Courses Offered for AY2024/2025

Course Code & Title	Sem 1	Sem 2
Graduate Certificate in Enterprise IT Innovation and Design (EI2D)		
IS5003 Platform Design and Economy		\checkmark
IS5004 Enterprise Architecture		\checkmark
IS5005 Digital Engagement	\checkmark	
IS5128 Digital Innovation	\checkmark	
Graduate Certificate in Digital Business (DigiBiz)		
IS5007 Strategising for Global IT-enabled Business Success	\checkmark	
IS5116 Digital Entrepreneurship	\checkmark	
IS5117 Digital Government	\checkmark	
IS5151 Information Security Policy and Management	\checkmark	
Graduate Certificate in Big Data Management & Analytics (BigDMA)		
CS5228 Knowledge Discovery and Data Mining	\checkmark	\checkmark
CS5421 Database Applications Design and Tuning		\checkmark
CS5424 Distributed Database	\checkmark	
CS5425 Big Data Systems for Data Science	\checkmark	\checkmark
IS5126 Hands-on with Applied Analytics	\checkmark	\checkmark
<u>Graduate Certificate in Principles and Practice of Secure Systems (SecureSys)</u>		
CS5321 Network Security		\checkmark
CS5322 Database Security	\checkmark	
CS5332 Biometric Authentication		\checkmark
CS5331 Web Security		
CS5439 Software Security	\checkmark	
Graduate Certificate in Machine Learning and Applications (MLA)		
CS5242 Neural Networks and Deep Learning	\checkmark	\checkmark
CS5260 Neural Networks and Deep Learning II		\checkmark
CS5339 Theory and Algorithms for Machine Learning		\checkmark
IS5006 Intelligent System Deployment		\checkmark
IS5152 Data-Driven Decision Making		\checkmark
Graduate Certificate in Internet of Things (IoT)		
CS5272 Embedded Software Design		\checkmark
CS5476 IoT Security		
CS5422 Wireless Networking		\checkmark
IS5451 AloT Solutions and Development		\checkmark
Graduate Certificate in Robotics		
CS5339 Theory and Algorithms for Machine Learning		\checkmark
CS5242 Neural Networks and Deep Learning	\checkmark	\checkmark

CS5446 AI Planning and Decision Making	\checkmark	\checkmark
CS5477 3D Computer Vision		\checkmark
CS5478 Intelligent Robots: Algorithms and Systems	\checkmark	

NUS School of Computing Graduate Certificates – Course Description

Graduate Certificate in Enterprise IT Innovation and Design (EI2D)

Course Code, Title & Description	Prerequisites (Course Code, Title & Description)
IS5003 Platform Design and Economy	IS2102 Enterprise Systems Architecture and Design
Digital platforms have disruptively transformed the way we live, operate, and interact. Commercially, digital platform companies have gained legendary success with their new business models in various industries. The course consists of four broad aspects, namely, (a) the foundational theories in platform economics, (b) how to strategize for and measure successful digital platform venture, (c) industry-level platforms and how businesses can develop complementary technologies within a platform ecosystem, and (d) API management.	This course aims to train students to be proficient in architecting and designing modern large-scale Enterprise Systems that are complex, scalable, distributed, component-based and mission-critical. Students will develop an in-depth understanding of high-level concepts such as enterprise architecture and software architecture. They will then move on to acquire fundamental systems analysis and design techniques such as object-oriented requirements analysis and design using the Unified Modelling Language as well as software design patterns. Essential systems engineering skillsets such as software testing and software configuration management will also be covered.
IS5005 Digital Engagement	IS3150 Digital Media Marketing
This course provides an in-depth understanding of how companies could engage with various stakeholders on digital platforms. It goes beyond merely the use of various digital tools to reach and connect to stakeholders but questioning how an enduring digital engagement could be established with them. Students can expect to gain a very good understanding of how digital tools could be utilized effectively for various business and organisation purposes. Topics covered in this course include digital engagement strategy, digital branding, digital user journal, identity management and personalization, digital crisis management, privacy and ethical	This course introduces students to the fundamental principles and practices of digital marketing, including social media and mobile marketing. Students will be cognizant of social media campaigns, IT crisis management, and brand image management. They will have an excellent grasp of social media analytics, the 5Ps (product, pricing, promotion, place, and participation), market analysis and consumers' behavior. The course will also introduce concepts in customer relationship management (CRM), including the application, implementation and management of CRM technologies, CRM strategy and data warehouse, customer

