Multi-Attribute Range Queries on Read-Only DHT

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Outline

- Introduction to R-DHT
- Problem Statement
- Related Works
  - Midas
    - Indexing
    - Range-Query Optimizations
- Analysis
- Conclusion
Introduction

- Goal: provide lookup service in large distributed systems with minimum dependency to a 3rd-party infrastructure
  - Effective: result guarantee (minimize false negative)
  - Efficient: short bounded lookup path length, scalable to #nodes

- DHT: distributed implementation of hash-table abstractions, i.e. <key, value>, get(key), and put(key, value)
  - Distributed file system (CFS, PAST)
  - Multicast (Scribe)
  - RSS distribution (Corona, FeedTree)
  - Grid resource discovery (DGRID, MAAN, Self-Organizing Condor, RIC, XenoSearch)
DHT Lookups

- User: lookup key $k$
- DHT: walk along a path to a certain direction

- User: I’ve walk 10 steps, and I haven’t see $k$
- DHT: Continue 10 steps.

- ...

- User: I’ve been walking for a total of 50 steps
- DHT: Look around. If $k$ is not around, then $k$ does not exist
DHT Concepts

Data items are distributed across the overlay network, and this is controlled by the hash function.

- Map keys to nodes. Keys (and values) are stored to the responsible nodes
  - Node = bucket
  - Locating a key is equals to locating the responsible node

- Structured overlay network: topology + nodes ordering
  - Routing to a node in short bounded path length
  - Node maintains a small number of routing states

Nodes under different adm. domain (e.g. commercial organization):
- Ownership, don’t proactively “push” data
- Self-interest to protect investment

Higher result guarantee

Scalability
R-DHT Framework

- A class of DHT
  - Framework to turn existing DHT into a read-only version

<table>
<thead>
<tr>
<th>Hash-Table Abstraction</th>
<th>Conventional DHT</th>
<th>R-DHT</th>
</tr>
</thead>
<tbody>
<tr>
<td>Store</td>
<td>Yes</td>
<td>No</td>
</tr>
<tr>
<td>Lookup</td>
<td>Yes</td>
<td>Yes</td>
</tr>
</tbody>
</table>

- No distribution of key-value pairs
  - Each node stores only its own key-value pairs (data items)
- Keys are mapped to their original location
R-DHT

\[ k | h = \begin{array}{c|c|c}
\text{m-bit} & \text{Key } k & \text{m-bit} \\
\text{Host Identifier } h & & \\
\end{array} \]

Lookup is \( O(\log N) \) hops:
- similar with Chord
- \( N = \#\text{hosts} \)
R-DHT Example

Resource Type 2    Resource Type 9
Administrative Domain 3

MDS

R-DHT Terminologies

Virtualize

Chord-based R-DHT Overlay

Organize

$T_3 = \{2, 9\}$

$m$-bit identifier space

$2m$-bit identifier space
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Multi-Attribute Resources

- Basic lookup operation in DHT supports only exact queries
  - `lookup(3)` to search resource type 3

- Ongoing research for efficient multi-attribute range queries in DHT
  - Resource type is described by $d$ attributes: `cpu` and `ram`
  - A multi-attribute range query:
    - Find resources where `{cpu=*; 1 GB \leq \text{ram} \leq 2 GB}`
Modeling Multi-Attribute Resource

- We index resources by their type (the $d$ attributes)

- $d$-attribute resource type
  - $d$-dimensional attribute space
  - Dimension: attribute
  - Point: resource type ($\geq 1$ resource instances)

2-Dimensional Attribute Space
Proposed Scheme

- Objective: efficient searching through multi-dimensional indexing on top of R-DHT to answer multi-attribute range queries
  - Find \( \{cpu='P3', 1 \text{ GB} \leq \text{ram} \leq 2 \text{ GB}' \} \)

- Our approach, Midas, is based on \textit{d-to-one} mapping scheme
  - Multi-dimensional indexing of \textit{resource types}
  - Search strategy to efficiently retrieve answers
Contribution

- Midas scheme to support multi-attribute range queries on R-DHT

- Study on the implication of data-item distribution to the performance of multi-attribute range queries
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Related Works (1)

- Distributed Inverted Index
- $d$-to-$d$ Mapping
- $d$-to-$one$ Mapping

- 1-dimensional DHT
  - Ring: Chord, Pastry
  - Tree: Kademlia
- $d$-dimensional DHT
  - $d$-dimensional torus: CAN
Related Works (2)

- **Distributed Inverted Index**
  - MAAN (Cai et. al., 2004), CANDy (Bauer et. al., 2004), Harren 2002, KSS (Gnawali 2002), and MLP (Shi et. al., 2004)

- **d-to-d Mapping**
  - pSearch (Tang et. al., 2003), MURK (Ganesan et. al., 2004), and 2CAN (Agrawal et. al., 2005)

- **d-to-one Mapping**
  - Squid (Schmidt et. al., 2003), CONE (Agrawal et. al., 2005), ZNet (Shu et. al., 2005), SCRAP (Ganesan et. al., 2004), and CISS (Lee et. al., 2004)
Distributed Inverted Index (1)

Resource \( R = \{\text{cpu='P3', ram='1GB'}\} \)

\[ h('P3') = 1 \quad h('1 GB') = 30 \]

Order-Preserving Hashing

Indexing: store each key to the DHT
Distributed Inverted Index (2)

