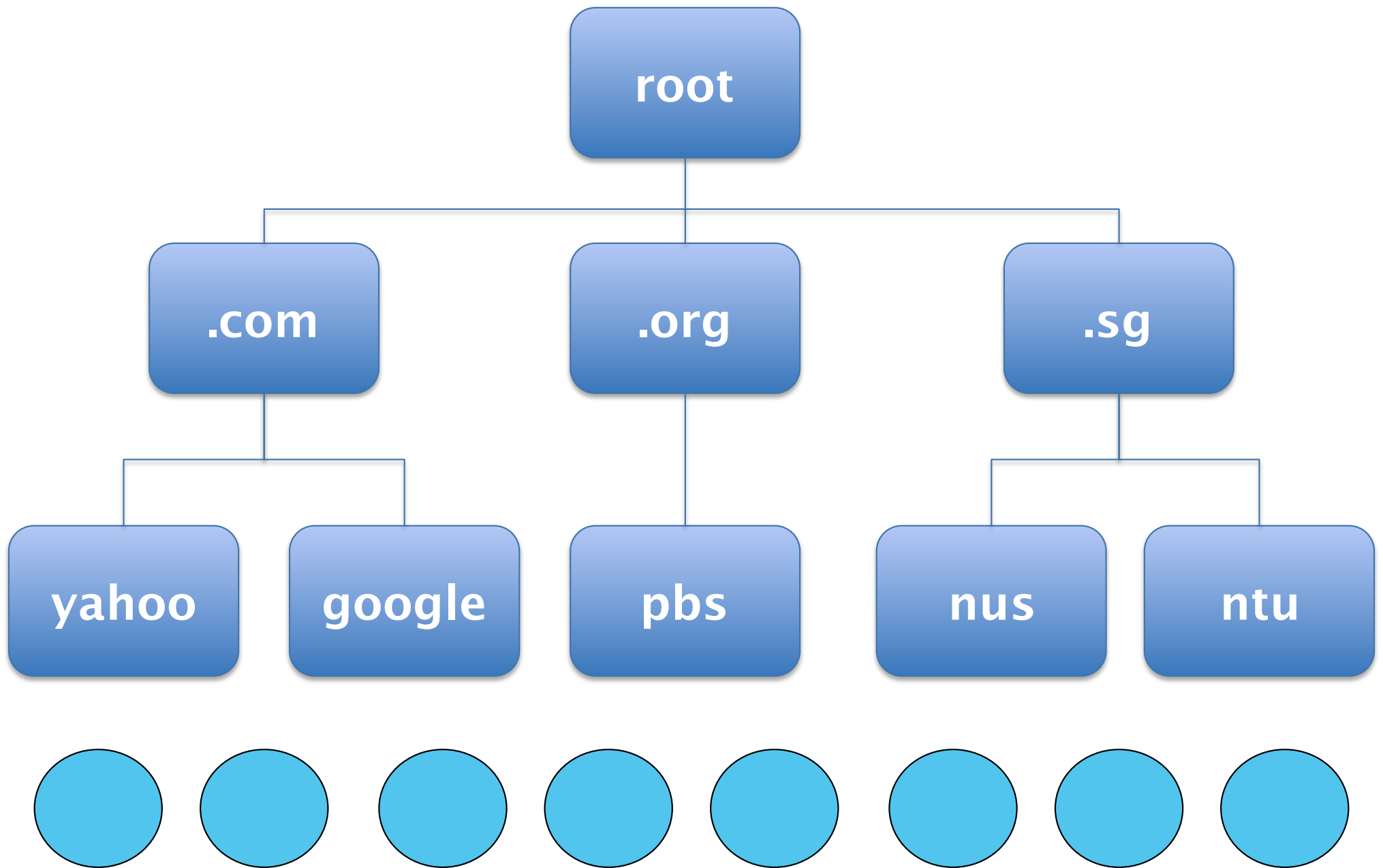


DNS



root
server

.sg

.nus

local
DNS

`dig +trace www.nus.sg`

uses **UDP**

Resource Record

(name, TTL, class, type, value)

ns1.nus.edu.sg. 6562 IN A 137.132.123.4

TTL-based Caching

Resource Type

A NS PTR MX CNAME ...

ns1.nus.edu.sg. 6562 IN A 137.132.123.4

DNS-based Load Balancing

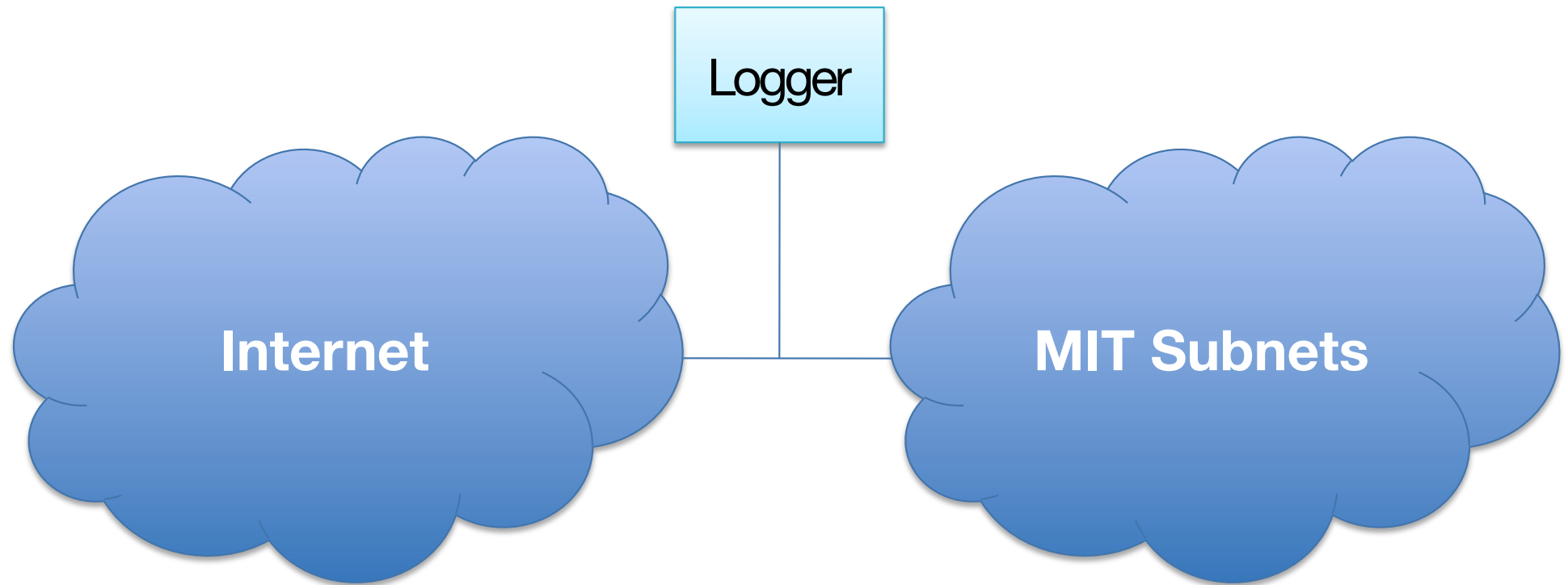
DNS-based Server Selection

how fast?
how efficient?
is caching useful?
how big should TTL be?

“DNS Performance and Effectiveness of Caching”

J Jung et. al.

