

# Introduction to Information Retrieval

<http://informationretrieval.org>

## IIR 6: Scoring, Term Weighting, The Vector Space Model

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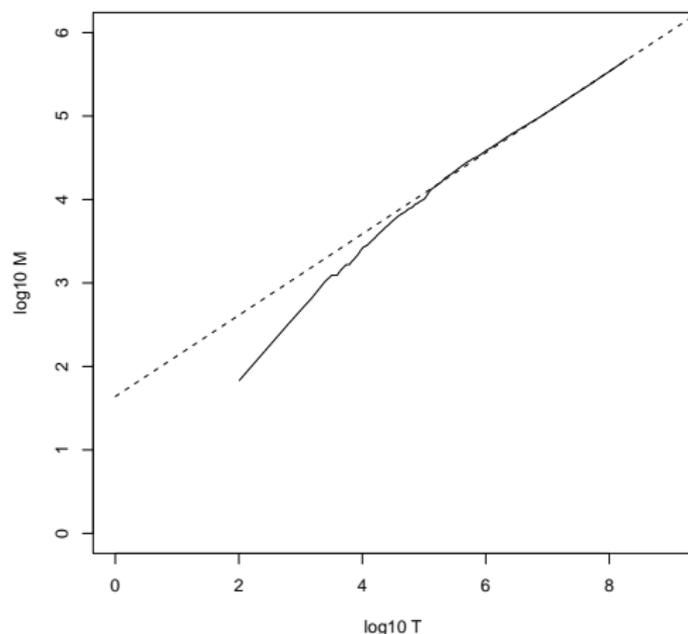
# Overview

- 1 Recap
- 2 Term frequency
- 3 tf-idf weighting
- 4 The vector space

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# Heaps' law

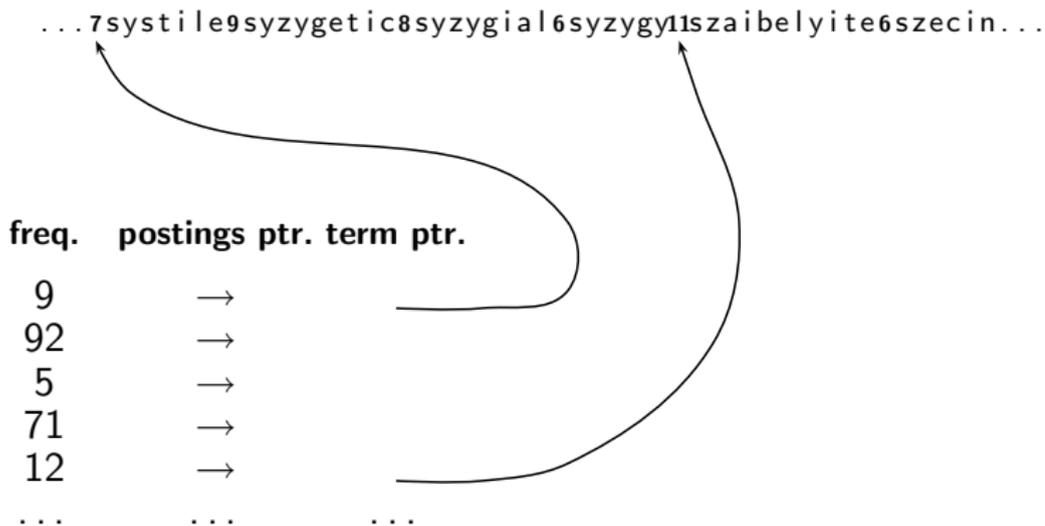


Vocabulary size  $M$  as a function of collection size  $T$  (number of tokens) for Reuters-RCV1. For these data, the dashed line  $\log_{10} M = 0.49 * \log_{10} T + 1.64$  is the best least squares fit. Thus,  $M = 10^{1.64} T^{0.49}$  and  $k = 10^{1.64} \approx 44$  and  $b = 0.49$ .

