

An Objective-based Approach for Semantic Validation of Emergence in Component-based Simulation Models

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Motivation

“The whole **is greater** than the sum of its parts” - Aristotle

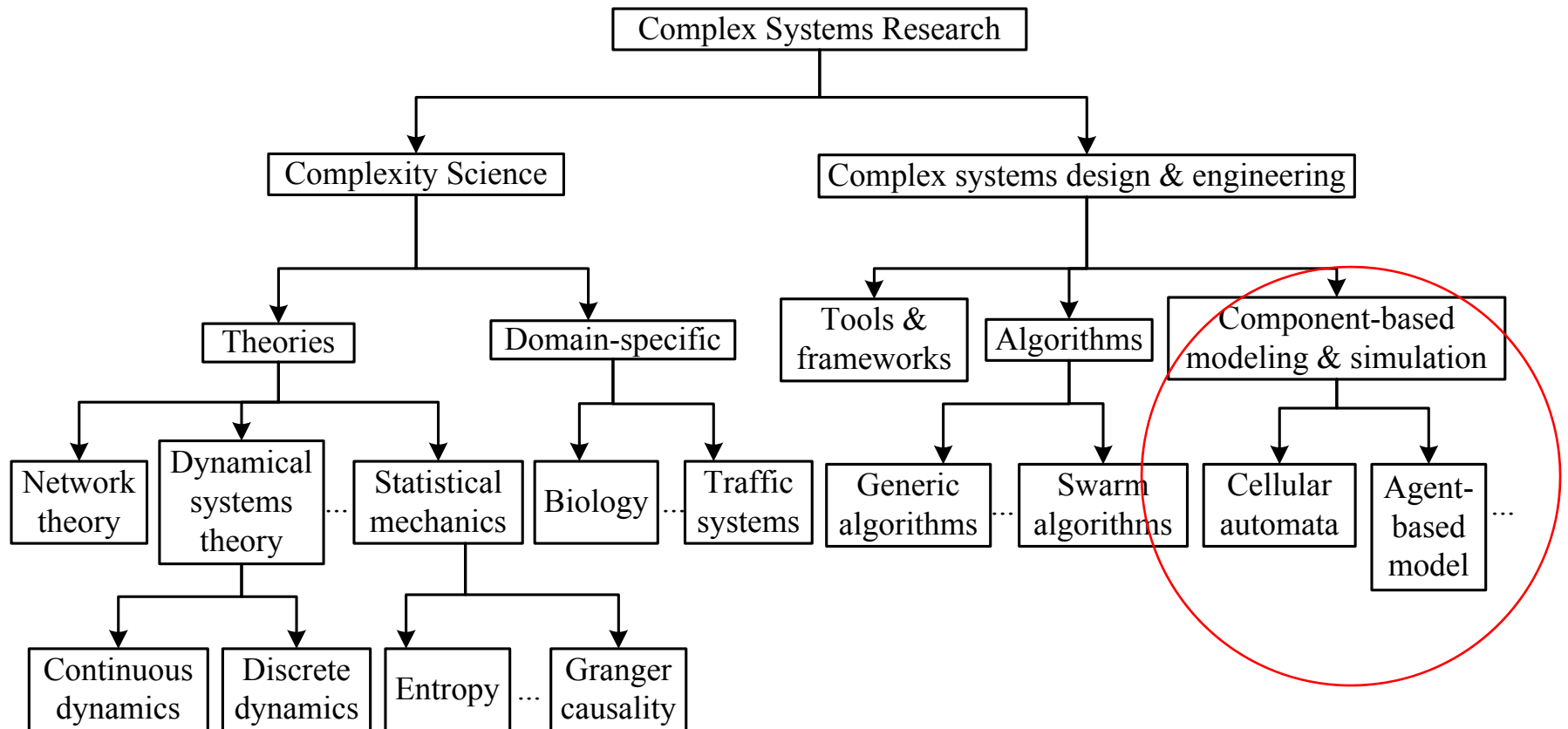
Outline

- Introduction
- Related Work
- Objective-based Validation Approach
- Example: Flock of Birds
- Conclusion

