

# MobiTree: Remote Rendering of 3D Botanical Models

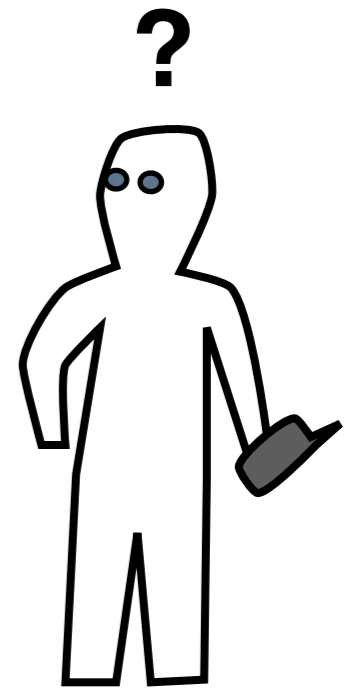
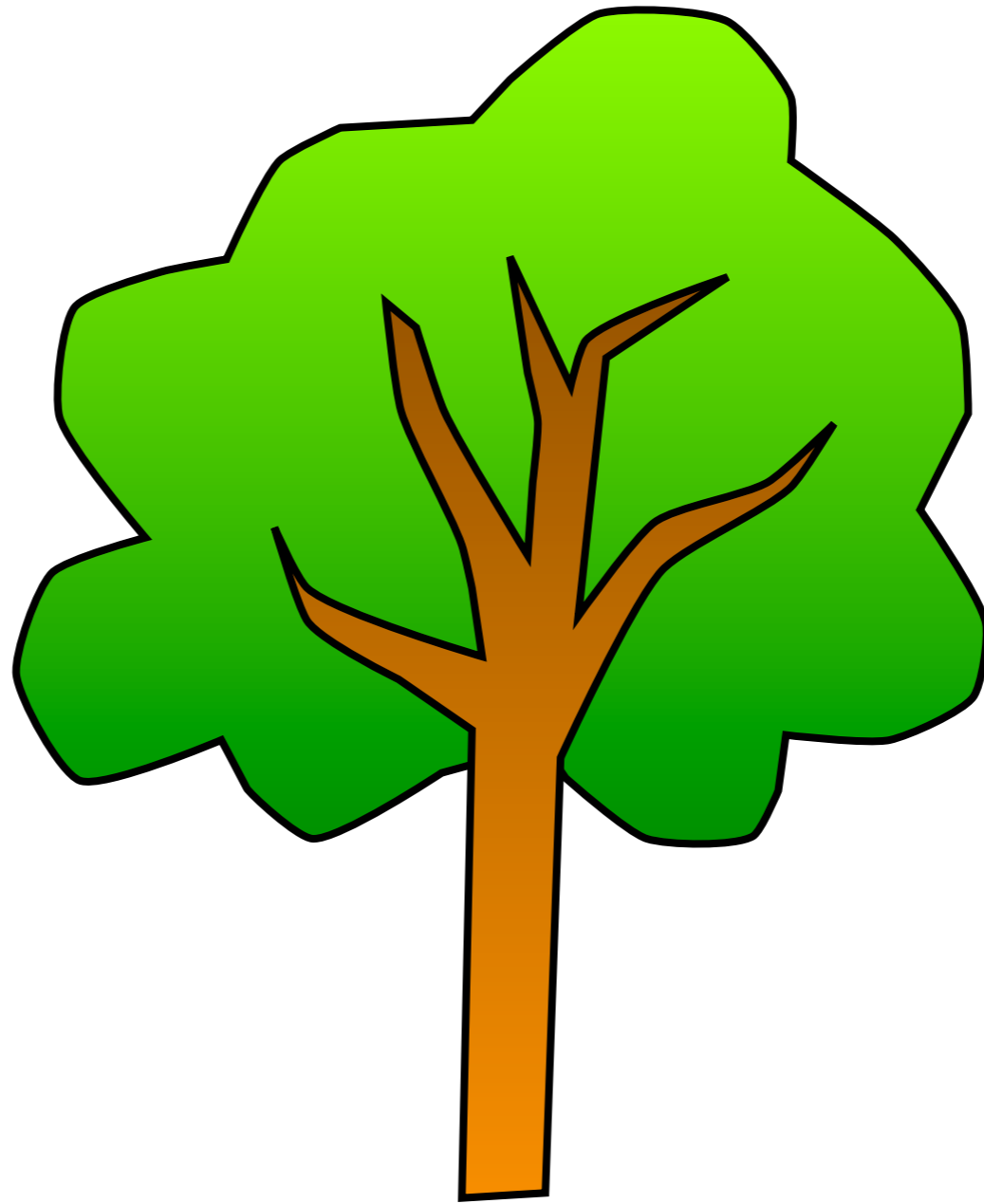
Joint Work with:

