CS5245 Vision and Graphics for Special Effects Project Proposal

Title

Super Star

Group Members

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The Story Summary

In this story, a badminton player duplicate himself into two halves and played together to compete with other players.

Special Effect

Dynamic object replacement in a continuous dynamic scene.

Input

A video sequence taken in the Multi Purpose Sports Hall. The camera is fixed at the back corner of the badminton field, and two players (Roger and Song Zhiyuan) are playing badminton against another guy (Dong Feng).

Another video sequence of Roger playing badminton. He tries to imitate the action of Song Zhiyuan's in the first video sequence.

Output

A composed video that Song Zhiyuan in the first video sequence is replaced by Roger in the second video sequence.

Method

- 1. The motion of the replaced person in the first video sequence is tracked and replaced with the corresponding background.
- 2. The person in the second video sequence is tracked and distilled from the frames.
- 3. The position of the racquet is tracked in both video frames so that the person in step two can be put into the right position in the video from step one.
- 4. The moving badminton ball is tracked and replaced in some frames to guarantee that the whole scene seems seamless.

Story Board

(see Appendix 1)

Roger is a badminton player in Team NUS. But one day he meet with a competitor named Dong Feng.

Dong Feng is so strong that Roger seems to have no chance to win.

Roger got angry. He duplicates himself into two.

Dong Feng cannot defeat two Rogers. Roger wins finally.

Task Breakdown

	Tan Kok Chuen, Roger	Li Hao	Song Zhiyuan
Directing			√
Shooting video		√	
Acting	√		√
Video editing	√		
Motion tracking	√	√	√
Computer graphics	√	√	√
Image registration	√	√	√
Digital composition	√	√	√

Schedule

Februray 10	Finalize the story board, shooting scenes, special effect and related	
	techniques. Finish proposal.	
February 15	Finish shooting the video.	
February 28	Finish segmenting the required object in all video sequences.	
March 8	Project progress report.	
March 27	The demo version of output video.	
March 29	Submit Project progress update.	
April 3	Increasing the quality of output video.	
April 5	Finalized Version of video out.	
April 12	Project presentation	

Appendix 1