IEEE TON 2002

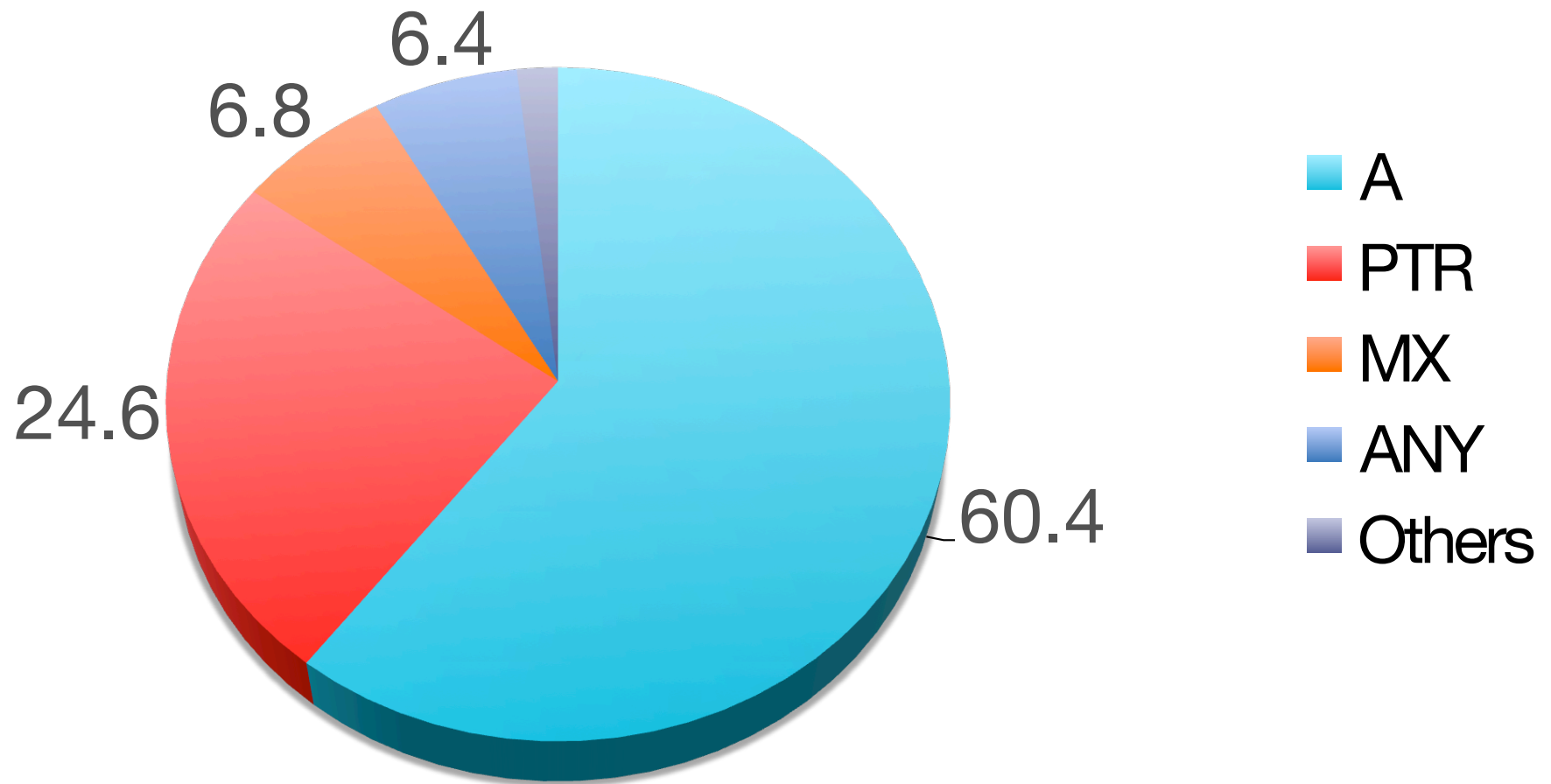


3 traces
1 week each

DNS query/response
TCP SYN/FIN/RST

basic analysis

DNS Query Types for mit-jan00



496,802

lookups followed by TCP
connections

3,619,173

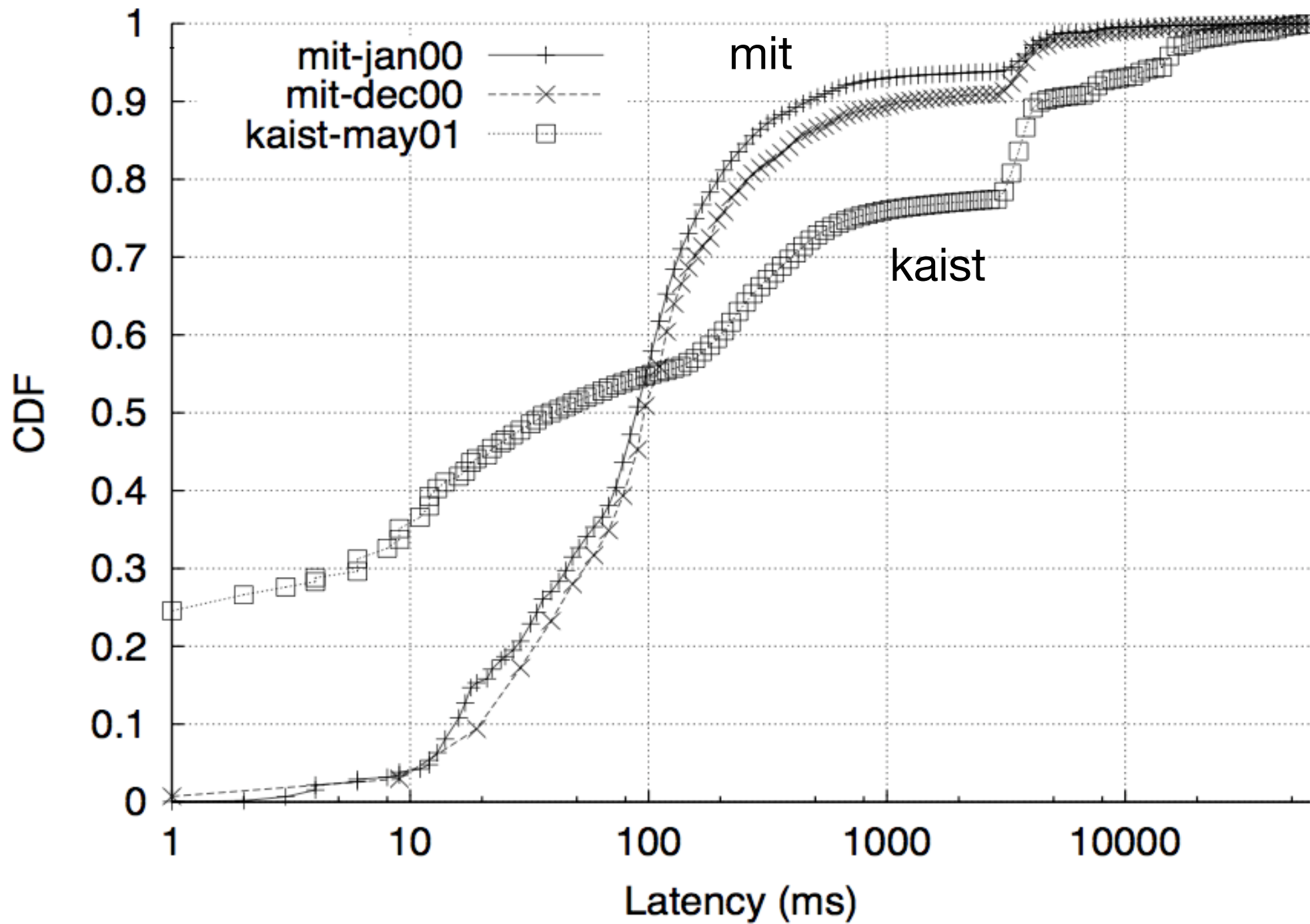
TCP connections

80-87%
DNS cache hit ratio
for A lookup

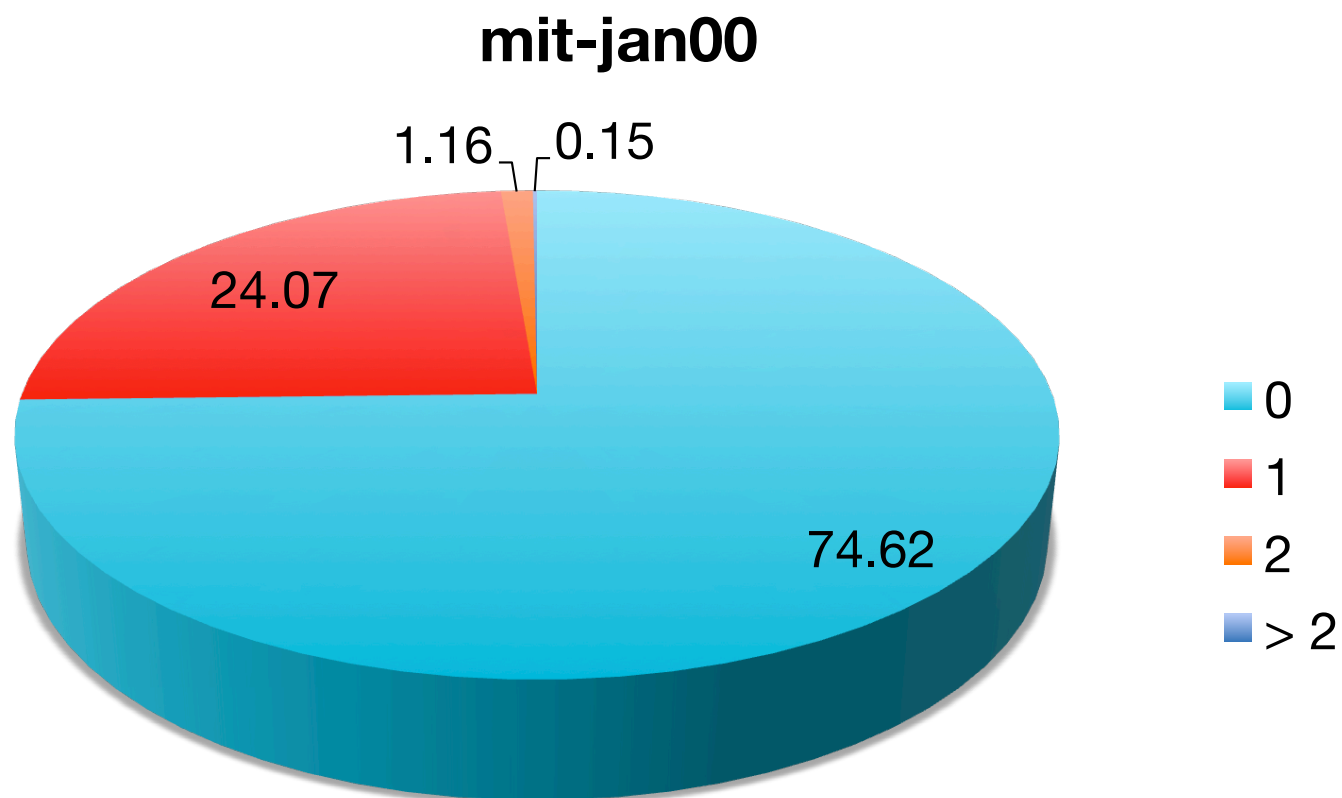
not very high since it includes
Web browser's
caching too

