Deterministic Frequency Pushdown Automata

Cristian S. Calude
(Department of Computer Science, The University of Auckland
Auckland, New Zealand
cristian@cs.auckland.ac.nz)

Rūsiņš Freivalds
(Institute of Mathematics and Computer Science
University of Latvia Riga, Latvia
rusins.freivalds@mii.lu.lv)

Sanjay Jain
(School of Computing, National University of Singapore
Singapore
sanjay@comp.nus.edu.sg)

Frank Stephan
(Department of Mathematics and School of Computing
National University of Singapore, Singapore
fstephan@comp.nus.edu.sg)

Abstract: A set L is (m,n)-computable iff there is a mechanism which on input of n different words produces n conjectures whether these words are in L, respectively, such that at least m of these conjectures are right. Prior studies dealt with (m,n)-computable sets in the contexts of recursion theory, complexity theory and the theory of finite automata. The present work aims to do this with respect to computations by deterministic pushdown automata (using one common stack while processing all input words in parallel).

We prove the existence of a deterministic context-free language L which is thus recognised by a $(1,1)$-DPDA but fails to be recognised by (m,n)-DPDA where $n \geq 2$ and $m \geq n/2+1$. This answers a question posed by Eli Shamir at LATA 2013. Furthermore, it is shown that there is a language L such that, for all m,n with $m \leq n/2$, L can be recognised by an (m,n)-DPDA but, for all m,n with $1 \leq m \leq n$, L cannot be recognised by (m,n)-DFA.

Key Words: frequency computation, deterministic pushdown automata, context-free sets, regular sets.

Category: F.1.1, F.1.2.

1 Introduction

During a discussion of the paper [Freivalds et al. 2013] at the conference *LATA* 2013 in Bilbao, Spain, Eli Shamir asked whether the results on frequency Turing machines and frequency finite automata hold for pushdown automata as well.

The difficulty of the question is in the fact that an (n,n)-Turing machine or an (n,n)-finite automaton can be presented as a Cartesian product of n separate Turing machines or finite automata but this construction does not seem to increase the power of the machine. However, an arbitrary Turing machine can be simulated by an automaton with 3 pushdown tapes (and allowing some rearrangement, even with 2 pushdown tapes [Bārzdiņš 1962]). Hence the possible definition of a frequency pushdown automaton should avoid the use of several pushdown stores in a single automaton.

2 Frequency computation

The notion of frequency computation was introduced in [Rose 1960] as an attempt to have a deterministic notion of computation with properties similar to probabilistic algorithms. Let $\mathbb{N} = \{0, 1, 2, \ldots\}$ denote the set of all natural numbers, $\mathbb{N}_+ = \mathbb{N} \setminus \{0\}$. Fix $m, n \in \mathbb{N}, 1 \leq m \leq n$. The ith component of the m-tuple $(x_1, \ldots, x_m)$ is denoted by $(x_1, \ldots, x_m)_i$.

A function $f\colon \mathbb{N} \to \mathbb{N}$ is (m,n)-*computable* if there exists a computable function $R\colon \mathbb{N}^n \to \mathbb{N}^n$ such that for all n-tuples $(x_1, \ldots, x_n) \in \mathbb{N}^n$ of mutually distinct natural numbers we have:

$$\mathrm{card}\{i \mid 1 \leq i \leq n, (R(x_1, \ldots, x_n))_i = f(x_i)\} \geq m.$$

Answering a problem by Myhill (see McNaughton [McNaughton 1961]), Trakhtenbrot proved in [Trakhtenbrot 1964] that: (1) if $2m > n$ then every (m,n)-computable function is computable, (2) if $2m = n$, then f can be not computable. Kinber in [Kinber 1972, Kinber 1976] extended these results by considering frequency enumeration of sets and proved that the class of (m,n)-computable sets equals the class of computable sets if and only if $2m > n$.

The notion of frequency computation has been extended to other models of computation. Frequency computation in polynomial time was discussed in detail in [Hinrichs and Wechsung 1997]. For resource bounded computations, the behaviour of frequency computability is completely different. For example, under any reasonable resource bound, whenever $n' - m' > n - m$, there exist sets which are (m', n')-computable, but not (m,n)-computable. However, scaling down to finite automata, the analogue of Trakhtenbrot's result holds again: the class of languages (m,n)-recognisable by deterministic frequency automata equals the class of regular languages if and only if $2m > n$; for $2m \leq n$, the class of languages (m,n)-recognisable by deterministic frequency automata is uncountable for a two-letter alphabet (cf. [Austinat et al. 2005]). When restricted to a one-letter alphabet, every (m,n)-recognisable language is regular, see [Kinber 1972] and [Austinat et al. 2005].

