Distributed DB Design

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Distributed DB Design

Chapter 5 Ozsu & Valduriez

- Multi-DBs (or bottom-up)
 - No design issues!
- Top-down approach
 - Given a DB (and workload), how to split and allocate to sites
 - Two design issues
 - Fragmentation
 - Allocation

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At Sa

- Issues not independent but will cover separately

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Example

Employee relation E (#,name,loc,sal,...)

40% of queries:

Qa: select *

40% of queries:

Qb: select *

from E from E

where loc=Sb

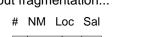
and... and ...

Motivation: Two sites: Sa, Sb

 $Qa \rightarrow Sa$ $Sb \leftarrow Qb$

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• It does not take a rocket scientist to figure out fragmentation...



5 Joe Sa 10 7 Sally Sb 25 8 Tom Sa 15 : :

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 $F_1 = \mathbf{O}$ loc=Sa E $F_2 = \mathbf{O}$ loc=Sb E

- ⇒ called *primary horizontal* fragmentation
- ⇒ fragments are expressed in R.A

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Fragmentation • Horizontal R depends on local attributes Derived depends on foreign relation • Vertical R CSS225 Distributed DB Design 6

Which are good fragmentations?

Example 1:

$$F = \{ F1, F2 \}$$

$$F1 = \sigma_{sal<10} E$$
 $F2 = \sigma_{sal>20} E$

Problem: Some tuples lost!

Example 2:

$$F3 = \sigma_{sal<10} E$$
 $F4 = \sigma_{sal>5} E$

Tuples with 5 < sal < 10 are duplicated...

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⇒ Prefer to deal with replication explicitly

Example: $\mathbf{J} = \{ F_5, F_6, F_7 \}$

$$F_5 = \mathbf{O} \text{ sal} \le 5 \text{ E} \qquad F_6 = \mathbf{O} \text{ 5< sal < 10 E}$$

$$F_7 = \sigma$$
 sal $\geq 10 E$

Then replicate F₆ if convenient (part of allocation problem)

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Desired properties for horizontal fragmentation

$$R \Rightarrow \mathbf{J} = \{ F_1, F_2, \dots \}$$

(1) Completeness

 $\forall t \in R, \exists F_i \in \mathcal{J}$ such that $t \in F_i$

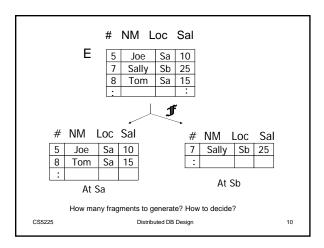
(2) Disjointness

 $\forall t \in \mathsf{F}_i, \ \neg \exists \ \mathsf{F}_j \ such \ that$

$$t \in F_j, i \neq j, F_i, F_j \in \mathcal{J}^{\mathcal{F}}$$

(3) Reconstruction – \cup Fi

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How do we get completeness and disjointness?

(1) Check it "manually"!

e.g.,
$$F_1 = \sigma$$
 sal<10 E; $F_2 = \sigma$ sal \geq 10 E

(2) "Automatically" generate fragments with these properties

Desired simple predicates ⇒ Fragments

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Example of generation

- Say queries use predicates:
 A<10, A>5, Loc = SA, Loc = SB
- · Assumption: Only 2 locations
- Next: generate "minterm" predicates
 - eliminate useless ones

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Minterm predicates (part II)

(9) (A < 10) \land A > 5 \land Loc = S_A \land Loc = S_B
(10) \neg (A < 10) \land A > 5 \land Loc = S_A \land \neg (Loc = S_B)
(11) \neg (A < 10) \land A > 5 \land \neg (Loc = S_A) \land Loc = S_B
(12) \neg (A < 10) \land A > 5 \land \neg (Loc = S_A) \land \neg (Loc = S_B)
(13) \neg (A < 10) \land \neg (A > 5) \land Loc = S_A \land Loc = S_B
(14) \neg (A < 10) \land \neg (A > 5) \land \neg (Loc = S_A) \land \neg (Loc = S_B)
(15) \neg (A < 10) \land \neg (A > 5) \land \neg (Loc = S_A) \land \neg (Loc = S_B)
(16) \neg (A < 10) \land \neg (A > 5) \land \neg (Loc = S_A) \land \neg (Loc = S_B)
A \ge 10
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Final fragments:

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Note: elimination of useless fragments depends on application semantics:

e.g.: if LOC could be \neq S_A, \neq S_B, we need to add fragments

F4: 5 < A < 10 \land $Loc \neq S_A \land Loc \neq S_B$ F8: $A \le 5$ \land $Loc \neq S_A \land Loc \neq S_B$ F12: $A \ge 10$ \land $Loc \neq S_A \land Loc \neq S_B$

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<u>Summary</u>

 Given simple predicates Pr= { p1, p2,.. pm} minterm predicates are

$$M = \{ m \mid m = \bigwedge_{p_k \in P_r} p_k^*, \ 1 \le k \le m \}$$

where pk* is pk or is ¬ pk

• Fragments $\sigma_m R$ for all $m \in M$ are complete and disjoint

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Which simple predicates should we use in Pr?

- Desired property of Pr:
 - minimality
 - completeness

different from COMPLETENESS of fragmentation!

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Return to example:

E(#, NM, LOC, SAL,...)
Common queries:

Qa: select * Qb: select * from E from E

where LOC=Sa where LOC=Sb

and ... and ...

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Three choices:

(1) Pr = { } **1 f** 1 = { E }

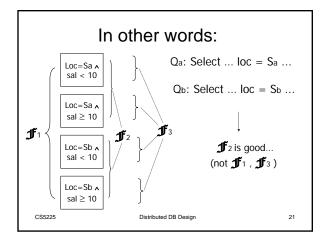
(2) Pr = {LOC=Sa, LOC=Sb}

 $\mathcal{F}_{2}=\{ \sigma \mid \text{loc}=\text{Sa} \, \mathsf{E}, \, \sigma \mid \text{loc}=\text{Sb} \, \mathsf{E} \}$

(3) Pr = {LOC=Sa, LOC=Sb, Sal<10}

 $\mathbf{J}^{\mathbf{S}} = \{ | \mathbf{O}_{\text{loc}=\mathbf{Sa} \wedge \text{sal} < 10} | \mathbf{E}, | \mathbf{O}_{\text{loc}=\mathbf{Sa} \wedge \text{sal} \geq 10} | \mathbf{E}, \\ | \mathbf{O}_{\text{loc}=\mathbf{Sb} \wedge \text{sal} < 10} | \mathbf{E}, | \mathbf{O}_{\text{loc}=\mathbf{Sb} \wedge \text{sal} \geq 10} | \mathbf{E}, | \mathbf{E} \}$

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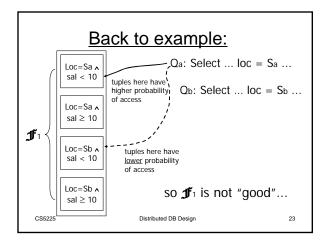


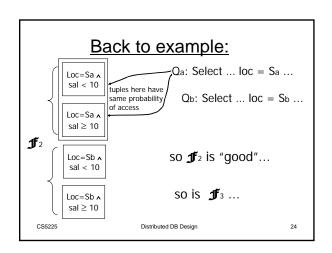
Informal definition

Set of predicates Pr is *complete* if for every $F_i \in \mathcal{J}[P_r]$, every $t \in F_i$ has equal probability of access by every (major) application.

Note: **𝔰**[Pr] is fragmentation defined by minterm predicates generated by Pr.

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Is Pr complete a good thing?

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Set of predicates Pr is minimal if no $Pr \subset Pr$ is complete

Informal definition

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Back to example:

 $(1) Pr = { }$

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complete? X

(2) Pr = {LOC=Sa, LOC=Sb}

(3) Pr = {LOC=Sa, LOC=Sb, Sal<10}

Pr(2) is a subset of Pr(3), so Pr(3) is not minimal...

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· How do we get complete and minimal Pr?

Answer: use predicates that are "relevant" in frequent queries

Example: Qa:

Select *

from E

where LOC=Sa and SAL > input parameter

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Derived horizontal fragmentation

Example:

E(#, NM, SAL, LOC)

Fragmentation of E: JF={ E1, E2} by LOC J(#, DES,...)

