



Lecture 8

Lambdas and Streams

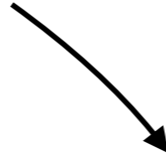
Previously, in cs2030..

```
class Square implements Function<Integer, Integer>
{
    public Integer apply(Integer x) {
        return x*x;
    }
}
```

```
applyList(list, new Square());
```

```
applyList(list, new Function<Integer,Integer>() {  
    public Integer apply(Integer x) {  
        return x * x;  
    }  
});
```

we know applyList expects a Function<Integer,Integer>



```
applyList(list, new Function<Integer,Integer>() {  
    public Integer apply(Integer x) {  
        return x * x;  
    }  
});
```



only one method is abstract in Function

```
applyList(list, x -> {  
    return x * x;  
})  
});
```

```
applyList(list, x -> x * x);
```



actually an anonymous class

Recap: an anonymous class can access:

- final / eff. final local variables**
- members of enclosing class**

```
rng = new RandomGenerator(...)
Customer c = new Customer(
    () -> rng.genServiceTime()
);
```

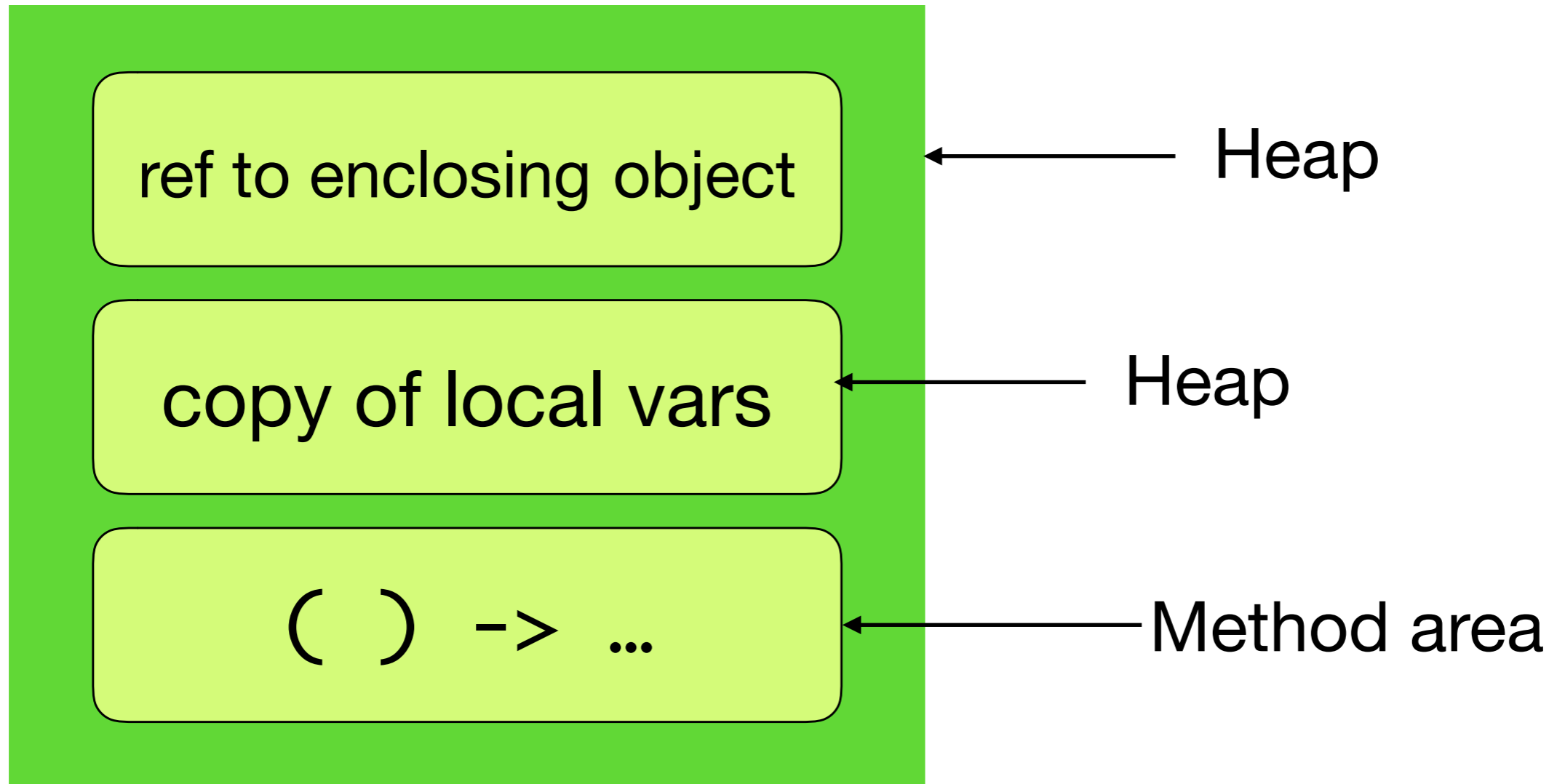
Closure

ref to enclosing object

rng

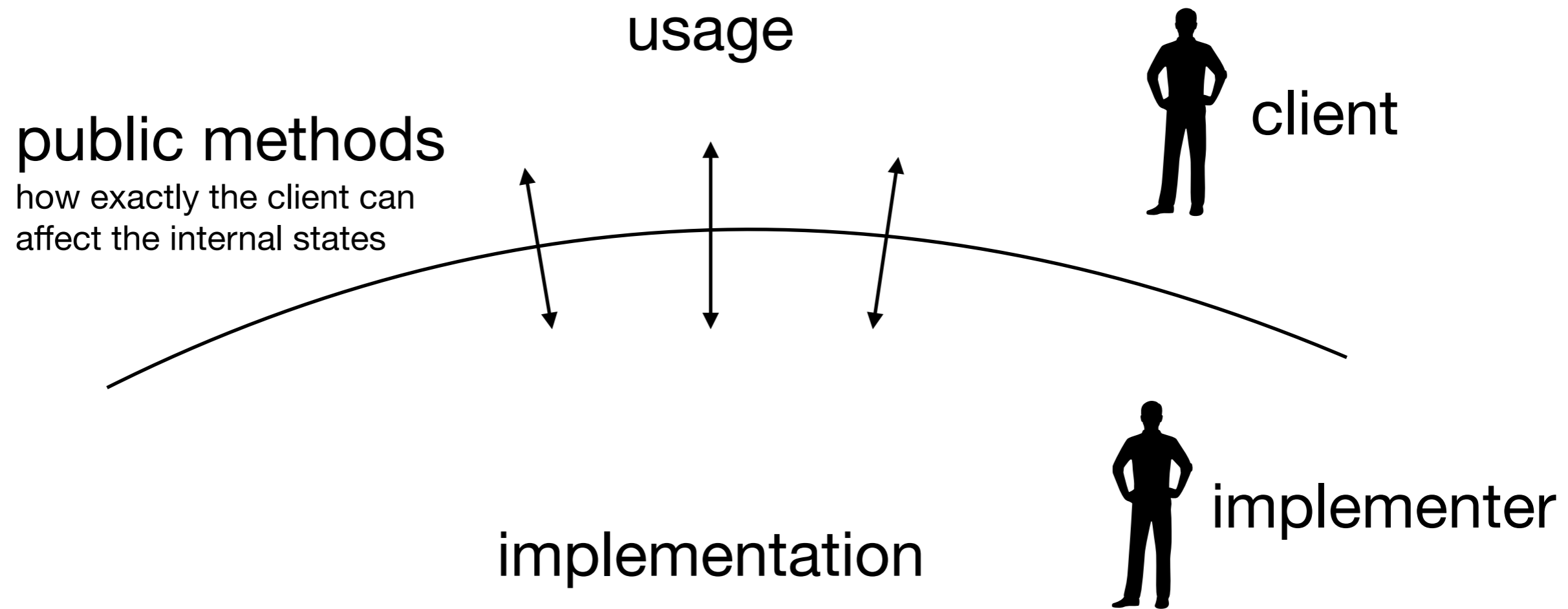
() -> ...