Frequency computations became increasingly popular when relations between frequency computation and computation with a small number of

queries have been discovered [Ablaev and Freivalds 1986, Austinat et al. 2005, Balodis et al. 2012, Beigel et al. 1996, Case et al. 1997, Dëgtev 1981, Freivalds 1991, Harizanov et al. 1992, Kinber et al. 1995, Kummer 1992, Kummer and Stephan 1995].

3 Frequency pushdown automata

Let Σ be any finite alphabet, and let Σ^* be the free monoid generated by Σ. The binary alphabet $\{0,1\}$ is denoted by $\mathbb{B}$; $\mathbb{B}^\infty$ is the set of binary ω-words, i.e. infinite sequences of bits. Every subset $L \subseteq \Sigma^*$ is said to be a *language*. The elements of Σ^* are called *strings*; $|x|$ denotes the *length* of a string $x \in \Sigma^*$. By $\chi_L \colon \Sigma^* \to \{0,1\}$ we denote the *characteristic function* of L.

A *deterministic pushdown automaton* (DPDA) is a 7-tuple $M = (Q, \Sigma, \Gamma, \delta, q_0, Z, F)$, where Q is a finite set of states, Σ is a finite set called the input alphabet, Γ is a finite set called the stack alphabet, $q_0 \in Q$ is the start state, $Z \in \Gamma$ is the initial stack symbol and $F \subseteq Q$ is the set of accepting states. Furthermore, $\delta \subseteq Q \times (\Sigma \cup \{\epsilon\}) \times \Gamma \times Q \times \Gamma^*$, where (for determinism) it is required that for all $q \in Q, a \in \Sigma \cup \{\epsilon\}$ and $A \in \Gamma$, there is at most one element in δ of the form $(q, a, A, \cdot, \cdot)$. Furthermore, if $(q, \epsilon, A, \cdot, \cdot) \in \delta$, then for all $a \in \Sigma$, $(q, a, A, \cdot, \cdot) \notin \delta$. An element $(p, a, A, q, \alpha) \in \delta$ is a transition of M. Its meaning is that M, in state $p \in Q$, with $a \in \Sigma \cup \{\varepsilon\}$ on the input and with $A \in \Gamma$ as topmost stack symbol, may read a, change the state to q, pop A, and replace it by pushing α onto the stack (by convention, the last symbol of α is pushed first onto the stack); here $a = \epsilon$ means that no input symbol is consumed. Note that we can also consider δ as a function, from $Q \times (\Sigma \cup \{\epsilon\}) \times \Gamma^*$ to $Q \times \Gamma^*$, where $(q, a, A, p, \beta) \in \delta$ means $\delta(q, a, A\alpha) = (p, \beta\alpha)$, for all $\alpha \in \Gamma^*$. Here, $A\alpha$ represents the content of the stack (topmost symbol first), before the transition and $\beta\alpha$ represents the content of the stack after the transition. Then, $\delta^*(q, w, \alpha) = (p, \beta)$, where one repeatedly applies δ, on initial symbol (or ϵ) of remaining part of w until the string w is consumed and no further moves are possible. If w is never consumed by the DPDA, or it keeps on making ϵ moves after consuming w, then $\delta^*(q, w, \alpha)$ is undefined. More formally, one can define δ^* as follows.

Base Case: Suppose $A \in \Gamma$, $\alpha \in \Gamma^*$, $w \in \Sigma^*$. If $\delta(q, \epsilon, A)$ is not defined, then $\delta^*(q, \epsilon, A\alpha) = (q, A\alpha)$. For $a \in \Sigma$, if $\delta(q, \epsilon, A)$ and $\delta(q, a, A)$ are not defined, then $\delta^*(q, aw, A)$ is not defined. Furthermore, $\delta^*(q, w, \epsilon)$ is not defined for any non-empty string w.

Inductive step: Suppose $A \in \Gamma$, $\alpha \in \Gamma^*$, $w \in \Sigma^*$, and $a \in \Sigma \cup \{\epsilon\}$. If $\delta(q, a, A) = (p, \beta)$, then $\delta^*(q, aw, A\alpha) = \delta^*(p, w, \beta\alpha)$.

Note that it is possible that inductive step never ends for some strings (due to repeated application of ϵ moves which never empties the stack). In this

case also we say that $\delta^*(q, w, \alpha)$ is undefined. The DPDA accepts a string w if $\delta^*(q_0, w, Z_0) = (q_f, \alpha)$, for some $q_f \in F$.

For n-frequency pushdown automata we modify the above definition allowing n input strings. However, we need to be aware that for the general case input strings can be of distinct lengths. Our definition closely models the definition of n-frequency finite automata (see, e.g. [Freivalds et al. 2013]).