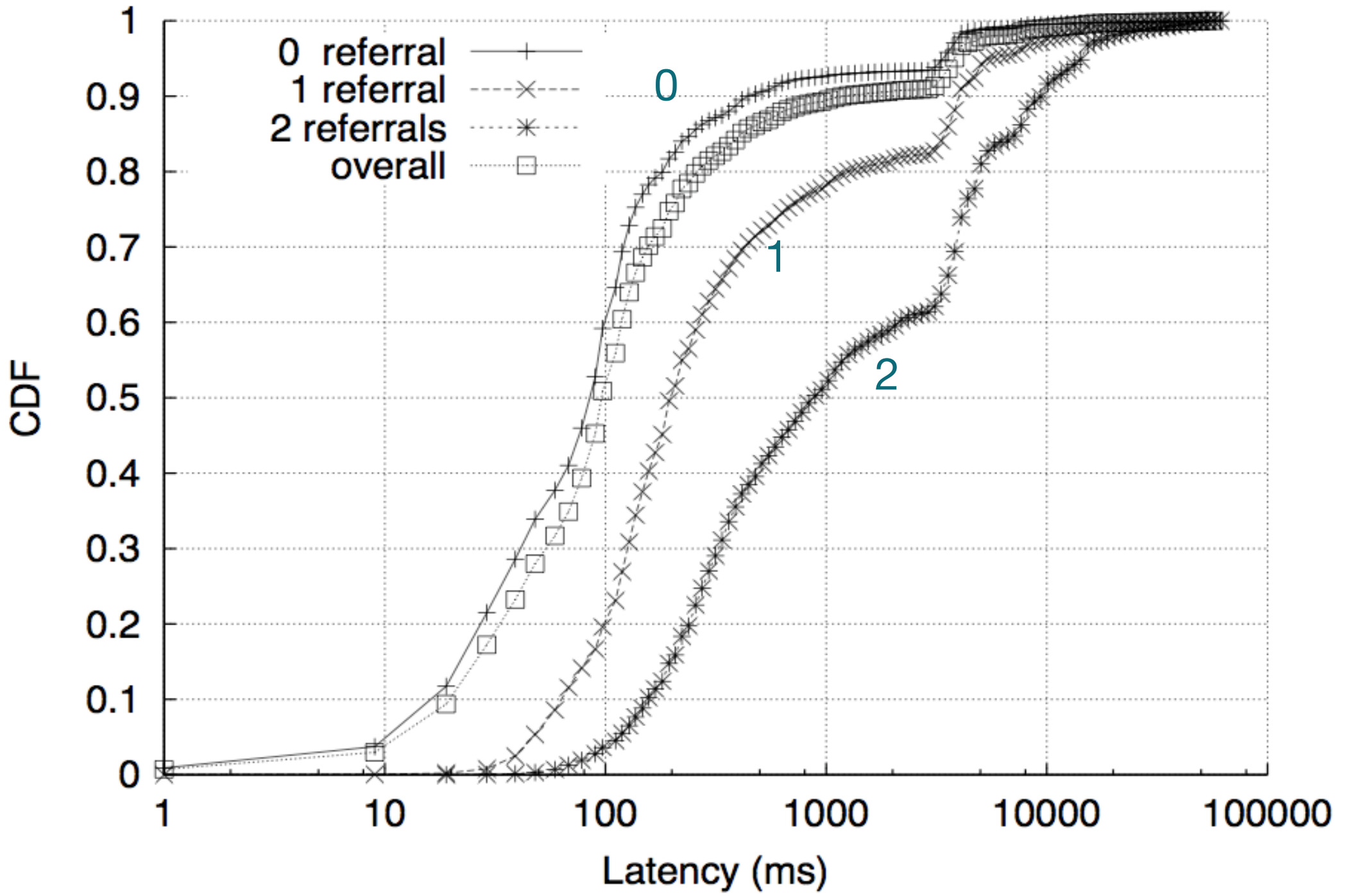
how fast is DNS lookup?

