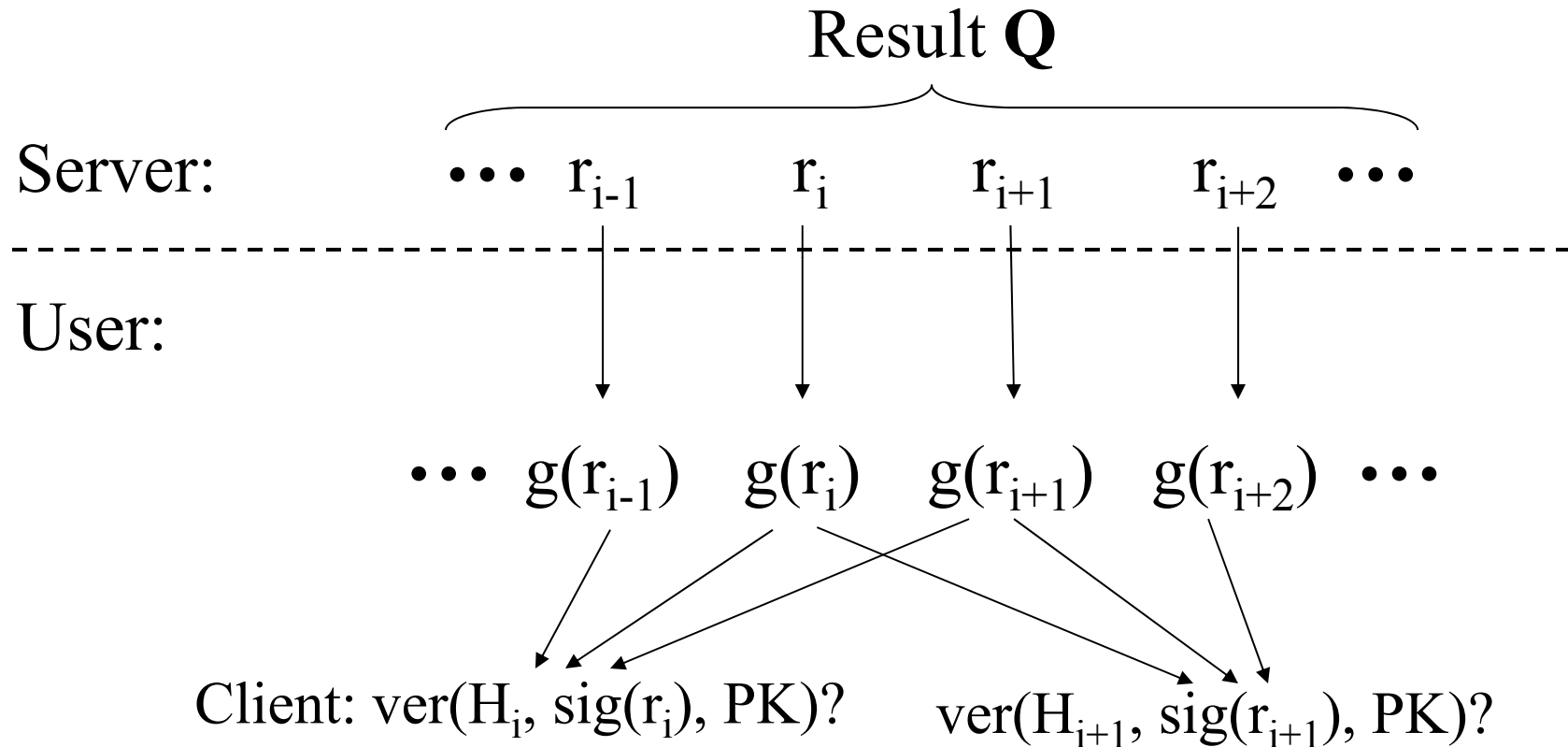
$$h^i(r) = h^{i-1}(h(r)) \quad h^0(r) = h(r) \quad g(r) = h^{U-r-1}(r)$$

$U = \text{max value outside of domain (known to all users)}$

$s$  is a signature function using owner's private key

# Signature Chain Ensures Contiguity

Server returns  $(r_i, \text{sig}(r_i))$ -pairs



$H_i = h(g(r_{i-1}) \mid g(r_i) \mid g(r_{i+1}))$   
Signature chain:  $\text{sig}(r_i) = s(h(g(r_{i-1}) \mid g(r_i) \mid g(r_{i+1})))$

# Signature Chain Ensures Contiguity

Query:  $55 \leq r$

Result **Q**

Server:

... 60 70 80 90 ...

-----  
User:

...  $g(60)$   $g(70)$   $g(80)$   $g(90)$  ...

$\text{ver}(H_{70}, \text{sig}(70), \text{PK})?$

$\text{ver}(H_{80}, \text{sig}(80), \text{PK})?$



# Signature Chain Ensures Contiguity

Query:  $55 \leq r$

Result **Q**

Server:

... 60 75 80 90 ...

-----  
User:

... g(60) g(75) g(80) g(90) ...

ver( $H_{75}$ , sig(70), PK)?

**INCORRECT!**

ver( $H_{80\sim75}$ , sig(80), PK)?