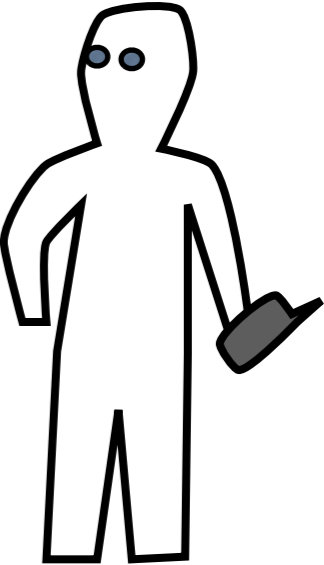
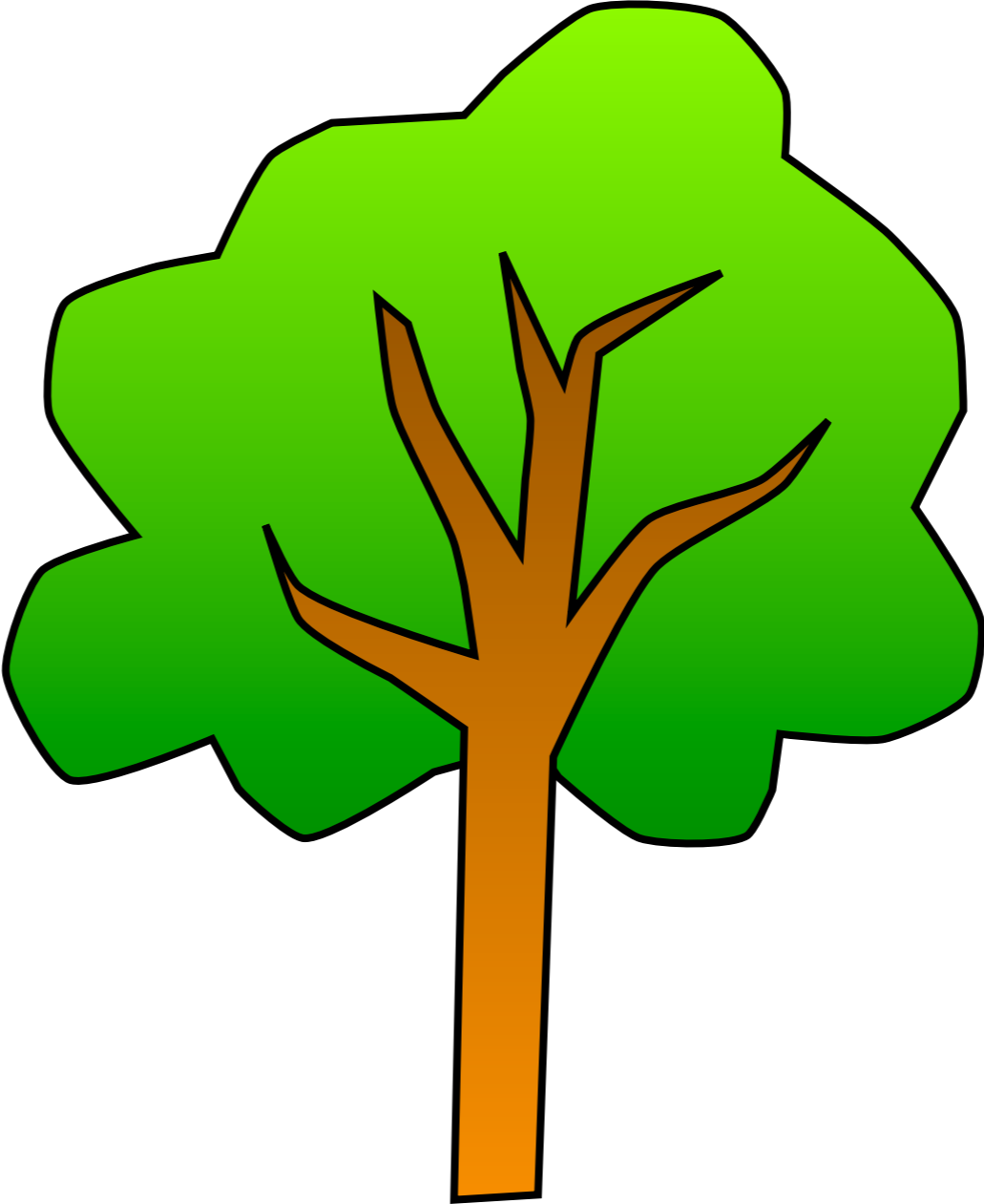
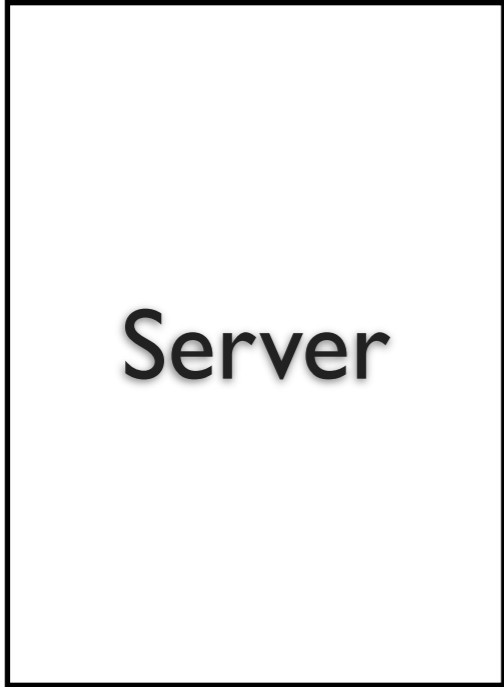
Wei Cheng, Wei Tsang Ooi (NUS)