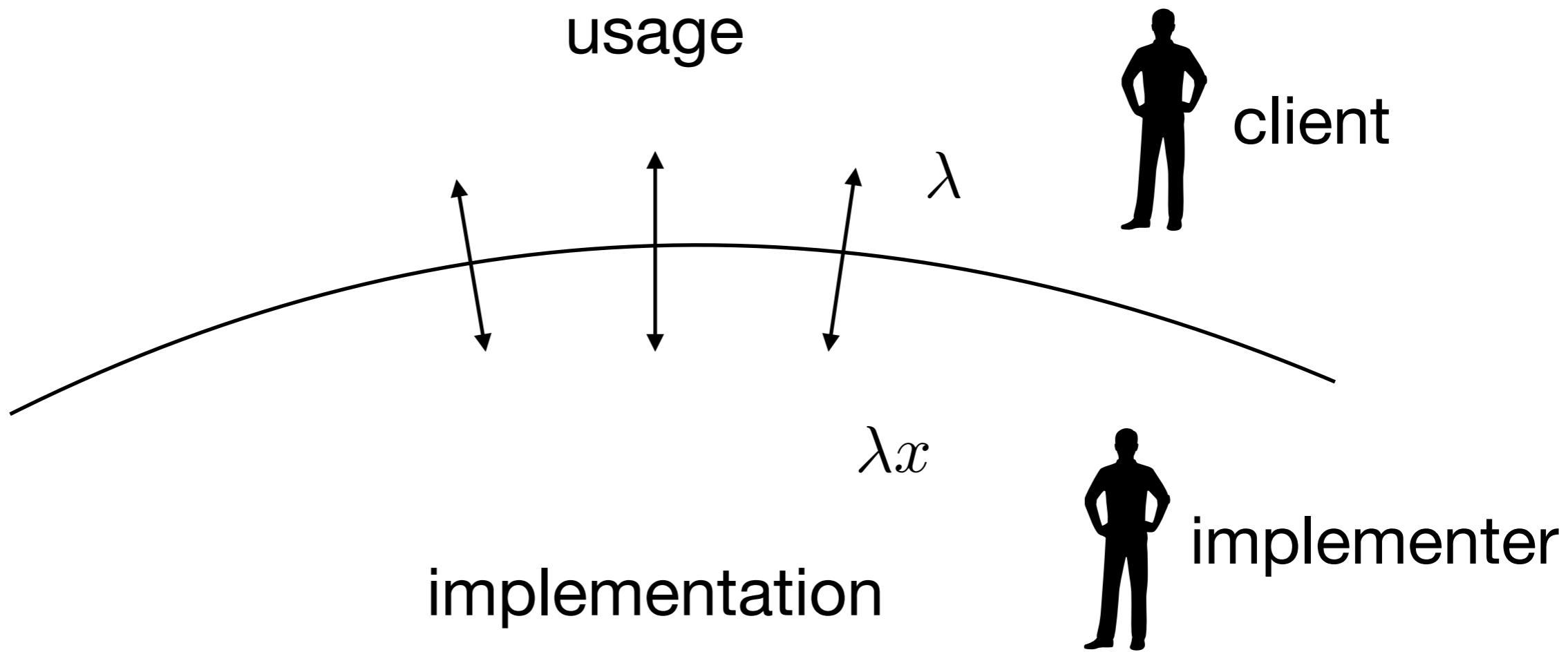
Memory Model



Function for Cross-Barrier Manipulation

Abstraction Barrier

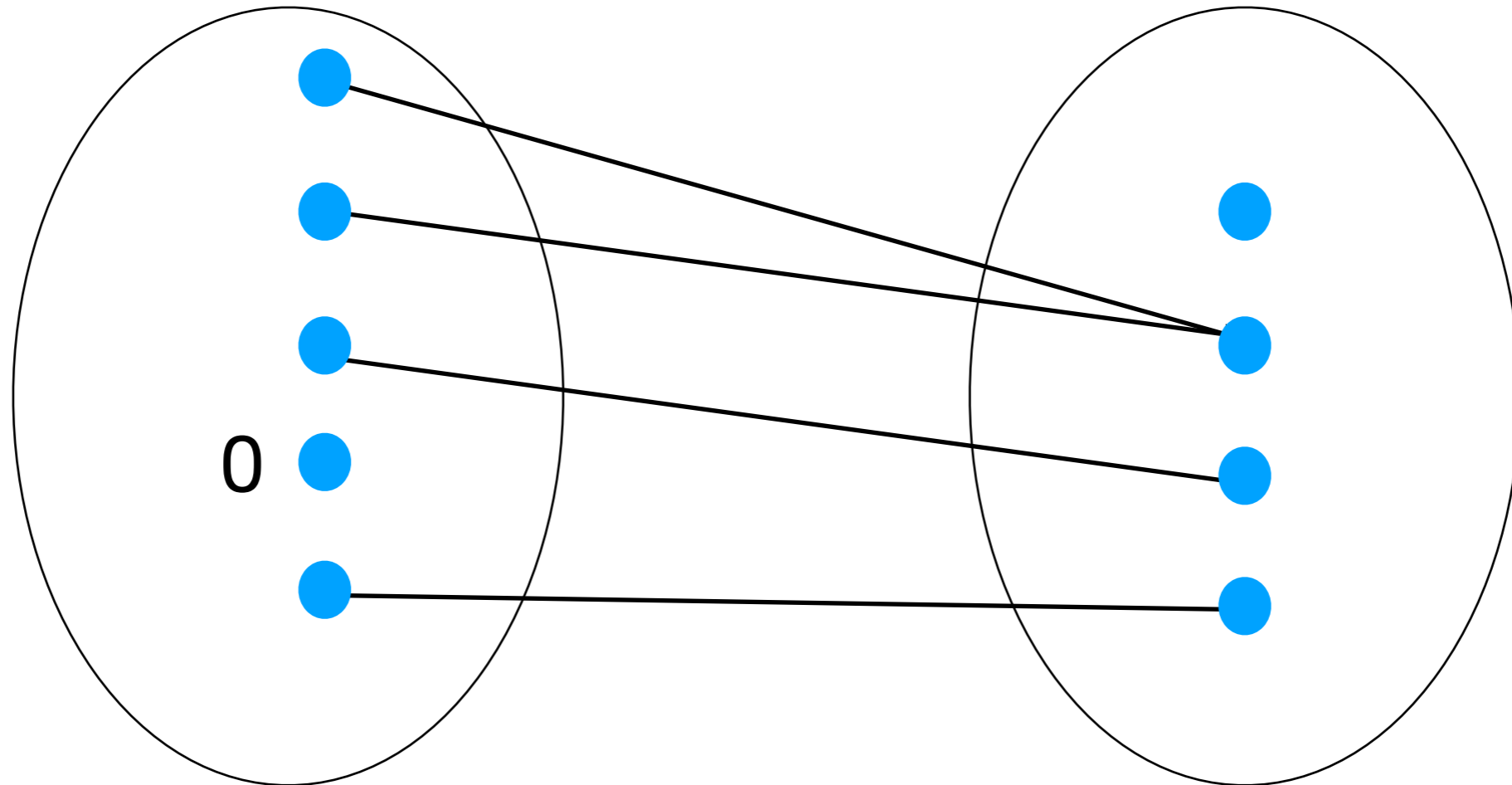




$f : X \rightarrow Y$

● NaN

● null



domain

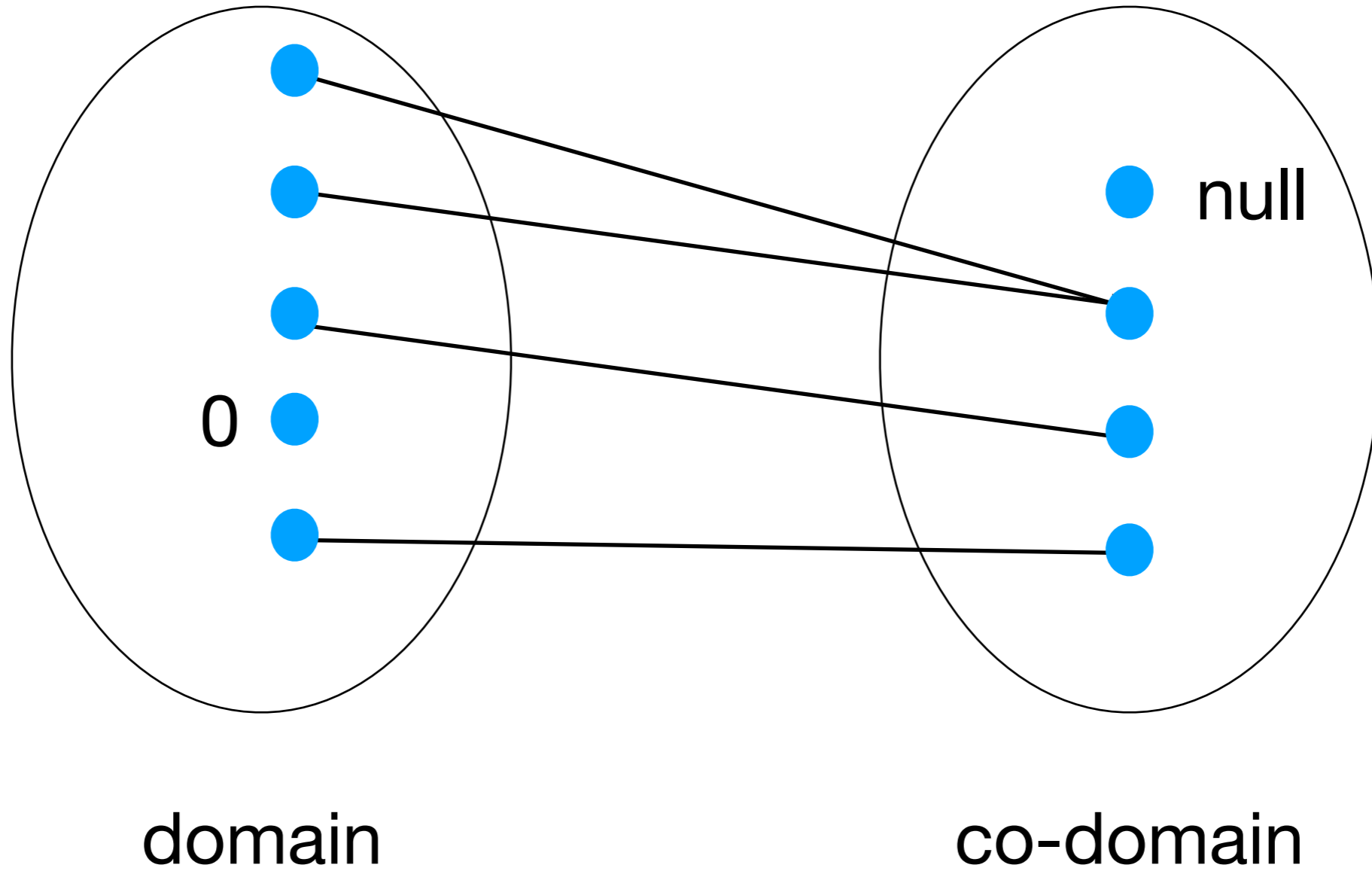
co-domain

I call it my billion-dollar mistake. It was the invention of the null