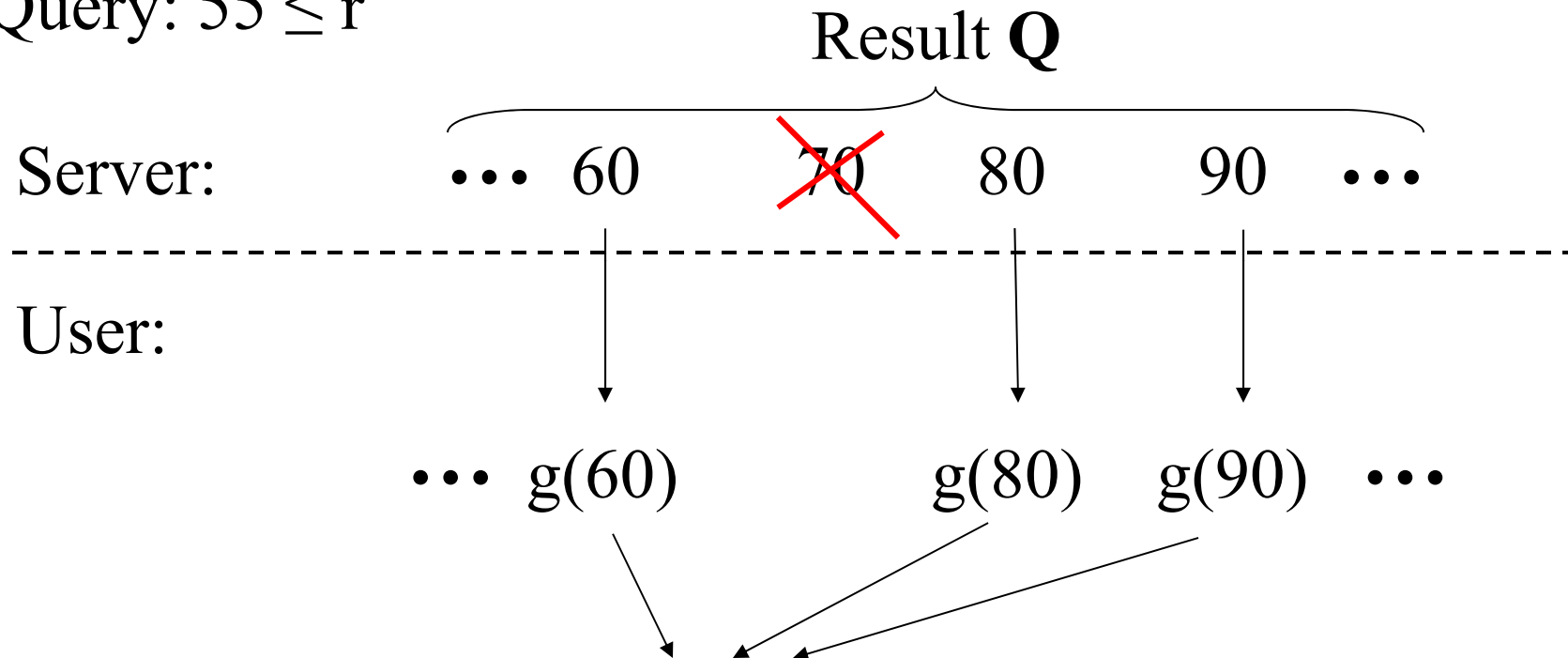
**Data has been tampered!**





# Signature Chain Ensures Contiguity

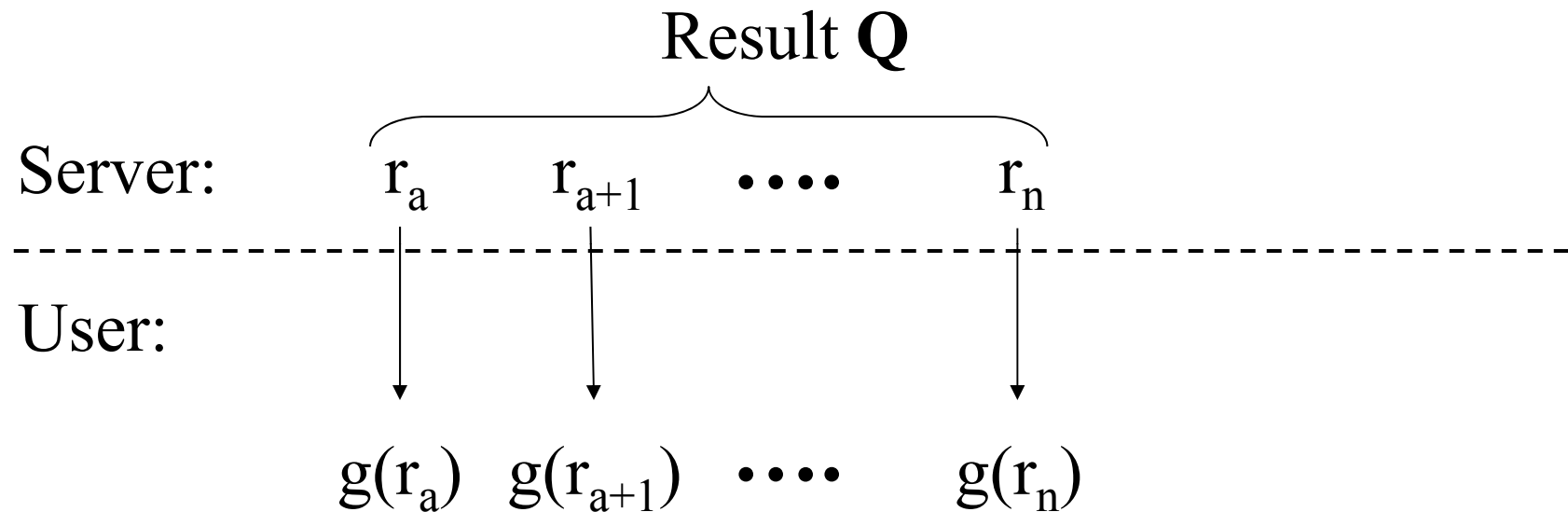
Query:  $55 \leq r$



$\text{ver}(H_{80}, \text{sig}(80), \text{PK})?$

$H_{60\sim 80}$  will be computed (without 70) -  
will not match  $\text{sig}(80)$ . INCORRECT!!!!

