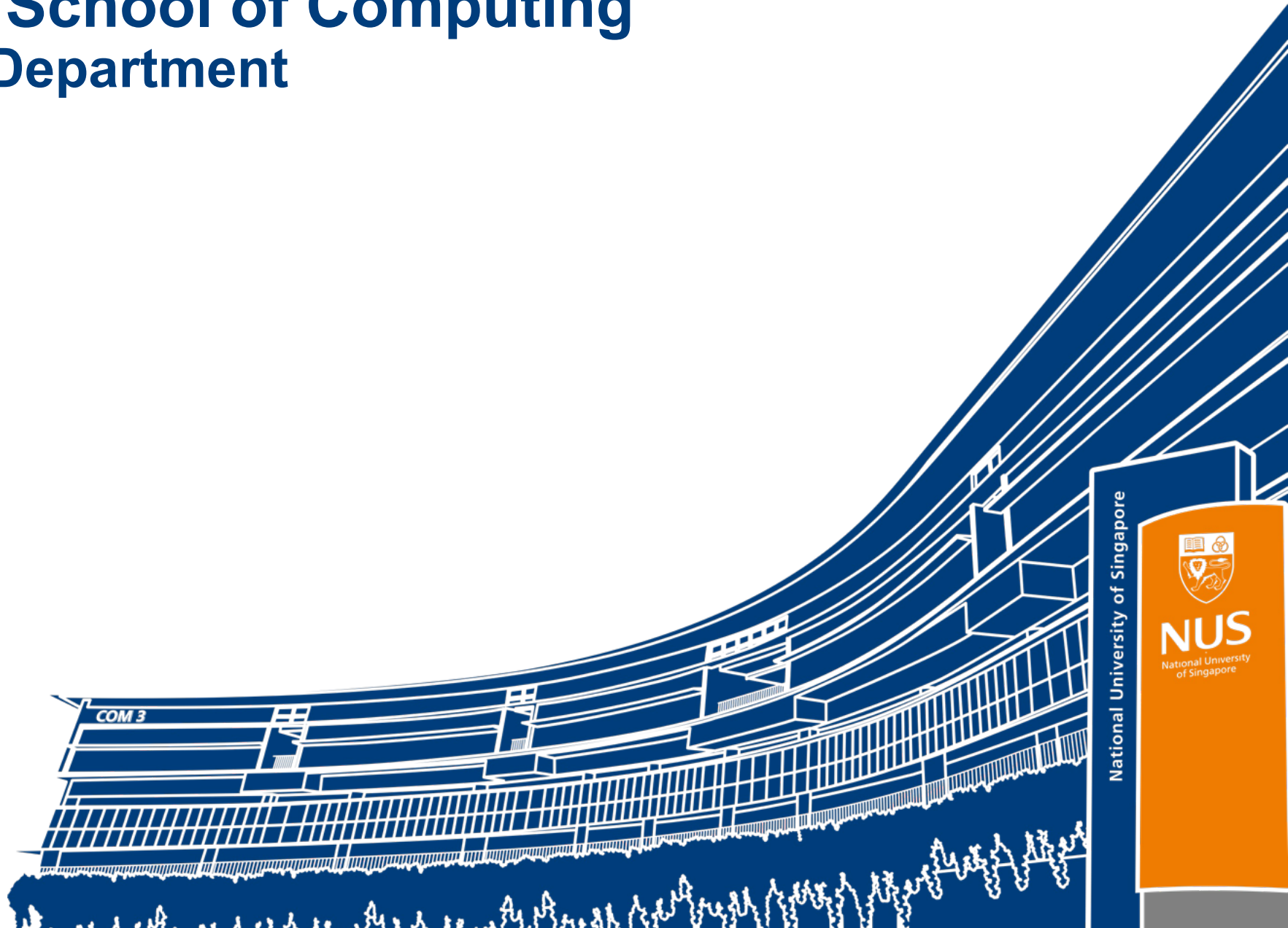
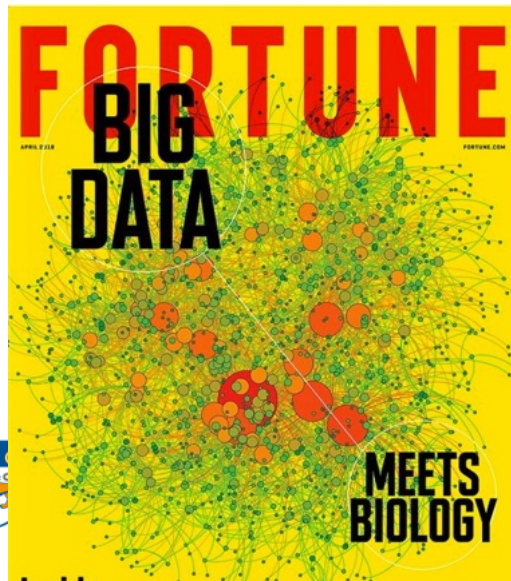
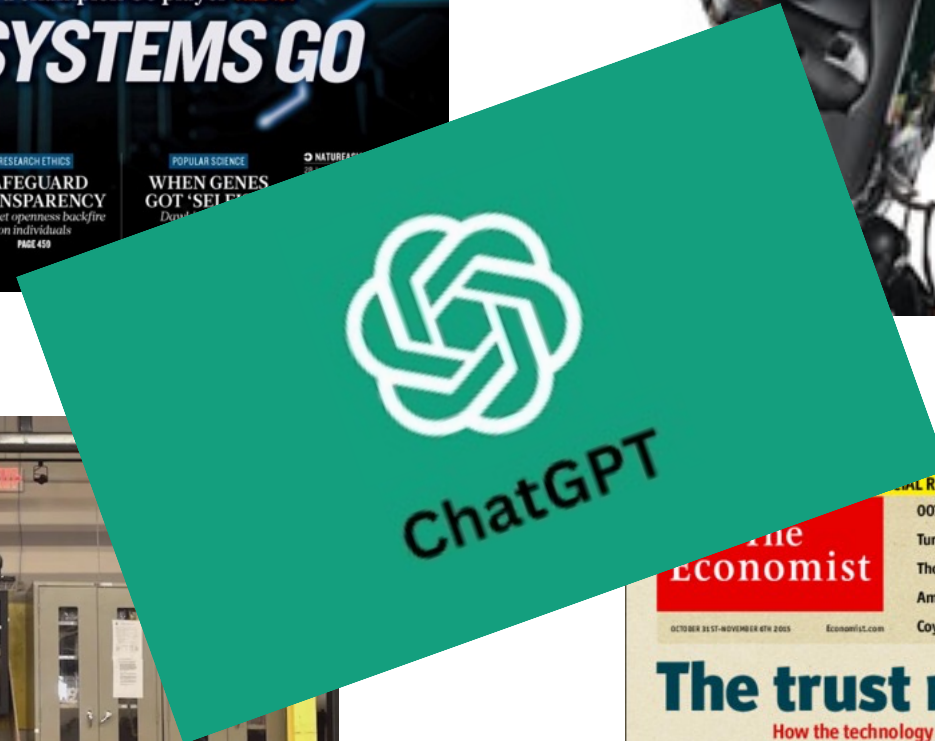


Welcome to NUS School of Computing Computer Science Department

July 2025





How Facebook Fact-checking Can Backfire

By Brian Feldman [@bafeldman](#)



3rd party ad content

FAKE NEWS | JUNE 10, 2019

Sorry But Your Favorite Viral Story is Probably Fake

By Madison Malone Kircher [@4evrmalone](#)

The disastrous events that would break the internet

Gauging the allure of designer drugs p. 469

Blown-up brains for a better inside view pp. 474 & 543

Single-crystal perovskite solar cells pp. 519 & 522

Science

\$10
30 JANUARY 2015
sciencemag.org

AAAS

SPECIAL ISSUE

The End of PRIVACY



Sign up here for our new daily mail.

SUBMIT

07.06.17

The Internet's Future Is More Fragile Than Ever, Says One Of Its Inventors

Vint Cerf, the co-creator of tech that makes the internet work, worries about hacking, fake news, autonomous software, and perishable digital history.



