

Semantics of Hoare Logic

Aquinas Hobor and Martin Henz

What does a Hoare triple mean?

$$\{\phi\} c \{\psi\}$$

Informal meaning (already given):

“If the program c is run in a state that satisfies ϕ and c terminates, then the state resulting from c 's execution will satisfy ψ .”

We would like to **formalize**

$$\{\phi\} c \{\psi\}$$

Informal meaning (already given):

“If the program c is run in a state that satisfies ϕ and c terminates, then the state resulting from c 's execution will satisfy ψ .”

We would like to **formalize**

$$\{\phi\} c \{\psi\}$$

Need to define:

1. Running a program c until it terminates
2. Initial state satisfies ϕ
3. Resulting state satisfies ψ .

We would like to **formalize**

$$\{\phi\} \text{ c } \{\psi\}$$

For better clarity and “fun”, we will do it in Coq.

We would like to **formalize**

$$\{\phi\} \text{ c } \{\psi\}$$

For better clarity and “fun”, we will do it in Coq.

(And by “we”, I mean I will do part of it in class
and you will do the rest at home...)

We would like to **formalize**

$$\{\phi\} P \{\psi\}$$

Need to define:

- 1. Running a program P until it terminates**
2. Initial state satisfies ϕ
3. Resulting state satisfies ψ .

Operational Semantics

- Numeric Expressions E:
 - $z \mid x \mid (E + E) \mid (E - E) \mid (E * E)$
- Boolean Expressions B:
 - $(E < E) \mid (B \mid \mid B) \mid (!B)$
- Commands C:
 - $\text{skip} \mid x = E \mid C;C \mid \text{if } (B) \{C\} \text{ else } \{C\} \mid \text{while } (B) \{C\}$

We have to specify exactly how each evaluates

- Numeric Expressions E:
– $z \mid x \mid (E + E) \mid (E - E) \mid (E * E)$

First problem: what are our variables “x”?

We will use our usual trick of letting variables be natural numbers:

```
Definition var : Type := nat.
```

We have to specify exactly how each evaluates

- Numeric Expressions E:
 - $z \mid x \mid (E + E) \mid (E - E) \mid (E * E)$

Next: how do we define our expressions?

```
Inductive nExpr : Type :=
| Num: forall z : Z, nExpr
| Var: forall v : var, nExpr
| Plus: forall ne1 ne2 : nExpr, nExpr
| Minus: forall ne1 ne2 : nExpr, nExpr
| Times: forall ne1 ne2 : nExpr, nExpr.
```

We have to specify exactly how each evaluates

- Numeric Expressions E:
– $z \mid x \mid (E + E) \mid (E - E) \mid (E * E)$

Now, what does evaluation of an E mean?

We want to write $E \Downarrow n$ to mean “the expression E evaluates to the numeric n”

But what about $E = x$? By itself, we don't know what to do...

We have to specify exactly how each evaluates

- Numeric Expressions E:
– z | x | (E + E) | (E – E) | (E * E)

Define a context ρ to be a function from
variables to numbers.

Definition $\text{ctx} := \text{var} \rightarrow \text{num}.$

We have to specify exactly how each evaluates

- Numeric Expressions E:

– z | x | (E + E) | (E – E) | (E * E)

Now define $\rho \vdash E \Downarrow n$ to mean “in context ρ ,
the expression E evaluates to the numeric n.”

Numeric Evaluation in Coq

```
Fixpoint neval (g : ctx) (ne : nExpr) : num :=
  match ne with
  | Num n => n
  | Var x => g x
  | Plus ne1 ne2 => neEval g ne1) + (neEval g ne2)
  | Minus ne1 ne2 => (neEval g ne1) - (neEval g ne2)
  | Times ne1 ne2 => (neEval g ne1) * (neEval g ne2)
  end.
```

Boolean Expressions

- Boolean Expressions B:
 - $(E \leq E) \mid (B \mid\mid B) \mid (!B)$

Inductive `bExpr` : Type :=

| `LE` : forall `ne1 ne2` : `nExpr`, `bExpr`
| `Or` : forall `be1 be2` : `bExpr`, `bExpr`
| `bNeg` : forall `be` : `bExpr`, `bExpr`.

Boolean Evaluation

- Boolean Expressions B:
 - $(E \leq E) \mid (B \mid\mid B) \mid (!B)$

Since B includes E, we will need contexts to evaluate Bs.

What do we evaluate to? How about `Prop`.

So define $\rho \vdash B \Downarrow P$ to mean “in context ρ , the expression B evaluates to the proposition P.”