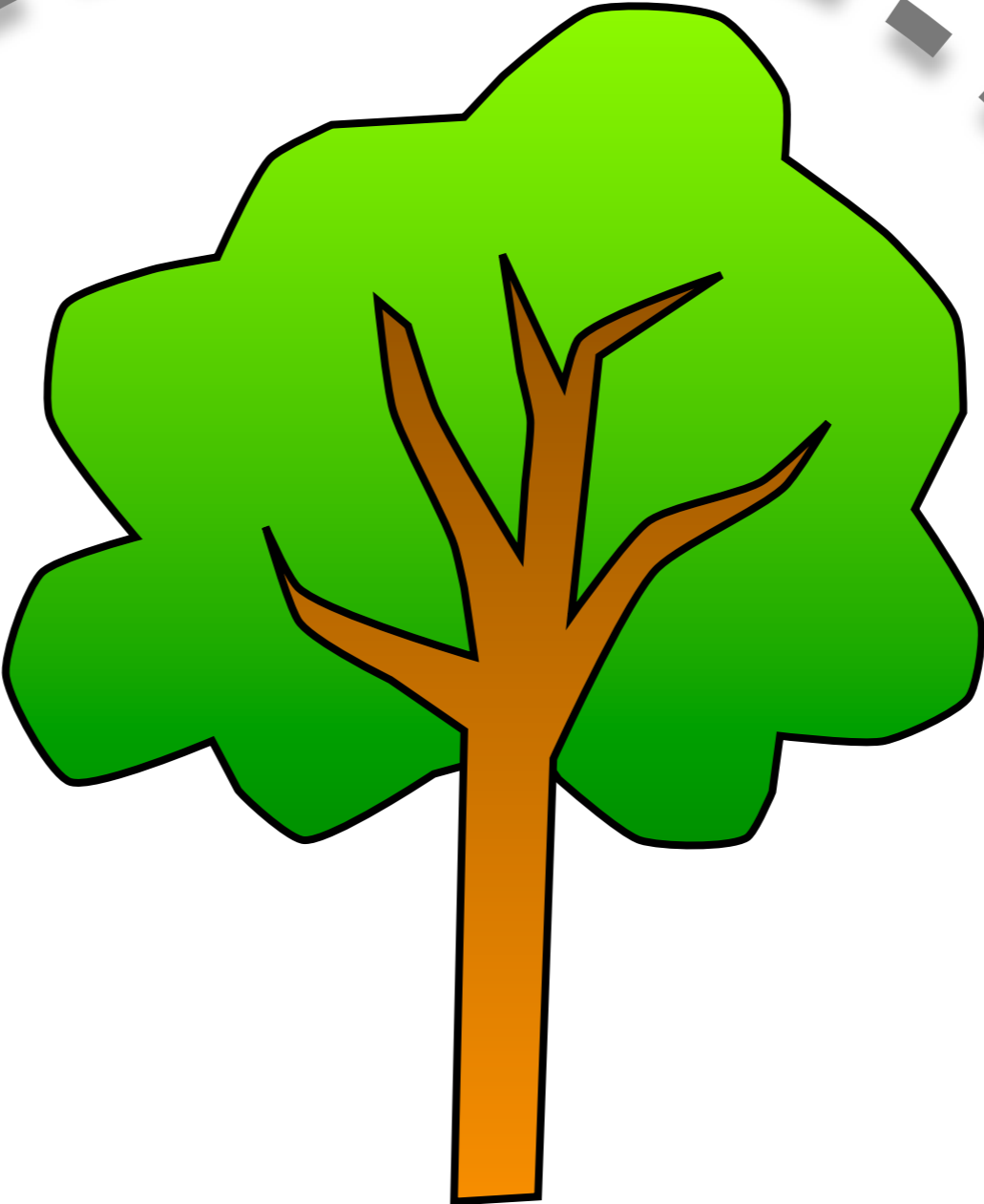
Romulus Grigoras, Geraldine Morin, Sebastien Mondet (IRIT)