Course Code, Title & Description	Prerequisites (Course Code, Title & Description)
	able to deliver coherent digital marketing and comprehensive customer relationship
	management.
IS5128 Digital Innovation	IS2102 Enterprise Systems Architecture and Design
This course aims to enable students to understand the interplay between organisational culture, structure, people, strategy, and technology in the innovation process. Students will learn how to use systems dynamics concepts to perform modelling and simulation of complex digital innovation systems. They will also learn how to apply design thinking tools and innovation frameworks to develop and manage digital innovations. The role of IT in enabling innovations will be emphasized throughout the course. Numerous case studies of successful digital innovations will also be discussed.	IS2102 Enterprise Systems Architecture and Design This course aims to train students to be proficient in architecting and designing modern large-scale Enterprise Systems that are complex, scalable, distributed, component-based and mission-critical. Students will develop an in-depth understanding of high-level concepts such as enterprise architecture and software architecture. They will then move on to acquire fundamental systems analysis and design techniques such as object-oriented requirements analysis and design using the Unified Modelling Language as well as software design patterns. Essential systems engineering skillsets such as software testing and software configuration management will also be covered. IS3103 Information Systems Leadership and Communication Today's technology leaders need to have a deep understanding of business fundamentals, recognize the key drivers of innovation, and develop effective leadership to align and integrate novel technologies and business processes for successful products and services. The course will not only cover major topics relating strategic, tactical and operational facets of thought leadership in propelling IT implementations, adoptions and changes in organization but also equip students with industry-relevant communication skillsets. The strategic facet will explore the various contexts, complex issues and dynamic paths that evoke leadership in information systems, including technology championship, disruptive technology, and IT ecosystem. The tactical facet will strategize a culture to co-create value and nurture technological innovations. Students will be taught effective communication skills for influential communication, change management communication and directional communication. These skillsets will enable them to foster partnership between technology and business stakeholders such as vendors, IT professionals and functional
	organization. The course will prepare students for senior technology positions, and

Course Code, Title & Description	Prerequisites (Course Code, Title & Description)
	develop core communication skills that leaders need to be equipped with to be successful in leading technological transformations.

Graduate Certificate in Digital Business (DigiBiz)

Course Code, Title & Description	Prerequisites (Course Code, Title & Description)
IS5007 Strategising for Global IT-enabled Business Success	IS4204 IT Governance
This course provides an understanding and practical tip on how companies could	This course examines the governance in the use and deployment of Information
venture into the global markets. Students would learn how a typical High-tech	Technology in an organisation. It covers the process of strategic planning to align IT
multinational organises itself, conducts its R&D, formulate the global product launch,	strategies with business strategies. The elements of governance include Security
and build its business globally. This would be followed by how a Singapore/Asian	Policy, Quality Management, Business Continuity Management, Risk Management,
company, could expand its business globally. Case studies would cover both high-	Project and Program Management, Returns on Investment of IT and Operational
tech and non-technology sectors with IT as enabler. Students can expect to gain an	Management.
understanding on highly-matrix organisational structures, basics of global product	
launch, as well as practical tips on how their own future entrepreneurial start-ups	
could penetrate the global markets.	
IS5116 Digital Entrepreneurship	IS3103 Information Systems Leadership and Communication
The key concepts of entrepreneurship are first covered, giving students the	Today's technology leaders need to have a deep understanding of business
necessary background knowledge and an opportunity to develop a tech start-up	fundamentals, recognize the key drivers of innovation, and develop effective
venture as a team project. Following that, sessions are set aside for students to learn	leadership to align and integrate novel technologies and business processes for
a wide range of issues about entrepreneurship by asking questions and hearing first	successful products and services. The course will not only cover major topics relating
hand from people who are active in the start-up eco-system as entrepreneurs or	strategic, tactical and operational facets of thought leadership in propelling IT
investors. The student would understand what is involved in building a high-tech	implementations, adoptions and changes in organization but also equip students
start-up company and know how to develop an entrepreneurial venture. He would	with industry-relevant communication skillsets. The strategic facet will explore the
also be familiar with the entrepreneurship eco-system in Singapore.	various contexts, complex issues and dynamic paths that evoke leadership in
IS5117 Digital Government	information systems, including technology championship, disruptive technology, and
The goal of the course is to provide a deep understanding of key digital government	IT ecosystem. The tactical facet will strategize a culture to co-create value and
concepts and issues such as: digital policies, integration and whole-of-government	nurture technological innovations. Students will be taught effective communication
approach, management of digital government projects, public-private partnerships,	skills for influential communication, change management communication and
public sector innovation, security and privacy, open government data, social media	directional communication. These skillsets will enable them to foster partnership
in government, digital democracy, and smart cities. The course also covers emerging	between technology and business stakeholders such as vendors, IT professionals and
trends in digital government such as the application of cloud, IoT, artificial	functional users. The operational facet will include leadership areas in IT portfolio
intelligence, and blockchain technologies.	management, change management, and IT applications. Through a synthesis of
	critical knowledge areas required of technology leaders, students will examine the
	intersection of technology and business to drive IT-enabled changes in an
	organization. The course will prepare students for senior technology positions, and