A *deterministic (m,n)-frequency automaton* ((m,n)-DFA) is a 7-tuple $\mathcal{A} = (Q, \Sigma, \#, \delta, q_0, \tau, n)$, where $n \in \mathbb{N}$, $n \geq 1$, Q is a finite set of states, q_0 is the initial state, Σ is a finite alphabet and $\#$ is a symbol not in Σ. The mapping $\delta\colon Q \times (\Sigma \cup \{\#\})^n \to Q$ is the transition function; the function $\tau\colon Q \to \mathbb{B}^n$ is the type of state used for outputs. The type is interpreted as an n-tuple of answers α_i: its i-th component records whether the i-th input string read from the i-th input up to the current position belongs to the language. We use the notation $\tau(q_0, (x_1\#^{\ell_1}, \ldots, x_n\#^{\ell_n}))$ to denote the type after reading as input the strings $(x_1\#^{\ell_1}, \ldots, x_n\#^{\ell_n})$.

Next we formally describe the behaviour of an (m,n)-DFA $\mathcal{A}$. For $n \in \mathbb{N}_+$ let $x = (x_1, \ldots, x_n) \in (\Sigma^*)^n$ be an input vector. We define $|x| = \max\{|x_i| \mid 1 \leq i \leq n\}$, and $q \circ x = \delta^*(q, (x_1\#^{\ell_1}, \ldots, x_n\#^{\ell_n}))$, where $\delta^*\colon Q \times ((\Sigma \cup \{\#\})^n)^*$ is the usual extension of δ on n-tuples of strings, and $\ell_i = |x| - |x_i|$, for all $1 \leq i \leq n$. The output of $\mathcal{A}$ is defined to be of the type $\tau(q_0 \circ x)$.

A language $L \subseteq \Sigma^*$ is said to be (m,n)-*recognised* by an (m,n)-DFA $\mathcal{A}$ if for each n-tuple $(x_1, \ldots, x_n) \in (\Sigma^*)^n$ of pairwise distinct strings the tuples $\tau(q_0 \circ x)$ and $(\chi_L(x_1), \ldots, \chi_L(x_n))$ coincide on at least m components. A language $L \subseteq \Sigma^*$ is called (m,n)-*recognisable* if there is an (m,n)-DFA $\mathcal{A}$ that (m,n)-recognises L.

To define deterministic (m,n)-frequency pushdown automata (with only one pushdown store) the transition function δ can be extended to n-tuples. A *deterministic (m,n)-frequency pushdown automaton ((m,n)-DPDA)* is a 9-tuple $\mathcal{A} = (Q, \Sigma, \#, \Gamma, \delta, q_0, \tau, Z, F)$, where $\# \notin \Sigma$ and $(Q, (\Sigma \cup \{\#\})^n, \Gamma, \delta, q_0, \tau, Z, F)$ is a DPDA.

For $n \in \mathbb{N}_+$ let $x = (x_1, \ldots, x_n) \in (\Sigma^*)^n$ be an n-tuple of strings. We define $|x| = \max\{|x_i| \mid 1 \leq i \leq n\}$, and $q \circ x = \delta^*(q, (x_1\#^{\ell_1}, \ldots, x_n\#^{\ell_n}), Z)$, where $\ell_i = |x| - |x_i|$ for all $1 \leq i \leq n$. Then the output of $\mathcal{A}$ is defined to be the type $\tau(q)$, where $q_0 \circ x = (q, \beta)$, for some β. We emphasise that the (m,n)-DPDA contains only one pushdown stack which is used to process all n inputs in parallel.

A language $L \subseteq \Sigma^*$ is said to *recognised by an (m,n)-DPDA* $\mathcal{A}$ if for each n-tuple $(x_1, \ldots, x_n) \in (\Sigma^*)^n$ of pairwise distinct strings the tuples $\tau(q_0 \circ x)$ and $(\chi_L(x_1), \ldots, \chi_L(x_n))$ coincide on at least m components.

4 Basic Facts about the Inclusion Structure

We start with the following obvious facts. Kinber [Kinber 1976] observed the basic properties for frequency computation with finite automata.

Proposition 1. *If L is recognised by an (m,n)-*DPDA *then L is also recognised by an $(m,n+1)$-*DPDA *and, in the case that $m,n>1$, also by an $(m-1,n-1)$-*DPDA*.*

Austinat, Diekert, Hertrampf and Petersen [Austinat et al. 2005] as well as Kinber [Kinber 1976] showed that there is a continuum of sets which is recognisable by a $(1,2)$-DFA. Such a $(1,2)$-DFA is of course also a $(1,2)$-DPDA. Thus one gets the following proposition.

Proposition 2. *There exists a continuum of languages that are recognisable by an $(1,2)$-*DPDA*s.*

Kinber [Kinber 1975, Kinber 1976] and in particular Dëgtev [Dëgtev 1981] gave criteria for proving non-inclusions and one important notion is that of an (m,n)-admissible set [Dëgtev 1981].

Definition 3. A set $V \subseteq \{0,1\}^k$ of vectors is called (m,n)-admissible iff $k \geq n$ and for every projection of V onto n coordinates there is a vector $(b_1,\ldots,b_n)$ which coincides with every member of the projection in at least m coordinates.

