

CS2030S Recitation

Week 7: Problem Set 4

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Recap

Recap: Wildcards

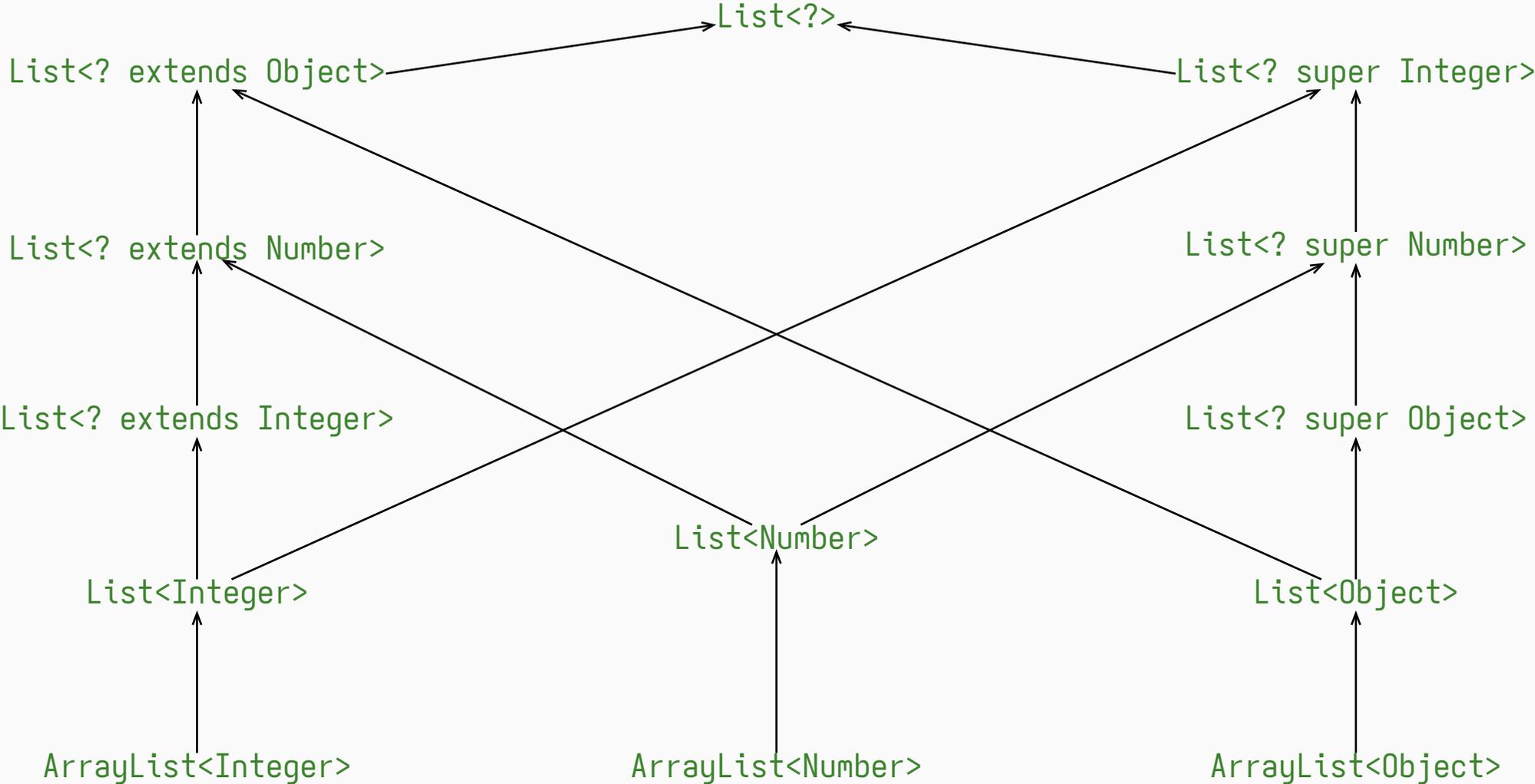
- A substitute for any type
- Can be upper bounded (`? extends T`)
 - `?` can be `T` and its subtypes
 - This gives rise to covariance behaviour
- Can be lower bounded (`? super T`)
 - `?` can be `T` and its supertypes
 - This gives rise to contravariance behaviour
- Use unbounded when you know nothing about `T`. Better than rawtyping
 - If you have `List<?>` what are the types that are safe to put inside?
 - If you have `List<?>` what are the types that are safe to take out?

- Think from the perspective of the container
- Producer extends
 - Think of the types that something that produces T can produce, T and its subtypes
- Consumer super
 - Think of the types that can T can bind to, T and its supertypes

Q1: Hasse Diagram

- We have the following types.
 - `Integer <: Number <: Object`
 - `ArrayList<T> <: List<T> <: Object`
- Draw the Hasse diagram for all the `ArrayList` and `List`
- Draw $S \rightarrow T$ to represent $S <: T$
 - Omit transitive arrow

Q1: Hasse Diagram



Recap: Type Inference

- Very algorithmic
- Find constraints
 1. Argument Type: Bounds on the argument of the method
 2. Target Type: What type does T bind to
 3. Bounds on Type parameter: What does T extend or super
- Solve the constraints
 - Ignore subtypes not explicitly mentioned (since compiler can't tell what are the subtypes)
 - But you must consider supertypes

