CS3245

Information Retrieval

Lecture 12: Crawling and Link Analysis



Live Q&A

https://pollev.com/jin

Last Time





Chapter 11

1. Classic Probabilistic Approaches for IR

Chapter 12

1. Language Models for IR





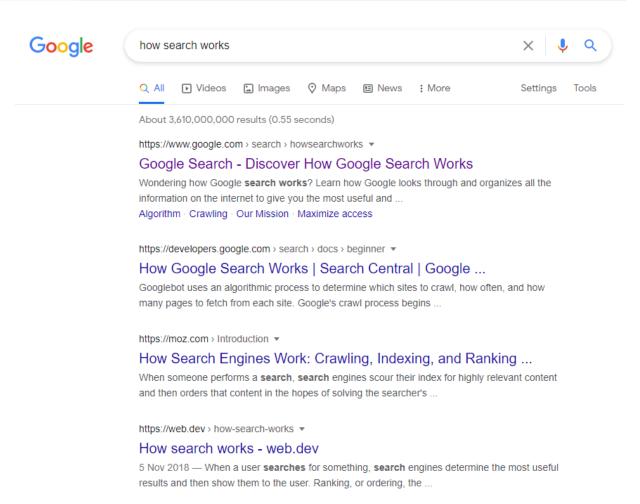
Today – The Web

Chapter 20

Crawling

Chapter 21

Link Analysis





How hard can crawling be?





Web search engines must crawl their documents.

- Getting the content of the documents is easier for many other IR systems.
 - E.g., indexing all files on your hard disk: just do a recursive descent on your file system

- Bandwidth, latency...
 - Not just on crawler side, but also on the web server side.

How hard can crawling be?





How Google searches 30 trillion web pages, 100 billion

times a month

JOHN KOETSIER, TUNE MARCH 1, 2013 12:43 PM

TAGS: FEATURED, GOOGLE, INDEX, SEARCH ENGINE, WEB SEARCH

To fetch 30T pages in one month, we need to fetch almost 11M pages per second!

Actually many more since many of the pages we attempt to crawl will be duplicates, unfetchable, spam etc.



Basic crawler operation





- Initialize queue with URLs of known seed pages
- Repeat
 - Take URL from queue
 - Fetch and parse page
 - Extract URLs from page
 - Add URLs to queue

{https://en.wikipedia.org/, https://nlp.stanford.edu/IR-book/, ...}

https://en.wikipedia.org/



https://en.wikipedia.org/wiki/Main Page, ...

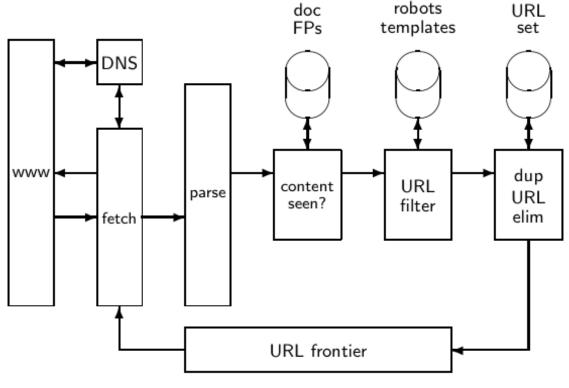
{https://nlp.stanford.edu/IR-book/, ..., https://en.wikipedia.org/wiki/Main Page, ...}

- Call the indexer to index the page
- What's wrong with this Crawler?

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A better architecture for Crawlers

- Fetcher / Parser / URL frontier (the queue)
- And many other components...