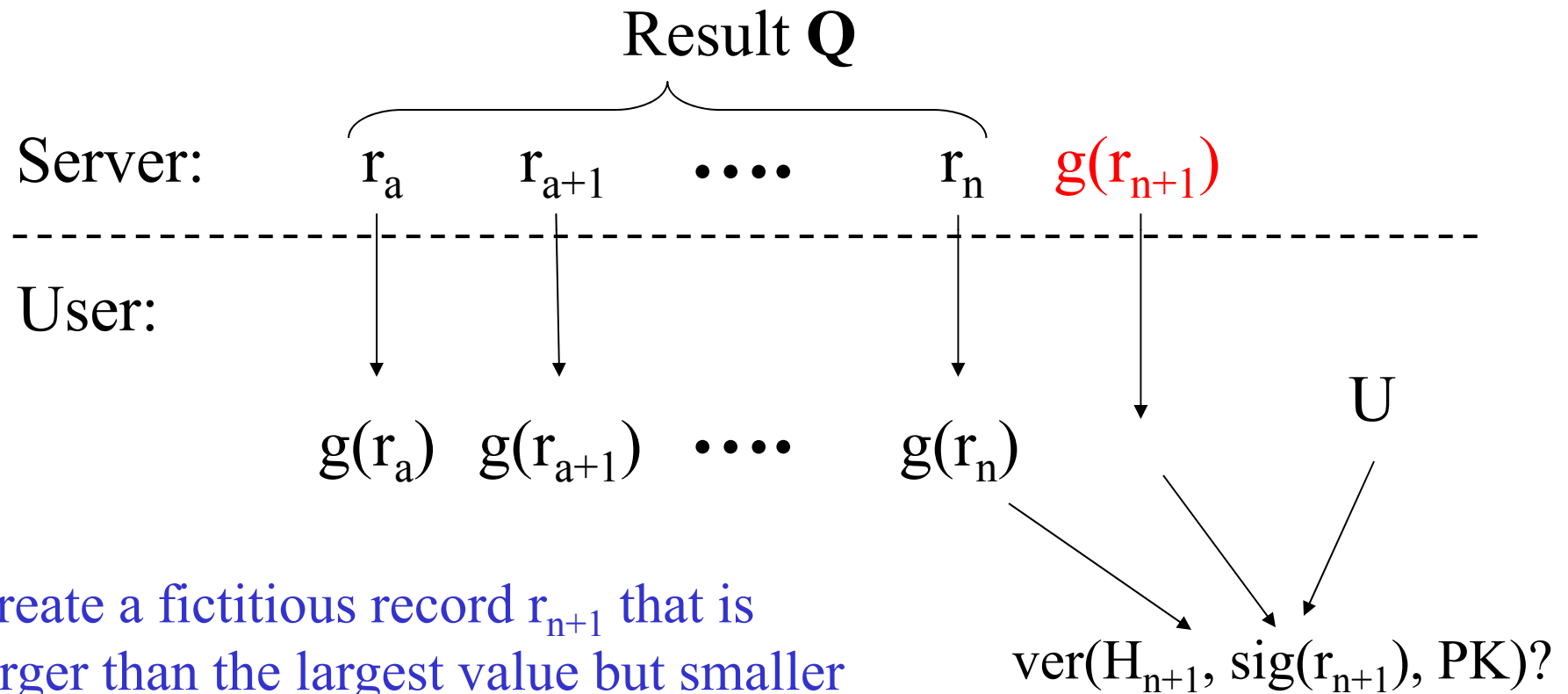
# How To Ensure $r_n$ Is The Last Record?



Create a fictitious record  $r_{n+1}$  that is larger than the largest value but smaller than  $U$

- $\text{sig}(r_{n+1}) = s(\text{h}(g(r_n)|g(r_{n+1})|\text{h}(U)))$

# Signature Chain Ensures Terminal



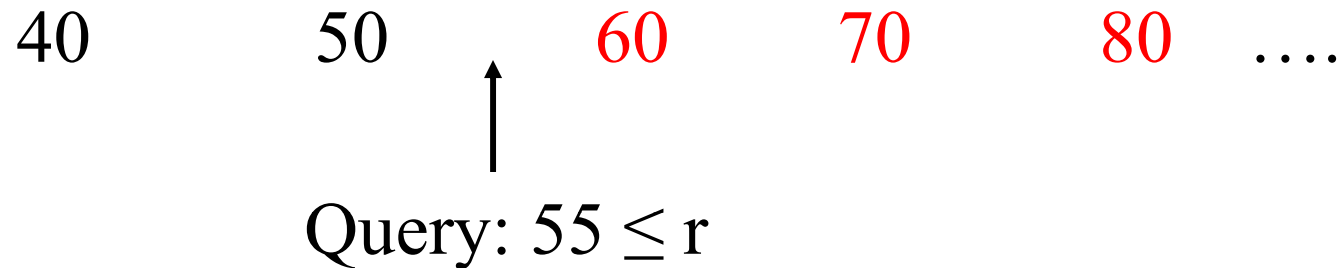
Create a fictitious record  $r_{n+1}$  that is larger than the largest value but smaller than  $U$

- $\text{sig}(r_{n+1}) = s(\text{h}(g(r_n)|g(r_{n+1})|h(U)))$
- server returns  $g(r_{n+1})$  instead of  $r_{n+1}$

How to prove Origin (without revealing  
the boundary point)??