Boolean Evaluation

```
Fixpoint beval (g : ctx) (be : bExpr) : Prop :=
  match be with
  | LE ne1 ne2 => (neEval g ne1) <= (neEval g ne2)
  | Or be1 be2 => (beEval g be1) \ / (beEval g be2)
  | bNeg be => ~(beEval g be)
end.
```

Commands

- Commands C:
 - skip | $x = E$ | $C;C$ | if B {C} else {C} | while B {C}

Inductive Coms : Type :=

| Skip : Coms

| Assign : forall (x : var) (e: nExpr), Coms

| Seq : forall c1 c2 : Coms, Coms

| If : forall (b : bExpr) (c1 c2 : Coms), Coms

| While : forall (b : bExpr) (c : Coms), Coms.

Command Evaluation

- Idea: executing command c moves the machine from a starting context ρ_α to an ending context ρ_ω
- We define a step relation that looks like this:

$$c \vdash \rho_\alpha \rightsquigarrow \rho_\omega$$

- This will be defined as the least relation (i.e., inductively) satisfying a set of rules

Inductive BStep : Coms -> ctx -> ctx
-> Prop :=

Step relation, skip

$$\text{skip} \vdash \rho \rightsquigarrow \rho$$

| bSkip : forall rho,
 BStep Skip rho rho

Step relation, assign

$$\frac{\rho \vdash E \Downarrow n}{(x = E) \vdash \rho \rightsquigarrow [x \mapsto n] \rho}$$

```
| bAssign : forall x ne rho,  
  BStep (Assign x ne)  
    rho  
    (upd_ctx rho x (neval rho ne))
```

Step relation, seq

$$\frac{C_1 \vdash \rho_1 \rightsquigarrow \rho_2 \quad C_2 \vdash \rho_2 \rightsquigarrow \rho_3}{(C_1; C_2) \vdash \rho_1 \rightsquigarrow \rho_3}$$

| bSeq : forall rho rho' rho'' c1 c2,
 BStep c1 rho rho' ->
 BStep c2 rho' rho'' ->
 BStep (Seq c1 c2) rho rho''

Step relation, if (a)

$$\frac{\rho \vdash B \Downarrow \text{True} \quad C_1 \vdash \rho_1 \rightsquigarrow \rho_2}{\text{if } (B) \text{ then } \{C_1\} \text{ else } \{C_2\} \vdash \rho_1 \rightsquigarrow \rho_2}$$

```
| bIf1 : forall rho rho' b c1 c2,  
  beval rho b ->  
  BStep c1 rho rho' ->  
  BStep (If b c1 c2) rho rho'
```

Step relation, if (b)

$$\frac{\rho \vdash B \Downarrow \text{False} \quad C_2 \vdash \rho_1 \rightsquigarrow \rho_2}{\text{if } (B) \text{ then } \{C_1\} \text{ else } \{C_2\} \vdash \rho_1 \rightsquigarrow \rho_2}$$

| bIf2 : forall rho rho' b c1 c2,
 ~beval rho b ->
 BStep c2 rho rho' ->
 BStep (If b c1 c2) rho rho'

Step relation, while (a)

$$\gamma \vdash B \Downarrow \text{False}$$

$$\text{while } (B) \{C\} \vdash \rho \rightsquigarrow \rho$$

```
| bWhile1 : forall rho b c,  
  ~beval rho b ->  
  BStep (While b c) rho rho.
```

Step relation, while (b)

$$\frac{\gamma \vdash B \Downarrow \text{True} \quad C \vdash \rho \rightsquigarrow \rho' \quad \text{while } (B) \{C\} \vdash \rho' \rightsquigarrow \rho''}{\text{while } B \{C\} \vdash \rho \rightsquigarrow \rho''}$$

```
| bWhile1 : forall rho rho' rho'' b c ,  
  beval rho b ->  
  BStep c rho rho' ->  
  BStep (While b c) rho' rho'' ->  
  BStep (While b c) rho rho''
```

```

Inductive BStep : Command -> context -> context -> Prop :=
| bSkip : forall rho,
  BStep Skip rho rho
| bAssign : forall x ne rho,
  BStep (Assign x ne) rho (upd_ctx rho x (neval rho ne))
| bSeq : forall rho rho' rho'' c1 c2,
  BStep c1 rho rho' ->
  BStep c2 rho' rho'' ->
  BStep (Seq c1 c2) rho rho''
| bIf1 : forall rho rho' b c1 c2,
  beval rho b ->
  BStep c1 rho rho' ->
  BStep (If b c1 c2) rho rho'
| bIf2 : forall rho rho' b c1 c2,
  ~beval rho b ->
  BStep c2 rho rho' ->
  BStep (If b c1 c2) rho rho'
| bWhile2 : forall rho rho' rho'' b c,
  beval rho b ->
  BStep c rho rho' ->
  BStep (While b c) rho' rho'' ->
  BStep (While b c) rho rho''
| bWhile1 : forall rho b c,
  ~beval rho b ->
  BStep (While b c) rho rho.

