UIT2201 Project (25%) [Fall 2014]

❑ **Project Info is Online**

   ❖ **Team size: 2 per team (can pair with *anyone*)**

   ❖ **Project team formation (U choose. If cannot, then I help you choose)**

❑ **Milestones:**

   ❖ **M0: Team Formation**   **23-Sep (Tue)**

   ❖ **M1: Project Proposal**   **30-Sep (Tue)**

   ❖ **M2: Mid-Term Review**   **17-Oct (Fri)**

   ❖ **M3: Final Submission**   **12-Nov (Wed)**

❑ **Project Showcase**

   ❖ **19-Nov (Wed) – [10am – 5pm]**

Project Ideas:

❑ **See Spr-2013, Fa-2013 topics, & Project page**

❑ **Something from your discipline**

❑ **Something you are passionate about**

❑ **Think up a StoryBoard…**
  ❖ **How do I tell this story?**
  ❖ **How many actors (small number, better)**
  ❖ **How many acts?**
  ❖ **How to initialize?**

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Planning your Scratch Project:

❑ **Think up a StoryBoard…**

    ❖ **How do I tell this story? Is it a game?**

    ❖ **How many actors (small number, better)**

    ❖ **How many acts? How to initialize?**

❑ **Think through the Coordination**

    ❖ **Use "Broadcast"**

❑ **Opening Screens / Ending Screens**

    ❖ **Start properly with proper intro, preamble**

    ❖ **End graciously, say "Thank you".**

Executing your Scratch Project:

❑ **Test idea, then integrate**

    ❖ **Test on SIMPLE sprite SEPARATELY**

    ❖ **Then integrate the idea into your project**

    ❖

❑ **Divide and Conquer**

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The END

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