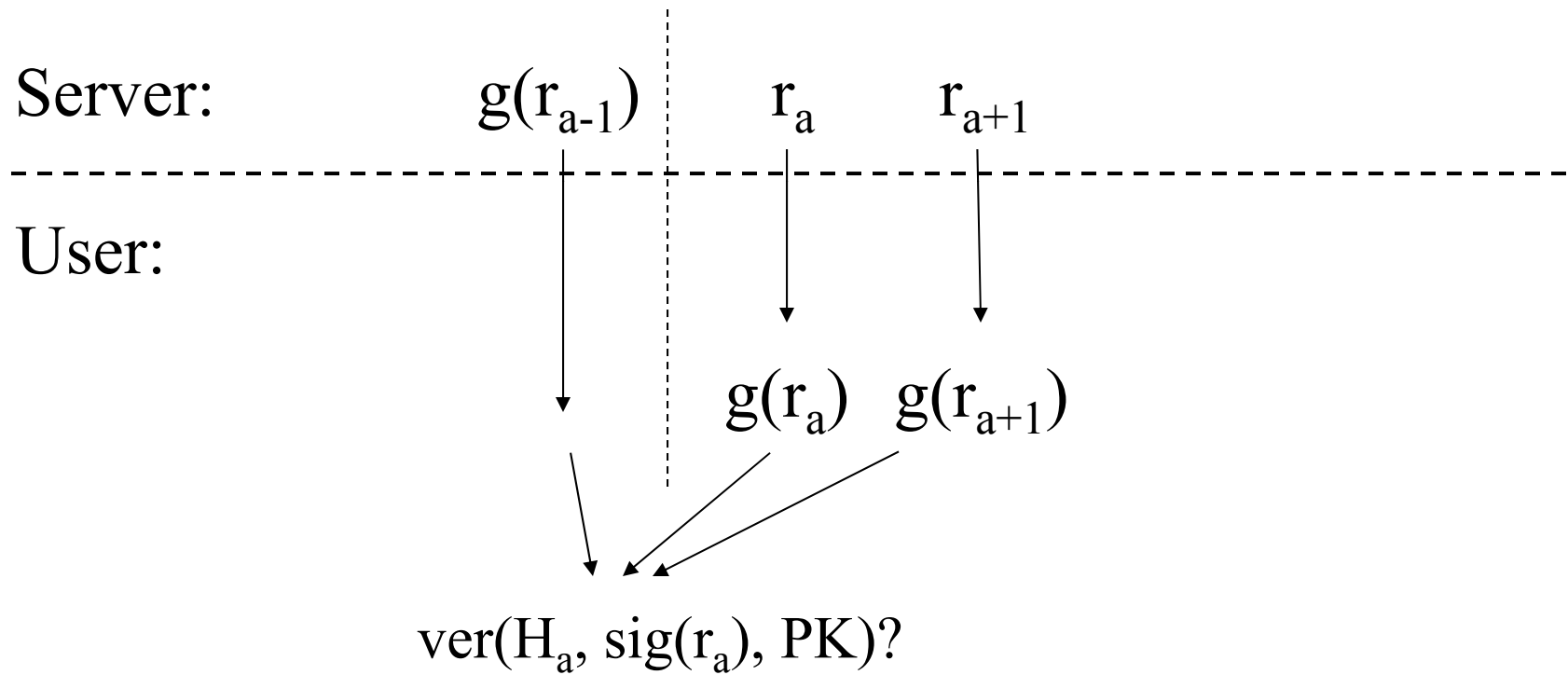
40            50            60            70            80    ....

# How to prove Origin??



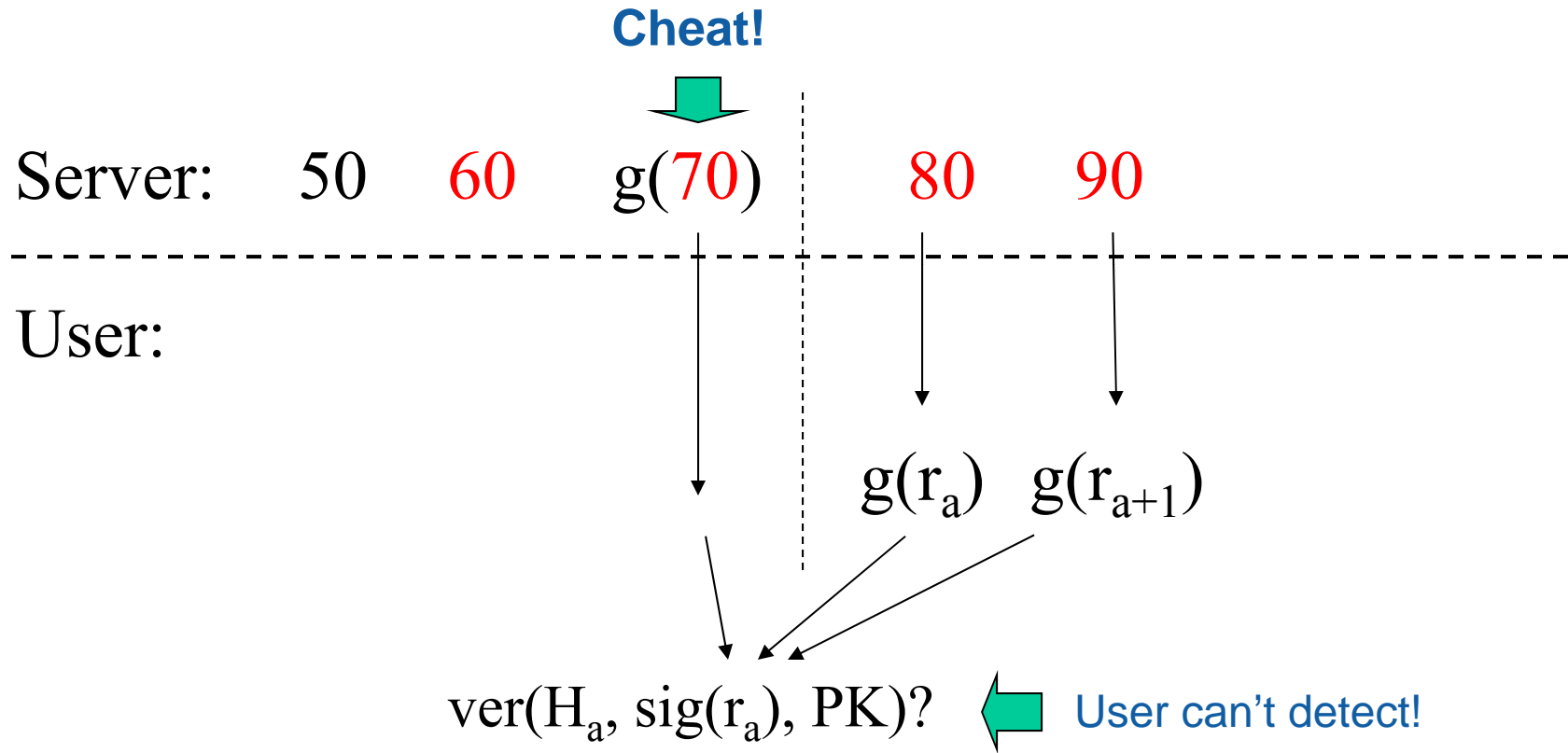
A naïve solution is to return 50. By proving that 50 is chained to 60, we know that no answer has been dropped. But, this reveals the value of 50.