TIME

THE END OF HUMANITY

HOW REAL IS THE RISK?
A SPECIAL REPORT

History



1975

Department of Computer Science was established within the *Faculty of Science* at *Nanyang University*

1980

National University of Singapore was established and the *Department of Computer Science* became a part of *NUS*

1983

Department of Computer Science became the *Department of Information Systems and Computer Science* within the *NUS Faculty of Science*

1998

School of Computing was established comprising of two departments – *Computer Science* and *Information Systems*

2017

Department of Information Systems restructured to *Department of Information Systems and Analytics*



Who's Who



Dean
Tulika MILTRA



Vice Dean (Undergrad)
KAN Min Yen



CHAN Chee Yong



ZHAO Jin



Boyd ANDERSON



Department Chair
Seth GILBERT



Vice Dean
(Student Life)
Gary TAN



WANG Qiuhong



Aaron TAN

Assistant Deans (Undergrad)

Undergraduate Office



Deputy Director
TOH Mui Kiat

UG Office Contact:
<https://socug.comp.nus.edu.sg/>



Asst. Snr. Manager
Diana WONG



Snr. Manager
LOW Mun Bak



Snr Associate Director
Pamela LIM

University Life (?)



Classes

Socializing

Extracurriculars



University Life (?)



Classes

Socializing

Extracurriculars



“What should I do now?”



Disclaimer

Information on these slides is simplified for this presentation and should not be treated as official degree requirements.

Students should *always* refer to the official SoC Website and NUS Bulletin for complete up-to-date information.

Please check with the SoC Undergraduate Office to clarify any requirements that are unclear.

Disclaimer

Information on these slides is simplified for this presentation and should not be treated as official degree requirements.

Students should *always* refer to the official SoC Website and NUS Bulletin for complete up-to-date information.

Please check with the SoC Undergraduate Office to clarify any requirements that are unclear.

Focus today: BComp(CS) and BComp(AI) degree requirements.

Other programs (Turing, DDP, Info Security, etc.) are similar.

Common Admission and Programme Declaration

- When students first matriculate into common admission of CS and AI, they will remain in an “indeterminate” state for their first four semesters.
- At the end of their fourth semester (or equivalent), students will declare either the AI degree programme or the Computer Science degree programme.
- Difference?
 - CS: Targeting future computer scientists with knowledge of the general computing system (integrating diverse subareas, such as AI and security).
 - AI: Targeting future AI scientists who want to dive deeper into AI and drive its advancement.

BComp(CS) Degree Requirements

*Special programmes and double degree programs are slightly different.

CS Program Requirements	Unrestricted Electives	SoC Common Curriculum
80 units	40 units	40 units

CS Goals

Strong technical foundations.

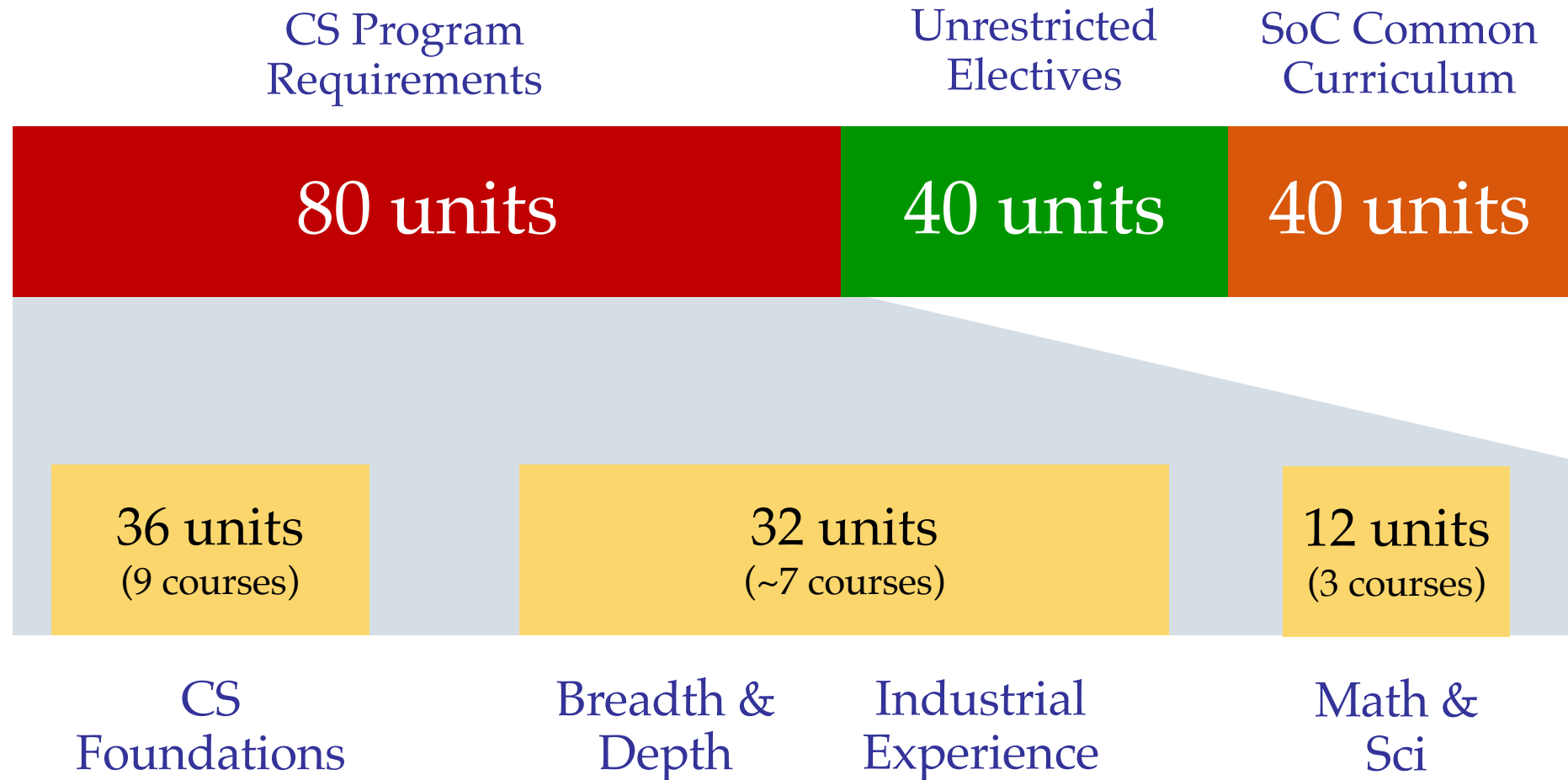
Excellent problem-solving skills.

Broad knowledge of the field.

In-depth knowledge of (at least) one specialized area.

Good communication and teamwork skills.