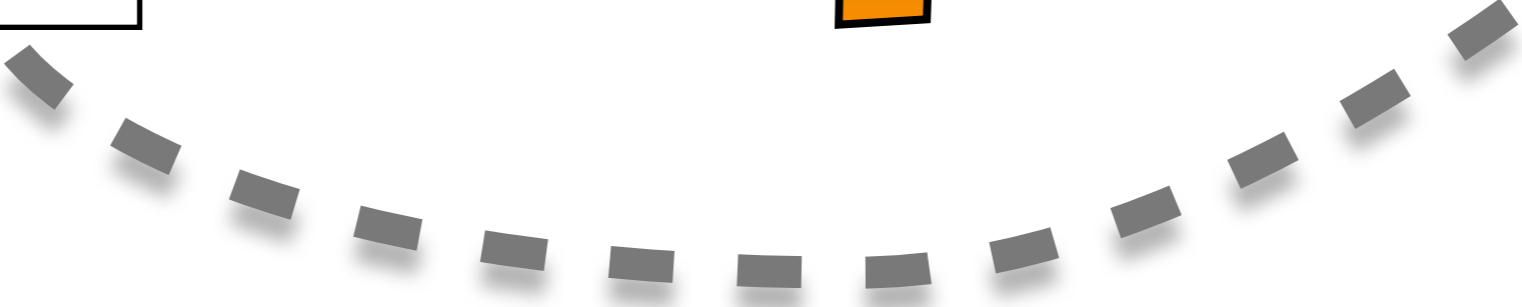
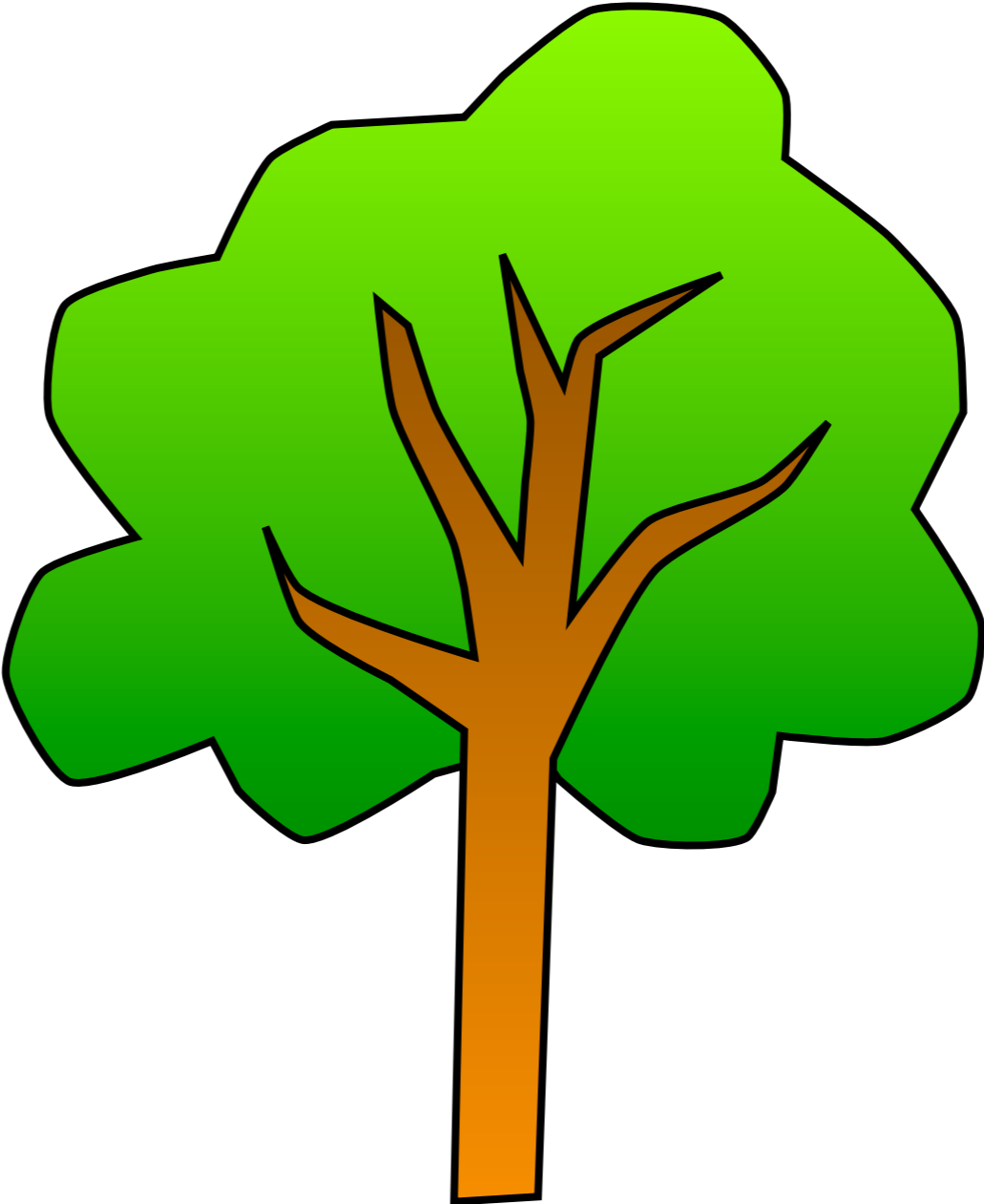
Frederick Boudon (CIRAD)

Axel Carlier, Andra Doran (NUS, IRIT)







