

A Distributed Simulation Backbone for Executing HLA-based Simulation over the Internet

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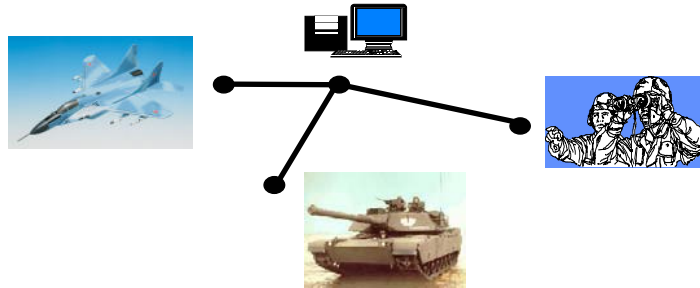
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Outline

- ▶ Distributed simulation, Grid and HLA
- ▶ Related work
- ▶ Design
- ▶ Implementation
- ▶ Conclusion & future work

Distributed Simulation

Provides a way of linking simulation components (federates) of various types at possibly different locations to create a common virtual environment (federation).



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HLA (High Level Architecture)

- ▶ The High Level Architecture (HLA) is a general purpose architecture for simulation reuse and interoperability.
- ▶ The HLA was developed under the leadership of the Defense Modeling and Simulation Office (DMSO)
- ▶ The HLA was approved as IEEE Standard 1516 - in September 2000.
- ▶ Terminology: Federations are comprised of federates that exchange information in the form of objects and interactions.

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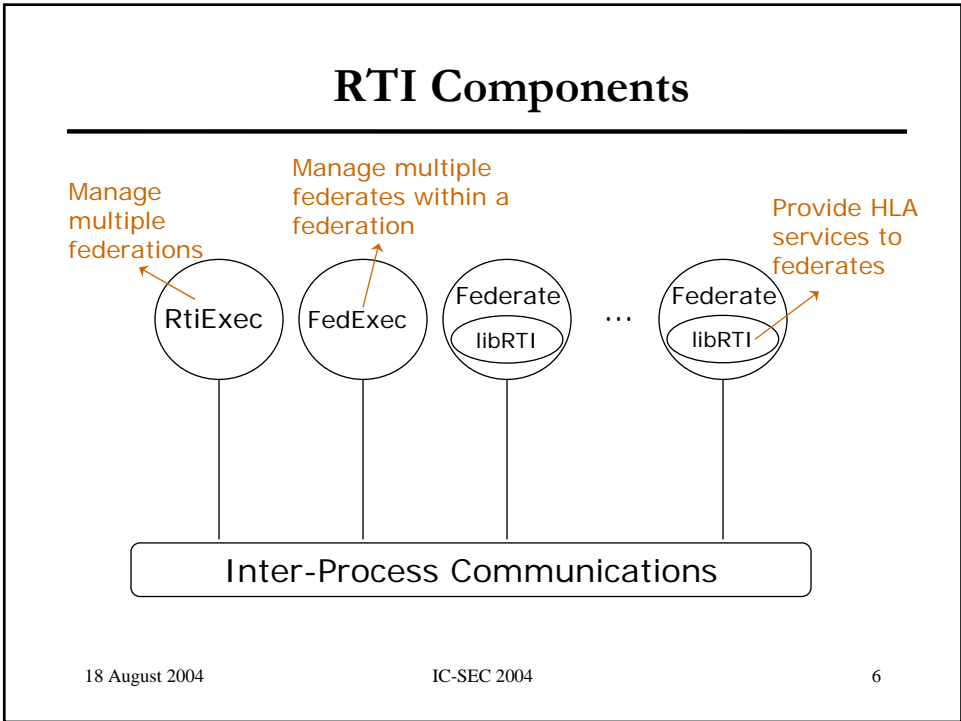
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RTI (Run-Time Infrastructure)