Course Code, Title & Description	Prerequisites (Course Code, Title & Description)
	develop core communication skills that leaders need to be equipped with to be
	successful in leading technological transformations.
IS5151 Information Security Policy and Management	CS2107 Introduction to Information Security
Advances in information technology (IT) are driving the transformation and success of	This course serves as an introductory course on information security. It illustrates the
modern organisations. Along with these advances, we see increasing cyber threats	fundamentals of how systems fail due to malicious activities and how they can be
and risks that must be appropriately managed by the organisation. This course will	protected. The course also places emphasis on the practices of secure programming
prepare IT leaders to manage these challenges through understanding how to build a	and implementation. Topics covered include classical/historical ciphers, introduction
cybersecurity strategy and program that not only implements technical safeguards,	to modern ciphers and cryptosystems, ethical, legal and organisational aspects,
but also employs effective policy, other controls and risk management practices to	classic examples of direct attacks on computer systems such as input validation
make the organisation resilient to threats and disruption.	vulnerability, examples of other forms of attack such as social engineering/phishing
	attacks, and the practice of secure programming.

Graduate Certificate in Big Data Management & Analytics (BigDMA)

Course Code, Title & Description	Prerequisites (Course Code, Title & Description)
CS5228 Knowledge Discovery and Data Mining	CS2102 Database Systems
This course introduces fundamental principles behind data mining and efficient techniques for mining large databases. It provides an overview of the algorithmic aspect of data mining: its efficiency (high-dimensional database indexing, OLAP, data reduction, compression techniques) and effectiveness (machine learning involving greedy search, branch and bound, stochastic search, parameter optimisation). Efficient techniques covered include association rules mining (Apriori algorithm, correlation search, constrained association rule discovery), classifier induction (decision trees, RainForest, SLIQ; Support vector machine; Naive Bayesian;	The aim of this course is to introduce the fundamental concepts and techniques necessary for the understanding and practice of design and implementation of database applications and of the management of data with relational database management systems. The course covers practical and theoretical aspects of design with entity-relationship model, theory of functional dependencies and normalisation by decomposition in second, third and Boyce-Codd normal forms. The course covers practical and theoretical aspects of programming with SQL data definition and manipulation sublanguages, relational tuple calculus, relational domain calculus and relational algebra.
mediods, DBSCAN, OPTICS, DENCLUE, STING, CLUSEQ, ROCK etc), and	CS3243 Introduction to Artificial Intelligence
outliers/deviants detection (LOF, Distance-based outlier etc).	The course introduces the basic concepts in search and knowledge representation as well as to a number of sub-areas of artificial intelligence. It focuses on covering the essential concepts in AI. The course covers Turing test, blind search, iterative deepening, production systems, heuristic search, A* algorithm, minimax and alphabeta procedures, predicate and first-order logic, resolution refutation, non-monotonic reasoning, assumption-based truth maintenance systems, inheritance hierarchies, the frame problem, certainly factors, Bayes' rule, frames and semantic nets, planning, learning, natural language, vision, and expert systems and LISP.
CS5421 Database Applications Design and Tuning	CS3223 Database Systems Implementation
This course addresses the design and performance tuning of database applications. The syllabus focuses on relational database applications implemented with relational database management systems. Topics covered include normalisation theory (functional, multi-valued and join dependency, normal forms, decomposition and synthesis methods), entity relationship approach and SQL tuning (performance evaluation, execution plan verification, indexing, de-normalization, code level and transactions tuning). The syllabus optionally includes selected topics in the technologies, design and performance tuning of nonrelational database applications (for instance, network and hierarchical models and nested relational model for an historical perspective, as well as XML and NoSQL systems for a modern perspective).	This course provides an in-depth study of the concepts and implementation issues related to database management systems. It first covers the physical implementation of relational data model, which includes storage management, access methods, query processing, and optimisation. Then it covers issues and techniques dealing with multi-user application environments, namely, transactions, concurrency control and recovery. The third part covers object-database systems that are useful extension of relational databases to deal with complex data types. The last part covers database technologies required for modern decision support systems, including data warehousing, data mining and knowledge discovery and on- line analytical processing.