An example is the set $\{000,111,100,010,001\}$ which is $(1,3)$-admissible and not $(1,2)$-admissible; furthermore, $\{00000,11111,00001,00010,00100,01000,10000\}$ is $(2,5)$-admissible and $(1,3)$-admissible but not $(2,4)$-admissible and not $(1,2)$-admissible. Note that one can always assume, without loss of generality, that one vector in V consists only of zeroes; the reason is that a set $V \subseteq \{0,1\}^k$ is (m,n)-admissible iff $W = \{(b_1 \oplus c_1,\ldots,b_k \oplus c_k) : (b_1,\ldots,b_k) \in V\}$ is (m,n)-admissible, where $(c_1,\ldots,c_k)$ is a fixed vector in $\{0,1\}^k$ and $\oplus$ is the exclusive or; if $(c_1,\ldots,c_k) \in V$ then $(0,\ldots,0) \in W$.

The following proposition is the counterpart of a construction used for relating the verboseness notions of finite automata and recursion theory [Tantau 2002, Theorems 10-12].

Proposition 4. *If $m \leq n/2$ and there is a set $V \subseteq \{0,1\}^k$ which is $(m-t,n-2t)$-admissible for all t with $t<m$ and $n-2t \leq k$, but not (h,k)-admissible, then there is a language L which is recognised by an (m,n)-DFA and not recognised by any (h,k)-DPDA.*

Proof. Assume that m,n,h,k,V are given as stated in the proposition. Without loss of generality the vector 0^k is in V.

One defines $\Sigma = \{1, 2, \ldots, |V| + k\}$ and let $v_1, \ldots, v_{|V|}$ be the vectors in V. Furthermore, one defines inductively an ω-word $a_0 a_1 \ldots \in \{1, \ldots, |V|\}^\omega$ as follows: For each ℓ, one considers the ℓ's (h,k)-DPDA and its output $(b_1, \ldots, b_k)$ on the k-tuple $(w_1, \ldots, w_k)$ with $w_j = a_0 a_1 \ldots a_{\ell-1} \cdot (|V| + j)$. By assumption there is one vector $v_a \in V$ such that $(b_1, \ldots, b_k)$ differs from v_a in at least $k - h + 1$ coordinates. Now one chooses $a_\ell = a$ for the least such a and defines that $\chi_L(a_0 a_1 \ldots a_{\ell-1}(|V| + j)) = v_a(j)$ for $j = 1, \ldots, k$.

This is done for $\ell = 0, 1, \ldots$ giving an ω-word $a_0 a_1 \ldots \in \{1, \ldots, |V|\}^\omega$ and defines L on all words from the sets $a_0 a_1 \ldots a_{\ell-1} \cdot \{|V| + 1, \ldots, |V| + k\}$ with $\ell \in \omega$. Furthermore, L does not contain any other words from Σ^*. It follows immediately from the construction that no (h,k)-DPDA recognises L.

Now one constructs a (m,n)-DFA which recognises L. The (m,n)-DFA reads in parallel words $w_1, \ldots, w_n$. Whenever the (m,n)-DFA detects that there is a pair (i,j) of coordinates such that it has not yet assigned answers to w_i, w_j and either $w_i \notin \{1, \ldots, |V|\}^* \cdot \{|V| + 1, \ldots, |V| + k\}$ or the first digit where w_i, w_j differ is from $\{1, \ldots, |V|\}$ for both inputs then the (m,n)-DFA assigns the value 0 to both coordinates and at least one is right, as it cannot be that both vectors are of the form $a_0 a_1 \ldots a_{\ell-1} \cdot \{|V| + 1, \ldots, |V| + k\}$ for some $\ell \in \omega$.

Whenever the (m,n)-DFA detects that there is a pair (i,j) such that the (m,n)-DFA has not yet assigned answers for w_i, w_j and the first digit where w_i, w_j differ is for w_i a value $|V| + b$ and for w_j a value $a \in \{1, \ldots, |V|\}$ and b is also the last digit of w_i then the (m,n)-DFA assigns to w_i the value $v_a(b)$ and to w_j the value 0. In the case that the 0 for w_j is incorrect, w_j is a member of L and w_i is of the form $a_0 \ldots a_{\ell-1}(|V| + b)$ for some ℓ and $a_\ell = a$ and thus $\chi_L(w_i) = v_{a_\ell}(b)$. Again at least one of the two guesses is correct.