```

We would like to **formalize**

$$\{\phi\} P \{\psi\}$$

Need to define:

1. Running a program P until it terminates
- 2. Initial state satisfies ϕ**
3. Resulting state satisfies ψ .

What is an assertion?

We can do what we did for modal logic:

```
Definition assertion : Type :=  
  ctx -> Prop.
```

We can even write $\rho \vDash \psi$ as shorthand for $\psi(\rho)$

Thus, we can use the rules of our Coq metalogic to easily reason about our Hoare assertions.

Lifting Assertions to Metalogic 1

$$\rho \models \phi \wedge \psi \quad \equiv \quad (\rho \models \psi) \wedge (\rho \models \phi)$$

```
Definition assertAnd (P Q : assertion) :  
  assertion :=  
  fun g => P g /\ Q g.
```

```
Notation "P && Q" := (assertAnd P Q).
```

$$\rho \models B \quad \equiv \quad \rho \vdash B \Downarrow \text{True}$$

```
Definition assertbEval (b : bExpr) :  
  assertion :=  
  fun g => beEval g b.
```

```
Notation "[ b ]" := (assertbEval b).
```

Defining Multimodal Operators

- Recall from modal logic the definitions of \Box and \Diamond over some relation R:

- $\rho \models \Box P \quad \equiv \quad \forall \rho' (\rho R \rho' \rightarrow \rho' \models P)$

- $\rho \models \Diamond P \quad \equiv \quad \exists \rho' (\rho R \rho' \wedge \rho' \models P)$

Defining Multimodal Operators

- We are going to generalize this idea: instead of “baking in” R , \Box and \Diamond will take R as a parameter:

- $\rho \models \Box_R P \quad \equiv \quad \forall \rho' (\rho R \rho' \rightarrow \rho' \models P)$
- $\rho \models \Diamond_R P \quad \equiv \quad \exists \rho' (\rho R \rho' \wedge \rho' \models P)$

Defining Multimodal Operators

- Now all we have to do is define a relation between worlds and we automatically get a “reasonable” pair of \Box/\Diamond modal operators
- What kinds of relations might be of interest?
- What about the step relation $c \vdash \rho \rightsquigarrow \rho'$!
- Given a command c , this relates two contexts

Defining Multimodal Operators

- Here is what this idea looks like:
- $\rho \models \Box_c P \quad \equiv \quad \forall \rho' (c \vdash \rho \rightsquigarrow \rho' \rightarrow \rho' \models P)$
- $\rho \models \Diamond_c P \quad \equiv \quad \exists \rho' (c \vdash \rho \rightsquigarrow \rho' \wedge \rho' \models P)$
- What do these mean? How are they similar/different?

We would like to **formalize**

$$\{\phi\} P \{\psi\}$$

Need to define:

1. Running a program P until termination
2. Initial state satisfies ϕ
- 3. Resulting state satisfies ψ .**

Putting it all together

$$\{\psi\} C \{\phi\} \equiv \forall \rho (\rho \models (\psi \rightarrow \Box_c \phi))$$

$$[\psi] C [\phi] \equiv \forall \rho (\rho \models (\psi \rightarrow \Diamond_c \phi))$$

Definition HTriple (P) (c) (Q) :=
forall rho, (Impl P (SBox c Q)) rho.

Definition THTriple (P) (c) (Q) :=
forall rho, (Impl P (SDiam c Q)) rho.

Now what?

- Prove the Hoare rules as lemmas from definitions!

$$\{\psi\} c_1 ; c_2 \{\psi\}$$

Lemma HT_Skip: forall P,
Htriple P Skip P.

Assignment Rule

$$\frac{}{\{[x \rightarrow E] \psi\} \quad x = E \quad \{\psi\}}$$

Lemma HT_Asgn: forall x e psi,
HTriple [x => e @ psi] (Assign x e)
psi.