# How about this ...



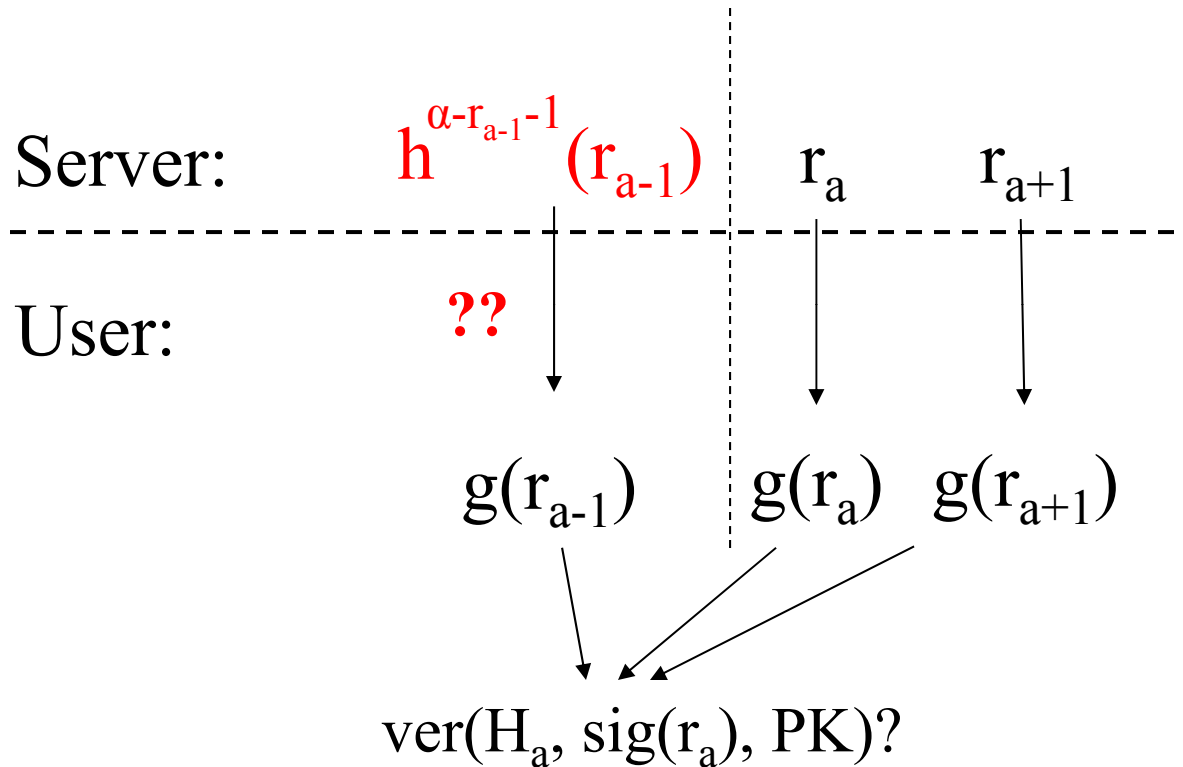
Query:  $\alpha \leq r$

# The basic idea fails ...



Query:  $55 \leq r$

# Private Boundary Proof Ensures Origin



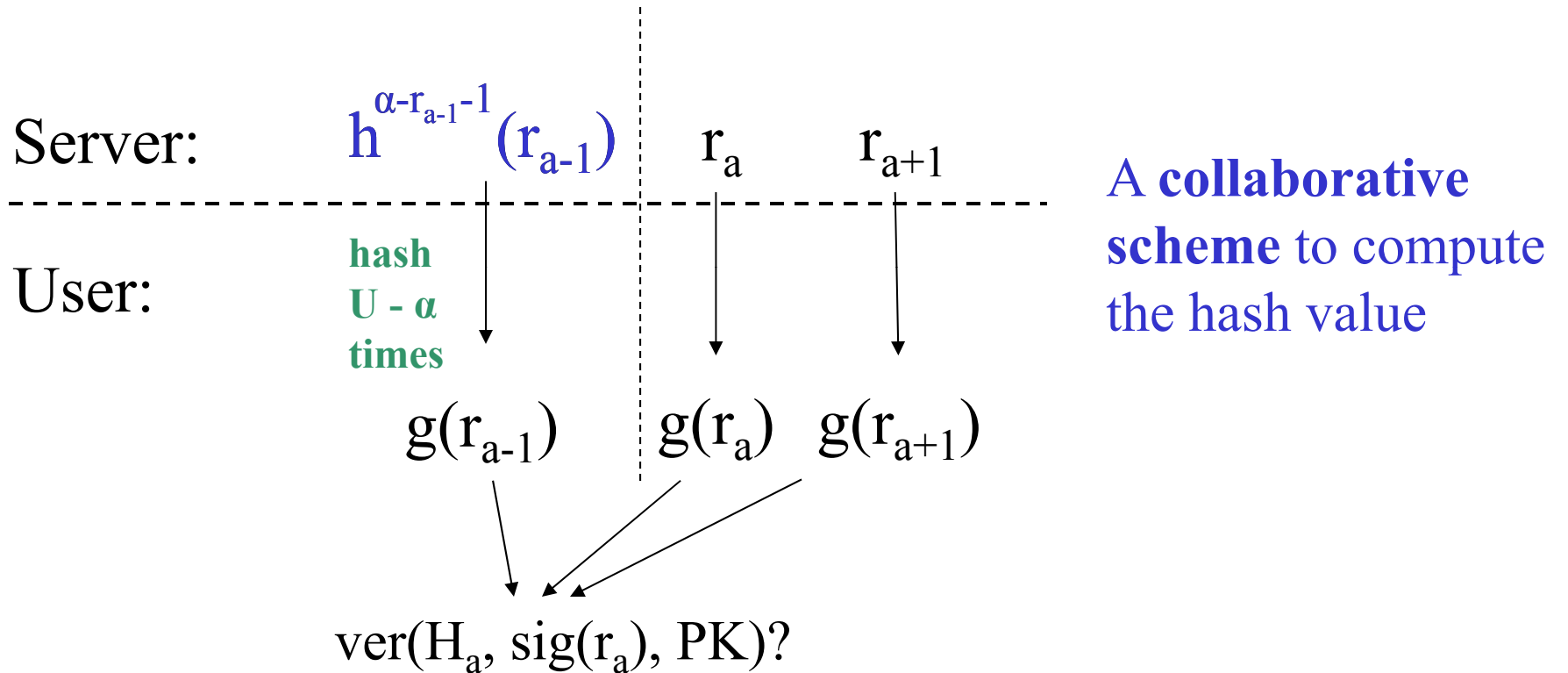
$$h^i(r) = h^{i-1}(h(r))$$

$$g(r) = h^{U-r-1}(r)$$