BComp(CS) Degree Requirements



CS Foundations

The Beginning

Algorithms and Theory

Programming and Software Engineering

Computer Systems

AI & ML

CS Foundations

The Beginning

CS1101S
Programming
Methodology

CS1231S
Discrete
Structures

Algorithms and Theory

Programming and Software Engineering

Computer Systems

AI & ML

CS Foundations

The Beginning

CS1101S
Programming
Methodology

CS1231S
Discrete
Structures

Algorithms and Theory

CS2040S
Data Structures
& Algorithms

CS3230
Design & Analysis
of Algorithms

Programming and Software Engineering

Computer Systems

AI & ML

CS Foundations

The Beginning

CS1101S
Programming
Methodology

CS1231S
Discrete
Structures

Algorithms and Theory

CS2040S
Data Structures
& Algorithms

CS3230
Design & Analysis
of Algorithms

Programming and Software Engineering

CS2030S
Programming
Methodology II

CS2103T
Software
Engineering

CS2101
Effective
Communication

Computer Systems

AI & ML

CS Foundations

The Beginning

CS1101s
Programming
Methodology

CS1231s
Discrete
Structures

Algorithms and Theory

CS2040S
Data Structures
& Algorithms

CS3230
Design & Analysis
of Algorithms

Programming and Software Engineering

CS2030S
Programming
Methodology II

CS2103T
Software
Engineering

CS2101
Effective
Communication

Computer Systems

CS2100
Computer
Organization

CS2106
Intro to Operating
Systems

AI & ML

CS Foundations

The Beginning

CS1101s
Programming
Methodology

CS1231s
Discrete
Structures

Algorithms and Theory

CS2040S
Data Structures
& Algorithms

CS3230
Design & Analysis
of Algorithms

Programming and Software Engineering

CS2030S
Programming
Methodology II

CS2103T
Software
Engineering

CS2101
Effective
Communication

Computer Systems

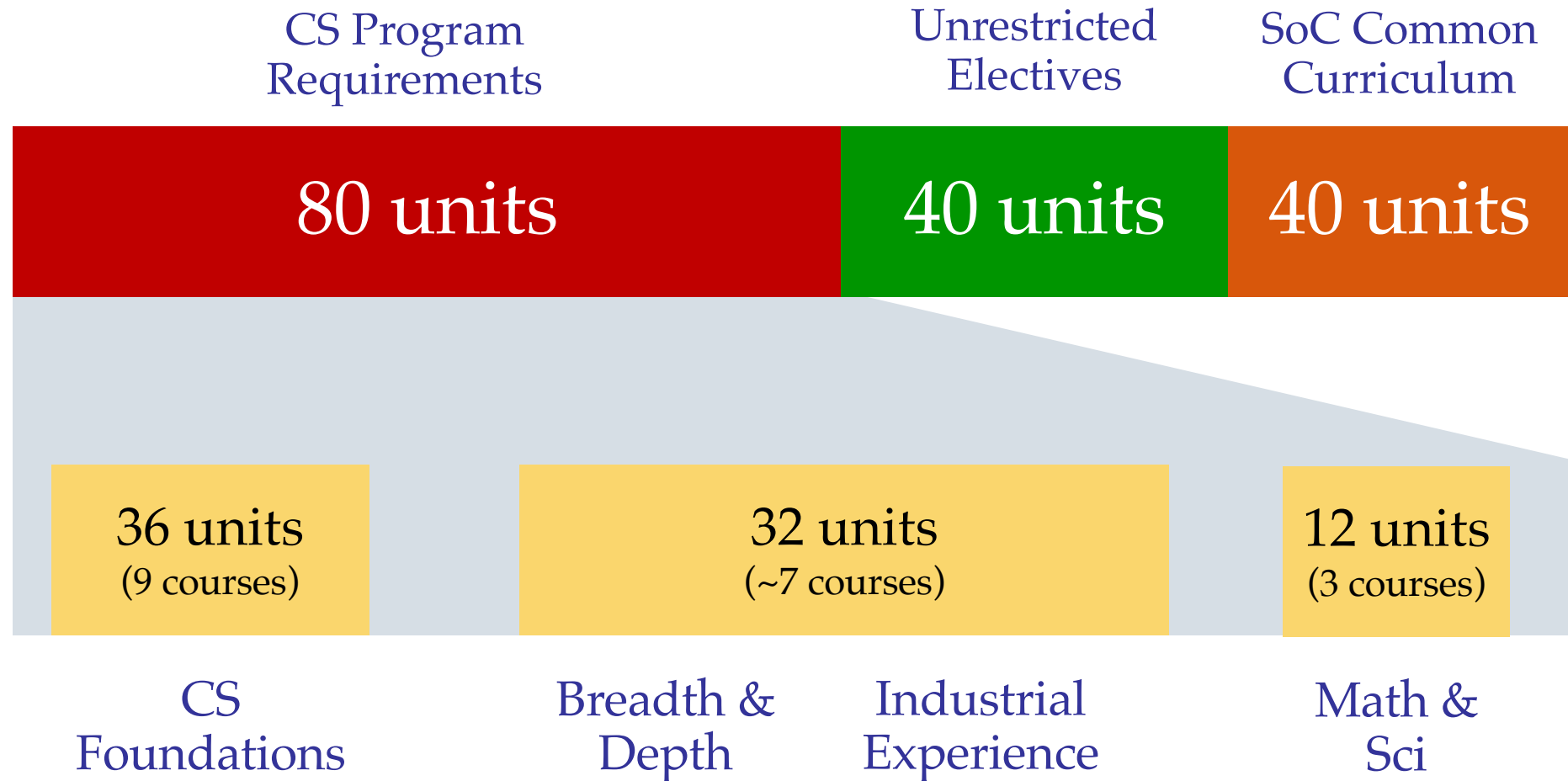
CS2100
Computer
Organization

CS2106
Intro to Operating
Systems

AI & ML

CS2109S
Intro to AI and
Machine Learning

BComp(CS) Degree Requirements



CS Breadth & Depth

1. Complete 12 units at level 4000 or above.

2. Satisfy a focus area:

Complete 3 “primary” courses in an area (at least one level 4000).

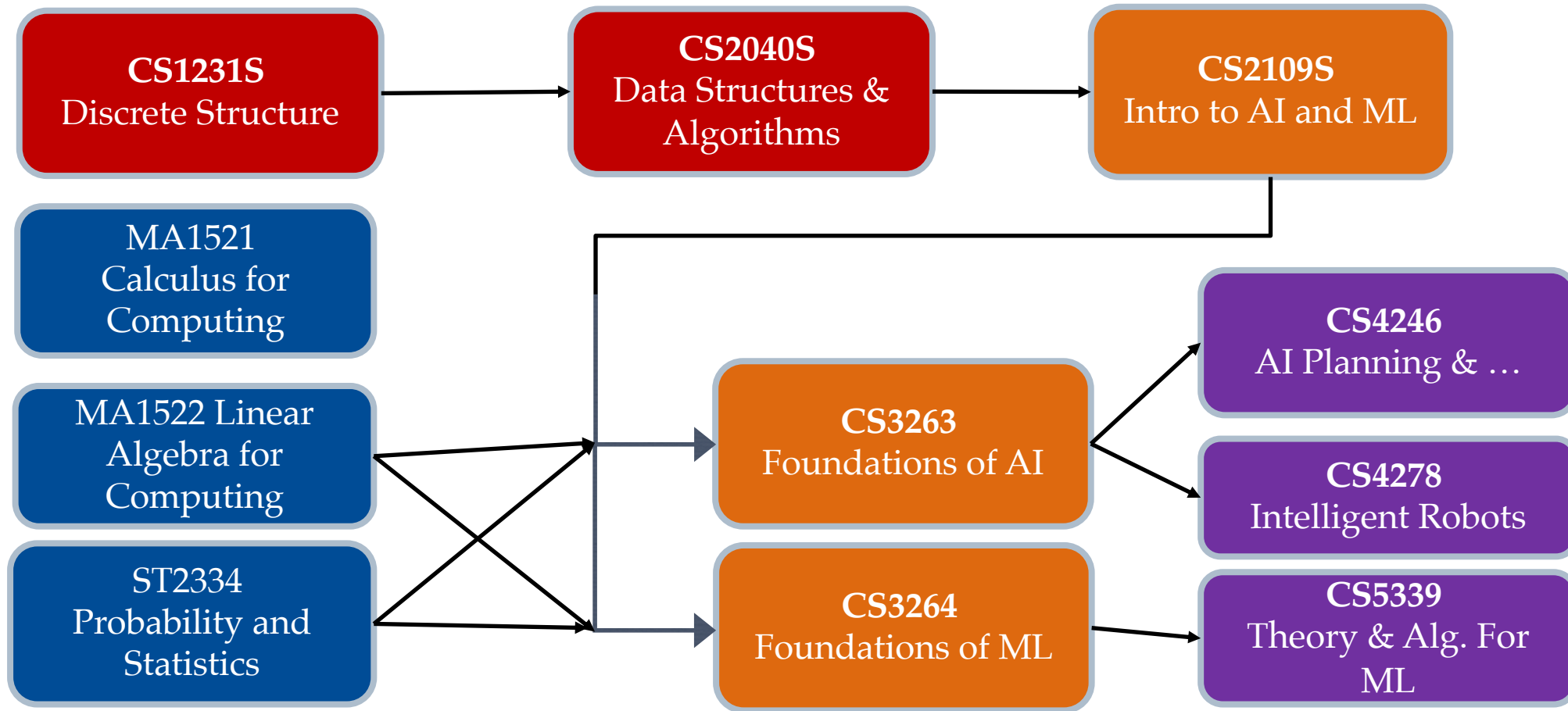
3. Get industrial experience:

Complete 3 month (6 unit) or 6 month (12 unit) industrial experience.