Lifting Assertions to Metalogic 2

$$\gamma \vDash [x \rightarrow e] \psi \quad \equiv \quad [x \rightarrow n] \gamma \vDash \psi \quad (\text{where } \gamma \vdash e \Downarrow n)$$

Definition `assertReplace (x : var)`

```
(e : nExpr) (psi : assertion) : assertion :=  
fun g => psi (upd_ctx g x (neEval g e)).
```

Notation "`[x => e @ psi]`" :=
(`assertReplace x e psi`).

$$\vdash_{\text{AR}} \phi \rightarrow \psi \quad \equiv \quad \forall \gamma, (\gamma \vDash \phi) \Rightarrow (\gamma \vDash \psi)$$

Definition `Implies (P Q: assertion) : Prop :=`
`forall g, P g -> Q g.`

Notation "`P |-- Q`" :=
(`Implies P Q`) (at level 30).

Sequence Rule

$$\frac{\{\psi\} c_1 \{\chi\} \quad \{\chi\} c_2 \{\phi\}}{\{\psi\} c_1 ; c_2 \{\phi\}}$$

Lemma HT_Seq: forall a1 c1 a2 c2
a3 ,

HTriple a1 c1 a2 ->

HTriple a2 c2 a3 ->

HTriple a1 (Seq c1 c2) a3.

Implied (Consequence) Rule

$$\frac{\vdash_{\text{AR}} \phi' \rightarrow \phi \quad \{\phi\} C \{\psi\} \quad \vdash_{\text{AR}} \psi \rightarrow \psi'}{\{\phi'\} C \{\psi'\}}$$

Lemma HT_Cons:

```
forall phi phi' psi psi' c,  
  phi' |-- phi ->  
  HTriple phi c psi ->  
  psi |-- psi' ->  
  HTriple phi' c psi'.
```

If Rule

$$\frac{\{\phi \wedge B\} C_1 \{\psi\} \quad \{\phi \wedge \neg B\} C_2 \{\psi\}}{\{\phi\} \text{ if } B \{C_1\} \text{ else } \{C_2\} \{\psi\}}$$

Lemma HT_If: forall phi b c1 psi c2,
HTriple (phi && [b]) c1 psi ->
HTriple (phi && [bNeg b]) c2 psi ->
HTriple phi (If b c1 c2) psi.

While Rule

$$\frac{\{\psi \wedge B\} C \ \{\psi\}}{\{\psi\} \text{ while } B \ \{C\} \ \{\psi \wedge \neg B\}}$$

Lemma HT_While: forall psi b c,
HTriple (psi && [b]) c psi ->
HTriple psi (While b c) (psi && [bNeg b]).

Your task: Prove these lemmas

HT_Skip : 10 points

HT_Asgn : 10 points

HT_Seq : 10 points

HT_Implied : 10 points

HT_If : 10 points

HT_While : 20 points extra credit

Your task: Prove these lemmas

THT_Skip : 10 points

THT_Asgn : 10 points

THT_Seq : 10 points

THT_Implied : 10 points

THT_If : 10 points

THT_While : 20 points extra credit

(these are the total correctness versions)

Finally

Definition x : var := 0.

Definition y : var := 1.

Definition z : var := 2.

Open Local Scope Z_scope.

Definition neq (ne1 ne2 : nExpr) : bExpr :=
Or (LT ne1 ne2) (LT ne2 ne1).

Definition factorial_prog : Coms :=
Seq (Assign y (Num 1)) (* y := 1 *)
(Seq (Assign z (Num 0)) (* z := 0 *)
(While (neq (Var z) (Var x)) (* while z <> x { *)
Seq (Assign z (Plus (Var z) (Num 1)))
(* z := z + 1 *)
(Assign y (Times (Var y) (Var z))) (* y := y * z *)
) (* } *)
)
)

Statement of Theorem

```
Definition Top : assertion := fun _ => True.
```

```
Open Local Scope nat_scope.
```

```
Fixpoint factorial (n : nat) :=  
  match n with  
  | 0 => 1  
  | S n' => n * (factorial n')  
end.
```

```
Open Local Scope Z_scope.
```

```
Lemma factorial_good:  
  HTuple Top factorial_prog  
  (fun g => g y = Z_of_nat (factorial (Zabs_nat (g x)))).
```

Casts

```
Definition Top : assertion := fun _ => True.
```

```
Open Local Scope nat_scope.
```

```
Fixpoint factorial (n : nat) :=  
  match n with  
  | 0 => 1  
  | S n' => n * (factorial n')  
end.
```

```
Open Local Scope Z_scope.
```

```
Lemma factorial_good:  
  HTuple Top factorial_prog  
  (fun g => g y = Z_of_nat (factorial (Zabs_nat (g x)))).
```


