

CS2105

Problem Set 3

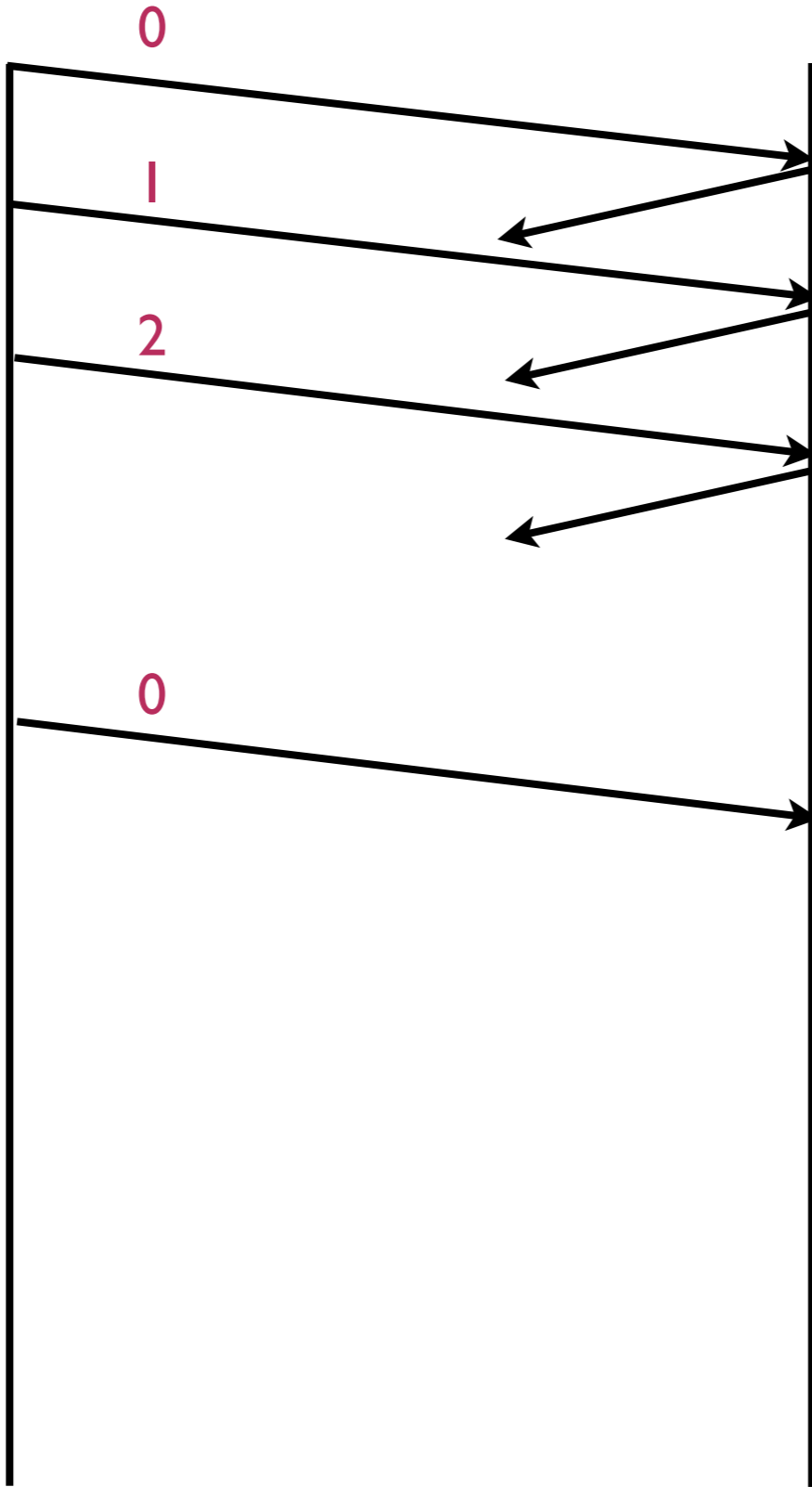
Question 5

Consider Selective Repeat with window size of 3 and sequence number {0, 1, 2, 3}.