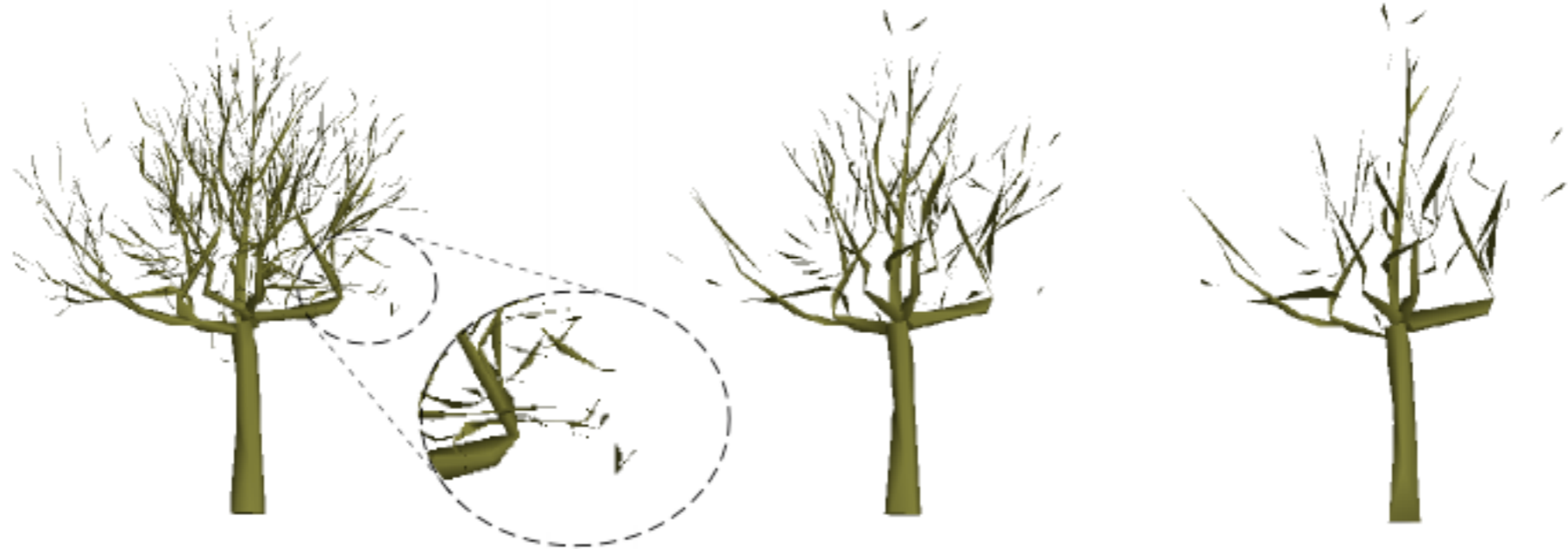


# **botanically-accurate models:**

1. a particular species of plants
2. notable, individual plant

# **progressive models:**

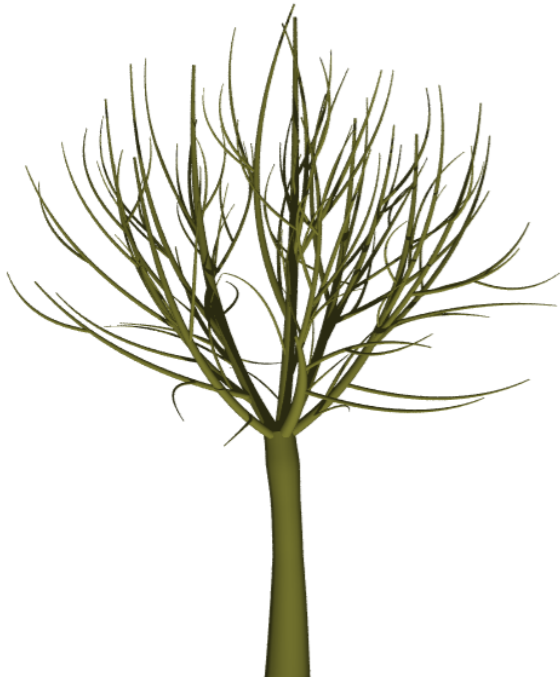
1. enable quick preview of 3D models
2. adapt to rendering capability of phones



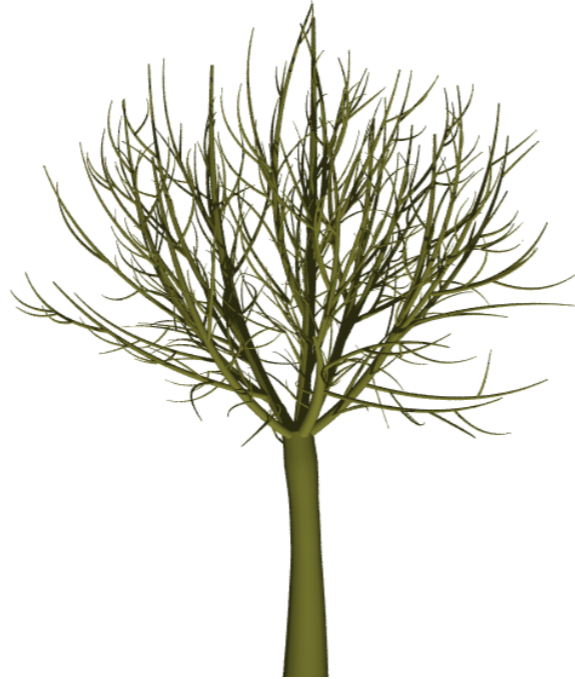
Progressive meshes are not suitable for trees