Proof of Theorem

```

Lemma factorial_good:
  HTuple Top factorial_prog (fun g => g y =
    Z_of_nat (factorial (Zabs_nat (g
      x))))).
Proof.
  apply HT_Seq with (fun g => g y = 1).
  replace Top with ([y => (Num 1) @ (fun g :
    ctx => g y = 1)]).
  apply HT_Asgn.
  extensionality g.
  unfold assertReplace, Top, upd_ctx.
  simpl.
  apply prop_ext.
  firstorder.
  apply HT_Seq with (fun g : ctx => g z = 0
    /\ g y = 1).
  replace (fun g : var -> Z => g y = 1)
    with
      ([z => (Num 0) @ (fun g : ctx
        => g z = 0 /\ g y = 1)]).
  apply HT_Asgn.
  extensionality g.
  unfold assertReplace, Top, upd_ctx.
  simpl.
  apply prop_ext.
  firstorder.
  apply HT_Implied with
    (fun g => g z >= 0 /\ g y = Z_of_nat
      (factorial (Zabs_nat (g z))))
    ((fun g => g z >= 0 /\ g y = Z_of_nat
      (factorial (Zabs_nat (g z)))) &&
      [bNeg (neq (Var z) (Var x))]).
  repeat intro.
  destruct H.
  rewrite H, H0.
  simpl.
  firstorder.
  apply HT_While.
  apply HT_Implied with
    (fun g => g z >= 0 /\ (g y) * ((g z) + 1)
      = Z_of_nat (factorial (Zabs_nat ((g z)
        + 1))))
    (fun g : ctx => g z - 1 >= 0 /\ g y =
      Z_of_nat (factorial (Zabs_nat (g
        z))))).
  repeat intro.
  destruct H.
  destruct H.
  clear H0.
  rewrite H1.
  split; auto.
  remember (g z) as n.
  clear -H.
  destruct n; auto.
  simpl.
  rewrite <- Pplus_one_succ_r.
  rewrite nat_of_P_succ_morphism.
  simpl.
  remember (factorial (nat_of_P p)).
  clear.
  rewrite Zpos_succ_morphism.
  rewrite inj_plus.
  rewrite inj_mult.
  rewrite <- Zpos_eq_Z_of_nat_o_nat_of_P.
  ring.
  elimtype False.
  auto with zarith.
  apply HT_Seq with (fun g => g z - 1 >= 0
    /\ g y * g z = Z_of_nat (factorial
      (Zabs_nat (g z))))).
  replace (fun g : var -> Z => g z >= 0 /\ g
    y * (g z + 1) = Z_of_nat (factorial
      (Zabs_nat (g z + 1)))) with
    [z => (Plus (Var z) (Num 1)) @ (fun g :
      var -> Z => g z - 1 >= 0 /\ g y * g z
        = Z_of_nat (factorial (Zabs_nat (g
          z))))].
  apply HT_Asgn.
  extensionality g.
  apply prop_ext.
  firstorder.
  unfold upd_ctx in H.
  simpl in H.
  auto with zarith.
  simpl.
  unfold upd_ctx.
  simpl.
  auto with zarith.
  replace (fun g : var -> Z => g z - 1 >= 0
    /\ g y * g z = Z_of_nat (factorial
      (Zabs_nat (g z)))) with
    [y => (Times (Var y) (Var z)) @ (fun g :
      var -> Z => g z - 1 >= 0 /\ g y =
        Z_of_nat (factorial (Zabs_nat (g
          z))))].
  apply HT_Asgn.
  extensionality g.
  apply prop_ext.
  firstorder.
  repeat intro; firstorder.
  repeat intro.
  destruct H.
  destruct H.
  rewrite H1.
  simpl in H0.
  destruct (Ztrichotomy (g z) (g x)).
  contradiction H0; auto.
  destruct H2.
  rewrite <- H2.
  trivial.
  contradiction H0.
  right.
  apply Zgt_lt .
  trivial.
  Qed.

```

The good news...

Your HW does **not** require you to do one of these yourself (we are not without mercy...)

Still... why did I show it to you?

