

Text Processing on the Web

Week 1 Orientation Intro to Web Search

The material for these slides are borrowed heavily from the precursor of this course by Tat-Seng Chua as well as slides from the accompanying recommended texts Baldi et al. and Manning et al.



Web phenomenon

Pre 2000

- Exponential Growth
- Static HTML, primarily text
- Pull technology
- Placement of web interfaces to DBs
- High value E-Commerce systems

Here, only talking about text



Web phenomenon

Post 2000

- The fat pipe
- Trend towards other media – Flickr, Youtube, Myspace
- Social Media
 - Del.icio.us, Digg,
 - Blogs, wikis, folksonomies
- Push technology
 - RSS, alerting
- Catering for mobile devices
- Web as application
 - Google Spreadsheets, PIM
- (The long tail)



 What do you think? Speak out on the forum!!



Orientation

• Teaching Staff

- Course Overview
 - Course website review
- Continuous Assessment



Teaching staff

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Lost in Hakodate, Japan



- Go over website now
- Remember to cover Academic Honesty



Continuous Assessment

- Possible Assignments (55%)
 - Both need to be demo'ed
 - 1. Passage Retrieval System
 - Working system to retrieve passages in scientific articles
 - 2. Summarization System
 - Query summarization of individual scientific articles
- Exam (40%)
 - Essay and algorithm development
 Open book

- Late Policy
 - Intentionally set very harsh
- Academic Honesty
 - I trust you, so please reciprocate
 - Punishment will be harsh



Web Basics

Baldi et al. (Chapter 2)



Everyone knows the web...

- Assume you know basic HTML
- Assume you know its relation to SGML and XML
- Assume you know DTDs

Let's quickly go over some other aspects of the web

- HTTP specifics
- Log files



Components of the Web

The Internet and WWW are distinct What is the web? Three components:

- 1. Resources:
 - Conceptual mappings to concrete or abstract entities, which do not change in the short term
 - ex: comp website (web pages and other kinds of files)
- 2. Resource identifiers (hyperlinks):
 - Strings of characters represent generalized addresses that may contain instructions for accessing the identified resource
 - <u>http://www.comp.nus.edu.sg/</u> is used to identify the comp homepage
- 3. Transfer protocols:
 - Conventions that regulate the communication between a browser (web user agent) and a server



Methods in HTTP

	telnet www.ics.uci.edu 80
lear agent's	Trying 128.195.1.77
request	Connected to lolth.ics.uci.edu.
\ \	Escape character is '^]'.
Server's	GET http://www.ics.uci.edu/ HTTP/1.1
esponse	Host: www.ics.uci.edu
	HTTP/1.1 200 OK
	Date: Wed, 25 Sep 2002 19:43:12 GMT
	Server: Apache/1.3.26 (Unix) PHP/4.1.2 mod_ssl/2.8.10 OpenSSL/0.9.6e
	X-Powered-By: PHP/4.1.2
TML code of	Transfer-Encoding: chunked
returned	Content-Type: text/html
webpage	
_ .	f00
	HTML PUBLIC "-//W3C//DTD HTML 4.0 Transitional//EN"
	<html></html>
	<head></head>
	<title>Information and Computer Science at the University of</title>
	California, Irvine

Figure 2.4 Example of the use of the GET method in an HTTP 1.1 session.

- GET Retrieve an entity identified by a request URI (fetch a web page or file)
- HEAD Identical to GET but just return header
- POST Append enclosed entity. The supplied URI will handle the entity (e.g., used to post a message to a newsgroup)
- PUT Store an enclosed entity under the supplied URI (e.g., store a Web page or file with the server)

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Server Log Files

- Server Transfer Log: transactions between a browser and server are logged
 - IP address, the time of the request
 - Method of the request (GET, HEAD, POST...)
 - Status code, a response from the server
 - Size in byte of the transaction
- Referrer Log: where the request originated
- Agent Log: browser software making the request (spider)
- Error Log: request resulted in errors (404)
- Success 2xx 200 OK 201 Created 202 Accepted 203 Partial Info Redirection 3xx Why do you see 301 Moved more 403s than 401s? Error 4xx 400 Bad request, syntax 401 Unauthorized 402 Payment required 403 Forbidden 404 Not Found Internal Error 5xx 500 Internal Error 501 Not Implemented 502 Service temporarily overloaded
 - 503 Gateway timeout

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Server Log Analysis

- Most and least visited web pages
- Entry and exit pages
- Referrals from other sites or search engines
- What are the searched keywords
- How many clicks/page views a page received
- Error reports, like broken links