lookup latency \approx
time between first query
and last response



Number of referrals per lookup

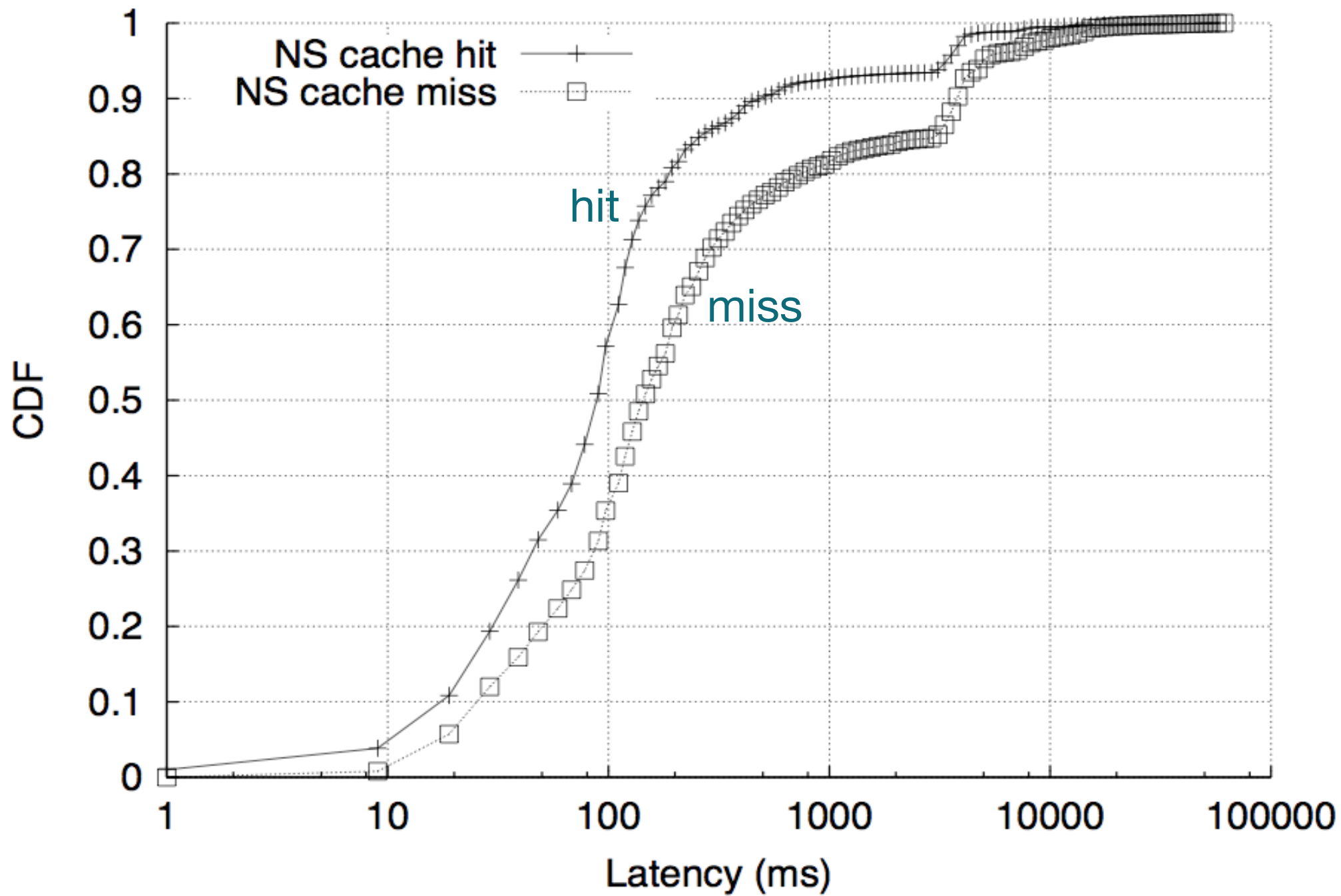




NS Cache

miss: first query to gTLD or
root servers

hit: otherwise



2,486,104

iterative lookups

6,039,582

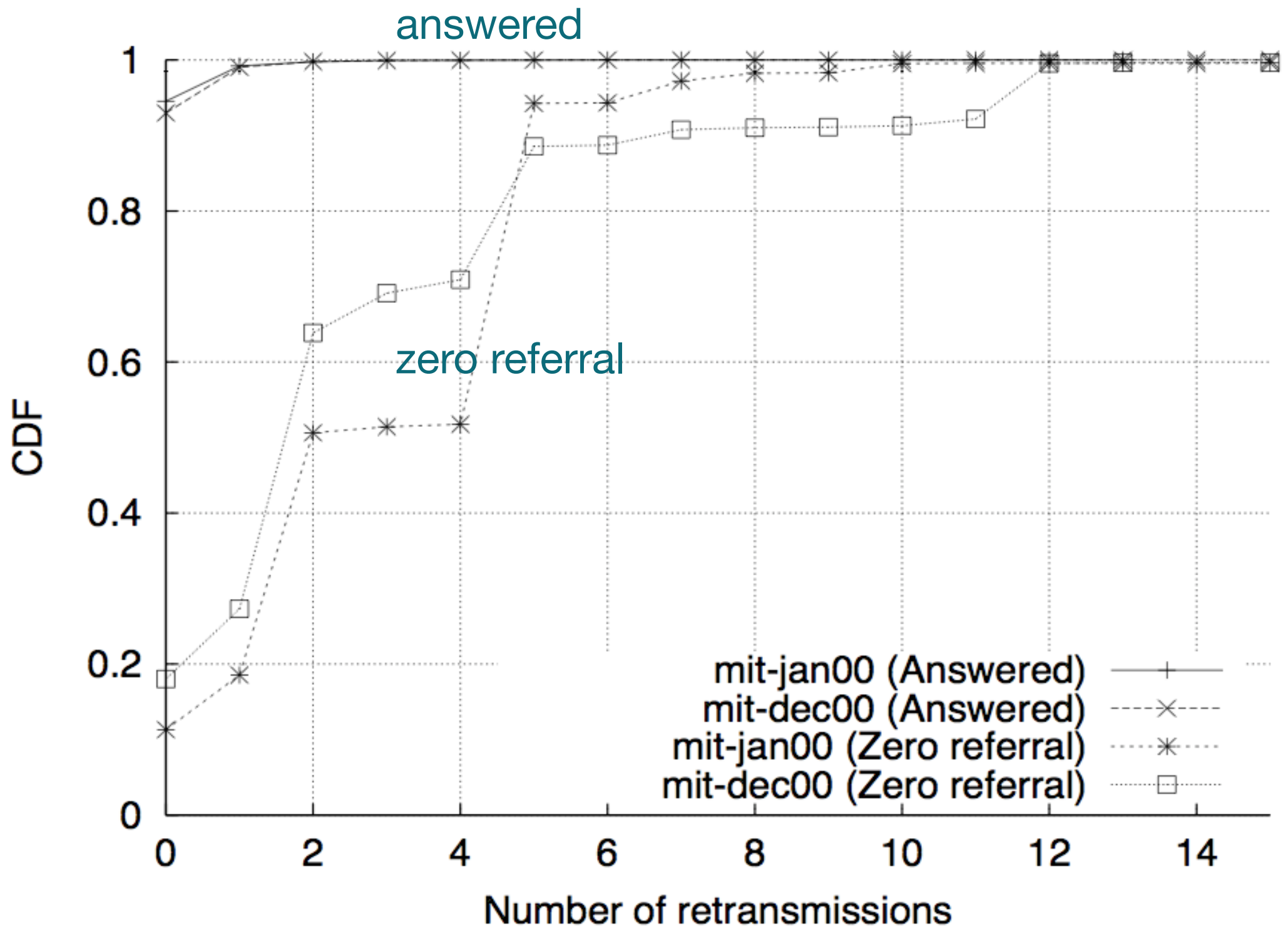
query packets

significant number of retransmissions

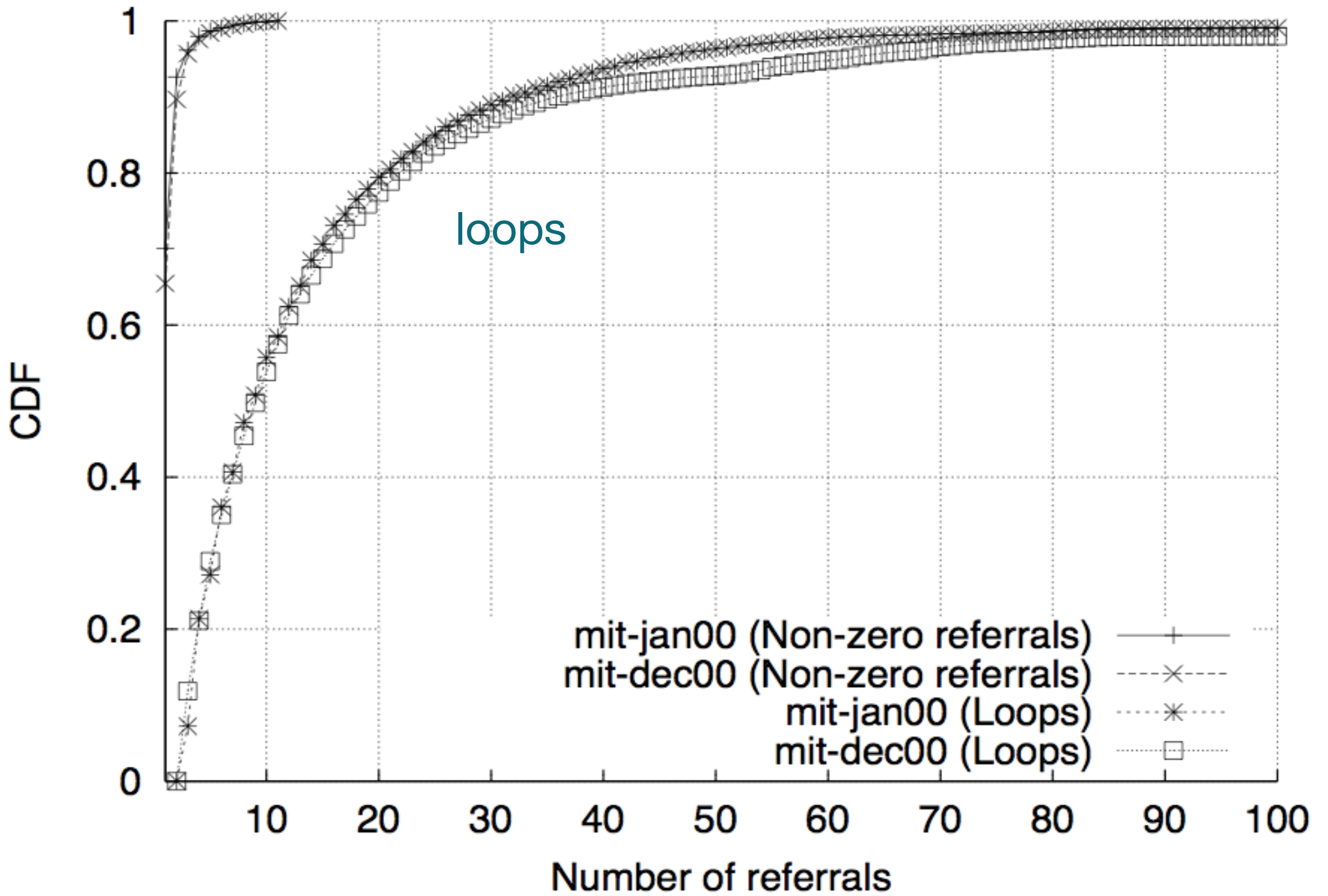
~24%

of lookups are unanswered

persistent retransmission referral loops



no need to retransmit beyond
2-3 retransmissions!



each loop generated on average

10

query packets

~60%

of all queries are generated by
unanswered lookup

popularity of domain name
follows

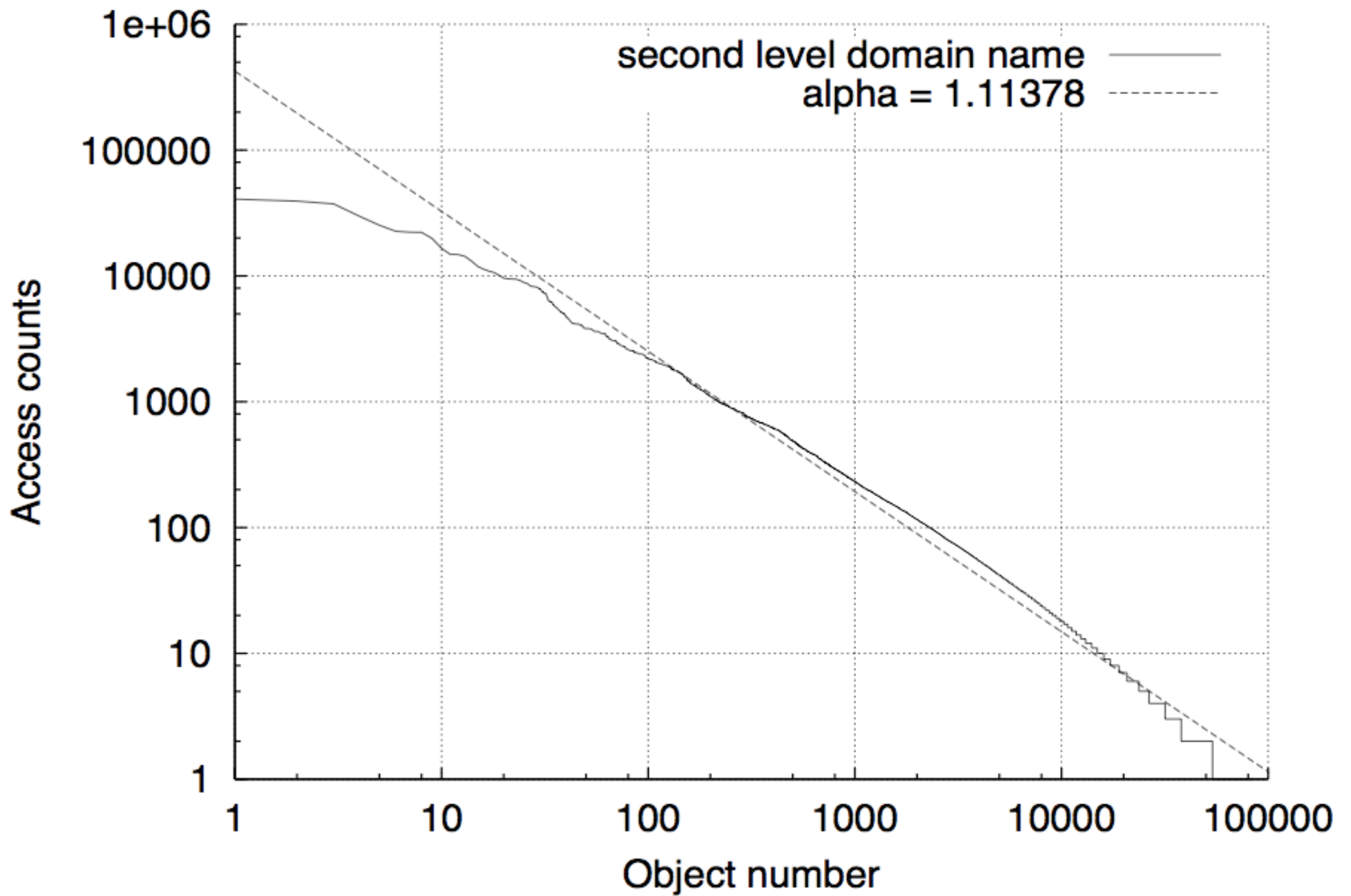
Zipf
distribution

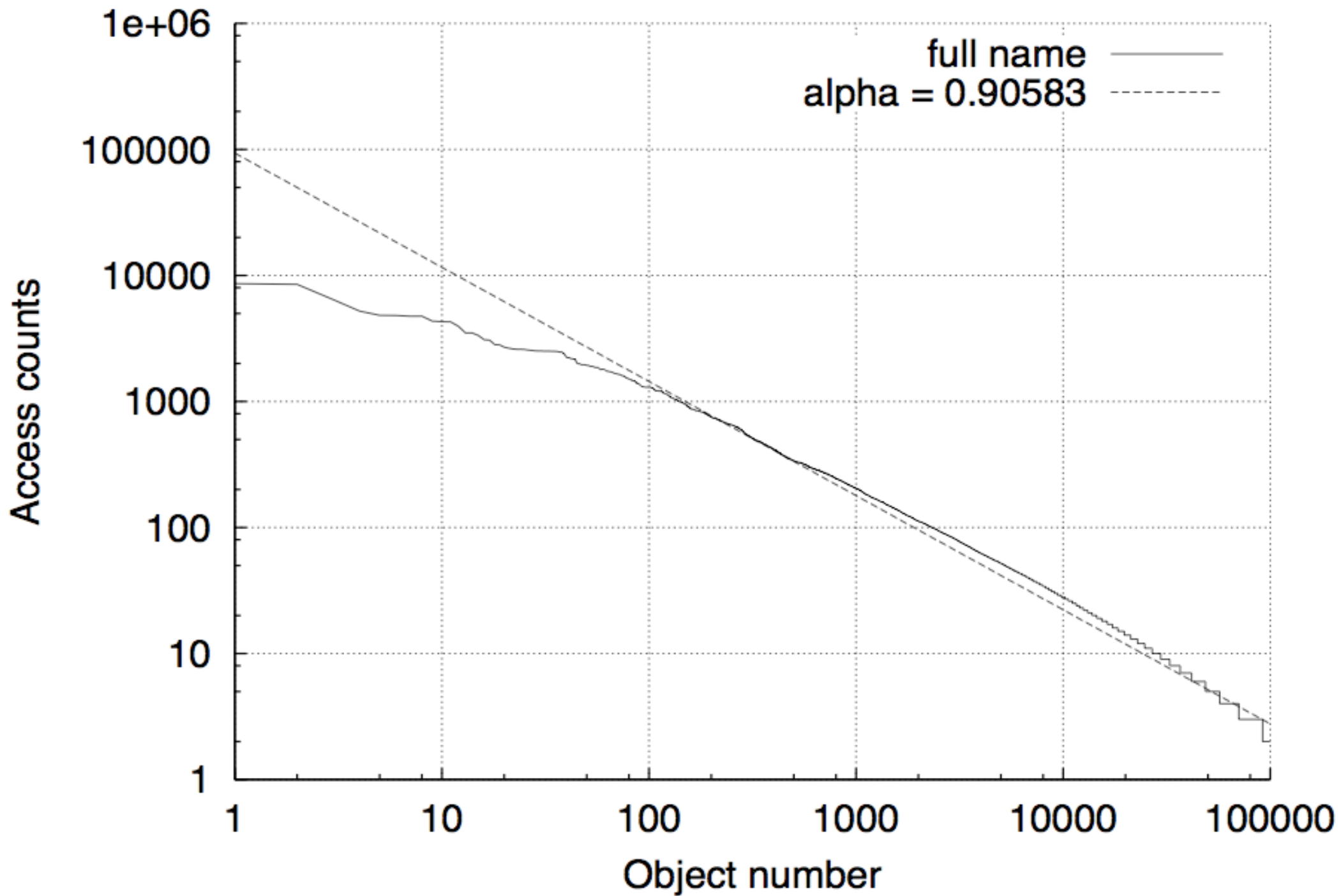
Frequency of the x -th most popular item is