reference in 1965. At that time, I was designing the first comprehensive type system for references in an object oriented language ([ALGOL W](#)). My goal was to ensure that all use of references should be absolutely safe, with checking performed automatically by the compiler. But I couldn't resist the temptation to put in a null reference, simply because it was so easy to implement. This has led to innumerable errors, vulnerabilities, and system crashes, which have probably caused a billion dollars of pain and damage in the last forty years.

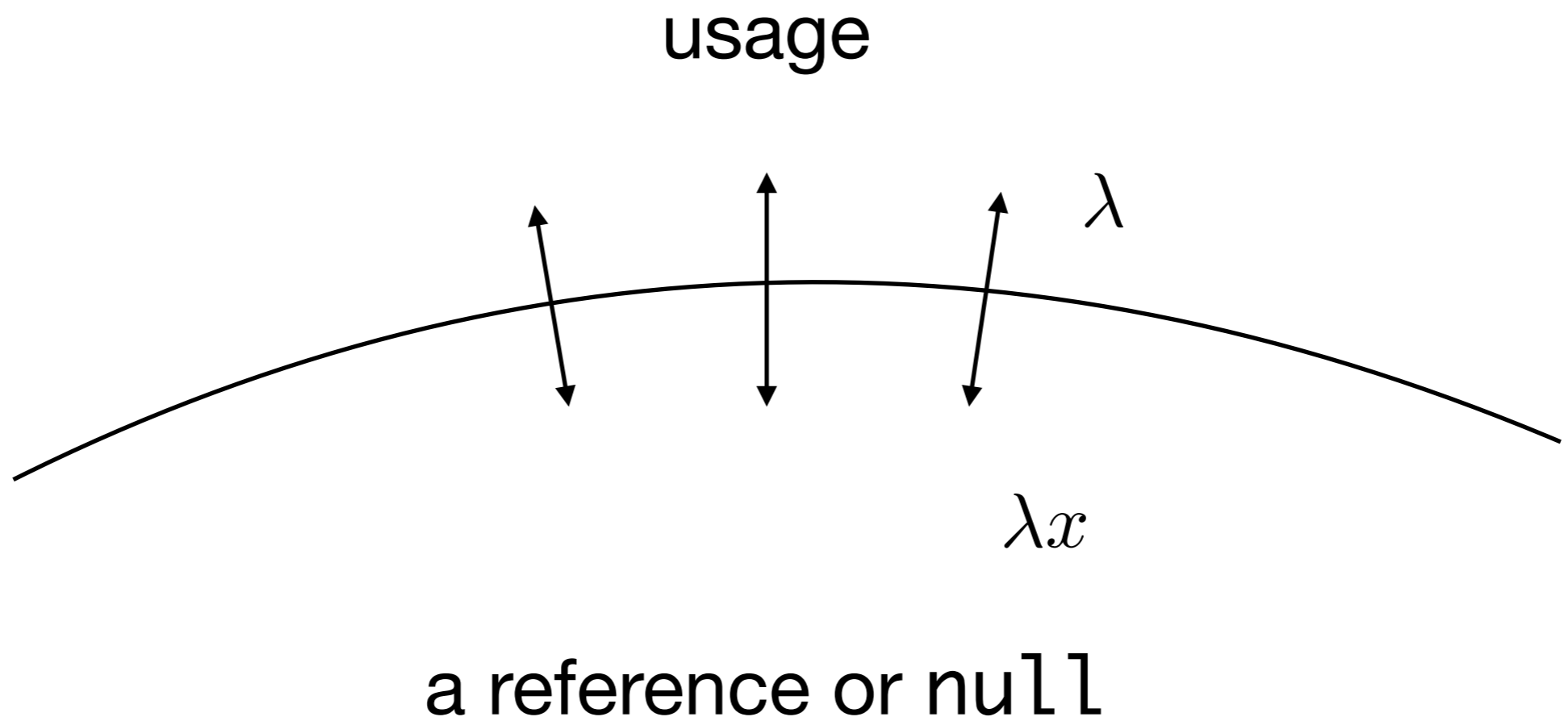
- Sir Tony Hoare

```
shop.findIdleServer()  
    .serve(customer);
```