Common query for project:

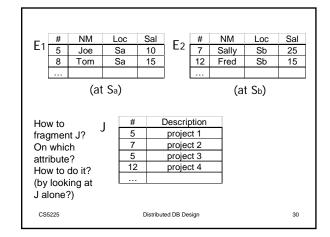
Given employee name,

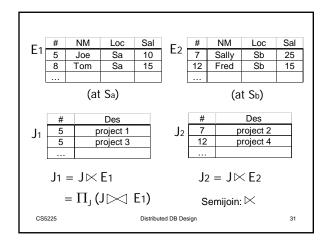
list projects (s)he works in

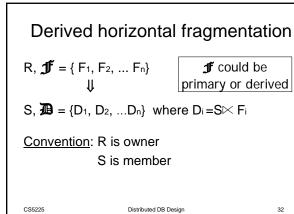
$$E \triangleright J = (E_1 \cup E_2) \triangleright J$$
$$= (E_1 \triangleright J) \cup (E_2 \triangleright J)$$

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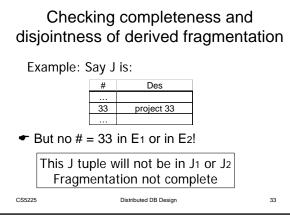
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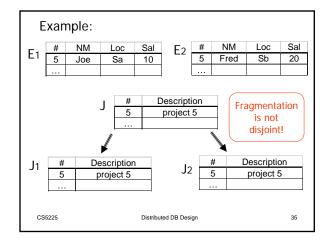






Checking completeness and disjointness of derived fragmentation Example: Say J is: Des project 33 33 ◆ But no # = 33 in E₁ or in E₂! This J tuple will not be in J₁ or J₂ Fragmentation not complete CS5225 Distributed DB Design 33





To get completeness ...

· Need to enforce referential integrity constraint:

> join attr(#) of member relation **↓** (⊆) join attr(#) of owner relation

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To get disjointness ...

• Join attribute(#) should be key of owner relation

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Summary: horizontal fragmentation

- Type: primary, derived
- Properties: completeness, disjointness
- · Predicates: minimal, complete

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Vertical fragmentation (When?)

Example:

Ε	#	NM	Loc	Sal
С	5	Joe	Sa	10
	7	Sally	Sb	25
	8	Fred	Sa	15

_	#	NM	Loc
E1	5	Joe	Sa
	7	Sally	Sb
	8	Fred	Sa

F ₂	#	Sal
LZ	5	10
	7	25
	8	15

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$$\begin{array}{ll} R[T] \Rightarrow & R_1[T_1] & T_i \subseteq T \\ & \vdots \\ & R_n[T_n] \end{array}$$

Just like normalization of relations

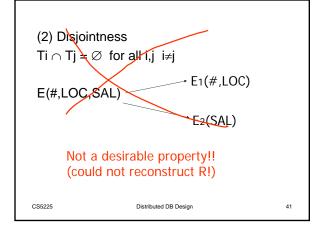
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$\underline{\text{Properties:}} \quad \mathsf{R}[\mathsf{T}] \Rightarrow \quad \mathsf{Ri}[\mathsf{Ti}]$

(1) Completeness

$$\bigcup_{all\ i}$$
 Ti = T

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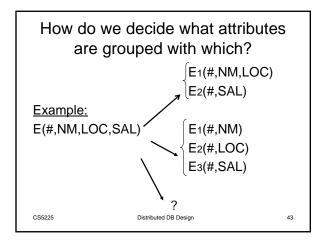


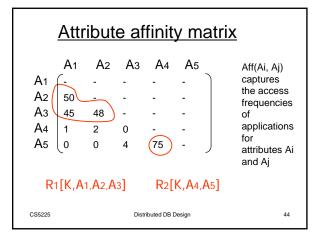
(3) Lossless join

$$R_i = R$$

 One way to achieve lossless join: Repeat key in all fragments, i.e., Key ⊆ Ti for all i

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- Ref 1 (Ozsu & Valduriez, Chap 5) discusses
 - How to build affinity matrix (What about 3 or higher dimensions?)
 - How to identify attribute clusters
 - How to partition relation
- · You are not responsible for
 - Clustering and partitioning algorithms (i.e., Skip pages 135-145)

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Allocation Example: $E(\#,NM,LOC,SAL) \Rightarrow$ $F_1 = \sigma_{loc=Sa} E ; F_2 = \sigma_{loc=Sb} E$ Qa: select ... where loc=Sa... Qb: select ... where loc=Sb... Where do F_1,F_2 go? Site a ? CSS225 Distributed DB Design 46

Many Issues ...