Course Code, Title & Description	Prerequisites (Course Code, Title & Description)
This course studies the management of data in a distributed environment. It covers	
the fundamental principles of distributed data management and includes	
distribution design, data integration, distributed query processing and optimization,	
distributed transaction management, and replication. It will also look at how these	
techniques can be adapted to support database management in emerging	
technologies (e.g., parallel systems, peer-to-peer systems, cloud computing).	
CS5425 Big Data Systems for Data Science	CS2102 Database Systems
Data science incorporates varying elements and builds on techniques and theories	The aim of this course is to introduce the fundamental concepts and techniques
from many fields, including statistics, data engineering, data mining, visualization,	necessary for the understanding and practice of design and implementation of
data warehousing, and high-performance computing systems with the goal of	database applications and of the management of data with relational database
extracting meaning from big data and creating data products. Data science needs	management systems. The course covers practical and theoretical aspects of design
advanced computing systems such as Apache Hadoop and Spark to address big data	with entity-relationship model, theory of functional dependencies and normalisation
challenges. In this course, students will learn various computing systems and	by decomposition in second, third and Boyce-Codd normal forms. The course covers
optimization techniques that are used in data science with emphasis on the system	practical and theoretical aspects of programming with SQL data definition and
building and algorithmic optimizations of these techniques.	manipulation sublanguages, relational tuple calculus, relational domain calculus and
	relational algebra.
IS5126 Hands-on with Applied Analytics	
The goal of the course is to bridge the divide between technical skills and business	
applications. Through learning-by-doing, students will engage in a series of guided	
group projects, and a final semester project of their own design. Lectures will cover	
practical skills using the latest tools and techniques, as well as discuss business cases	
and applications. The course will emphasize on the applied nature of data analytics by	
covering a breath of techniques including predictions, unsupervised, supervised, and	
semi-supervised learning, social media analytics, text mining, web mining, and image	
processing.	

Graduate Certificate in Principles and Practice of Secure Systems (SecureSys)

Course Code, Title & Description	Prerequisites (Course Code, Title & Description)
CS5321 Network Security	CS3235 Computer Security
The objective of this course is to introduce students to the various issues that arise in securing the networks, and study the state-of-the-art techniques for addressing these challenges. A number of most damaging attacks on computer systems involve the exploitation of network infrastructure. This course provides an in-depth study of network attack techniques and methods to defend against them. Topics include basic concepts in network security; firewalls and virtual private networks; network intrusion detection; denial of service (DoS); traffic analysis; secure routing protocols; protocol scrubbing; and advanced topics such as wireless network security.	The objective of this course is to provide a broad understanding of computer security with some in-depth discussions on selected topics in system and network security. This course covers the following topics: intrusion detection, DNS security, electronic mail security, authentication, access control, buffer overflow, memory and stack protection, selected topics in application security, for instance, web security, and well-known attacks.
CS5322 Database Security	CS3223 Database Systems Implementation
Database security has a great impact on the design of today's information systems. This course will provide an overview of database security concepts and techniques and discuss new directions of database security in the context of Internet information management. Topics covered include: Access control models for DBMSs, Inference controls, XML database security, Encrypted databases, Digital credentials and PKIs, Trust in open systems, and Peer-to-peer system security.	This course provides an in-depth study of the concepts and implementation issues related to database management systems. It first covers the physical implementation of relational data model, which includes storage management, access methods, query processing, and optimisation. Then it covers issues and techniques dealing with multi-user application environments, namely, transactions, concurrency control and recovery. The third part covers object-database systems that are useful extension of relational databases to deal with complex data types. The last part covers database technologies required for modern decision support systems, including data warehousing, data mining and knowledge discovery and on- line analytical processing.
CS5332 Biometric Authentication	CS2040 Data Structures and Algorithms
Biometrics (such as fingerprint, iris images) are commonly used for authentication. This course covers authentication methods, different types of biometrics, pattern recognition, performance measurement, spoofing attacks, as well as issues such as privacy, user acceptance, and standards compliance. Students will gain a solid understanding of the fundamentals of the technology underlying biometric authentication, and the key issues to be addressed for successful deployment. Both the theoretical and practical aspects of biometrics authentication will be discussed.	This course introduces students to the design and implementation of fundamental data structures and algorithms. The course covers basic data structures (linked lists, stacks, queues, hash tables, binary heaps, trees, and graphs), searching and sorting algorithms, and basic analysis of algorithms.
CS5331 Web Security	CS3235 Computer Security
This course aims to prepare graduate students for understanding the security of the latest web platform and its interplay with operating systems and the cloud	The objective of this course is to provide a broad understanding of computer security with some indepth discussions on selected topics in system and network security.

