

Lecture two

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Examples of Decidable languages :-

- $A_{DFA} = \{ \langle B, w \rangle : B \text{ is a DFA that accepts input string } w \}$ is decidable.

TM M that decides A_{DFA}

$M =$ " On input $\langle B, w \rangle$, where B is a DFA and w is a string:

1. Simulate B on input w .
2. If the simulation ends in an accept state, accept. If it ends in a non-accepting state, reject."

- $A_{NFA} = \{ \langle B, w \rangle : B \text{ is an NFA that accepts string } w \}$ is decidable.

$N1 =$ " On input $\langle B, w \rangle$:

1. Simulate NFA B on input w .
2. If simulation ends on an accepting state, accept. If it ends in non-accepting state, reject."

$N1$ is a non-deterministic Turing machine.

$N2 =$ " On input $\langle B, w \rangle$:

- 1) Convert NFA B to an equivalent DFA C .
- 2) Run TM M (from previous example) on input $\langle C, w \rangle$.
- 3) Accept if M accepts, reject if M rejects."

$N2$ is deterministic TM.

- $A_{REG} = \{ \langle R, w \rangle : R \text{ is a regular expression and } R \text{ generates } w \}$ is decidable.

$D =$ " On input $\langle R, w \rangle$:

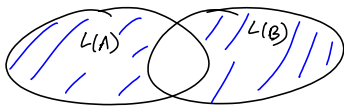
1. Convert R into NFA A .
2. Run TM $N2$ on $\langle A, w \rangle$.
3. If $N2$ accepts, accept, if $N2$ rejects, reject."

- $E_{DFA} = \{ \langle A \rangle : A \text{ is a DFA and } L(A) = \emptyset \}$ is decidable.

$T =$ " On input $\langle A \rangle$:

1. Mark the start state of A .
2. Repeat until no new states are marked :
 - a) Mark any state that has a transition coming into it from any state that is already marked.
3. If no accept state is marked, accept ; otherwise reject ."

- $E_{QDFA} = \{ \langle A, B \rangle : A \text{ and } B \text{ are DFA and } L(A) = L(B) \}$.



Blue : Symmetric Difference of $L(A)$ and $L(B)$.

$$L_1 = (L(A) \cap \overline{L(B)}) \cup (\overline{L(A)} \cap L(B))$$

We know from properties of regular languages that

L_1 is regular. Consider a DFA C for L_1 .

$F =$ " On input $\langle A, B \rangle$:

1. Construct DFA C as described.
2. Run TM T from previous example on input $\langle C \rangle$.
3. If T accepts, accept ; if T rejects, reject."

- $A_{CFG} = \{ \langle G, w \rangle : G \text{ is a CFG that generates string } w \}$ is decidable.

$S =$ " On input $\langle G, w \rangle$:

1. Convert G to an equivalent grammar in Chomsky normal form.
2. List all derivations with $2n-1$ steps, where $n = |w|$. (if $n=0$, list all derivations of length 1).
3. If any of these derivations accept w , accept ; if not reject."

Fact:- If grammar G is in Chomsky normal form, for any string w ($n = |w|$), any derivation of w has $2n-1$ steps

- $E_{CFG} = \{ \langle G \rangle : G \text{ is a CFG and } L(G) = \emptyset \}$ is decidable.

$R =$ " On input $\langle G \rangle$:

1. Mark all terminal symbols in G .

2. Repeat until no new variables get marked:

a) Mark any variable A where G has a rule

$$A \rightarrow U_1 U_2 \dots U_k \text{ and}$$

each symbol U_1, \dots, U_k has already been marked.

3. If the start variable is not marked, accept; otherwise reject."

Idea:- Determine for each variable, in particular also for the start variable, if it is capable of generating a string of terminals.

• Every context free language A is decidable.

Let G be a context free grammar for A .

$M_G =$ " On input w :

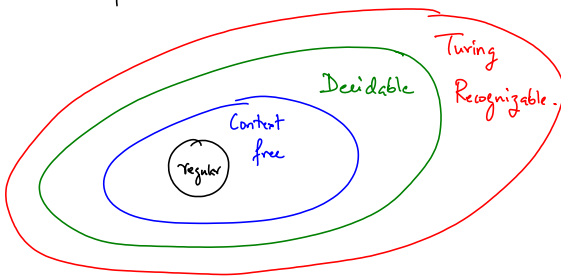
1. Run TM S (as defined previously) on input $\langle G, w \rangle$.

2. If S accept, accept; if S rejects, reject. "

• $EQ_{CFG} = \{ \langle G, H \rangle : G \text{ and } H \text{ are CFGs and } L(G) = L(H) \}$.