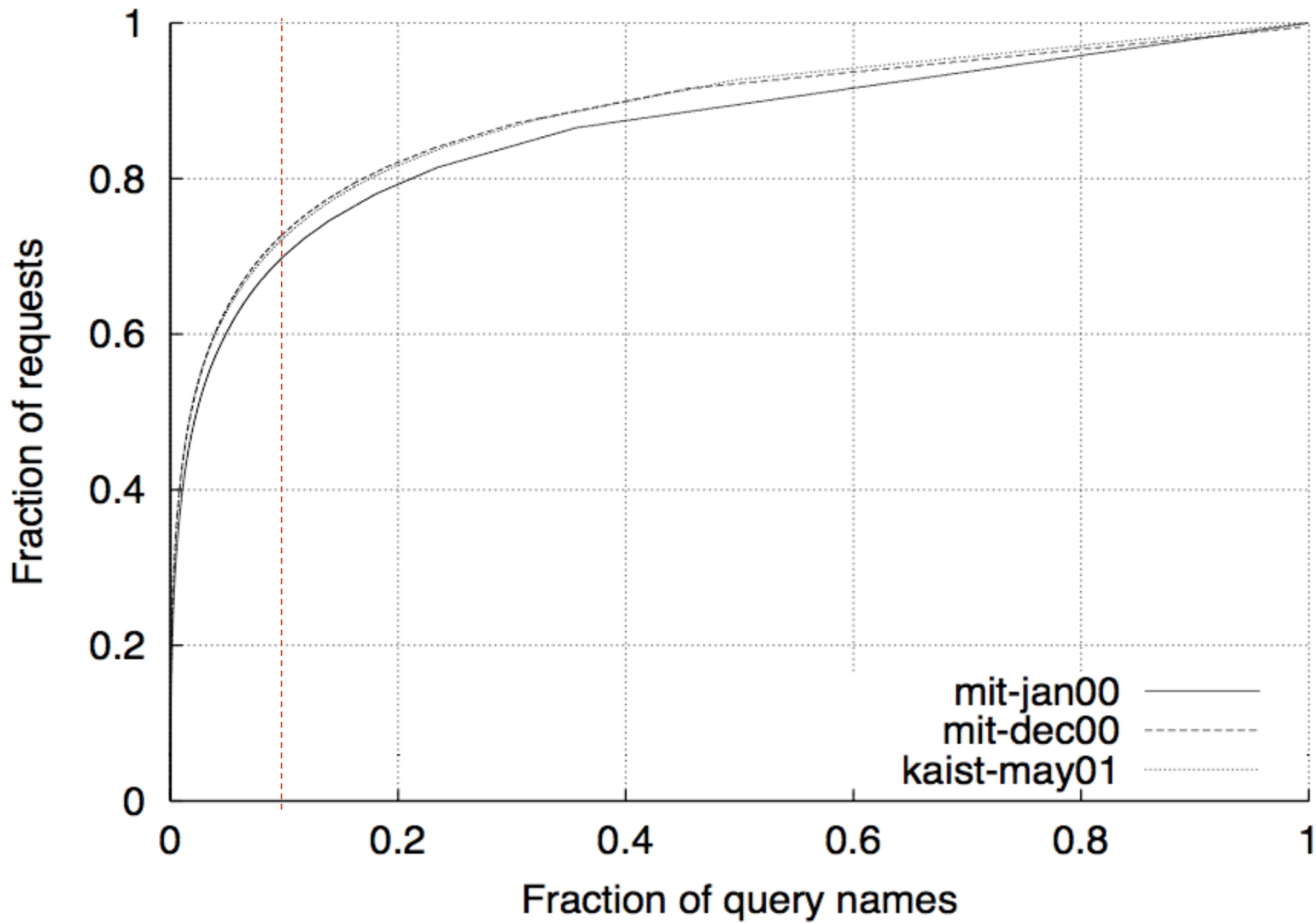
$$P_i \propto \frac{1}{x^\alpha}$$

popularity of web pages
population of countries
occurrences of English words

·
·
·
·



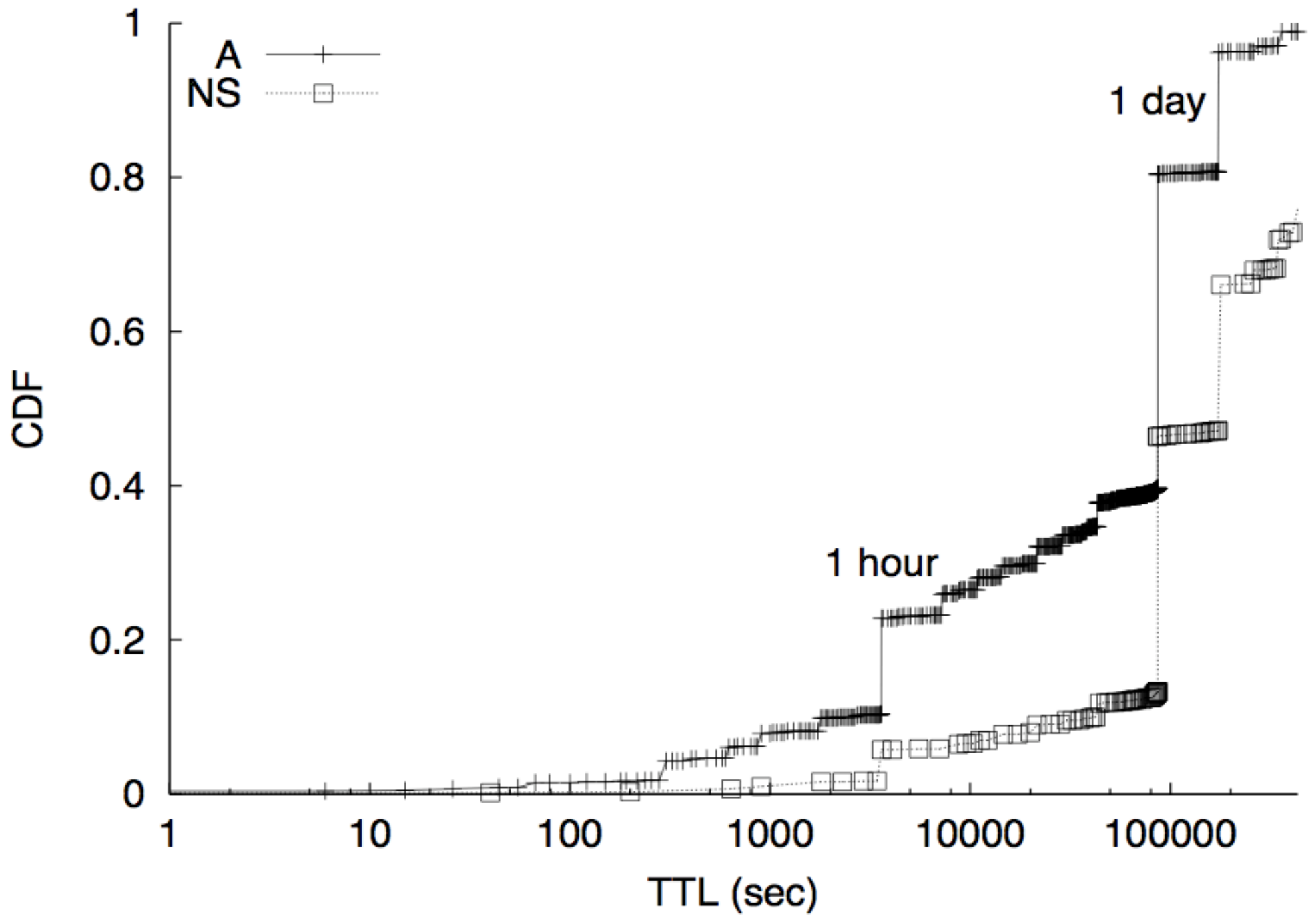




long tail :