$$f : X \rightarrow Y$$



wrap a nullable reference in an Optional object



```
server = shop.findIdleServer();  
if (server != null) {  
    server.serve(customer);  
}
```

```
shop.findIdleServer()  
    .ifPresent(s -> s.serve(customer))
```

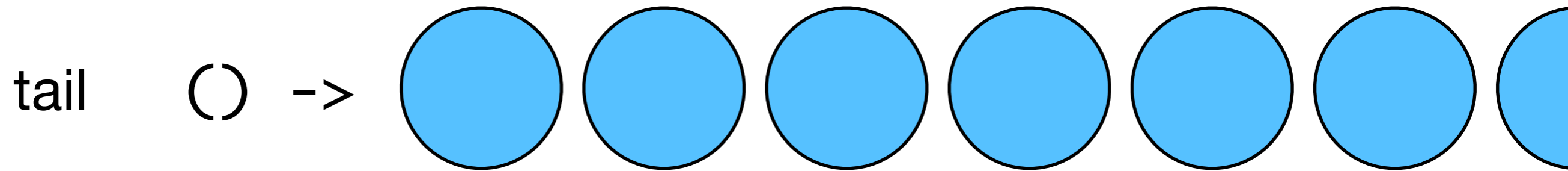
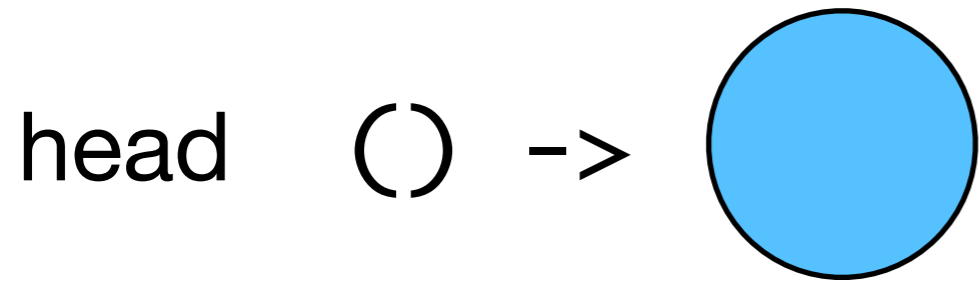
```
server = shop.findIdleServer();  
if (server == null) {  
    server = shop.findShortestQueue();  
    if (server == null) {  
        customer.leave();  
    } else {  
        server.serve(customer);  
    }  
}
```

```
shop.findIdleServer()  
  .or(shop::findShortestQueue)  
  .ifPresentOrElse(  
    s -> s.serve(customer),  
    customer::leave);
```


**Function is
Delayed Data**

Infinite List:

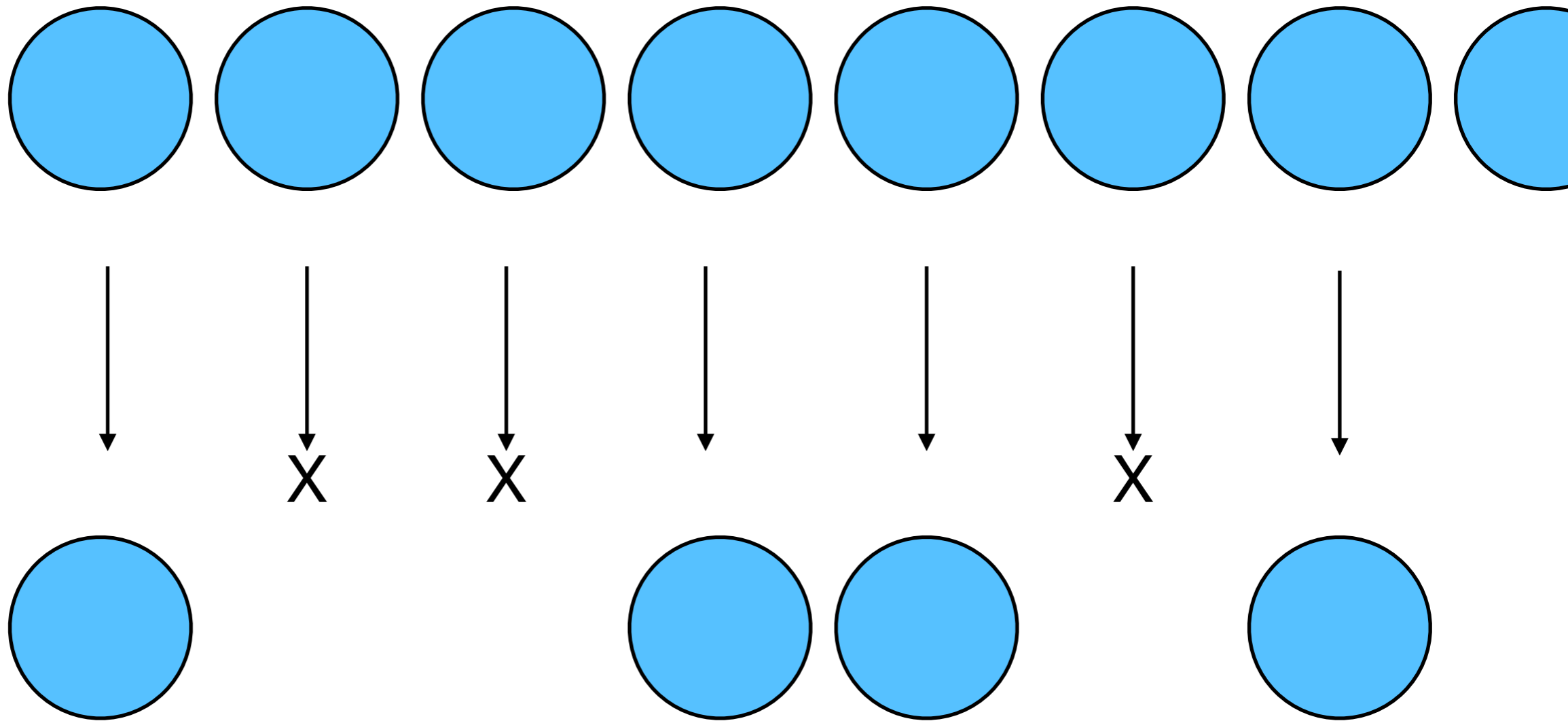
A tale of two functions



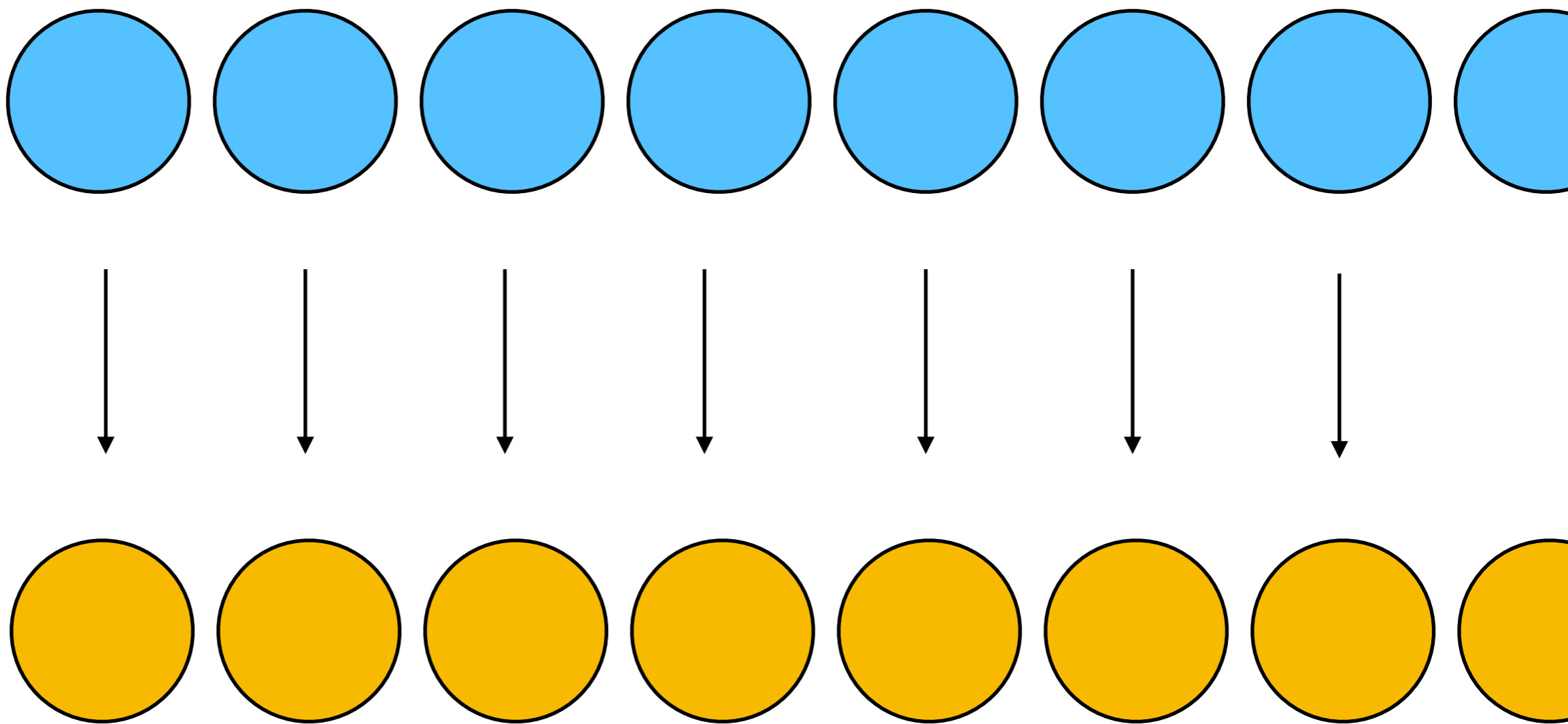
Stream in Java 8

**A Lazy (Possibly Infinite) List
and more..**

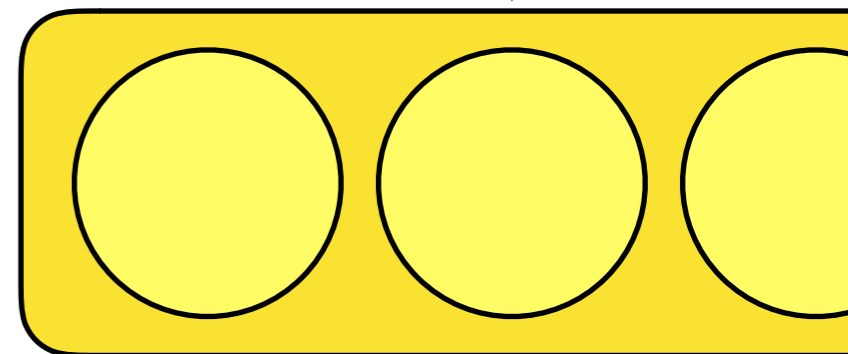