Course Code, Title & Description	Prerequisites (Course Code, Title & Description)
infrastructure. The topics covered include the design of web browsers and web applications, vulnerabilities in web applications and web browsers, design of web scanners, authentication in web-based platforms, security policies and enforcement mechanisms. This course also covers security topics on the interface between the web platform and the backend systems, such as the underlying database systems and cloud infrastructure.	This course covers the following topics: intrusion detection, DNS security, electronic mail security, authentication, access control, buffer overflow, memory and stack protection, selected topics in application security, for instance, web security, and well-known attacks.
CS5439 Software Security	CS3235 Computer Security
Software engineering processes need to include security considerations in the modern world. This course familiarizes students to security issues in different stages of the software life-cycle. At the end of the course, the students are expected to understand secure programming practices, be able to analyse and check for impact of malicious inputs in programs, and employ specific testing techniques which can help detect software vulnerabilities.	The objective of this course is to provide a broad understanding of computer security with some indepth discussions on selected topics in system and network security. This course covers the following topics: intrusion detection, DNS security, electronic mail security, authentication, access control, buffer overflow, memory and stack protection, selected topics in application security, for instance, web security, and well-known attacks.
	CS2103 Software Engineering
	This course introduces the necessary conceptual and analytical tools for systematic and rigorous development of software systems. It covers four main areas of software development, namely object-oriented system analysis, object-oriented system modelling and design, implementation, and testing, with emphasis on system modelling and design and implementation of software modules that work cooperatively to fulfill the requirements of the system. Tools and techniques for software development, such as Unified Modelling Language (UML), program specification, and testing methods, will be taught. Major software engineering issues such as modularisation criteria, program correctness, and software quality will also be covered.

Graduate Certificate in Machine Learning and Applications (MLA)