# Zipf's law

- Zipf's law: The  $i^{\text{th}}$  most frequent term has frequency proportional to  $1/i$ .
- $cf_i \propto \frac{1}{i}$
- $cf$  is collection frequency: the number of occurrences of the term in the collection.
- So if the most frequent term (*the*) occurs  $cf_1$  times, then the second most frequent term (*of*) has  $cf_1/2$  occurrences, ...
- ... the third most frequent term (*and*) has  $cf_1/3$  occurrences etc.
- About half of all vocabulary terms occur **only once** in the collection. (hapax legomena)
- Zipf's law is an example of a power law.

# Dictionary as a string with blocking



# Variable byte (VB) code

- Dedicate 1 bit (high bit) to be a **continuation bit**  $c$ .
- If the gap  $G$  fits within 7 bits, binary-encode it in the 7 available bits and set  $c = 1$ .
- Else: set  $c = 0$ , encode high-order 7 bits and then use one or more additional bytes to encode the lower order bits using the same algorithm.

# Gamma codes for gap encoding

- You can get even more compression with **bitlevel** code.
- Gamma code is the best known of these.
- Represent a gap  $G$  as a pair of **length** and **offset**.
- Offset is the gap in binary, with the leading bit chopped off.
- For example  $13 \rightarrow 1101 \rightarrow 101$
- Length is the length of offset.
- For 13 (offset 101), this is 3.
- Encode length in **unary** code: 1110.
- Gamma code of 13 is the concatenation of length and offset: 1110101.

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- Most users don't want to wade through 1000s of results.
- This is particularly true of web search.

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- With a ranked list of documents it does not matter how large the retrieved set is.

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- This score measures how well document and query “match”.

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- We will look at a number of alternatives for doing this.

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- Always assigns a number between 0 and 1.

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- Later in this lecture, we'll use  $|A \cap B| / \sqrt{|A \cup B|}$  (cosine) ...
- ... instead of  $|A \cap B| / |A \cup B|$  (Jaccard) for length normalization.

# Recall: Binary incidence matrix

	Anthony and Cleopatra	Julius Caesar	The Tempest	Hamlet	Othello	Macbeth	...
ANTHONY	1	1	0	0	0	1	
BRUTUS	1	1	0	1	0	0	
CAESAR	1	1	0	1	1	1	
CALPURNIA	0	1	0	0	0	0	
CLEOPATRA	1	0	0	0	0	0	
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Each document is represented by a **binary vector**  $\in \{0, 1\}^{|V|}$ .

# From now on, we will use the frequencies of terms

	Anthony and Cleopatra	Julius Caesar	The Tempest	Hamlet	Othello	Macbeth	...
ANTHONY	157	73	0	0	0	1	
BRUTUS	4	157	0	2	0	0	
CAESAR	232	227	0	2	1	0	
CALPURNIA	0	10	0	0	0	0	
CLEOPATRA	57	0	0	0	0	0	
MERCY	2	0	3	8	5	8	
WORSER	2	0	1	1	1	5	
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- For now: bag of words model

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matching-score =  $\sum_{t \in q \cap d} (1 + \log \text{tf}_{t,d})$
- The score is 0 if none of the query terms is present in the document.

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- We will use document frequency to factor this into computing the matching score.
- The document frequency is **the number of documents in the collection that the term occurs in**.

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- $\text{idf}$  is a measure of the **informativeness** of the term.
- We use  $\log N/df_t$  instead of  $N/df_t$  to “dampen” the effect of  $\text{idf}$ .

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- We define the **idf weight** of term  $t$  as follows:

$$\text{idf}_t = \log_{10} \frac{N}{df_t}$$

- $\text{idf}$  is a measure of the **informativeness** of the term.
- We use  $\log N/df_t$  instead of  $N/df_t$  to “dampen” the effect of  $\text{idf}$ .
- So we use the log transformation for both term frequency and document frequency.

# Examples for idf

Compute  $\text{idf}_t$  using the formula:  $\text{idf}_t = \log_{10} \frac{1,000,000}{\text{df}_t}$

term	$\text{df}_t$	$\text{idf}_t$
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animal	100	
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- idf has no effect on ranking for one-term queries.
- Questions about idf?

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- The collection frequency of  $t$  is the number of tokens of  $t$  in the collection where we count multiple occurrences.

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- This example suggests that df is better for weighting than cf.