Query:  $\alpha \leq r$



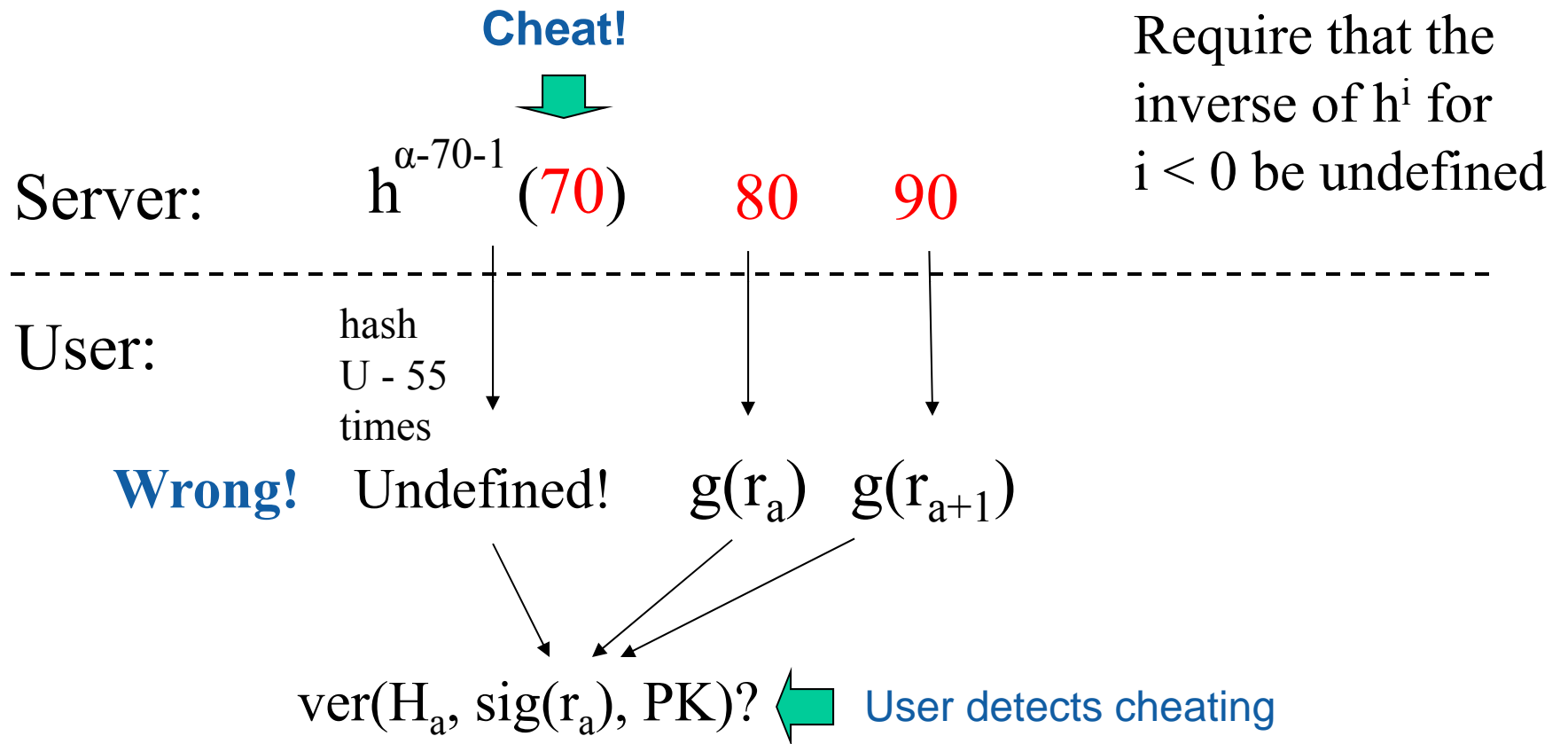
# Private Boundary Proof Ensures Origin



Query:  $\alpha \leq r$

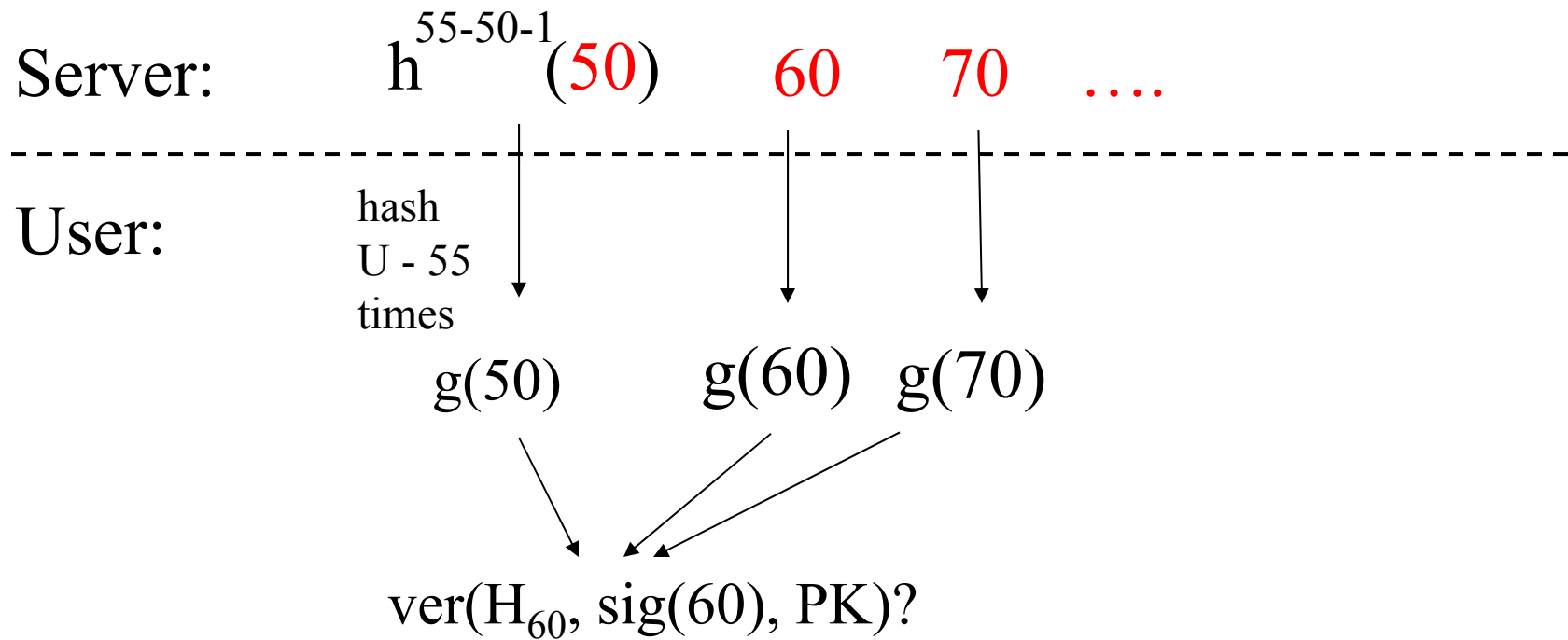
$$\begin{aligned}
 h^i(r) &= h^{i-1}(h(r)) \\
 g(r) &= h^{U-r-1}(r) \\
 &= h^{U-\alpha}(h^{\alpha-r-1}(r))
 \end{aligned}$$