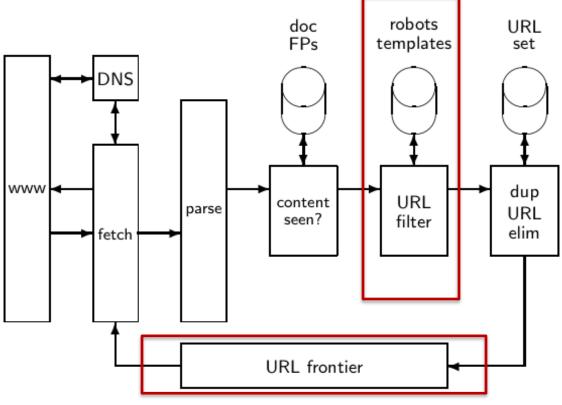


Politeness



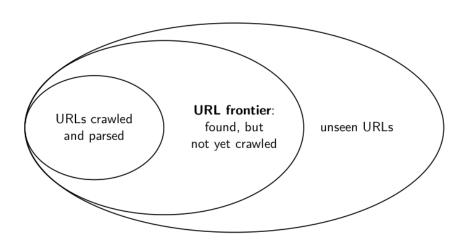


- Space out the requests for a site
- Crawl only the allowed pages





URL Frontier



- The URL frontier is the data structure that holds and manages URLs we've seen, but not crawled yet.
- May include multiple pages from the same host but must avoid trying to fetch them all at the same time

Robots.txt





 Protocol for giving crawlers ("robots") limited access to a website, originally from 1994

Example:

Observed spamming large amounts of https://en.wikipedia.org/?curid=NNNNNN

User-agent: MJ12bot

Disallow: /

Important: cache the robots.txt file of each site we are crawling

Wikipedia work bots:

User-agent: IsraBot

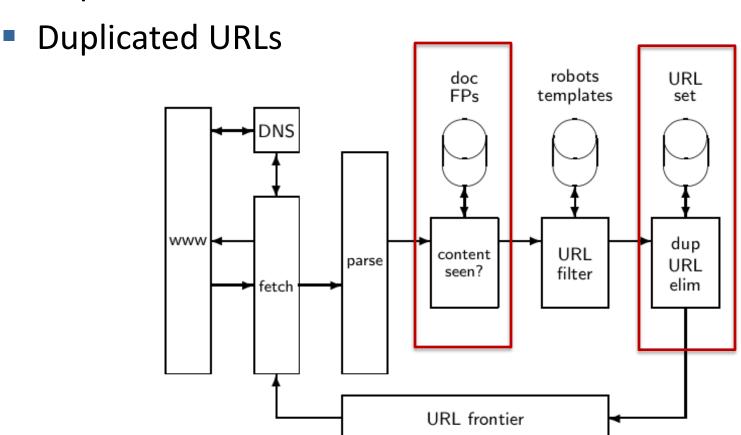
Disallow:

Duplicate detection





Duplicated contents



Content seen





- For each page fetched: check if the content is already in the index
 - E.g., copied contents
- Check this using document fingerprints or shingles

Skip documents whose content has already been indexed

URL seen





- Duplicate elimination
 - Ignore the URLs which have been seen before.
- Normalization
 - We need to normalize (expand) all relative URLs.
 - E.g., at http://mit.edu, we may have aboutsite.html which is in fact
 http://mit.edu/aboutsite.html

Freshness

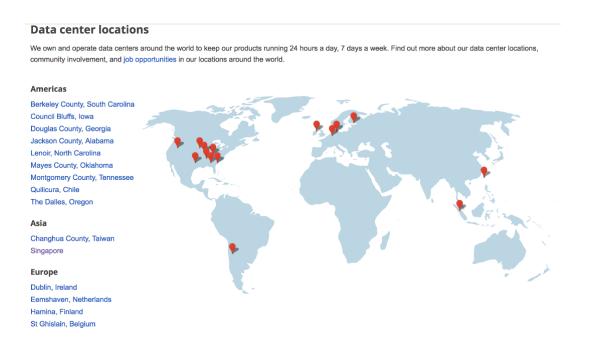
Crawl some pages (e.g., news sites) more often than others

