

National University of Singapore
School of Computing
CS1101S: Programming Methodology
Semester I, 2013/2014

Recitation 4
Data Abstraction

JavaScript

1. `pair(a,b)`: makes a pair from `a` and `b`
2. `head(c)`: extracts the value of the first part of the pair `c`
3. `tail(c)`: extracts the value of the second part of the pair `c`
4. `list(a, b, c, ...)`: builds a list of the arguments to the function
5. `length(list)`: returns the number of elements in `list`
6. `list_ref(lst,n)`: returns the n th element of `lst`
7. `append(list1,list2)`: returns a new list consisting of the elements of the first list followed by the elements of the second list. The new list is made from new pairs for the first argument; the second argument (which need not actually be a list) is merely placed at the end of the new structure.
8. `reverse(lst)`: returns new list containing the elements of `lst` in reverse order

Problems:

1. Draw the box-and-pointer diagram for the values of the following expressions. Also give the representation that the JediScript Console uses.

(a) `pair(1,2)`

(b) `pair(1,pair(3,pair(5,[])))`

(c) `pair(pair(pair(3,2),pair(1,0)),[])`

(d) `pair(0,list(1,2))`

(e) `list(pair(1,2),list(4,5),3)`

2. Write JediScript Week 5 expressions that do not use the array syntax `[...]`, whose values will print out like the following.

```
[1, [2, [3, []]]]
[1, [2, 3]]
[[1, [2, []]], [[3, [4, []]], [[5, [6, []]], []]]
```

3. Write expressions using `head` and `tail` that will return 4 when the `lst` is bound to the following values:

(a) `list(7,6,5,4,3,2,1)`

(b) `list(list(7),list(6,5,4),list(3,2),1)`

(c) `list(7,
 list(6,
 list(5,
 list(4,
 list(3,
 list(2,
 list(1))))))`

(d) `list(7,
 list(list(list(6,5,
 list(list(4)),
 3),
 2),
),
 1)`

Note: The key idea in this question is that you have to understand how to translate an expression into a box and pointer diagram and to systematically traverse the box and pointer structure.

4. You found a holiday assignment at the Registrar's Office. Your job is to write a program to help students with their scheduling of classes. You are provided with an implementation of the records for each class as follows:

```
function make_class(number,units) {
    return list(number,units);
}
var get_class_number = head;
function get_class_units(cl) {
    return head(tail(cl));
}
function make_units(lecture,tutorial,lab,homework,prep) {
    return list(lecture,tutorial,lab,homework,prep);
}
var get_units_lecture = head;
function get_units_tutorial(units) {
    return head(tail(units));
}
function get_units_lab(units) {
    return head(tail(tail(units)));
}
function get_units_homework(units) {
    return head(tail(tail(tail(units))));
}
function get_units_prep(units) {
    return head(tail(tail(tail(tail(units)))));
}
function get_class_total_units(cl) {
    var units = get_class_units(cl);
    return get_units_lecture(units) +
           get_units_tutorial(units) +
           get_units_lab(units) +
           get_units_homework(units) +
           get_units_prep(units);
}
function is_same_class(c1,c2) {
    return get_class_number(c1) ===
           get_class_number(c2);
}
```

Each class has a course code and an associated number of credit unit, e.g. for CS1101S, that's 3-2-1-3-3. Your job is now to write a schedule object to represent the sets of classes taken by a student.

- (a) Write a constructor that returns an empty schedule.

```
function empty_schedule() {

}
```

Does it make sense to talk about the order of growth in time and space for this function?

- (b) Write a function that when given a class and a schedule, returns a new schedule including the new class.

```
function add_class(class, schedule) {

}
```

Order of growth in time, space?

- (c) Write a function that computes the total number of units in a schedule.

```
function total_scheduled_units(sched) {

}
```

Order of growth in time, space?

- (d) Write a function that drops a particular class from a schedule.

```
function drop_class(sched, class) {

}
```

Order of growth in time, space?

- (e) Implement a credit limit by taking in a schedule, and removing classes until the total number of units is less than `max_credits`.

```
function credit_limit(sched, max_credits) {

}
```

Order of growth in time, space?

- (f) **Homework 1:** Implement `total_scheduled_units` using higher-order functions `accumulate` and `map`.
- (g) **Homework 2:** Implement an improved version of `credit_limit` that will return a schedule with a total number of units is less than `max_credits`, but with the maximal number of classes. What is the order of growth of your solution? Is that the best you can do?