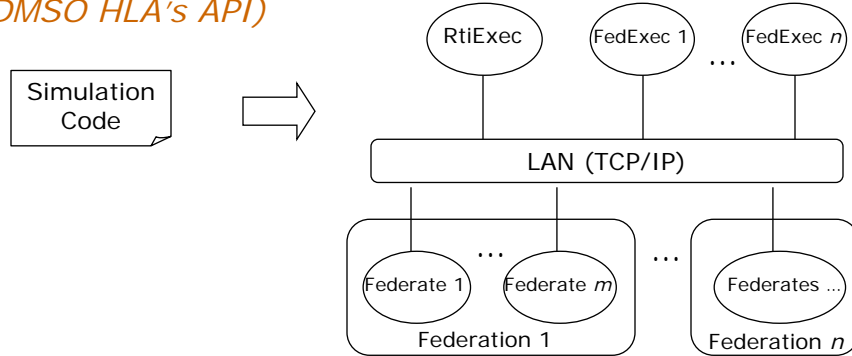
- ▶ Implements the interface specification and provides services for simulation systems.
- ▶ RTI services:
 - ▶ Separate simulation and communication
 - ▶ Facilitate construction and destruction of federations
 - ▶ Support object declaration and management
 - ▶ Assist with federation time management
 - ▶ Provide efficient communication to logical group of federates
 - ▶

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Cluster/LAN-based HLA Simulation

- 1. Develop Simulation (DMSO HLA's API)
- 2. Execute Simulation (DMSO HLA Implementation)



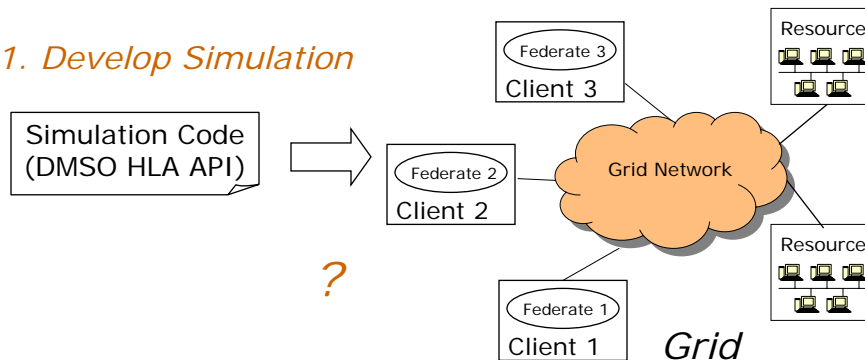
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Grid-based HLA Simulation

- 1. Develop Simulation (DMSO HLA API)
- 2. Execute Simulation



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Related Work

- ▶ XMSF (Extensible Modeling and Simulation Framework) – based on web services
- ▶ Re-implement all RTI services
- ▶ Extend RTI software as backbone over WAN
- ▶ Proxy-based approach – wrap RTI services as grid services (this paper)
- ▶ ..

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Our Approach

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Grid-Enabled Distributed Simulation

Main objectives:

- To develop a framework for executing large-scale distributed simulations over Grid environments
- To develop grid services, e.g., resource monitoring and management services, required by the framework
- To develop runtime library to support plug-in HLA-based distributed simulations in the framework
- To develop applications to demonstrate the feasibility and advantages of the framework

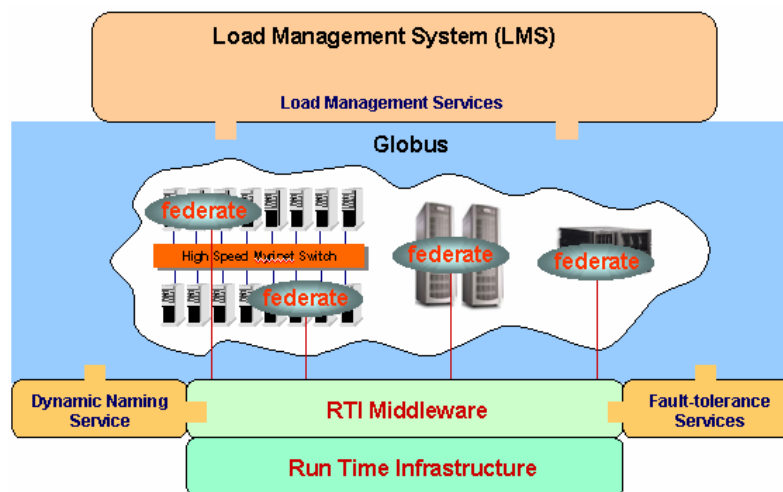
HLA (High Level Architecture) for distributed simulation, IEEE Standard 1516, Sep 2000)