Let t be the number of pairs which will be processed and for whose members will be assigned answers as above until all inputs are read completely. The remaining $n - 2t$ inputs are then all of the from the set $\tilde{a}_0 \tilde{a}_1 \ldots \tilde{a}_{\ell-1} \cdot \{|V| + 1, \ldots, |V| + k\}$ for some $\ell \in \omega$ and $\tilde{a}_0 \tilde{a}_1 \ldots \tilde{a}_{\ell-1} \in \{1, \ldots, |V|\}^*$. Note that by this form there are at most k of these inputs. If $t \geq m$ then the (m,n)-DFA assigns just 0 for these remaining inputs, as there are already t correct answers. If $t < m$ then the projection of V onto the corresponding coordinates is $(m - t, n - 2t)$-admissible and one can find values for the remaining coordinates which coincide with the projections on $m - t$ coordinates; furthermore, $m - t$ of the coordinates must be 0, as 0^m is among the projected vectors. In the case that there is $\ell' < \ell$ where $\tilde{a}_{\ell'} \neq a_{\ell'}$ then the $m - t$ zeroes are correct and so the (m,n)-DFA provides in total at least m correct answers. In the case that there is no such ℓ' then the projections of v_{a_ℓ} onto the corresponding coordinates coincide with χ_L on these coordinates and thus, by the $(m - t, n - 2t)$-admissibility of V, out of the chosen answers, at least $m - t$ are correct so that the overall correct answers are at least m again. Thus the (m,n)-DFA described above recognises L. $\square$

Note that the above construction can also be carried out for finite automata versus Turing machines, thus the separation obtained is quite general. The given admissibility criterion is, however, not of the form "if and only if", as the next result shows.

The set $\{0000, 1111, 0001, 0010, 0100, 1000\}$ witnesses that there is a language L which is recognised by a $(1,3)$-DFA and a $(2,5)$-DFA but not by a $(2,4)$-DPDA. This can be generalised to show that for every even k there is a language not recognised by any $(h, 2h)$-DPDA with $2h \leq k$ but recognised by an $(m, 2m+1)$-DFA for every m, the corresponding $V \subseteq \{0,1\}^k$ consists of all vectors which have no 1, exactly one 1 or no 0, respectively.

Corollary 5. *For each n, there is a language recognised by a $(m, 2m+1)$-DFA for every m which is not recognised by an $(n, 2n)$-DPDA.*

Assume that $m = k$ and $n = 2k$ and $V = \{0,1\}^k$. Then one can modify the (m,n)-DFA from Proposition 4 such that on input $(w_1, \ldots, w_n)$ as follows.

For each pair (i,j) of coordinates it marks in its memory a pair $(0,0)$ whenever $w_i \notin \{1, \ldots, |V|\}^* \cdot \{|V|+1, \ldots, |V|+k\}$ or $w_j \notin \{1, \ldots, |V|\}^* \cdot \{|V|+1, \ldots, |V|+k\}$ or the first digit where w_i, w_j differ is from $\{1, \ldots, |V|\}$ for both inputs w_i, w_j. One of these two zeroes must be correct as it cannot be that both vectors are of the form $a_0 a_1 \ldots a_{\ell-1} \cdot \{|V|+1, \ldots, |V|+k\}$ for some $\ell \in \omega$.

For each pair (i,j), if the first digit where w_i, w_j differ is for w_i a value $|V|+b$ and for w_j a value $a \in \{1, \ldots, |V|\}$ and b is also the last digit of w_i then the (m,n)-DFA marks in the memory a pair $(v_a(b), 0)$ for (i,j). In the case that the 0 for w_j is incorrect, w_j is a member of L and w_i is of the form $a_0 \ldots a_{\ell-1}(|V|+b)$ for some ℓ and $a_\ell = a$ and thus $\chi_L(w_i) = v_{a_\ell}(b)$. Again at least one of the two entries for the marked pair is correct.

Furthermore, if one marks for (w_i, w_j) a pair (a,b) then one marks for (w_j, w_i) the pair (b,a).

Once the whole input is processed, for each set of $m+1$ inputs there is a pair (i,j) such that w_i, w_j are in this set of inputs and some pair is marked for (i,j). Furthermore, if for inputs (w_i, w_j) and (w_j, w_h) no pairs are marked, so is for (w_i, w_h). Thus it follows that one can split the n input words into m pairs of words such that for each pair of words a pair of bits is marked out of which one answer is correct. This permits to assign a vector of n answers to the input words out of which at least m are correct. Thus one has the following corollary.

Corollary 6. *For every k there is a language L such that L is not recognised by a $(1,k)$-DPDA but is recognised by a (m,n)-DFA for all (m,n) with $n - m \geq k$ and $m \leq n/2$.*

5 Shamir's Question

Shamir asked at LATA 2013 whether there is a deterministic context-free non-regular language L such that, for all $m > 1$, L is not recognised by a (m, m)-DPDA. The next result shows that this is the case. Indeed, it shows that there is a deterministic context-free language L which is thus recognised by a $(1, 1)$-DPDA but fails to do so for many (m, n)-DPDA where $n \geq 2$ and m is "near to" n.