46%

of domain names
are accessed once



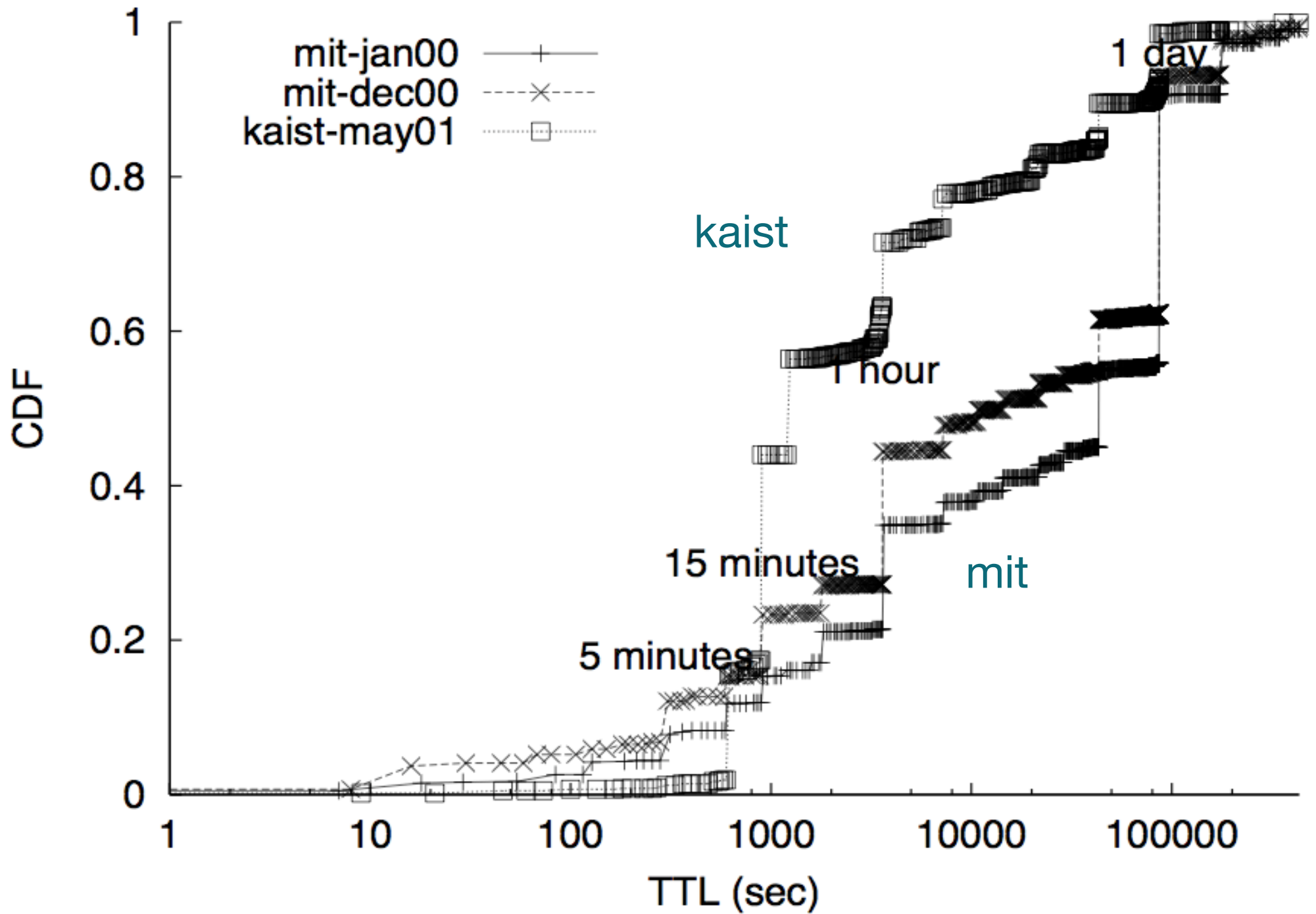
20%

DNS responses are
from root/gTLD servers

without caching NS records:

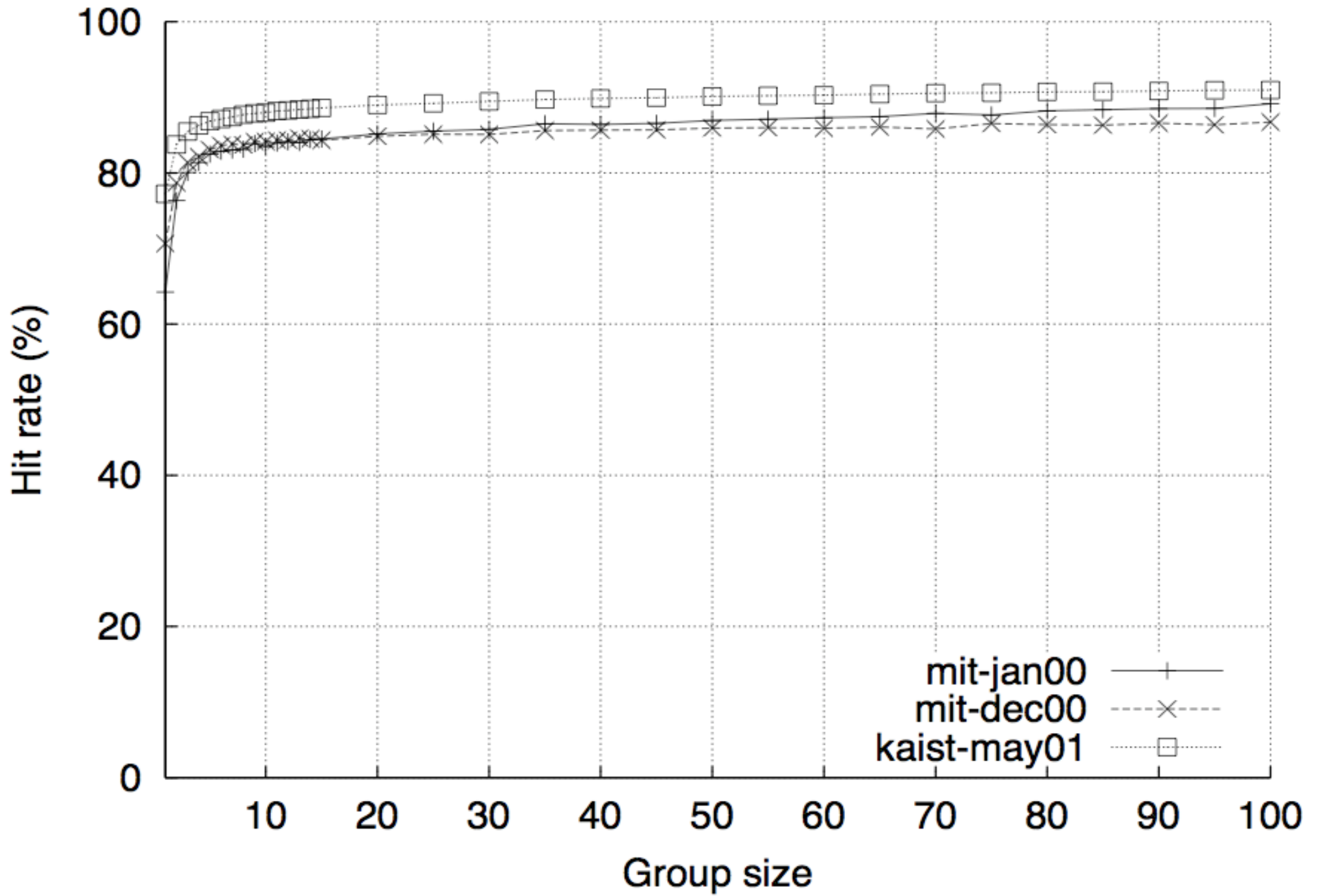
5X

loads on root/gTLD servers

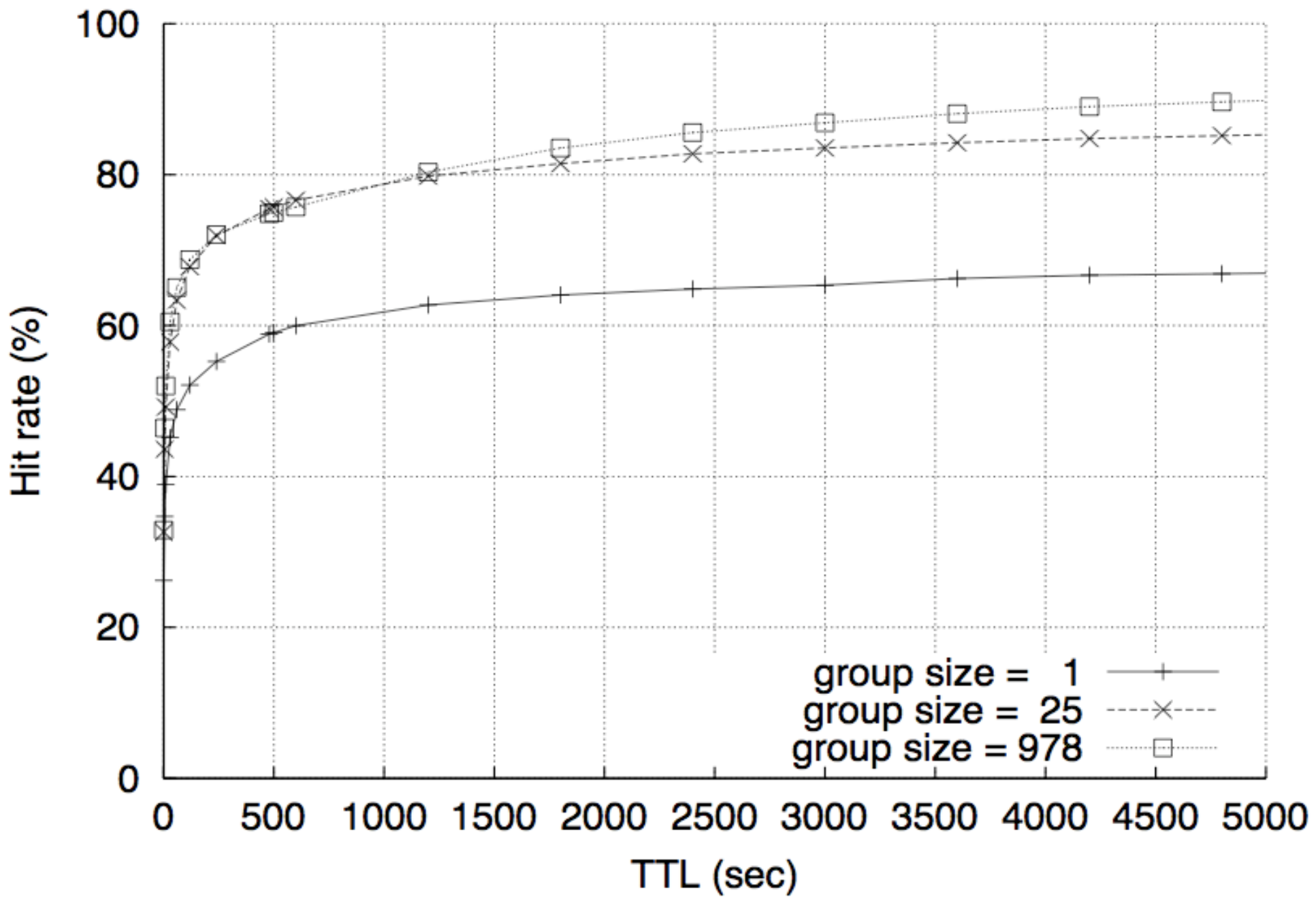


popular sites have shorter TTL

TTL reduces over time



sharing cache does not help



large TTL does not help

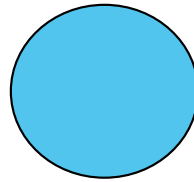
“King: Estimating Latency between Arbitrary End Hosts”

Gummadi et. al.
IMC 2002

how to find alternate path
with lower latency?