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- Note: the “-” in tf-idf is a hyphen, not a minus sign!
- Alternative names: tf.idf, tf x idf

# Summary: tf-idf

- Assign a tf-idf weight for each term  $t$  in each document  $d$ :  
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# Term, collection and document frequency

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# Outline

- 1 Recap
- 2 Term frequency
- 3 tf-idf weighting
- 4 The vector space**

Binary  $\rightarrow$  count  $\rightarrow$  weight matrix

	Anthony and Cleopatra	Julius Caesar	The Tempest	Hamlet	Othello	Macbeth	...
ANTHONY	5.25	3.18	0.0	0.0	0.0	0.35	
BRUTUS	1.21	6.10	0.0	1.0	0.0	0.0	
CAESAR	8.59	2.54	0.0	1.51	0.25	0.0	
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- Very high-dimensional: tens of millions of dimensions when you apply this to a web search engine
- This is a very sparse vector - most entries are zero.

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- proximity = similarity
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- Recall: We're doing this because we want to get away from the you're-either-in-or-out Boolean model.
- Instead: rank more relevant documents higher than less relevant documents

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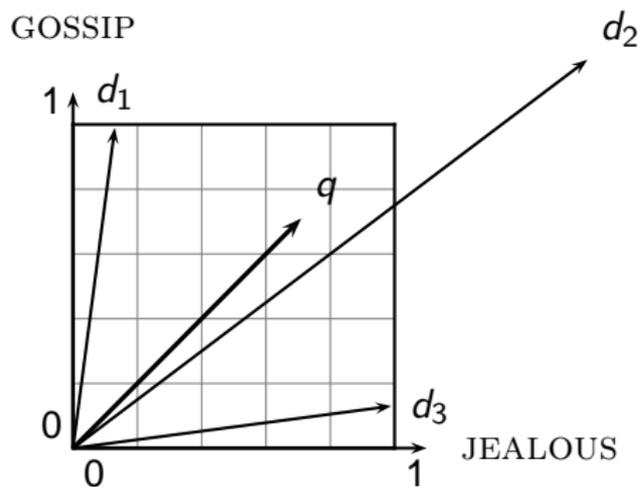
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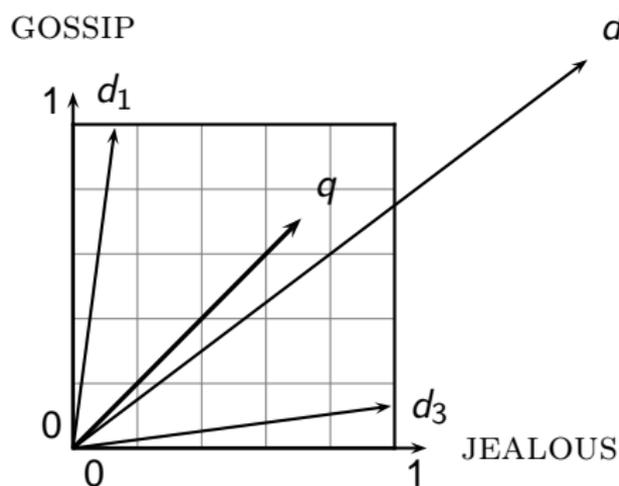
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- Euclidean distance is a bad idea . . .
- . . . because Euclidean distance is **large** for vectors **of different lengths**.

# Why distance is a bad idea

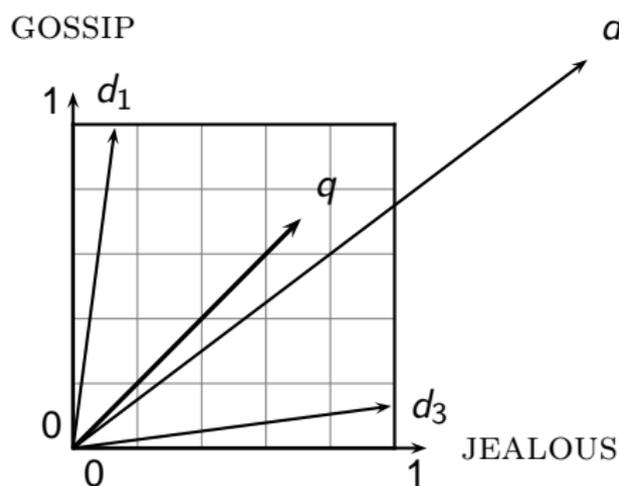


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Questions about basic vector space setup?