Seems like a lot of work... why bother?

```

Lemma factorial_good:
  HTuple Top factorial_prog (fun g => g y =
    Z_of_nat (factorial (Zabs_nat (g
      x))))).
Proof.
  apply HT_Seq with (fun g => g y = 1).
  replace Top with ([y => (Num 1) @ (fun g :
    ctx => g y = 1)]).
  apply HT_Asgn.
  extensionality g.
  unfold assertReplace, Top, upd_ctx.
  simpl.
  apply prop_ext.
  firstorder.
  apply HT_Seq with (fun g : ctx => g z = 0
    /\ g y = 1).
  replace (fun g : var -> Z => g y = 1)
    with
      ([z => (Num 0) @ (fun g : ctx
        => g z = 0 /\ g y = 1)]).
  apply HT_Asgn.
  extensionality g.
  unfold assertReplace, Top, upd_ctx.
  simpl.
  apply prop_ext.
  firstorder.
  apply HT_Implied with
    (fun g => g z >= 0 /\ g y = Z_of_nat
      (factorial (Zabs_nat (g z))))
    ((fun g => g z >= 0 /\ g y = Z_of_nat
      (factorial (Zabs_nat (g z)))) &&
      [bNeg (neq (Var z) (Var x))]).
  repeat intro.
  destruct H.
  rewrite H, H0.
  simpl.
  firstorder.
  apply HT_While.
  apply HT_Implied with
    (fun g => g z >= 0 /\ (g y) * ((g z) + 1)
      = Z_of_nat (factorial (Zabs_nat ((g z)
        + 1))))
    (fun g : ctx => g z - 1 >= 0 /\ g y =
      Z_of_nat (factorial (Zabs_nat (g
        z))))).
  repeat intro.
  destruct H.
  destruct H.
  clear H0.
  rewrite H1.
  split; auto.
  remember (g z) as n.
  clear -H.
  destruct n; auto.
  simpl.
  rewrite <- Pplus_one_succ_r.
  rewrite nat_of_P_succ_morphism.
  simpl.
  remember (factorial (nat_of_P p)).
  clear.
  rewrite Zpos_succ_morphism.
  rewrite inj_plus.
  rewrite inj_mult.
  rewrite <- Zpos_eq_Z_of_nat_o_nat_of_P.
  ring.
  elimtype False.
  auto with zarith.
  apply HT_Seq with (fun g => g z - 1 >= 0
    /\ g y * g z = Z_of_nat (factorial
      (Zabs_nat (g z))))).
  replace (fun g : var -> Z => g z >= 0 /\ g
    y * (g z + 1) = Z_of_nat (factorial
      (Zabs_nat (g z + 1)))) with
    [z => (Plus (Var z) (Num 1)) @ (fun g :
      var -> Z => g z - 1 >= 0 /\ g y * g z
        = Z_of_nat (factorial (Zabs_nat (g
          z))))].
  apply HT_Asgn.
  extensionality g.
  apply prop_ext.
  firstorder.
  unfold upd_ctx in H.
  simpl in H.
  auto with zarith.
  simpl.
  unfold upd_ctx.
  simpl.
  auto with zarith.
  replace (fun g : var -> Z => g z - 1 >= 0
    /\ g y * g z = Z_of_nat (factorial
      (Zabs_nat (g z)))) with
    [y => (Times (Var y) (Var z)) @ (fun g :
      var -> Z => g z - 1 >= 0 /\ g y =
        Z_of_nat (factorial (Zabs_nat (g
          z))))].
  apply HT_Asgn.
  extensionality g.
  apply prop_ext.
  firstorder.
  repeat intro; firstorder.
  repeat intro.
  destruct H.
  destruct H.
  rewrite H1.
  simpl in H0.
  destruct (Ztrichotomy (g z) (g x)).
  contradiction H0; auto.
  destruct H2.
  rewrite <- H2.
  trivial.
  contradiction H0.
  right.
  apply Zgt_lt .
  trivial.
  Qed.