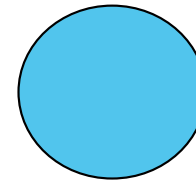
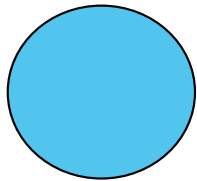
need to find latency between
pair of Internet hosts

assume name server
is close to end host



**authoritative
NS**

**authoritative
NS**



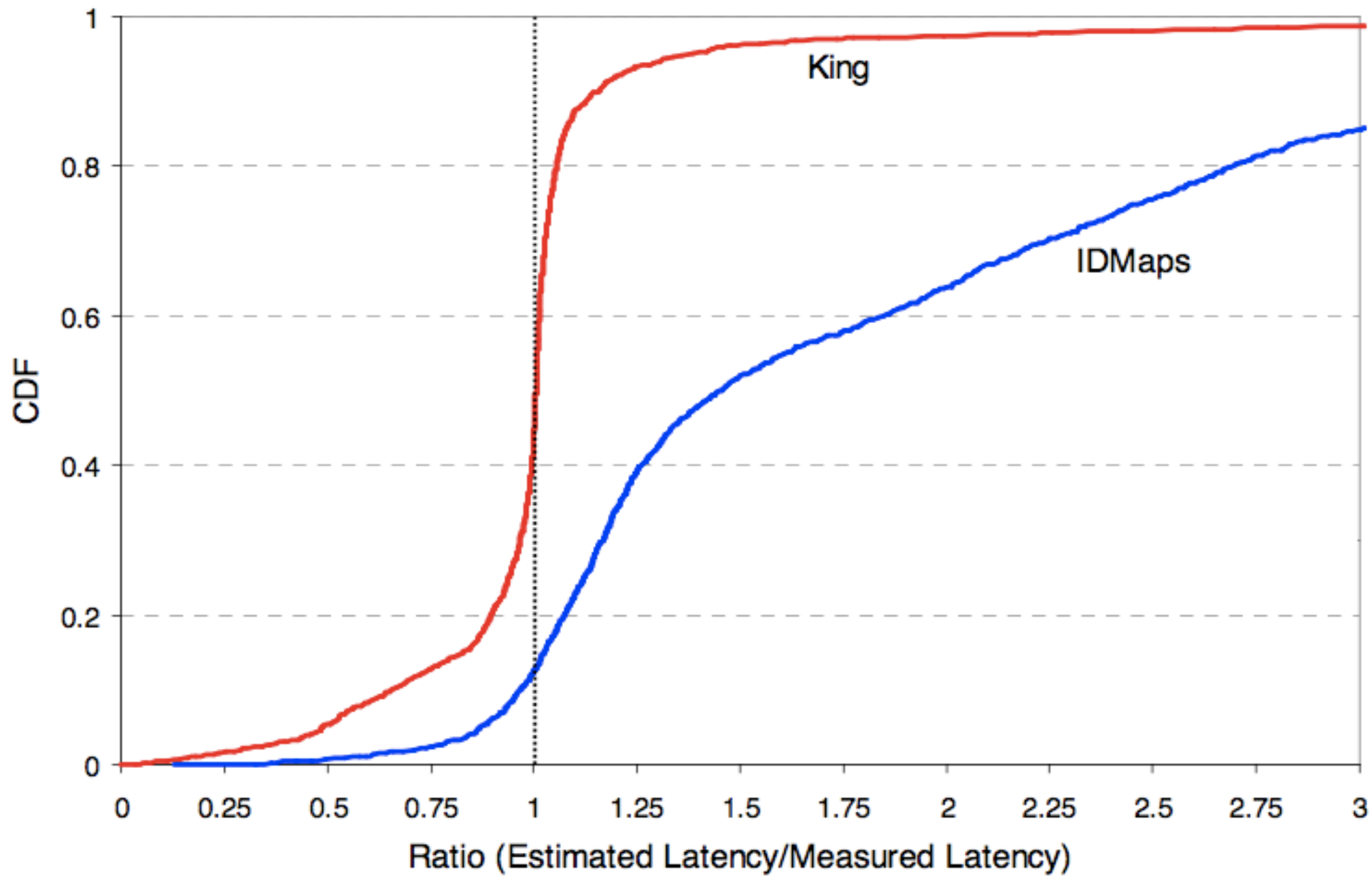
how to find a name server
close to an end host?

look at domain name, IP prefix

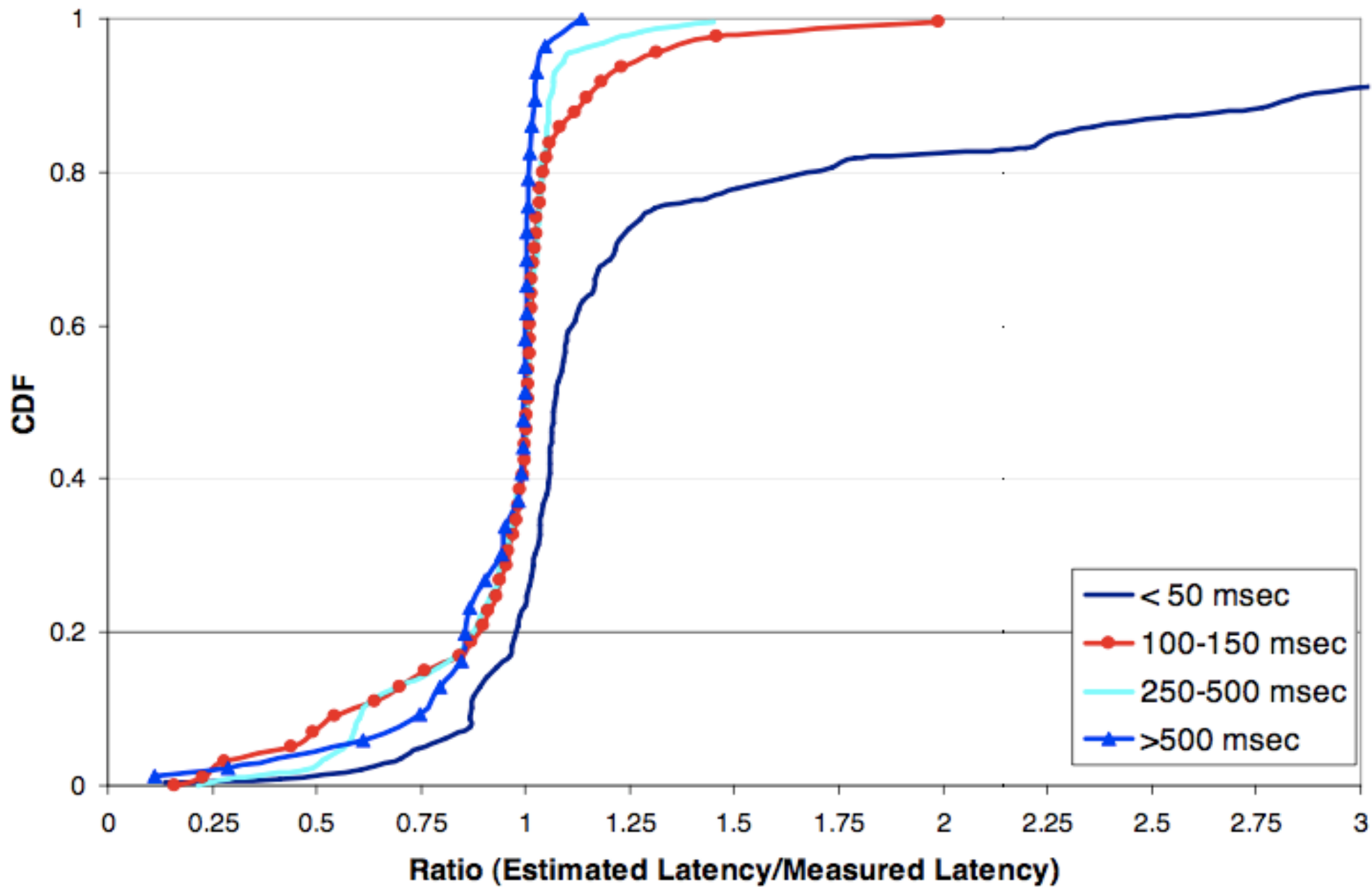
how likely does a name server
allow recursive query?