Scalability



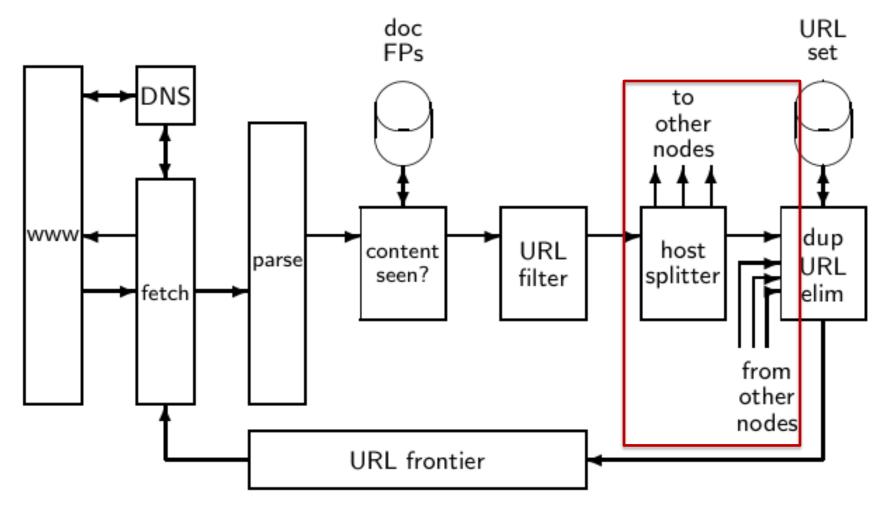


- Run multiple crawl threads
- Use different (geographically distributed) nodes



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Distributed crawling architecture



Spider traps





- A set of webpages that cause the crawler to go into an infinite loop or crash
 - A simple loop back
 - Calender page with a dynamic link to the next month

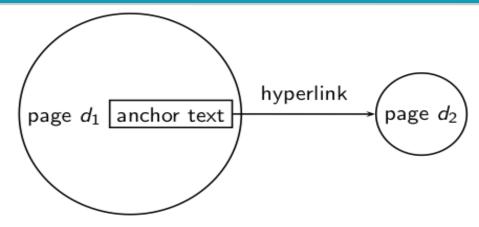
May be created intentionally or unintentionally



Anchor Text







Example: "You can find cheap cars here." Anchor text: "You can find cheap cars here."

- Assumption: The anchor text describes the content of d₂.
 - Anchor text is loosely defined as the text surrounding the hyperlink.

[text of d_2] only vs. [text of d_2] + [anchor text $\rightarrow d_2$]

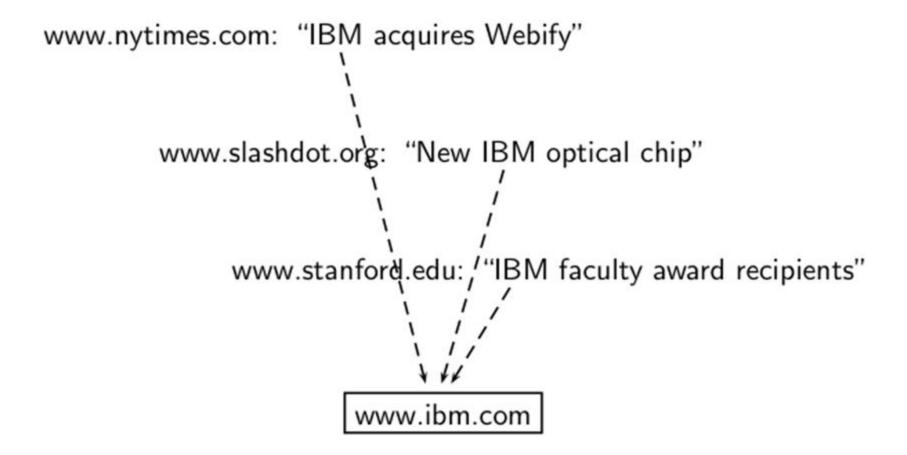


- Searching on [text of d_2] + [anchor text \rightarrow d_2] is often more effective than searching on [text of d_2] only.
- Example: Query IBM
 - IBM home page: only a small number of mentions of IBM and only a few links back to ww.IBM.com
 - Spam pages: tons of mentions of IBM but without links to the actual www.IBM.com intentionally
 - IBM Wikipedia article and many other valid pages: a lot of mentions of IBM with links to www.IBM.com
- Searching on [anchor text \rightarrow d₂] is better for the query IBM
 - In this representation, www.IBM.com will be ranked higher...

