

CS5225: Parallel & Distributed Databases
Quiz 2 – 2007 (15 minutes)

Name: _____ **Matric No:** _____

State if the following statements are TRUE (T) or FALSE (F)

1. Two concurrent global transactions, T1 and T2, consist of the following:

$$T1 = [r1(x1), w1(x1), r1(y1), w1(y1)]$$

$$T2 = [r2(x2), w2(x2), r2(y2), w2(y2)]$$

where $r_i(x)$ and $w_i(x)$ denote a read and a write operation by transaction i on data item x ; data items $x1$ and $x2$ are stored at site A, while $y1$ and $y2$ are stored at site B; and $y1$ is a replica of $x1$, and $y2$ is a replica of $x2$. In addition, there are two local transactions, L3 and L4:

$$L3 = [r3(x1), r3(x2)]$$

$$L4 = [r4(y1), r4(y2)]$$

executing concurrently with T1 and T2.

Consider the following two schedules produced by the local schedulers at Site A:

$$SA1 = [r1(x1), r3(x1), r2(x2), w1(x1), w2(x2), r3(x2)]$$

$$SA2 = [r1(x1), w1(x1), r3(x1), r2(x2), r3(x2), w2(x2)]$$

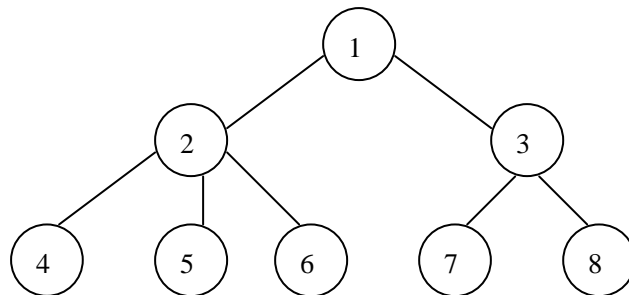
Consider the following two schedules produced by the local schedulers at Site B:

$$SB1 = [r4(y1), r2(y2), r1(y1), w1(y1), w2(y2), r4(y2)]$$

$$SB2 = [r1(y1), w1(y1), r2(y2), r4(y1), r4(y2), w2(y2)]$$

- a) SA1 is locally serializable. [T]
- b) SB1 is locally serializable. [T]
- c) SA2 and SB1 will produce a globally serializable schedule. [F]

2. Consider hierarchical 2PC with the hierarchy shown in the figure below. Here, node 1 acts as global coordinator; node 2 acts as local coordinator for nodes 4-6, and as participant for node 1; node 3 acts as local coordinator for nodes 7 and 8, and as participant for node 1.



Count the number of messages and rounds needed to commit a transaction (ignore DONE messages). Number of messages = 14; number of rounds = 2. [F]

3. In a hierarchical deadlock detector, each deadlock will only be detected at one detector. [T]

4. It is possible to detect a **false** deadlock in distributed deadlock detection scheme (i.e., a deadlock is detected at a site, but it turns out to be otherwise.) [T]

5. Given the following wait-for information:

Local wait-for graphs:

Site A: $T_1 \rightarrow T_2$	Site B : $T_4 \rightarrow T_2$	Site C : $T_3 \rightarrow T_4$
$T_2 \rightarrow T_3$	$T_6 \rightarrow T_4$	$T_5 \rightarrow T_3$
	$T_7 \rightarrow T_8$	$T_8 \rightarrow T_7$

Intersite wait-for graphs (T_3^A means sub-transactions of T3 at site A, etc) :

$$\begin{aligned} T_3^A &\rightarrow T_3^C \\ T_2^B &\rightarrow T_2^A \\ T_7^C &\rightarrow T_7^B \\ T_4^C &\rightarrow T_4^B \\ T_8^B &\rightarrow T_8^C \end{aligned}$$

a) There are 3 cycles in the global wait-for graphs. [F]

b) To break any of the deadlocks, you should not roll-back T5. [T]

6. To generate tasks using the symmetric fragment-and-replicate strategy for parallel join processing, we must always range-partition the two participating relations in the same manner, i.e., if a_1, a_2, \dots, a_n is the partitioning vector for relation R, then relation S must also use the same partitioning vector. [F]

7. Attribute value skew may give rise to load imbalance in parallel join processing. Absolutely nothing can be done to handle such skew. [F]