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- “Semantically”  $d$  and  $d'$  have the same content.
- The angle between the two documents is 0, corresponding to maximal similarity.
- The Euclidean distance between the two documents can be quite large.

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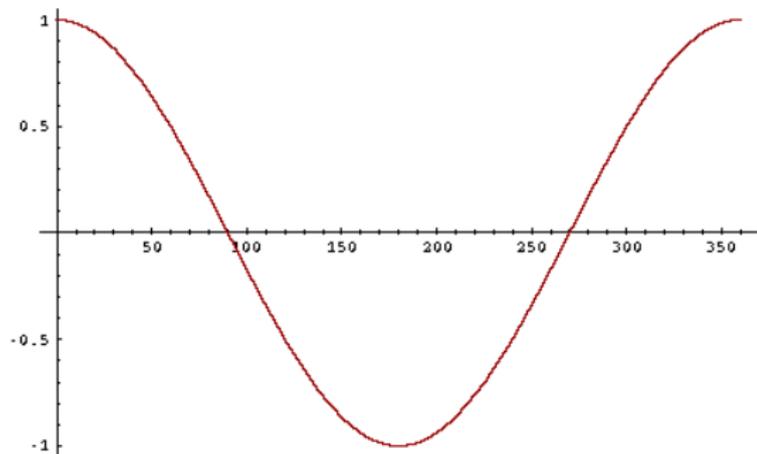
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- Cosine is a monotonically decreasing function of the angle for the interval  $[0^\circ, 180^\circ]$

# Cosine



What about angles  $> 180^\circ$ ?

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- As a result, longer documents and shorter documents have weights of the same order of magnitude.
- Effect on the two documents  $d$  and  $d'$  ( $d$  appended to itself) from earlier slide: they have **identical vectors** after length-normalization.

# Cosine similarity between query and document

$$\cos(\vec{q}, \vec{d}) = \text{SIM}(\vec{q}, \vec{d}) = \frac{\vec{q} \cdot \vec{d}}{|\vec{q}| |\vec{d}|} = \frac{\sum_{i=1}^{|\mathcal{V}|} q_i d_i}{\sqrt{\sum_{i=1}^{|\mathcal{V}|} q_i^2} \sqrt{\sum_{i=1}^{|\mathcal{V}|} d_i^2}}$$

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- This is the cosine similarity of  $\vec{q}$  and  $\vec{d}$  . . . . . or, equivalently, the cosine of the angle between  $\vec{q}$  and  $\vec{d}$ .

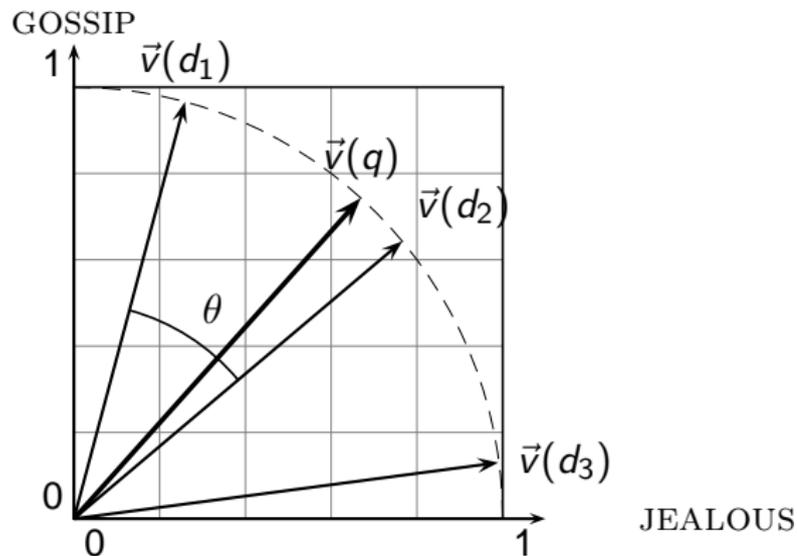
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## Cosine similarity illustrated



# Cosine: Example

How similar are  
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term frequencies (counts)

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(To simplify this example, we don't do idf weighting.)