Course Code, Title & Description	Prerequisites (Course Code, Title & Description)
CS5242 Neural Networks and Deep Learning	CS3244 Machine Learning
This course provides students with the knowledge of deep neural network and enables	This course introduces basic concepts and algorithms in machine learning and neural
them to apply deep learning methods effectively on real world problems. The course	networks. The main reason for studying computational learning is to make better use
emphasizes on the understanding of the principles of neural networks and deep	of powerful computers to learn knowledge (or regularities) from the raw data. The
learning; practical guidelines and techniques for deep learning; and their applications.	ultimate objective is to build self-learning systems to relieve human from some of
Through assignments and projects, students will design, develop, and evaluate deep	already-too-many programming tasks. At the end of the course, students are expected
learning-based solutions to practical problems, such as those in the areas of computer	to be familiar with the theories and paradigms of computational learning, and capable
vision, bioinformatics, fintech, cybersecurity, and games.	of implementing basic learning systems.
CS5260 Neural Networks and Deep Learning II	CS5242 Neural Networks and Deep Learning
This course is a follow-up to CS5242 and covers advanced topics in neural networks	This course provides students with the knowledge of deep neural network and enables
and deep learning. This course explores the underlying mechanism of a variety of	them to apply deep learning methods effectively on real world problems. The course
different types of learning models: unsupervised, semi-supervised, and adversarial	emphasizes on the understanding of the principles of neural networks and deep
learning models, that are not covered in CS5242. Topics may include: generative	learning; practical guidelines and techniques for deep learning; and their applications.
adversarial networks, adversarial machine	Through assignments and projects, students will design, develop, and evaluate deep
learning, zero-shot learning, geometric deep learning, neural architecture search.	learning-based solutions to practical problems, such as those in the areas of computer
	vision, bioinformatics, fintech, cybersecurity, and games.
CS5339 Theory and Application for Machine Learning	CS3244 Machine Learning
The course aims to provide a broad theoretical understanding of machine learning and	This course introduces basic concepts and algorithms in machine learning and neural
how the theory guides the development of algorithms and applications. Topics	networks. The main reason for studying computational learning is to make better use
covered include the approximation capabilities of common function classes used for	of powerful computers to learn knowledge (or regularities) from the raw data. The
machine learning, such as decision trees, neural networks, and support vector	ultimate objective is to build self-learning systems to relieve human from some of
machines, the sample complexity of learning different function classes and methods	already-too-many programming tasks. At the end of the course, students are expected
of reducing the estimation error such as regularization and model selection, and	to be familiar with the theories and paradigms of computational learning, and capable
computational methods used for learning such as convex optimization, greedy	of implementing basic learning systems.
methods, and stochastic gradient descent.	
IS5006 Intelligent System Deployment	IS4242 Intelligent Systems and Techniques
This course is an in-depth, hands-on, and practical application of the latest intelligence	This course provides a broad coverage of intelligent systems in various industries
systems and the best-practice systems implementation methodology. The course	(through examples of real-world applications) and the tools and techniques used to
describes the decision-making process in businesses today, including the hierarchy of	design such intelligent systems (e.g. data warehousing, data mining and optimization).
decision-making responsibilities to address business problems and challenges.	Applications from several domains such as finance, healthcare, transportation, web
Intelligent systems have the capacity to gather and analyse data, learn from	and retail are discussed. The use of technology to solve business problems (such as

Course Code, Title & Description	Prerequisites (Course Code, Title & Description)
experience, and adapt according to external stimulus. The course includes problem	real-time optimization, personalization, trend discovery and unstructured data
assessment, intelligence techniques and models for decision making and expert	analysis) are described. Software tools to apply these techniques are introduced. The
systems. It will also cover how IT leaders enable business competitiveness with data-	emphasis of the course is on modelling, conceptual understanding of techniques, and
driven strategy.	applications to business problems.
	BT4014 Analytics Driven Design of Adaptive Systems
	To design technology that impacts people – in education, health, business – this
	course introduces methods for creating systems that use data intelligently to improve
	themselves. This requires combining human intelligence (using methods like
	crowdsourcing, collaborative design) with artificial intelligence (discovering which
	technology designs help which people) through designing randomized A/B
	experiments that are collaborative, dynamic, and personalized.
IS5152 Data-Driven Decision Making	ST2334 Probability and Statistics
Data driven decision making improves productivity and profitability of businesses. This	Basic concepts of probability, conditional probability, independence, random
course teaches students decision making techniques based on data analysis. Various	variables, joint and marginal distributions, mean and variance, some common
Machine Learning (ML) techniques for data analysis will be presented. The course also	probability distributions, sampling distributions, estimation and hypothesis testing
discusses aspects related to building an effective model for decision making such as:	based on a normal population. This course is targeted at students who are interested
(i) methods for data preparation such as feature selection, data reduction and sample	in Statistics and are able to meet the pre-requisites. Preclude ME students taking or
selection, (ii) metrics for determining a good model, (iii) visualization of model	have taken ME4273.
performance, (iv) overfitting and its avoidance. Examples of practical business	ST1131 Introduction to Statistics
decision making problems will be used to illustrate the merits of the ML techniques	This course introduces students to the basic concepts and the methods of statistics. A
presented.	computer package is used to enhance learning and to enable students to analyse real
	life data. Topics include descriptive statistics, basic concepts of probability, sampling
	distribution, statistical estimation, hypothesis testing, linear regression. This course is
	targeted at students interested in Statistics who are able to meet the prerequisite. It
	is also an essential course for students in the following programmes: Industrial and
	Systems Engineering (FoE); E-Commerce (SoC); Project & Facilities Management and
	Real Estate (SDE).

