

07—Program Verification

CS 5209: Foundation in Logic and AI

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- 1 Core Programming Language
- 2 Hoare Triples; Partial and Total Correctness
- 3 Proof Calculus for Partial Correctness

Motivation

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- Problems with this *model checking* approach:
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 - Satisfaction/validity becomes undecidable.
- In this lecture, we cover a proof-based framework for program verification.

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Property-oriented not using full specification

Application domain fixed to sequential programs using integers

Interleaved with development rather than a-posteriori
verification

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Time-to-market. Verification prevents/catches bugs and can reduce development time

Reuse. Clear specification provides basis for reuse

Certification. Verification is required in safety-critical domains such as nuclear power stations and aircraft cockpits

Framework for Software Verification

Convert informal description R of *requirements* for an application domain into formula ϕ_R .

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Each step provides risks and opportunities.

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- Real-world languages are quite large; many features and constructs
- Verification framework would exceed time we have in CS5209
- Theoretical constructions such as Turing machines or lambda calculus are too far from actual applications; too low-level
- Idea: use subset of Pascal/C/C++/Java
- Benefit: we can study useful “realistic” examples

Expressions in Core Language

Expressions come as arithmetic expressions E :

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Where are the other comparisons, for example $==$?

Commands in Core Language

Commands cover some common programming idioms.
Expressions are components of commands.

$$C ::= x = E \mid C; C \mid \text{if } B \{C\} \text{ else } \{C\} \mid \text{while } B \{C\}$$

Example

Consider the factorial function:

$$\begin{aligned} 0! &\stackrel{\text{def}}{=} 1 \\ (n+1)! &\stackrel{\text{def}}{=} (n+1) \cdot n! \end{aligned}$$

We shall show that after the execution of the following Core program, we have $y = x!$.

```
y = 1;
```

```
z = 0;
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while (z != x) { z = z + 1; y = y * z; }
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while ($z \neq x$) { $z = z + 1; y = y * z;$ }

- We need to be able to say that at the end, y is $x!$

Example

$y = 1;$

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while ($z \neq x$) { $z = z + 1; y = y * z;$ }

- We need to be able to say that at the end, y is $x!$
- That means we require a *post-condition* $y = x!$

Example

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y = 1;
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while (z != x) { z = z + 1; y = y * z; }
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- Do we need pre-conditions, too?

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Example

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- Do we need pre-conditions, too?
Yes, they specify what needs to be the case before execution.
Example: $x > 0$
- Do we have to prove the postcondition in one go?
No, the postcondition of one line can be the pre-condition of the next!

Assertions on Programs

Shape of assertions

$$\langle \phi \rangle P \langle \psi \rangle$$

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Informal meaning

If the program P is run in a state that satisfies ϕ , then the state resulting from P 's execution will satisfy ψ .

(Slightly Trivial) Example

Informal specification

Given a positive number x , the program P calculates a number y whose square is less than x .

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Example for P

$$y = 0$$

Our first Hoare triple

$$(x > 0) y = 0 (y \cdot y < x)$$

(Slightly Less Trivial) Example

Same assertion

$$(x > 0) \ P \ (y \cdot y < x)$$

Another example for P