```

Bug in Paper Proof

```

Lemma factorial_good:
  HTuple Top factorial_prog (fun g => g y =
    Z_of_nat (factorial (Zabs_nat (g
      x))))).
Proof.
  apply HT_Seq with (fun g => g y = 1).
  replace Top with ([y => (Num 1) @ (fun g :
    ctx => g y = 1)]).
  apply HT_Asgn.
  extensionality g.
  unfold assertReplace, Top, upd_ctx.
  simpl.
  apply prop_ext.
  firstorder.
  apply HT_Seq with (fun g : ctx => g z = 0
    /\ g y = 1).
  replace (fun g : var -> Z => g y = 1)
    with
      ([z => (Num 0) @ (fun g : ctx
        => g z = 0 /\ g y = 1)]).
  apply HT_Asgn.
  extensionality g.
  unfold assertReplace, Top, upd_ctx.
  simpl.
  apply prop_ext.
  firstorder.
  apply HT_Implied with
    (fun g => g z >= 0 /\ g y = Z_of_nat
      (factorial (Zabs_nat (g z))))
    ((fun g => g z >= 0 /\ g y = Z_of_nat
      (factorial (Zabs_nat (g z)))) &&
      [bNeg (neq (Var z) (Var x))]).
  repeat intro.
  destruct H.
  rewrite H, H0.
  simpl.
  firstorder.
  apply HT_While.
  apply HT_Implied with
    (fun g => g z >= 0 /\ (g y) * ((g z) + 1)
      = Z_of_nat (factorial (Zabs_nat ((g z)
        + 1))))
    (fun g : ctx => g z - 1 >= 0 /\ g y =
      Z_of_nat (factorial (Zabs_nat (g
        z))))).
  repeat intro.
  destruct H.
  destruct H.
  clear H0.
  rewrite H1.
  split; auto.
  remember (g z) as n.
  clear -H.
  destruct n; auto.
  simpl.
  rewrite <- Pplus_one_succ_r.
  rewrite nat_of_P_succ_morphism.
  simpl.
  remember (factorial (nat_of_P p)).
  clear.
  rewrite Zpos_succ_morphism.
  rewrite inj_plus.
  rewrite inj_mult.
  rewrite <- Zpos_eq_Z_of_nat_o_nat_of_P.
  ring.
  elimtype False.
  auto with zarith.
  apply HT_Seq with (fun g => g z - 1 >= 0
    /\ g y * g z = Z_of_nat (factorial
      (Zabs_nat (g z))))).
  replace (fun g : var -> Z => g z >= 0 /\ g
    y * (g z + 1) = Z_of_nat (factorial
      (Zabs_nat (g z + 1)))) with
    [z => (Plus (Var z) (Num 1)) @ (fun g :
      var -> Z => g z - 1 >= 0 /\ g y * g z
        = Z_of_nat (factorial (Zabs_nat (g
          z))))].
  apply HT_Asgn.
  extensionality g.
  apply prop_ext.
  firstorder.
  unfold upd_ctx in H.
  simpl in H.
  auto with zarith.
  simpl.
  unfold upd_ctx.
  simpl.
  auto with zarith.
  replace (fun g : var -> Z => g z - 1 >= 0
    /\ g y * g z = Z_of_nat (factorial
      (Zabs_nat (g z)))) with
    [y => (Times (Var y) (Var z)) @ (fun g :
      var -> Z => g z - 1 >= 0 /\ g y =
        Z_of_nat (factorial (Zabs_nat (g
          z))))].
  apply HT_Asgn.
  extensionality g.
  apply prop_ext.
  firstorder.
  repeat intro; firstorder.
  repeat intro.
  destruct H.
  destruct H.
  rewrite H1.
  simpl in H0.
  destruct (Ztrichotomy (g z) (g x)).
  contradiction H0; auto.
  destruct H2.
  rewrite <- H2.
  trivial.
  contradiction H0.
  right.
  apply Zgt_lt .
  trivial.
  Qed.