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Architecture of Grid-Enabled Distributed Simulation



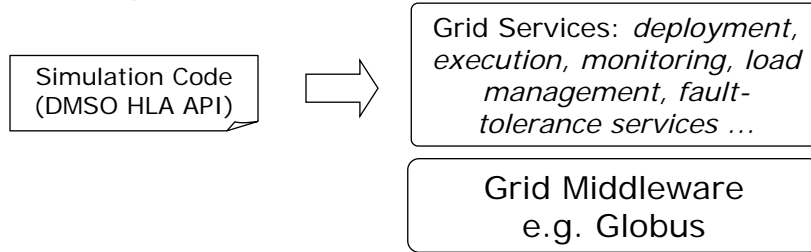
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Approach: DMSO + Grid Services

- 1. *Develop Simulation*
- 2. *Execute Simulation*

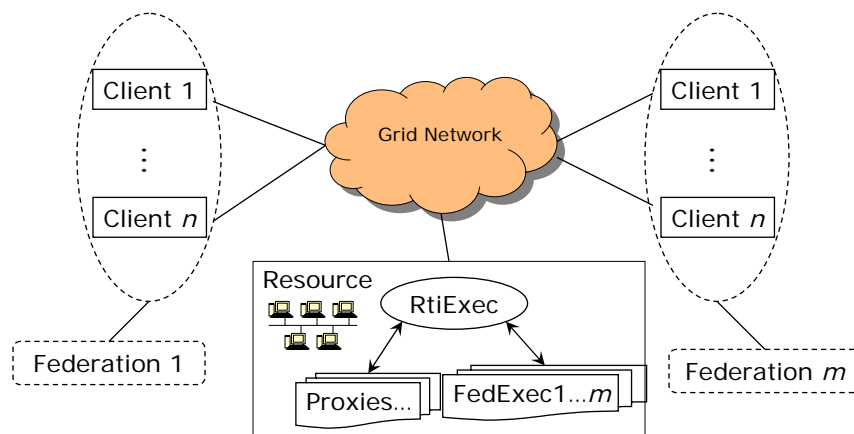


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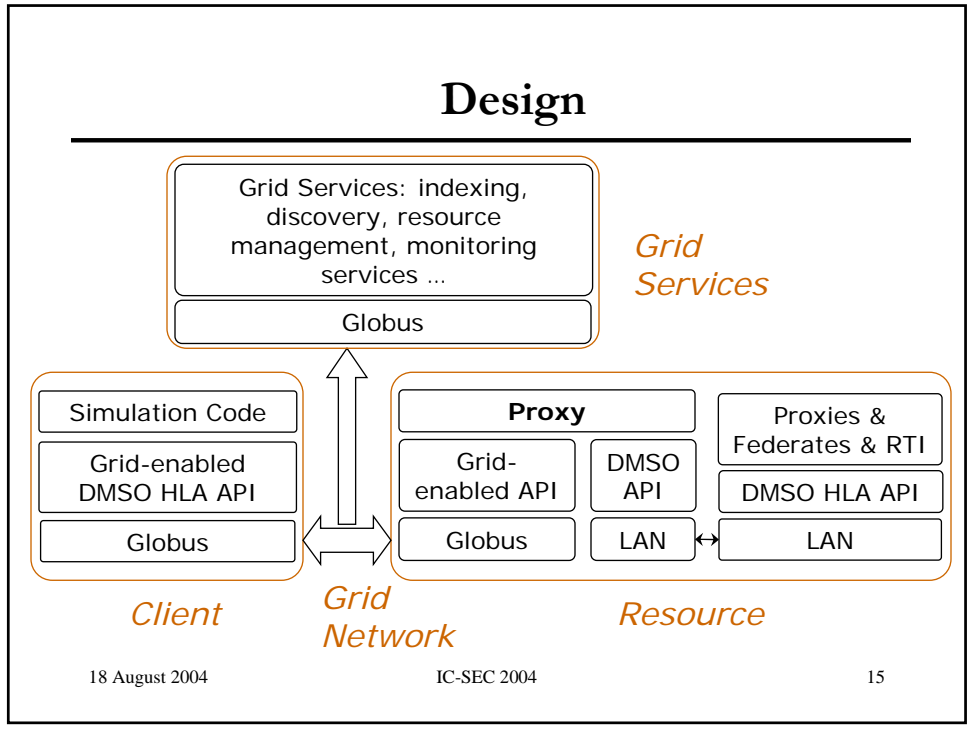
Design – Proxy-based Approach