Find resource where \{cpu='P3', ram='1GB'\}

\[ RS_1 = \sigma_{cpu = P3} \]

\[ RS_2 = \sigma_{ram = 1 \text{ GB}} \]

\[ RS_1 \cap RS_2 \]

\[ RS = \sigma_{cpu = P3 \cap \sigma_{ram = 1 \text{ GB}}} \]

\[ h('P3') = 1 \]

\[ h('1 \text{ GB}') = 30 \]
**d-to-d Mapping**

- Maps $d$-dimensional attribute space to $d$-dimensional DHT (CAN)
  - With the exception of 2CAN, which maps $d$-dimensional attribute space to $2d$-dimensional CAN

- Range query is modeled as a region in $d$-dimensional space

- Route a search request to any point in the query region

- Flood to the remaining points in the region

![Diagram showing resource types and mappings](image)
**d-to-one** Mapping

Map point in *d*-dimensional space to one-dimensional key

Store keys to DHT

For indexing resources and query processing

- hash(sparc, 4 GB) = 10
- hash(P3, 1 GB) = 3
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Midas Framework

Indexing

Resource $r$ → $d$-to-$one$ mapping → Key $k$ → $R$-$DHT$ mapping → $R$-$DHT$

Query $q$ → $d$-to-$one$ mapping → Search Keys $\{k\}$ → $R$-$DHT$ lookups

Query Processing
**Space-Filling Curve**

- Hilbert SFC is an example of *d-to-one* mapping function

![Hilbert SFC Diagram]

\[ (3, 0) = 15 \]
Indexing

\[ r = (\text{cpu}='P3', \text{memory}='1 \text{ GB}') = (3, 0) \]

\[ k = 15 \]

\[ n_{k,h} = 15|h \]

Virtualization

Organize
Query Processing

Search keys = \{1, 2, 13, 14\}
Result set = \{
\}

lookup(1)

Search keys = \{\}
Result set = \{1, 2\}

lookup(2)

Search keys = \{2, 13, 14\}
Result set = \{1\}

lookup(13)

Search keys = \{13, 14\}
Result set = \{1, 2\}
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Experiment Setup

- Compare Midas on R-Chord and Chord

- Parameters
  - \( m = 16\)-bit
  - \( d = 3\text{–}4\)
  - \( K = 10,000\text{–}50,000\)
  - Keys follow normal distribution in \( d\)-dimensional space
  - \( N = 25,000\)
  - Each administrative domain has 4–10 resource types
  - Query selectivity = 1\% (of \( 2^m \))
Resiliency to Node Failures (1)

- Resiliency: ability to locate *available* resources when $FN$ nodes fail simultaneously ($0 \leq F \leq 1$)
  - Resources are not replicated (i.e. we are not looking at resource availability)

<table>
<thead>
<tr>
<th>$F$</th>
<th>$K$</th>
<th>$d = 3$</th>
<th>$d = 4$</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td></td>
<td>Chord</td>
<td>R-Chord</td>
</tr>
<tr>
<td>20%</td>
<td>1,000</td>
<td>73</td>
<td>100</td>
</tr>
<tr>
<td></td>
<td>10,000</td>
<td>75</td>
<td>100</td>
</tr>
<tr>
<td></td>
<td>50,000</td>
<td>78</td>
<td>99</td>
</tr>
<tr>
<td>40%</td>
<td>1,000</td>
<td>45</td>
<td>99</td>
</tr>
<tr>
<td></td>
<td>10,000</td>
<td>47</td>
<td>99</td>
</tr>
<tr>
<td></td>
<td>50,000</td>
<td>51</td>
<td>97</td>
</tr>
</tbody>
</table>

- With R-Chord as the underlying infrastructure, nearly all keys are retrieved
  - Though no replication

- In Chord, without replication, # keys retrieved is affected by $F$
Resiliency to Node Failures (2)

- In R-DHT, node is responsible for only one key, i.e., its own resources.
- In conventional DHT, node is responsible for several keys (even clusters), i.e., index other resources. When a node is down, it affects resources belonging to other nodes.
Query Cost

Expected size of result set is affected by $d$

- Size of $d$-dimensional space is fixed ($2^m$)
- Increasing $d$ causes the space to be more compact and dense

- In Chord, cost is constant
  - Query selectivity (size of query region) is constant

- In R-Chord, cost is affected by size of result set
Query Cost

- Cost = #hops visited

- In Chord, cost is constant
  - Query selectivity (size of query region) is constant
  - Cost is determined by size of overlay network ($N$)

- In R-Chord, cost is affected by size of result set (which in turn, is affected by $K$)
  - Performance hit is due to #lookups, not the cost (i.e. path length) of individual lookup
Query Cost (2)

- Assume keys are uniformly distributed
- Query selectivity is $0 \leq s \leq 1$
- Result set contains $pK$ keys
  - $0 \leq p \leq 1$

- Conventional DHT visits $sN$ nodes, i.e. all nodes responsible for query region
- R-DHT visits $pK$ nodes, i.e. equals to $\#\text{keys}$ ($\#\text{answers}$)
Amortizing Query Cost

- Conventional DHT separates keys and resources
  - At the end, still need to contact the administrative domain that shares the resources

Conventional DHT

R-DHT
Query Performance under Churn

- Metrics: lookup resiliency under churn

- R-Chord performs reasonably well, considering that its overlay is larger (7x) than Chord.

- When $K$ is increased, R-Chord cannot effectively exploits the segment-based overlay to support redundancy of routing tables.
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Conclusion

- Midas
  - Indexing: resource type $\rightarrow$ key $\rightarrow$ R-DHT node
  - Query engine: incremental search + key elimination

- Implication of data-item distribution to performance of query processing
  - R-DHT achieves high lookup resiliency without requiring replication
  - R-DHT query cost is due to a higher number of lookup operations are needed
  - R-DHT is more suitable for large range queries with small result set
  - To improve query performance in R-DHT, allow selective data-item distributions