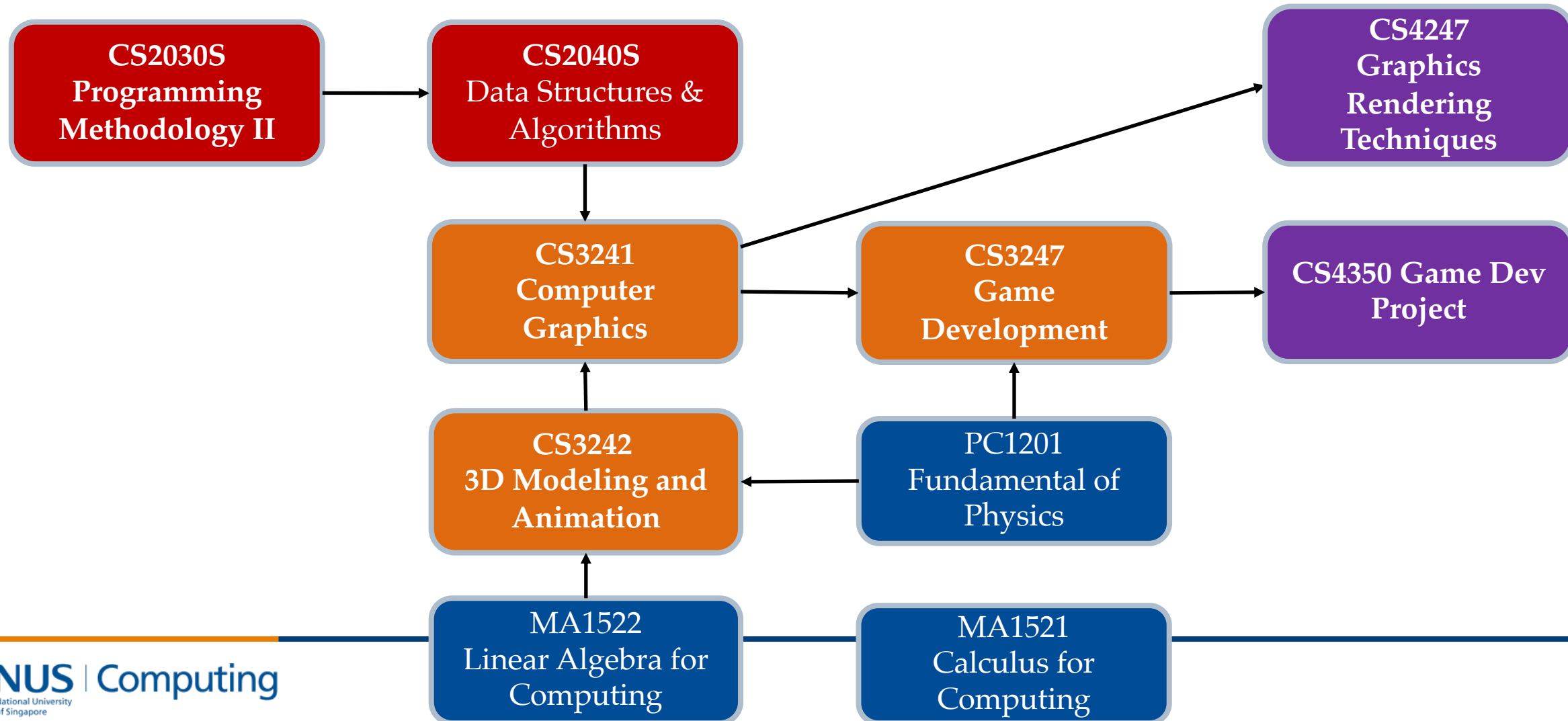
10 Focus Areas

1. Algorithms and Theory
2. Artificial Intelligence
3. Computer Graphics and Games
4. Computer Security
5. Database Systems
6. Multimedia Information Retrieval
7. Networking and Distributed Systems
8. Parallel Computing
9. Programming Languages
10. Software Engineering

Warning: Check Prerequisites (e.g., AI)



Warning: Check Prerequisites (e.g., Computer Graphics and Games)



Focus area electives

Each focus areas has a set of “electives” for students who want to learn more about the area.

Breadth & Depth

1. Complete 12 units at level 4000 or above.

2. Satisfy a focus area:

Complete 3 “primary” courses in an area (at least one level 4000).

3. Get industrial experience:

Complete 3 month (6 unit) or 6 month (12 unit) industrial experience.

Industrial Experience

ATAP (Advanced Technology Attachment Program)

IIP (Industry Internship Program)

SIP (Student Internship Program)

CVWO (Computing Voluntary Welfare Organization)

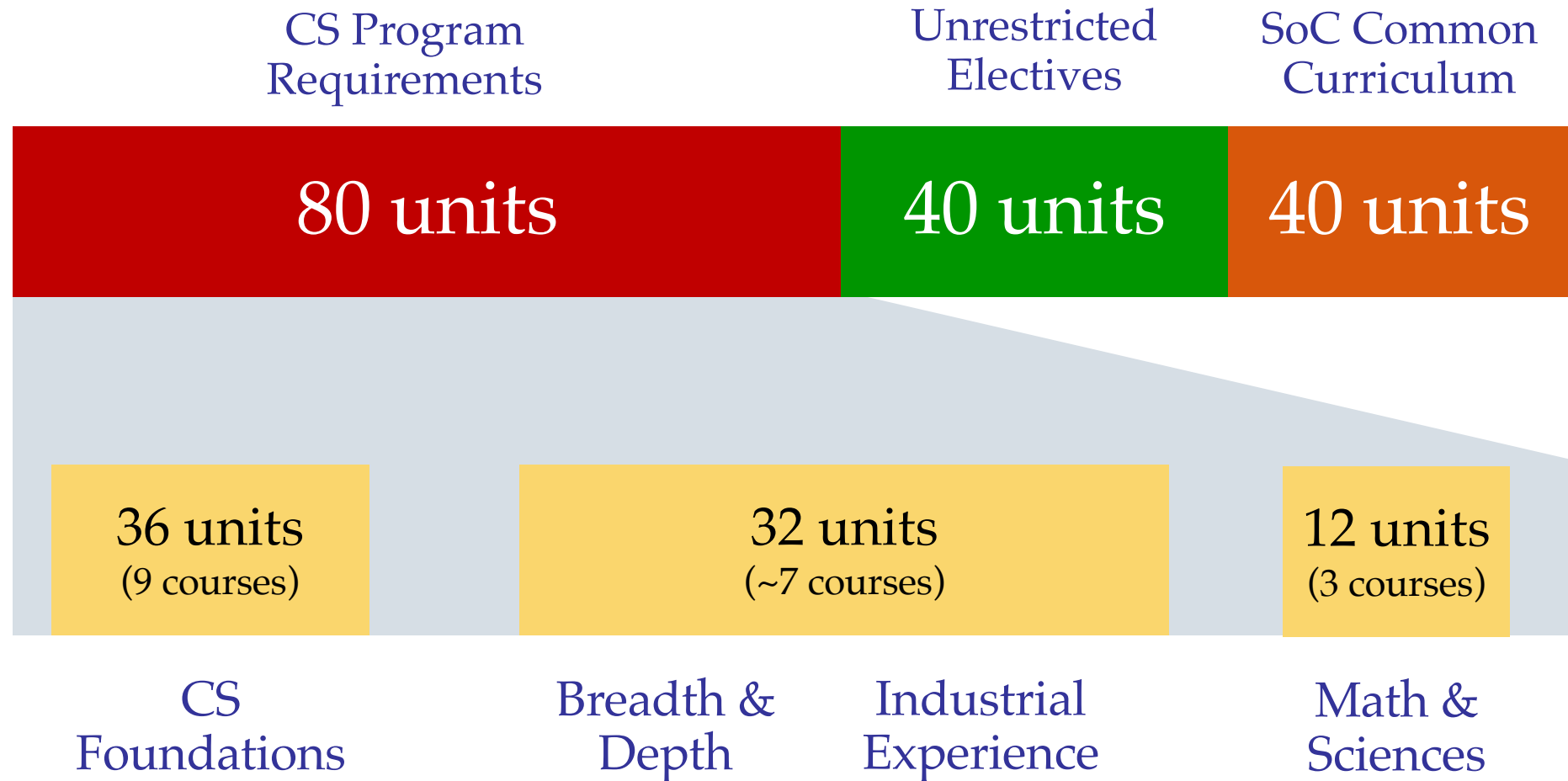
NOC (NUS Overseas College)

Other...