Anchor text containing *IBM* pointing to www.ibm.com







Indexing anchor text





 Thus: Anchor text is often a better description of a page's content than the page itself.

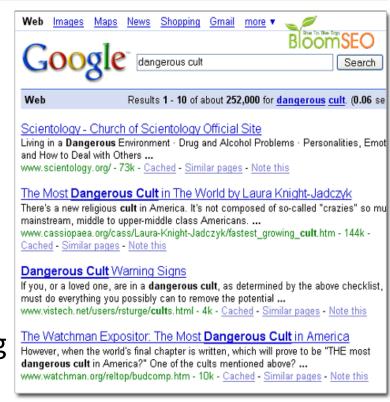
 Anchor text can be weighted more highly than document text.





Google bombs

- Is a search with "bad" results due to maliciously manipulated anchor text.
- E.g., [dangerous cult] on Google, Bing, Yahoo
 - Coordinated link creation by those who dislike the Church of Scientology
- Google introduced a new weighting function in January 2007 that fixed many Google bombs.
- Defused Google bombs: [who is a failure?], [evil empire]



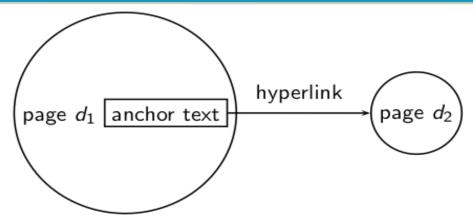




Quality Signal







Example: "You can find cheap cars here." Anchor text: "You can find cheap cars here."

- Assumption: A hyperlink is a quality signal.
 - The hyperlink $d_1 \rightarrow d_2$ indicates that d_1 's author deems d_2 high-quality and relevant.

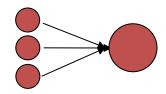
Quality Signal



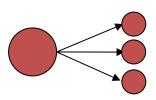


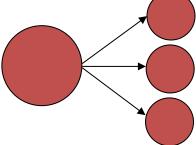
It is good to have more endorsements.



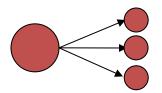


It is good for the endorsement to come from an important source.





It is good for the endorsement to be exclusive.





PageRank



1/3 chance



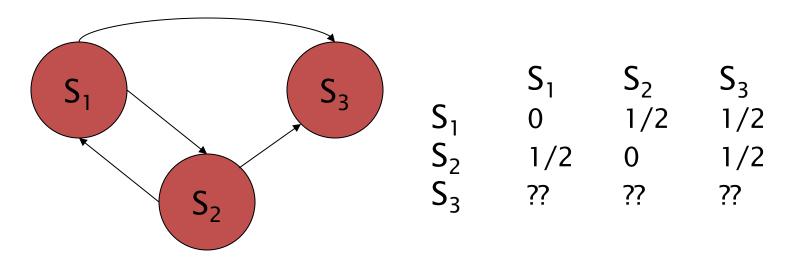
- Imagine a browser doing a random walk on web pages:
 1/3 chance 1/3 chance
 - Start at a random page
 - At each step, follow one of the n links on that page, each with 1/n probability
- Do this repeatedly. Use the "long-term visit rate" as the page's score
 - This is a global score for the page, based on the topology of the network
 - Think of it as g(d) from Chapter 7

Random walks





- A first order Markov chain consisting of n states and an nxn transition probability matrix A.
 - Each state correspond to a web page.
 - A_{ik} is the probability of going from state i to state k.
 - The next state depends only on the current state.