Note that the following implication is known for frequency computation [Dëgtev 1981] and also true for DFAs as stated now: If $n \leq k$ and every (m, n)-admissible subset $V \subseteq \{0, 1\}^k$ is (h, k)-admissible then every set recognised by an (m, n)-DFA is also recognised by a (h, k)-DFA. The corresponding statement is disproven for DPDAs by the next result, as every $(1, 1)$-admissible set $V \subseteq \{0, 1\}^2$ consists only of one vector and is therefore $(2, 2)$-admissible. Recall that a set is recognised by a $(1, 1)$-DPDA iff it is deterministic context-free.

Theorem 7. *The deterministic context-free language* $L = \{0^i 1^j 2^k : i + k = j\}$ *is not recognisable by any* (m, n)-DPDA *for any* m, n *with* $\frac{n}{2} + 1 \leq m \leq n$.

Proof. It is easy to verify that L can be recognised by a DPDA. Intuitively, the DPDA can first push the 0's. When 1's are read, it can pull out the corresponding number of 0's. Then the remaining 1's can again by pushed onto the stack, and on reading 2's they can be pulled out. Formally, the following DPDA recognises L.

$$
\begin{aligned}
Q &= \{q_0, q_1, q_2, q_3, q_4, q_5, q_6\} \\
\Sigma &= \{0, 1, 2\} \\
\Gamma &= \{0, 1, Z_0\} \\
F &= \{q_0, q_3, q_6\}.
\end{aligned}
$$

The transition function δ is defined as follows:

$$
\begin{aligned}
\delta(q_0, 0, Z_0) &= (q_1, 0Z_0) \\
\delta(q_0, 1, Z_0) &= (q_4, 1Z_0) \\
\delta(q_1, 0, 0) &= (q_1, 00) \\
\delta(q_1, 1, 0) &= (q_2, \epsilon) \\
\delta(q_2, 1, 0) &= (q_2, \epsilon) \\
\delta(q_2, \epsilon, Z_0) &= (q_3, Z_0) \\
\delta(q_3, 1, Z_0) &= (q_4, 1Z_0) \\
\delta(q_4, 1, 1) &= (q_4, 11) \\
\delta(q_4, 2, 1) &= (q_5, \epsilon) \\
\delta(q_5, 2, 1) &= (q_5, \epsilon) \\
\delta(q_5, \epsilon, Z_0) &= (q_6, \epsilon).
\end{aligned}
$$

Assume by way of contradiction that there are m, n and a (m, n)-DPDA M recognising L with $\frac{n}{2} + 1 \leq m \leq n$. The languages

$$L_{b_1,\ldots,b_n} = \{(u_1, \ldots, u_n) : M(u_1, \ldots, u_n) = (b_1, \ldots, b_n)\}$$

are all context-free languages of convoluted tuples. Furthermore, there is a constant c which is a common pumping constant for all these languages.

Next consider the working of M on inputs $(u_1, \ldots, u_n)$ with

$$u_h = 0^{2ch}1^{4cn}2^{4cn-2ch};$$

all u_h are in L and have the same length $8cn$. Due to the pumping lemma, each u_h can be split into words v_h, w_h, x_h, y_h, z_h such that all v_h have the same length, all w_h have the same length, all x_h have the same length, all y_h have the same length, all z_h have the same length, and

$$|w_h x_h y_h| \leq c, |w_h y_h| > 0,$$

and the tuple $(\tilde{u}_1, \ldots, \tilde{u}_n)$ of all $\tilde{u}_h = v_h w_h w_h x_h y_h y_h z_h$ is in $L_{b_1,\ldots,b_n}$ for the output $(b_1, \ldots, b_n)$ of M on $(u_1, \ldots, u_n)$, that is,

$$M(u_1, \ldots, u_n) = M(\tilde{u}_1, \ldots, \tilde{u}_n).$$

Note that the border from the 0 part to the 1 part as well as the border from the 1 part to the 2 part in u_h and u_{h+1} differ by $2c$, which is more than the pumping constant c. So, if the length of the v_h is below $2cn$, then, for all h except at most one, either $w_h x_h y_h \in 0^+$ or $w_h x_h y_h \in 1^+$. Similarly, if the length of v_h is at least $2cn$ then for all h except at most one of them, either $w_h x_h y_h \in 1^+$ or $w_h x_h y_h \in 2^+$.

It follows that for all h except at most one, the number of digits of one type in $\tilde{u}_h$ differs from that in u_h while the number of digits of the other two types are the same, thus the constraint that there are as many 1 as 0 and 2 combined gets destroyed. So $u_h \notin L$ for all but at most one h.