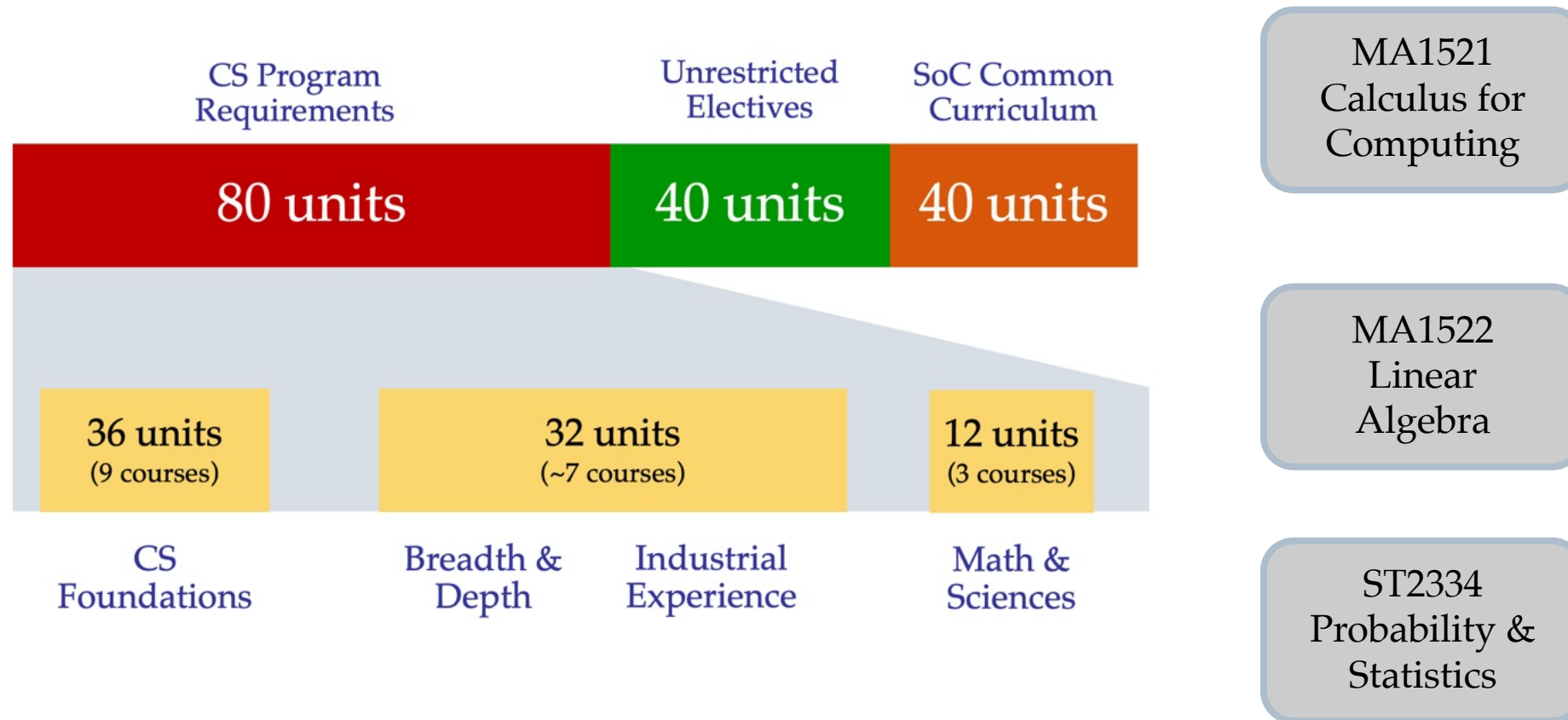
Students with CAP of 4.00 or higher may replace Industry Experience with a dissertation (Final Year Project: CP4101).

Students who aim for Honours (Highest Distinction) must pass the programme's dissertation course (i.e. CP4101).