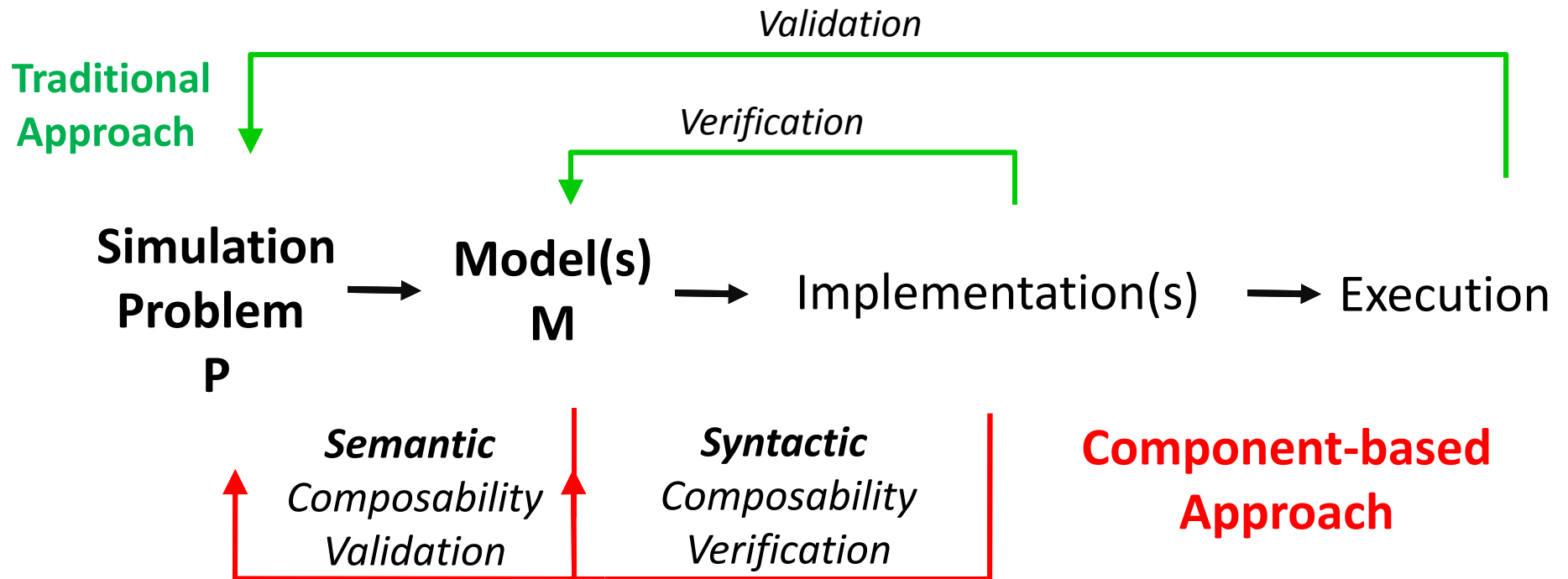
Complex Systems, Simulation & Emergence

- Ubiquitous in today's systems
 - Single component => many components
 - Simple components => large number of states and attributes
- Simulation
 - Increased flexibility
 - A system is complex if it exhibits one or more properties not resulting from the properties of its interconnected parts.
- Emergence: malign and benign effects
 - Ethernet capture effect [20]
 - router synchronization problems [9]
 - load-balancer failures in multi-tiered distributed systems [17]
 - herding behavior among clients
 - flocking of birds, ant colonies, crowd behaviors
 - ...