0 1 2 3 0 1 2 3

0 1 2 3 0 1 2 3

sender's window
does not move since
no ACK received



0 1 2 3 0 1 2 3

0 1 2 3 0 1 2 3

0 1 2 3 0 1 2 3

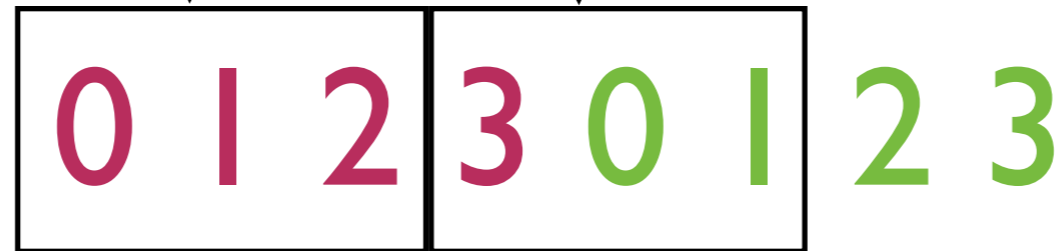
0 1 2 3 0 1 2 3

0 1 2 3 0 1 2 3

receiver cannot
distinguish between
red 0 or green 0

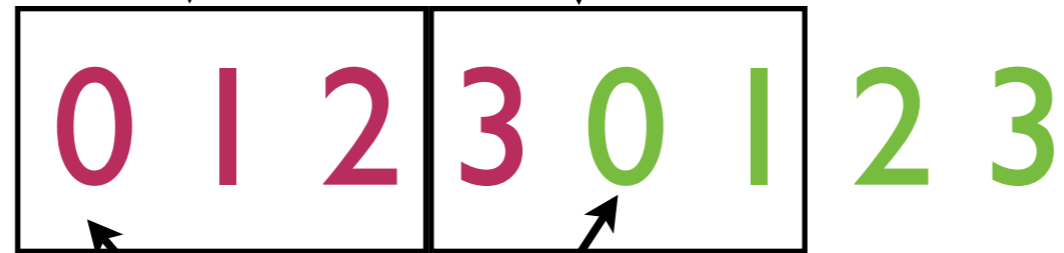
sender's window:
what the sender can
send.

receiver's window:
new packets the
receiver expects



sender's window:
what the sender can
send.

receiver's window:
new packets the
receiver expects

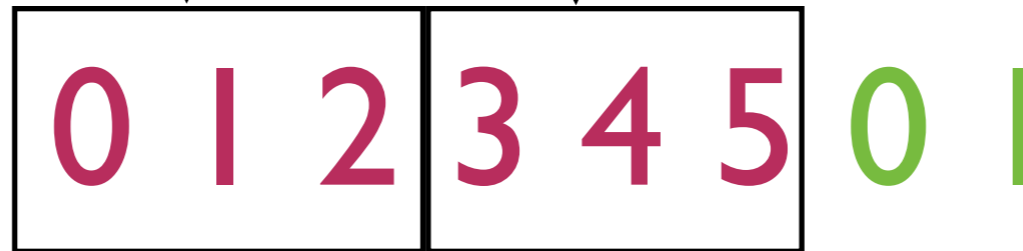


Different 0s appear in
sender's window and
receiver's window!
Sender can retransmit
red 0 but confused to be
a green 0

Let's make the sequence number range the same as the **sum** of sender window size and receiver window size.

sender's window:
what the sender can
send.

receiver's window:
new packets the
receiver expects



sender's window:
what the sender can
send.