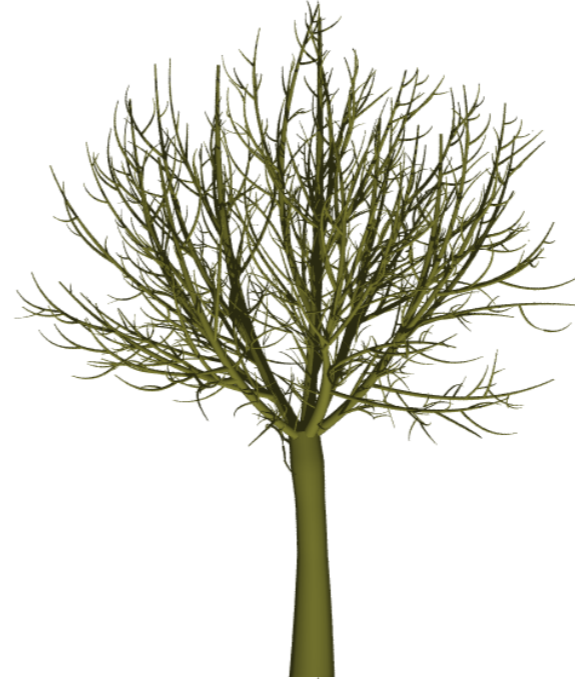
5%



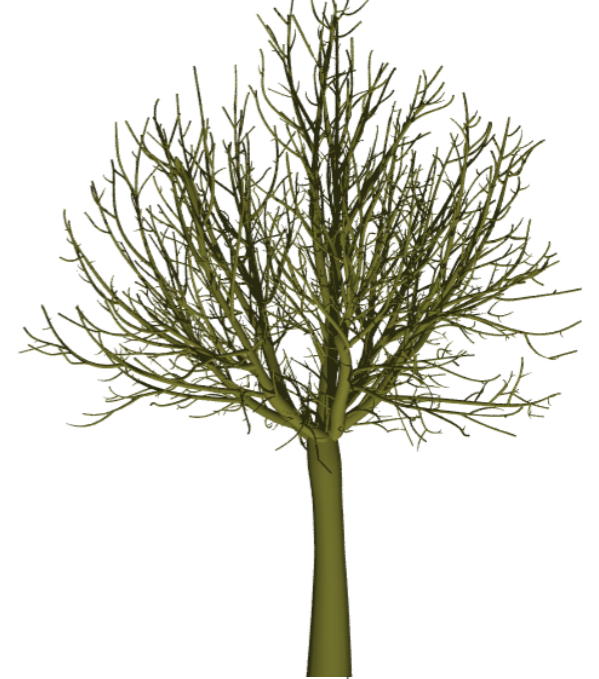
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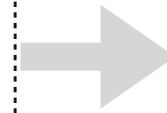
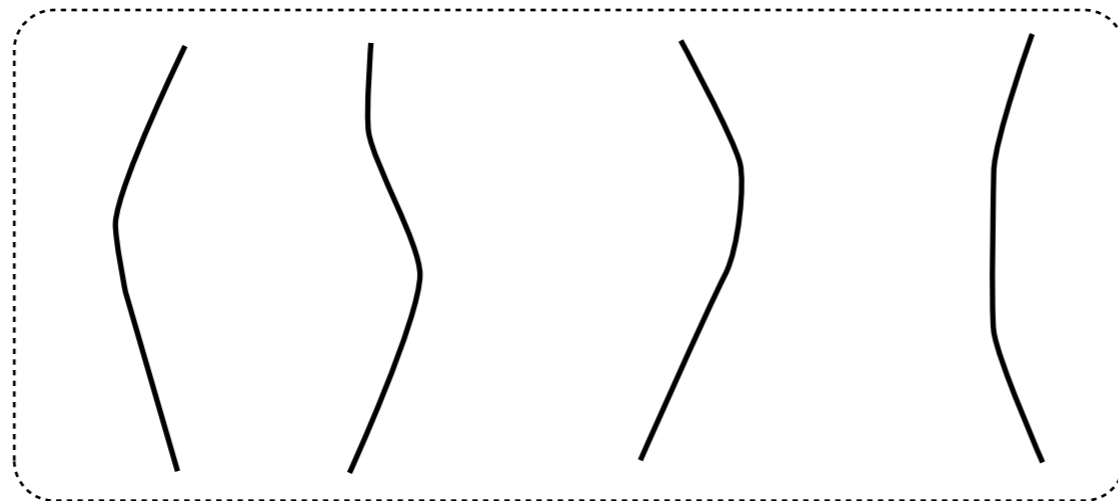
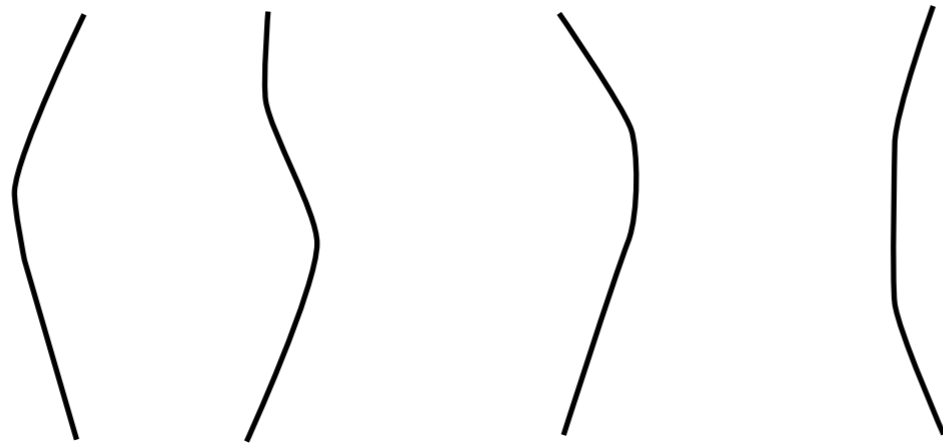
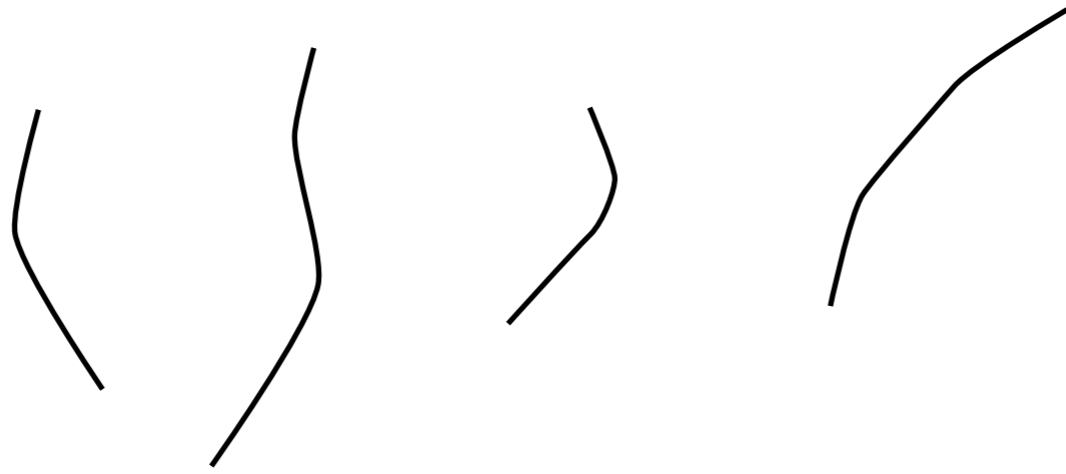
40%