Complex Systems Research

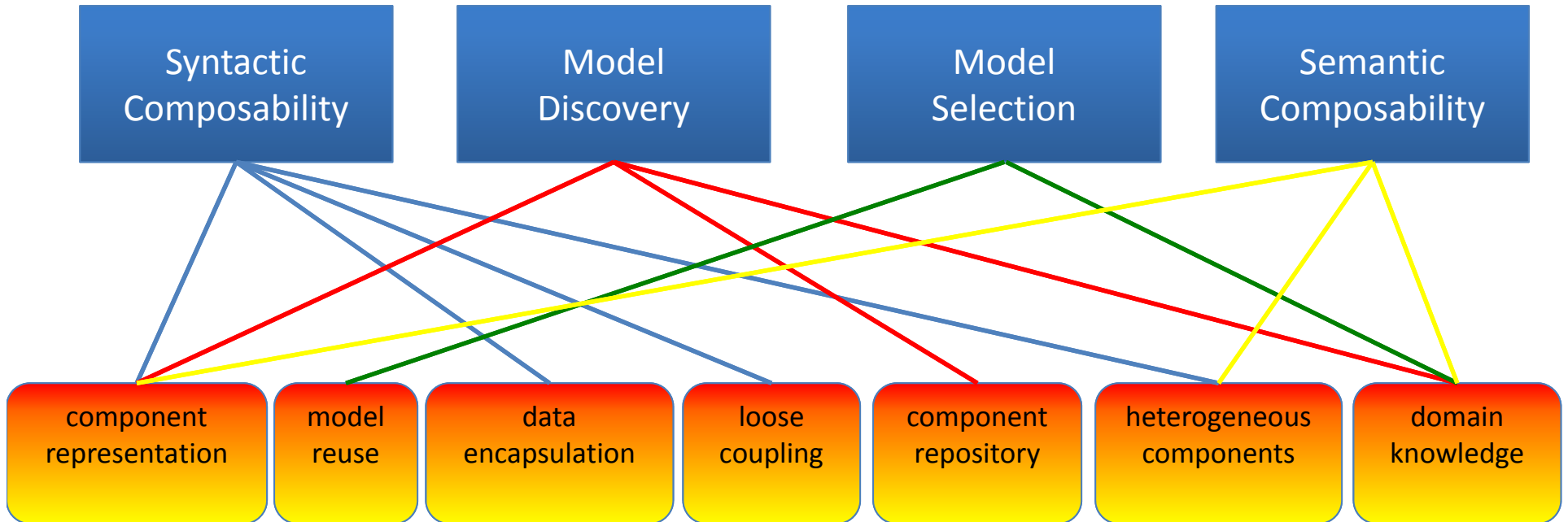


Modeling and Simulation



Previous Work

Crosscutting Issues in Component-based Model Development



Previous Work

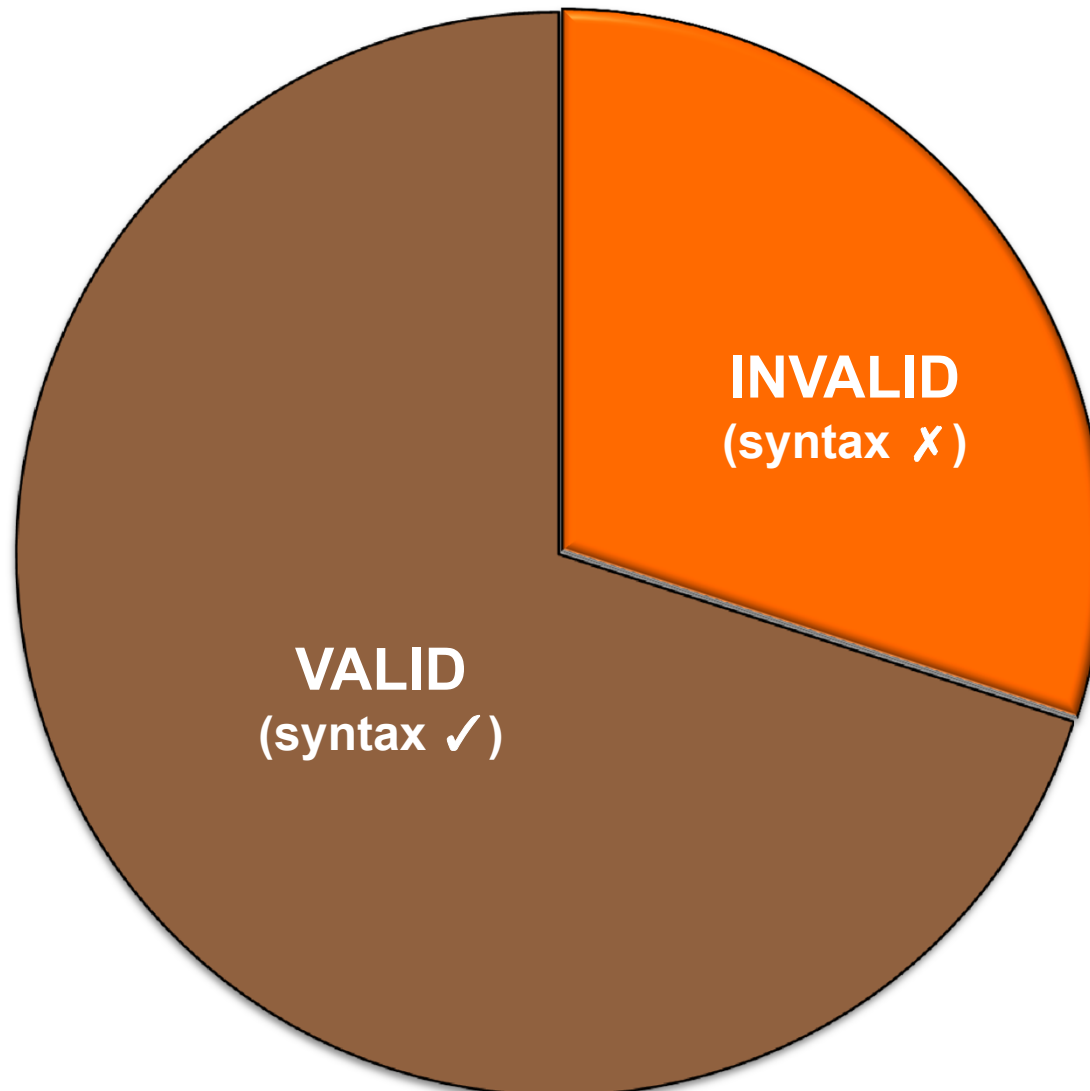
1. C. Szabo and Y.M. Teo, **An Analysis of the Cost of Validating Semantic Composability**, Proc. of 25th ACM/IEEE/SCS Workshop on Principles of Advanced and Distributed Simulation, pp. 62-69,, Nice, France, June 14-17, 2011. [Also in Journal of Simulation, Palgrave-Macmillian, 2012 (advance online publication)].
2. C. Szabo, Y.M. Teo and S. See, **A Time-based Formalism for the Validation of Semantic Composability**, Proc. of the Winter Simulation Conference, pp. 1411-1422, IEEE Computer Society Press, Austin, Texas, USA, December 13-16, 2009, **(ACM SIGSIM Best PhD Student Paper Award)**.
3. C. Szabo and Y.M. Teo, **On Validation of Semantic Composability in Data-driven Simulation**, Proc. of 24th ACM/IEEE/SCS Workshop on Principles of Advanced and Distributed Simulation, pp. 73-80, Atlanta, USA, May 17-19, 2010.
4. C. Szabo and Y.M. Teo, **An Approach for Validation of Semantic Composability in Simulation Models**, Proc. of 23rd ACM/IEEE/SCS Workshop on Principles of Advanced and Distributed Simulation, pp. 3-10, New York, USA, Jun 22-25, 2009.
5. Y.M. Teo and C. Szabo, **CODES: An Integrated Approach to Composable Modeling and Simulation**, Proc. of 41st Annual Simulation Symposium, pp. 103-110, IEEE Computer Society Press, Ottawa, Canada, Apr 13-16, 2008.