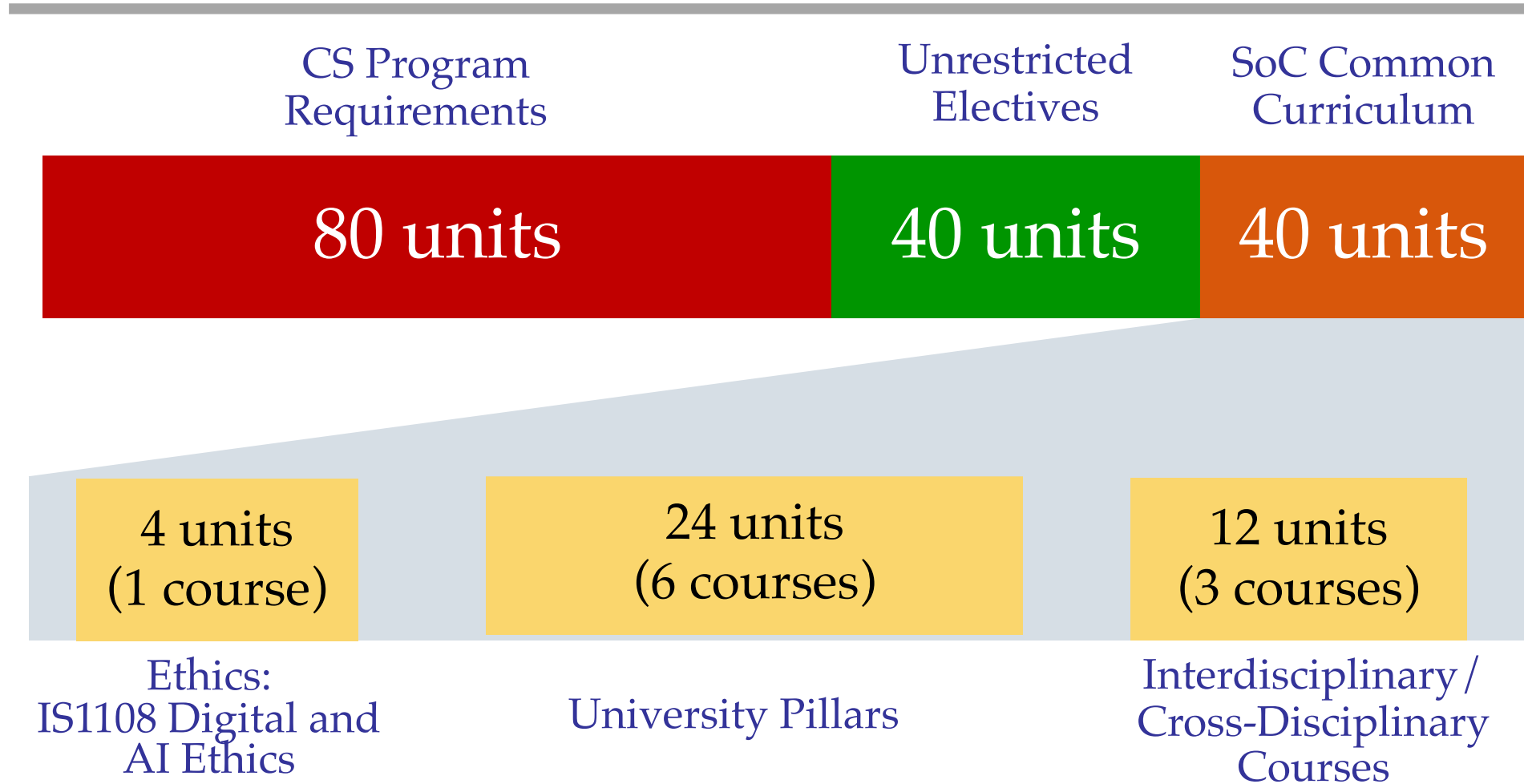
BComp(CS) Degree Requirements



BComp(CS) Degree Requirements: Math Courses

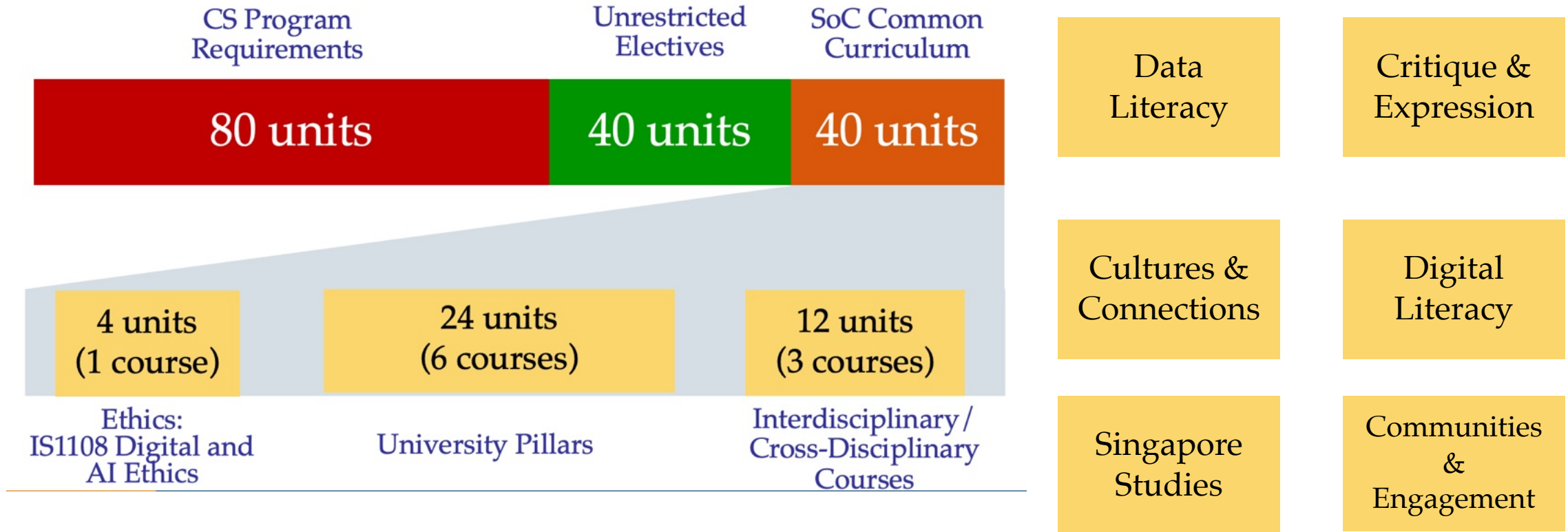


BComp(CS) Degree Requirements



BComp(CS) Degree Requirements

University Pillars



BComp(CS) Degree Requirements

University Pillars

Data Literacy:

- Preregistered: GEA1000
- Other options: DSA1101, ST1131
- Can drop GEA1000 and apply for other options

Data
Literacy

Critique &
Expression

ES2660
Communicating
in the Information
Age

Cultures &
Connections

Digital
Literacy

CS1101S
Programming
Methodology

Singapore
Studies

Communities
&
Engagement

Data Literacy

GEA1000: Quantitative Reasoning

- Intro to statistics
- Data analysis
- Data analysis project

Broader
Less mathematical
Less programming

ST1131: Introduction to Statistics and Statistical Computing

- Statistics
- R programming
- Data analysis

DSA1101: Introduction to Data Science

- Basic probability and statistics
- Data manipulation
- Data analysis

Targeted at DSA students
Fewer seats available
More overlap with CS courses

Data Literacy

GEA1000: Quantitative Reasoning

- Intro to statistics
- Data analysis
- Data analysis project

Computational / programming centered
Mathematically rigorous
Good preparation for CS courses in AI / ML

ST1131: Introduction to Statistics and Statistical Computing

- Statistics
- R programming
- Data analysis

DSA1101: Introduction to Data Science

- Basic probability and statistics
- Data manipulation
- Data analysis

BComp(CS) Degree Requirements

Interdisciplinary / Cross-disciplinary courses

- Choose three courses from the specified course lists.
- At least two must be interdisciplinary.

Interdisciplinary = integrates more than one discipline

Cross-disciplinary = a field different from CS that has interesting connections to CS.

BComp(CS) Degree Requirements

Examples: Interdisciplinary courses

- IS1128 IT, Management and Organisation
- IS2238 Economics of IT and AI
- HSH1000 The Human Condition
- HSI2001 Scientific Inquiry & Health: Good Science, Bad Science
- HSI2011 The World of Quantum
- DTK1234 Design Thinking
- EG2501 Liveable Cities
- IE2141 Systems Thinking and Dynamics
- PF1101A Project Management and Finance

BComp(CS) Degree Requirements

Examples: Cross-disciplinary courses

- DAO2703 Operations and Technology Management
- EL1101E The Nature of Language
- SPH2002 Public Health and Epidemiology
- NUR1113A Healthy Ageing and Well-being
- EG2201A User-Centred Collaborative Design
- EG2310 Fundamentals of Systems Design
- Any Chemistry, Physics, or Biological Sciences (PC, CM, or LSM coded)

Some options:

- Second major in mathematics.
 - Second major in statistics.
 - Minor in mathematics.
 - Minor in statistics.
 - Minor in financial mathematics.
 - Minor in life sciences.
 - Minor in geographic information systems.
 - Minor in interactive media development.
 - Minor in management.
 - Minor in management of technology.
 - Minor in entrepreneurship.
- And many more...

40 units of Unrestricted Electives are useful here...

BComp(CS) Degree Requirements

*Special programmes and double degree programs are slightly different.

CS Program Requirements	Unrestricted Electives	SoC Common Curriculum
80 units	40 units	40 units

BComp(AI) Degree Requirements

The Bachelor of Computing (Honours) in Artificial Intelligence or BComp (AI) programme aims to provide students with a strong foundation in AI knowledge and skills to meet today's computing needs, and to prepare them for the continuously changing computing landscape of the future.

AI Program Requirements	Unrestricted Electives	SoC Common Curriculum
80 units	40 units	40 units

AI Goals

Strong knowledge of computing foundations and fundamentals.

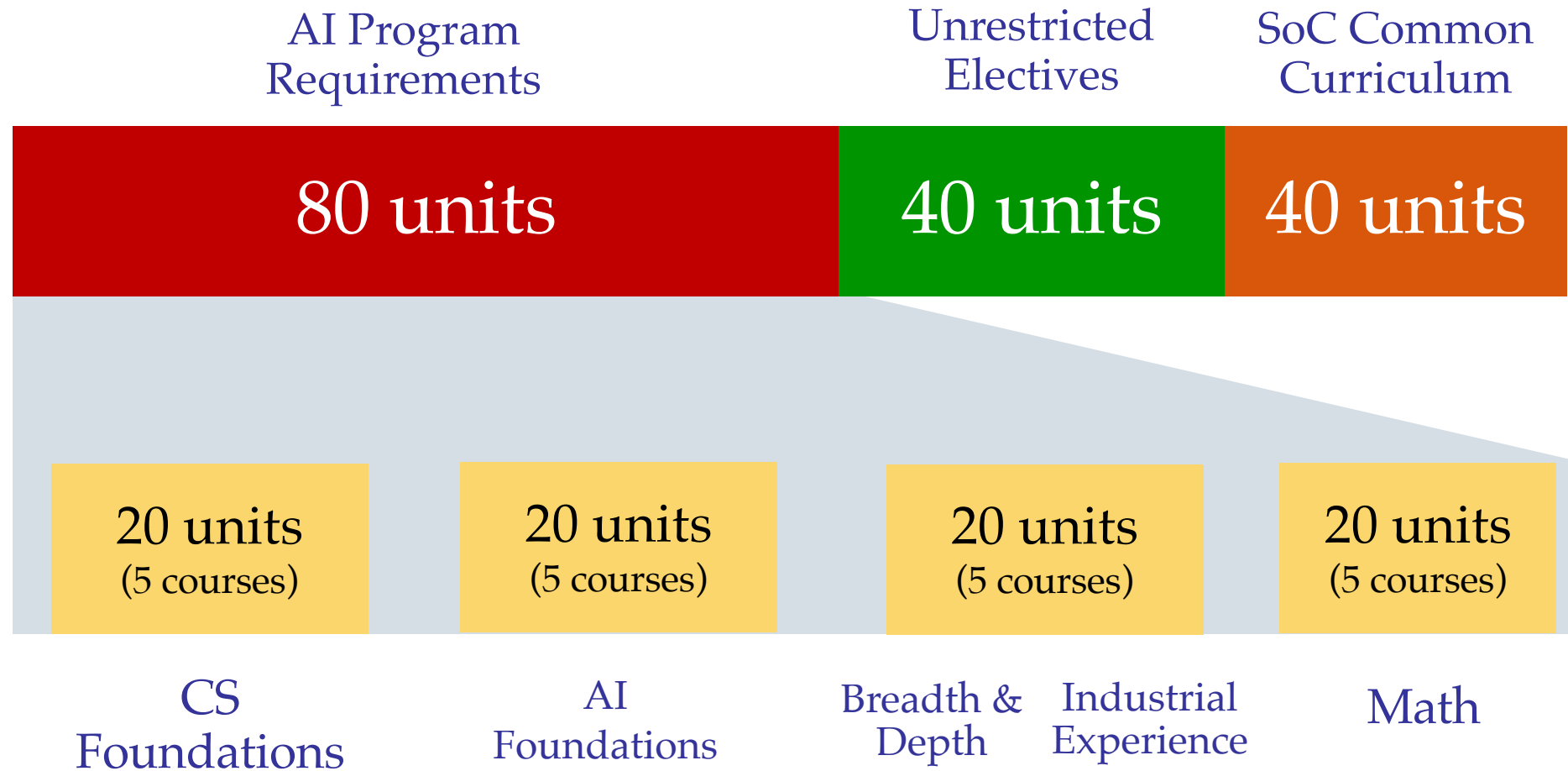
Strong knowledge of AI foundations and fundamentals,
- including broad-based knowledge across the three major areas of AI: Reasoning & Decision Making, Learning, and Perception & Language.