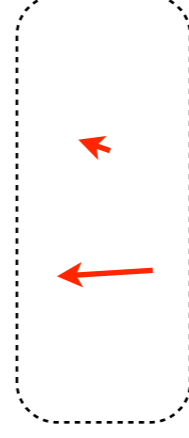
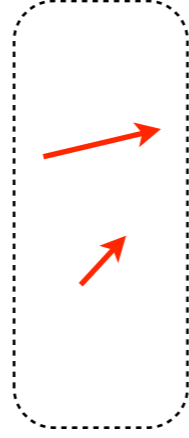
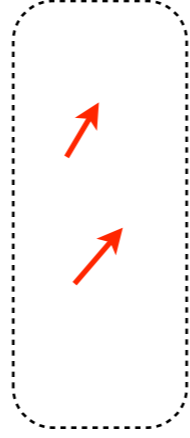
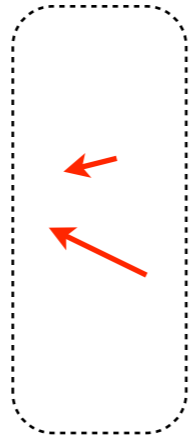
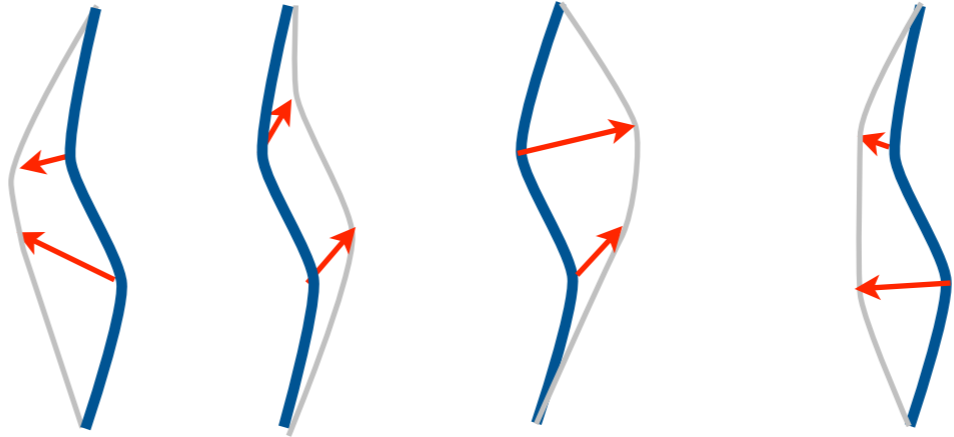