Composability Verification & Validation in Component-based Model Development

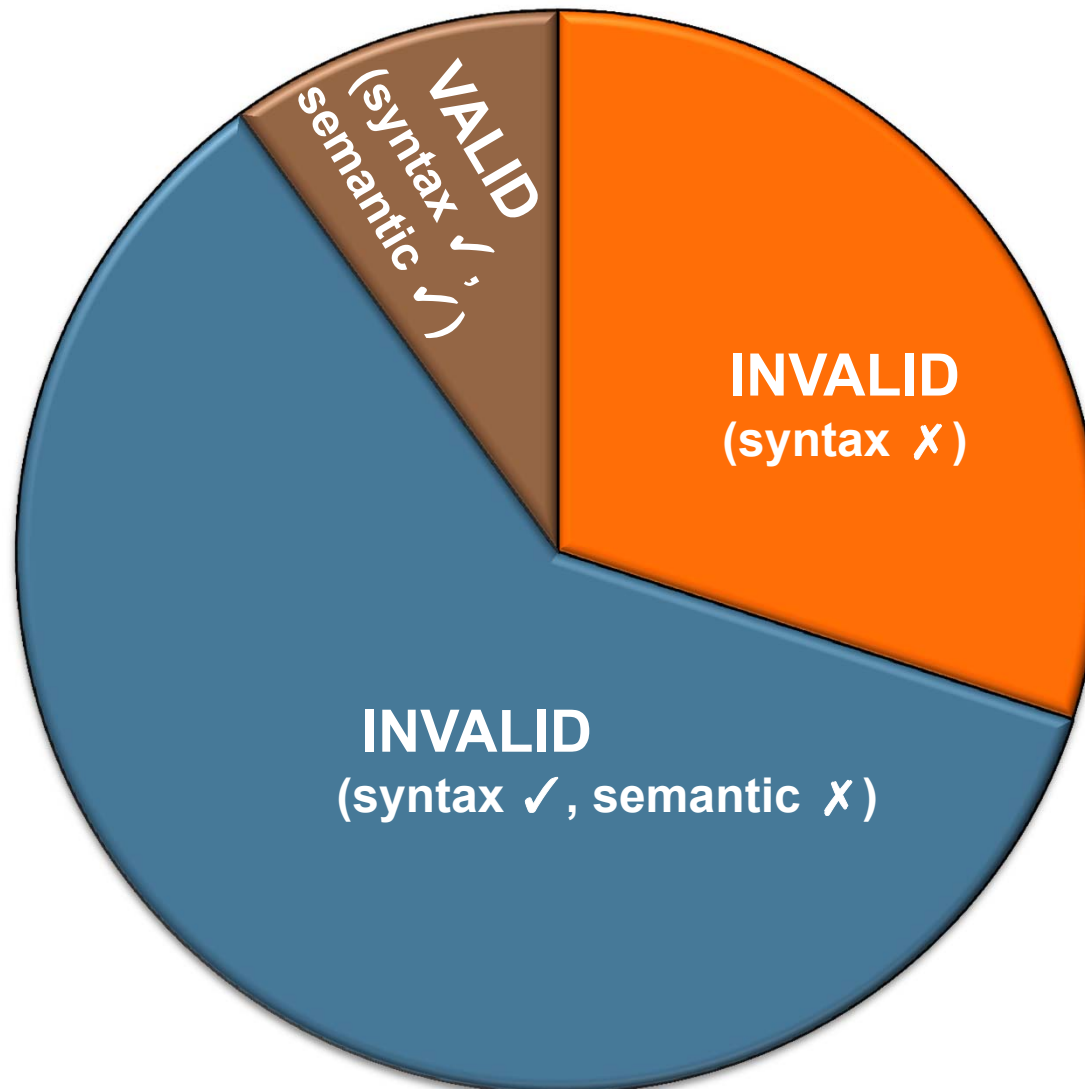


Valid + Invalid
Models

Composability Verification & Validation in Component-based Model Development

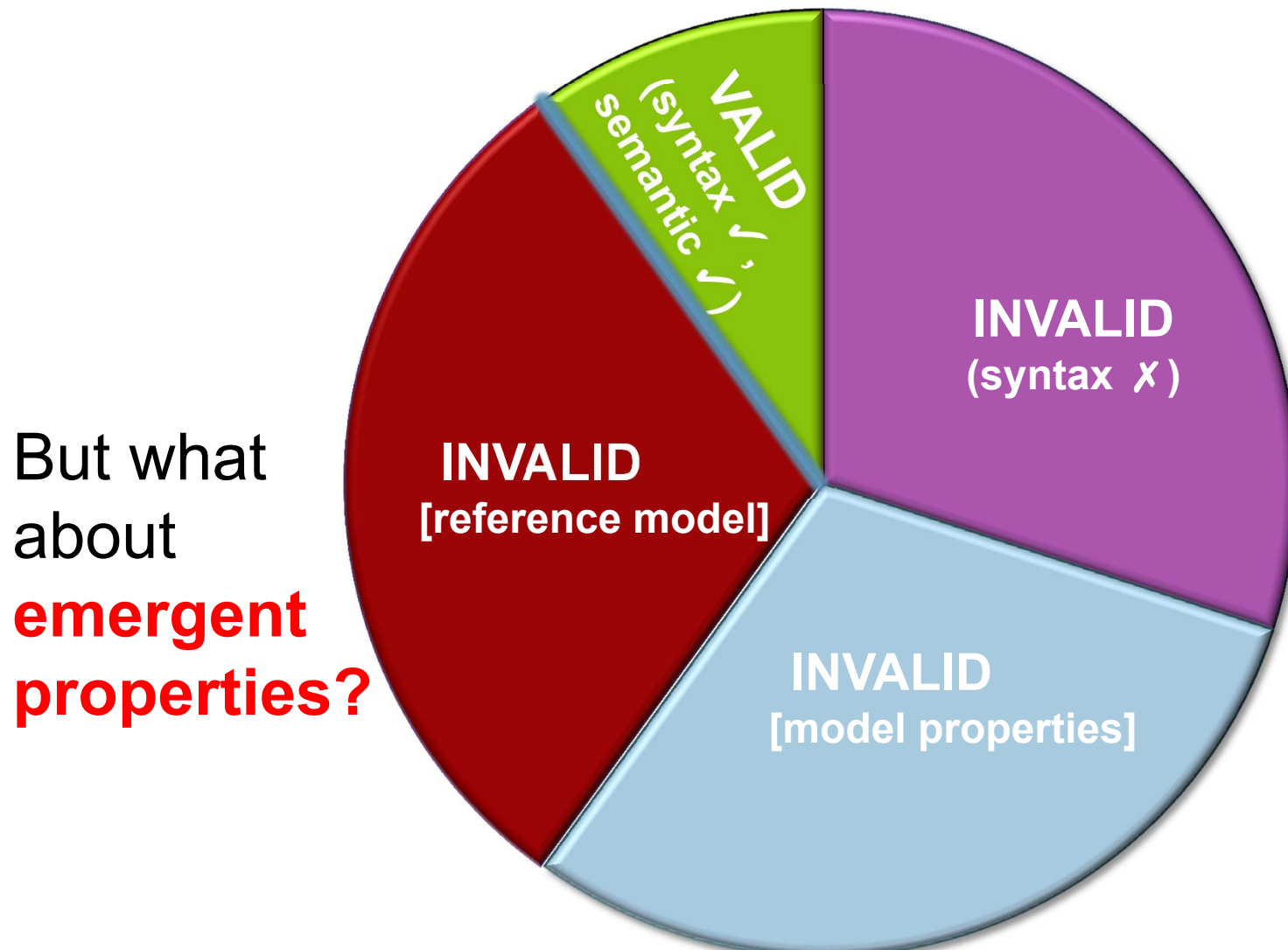