Ability to design, implement, and evaluate AI systems, models, and AI tools.

Understanding of the responsible use of AI.
- including issues of ethics, privacy, and AI governance.

Good communication and teamwork skills.

BComp(AI) Degree Requirements



AI Foundations

The Beginning

CS1101S
Programming
Methodology

CS1231S
Discrete
Structures

Algorithms and Theory

CS2040S
Data Structures
& Algorithms

CS3230
Design & Analysis
of Algorithms

Programming and Systems

CS2030S
Programming
Methodology II

CS2100
Computer
Organization

CS2101
Effective
Communication

AI Foundation and Major Areas

CS2109S
Intro to AI and
Machine Learning

CS3263
Foundations of
Artificial
Intelligence

CS3264
Foundations of
Machine Learning

CS3268
Responsible AI:
from Algorithms
to Impact

(Choice 1) CS4243
Computer Vision
and Pattern
Recognition

(Choice 2) CS4248
Natural Language
Processing

AI Breadth & Depth

1. At least 12 units at level 4000 or above.
2. At least 12 units from AI Technical Elective List.
3. Get industrial experience:

Complete 3 month (6 unit) or 6 month (12 unit) industrial experience.

AI Technical Electives List

- CS4220 Knowledge Discovery Methods in Bioinformatics
- CS4225 Big Data Systems for Data Science
- CS4240 Interaction Design for Virtual and Augmented Reality
- CS4244 Knowledge Representation and Reasoning
- CS4246 AI Planning and Decision Making
- CS4261 Algorithmic Mechanism Design
- CS4347 Sound and Music Computing
- CS4277 3D Computer Vision
- CS4278 Intelligent Robots: Algorithms and Systems

Industrial Experience

ATAP (Advanced Technology Attachment Program)

IIP (Industry Internship Program)

SIP (Student Internship Program)

CVWO (Computing Voluntary Welfare Organization)

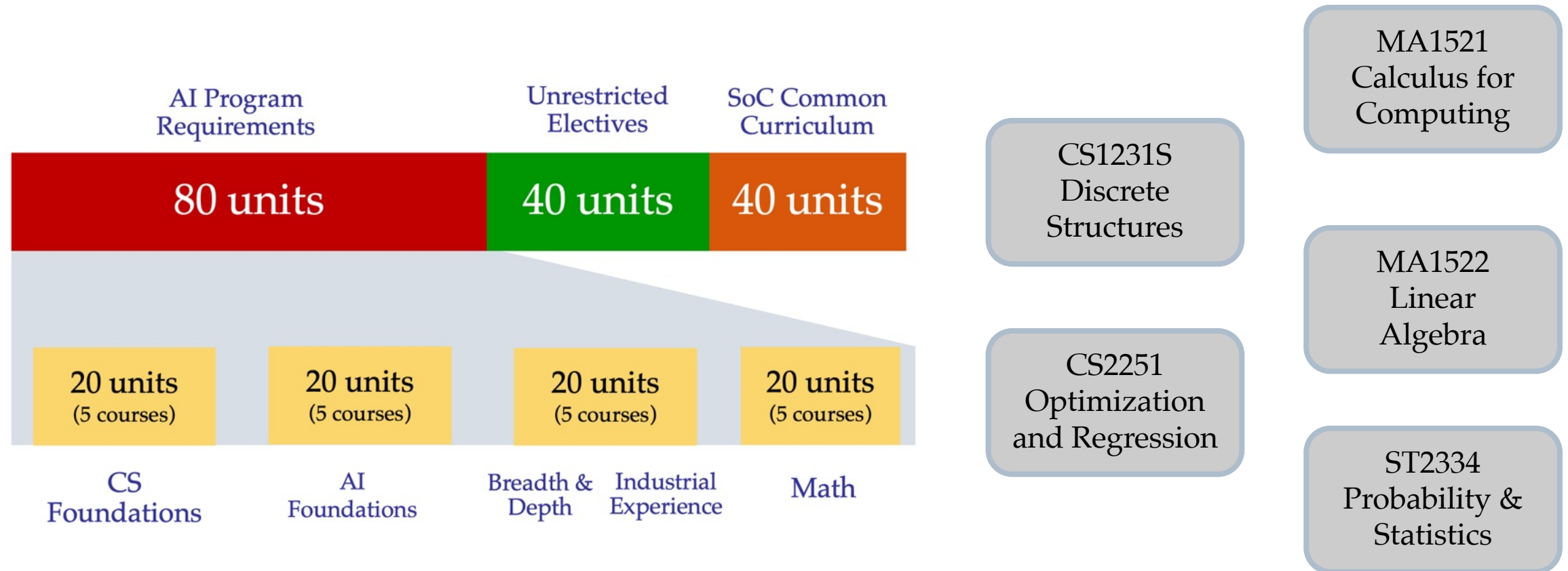
NOC (NUS Overseas College)

Other...

Students with CAP of 4.00 or higher may replace Industry Experience with a dissertation (Final Year Project: CP4101).

Students who aim for Honours (Highest Distinction) must pass the programme's dissertation course (i.e. CP4101).

BComp(AI) Degree Requirements: Math Courses



How should I plan my time?

CS Year 1: The Basic Foundation

Sample

CS1101S
Programming
Methodology

CS2040S
Data Structures
& Algorithms

How to think computationally.
How to solve computational problems.
How to program.
How does a computer work.
Basic computing math.
Ethical/legal/social issues.

IS1108
Privacy/Ethics
in Computing

CS2030S
Programming
Methodology II

CS1231S
Discrete
Structures

CS2100
Computer
Organization

Data Literacy
course

Math

University Pillar
or
Interdisciplinary

Math

CS Year 2: The CS Core

Sample

CS2103T
Software
Engineering

CS2106
Intro. to Operating
Systems

How to deal with complex systems.
How to deal with complex software.
How to solve hard problems.
Advanced algorithmic techniques.
Begin to specialize.
Develop software skills.