Graduate Certificate in Internet of Things (IoT)

Course Code, Title & Description	Prerequisites (Course Code, Title & Description)
CS5272 Embedded Software Design	CG2271 Real-Time Operating Systems
CS5272 Embedded Software Design This course focuses on the design and implementation of software for programmable embedded systems. Embedded computing systems hidden inside everyday electronic devices such as hand-phones, digital cameras etc. are becoming more and more prevalent. However, the heterogeneous nature of the underlying hardware as well as tight constraints on size, cost, power, and timing pose significant challenges to embedded software development. This course presents techniques that address these distinctive characteristics of embedded software implementation. Topics include embedded software development for programmable processors and reconfigurable hardware, component-based design, optimizations for performance, power, code size, operating system issues, and case studies of available systems.	CG2271 Real-Time Operating Systems Real-time systems must respond quickly to inputs from the environment in order to work effectively and safely, and realtime operating systems (RTOS) are a critical part of such systems. In this course the student is exposed to basic RTOS concepts like tasks, scheduling algorithms, RTOS customisation and concurrent real-time programming. By the end of this course a student will not only understand how an RTOS is built, but will also gain practical hands-on experience in customising RTOSs and in writing real-time programs. CS2106 Introduction to Operating Systems This course introduces the basic concepts in operating systems and links it with contemporary operating systems (eg. Unix/Linux and Windows). It focuses on OS structuring and architecture, processes, memory management, concurrency and file systems. Topics include kernel architecture, system calls, interrupts, models of processes, process abstraction and services, scheduling, review of physical memory and paging, caches, working set, deadlock, mutual exclusion, synchronisation mechanisms, data and metadata in file systems, directories and structure, file system abstraction and operations, OS protection mechanisms, and user authentication. CS2103 Software Engineering This course introduces the necessary conceptual and analytical tools for systematic and rigorous development of software systems. It covers four main areas of software development, namely object-oriented system analysis, object-oriented system modelling and design, implementation, and testing, with emphasis on system modelling and design and implementation of software modules that work cooperatively to fulfill the requirements of the system. Tools and techniques for software development, such as Unified Modelling Language (UML), program
	such as modularisation criteria, program correctness, and software quality will also be covered.

Course Code, Title & Description	Prerequisites (Course Code, Title & Description)
CS5321 Network Security	CS3235 Computer Security
The objective of this course is to introduce students to the various issues that arise in	The objective of this course is to provide a broad understanding of computer security
securing the networks, and study the state-of-the-art techniques for addressing	with some in-depth discussions on selected topics in system and network security.
these challenges. A number of most damaging attacks on computer systems involve	This course covers the following topics: intrusion detection, DNS security, electronic
the exploitation of network infrastructure. This course provides an in-depth study of	mail security, authentication, access control, buffer overflow, memory and stack
network attack techniques and methods to defend against them. Topics include	protection, selected topics in application security, for instance, web security, and
basic concepts in network security; firewalls and virtual private networks; network	well-known attacks.
intrusion detection; denial of service (DoS); traffic analysis; secure routing protocols;	
protocol scrubbing; and advanced topics such as wireless network security.	
CS5422 Wireless Networking	CS2105 Introduction to Computer Networks
This course aims to provide solid foundation for students in the area of wireless	This course aims to provide a broad introduction to computer networks and network
networks and introduces students to the emerging area of cyber-physical-	application programming. It covers the main concepts, the fundamental principles,
system/Internet-of-Things. The course will cover wireless networking across all	and the high-level workings of important protocols in each of the Internet protocol
layers of the networking stack including physical, link, MAC, routing and application	layer. Topics include the Web and Web applications, DNS services, socket
layers. Different network technologies with different characteristic will also be	programming, reliable protocols, transport and network layer protocols, secure
covered, including cellular networks, Wi-Fi, Bluetooth and ZigBee. Some key	communication, LAN, and data communication. Practical assignments and hands on
concepts that cut across all layers and network types are mobility management,	exercises expose students to network application programming and various
energy efficiency, and integration of sensing and communications. The course	networking tools and utilities.
emphasizes on exposing students to practical network system issues through	
building software prototypes.	
IS5451 AIoT Solutions and Development	
AIoT (Artificial Intelligence of Things) is the integration of Artificial Intelligence (AI)	
technologies with Internet of Things (IoT) infrastructure. AloT aims to create systems	
that can complete a set of tasks or make decisions autonomously and intelligently	
through learning from data. Such smart systems can drive efficiency, effectiveness	
and innovation across a wide range of industries such as retail, logistics and	
transportation. Students will learn how to build IoT infrastructure with edge	
computing and cloud computing architectures for collecting sensor data and to apply	
basic machine learning algorithms to these data to train models that power smart	
systems.	