Composability Verification & Validation in Component-based Model Development



Composability Verification & Validation in Component-based Model Development

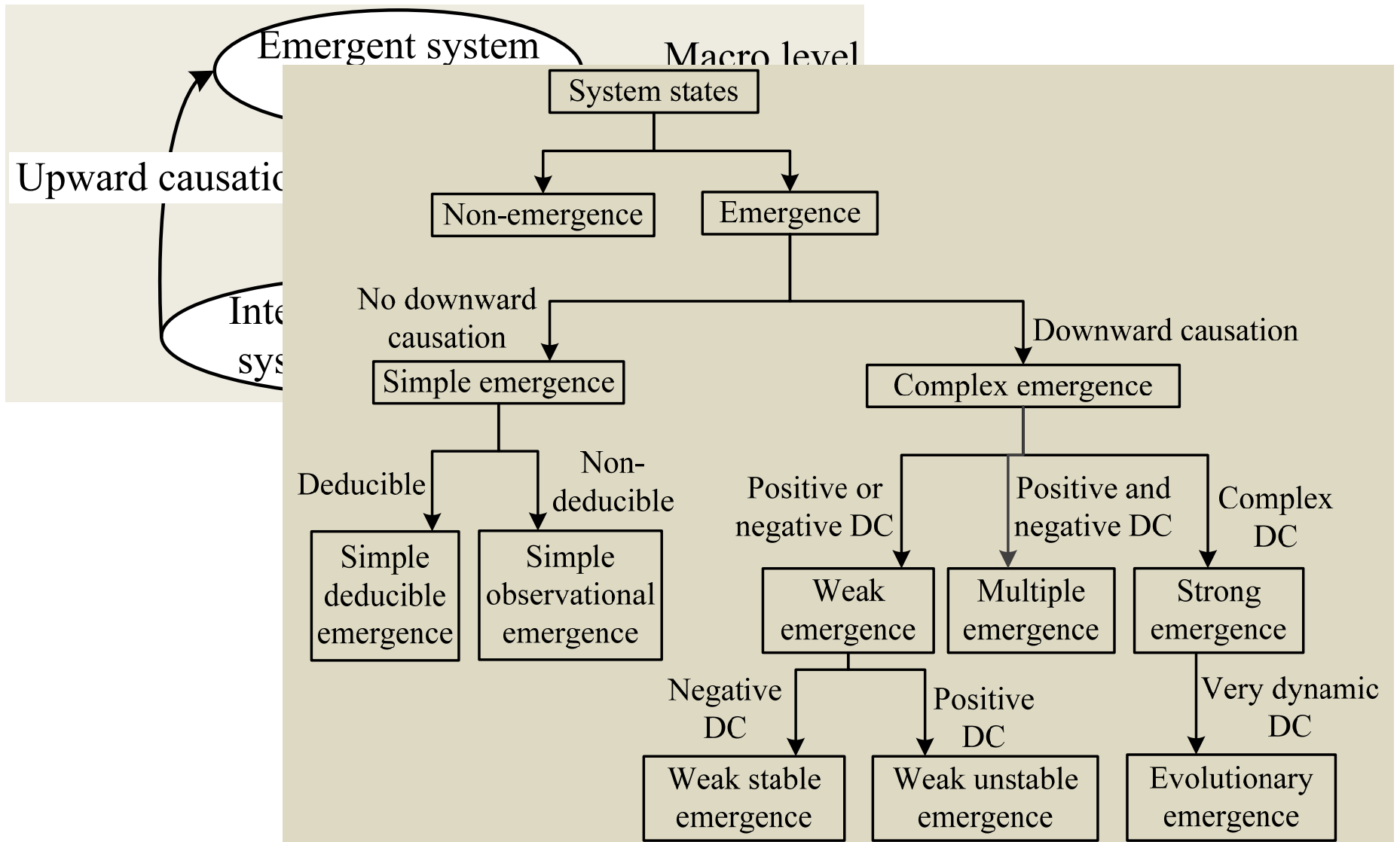
Model Validity = Syntactic + Semantic



What is Emergence?