By the assumption that M is a (m, n)-DPDA recognising L, at least $\frac{n}{2} + 1$ of the bits $b_1, \ldots, b_n$ are 1 due to $M(u_1, \ldots, u_n) = (b_1, \ldots, b_n)$ and at lesat $\frac{n}{2}$ of those bits are 0 due to $M(\tilde{u}_1, \ldots, \tilde{u}_n) = (b_1, \ldots, b_n)$. These requirements contradict each other, thus there cannot be an (m, n)-DPDA recognising L when $m \geq \frac{n}{2} + 1$. □

6 Relating DPDAs and DFAs

One could ask whether, in general, there is a closer relation between regularity and recognisability by an (m, n)-DPDA. If $2m < n$ then there are uncountably many sets which are recognisable by a (m, n)-DFA [Austinat et al. 2005]. So the

question would be more precisely phrased as follows: does there exist a pair (m, n) with $1 < m \leq n$ such that there exist sets which are recognisable by an (m, n)-DPDA but not recognisable by a (m, n)-DFA? The answer is affirmative, as the next theorem shows.

Theorem 8. *There exists a language L recognisable by an $(m, 2m)$-DPDA for each $m > 0$, but not recognisable by any $(1, m)$-DFA for every $m > 0$.*

Proof. Let $\Sigma = \{0, 1, 2\}$. Let M_i^j denote the i-th DFA using $j + 1$ inputs. For any n, let $s_n = \sum_{\langle i', j' \rangle < n} (j' + 1)$.

A sequence of words $w_0, w_1, \ldots$ in $\{0, 1\}^*$ will be defined below. Let $v_k = w_0 2 w_1 2 \ldots w_k 2$. The following properties will be satisfied:

- $L \subseteq \{v_k : k \in \mathbb{N}\}$;
- For any $n = \langle i, j \rangle$, M_i^j fails to $(1, j + 1)$-recognise the set L on input $(v_{s_n}, v_{s_n+1}, \ldots, v_{s_n+j})$;
- For $k \in \mathbb{N}$, $v_k \in L$ iff w_k has equal number of 0's and 1's.

For $n = \langle i, j \rangle$, suppose we have defined $w_0, w_1, \ldots, w_{s_n-1}$. Then, define $w_{s_n}, w_{s_n+1}, \ldots, w_{s_n+j}$ as follows. Suppose the pumping constant for M_i^j is $h > 2$. Then, initially select w_r, $r \in \{s_n, s_{n+1}, \ldots, s_n + j\}$, as $w_r = 0^{h!+h} 1^h$. Suppose that

$$M_i^j(v_{s_n}, v_{s_n+1}, \ldots, v_{s_n+j}) = (b_{s_n}, \ldots, b_{s_n+j}).$$

If b_r is 1, then we leave w_r unchanged. Otherwise, we change w_r to $w_r 1^{h!}$ by pumping in the last part 1^h of w_r; this pumping does not change the behaviour of M_i^j on the input words. Thus all answers of M_i^j are made false.

Next we consider recognition of L by an $(m, 2m)$-DPDA. Suppose the $2m$ input strings are $(x_1, x_2, \ldots, x_{2m})$. The algorithm is as follows: The DPDA distinguishes inputs for which it has settled to an answer and those which are not yet settled. All the not yet settled ones will agree on the input read so far and can therefore be treated by using the same stack. The stack is used to count whether the most recent run of $\{0, 1\}^*$ (after the last 2 or the start of the input) has the same number of 0 and 1. Furthermore, whenever the DPDA settles a pair of inputs by assigning answers, one of them has to be correct. The settling (after reading each new input bit of each word) is done as follows:

- If there are x_i, x_j which are not yet settled and are discovered to differ on a bit, then both will get the answer 0 assigned.
  At least one of the answers is correct as at least one of x_i, x_j differs from all members of L (which are prefixes of each other);
- If there are x_i, x_j which are not yet settled such that x_i turns out to be a proper prefix of x_j, then the DPDA checks using its memory/stack whether

$x_i \in \{0,1,2\}^* \cdot \{2w2\}$ for a word $w \in \{0,1\}^*$ having as many 0 as 1; if so it settles with 1 for x_i and 0 for x_j else it settles with 0 for both x_i and x_j.
If $x_j \in L$, then x_i is a prefix of x_j and $x_i \in L$ iff $x_i \in \{0,1,2\}^* \cdot \{2w2\}$ for a word $w \in \{0,1\}^*$ having as many 0 as 1. Hence, if the answer for x_j is incorrect, then the answer for x_i is correct. It follows that at least one of the answers is correct.

Note that settling as above is done for as many pairs as possible after reading a new input symbol for each word.

As all inputs are distinct, for each input x_i there is an x_j such that the pair x_i, x_j gets eventually settled. Furthermore, at any time, all the not yet settled inputs have not shown any disagreement and therefore the DPDA can use its stack in order to check whether the current run of 0 and 1 has both digits in the same quantity; thus whenever an input string ends which has not been settled previously, then the information about whether it ends with $2w2$ such that w has as many 0 as 1 is available. □

Corollary 9. *For all m, n such that $0 < m \leq n/2$, there exists a language L recognisable by an (m,n)-DPDA but not be a (m,n)-DFA.*

Acknowledgments

The research of the second author was supported by Grant No. 271/2012 from the Latvian Council of Science and in part by Latvian State Research Programme NexIT project No 1. The research of the third author was supported by NUS grants R146-000-181-112 and C252-000-087-001; the research of the fourth author was also supported by NUS grant R146-000-181-112.