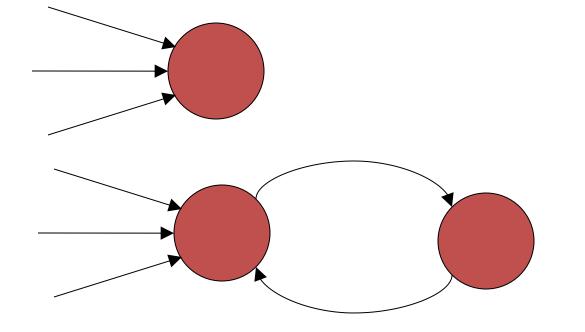


Not quite enough





- The web is full of dead ends.
 - What sites have dead ends?
 - Our random walk can get stuck.



Dead End

Spider Trap

Teleporting



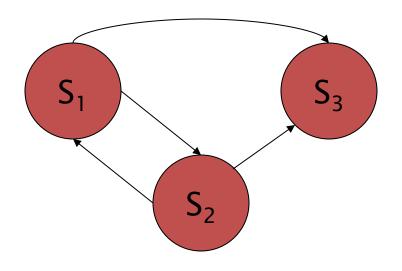


- When a node has no outlinks
 - Teleport to a random web page
- Otherwise, at each step
 - With probability α (e.g., 10%), teleport to a random web page
 - With remaining probability (e.g., 90%), follow a random link on the page with equal probability



C

Random walks with teleportation



Matrix A with 10% chance of teleportation.

C

	\mathbf{S}_1	3 ₂	3 ₃
S_1	1/30	29/60	29/60
S_2	29/60	1/30	29/60
S_3	1/3	1/3	1/3

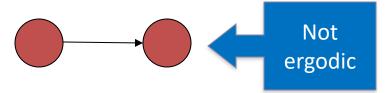
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Ergodic Markov chains





- A Markov chain is ergodic if
 - you have a path from any state to any other
 - you can be in any state at every time step, with non-zero probability



- With teleportation, our Markov chain is ergodic
- Theorem: With an ergodic Markov chain, there is a stable long term visit rate.

Probability vectors





- A probability (row) vector $x = (x_1, ..., x_n)$ tells us where the surfer is at a particular point of time
- E.g., $(0_100 \dots 1_i \dots, 000_n)$ → We're in state i with 100% probability

• More generally, the vector $x = (x_1, ..., x_n)$ means the walk is in state i with probability x_i .

$$\sum_{i=1}^{n} x_i = 1$$

Change in probability vector



- If the probability vector is $x = (x_1, ..., x_n)$ at this step, what is it at the next step?
 - Recall at row i of the transition prob. Matrix A tells us where we go next from state i.
 - So from x, our next state is distributed as xA.

$$\vec{x_0} = (1\ 0\ 0)$$

$$\vec{x_1} = \vec{x_0} \mathbf{A} = (1/3\ 1/3\ 1/3\ 1/3\)$$

$$S_1 to S_1 S_2 to S_1 S_3 to S_1 1/4 S_1 to S_1 1/4 S_2 to S_2 to S_2 S_3 to S_2 1/4 S_2 to S_2 to$$

	S ₁	S ₂	S 3
S ₁	1/6	2/3	1/6
S ₂	5/12	1/6	5/12
S 3	1/6	2/3	1/6

Steady State





- For any ergodic Markov chain, there is a unique longterm visit rate for each state
 - Over a long period, we'll visit each state in proportion to this rate
 - It doesn't matter where we start
 - (1, 0, 0), (0, 0, 1), (0.33, 0.33, 0.34), (0.5, 0.25, 0.25) ... all these give the same long term visit rate.

PageRank algorithm





- Regardless of where we start, we eventually reach the steady state a
 - 1. Start with any distribution (say $x = (1 \ 0 \dots 0)$).
 - 2. After one step, we're at xA.
 - 3. After two steps at xA^2 , then xA^3 and so on.
 - 4. "Eventually" means for "large" k, $xA^k = a$.
- Algorithm: multiply x by increasing powers of A until the product looks stable.