- “Manifested discernible regular formations and interesting irregular phenomena of actions or patterns” [4]
 - Static/dynamic; deterministic/stochastic
- Behavior of the whole that cannot be identified analytically from the parts, [1]
 - Types of emergence: nominal, weak, strong

Classification of Causation-Based Emergence



Emergence Perspectives

Perspective	Main Problem	Key Ideas about Emergence		Examples	Issues
		Common	Specific		
Philosophy	How intelligence emerges from unintelligent matter?	<p>More than the sum, surprise, novelty</p> <p>Upward & downward causation</p> <p>Hierarchy</p> <p>Supervenience</p>	<ul style="list-style-type: none"> - Limitations in our knowledge - Prediction 	General	Cannot tell the causes of emergence
Natural Sciences	<i>Biology</i> : How life emerges from inanimate matter?		<p>Self-organization</p>	<p>Bird flocking, ant colonies</p>	<p>Heavily depends on self-organization concept</p>
	<i>Chemistry</i> : how a completely new substance emerges from other ones?				
Social Sciences	How human behaviors emerges from the interactions between them		-	Crowd behavior	??
Computer Science	<ul style="list-style-type: none"> - Predict, detect, and validate emergent properties - Understand the causes of emergence 	<p>Shifts in complexity</p>	<ul style="list-style-type: none"> - Disk drives performance - Priority inversion in O/S 	<ul style="list-style-type: none"> - Lack of emergent formalism - Emergence validation 	

Philosophy's Perspective

- Does not answer the following questions:
 - Where are emergent properties from?
 - What are the causes of emergence?
- Emergence cannot be understood without more advanced tools and knowledge

Emergence

- 2 levels & their interactions:
 - micro – individual components
 - macro – the system as a whole
- Key issues:
 - Identifying micro and macro levels
 - Defining micro-macro relationship to facilitate emergence identification
 - Identifying emergence as it happens, **without previous knowledge**
 - Determining if emergence is beneficial => **emergence validation**
 - ...

Related Work

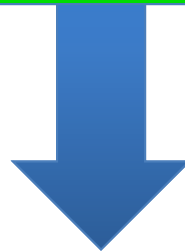
- Variable-based [22]
 - One or more variables describe emergent properties
 - The system run is recorded and relationships are deduced
 - Assumes **prior knowledge** about emergence
- Event-based [5]
 - Behavior as series of simple and complex events
 - Emergence defined as sequence of complex events
 - Assumes **prior knowledge** about emergence
- Grammar-based [16]
 - L_{WHOLE} : properties of the system as a whole
 - L_{PARTS} : properties obtained from the reunion of the parts
 - Emergence = $L_{\text{WHOLE}} - L_{\text{PARTS}}$
 - How to calculate L_{PARTS} , L_{WHOLE} ?

Related Work

Formalism	Modeling Methods	Advantages	Issues
Variable-based [22]	Macroscopic models	Given a measure, it is usually not difficult to calculate it	<ul style="list-style-type: none"> - Hard to choose a good measure - Does not gain much understanding of the causes of emergent properties
Event-based [5]	Microscopic models		Need to define (formalize) event types and emergent behaviors beforehand
Grammar-based [16]	Cellular automata models, microscopic models	Better understanding of causes of emergence	Hard to define the sum operator for individual languages

Proposed Approach

1. Identify emergent properties
 - ✓ **Without prior knowledge** about emergence
 - ✓ Representing components in terms of their *objectives*



2. Visualize and validate emergent behavior
 - ✓ As it happens

Model Component Definition

- Component: abstracted as a *black-box* with *in* and/or *out* communication channel, and represented as a *meta-component*:
 - mandatory & specific attributes
 - behavior:
 - External – constraints on input and output (destination, origin, data type, range, etc.)
 - Internal – a finite timed state automaton

$$[I_l]S_p[\Delta t] \xrightarrow{Cond_n} S_t[O_l][A_m]$$

- Simulator: represented by **components** (base, model) linked using **connectors**

Objective-based Annotation

- Define components in terms of **what** it do, not **how** it is done
- Each component has an added objective $o(C_i)$
 - Defined using both textual and semantically-enriched variables
 - Type and range to signify that the objective is met

