

## CS1010 Programming Methodology

### Week 7: Two-dimensional Arrays

It's hard enough to find an error in your code when you're looking for it; it's even harder when you've assumed your code is error-free.  
~ Steve McConnell

#### To students:

- The programs are on the CS1010 website, under "Discussion" page, or you could copy them in your UNIX account, for example, to copy **q1.c**:

```
cp ~cs1010/discussion/prog/week7/q1.c .
```

- Please be reminded that your Mid-semester Test is on **6 Oct (Fri)**! Please look up the CS1010 website, "Term Test" page for more information. Your DL will go through some of last year's mid-semester test questions. Please go through the paper on your own beforehand.

### I. Basics

1. Given the following program **q1.c**

```
#include <stdio.h>
#define MAX_ROW 2
#define MAX_COL 3

void printArray(int [][], int, int);

int main(void) {
    int values[MAX_ROW][MAX_COL];
    int row, col;

    printf("Enter values: \n");
    for (row=0; row<MAX_ROW; row++)
        for (col=0; col<MAX_COL; col++)
            scanf("%d", values[row][col]);

    printf("Array entered contains:\n");
    printArray(values, MAX_ROW, MAX_COL);

    return 0;
}

void printArray(int arr[][], int row_size, int col_size) {
    int row, col;

    for (row=0; row<row_size; row++) {
        for (col=0; col<col_size; col++)
            printf("%d ", arr[row][col]);
        printf("\n");
    }
}
```

- (a) Spot the errors in the program.
- (b) After you have corrected the errors in the program, run it by entering the data in each of the following formats. Do they work? What can you deduce?

```
8 1 2
3 0 9
```

```
8 1
2 3
0 9
```

```
8
1 2 3
0 9
```

```
8
1
2
3
0
9
```

```
8 1 2
3 0 9
```

2. Modify your corrected program for Q1 above by changing the int array into a **char array**, and changing the **%d** format specifier in the **printf()** and **scanf()** statements to **%c**.

Run your program on the following input. Does it work? If not, why and how would you correct the program in a simple way without having to rewrite much of the code?

```
abc
def
```

3. **Manual tracing:** Write the output for each of the code fragments below.

- (a) This is adapted from CS1101 exam paper AY2006/7 Semester 1.  
Trace it out manually before you verify your answer by running **q3a.c**.

```
int sum[4][4], k, m, n;

for (k=0; k<4; k++) sum[k][0] = 1;
for (k=0; k<4; k++) sum[0][k] = 1;

for (m=1; m<4; m++)
    for (n=1; n<4; n++)
        sum[m][n] = sum[m-1][n] + sum[m][n-1];

for (n=1; n<4; n++)
    printf("%d ", sum[3][n]);
printf("\n");
```

(b) This is adapted from CS1101 exam paper AY2008/9 Semester 1.

Trace it out manually before you verify your answer by running **q3b.c**.

```
int array[][3] = { {1,1,1}, {2,2,2}, {3,3,3} };
int i, j;

for (i=0; i<3; i++)
    for (j=0; j<3; j++)
        array[i][j] += array[j][i];

for (i=0; i<3; i++) {
    for (j=0; j<3; j++)
        printf("%d ", array[i][j]);
    printf("\n");
}
```

## II. Programming Exercises

### To students:

The following questions are from Practice Exercises. Your DL may give you additional questions to attempt.

You may want to write many programs on 2D array for practice. The program **random\_2Darray.c** provided might come in handy as it assigns random non-negative integers into a 2D array for you to work on later. You may adapt it.

4. To multiply two matrices A and B, the number of columns in A, let's call it  $n$ , must be the same as the number of rows in B. The resulting matrix has the same number of rows as A and number of columns as B. Hence, multiplying a  $k \times n$  matrix with an  $n \times p$  matrix gives a  $k \times p$  product matrix.

To compute  $C = A \times B$ , where A, B, C are matrices,

$$C_{i,j} = (A_{i,0} \times B_{0,j}) + (A_{i,1} \times B_{1,j}) + \dots + (A_{i,n-1} \times B_{n-1,j})$$

Two examples are shown here:

$$\begin{pmatrix} 1 & 2 & 0 \\ 0 & 1 & 1 \\ 1 & 0 & 1 \end{pmatrix} \times \begin{pmatrix} -1 & 0 & 0 \\ 2 & 1 & 0 \\ 0 & 2 & -1 \end{pmatrix} = \begin{pmatrix} 3 & 2 & 0 \\ 2 & 3 & -1 \\ -1 & 2 & -1 \end{pmatrix} \quad \left| \quad \begin{pmatrix} 2 & 1 & 3 & 2 \\ 3 & 0 & 2 & 1 \end{pmatrix} \times \begin{pmatrix} 3 & 2 & 1 \\ 2 & 2 & 3 \\ 1 & 3 & 0 \\ 2 & 1 & 3 \end{pmatrix} = \begin{pmatrix} 15 & 17 & 11 \\ 13 & 13 & 6 \end{pmatrix}$$

Write a function to perform the product of two matrices. You may assume that a matrix has at most 10 rows and 10 columns.

5. A **square matrix** is a two-dimensional array where the number of rows and columns are the same. Write a program `square_matrix.c` to read in values for an  $n \times n$  square matrix containing integer values, and check whether the matrix is (a) a diagonal matrix, or (b) an upper-triangular matrix.

A **diagonal matrix** is a square matrix in which the elements outside the main diagonal ( $\searrow$ ) are all zeroes, for example:

$$\begin{bmatrix} 3 & 0 & 0 \\ 0 & 4 & 0 \\ 0 & 0 & -2 \end{bmatrix} \quad \begin{bmatrix} 12 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & -5 & 0 \\ 0 & 0 & 0 & 7 \end{bmatrix}$$

An **upper triangular matrix** (or right triangular matrix) is a square matrix  $U$  of the form:

$$U_{ij} = \begin{cases} a_{ij} & \text{for } i \leq j \\ 0 & \text{for } i > j. \end{cases}$$

Written explicitly,

$$U = \begin{bmatrix} a_{11} & a_{12} & \cdots & a_{1n} \\ 0 & a_{22} & \cdots & a_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \cdots & a_{nn} \end{bmatrix}$$

Note that a diagonal matrix is also an upper triangular matrix.

A sample run is shown below. The first line contains a single integer indicating the size of the square matrix,  $n$ . The next  $n \times n$  values are the elements of the matrix. The output is in bold. You may assume that the matrix contains at most 10 rows and 10 columns.

```

5
2 -1 3 4 1
0 7 5 -2 0
0 0 6 0 4
0 0 0 0 8
0 0 0 0 2
Matrix read:
  2  -1  3  4  1
  0  7  5 -2  0
  0  0  6  0  4
  0  0  0  0  8
  0  0  0  0  2
Matrix is not a diagonal matrix.
Matrix is an upper triangular matrix.

```

You may download the incomplete program `square_matrix.c` from the module website (under “CA” → “Discussion”), or copy it over to your directory with this command:

```
cp ~cs1010/discussion/prog/week7/square_matrix.c .
```

Complete the program.

### III. Worksheet

Read up Lab #4 assignment on the module website:

[http://www.comp.nus.edu.sg/~cs1010/3\\_ca/labs.html](http://www.comp.nus.edu.sg/~cs1010/3_ca/labs.html)

A worksheet on Lab #4 Exercise 2 will be given out during the discussion session.