- · Where do queries originate
- What is communication cost? and size of answers, relations,...?
- What is storage capacity, cost at sites? and size of fragments?
- · What is processing power at sites?
- · What is query processing strategy?
 - How are joins done?
 - Where are answers collected?
- Do we replicate fragments?
 - Cost of updating copies?
 - Writes and concurrency control?

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Optimization problem

- What is best placement of fragments and/or best number of copies to:
 - minimize query response time
 - maximize throughput
 - minimize "some cost"

- ...

This is an incredibly hard problem!

- Subject to constraints?
 - Available storage
 - Available bandwidth, power,...
 - Keep 90% of response time below X

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Example: Single fragment F

Read cost:
$$\sum_{i=1}^{m} [t_i \times MIN C_{ij}]$$

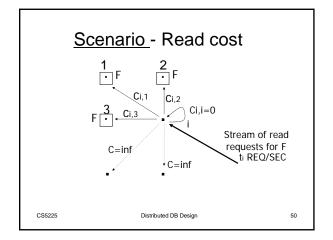
i: Originating site of request

ti: Read traffic at Si Cii: Retrieval cost

Accessing fragment F at Sj from Si

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Write cost

$$\sum_{i=1}^m \sum_{j=1}^m X_j \ ui \ C'ij$$

i: Originating site of request

j: Site being updated

 X_j : $\int 0$ if F not stored at S_j

1 if F stored at Si

ui: Write traffic at Si

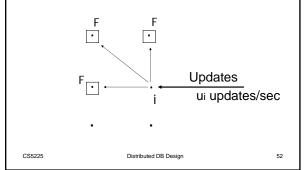
C'ij: Write cost

Updating F at Sj from Si

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Scenario - write cost



Storage cost:

$$\sum_{i=1}^m \, X_i \, \, d_i$$

 X_i : $\begin{cases} 0 \text{ if } F \text{ not stored at } S_i \end{cases}$

1 if F stored at Si

di: storage cost at Si

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Target function

$$\min \left\{ \sum_{i=1}^{m} \left[t_{i} \times \underset{j}{\text{MIN Cij}} + \sum_{j=1}^{m} X_{j} \times u_{i} \times C'_{ij} \right] \right.$$

$$\left. + \sum_{i=1}^{m} X_{i} \times d_{i} \right.$$

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Can add more complications:

Examples:

- Multiple fragments
- Fragment sizes
- Concurrency control cost

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Example

Assumptions:

- The cost of storing fragments at sites is negligible.
- The cost of reading a non-local fragment is 1 unit and the cost of writing a non-local fragment is 2 units.
- The cost of reading or writing a local fragment is 0 unit.
- app1 reads fragment F1 5 times and reads fragment F2 5 times.
- app2 reads fragment F2 5 times and reads fragment F3 5 times. app3 reads fragment F2 10 times and writes fragment F2 10 times.
- app1 issues at site 1, app2 issues at site 2, and app3 issues at site 3.

Which of the following three allocations of fragments minimizes total

- F1 at site 1; F2 at site 2; F3 at site 3
- F1 and F2 at site 1: F2 and F3 at site 3.
- F1 at site 1, F3 at site 2, F2 at site 3.

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Example (Cont)

Allocation-1: F1 at site 1; F2 at site 2; F3 at site 3

App1 5 non-local reads cost 5

App2 5 non-local read cost 5 App3 10 non-local reads cost 10, non-local writes cost 20.

Allocation-2: F1 and F2 at site 1; F2 and F3 at site 3.

App1 costs 0

App2 10 non-local reads cost 10

App3 10 non-local writes cost 20

Total cost is 30

Allocation-3: Total is 10.

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"Best=fit" strategy for nonreplicated allocation

- Place the fragment i at the site j^* where the total costs/savings to i is minimum/maximum
- What would be the allocation result (of our example) if we use the "best-fit" method?
- The number of total references for fragment F2 is 5+5+10+10x2 = 40.
 - When allocating F2 to sites 1, 2, and 3, the total cost will be 35, 35, and 10, respectively.
 - Correspondingly, the total saving will be 5, 5, and 30. Under "best-fit", F2 is placed at site 3.

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Summary

- · Description of fragmentation
- · Good fragmentations
- · Design of fragmentation
- Allocation

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