Cannot use arguments as for Regular expressions since context free languages are not closed under complementation and intersection.

In fact EQ_{CFG} is **NOT** decidable.



Undecidable Languages:

$A_{TM} = \{ \langle M, w \rangle : M \text{ is a TM and } M \text{ accepts } w \}$.

A_{TM} is recognizable.

$U =$ " On input $\langle M, w \rangle$:

1) Run M on input w .

2) If M accepts, reject; if M rejects, accept. "

2) Accept if M accepts. Reject if M rejects."

U is called the 'Universal Turing Machine'.

We will show A_{TM} is **NOT** decidable.

The Diagonalization Method :-

A function $f: A \rightarrow B$ is one-to-one if

$$\forall a_1, a_2 \in A, a_1 \neq a_2 \quad f(a_1) \neq f(a_2)$$

A function $f: A \rightarrow B$ is onto if

$$\forall b \in B, \exists a \in A \text{ st. } f(a) = b.$$

Function f is called a 'correspondence' if it is one-to-one and onto.

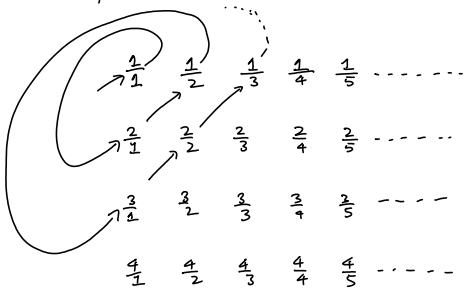
George Cantor (1873): Two sets A and B are of same size iff

there exists correspondence $f: A \rightarrow B$.

Examples:- $\{1, 2\}$ same size $\{5, 8\}$.

• Set of natural numbers $\mathcal{N} = \{1, 2, 3, \dots\}$ same size as set of even numbers $\mathcal{E} = \{2, 4, 6, 8, \dots\}$.

• Set of rational numbers $\mathcal{Q} = \left\{ \frac{m}{n} : m, n \in \mathcal{N} \right\}$ same size as \mathcal{N} .



Defn: (Countable Set): A set is countable if it is finite or has the same size as \mathcal{N} .

A set which is not countable is called uncountable.

Thm: The set of real numbers \mathcal{R} is uncountable.

Proof:- Assume for contradiction that \mathcal{R} is countable. Let $f: \mathcal{N} \rightarrow \mathcal{R}$ be a correspondence between \mathcal{N} and \mathcal{R} .

Let $x = 0.x_1x_2x_3\dots$

such that $x_i \neq \{i\text{th digit of } f(i), 0, 9\}$. Then $x \notin \text{Range of } f$.

Hence f is not onto and hence contradiction.

Thm:- Some (almost all) languages are not recognizable.

Proof:- The set of all Turing machines is countable.

The set of all languages is uncountable.

Thm:- $A_{TM} = \{ \langle M, w \rangle ; M \text{ is a TM and } M \text{ accepts } w \}$ is undecidable.

Proof:- Assume for contradiction that A_{TM} is decidable. Let H be a decider for A_{TM} .

$$H(\langle M, w \rangle) = \begin{cases} \text{accept} & \text{if } M \text{ accepts } w \\ \text{reject} & \text{otherwise.} \end{cases}$$

Let $D =$ " On input $\langle M \rangle$:

1. Run H on $\langle M, \langle M \rangle \rangle$.

2. Accept if H rejects; reject if H accepts. "

$$D(\langle M \rangle) = \begin{cases} \text{reject} & \text{if } M \text{ accepts } \langle M \rangle \\ \text{accept} & \text{if } M \text{ does not accept } \langle M \rangle. \end{cases}$$

$$D(\langle D \rangle) = \begin{cases} \text{reject} & \text{if } D \text{ accepts } \langle D \rangle. \\ \text{accept} & \text{if } D \text{ does not accept } \langle D \rangle. \end{cases}$$

Contradiction! \square

Definition (co-Turing-recognizable): Language A is co-Turing-recognizable if \bar{A} is Turing-recognizable.

Thm: A language B is decidable iff it is Turing-recognizable and co-Turing-recognizable.

Proof:- (\Rightarrow) Easy to argue

(\Leftarrow) Let M_1 be recognizer of B and M_2 be recognizer of \bar{B} .

$M =$ " On input w :

1. Run both M_1 and M_2 on input w in parallel.

2. If M_1 accept, accept; If M_2 accept, reject. " \square

Corollary: $\overline{A_{TM}}$ is NOT Turing-recognizable.

Proof:- We know A_{TM} is Turing-recognizable; and not decidable. \square .