Search Engines

- According to <u>Pew Internet Project</u> Report (2002), search engines are the most popular way to locate information online
- About 33 million U.S. Internet users query on search engines on a typical day.
- More than 80% have used search engines
- Search Engines are measured by coverage and recency



Search engines are critical to the web

- No incentive in creating content unless it can be found
- SE make aggregation of niche interests possible
- Topological argument, to be discussed today



The anatomy of a search engine





Web Crawler

- A crawler is a program that picks up a page and follows all the links on that page
- Crawler = Spider
- Types of crawler:
 - Breadth First
 - Depth First
- Focused Crawlers
 - Look for specific type of documents

Simple-Crawler (S_0 , D, E) $Q = S_0$ while Q not empty u = Dequeue(Q)D(u) = Fetch(u)Store(D, (d(u),u)) L = Parse(d(u))for each v in L Store (E, (u,v))if not (v in D or v in Q) Enqueue(Q,v)

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Problems

- Document downloading is problematic
- Crawlers should respect robots.txt
- Crawling as (D)DoS attacks
- Spider traps: alias hostnames, or server redirection with dynamically generated pages
 - Up to 40% are duplicates
- Dynamic nature of the web: static versus dynamic sites

"Like taking a picture of a living scene with some objects at rest and others moving"



The Web Graph

Baldi et al. (Chapter 3)



Outline

- Computing the size of the Web
- Adversarial IR / SEO
- Actual topology of the Web
- Models of Web structure evolution





Overlap analysis used for estimating the size of the indexable web

- Caveat: Indexed = in doc database, first *n* words
- W: set of webpages
- Wa, Wb: pages crawled by two independent engines a and b
- P(Wa), P(Wb): probabilities that a page was crawled by a or b
- P(Wa)=|Wa| / |W|
- P(Wb)=|Wb| / |W|



Overlap Analysis

 $P(Wa \cap Wb| Wb) = P(Wa \cap Wb)/P(Wb)$ = |Wa \cap Wb| / |Wb| If a and b are independent: $P(Wa \cap Wb) = P(Wa)^*P(Wb)$ $P(Wa \cap Wb| Wb) = P(Wa)^*P(Wb)/P(Wb)$ = |Wa| * |Wb| / |Wb| = |Wa| * |Wb| / |Wb| = |Wa| / |W| = P(Wa)



Overlap Analysis

Using |W| = |Wa|/P(Wa), researchers found:

- Web had at least 320 million pages in 1997
- 60% of web was covered by six major engines
- Maximum coverage of a single engine was 1/3 of the web

Problems

- Doesn't explicitly account for popularity of pages
- Which queries to use for estimation? Best to be random, but this is hard.
 - Use random local query logs
 - Other alternatives?



Adversarial IR

Rise of Spam

- E-commerce on the web
- Search Engine Optimization
- Cost per Impression (CPI/CPM), Cost per Click (CPC)
- Cloaking
 - Different info depending on browser-agent





More Adversarial IR

Other methods

- Doorway / bridge pages
 - Pages optimized for a single keyword that re-directs to the real target page
 - No actual content. E.g., "Click here for widgets"
- Click spam targeting user logs
 - Putting a competitor out of business
- How to combat?
 - Link analysis (few weeks down the road)
 - An arms race; Web 2.0 exacerbated
 - Try it yourself. Contests abound





Web Graph



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http://www.touchgraph.com/TGGoogleBrowser.html



Properties of Web Graphs

- Connectivity follows a power law distribution
- The graph is sparse
 - $|\mathsf{E}| = \mathsf{O}(n)$ or at least $o(n^2)$
 - Average number of hyperlinks per page roughly a constant
 - A small world graph



Power Law Connectivity

- Distribution of number of connections per node follows a power law distribution
- Study at Notre Dame University reported
 - γ = 2.45 for outdegree distribution
 - γ = 2.1 for indegree distribution

Note: in contrast, random graphs have a Poisson distribution if p is large.

 Decays exponentially fast to 0 as k increases towards its maximum value n-1



Examples of networks with Power Law Distribution

- Internet at the router and interdomain level
- Citation network
- Collaboration network of actors
- Networks associated with metabolic pathways
- Networks formed by interacting genes and proteins
- Network of nervous system connection in C. elegans



Small World Networks

- It is a 'small world'
 - Millions of people. Yet, separated by "six degrees" of acquaintance relationships
 - Popularized by Milgram's famous experiment
- Mathematically
 - Diameter of graph is small (log N) as compared to overall size
 - 3. Property seems interesting given 'sparse' nature of graph but ...
 - This property is 'natural' in 'pure' random graphs



The small world of WWW

- Empirical study of Web-graph reveals smallworld property
 - Average distance (d) in simulated web:

 $d = 0.35 + 2.06 \log(n)$

- e.g. n = 10⁹, d ~= 19
- Graph generated using power-law model
- Diameter properties inferred from sampling
 - Calculation of max. diameter computationally demanding for large values of n



Implications for Web

- Logarithmic scaling of diameter makes future growth of web manageable
 - 10-fold increase of web pages results in only 2 more additional 'clicks', but ...
 - Users may not take shortest path, may use bookmarks or just get distracted on the way
 - Therefore search engines play a crucial role



Pagerank

- In-degree as first approximation
- Random surfer model
- Teleportation to get to and out of traps / isolated structures
- Return to this later in Week 5



Web Topology (ca. 2000)



Max Diameter (in SCC, 16; IN-to-OUT, up to 500)

Probability of connection of random 2 pages: 24%, if connected, average path length of 16



Models for the Web Graph

- Stochastic models that can explain or atleast partially reproduce properties of the web graph
 - The model should follow the power law distribution properties
 - Represent the connectivity of the web
 - Maintain the small world property



Web Page Growth

- Empirical studies observe a power law distribution of site sizes
 - Size includes size of the Web, number of IP addresses, number of servers, average size of a page etc
- A generative model is being proposed to account for this distribution



Components of the model

- Proportional size changes (β)
 - "sites have short-term size fluctuations up or down that are proportional to the size of the site "
 - A site with 100,000 pages may gain or lose a few hundred pages in a day whereas the effect is rare for a site with only 100 pages
- There is an overall growth rate α
 - so that the size S(t) satisfies $S(t+1) = \alpha(1+\eta_t\beta)S(t)$ where
 - η_t is the realization of a +/-1 Bernoulli random variable at time t with probability 0.5
 - β is the absolute rate of the daily fluctuations



After T steps

$$S(T) = \alpha^T S(0) \prod_{t=0} (1 + \eta_t \beta)$$

T-1

so that

 $\log S(T) = T \log \alpha + \log S(0) + \sum_{i=0}^{T-1} \log(1 + \eta_i \beta)$



Theoretical Considerations

- Log S(T) can also be associated with a binomial distribution counting the number of times ht = +1
- Hence S(T) has a log-normal distribution P(x)





Modified Model

- Can be modified to obey power law distribution
- Model is modified to include the following inorder to obey power law distribution
 - A wide distribution of growth rates across different sites and/or
 - The fact that sites have different ages



Capturing Power Law Property

- Inorder to capture Power Law property it is sufficient to consider that
 - Web sites are being continuously created
 - Web sites grow at a constant rate α during a growth period after which their size remains approximately constant
 - The periods of growth follow an exponential distribution
- This will give a relation $\lambda = 0.8\alpha$ between the rate of exponential distribution λ and α the growth rage when power law exponent $\gamma = 1.08$



Lattice Perturbation (LP)

- Step 1:
 - Take a regular network (e.g. lattice)
 - Step 2:
 - Shake it up (perturbation)
- Step 2 in detail:
 - For each vertex, pick a local edge
 - 'Rewire' the edge into a long-range edge with a probability (p)
 - p=0: organized, p=1: disorganized



Lattice Perturbation (LP)

- Start with a regular network, and perturb
- End up with a Semi-Organized (SO) Network



- L(p) = Average Path Length
- C(p) = Clustering coefficient (ratio of possible local edges); local property



Effect of 'Shaking it up'

- Small shake (p close to zero)
 - High cliquishness AND short path lengths
- Larger shake (p increased further from 0)
 - d drops rapidly (increased small world phenomena)
 - c remains constant (transition to small world almost undetectable at local level)
- Effect of long-range link:
 - Addition: non-linear decrease of d
 - Removal: small linear decrease of c



Terms (Cont'd)

- Organized Networks
 - Are 'cliquish' (Subgraph that is fully connected) in local neighborhood
 - Probability of edges across neighborhoods is almost non existent (*p=0* for fully organized)
- "Disorganized" Networks
 - 'Long-range' edges exist
 - Completely Disorganized <=> Fully Random (Erdos Model) : p=1



Scalable Random Networks

- Evolutionary Model (grows as the first model does over timesteps)
 - Start with M_0 vertices at T = 0
 - At each step, add a new node v and m <= M₀ edges where edges connect new node to old vertices
- Vertices attach preferentially (instead of randomly); "rich get richer"

$$P(v,w) = \frac{k_w}{\sum_r k_r}$$



Summary

- Web basics
- Adversarial IR
- Web graph topology
 - ... and models for simulating them

Next Week

• How do search engines work?