# Back to our example



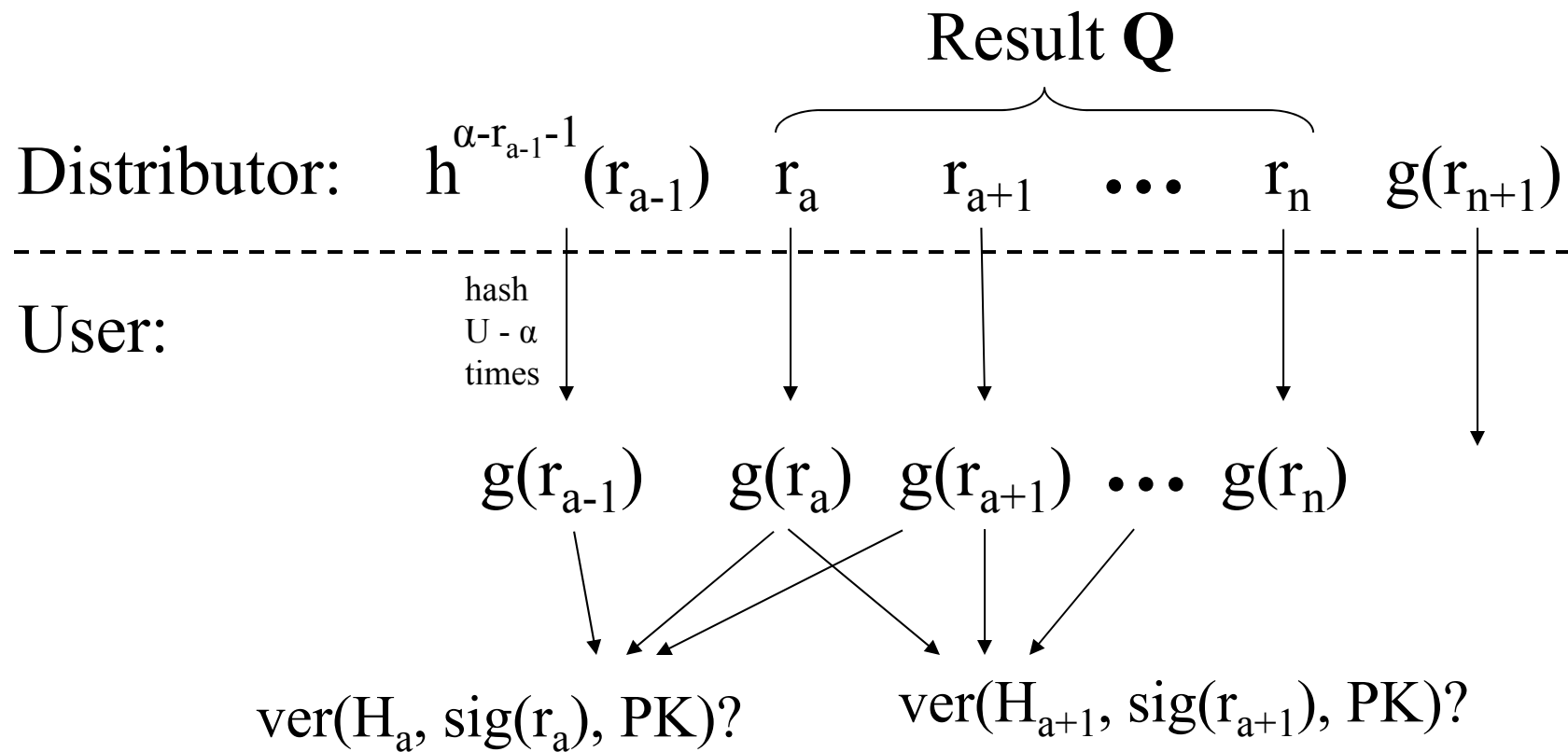
Query:  $55 \leq r$

# Back to our example



Query:  $55 \leq r$

# Putting the Pieces Together



Query:  $\alpha \leq r$

# Other cases

- $\alpha \leq r$
- $\beta \geq r$  ( Result =  $\{r_a, r_{a+1}, \dots, r_b\}$ , i.e.,  $r_a, \dots, r_b \leq \beta < r_{b+1}$ 
  - Need to verify that  $r_{b+1} > \beta$
  - Define  $g(r) = \mathbf{h}^{r-L-1}(\mathbf{r}) = \mathbf{h}^{\beta-L}(\mathbf{h}^{r-\beta-1}(\mathbf{r}))$  where L is a value outside of the minimum value of the domain
- So, we have  $\alpha \leq r \leq \beta$
- $r = \alpha \equiv \alpha \leq r \leq \alpha$
- $\alpha < r < \beta \equiv \alpha+1 \leq r \leq \beta-1$
- $\alpha \neq r \equiv (L < r < \alpha) \cup (\alpha < r < R)$