References

[Ablaev and Freivalds 1986] Farid M. Ablaev and Rūsiņš Freivalds. Why sometimes probabilistic algorithms can be more effective. *Lecture Notes in Computer Science,* vol. 233, pp. 1–14, 1986.

[Austinat et al. 2005] Holger Austinat, Volker Diekert, Ulrich Hertrampf, Holger Petersen. Regular frequency computations. *Theoretical Computer Science,* vol. 330 no. 1, pp. 15–20, 2005.

[Bārzdiņš 1962] Jānis Bārzdiņš (J.M.Barzdin). On a class of Turing machines (Minsky machines). *Algebra i Logika,* vol. 1, no. 6, pp. 42–51, 1962.

[Balodis et al. 2012] Kaspars Balodis, Ilja Kucevalovs and Rūsiņš Freivalds. Frequency Prediction of Functions. *Lecture Notes in Computer Science,* vol. 7119, pp. 76–83, 2012.

[Beigel et al. 1996] Richard Beigel, William I. Gasarch, Efim B. Kinber. Frequency computation and bounded queries. *Theoretical Computer Science,* vol. 163 no. 1/2, pp. 177–192, 1996.

[Case et al. 1997] John Case, Susanne Kaufmann, Efim B. Kinber, Martin Kummer. Learning recursive functions from approximations. *Journal of Computer and System Sciences,* vol. 55, no. 1, pp. 183–196, 1997.

[Dëgtev 1981] Alexander N. Dëgtev. On (m, n)-computable sets. *Algebraic Systems*, Edited by D.I. Moldavanskij, Ivanovii Gosudarstvennii Universitet, pp. 88–99, 1981.

[Freivalds 1991] Rūsiņš Freivalds. Complexity of probabilistic versus deterministic automata. *Lecture Notes in Computer Science,* vol. 502, pp. 565–613, 1991.

[Freivalds et al. 2013] Rūsiņš Freivalds, Thomas Zeugmann and Grant R. Pogosyan. On the size complexity of deterministic frequency automata. *Lecture Notes in Computer Science,* vol. 7810, pp.287–298, 2013.

[Harizanov et al. 1992] Valentina Harizanov, Martin Kummer, Jim Owings. Frequency computations and the cardinality theorem. *The Journal of Symbolic Logic,* vol. 57, no. 2, pp. 682–687, 1992.

[Hinrichs and Wechsung 1997] Maren Hinrichs and Gerd Wechsung. Time bounded frequency computations. *Information and Computation,* vol. 139, pp. 234-257, 1997.

[Kinber 1972] Efim B. Kinber. Frequency calculations of general recursive predicates and frequency enumeration of sets. *Soviet Mathematics Doklady,* vol. 13, pp. 873–876, 1972.

[Kinber 1975] Efim B. Kinber. *Frequency-computable functions and frequency-enumerable sets.* Candidate Dissertation, Riga, 1975 (Russian).

[Kinber 1976] Efim B. Kinber. Frequency computations in finite automata, *Kibernetika,* no. 2, pp. 7–15, 1976 (Russian; English translation in Cybernetics 12 (1976) 179-187).

[Kinber et al. 1995] Efim B. Kinber, Carl H. Smith, Mahendran Velauthapillai and Rolf Wiehagen. On learning multiple concepts in parallel. *Journal of Computer and System Sciences,* vol. 50, no. 1, pp. 41–52, 1995.

[Kummer 1992] Martin Kummer. A proof of Beigel's cardinality conjecture. *The Journal of Symbolic Logic,* vol. 57, no. 2, pp. 677–681, 1992.

[Kummer and Stephan 1995] Martin Kummer and Frank Stephan. Recursion theoretic properties of frequency computation and bounded queries. *Information and Computation*, vol. 120, no. 1, pp. 59–77, 1995.

[McNaughton 1961] Robert McNaughton. The theory of automata, a survey. *Advances in Computers,* vol. 2, pp. 379–421, 1961.

[Rose 1960] Gene F. Rose. An extended notion of computability. *Abstracts of International Congress for Logic, Methodology and Philosophy of Science,* p.14, 1960.

[Tantau 2002] Till Tantau. Comparing verboseness for finite automata and Turing machines. *Proceedings of the Nineteenth International Symposium on Theoretical Aspects of Computer Science*, STACS 2002, Proceedings. *Springer LNCS* 2285:465–476, 2002.

[Trakhtenbrot 1964] Boris A. Trakhtenbrot. On the frequency computation of functions. *Algebra i Logika,* vol. 2, pp.25–32, 1964 (Russian).