National University of Singapore
School of Computing
CS3243: Foundations of Artificial Intelligence
Solutions for Tutorial 4

## Readings: AIMA Chapter 5

1. Consider the $\mathrm{AC}-3$ ( csp ) algorithm (reproduced below), can the last line "add ( $X_{k}, X_{i}$ ) to queue" be replaced with "if $X_{k} \neq X j$ then add ( $X_{k}, X_{i}$ ) to queue"? Justify your answer.
function AC-3 (csp) returns the CSP, possibly with reduced domains
inputs: csp, a binary CSP with variables $\left\{X_{1}, X_{2}, \ldots, X_{n}\right\}$
local variables: queue, a queue of arcs, initially all the arcs in csp
while queue is not empty do $\left(X_{i}, X_{j}\right) \leftarrow$ Remove-First (queue) if Remove-Inconsistent-Values $\left(X_{i}, X_{j}\right)$ then for each $X_{k}$ in Neighbors $\left[X_{i}\right]$ do
$\operatorname{add}\left(X_{k}, X_{i}\right)$ to queue
function Remove-Inconsistent-Values $\left(X_{i}, X_{j}\right)$ returns true iff succeeds
removed $\leftarrow$ false
for each $x$ in Domain $\left[X_{i}\right]$ do
if no value $y$ in Domain $\left[X_{j}\right]$ allows $(x, y)$ to satisfy the constraint $X_{i} \leftrightarrow X_{j}$ then delete $x$ from Domain $\left[X_{i}\right]$; removed $\leftarrow$ true
return removed

Yes.
Case (1): $\left(X_{j}, X_{i}\right)$ has not been processed. In this case, $\left(X_{j}, X_{i}\right)$ is in queue and there is no need to add it.

Case (2): ( $X_{j}, X_{i}$ ) has been processed and some domain value(s) of $X_{i}$ has just been removed. None of the deleted values $x i$ in the domain of $X i$ is such that there is some value $x_{j}$ in the domain of $X_{j}$ and $\left(x_{i}, x_{j}\right)$ satisfy the constraint between $X_{i}$ and $X_{j}$. Hence there is no need to add the arc $\left(X_{j}, X_{i}\right)$ to queue, since there is no $x_{j}$ that can be removed because of the removal of the just deleted $x_{i}$.
2. Consider the following constraint satisfaction problem:

Variables:

$$
A, B, C
$$

Domains:

$$
D_{A}=D_{B}=D_{C}=\{0,1,2,3,4\}
$$

Constraints:

$$
\begin{aligned}
& A=B+1 \\
& B=2 C
\end{aligned}
$$

Construct a constraint graph for this problem. Show a trace of the AC-3 algorithm on this problem. Assume that initially, the arcs in queue are in the order $\{(A, B),(B, A),(B, C),(C, B)\}$. Constraint Graph:


Original domains:

$$
D_{A}=D_{B}=D_{C}=\{0,1,2,3,4\}
$$

Content of queue and domain of variables at the end of each iteration:

| New DV | queue |
| :---: | :---: |
|  | $(A, B)(B, A)(B, C)(C, B)$ |
| $D_{A}=\{1,2,3,4\}$ | $(B, A)(B, C)(C, B)$ |
| $D_{B}=\{0,1,2,3\}$ | $(B, C)(C, B)$ |
| $D_{B}=\{0,2\}$ | $(C, B)(A, B)$ |
| $D_{C}=\{0,1\}$ | $(A, B)$ |
| $D_{A}=\{1,3\}$ |  |

Allowable domain values:

$$
\begin{aligned}
& D_{A}=\{1,3\} \\
& D_{B}=\{0,2\} \\
& D_{C}=\{0,1\}
\end{aligned}
$$

3. Consider the 4 -queens problem on a $4 \times 4$ chess board. Suppose the leftmost column is column 1 , and the topmost row is row 1 . Let $Q_{i}$ denote the row number of the queen in column $i$, $i=1,2,3,4$. Assume that variables are assigned in the order $Q_{1}, Q_{2}, Q_{3}, Q_{4}$, and the domain values of $Q_{i}$ are tried in the order $1,2,3,4$. Show a trace of the backtracking algorithm with forward checking to solve the 4 -queens problem.
The following is the trace of the search tree:

4. Show a trace of the backtracking algorithm with forward checking to solve the cryptarithmetic problem shown in Figure 1. Use the most constrained variable heuristic, and assume that the domain values (digits) are tried in ascending order (i.e., $0,1,2, \cdots$ ).


Figure 1: Cryptarithmetic puzzle.

The following is the trace:

| Assignments |  |  |  |  |  |  |  |  | Remarks |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| X1=0 | X2=0 | X3=0 |  |  |  |  |  |  | X1, X2, X3 are the most constrained variables. $X 3=0$ forces $F=0$, which is not possible. |
|  |  | X3=1 | $F=1$ | $T=2$ |  |  |  |  | $T$ is the most constrained variable, with domain $=\{2,, 9\}$, whereas the remaining variables have domain $=\{0,2,, 9\} . T=2$ results in no satisfying value for $O$. |
|  |  |  |  | $T=3$ |  |  |  |  | $T=3$ results in no satisfying value for $O$. |
|  |  |  |  | $T=4$ |  |  |  |  | $T=4$ results in no satisfying value for $O$. |
|  |  |  |  | $T=5$ | $O=0$ |  |  |  | $T=5$ uniquely determines the value for $O$. Fail since $R$ has no satisfying value. |
|  |  |  |  | $T=6$ | $O=2$ | $R=4$ | $W=0$ |  | $T=6$ uniquely determines the value for $O$ and $R$. Fail since there is no satisfying value for $U$. |
|  |  |  |  |  |  |  | $W=3$ |  | Fail since there is no satisfying value for $U$. |
|  |  |  |  |  |  |  | $W=5$ |  | Fail since there is no satisfying value for $U$. |
|  |  |  |  |  |  |  | $W=7$ |  | Fail since there is no satisfying value for $U$. |
|  |  |  |  |  |  |  | $W=8$ |  | Fail since there is no satisfying value for $U$. |
|  |  |  |  |  |  |  |  |  | Fail since there is no satisfying value for $U$. |
|  |  |  |  | $T=7$ | $O=4$ | $R=8$ | $W=0$ |  | uniquely determines the value for $O$ and $R$. Fail since there is no satisfying value for $U$. |
|  |  |  |  |  |  |  | $W=2$ |  | Fail since there is no satisfying value for $U$. |
|  |  |  |  |  |  |  | $W=3$ | $U=6$ | Succeeds! |