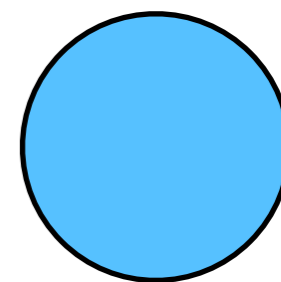
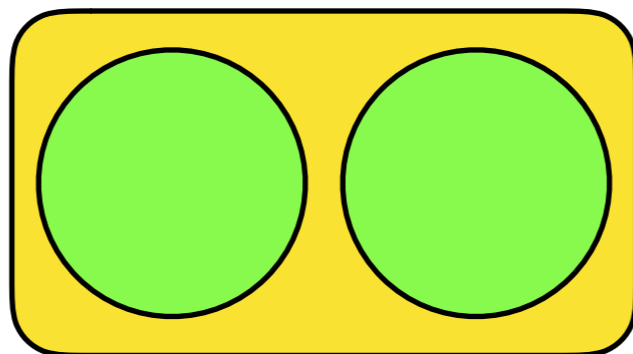
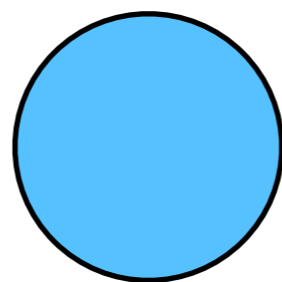
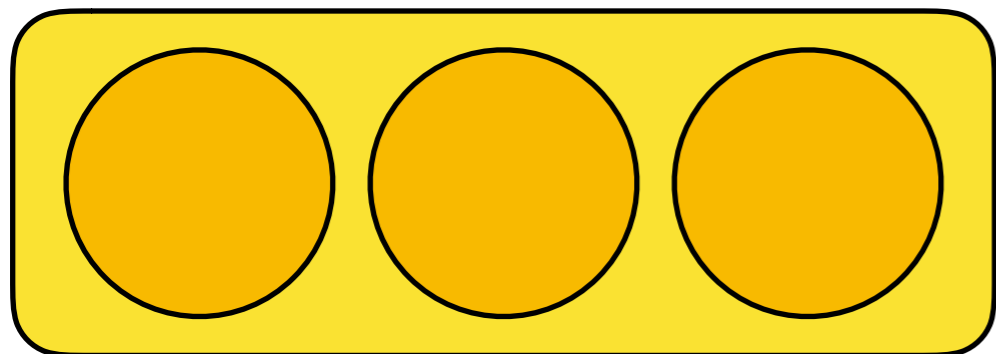
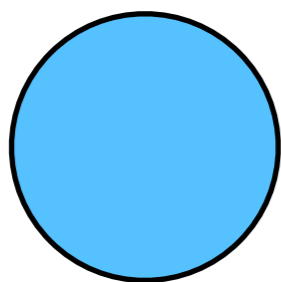
filter