Graduate Certificate in Robotics

Course Code, Title & Description	Prerequisites (Course Code, Title & Description)
CS5242 Neural Networks and Deep Learning	CS3244 Machine Learning
This course provides students with the knowledge of deep neural network and enables them to apply deep learning methods effectively on real world problems. The course emphasizes on the understanding of the principles of neural networks and deep learning; practical guidelines and techniques for deep learning; and their applications. Through assignments and projects, students will design, develop, and evaluate deep learning-based solutions to practical problems, such as those in the areas of computer vision, bioinformatics, fintech, cybersecurity, and games. CS5339 Theory and Application for Machine Learning	This course introduces basic concepts and algorithms in machine learning and neural networks. The main reason for studying computational learning is to make better use of powerful computers to learn knowledge (or regularities) from the raw data. The ultimate objective is to build self-learning systems to relieve human from some of already-too-many programming tasks. At the end of the course, students are expected to be familiar with the theories and paradigms of computational learning, and capable of implementing basic learning systems.
The course aims to provide a broad theoretical understanding of machine learning and how the theory guides the development of algorithms and applications. Topics covered include the approximation capabilities of common function classes used for machine learning, such as decision trees, neural networks, and support vector machines, the sample complexity of learning different function classes and methods of reducing the estimation error such as regularization and model selection, and computational methods used for learning such as convex optimization, greedy methods, and stochastic gradient descent.	
CS5446 AI Planning and Decision Making	CS3243 Introduction to Artificial Intelligence
This course introduces the major concepts and paradigms in planning and decision making in complex environments. It examines issues, challenges, and techniques in problem representation, goal or objective specification, response selection, and action consequence for a wide range of strategic and tactical planning and decision making situations. Topics covered include deterministic and nondeterministic planning, practical planning and acting under resource constraints and uncertainty, expected utility and rational decision making, decision networks, Markov decision processes, elementary game theory, and multiagent planning and decision making. CS5477 3D Computer Vision	The course introduces the basic concepts in search and knowledge representation as well as to a number of sub-areas of artificial intelligence. It focuses on covering the essential concepts in AI. The course covers Turing test, blind search, iterative deepening, production systems, heuristic search, A* algorithm, minimax and alphabeta procedures, predicate and first-order logic, resolution refutation, non-monotonic reasoning, assumption-based truth maintenance systems, inheritance hierarchies, the frame problem, certainly factors, Bayes' rule, frames and semantic nets, planning, learning, natural language, vision, and expert systems and LISP. CS2040 Data Structures and Algorithms
One of the most important capability for robots such as self-driving cars, domestic	This course introduces students to the design and implementation of fundamental
mobile robots, and drones to achieve full autonomy is the ability to perceive the 3D environment. A camera is an excellent choice as the main sensory device for robotic	data structures and algorithms. The course covers basic data structures (linked lists,

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perception because it produces information-rich images, and is lightweight, low cost and requires little or no maintenance. This course covers the mathematical concepts and algorithms that allow us to recover the 3D geometry of the camera motions and the structures in its environment. Topics include projective geometry, camera model, one-/two-/three-/N-View reconstructions and stereo, generalized cameras and nonrigid structure-from-motion.	stacks, queues, hash tables, binary heaps, trees, and graphs), searching and sorting algorithms, and basic analysis of algorithms.
CS5478 Intelligent Robots: Algorithms and Systems	CS3243 Introduction to Artificial Intelligence
This course introduces the core algorithms and system architectures of intelligent robots. It examines the main system components for sensing, decision making, and motion control and importantly, their integration for core robot capabilities, such as navigation and manipulation. It covers the key algorithms for robot intelligence through inference, planning, and learning, and also provides some practical experiences with modern robot systems. A variety of Illustrative examples are given, e.g., self-driving cars, aerial drones, and object manipulation.	The course introduces the basic concepts in search and knowledge representation as well as to a number of sub-areas of artificial intelligence. It focuses on covering the essential concepts in AI. The course covers Turing test, blind search, iterative deepening, production systems, heuristic search, A* algorithm, minimax and alphabeta procedures, predicate and first-order logic, resolution refutation, non-monotonic reasoning, assumption-based truth maintenance systems, inheritance hierarchies, the frame problem, certainly factors, Bayes' rule, frames and semantic nets, planning, learning, natural language, vision, and expert systems and LISP.