Q2: Bunch of fruit stuff

```
1 static <T extends Comparable<T>> T max(List<T> list) {  
2     T max = list.get(0);  
3     if (list.get(1).compareTo(max) > 0) {  
4         return list.get(1);  
5     }  
6     return max;  
7 }
```

Fruit implements `Comparable<Fruit>` interface and `Apple <: Fruit`

And we have `apples` of type `List<Apple>` and `fruits` of type `List<Fruit>`

Q2: Bunch of fruit stuff

```
1 class Fruit implements Comparable<Fruit> {
2     public int compareTo(Fruit f) {
3         return 0; // stub
4     }
5 }
6
7 class Apple extends Fruit {
8 }
```

```
1 List<Fruit> fruits = List.of(new Fruit(), new Apple());
2 List<Apple> apples = List.of(new Apple(), new Apple());
```

a. What would `T` be inferred as for `Fruit f = max(fruits)`

Q2: Bunch of fruit stuff

Target	Args	Bounds
<code>T <: Fruit</code>	<code>List<Fruit> <: List<T></code> <code>⇒ Fruit = T</code>	<code>T <: Comparable<T></code>

Q2: Bunch of fruit stuff

```
1 class Fruit implements Comparable<Fruit> {
2     public int compareTo(Fruit f) {
3         return 0; // stub
4     }
5 }
6
7 class Apple extends Fruit {
8 }
```

```
1 List<Fruit> fruits = List.of(new Fruit(), new Apple());
2 List<Apple> apples = List.of(new Apple(), new Apple());
```

b.i. What would `T` be inferred as for `Fruit f = max(apples)`

Q2: Bunch of fruit stuff

Target	Args	Bounds
<code>T <: Fruit</code>	<code>List<Apple> <: List<T></code> <code>⇒ Apple = T</code>	<code>T <: Comparable<T></code>

There is no such `T` that satisfies all constraints, `Apple </: Comparable<Apple>`.

Q2: Bunch of fruit stuff

```
1 class Fruit implements Comparable<Fruit> {
2     public int compareTo(Fruit f) {
3         return 0; // stub
4     }
5 }
6
7 class Apple extends Fruit {
8 }
```

```
1 List<Fruit> fruits = List.of(new Fruit(), new Apple());
2 List<Apple> apples = List.of(new Apple(), new Apple());
```

b.ii. What would `T` be inferred as for `Apple a = max(apples)`

Q2: Bunch of fruit stuff

Target	Args	Bounds
<code>T <: Apple</code>	<code>List<Apple> <: List<T></code> <code>⇒ Apple = T</code>	<code>T <: Comparable<T></code>

There is no such `T` that satisfies all constraints, `Apple </: Comparable<Apple>`.

Q2: Bunch of fruit stuff

```
1 class Fruit implements Comparable<Fruit> {
2     public int compareTo(Fruit f) {
3         return 0; // stub
4     }
5 }
6
7 class Apple extends Fruit {
8 }
```

```
1 List<Fruit> fruits = List.of(new Fruit(), new Apple());
2 List<Apple> apples = List.of(new Apple(), new Apple());
```

b.iii. What would `T` be inferred as for `Apple a = max(fruits)`

Q2: Bunch of fruit stuff

Target	Args	Bounds
<code>T <: Apple</code>	<code>List<Fruit> <: List<T></code> <code>⇒ Fruit = T</code>	<code>T <: Comparable<T></code>

There is no such `T` that satisfies all constraints, `Apple </: Fruit`

In fact this even more dumb than before and is not salvagable. Reason being if you're taking out from a list of `Fruit` how can you expect it to be an `Apple`?

Q2: Bunch of fruit stuff

So how do we fix this (at least for i and ii)?

Notice that the issue was that `Apple </: Comparable<Apple>`

We should avoid touching `Apple` declaration but how can we make the method header more flexible?

Q2: Bunch of fruit stuff

```
1 static <T extends Comparable<? super T>> T max(List<T> list) {  
2     T max = list.get(0);  
3     if (list.get(1).compareTo(max) > 0) {  
4         return list.get(1);  
5     }  
6     return max;  
7 }
```

Q2: Bunch of fruit stuff

b.i.

Target	Args	Bounds
<code>T <: Fruit</code>	<code>List<Apple> <: List<T></code> <code>⇒ Apple = T</code>	<code>T <: Comparable<? super T></code>

`Apple <: Fruit`

`Apple <: Comparable<Fruit> <: Comparable<? super Fruit> <: Comparable<? super Apple>`

Q2: Bunch of fruit stuff

b.ii.

Target	Args	Bounds
<code>T <: Apple</code>	<code>List<Apple> <: List<T></code> <code>⇒ Apple = T</code>	<code>T <: Comparable<? super T></code>

`Apple <: Apple`

`Apple <: Comparable<Fruit> <: Comparable<? super Fruit> <: Comparable<? super Apple>`

Q2: Bunch of fruit stuff

If you want to apply PECS more

```
1 static <T extends Comparable<? super T>> T max(List<? extends T> list) {  
2     T max = list.get(0);  
3     if (list.get(1).compareTo(max) > 0) {  
4         return list.get(1);  
5     }  
6     return max;  
7 }
```

The End

bye!