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JEALOUS	2.0	1.85	2.04
GOSSIP	1.30	0	1.78
WUTHERING	0	0	2.58

log frequency weighting  
& cosine normalization

term	SaS	PaP	WH
AFFECTION	0.789	0.832	0.524
JEALOUS	0.515	0.555	0.465
GOSSIP	0.335	0.0	0.405
WUTHERING	0.0	0.0	0.588

- $\cos(\text{SaS}, \text{PaP}) \approx 0.789 * 0.832 + 0.515 * 0.555 + 0.335 * 0.0 + 0.0 * 0.0 \approx 0.94$ .
- $\cos(\text{SaS}, \text{WH}) \approx 0.79$
- $\cos(\text{PaP}, \text{WH}) \approx 0.69$
- Why do we have  $\cos(\text{SaS}, \text{PaP}) > \cos(\text{SAS}, \text{WH})$ ?

# Computing the cosine score

COSINESCORE( $q$ )

```

1  float Scores[N] = 0
2  float Length[N]
3  for each query term  $t$ 
4  do calculate  $w_{t,q}$  and fetch postings list for  $t$ 
5     for each pair( $d, tf_{t,d}$ ) in postings list
6     do Scores[d] +=  $w_{t,d} \times w_{t,q}$ 
7  Read the array Length
8  for each  $d$ 
9  do Scores[d] = Scores[d]/Length[d]
10 return Top  $K$  components of Scores[]

```

# Components of tf-idf weighting

Term frequency		Document frequency		Normalization	
n (natural)	$tf_{t,d}$	n (no)	1	n (none)	1
l (logarithm)	$1 + \log(tf_{t,d})$	t (idf)	$\log \frac{N}{df_t}$	c (cosine)	$\frac{1}{\sqrt{w_1^2 + w_2^2 + \dots + w_M^2}}$
a (augmented)	$0.5 + \frac{0.5 \times tf_{t,d}}{\max_t(tf_{t,d})}$	p (prob idf)	$\max\{0, \log \frac{N - df_t}{df_t}\}$	u (pivoted unique)	$1/u$
b (boolean)	$\begin{cases} 1 & \text{if } tf_{t,d} > 0 \\ 0 & \text{otherwise} \end{cases}$			b (byte size)	$1/CharLength^\alpha$ , $\alpha < 1$
L (log ave)	$\frac{1 + \log(tf_{t,d})}{1 + \log(\text{ave}_{t \in d}(tf_{t,d}))}$				

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Best known combination of weighting options

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Default: no weighting

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## tf-idf example: Itn.Inc

Query: "best car insurance". Document: "car insurance auto insurance".

word	query					document				product
	tf-raw	tf-wght	df	idf	weight	tf-raw	tf-wght	weight	n'lized	
auto										
best										
car										
insurance										

Key to columns: tf-raw: raw (unweighted) term frequency, tf-wght: logarithmically weighted term frequency, df: document frequency, idf: inverse document frequency, weight: the final weight of the term in the query or document, n'lized: document weights after cosine normalization, product: the product of final query weight and final document weight

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word	query					document				product
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auto	0									
best	1									
car	1									
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best	1					0				
car	1					1				
insurance	1					2				

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car	1	1				1	1			
insurance	1	1				2	1.3			

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best	1	1	50000			0	0			
car	1	1	10000			1	1			
insurance	1	1	1000			2	1.3			

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$$\sqrt{1^2 + 0^2 + 1^2 + 1.3^2} \approx 1.92$$

$$1/1.92 \approx 0.52$$

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car	1	1	10000	2.0	2.0	1	1	1	0.52	1.04
insurance	1	1	1000	3.0	3.0	2	1.3	1.3	0.68	2.04

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Questions?

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- Represent the query as a weighted tf-idf vector
- Represent each document as a weighted tf-idf vector
- Compute the cosine similarity between the query vector and each document vector
- Rank documents with respect to the query
- Return the top  $K$  (e.g.,  $K = 10$ ) to the user

# Resources

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