

# 01—Introduction to CS3234; Propositional Calculus

CS 3234: Logic and Formal Systems

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# What is logic?

- 1 the branch of philosophy dealing with forms and processes of thinking, especially those of inference and scientific method,
- 2 a particular system or theory of logic [according to 1].

(from “The World Book Dictionary”)

# Origins of Mathematical Logic

## Greek origins

The ancient Greek formulated rules of logic as *sylogisms*, which can be seen as precursors of formal logic frameworks.

## Example of Syllogism

### Premise

All men are mortal.

### Premise

Socrates is a man.

### Conclusion

Therefore, Socrates is mortal.

# Historical Notes

## Logic traditions in Ancient Greece

**Stoic logic:** Centers on propositional logic; can be traced back to Euclid of Megara (400 BCE)

**Peripatetic logic:** Precursor of predicate logic; founded by Aristototle (384–322 BCE), focus on syllogisms

## Logic Throughout the World

**Indian logic:** Nyaya school of Hindu philosophy, culminating with Dharmakirti (7th century CE), and Gangea Updhyaya of Mithila (13th century CE), formalized inference

**Chinese logic:** Gongsun Long (325–250 BCE) wrote on logical arguments and concepts; most famous is the “White Horse Dialogue”; logic typically rejected as trivial by later Chinese philosophers

**Islamic logic:** Further development of Aristotelian logic, culminating with Algazel (1058–1111 CE)

**Medieval logic:** Aristotelian; culminating with William of Ockham (1288–1348 CE)

**Traditional logic:** Port-Royal Logic, influential logic textbook first published in 1665



## Remarks on Ockham

### Ockham's razor (in his own words)

For nothing ought to be posited without a reason given, unless it is self-evident or known by experience or proved by the authority of Sacred Scripture.

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### Built-in Skepticism

As a result of this *ontological parsimony*, Ockham states that human reason cannot prove the immortality of the soul nor the existence, unity, and infinity of God.

# Propositional Calculus

## Study of atomic propositions

Propositions are built from sentences whose internal structure is not of concern.

## Building propositions

Boolean operators are used to construct propositions out of simpler propositions.

## Example for Propositional Calculus

### Atomic proposition

One plus one equals two.

### Atomic proposition

The earth revolves around the sun.

### Combined proposition

One plus one equals two *and* the earth revolves around the sun.

## Goals and Main Result

### Meaning of formula

Associate meaning to a set of formulas by assigning a value *true* or *false* to every formula in the set.

### Proofs

Symbol sequence that formally establishes whether a formula is always true.

### Soundness and completeness

The set of provable formulas is the same as the set of formulas which are always true.

# Uses of Propositional Calculus

## Hardware design

The production of logic circuits uses propositional calculus at all phases; specification, design, testing.

## Verification

Verification of hardware and software makes extensive use of propositional calculus.

## Problem solving

Decision problems (scheduling, timetabling, etc) can be expressed as satisfiability problems in propositional calculus.



# Predicate Calculus: Central ideas

## Richer language

Instead of dealing with atomic propositions, predicate calculus provides the formulation of statements involving sets, functions and relations on these sets.

## Quantifiers

Predicate calculus provides statements that all or some elements of a set have specified properties.

## Compositionality

Similar to propositional calculus, formulas can be built from composites using logical connectives.

# Programming Language Semantics

The meaning of programs such as

```
if x >= 0 then y := sqrt(x) else y := abs(x)
```

can be captured with formulas of predicate calculus:

$$\forall x \forall y (x' = x \wedge (x \geq 0 \rightarrow y' = \sqrt{x}) \wedge (\neg(x \geq 0) \rightarrow y' = |x|))$$

## Other Uses of Predicate Calculus

**Specification:** Formally specify the purpose of a program in order to serve as input for software design,

**Verification:** Prove the correctness of a program with respect to its specification.

## Example for Specification

Let  $P$  be a program of the form

```
while a <> b do  
  if a > b then a := a - b else a := b - a;
```

The specification of the program is given by the formula

$$\{a \geq 0 \wedge b \geq 0\} P \{a = \text{gcd}(a, b)\}$$

# Theorem Proving and Logic Programming

## Theorem proving

Formal logic has been used to design programs that can automatically prove mathematical theorems.

## Logic programming

Research in theorem proving has led to an efficient way of proving formulas in predicate calculus, called *resolution*, which forms the basis for *logic programming*.

## Other Systems of Logic

### Three-valued logic

A third truth value (denoting “don’t know” or “undetermined”) is often useful.

### Intuitionistic logic

A mathematical object is accepted only if a finite construction can be given for it.

### Temporal logic

Integrates time-dependent constructs such as (“always” and “eventually”) explicitly into a logic framework; useful for reasoning about real-time systems.

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## Style: Broad, elementary, rigorous

**Broad:** Cover a good number of logical frameworks

**Elementary:** Focus on a minimal subset of each framework

**Rigorous:** Cover topics formally, preparing students for advanced studies in logic in computer science



# Method: From Theory to Practice

Cover theory and back it up with practical exercises that apply the theory and give new insights.

# Overview of Module Content

- 1 Traditional logic (1 lectures, including today)
- 2 Propositional calculus (2 lectures)
- 3 Predicate calculus (3 lectures)
- 4 Program Verification (2 lectures)
- 5 Modal Logics (2 lectures)
- 6 Typing (2 lectures; to be confirmed)

# Administrative Matters

- Use `www.comp.nus.edu.sg/~cs3234` and IVLE
- No textbook
- Assignments (one per week, starting next week; marked)
- Coq homework (every 2 weeks)
- Coq quiz (every 2 weeks)
- Discussion forums, announcements, webcast (IVLE)
- Labs (one per week); register!
- Tutorials (one per week); register!