$$o(C_i) = \{(\textit{description}, \textit{var}) \mid \textit{var} \in A_m\}$$

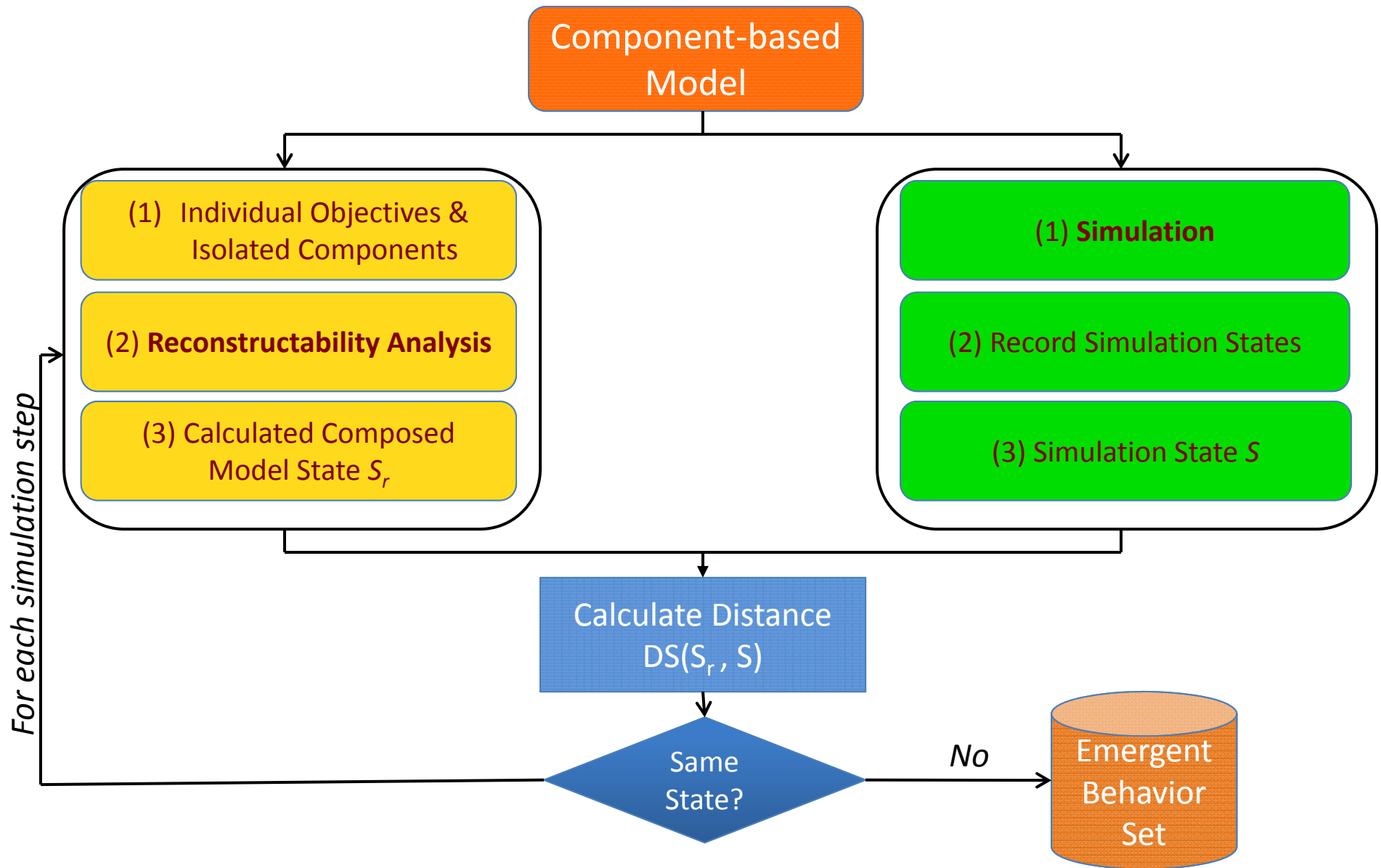
- Example: Birds in a Flock

$$o(b_i) = (\textit{description}, \textit{var}(o(b_i)))$$

description = Fly northbound with an average speed of 20km/hour;

$$\textit{var}(o(b_i)) = \{\textit{direction}, \textit{speed}\}$$

Objective-based Approach



Reconstructability Analysis

- An approach for inducting modeling relationships and correlations between variables [2]
- Aim: to identify strongly related subsets of variables and to represent this knowledge in a simplified model which eliminates the connection between all other ``almost'' unrelated subsets of variables
- We used a variant called “reconstruction” – reverse process of constructing the whole from its parts

Calculating Composed Model State

- **Component state**, $s(C_i)/o$, is defined as the reunion of all variables *var* that are defined in its objective $o(C_i)$
- **Composed model state**, S_r , is the reunion of the states $s(C_i)/o$ of components running in isolation
- At each simulation step
 - Add to S_r only states that are significantly different

DS(S_r, S): Distance between States

Definition 1 (Semantic State Distance). Let $s(p) = [state(C_1), \dots, state(C_n)]$, $s^*(q) = [state(C_1^*), \dots, state(C_n^*)]$. The semantic state distance between vectors p and q is defined as

$$DS(s(p), s^*(q)) = \frac{\sum_{i=1}^n |ds(state(C_i), state(C_i^*))|}{n}$$

where $ds(state(C_i), state(C_i^*)) = \frac{\sum_{a_i \in A(C_i), a_j^* \in A(C_j^*)} d(a_i, a_j^*)}{m}$, $A(C_i)$ is the set of attributes for component C_i , $m = |A(C_i)|$ and $d(a_i, a_j^*)$ is defined as

$$d(a_i, a_j^*) = \begin{cases} 0 & \text{if related}(a_i, a_j^*) \text{ and } value(a_i) = value(a_j^*) \\ 0.5 & \text{if related}(a_i, a_j^*) \text{ and } value(a_i) \neq value(a_j^*) \\ 1 & \text{if } \nexists a_j^* \in A(C_j^*) \text{ s.t. related}(a_i, a_j^*) = true \end{cases}$$

where $related(a_i, a_j)$ signifies that a_i and a_j are related in the COSMO ontology.