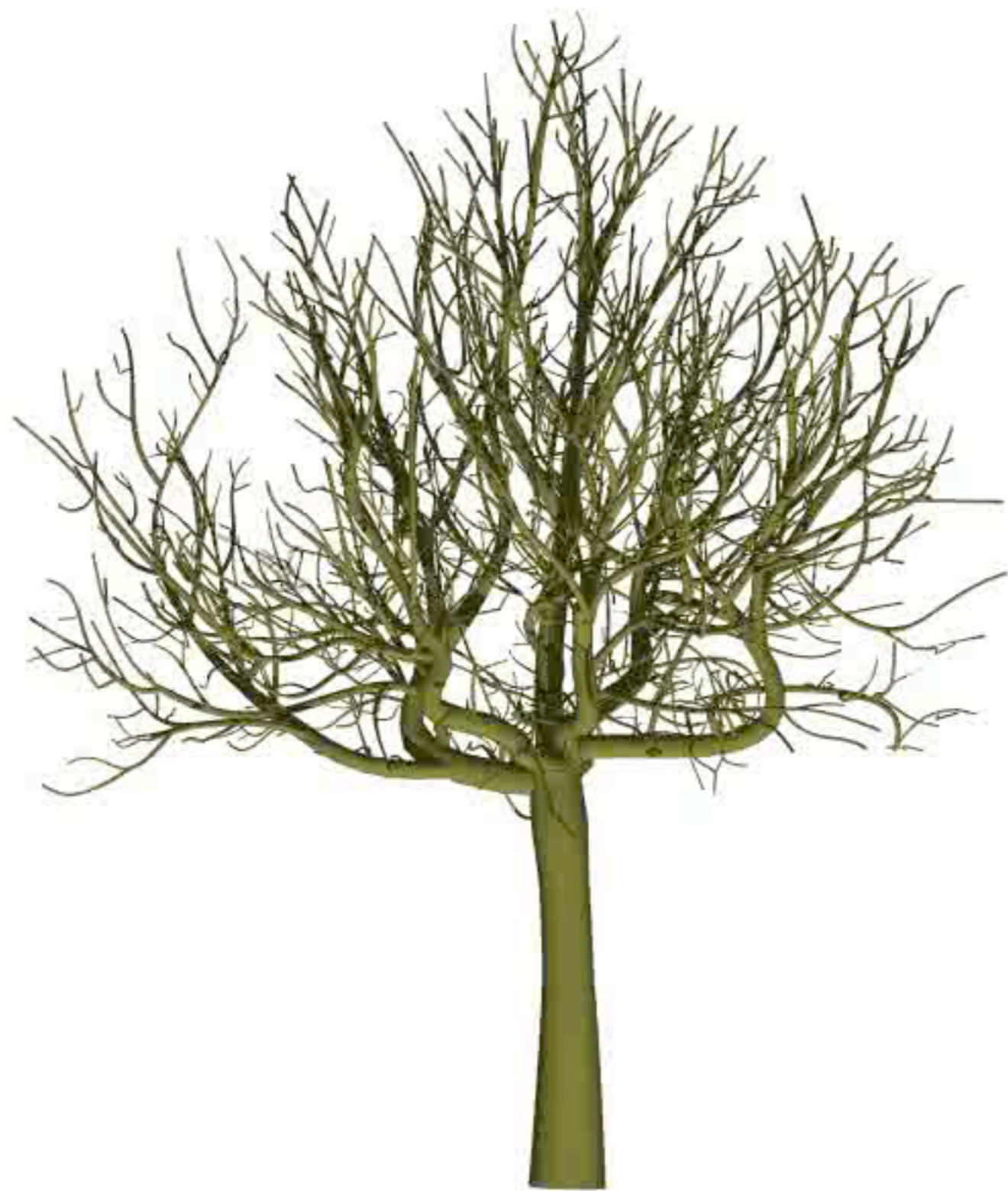
85%



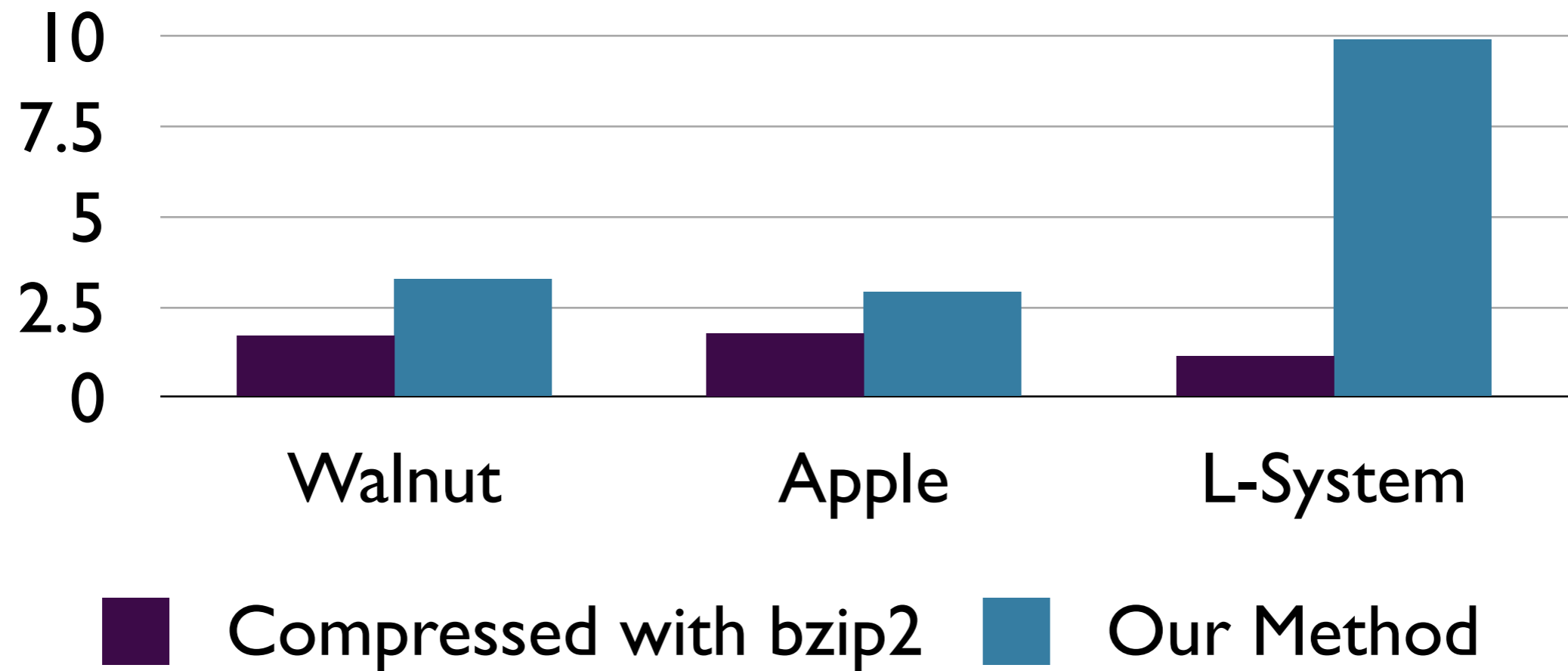
Our model based on generalized cylinders







## Compression Ratio



Our model compresses well