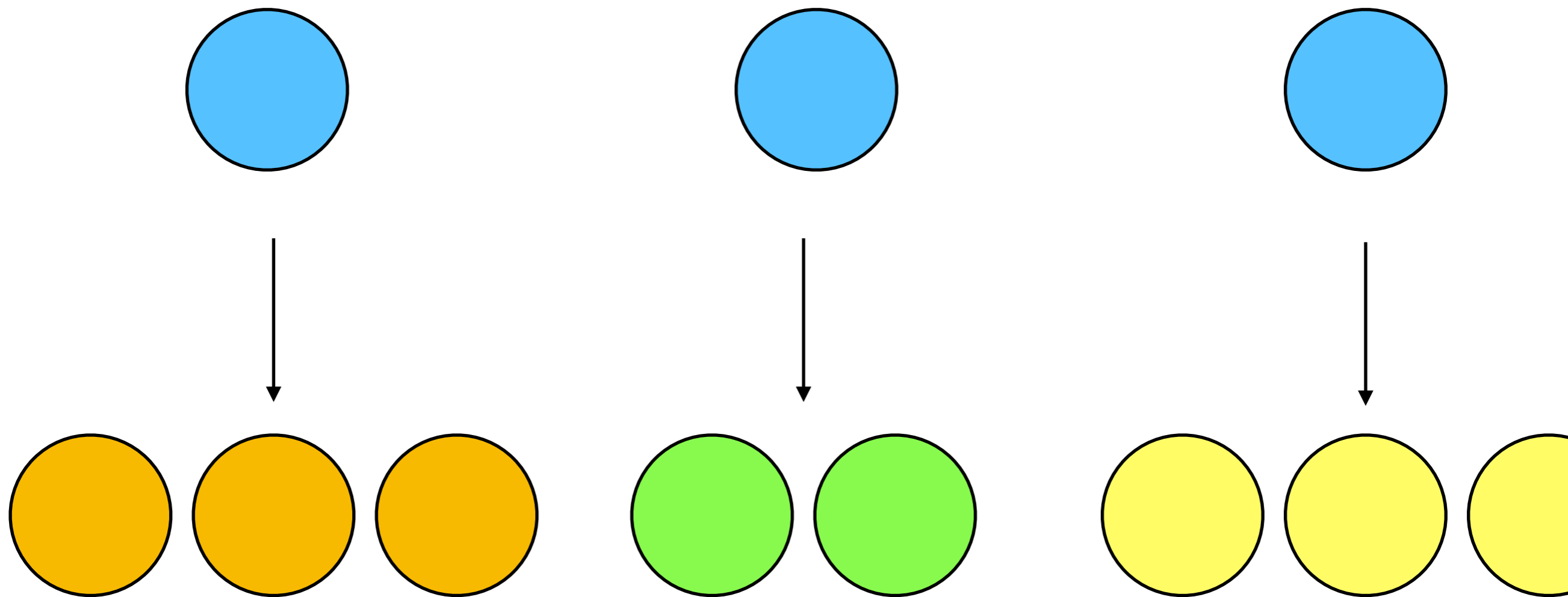
map



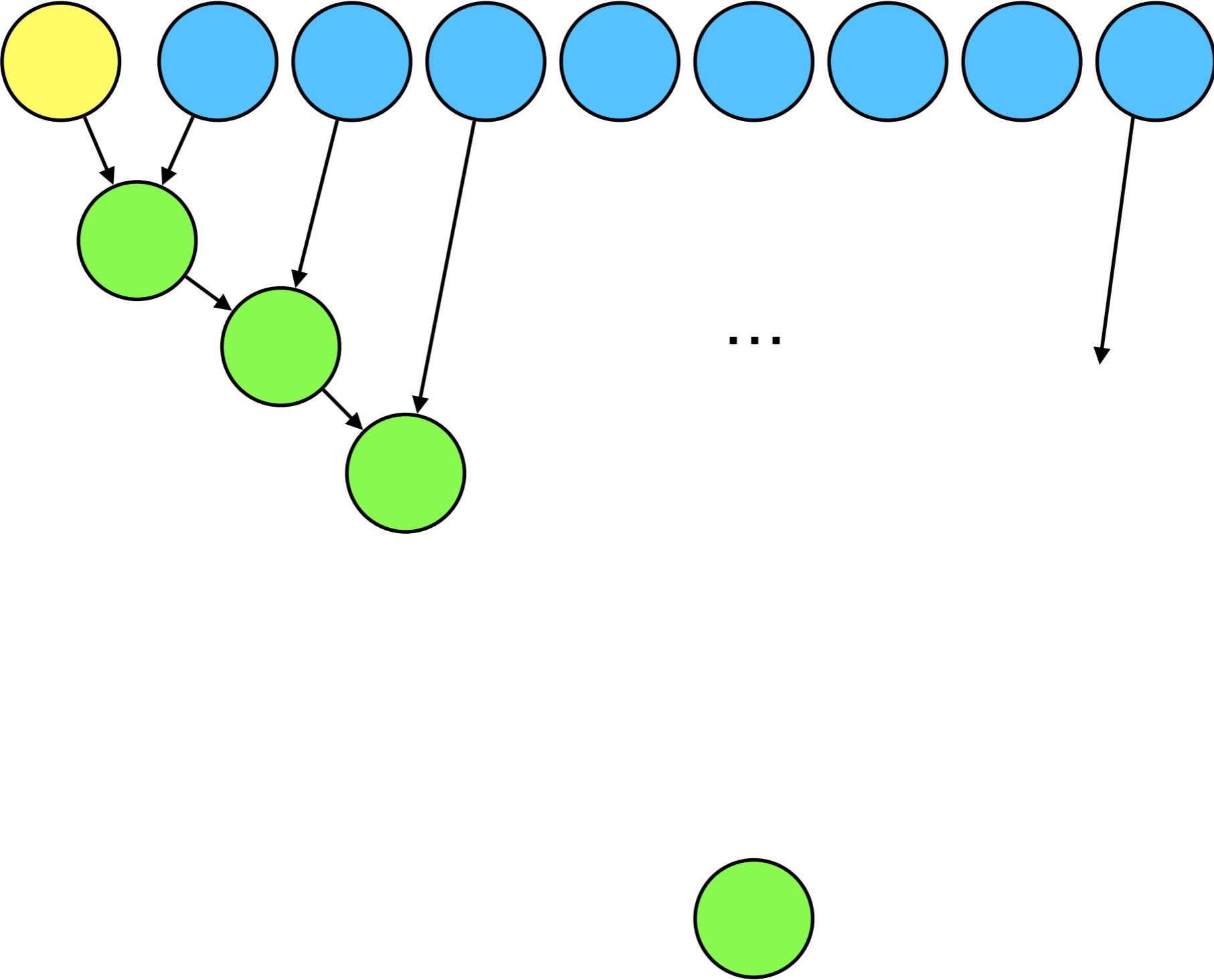
map



flatMap



reduce



```
boolean isPrime(int x) {  
    for (int i = 2; i <= x-1; i++) {  
        if (x % i == 0) {  
            return false;  
        }  
    }  
    return true;  
}
```

```
void fiveHundredPrimes() {  
    int count = 0;  
    int i = 2;  
    while (count < 500) {  
        if (isPrime(i)) {  
            System.out.println(i);  
            count++;  
        }  
        i++;  
    }  
}
```

```
void fiveHundredPrime() {  
    int count = 0;  
    int i = 2;  
    while (count < 500) {  
        if (isPrime(i)) {  
            System.out.println(i);  
            count++;  
        }  
        i++;  
    }  
}
```

```
void fiveHundredPrimes() {  
    IntStream.iterate(2, x -> x+1)  
        .filter(x -> isPrime(x))  
        .limit(500)  
        .forEach(System.out::println);  
}
```