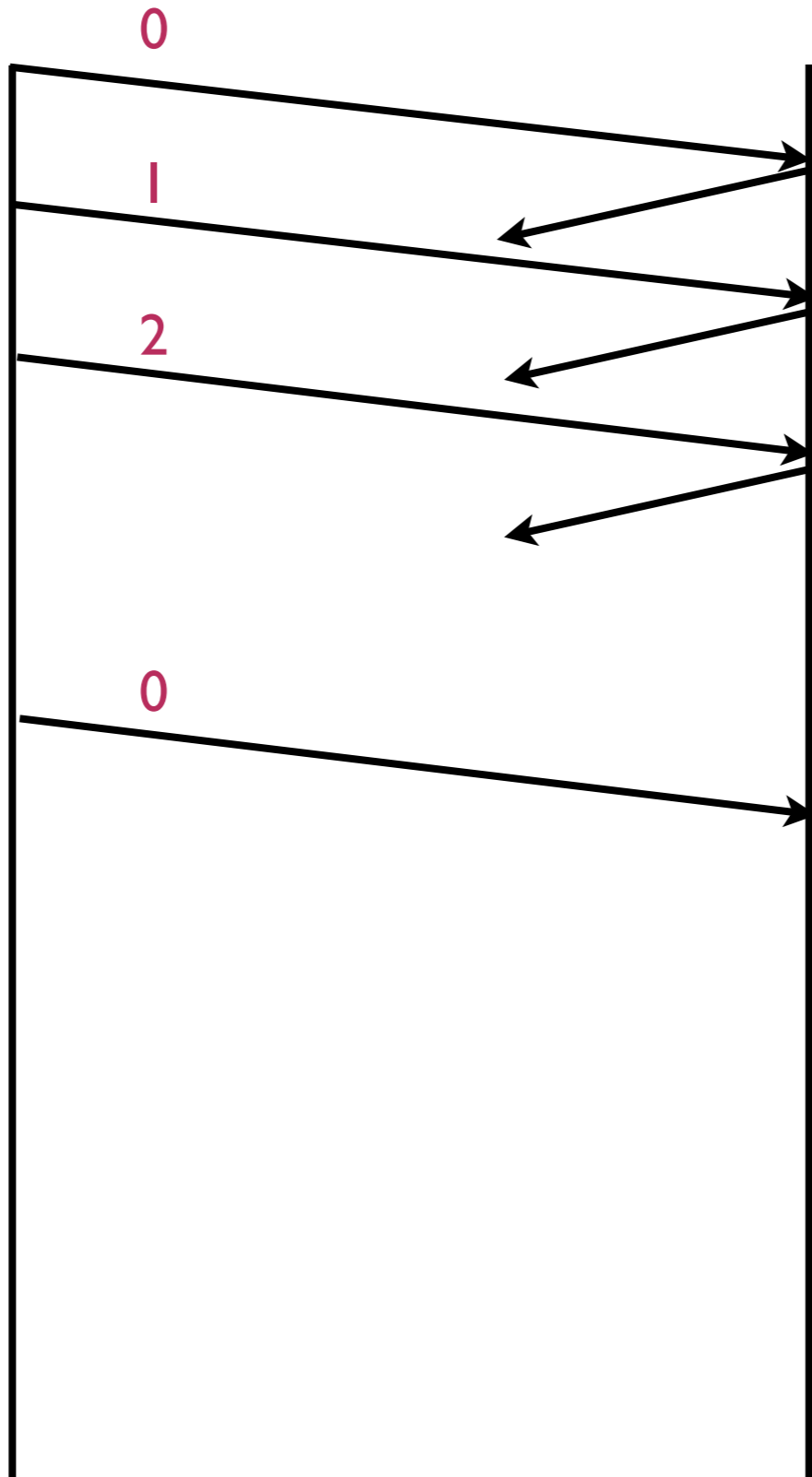
receiver's window:
new packets the
receiver expects



0 appears once! Sender can retransmit red 0 but receiver won't confuse it to be green 0 (which is outside the receiver's window and thus not expected yet). So receiver would know it must be a retransmission.

0 1 2 3 4 5 0 1

0 1 2 3 4 5 0 1



0 1 2 3 4 5 0 1

0 1 2 3 4 5 0 1

0 1 2 3 4 5 0 1

0 1 2 3 4 5 0 1

0 1 2 3 4 5 0 1

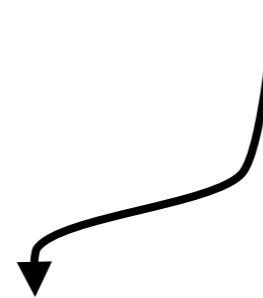
Sender's window does not move since no ACK received

Receiver knows 0 is a retransmission. Note: sender cannot send green 0 until red 3 is acknowledged, and receiver has not send ACK 3 yet.

Therefore, the number of sequence numbers must be at least **$2W$** for SR and **$W+1$** for GBN.

Puzzle for Geeks:

The window is
empty.



0 1 2 3 4 5 0 1

Guess a famous Star Wars quote.

“Red Five Standing By”