> 72% of name server tested

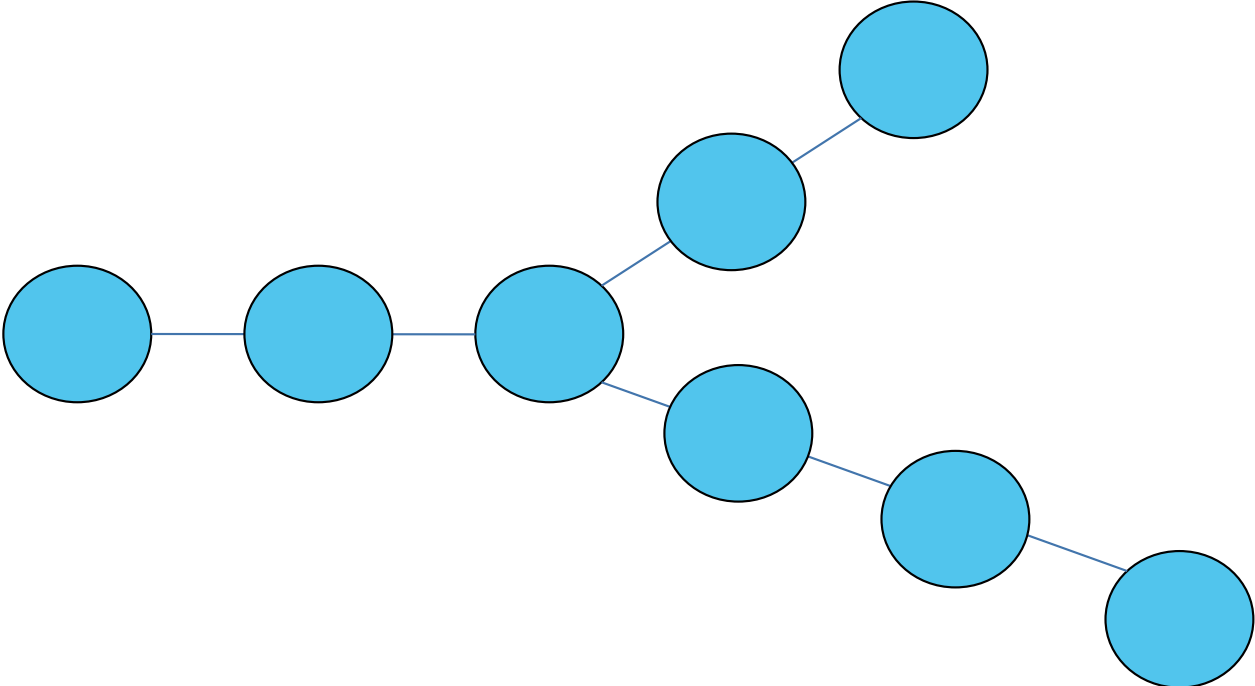
how accurate is the estimated
latency?

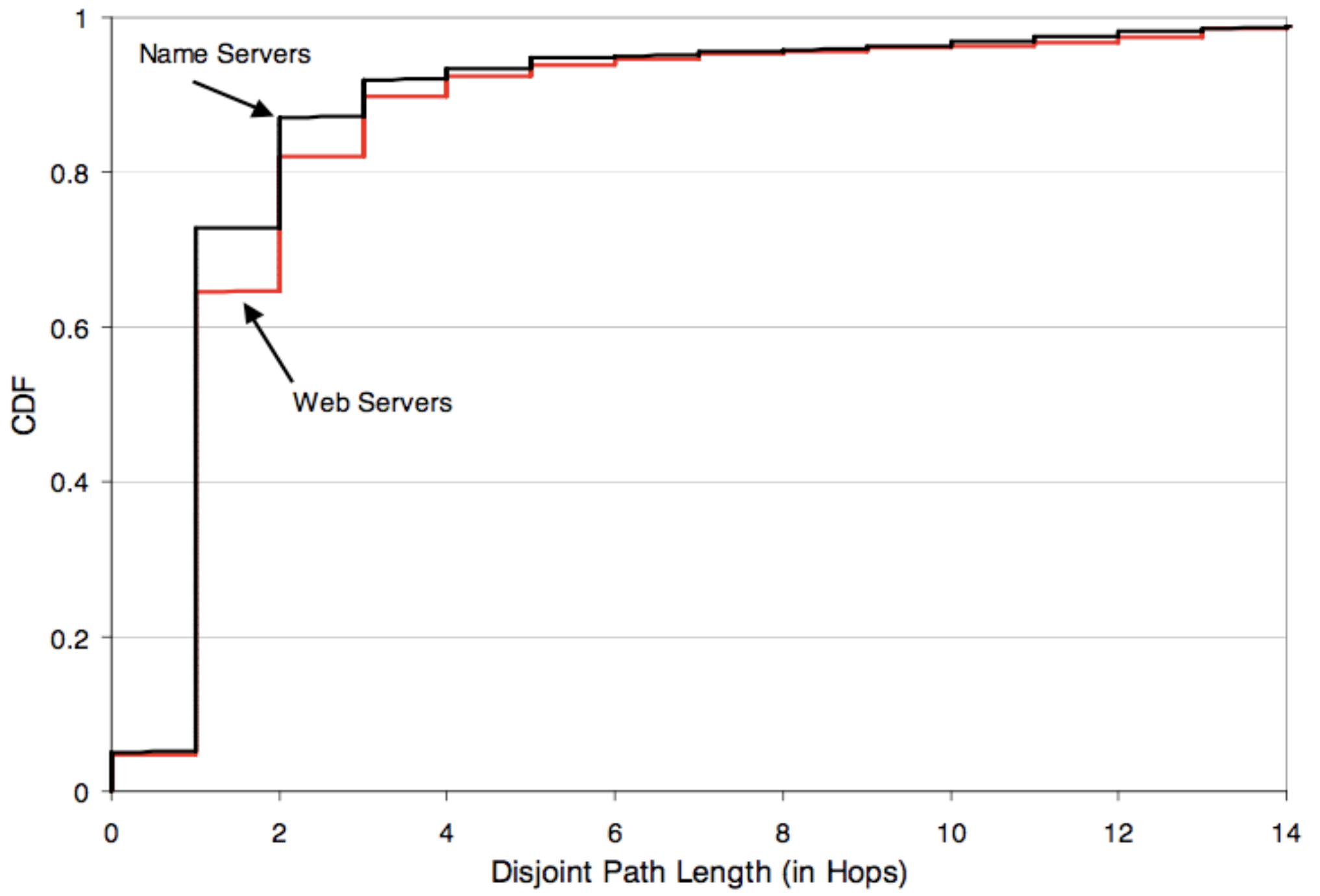


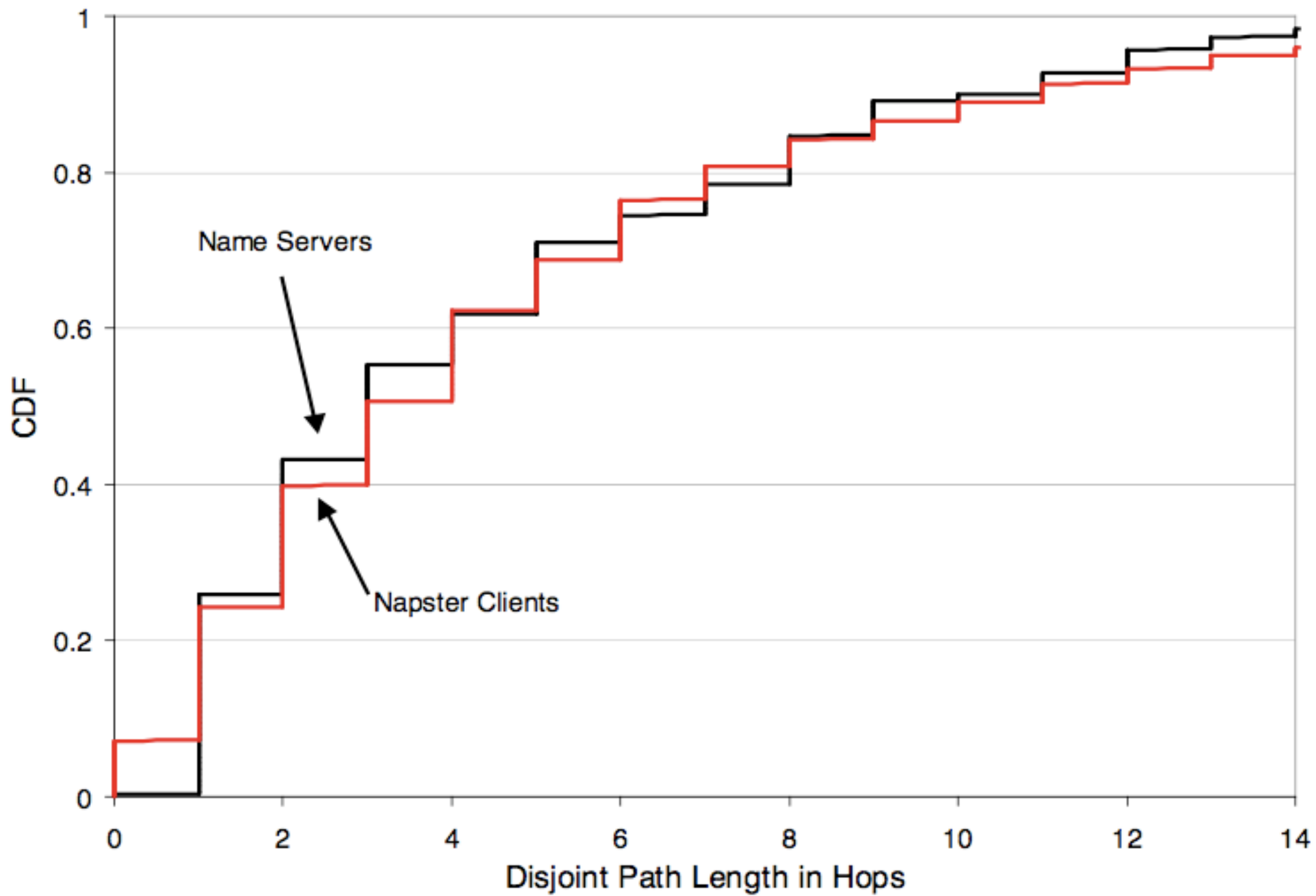
(a)



how close, really, is an end
host to its authoritative NS?







many diverged paths consist of
routers that are physically
adjacent

75-80% of the disjoint paths
have latency less than 10ms
in the Napster trace

Summary:

Measurement study of DNS

Use DNS to do measurement