

National University of Singapore  
School of Computing  
CS1101S: Programming Methodology  
Semester I, 2013/2014

**Recitation 5**  
**Lists and List Processing I**

## JediScript

1. `v1===v2` - returns `true` if `v1` is identical to `v2`. This means they are exactly the same in case of numbers, boolean values or string, or come from the same (function, pair, empty list) creation, in case of function values, pairs and empty lists.
2. `equal(v1, v2)` - returns `true` if `v1` and `v2` enjoy structural equality. This is the case, if they are both the empty list. If they are both pairs, their head and tail need to enjoy structural equality. In all other cases, they must be identical (`===`).
3. `member(object, list)` - returns the first tail of `list` whose head is equal to `obj`, or `false`.

## Problems:

1. Give printed value.

```
equal(1, 1) => true
```

```
equal(0, 1) => false
```

```
equal("foo", "foo") => true
```

```
equal("foo", "bar") => false
```

```
equal(0, "0") => false
```

```
equal(false, false) => true
```

```
equal(false, "false") => false
```

```
equal(pair(1, 2) , pair(1, "2")) => false
```

```
equal(pair(1, 2) , pair(1, 2)) => true
```

```
equal(list(1, 2, 3, 4, 5) , list(1, 2, 3, 4, 5)) => true
```

```
equal(list(list(1,2), list(2,3), list(4,5)), list(list(1,2), list(2,3), list(4,5))) => true
```

```
equal(list(list(1,2), list(2,3), list(4,5)), list(list(1,2), list(2,3))) => false
```

```
equal(list(list(1,2), list(2,3)), list(list(1,2), list(3,2))) => false
```

```

equal(list(), list()) => true

equal(list(), list(1)) => false

equal(list(1), pair(1, [])) => true

```

2. **[SICP Ex 2.38].** The `accumulate` procedure is also known as `fold_right`, because it combines the first element of the sequence with the result of combining all the elements to the right. There is also a `fold_left`, which is similar to `fold_right`, except that it combines elements working in the opposite direction:

```

function fold_left(op, initial, sequence) {
  function iter(result, rest) {
    if(is_empty_list(rest)) {
      return result;
    } else {
      return iter(op(result, head(rest)), tail(rest));
    }
  }
  return iter(initial, sequence);
}

function accumulate(op, initial, sequence) {
  if(is_empty_list(sequence)) {
    return initial;
  } else {
    return op(head(sequence), accumulate(op, initial, tail(sequence)));
  }
}

var fold_right = accumulate;

```

What are the values of

```

function div(x, y) {
  return x / y;
}

```

```

fold_right(div, 1, list(1,2,3)) => 1.5
fold_left(div, 1, list(1,2,3)) => 1/6
fold_right(pair, list(), list(1,2,3)) => [1, [2, [3, []]]]
fold_left(pair, list(), list(1,2,3)) => [[[], 1], 2], 3]

```

Give a property that `op` should satisfy to guarantee that `fold_right` and `fold_left` will produce the same values for any sequence.

Assume that the sequence at hand is  $X = (x_1 x_2 x_3 \dots x_n)$ .

```
fold_right(op, initial, X) => (x1 op (x2 op (x3 op (... (xn op initial) ...))))
```

```
fold_left(op, initial, X) => (((((initial op x1) op x2) op x3) ...) op xn)
```

`op` **should** then be a commutative as well as associative operator (e.g. addition, multiplication, union-set, and intersection-set) to ensure that `fold_left` and `fold_right` return the same values for any sequence.

**Lesson learnt:** be careful in converting a recursive `fold`-like function into its iterative version.