



ACM Multimedia  
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2005



# Interactive Art Program 2005

## ACM Multimedia 2005 Interactive Art Program

### Chairs

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### Curatorial Committee

Jeffrey Shaw  
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Australia

Yukiko Shikata  
NTT InterCommunication Center  
Japan

Eugene Tan  
LASALLE-SIA College of the Arts  
Singapore

W. Muench, A. Jaimes, A. Senior

### Technical Program Committee

Please see website.

**Submission:** art exhibition submissions should consist of the following: (1) a **one to two page publishable statement** that includes artistic motivation, project description, and technical details; (2) a project information sheet stating stage of completion of the work and installation requirements; (3) supporting materials (web-links, CDs/DVDs). Do not send original materials.

**Best Paper Awards** will be given with an emphasis on novel uses of multimedia technology.

**Selection Process:** all submissions will be refereed by a committee on the basis of technical quality, relevance, originality, significance, soundness and clarity. Artistic merit will be of special consideration in the exhibition.



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## Call for Papers & Art

ACM Multimedia 2005 is the premier annual multimedia conference, covering all aspects of multimedia computing. The **ACM MM Interactive Art Program** seeks to bring together the arts and multimedia communities to create the stage to explore, discuss, and push the limits for the advancement of both multimedia technology through the arts, and the arts through multimedia technology.

The **Interactive Art Program** will consist of a **conference track** and an **art exhibition**. We invite artists working with digital media and researchers in technical areas to submit their original contributions to the following tracks:

- **Conference track:** we solicit papers describing interactive multimedia art works, tools, applications, and technical approaches for creative uses of multimedia content and technology. Emphasis will be given to novel works that use a rich variety of media and those that are interactive, particularly works that exploit non-conventional human-computer interfaces or sensors in new and emerging areas. We strongly encourage papers with a strong technical content written by artists. Papers may be **long** (10 pages) or **short** (2 to 4 pages). Long papers are presented in front of an audience and short papers are presented in poster format.
- **Multimedia art exhibition: "Presence/Absence."** We seek art works that use multimedia to explore issues of location, relocation and dislocation, particularly where multimedia technology overcomes or reinforces physical presence or separation. The emphasis for the exhibition is on interactive art works that realize powerful artistic concepts using multimedia content and technologies.

Accepted papers will be published in the ACM Multimedia Conference proceedings.

The conference will be held at the Hilton Hotel in Singapore. The art exhibition will be held at the LASALLE-SIA Gallery, Singapore.

### Important Dates

June 20, 2005	Long papers and art exhibition submission deadline.
June 20, 2005	Short papers submission deadline.
August 22, 2005	Notification of acceptance.
August 29, 2005	Camera-ready papers due.

### Registration

Authors whose works are accepted in the conference track **must register and attend the conference**. Artists whose work is selected for the art exhibition are highly encouraged, but **not required** to register and attend the conference. Artists, however, are fully responsible for installation, delivery, and return of artworks. Anyone who attends the conference must register. The exhibition, however, will be open to the public (no registration needed). **Please see website for details.**

<http://acmmm05.comp.nus.edu.sg/artprogram.htm>