Example: Flock of Birds

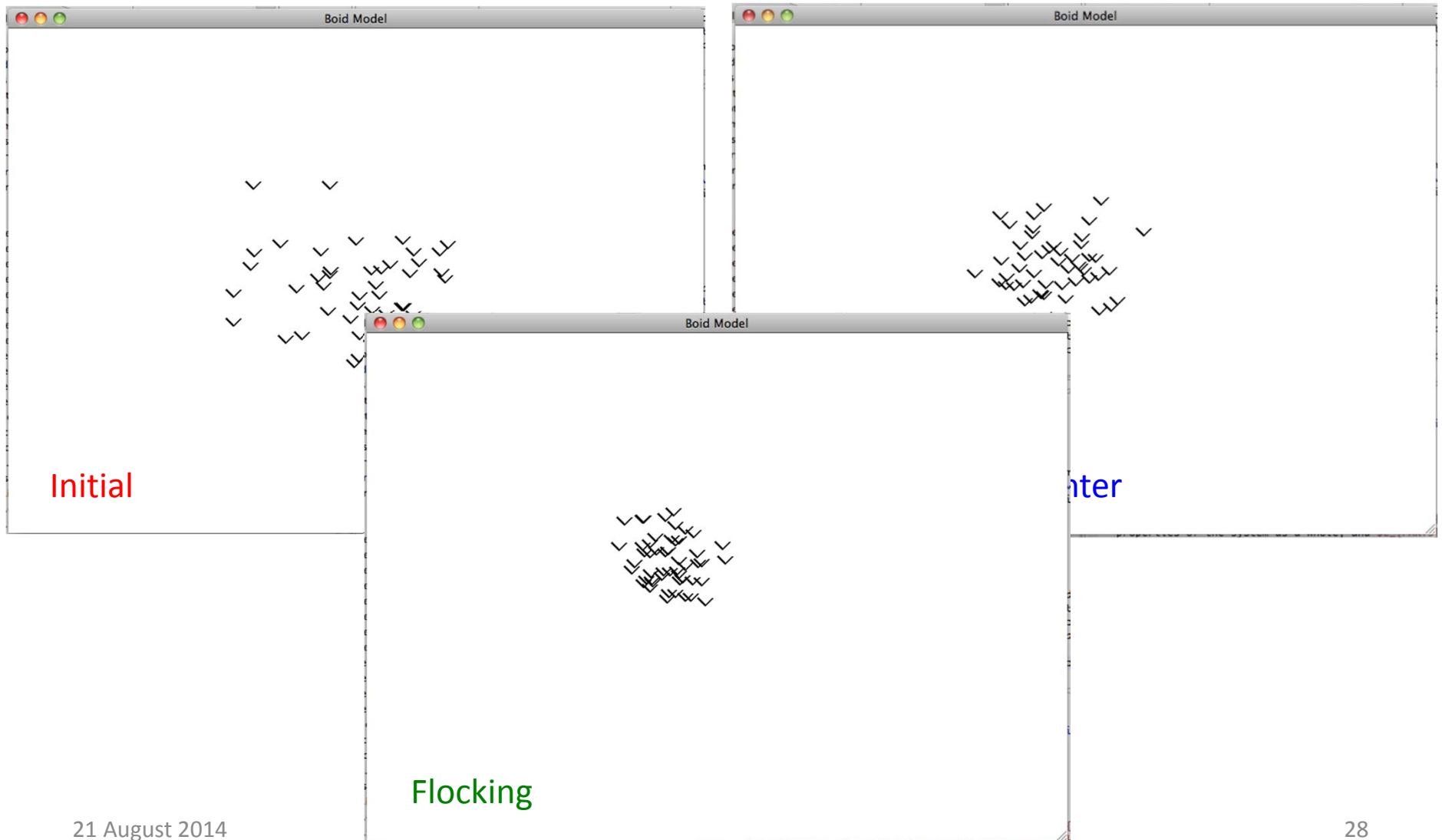
- Each component abstracts a moving bird that changes its position
 - separation - avoid crowding
 - alignment - steer towards the average herding of local flockmates
 - cohesion - move towards the average position of local flockmates
- Objective

$$o(b_i) = (\text{description}, \text{var}(o(b_i)))$$

*description = Fly northbound with an average speed of
20km/hour;*

$$\text{var}(o(b_i)) = \{\text{direction}, \text{speed}\}$$

Example: Flock of Birds



Snapshots of State Changes

**Composed Model
(Reconstructability Analysis)**

Real System (Simulation)
(component interactions)

	(independent components)										
	Bird 1	Bird 2	Bird 3	Bird 4	Bird 5		Bird 1	Bird 2	Bird 3	Bird 4	Bird 5
State Changes ↓	120,N	114,N	135,N	111,N	98,N		53,S	209,N	128,N	67,S	43,N
	155,N	193,N	146,N	180,N	150,N		45,S	174,NW	88,N	65,S	44,N
	360,N	394,N	387,N	380,N	350,N		40,S	129,NW	59,N	60,SW	43,N
	539,N	571,N	560,N	558,N	538,N		39,S	76,NW	42,N	51,SW	38,N
	-,N	-,N	-,N	-,N	-,N		38,N	27,NW	48,N	34,NW	37,N
	-,N	-,N	-,N	-,N	-,N		54,N	71,NW	69,NW	11,NW	57,N

<distance, direction>

where distance is relative to centre of drawing panel

<-, N> – out of viewing range

Conclusions

- Two-step approach:
 - Identification of emergent properties *without prior knowledge of emergence*
 - Objective-based annotation of model components: *what* rather than *how*
 - *Reconstructability analysis*
 - Validation of emergent behavior
- First step in the identification of emergent properties
 - Limiting assumptions
 - Other examples: traffic junctions, social networks, ...
 - Visualization & Validation

Limitations

- Objective definition
 - Requires component creator's knowledge
 - Dependent on how the component will be used
- Reconstructability analysis
 - Requires numerous iterations to converge to statistical significant differences
- Sensitivity analysis on threshold values
 - Until which point is emergent behavior normal and expected?
- ...

Thank you!

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1. Y.M. Teo and C. Szabo, **Semantic Validation of Component-based Models with Emergent Properties**, Book Chapter in *Ontology, Epistemology, and Teleology of Modeling and Simulation – Philosophical Foundations for Intelligent M&S Applications*, edited by Andreas Tolk, Springer-Verlag, 2012.
2. C. Szabo and Y.M. Teo, **An Analysis of the Cost of Validating Semantic Composability**, Proceedings of 25th ACM/IEEE/SCS Workshop on Principles of Advanced and Distributed Simulation, pp. 62-69, IEEE Computer Society Press, Nice, France, June 14-17, 2011. [Also in *Journal of Simulation*, Palgrave-Macmillan, 2012 (advance online publication)].
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