```

Forgot to track boundary condition ($z \geq 0$ at all times in the loop)

```

Lemma factorial_good:
  HTuple Top factorial_prog (fun g => g y =
    Z_of_nat (factorial (Zabs_nat (g
      x))))).
Proof.
  apply HT_Seq with (fun g => g y = 1).
  replace Top with ([y => (Num 1) @ (fun g :
    ctx => g y = 1)]).
  apply HT_Asgn.
  extensionality g.
  unfold assertReplace, Top, upd_ctx.
  simpl.
  apply prop_ext.
  firstorder.
  apply HT_Seq with (fun g : ctx => g z = 0
    /\ g y = 1).
  replace (fun g : var -> Z => g y = 1)
    with
      ([z => (Num 0) @ (fun g : ctx
        => g z = 0 /\ g y = 1)]).
  apply HT_Asgn.
  extensionality g.
  unfold assertReplace, Top, upd_ctx.
  simpl.
  apply prop_ext.
  firstorder.
  apply HT_Implied with
    (fun g => [g z >= 0 /\ g y = Z_of_nat
      (factorial (Zabs_nat (g z)))]
      ((fun g => [g z >= 0 /\ g y = Z_of_nat
        (factorial (Zabs_nat (g z)))] &&
        [bNeg (neq (Var z) (Var x))])).
  repeat intro.
  destruct H.
  rewrite H, H0.
  simpl.
  firstorder.
  apply HT_While.
  apply HT_Implied with
    (fun g => [g z >= 0 /\ (g y) * ((g z) + 1)
      = Z_of_nat (factorial (Zabs_nat ((g z)
        + 1)))]
      (fun g : ctx => [g z - 1 >= 0 /\ g y =
        Z_of_nat (factorial (Zabs_nat (g
          z)))]).
  repeat intro.
  destruct H.
  destruct H.
  clear H0.
  rewrite H1.
  split; auto.
  remember (g z) as n.
  clear -H.
  destruct n; auto.
  simpl.
  rewrite <- Pplus_one_succ_r.
  rewrite nat_of_P_succ_morphism.
  simpl.
  remember (factorial (nat_of_P p)).
  clear.
  rewrite Zpos_succ_morphism.
  rewrite inj_plus.
  rewrite inj_mult.
  rewrite <- Zpos_eq_Z_of_nat_o_nat_of_P.
  ring.
  elimtype False.
  auto with zarith.
  apply HT_Seq with (fun g => [g z - 1 >= 0
    /\ g y * g z = Z_of_nat (factorial
      (Zabs_nat (g z)))]
      (fun g : var -> Z => [g z >= 0 /\ g
        y * (g z + 1) = Z_of_nat (factorial
          (Zabs_nat (g z + 1)))] with
        [z => (Plus (Var z) (Num 1)) @ (fun g :
          var -> Z => [g z - 1 >= 0 /\ g y * g z
            = Z_of_nat (factorial (Zabs_nat (g
              z)))]].
  apply HT_Asgn.
  extensionality g.
  apply prop_ext.
  firstorder.
  unfold upd_ctx in H.
  simpl in H.
  auto with zarith.
  simpl.
  unfold upd_ctx.
  simpl.
  auto with zarith.
  replace (fun g : var -> Z => [g z - 1 >= 0
    /\ g y * g z = Z_of_nat (factorial
      (Zabs_nat (g z)))] with
    [y => (Times (Var y) (Var z)) @ (fun g :
      var -> Z => [g z - 1 >= 0 /\ g y =
        Z_of_nat (factorial (Zabs_nat (g
          z)))]].
  apply HT_Asgn.
  extensionality g.
  apply prop_ext.
  firstorder.
  repeat intro; firstorder.
  repeat intro.
  destruct H.
  destruct H.
  rewrite H1.
  simpl in H0.
  destruct (Ztrichotomy (g z) (g x)).
  contradiction H0; auto.
  destruct H2.
  rewrite <- H2.
  trivial.
  contradiction H0.
  right.
  apply Zgt_lt .
  trivial.
  Qed.

```

Coercions (easily forgotten about...)

```
Fixpoint factorial (n : nat) :=  
  match n with  
  | 0 => 1  
  | S n' => n * (factorial n')  
end.
```

```
fun g =>  
  g y = Z_of_nat (factorial (Zabs_nat (g x))).
```

We define factorial on nats because that way we have the best chance of not making a mistake in our specification.

But there is a cost: we must coerce from Z to N and back to Z...

Where you need this fact in the proof

Our “ $x!$ ” has an implicit coercion in it: first we take the integer x , get the absolute value of it, and then calculate factorial on nats (and then coerce back to Z)...

while ($z <> x$) {

 { $y = z! \wedge z <> x$ }

Now use Implied

 { $y * (z + 1) = (z + 1)!$ }

Where you need this fact in the proof

Our “x!” has an implicit coercion in it: first we take the integer x, get the absolute value of it, and then calculate factorial on nats (and then coerce back to Z)...

while (z <> x) {

 {y = z! ∧ z <> x}

Now use Implied

 {y * (z + 1) = (z + 1)!}

← But wait! What if z < 0?

Try y = 3, z = -4:

$$3 * (-4 + 1) = -9$$

$$(-4 + 1)! = (-3)! = 3! = 6$$

The Explosion of the Ariane 5

- On June 4, 1996 an unmanned Ariane 5 rocket launched by the European Space Agency exploded just forty seconds after its lift-off from Kourou, French Guiana.
- The rocket was on its first voyage, after a decade of development costing \$7 billion. The destroyed rocket and its cargo were valued at **\$500 million**.
- A board of inquiry investigated the causes of the explosion and in two weeks issued a report.
- It turned out that the cause of **the failure was a software error** in the inertial reference system. Specifically a **64 bit floating point number** relating to the horizontal velocity of the rocket with respect to the platform **was converted to a 16 bit signed integer**. **The number was larger than 32,767**, the largest integer storable in a 16 bit signed integer, and thus the conversion failed.