```
y = 0;  
while (y * y < x) {  
    y = y + 1;  
}  
y = y - 1;
```

Recall: Models in Predicate Logic

Definition

Let \mathcal{F} contain function symbols and \mathcal{P} contain predicate symbols. A model \mathcal{M} for $(\mathcal{F}, \mathcal{P})$ consists of:

- 1 A non-empty set A , the *universe*;
- 2 for each nullary function symbol $f \in \mathcal{F}$ a concrete element $f^{\mathcal{M}} \in A$;
- 3 for each $f \in \mathcal{F}$ with arity $n > 0$, a concrete function $f^{\mathcal{M}} : A^n \rightarrow A$;
- 4 for each $P \in \mathcal{P}$ with arity $n > 0$, a set $P^{\mathcal{M}} \subseteq A^n$.

Recall: Satisfaction Relation

The model \mathcal{M} satisfies ϕ with respect to environment l , written $\mathcal{M} \models_l \phi$:

- in case ϕ is of the form $P(t_1, t_2, \dots, t_n)$, if the result (a_1, a_2, \dots, a_n) of evaluating t_1, t_2, \dots, t_n with respect to l is in $P^{\mathcal{M}}$;
- in case ϕ has the form $\forall x\psi$, if the $\mathcal{M} \models_{l[x \mapsto a]} \psi$ holds for all $a \in A$;
- in case ϕ has the form $\exists x\psi$, if the $\mathcal{M} \models_{l[x \mapsto a]} \psi$ holds for some $a \in A$;

Recall: Satisfaction Relation (continued)

- in case ϕ has the form $\neg\psi$, if $\mathcal{M} \models_I \psi$ does not hold;
- in case ϕ has the form $\psi_1 \vee \psi_2$, if $\mathcal{M} \models_I \psi_1$ holds or $\mathcal{M} \models_I \psi_2$ holds;
- in case ϕ has the form $\psi_1 \wedge \psi_2$, if $\mathcal{M} \models_I \psi_1$ holds and $\mathcal{M} \models_I \psi_2$ holds; and
- in case ϕ has the form $\psi_1 \rightarrow \psi_2$, if $\mathcal{M} \models_I \psi_1$ holds whenever $\mathcal{M} \models_I \psi_2$ holds.

Hoare Triples

Definition

An assertion of the form $(\phi) P (\psi)$ is called a Hoare triple.

- ϕ is called the precondition, ψ is called the postcondition.
- A state of a Core program P is a function I that assigns each variable x in P to an integer $I(x)$.
- A state I satisfies ϕ if $\mathcal{M} \models_I \phi$, where \mathcal{M} contains integers and gives the usual meaning to the arithmetic operations.
- Quantifiers in ϕ and ψ bind only variables that do *not* occur in the program P .

Example

Let $I(x) = -2$, $I(y) = 5$ and $I(z) = -1$. We have:

- $I \models \neg(x + y < z)$
- $I \not\models y = x \cdot z < z$
- $I \not\models \forall u(y < u \rightarrow y \cdot z < u \cdot z)$

Partial Correctness

Definition

We say that the triple $(\phi) P (\psi)$ is *satisfied under partial correctness* if, for all states which satisfy ϕ , the state resulting from P 's execution satisfies ψ , provided that P terminates.

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Notation

We write $\models_{\text{par}} (\phi) P (\psi)$.

Extreme Example

$(\phi) \text{ while true } \{ x = 0; \} (\psi)$

holds for all ϕ and ψ .

Total Correctness

Definition

We say that the triple $(\phi) P (\psi)$ is *satisfied under total correctness* if, for all states which satisfy ϕ , P is guaranteed to terminate and the resulting state satisfies ψ .

Notation

We write $\models_{\text{tot}} (\phi) P (\psi)$.

Back to Factorial

Consider `Fac1`:

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where

- $\models_{\text{par}} (\phi) P (\psi)$ holds whenever $\vdash_{\text{par}} (\phi) P (\psi)$ (correctness), and
- $\vdash_{\text{par}} (\phi) P (\psi)$ holds whenever $\models_{\text{par}} (\phi) P (\psi)$ (completeness).

Rules for Partial Correctness

$$\frac{(\phi) C_1 (\eta) \quad (\eta) C_2 (\psi)}{(\phi) C_1; C_2 (\psi)} \text{[Composition]}$$

Rules for Partial Correctness (continued)

$$\frac{}{(\llbracket x \rightarrow E \rrbracket \psi) \ x = E \ (\psi)} \text{[Assignment]}$$

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we can prove:

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- $(2 = 4) \ P \ (x = 4)$
- $(2 = y) \ P \ (x = y)$
- $(2 > 0) \ P \ (x > 0)$

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Using

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we can prove:

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- $(x + 1 = y) \ P \ (x = y)$

Rules for Partial Correctness (continued)

$$\frac{(\phi \wedge B) C_1 (\psi) \quad (\phi \wedge \neg B) C_2 (\psi)}{(\phi) \text{ if } B \{ C_1 \} \text{ else } \{ C_2 \} (\psi)} \text{[If-statement]}$$

Rules for Partial Correctness (continued)

$$\frac{(\phi \wedge B) C_1 (\psi) \quad (\phi \wedge \neg B) C_2 (\psi)}{(\phi) \text{ if } B \{ C_1 \} \text{ else } \{ C_2 \} (\psi)} \text{[If-statement]}$$

$$\frac{(\psi \wedge B) C (\psi)}{(\psi) \text{ while } B \{ C \} (\psi \wedge \neg B)} \text{[Partial-while]}$$

Rules for Partial Correctness (continued)

$$\frac{\vdash_{AR} \phi' \rightarrow \phi \quad (\phi) \mathbf{C} (\psi) \quad \vdash_{AR} \psi \rightarrow \psi'}{(\phi') \mathbf{C} (\psi')} \text{[Implied]}$$

Next Week

- Lecture 8: Total Correctness; Programming by Contract; Semantics of Hoare Logic