At the steady state a...

$$aA = a$$

- So the rank vector is an eigenvector of the adjacency matrix
 - In fact, it's the first or principal eigenvector, with corresponding eigenvalue 1.

PageRank summary





- Pre-processing:
 - Given a graph of links, build matrix A
 - From it compute a
 - The page rank a_i is a scaled number between 0 and 1.
- Query processing
 - Retrieve pages meeting query
 - Rank them by their PageRank
 - Order is query-independent

How important is PageRank?



- Frequent claim: PageRank is the most important component of web ranking.
- The reality:
 - There are several components that are at least as important:
 e.g., anchor text, phrases, proximity, tiered indexes ...
 - PageRank in its original form (as presented here) has a negligible impact on ranking.
 - However, variants of a page's PageRank are still an essential part of ranking.
 - Addressing link spam is difficult and crucial.

Summary





- Crawling Obtaining documents for indexing
 - Need to be polite
- PageRank A g(d) for asymmetrically linked documents
- Chapters 20 and 21 of IIR
- Resources
 - Paper on Mercator Crawler by Heydon et al.
 - Robot Exclusion Standard

PageRank reflects our view of the importance of web pages by considering more than 500 million variables and 2 billion terms. Pages that believe are important pages receive a higher PageRank and are more likely to appear at the top of the search results"



General Information





- Date/Time: 6 May (Tue), 9-11am
- Venue: TBA
- Format
 - Pen-and-paper
 - Open book (only printed / written materials allowed)
 - Calculators (without pre-stored programs) allowed

Exam Scope





 All lectures, tutorials and course materials (including the corresponding sections in the textbook)

 For sample questions, refer to tutorials, and past year exam papers.

If in doubt, ask on the forum

Types of Questions





Q1 is true/false questions on various topics (12 marks). No justifications required.

 Q2 is short questions on various topics (44 marks). No need to show work for calculations.

 Q3-6 are long questions, topic-specific (44 marks in total). Need to show work / give justifications as required.

Help Session





Date/Time: 2 May (Fri), 12-2pm.

- Via Zoom
 - Recorded on a best effort basis.

- Agenda
 - Exam Paper 23/24 AY Semester 2
 - Q&A



Learning Objectives





You have learnt how to build your own search engine!

- In addition, you have picked up skills that are useful for your future
 - Python one of the easiest and more straightforward programming languages to use.
 - NLTK A good set of routines and data that are useful in dealing with NLP and IR.





Opportunities **ENUS**



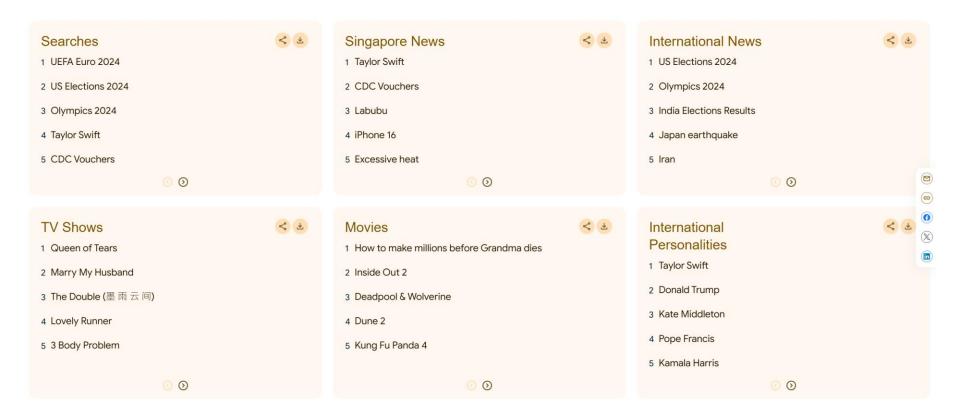


in IR





Keep Searching



https://about.google/stories/year-in-search/

CS3245 – Information Retrieval



















