

Notes on tutorial #3 (for week 6) (Feb 13, 2004)

26th February 2004

Q1: Write a small Tcl/Tk student-data-entry application which is a *form* for entering name, matriculation number and one of 10 (fixed) courses, selected using a suitable widget. Your application should have a submit button, which will append the information in a suitable format to a file¹, and then allow you to enter the next record and so on.

Answer: *Something like the following:*

CODE LISTING	tut3q1	Page 1/1
<pre>#!/usr/bin/wish -f frame .name label .name.label -text "Name:" -width 13 -anchor w entry .name.entry -width 40 -textvariable userName pack .name.label .name.entry -side left -expand 1 frame .matric label .matric.label -text "Matric:" -width 13 -anchor w entry .matric.entry -width 40 -textvariable matricID pack .matric.label .matric.entry -side left -expand 1 pack .name .matric -side top frame .left frame .right pack .left .right -side left -expand yes -pady .5c -padx .5c foreach i {cs2101 cs2102 cs2103 cs2104 cs2105} { radiobutton .left.b\$i -text "\$i" -variable course \ -relief flat -value \$i pack .left.b\$i -side top -pady 2 -anchor w } foreach i {cs2106 cs2107 cs2108 cs2109 cs2110} { radiobutton .right.b\$i -text "\$i" -variable course \ -relief flat -value \$i pack .right.b\$i -side top -pady 2 -anchor w } button .b -text "Enter data into File" -command {processit} pack .b -side bottom proc processit {} { global userName global matricID global course set f [open "dbase.db" "a"] puts \$f "set info(\\$count) {{\$userName} {\$matricID} {\$course}}; incr count" close \$f set userName {} set matricID {} set course {} }</pre>		

¹Note that you might want to consider the use of an active file - Instead of putting lines like **"Name", "Add1, Add2, Add3", cs3213** you might instead use lines like **set info(\$current) {{Name} {{Add1} {Add2} {Add3}} {cs3213}** which could then be sourced.

Q2: Formally specify your file format for question Q2 above.

Answer: *The BNF meta-description language may be used:*

```
<dbase>      ::= { <line> }
<line>       ::= <preamble> <name> <matric> <course> <postscript>
<preamble>   ::= "set info($count) {"
<name>      ::= "{" <string> "}"
<matric>    ::= "{" <string> "}"
<course>    ::= "{" <string> "}"
<postscript> ::= ";" incr count\n"
<string>    ::= ....
```

An example of a file in this format is:

```
set info($count) {{dfdsdf} {sfsdfsdf} {cs2107}}; incr count
set info($count) {{dfsdfsdf} {sdfsdfsdf} {cs2107}}; incr count
set info($count) {{sfsdf} {sdfsdfsdf} {cs2107}}; incr count
```

Q3: Write another small Tcl/Tk application which will read in files from your student-data-entry application, allow you to (repeatedly) select a particular course, and then display the students on that particular course.

Answer: *Something like this:*

CODE LISTING	tut3q3	Page 1/1
<pre>#!/usr/bin/wish -f frame .left frame .right pack .left .right -side left -expand yes -pady .5c -padx .5c foreach i {cs2101 cs2102 cs2103 cs2104 cs2105} { radiobutton .left.b\$i -text "\$i" -variable course \ -relief flat -value \$i pack .left.b\$i -side top -pady 2 -anchor w } foreach i {cs2106 cs2107 cs2108 cs2109 cs2110} { radiobutton .right.b\$i -text "\$i" -variable course \ -relief flat -value \$i pack .right.b\$i -side top -pady 2 -anchor w } button .b -text "Display the students" -command {processit} pack .b -side bottom text .log -width 60 -height 10 -relief raised pack .log set count 0; source dbase.db proc processit {} { global course global info global count set i 0 .log delete 0.0 end while {\$i!=\$count} { if {\$course==[lindex \$info(\$i) 2]} { puts stdout [lindex \$info(\$i) 1] \ [lindex \$info(\$i) 0] .log insert end [lindex \$info(\$i) 1] \ [lindex \$info(\$i) 0] .log insert end \n } set i [expr \$i+1] } }</pre>		

Q4: Write a small Tcl/Tk program using a *canvas* that will put a new circle on the canvas when you click the right mouse button, and that each circle can be grabbed and dragged around using the left mouse button.

Answer: *The following code does it.*

CODE LISTING	tut3q4	Page 1/1
<pre>#!/usr/bin/wish -f canvas .net -width 400 -height 200; pack .net bind .net <ButtonPress-3> {makenode %x %y} set nodes 0 proc makenode {x y} { global nodes incr nodes set x1 [expr "\$x-10"]; set y1 [expr "\$y-10"] set x2 [expr "\$x+10"]; set y2 [expr "\$y+10"] .net create oval \$x1 \$y1 \$x2 \$y2 -tag node\$nodes -fill red .net bind node\$nodes <ButtonPress-1> "beginmove %x %y" .net bind node\$nodes <B1-Motion> "domove node\$nodes %x %y" } proc beginmove {x y} { global oldx oldy set oldx \$x; set oldy \$y } proc domove {item x y} { global oldx oldy .net move \$item [expr "\$x - \$oldx"] [expr "\$y - \$oldy"] set oldx \$x; set oldy \$y }</pre>		