CS2101
Communication

ES2660
Communication

University Pillar
or
Interdisciplinary

Math

CS3230
Design & Analysis
of Algorithms

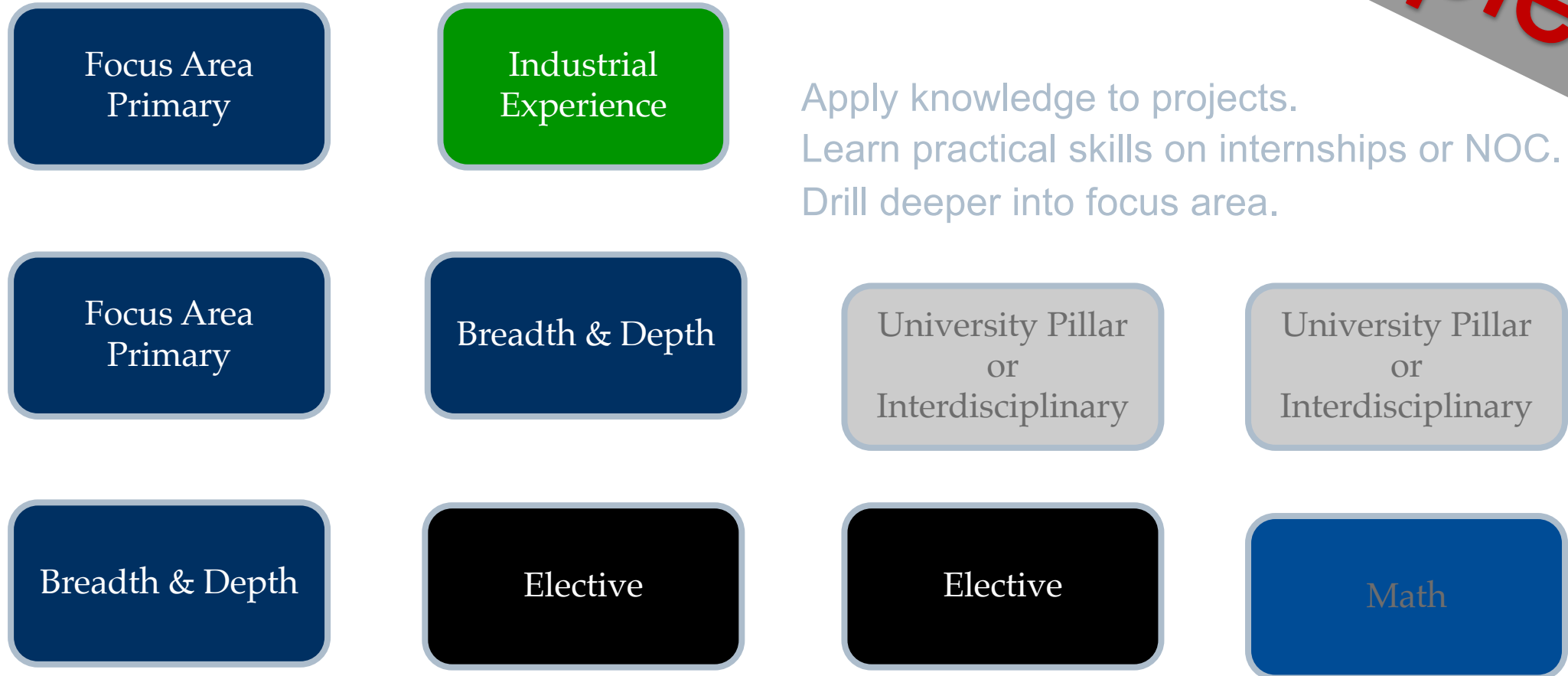
CS2109S
Intro to AI and
Machine Learning

University Pillar
or
Interdisciplinary

University Pillar
or
Interdisciplinary

CS Year 3: The Practical Year

Sample



CS Year 4: Choose Your Own Adventure

Sample

Focus Area
Primary

Breadth &
Depth

Study advanced courses.
Do research.
Work on projects.
Broaden your knowledge.

Breadth &
Depth

Breadth &
Depth

Elective

Elective

Breadth &
Depth

Elective

Elective

Elective

AI Year 2: The AI Core

Sample

CS2109S
Intro to AI and
Machine
Learning

CS3263
Foundations of
Artificial
Intelligence

How to solve hard problems.
Advanced algorithmic techniques.
Introduction to AI and ML
Foundations of AI
Responsible AI

CS2101
Communication

ES2660
Communication

CS3230
Design & Analysis
of Algorithms

CS3268
Responsible AI:
from Algorithms
to Impact

University Pillar
or
Interdisciplinary

Math

University Pillar
or
Interdisciplinary

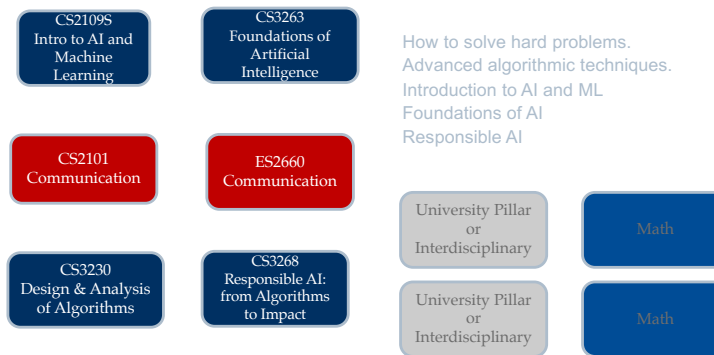
Math

Deciding between CS and AI Programme at the end of Year 2

CS Year 2: The CS Core



AI Year 2: The AI Core



- CS and AI are only slightly different at the end of Year 2
- Decide which degree programme to continue

What if I can't take XXX in Year 1?

Example: Student cannot take CS1231S in Semester 1

- Semester 1: CS1101S
- Semester 2: CS1231S
- Semester 3: CS2040S
- Semester 4: CS2103T

It's okay!

As long as CS Foundations are **mostly** finished by the end of Year 2, you are on track!

What should I do during the summer?

- Orbital
- CVWO
- Internship
- Summer School
- Research
- Independent project
- Etc.

Undergraduate Research at SOC

You can be part of it...



Error Correction of Reads in DNA
Fragment Assembly
By Zheng Jia



Secure and Lightweight
Acknowledgment for Peer-to-Peer
Overlay Networks
By Lim Chee Liang



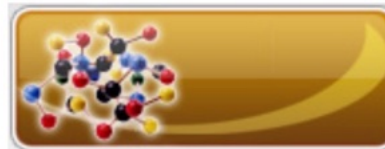
Directed Novelty and Redundancy in
Information Retrieval
By Joseph Tan Kai Huang



Algorithms for Peptide Sequencing
via
Tandem Mass Spectrometry
By Ye Nan



A Repetition-Based Framework for
Lyric
Alignment in Popular Songs
By Luong Minh Thang



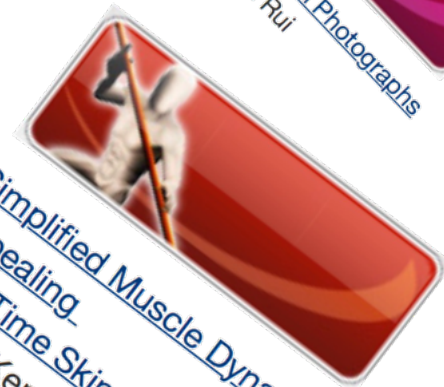
Recognition of Polyadenylation Sites
from
Genomic Arabidopsis Sequences
By Koh Chuan Hock



Performance Analysis of Two Data
Delivery Schemes for Underwater
Sensor Networks
By Pius W. Q. Lee



Modeling from Photographs
By Tan Min Rui



Simplified Muscle Dynamics For
Appealing
Real-Time Skin Deformation
By Lee Keng Siang

Turing Programme

TP aims to nurture students who aspire to engage in pure research careers in Computing. It is most suitable for students who love to solve technically challenging problems and are able to handle theoretical and practical work. Students will be selected for admission to TP based on their performance in selected courses, including CS2309 and CS3230. Students in TP are expected to build sufficient track records by the time they graduate to gain admission into PhD programmes in top schools including SoC. Students in this programme will be assigned CS professors as their mentors to help them to build their research track records.



Turing Programme

- Take CS2309: Research Methodology.
- Do a UROP (Undergraduate Research Opportunity Project)
- Do an FYP (Final Year Project)

Why?

- You are interested in research!
- You may want to pursue a career in research (either industrial or academic).
- “Honors” program for our most successful students.
- Networking opportunities.
- Mentor in research.

By invitation only.

Based on recommendation from
CS2309 instructor or UROP advisor.

Welcome!