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- ## Why Proxy-based Approach
- ▶ separation of client federate & RTI
 - ▶ Ensures the security of the simulation model
 - ▶ reduced (no) firewall issue
 - ▶ Provides user transparency and simulator reusability
 - ▶ Easy migration of federates that sit on client and also migration/distribution of simulation backbone
 - ▶ Interoperability based on standard interface
 - ▶ Backbone implemented in Java – supports interoperability of heterogeneous platforms
 - ▶
- Disadvantage: Overhead of communication*
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HLA-Grid Simulation Service API

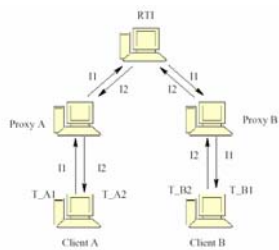
- ▶ Create RTI
- ▶ [Create Federation](#)
- ▶ Join Federation
- ▶ Start federate execution
- ▶ Leave execution
- ▶ Destroy RTI
- ▶

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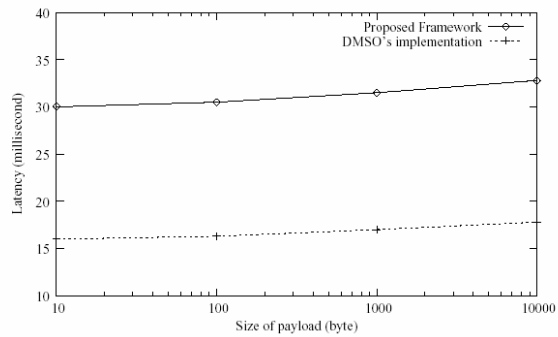
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Preliminary Result - Latency



$$Latency = \frac{(T_{A2} - T_{A1}) - (T_{B2} - T_{B1})}{2}$$



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Conclusion & Future Work

- ▶ Design infrastructure to enable distributed simulation using HLA on Grid
- ▶ Implement prototype based on Globus Toolkit version 3
- ▶ Performance analysis – ongoing NTU-NUS-Birmingham University (UK)
- ▶ research issues - federation dynamic naming, federate migration, fault tolerance, etc.

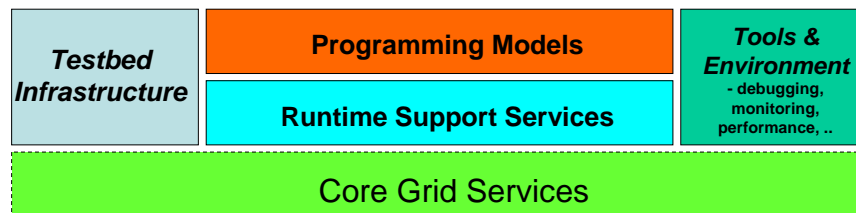
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Grid Computing Research at Computer Systems Lab, NUS

A framework for supporting the **development** and **execution** of **large-scale** collaborative distributed applications.



1. GRAPES (Grid Application Programming Environments & Systems): grid memory abstraction models, code optimizations, mobile code safety, grid application performance, etc.
2. **GES3: Grid-Enabled Self-Organizing and Scalable Services**
3. Fault-tolerant Consensus in Distributed Systems
4. A Framework for Large-Scale Grid-Enabled Distributed Simulation

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Thank you



www.comp.nus.edu.sg/~teoym/alice.htm

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