# NULL Answers??

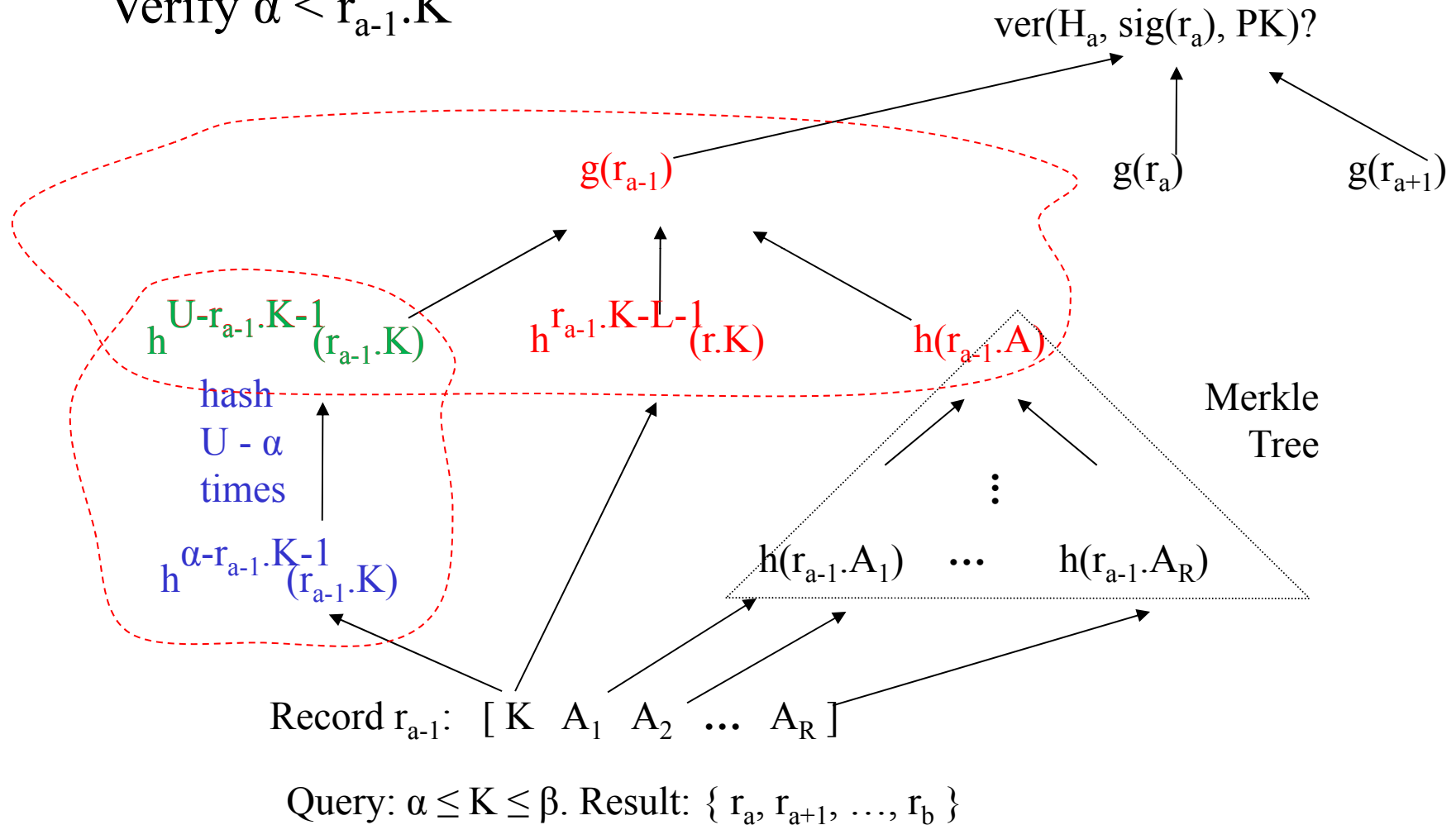
- Consider  $Q: \alpha \leq r$ .
- $Q = \emptyset$  because  $r_n < \alpha$ .
  - Server returns  $\mathbf{h}^{\alpha-r_n-1}(\mathbf{r}), \mathbf{g}(r_{n+1}), \mathbf{sig}(r_{n+1})$
  - User computes  $\mathbf{h}^{U-\alpha}(\mathbf{h}^{\alpha-r_n-1}(\mathbf{r}))$  and verifies  $\text{ver}(H_{n+1}, \text{sig}(r_{n+1}), \text{PK})?$
- How about  $r_i < \alpha \leq \beta < r_{i+1}$ ?

# One More Vulnerability

- User can discover  $r_{a-1}$  through brute force enumeration of numbers below  $r_a$
- Solution:
  - Record  $[K, A_1, \dots, A_m]$ ,  $K$  = ordering attribute
  - $g(r_i.K \mid r_i.A_1 \mid \dots \mid r_i.A_m)$
  - Brute-force attack is no longer feasible

# Completeness Verification for Range Queries

Verify  $\alpha < r_{a-1}.K$





# Other queries

- SP Query
  - Based on  $MHT(r.A)$
  - Ordering attribute has to be returned (even if it is not part of the target attributes). Why?
  - For attributes that are filtered out, digests may need to be returned
- SPJ Query
  - $R.A_i = S.A_j$  ( $A_i$  is foreign-key in R,  $A_j$  is primary key in S)
    - Referential integrity constraint mandates that **every instance of  $R.A_i$  must have a matching entry in  $S.A_j$**
    - So, only need to deal with selection conditions on  $R.A_i$  or  $S.A_j$
    - Create a signature chain for  $R.A_i$

# What else?

- What about data freshness?
- More efficient scheme
- Ad-hoc joins
- Aggregates
- Multi-dimensional data
- Computation
- Complete (complex) queries

# Summary

- Malicious service provider may cheat
- Users need assurance on their query answers
- Merkle hash tree offers a good solution but ...
- Signature chain guarantee completeness without violating access control policy