

# Fighter Fought Project Progress Update 2

## **Tasks completed**

- final shield effects created
- final healing effect created
- final blood spatter created
- final bushes lit on fire created
- final lightning effects created

## **Tasks performed by each team member**

Kel Vin - shield effect

Kenny - lightning effect

Carol - camera filming, wound healing

Janet - blood splatter, bushes lit on fire

## **Other tasks completed**

- Overcoming motion tracking problem with the use of Mocca
- Adding dried blood
- Combining of shield effect with lightning effect
- Glowing effect of shield

## **Remaining work**

- Add in sparks when shield is struck by lightning
- Colour correction
- Integrating all the scenes together
- Integrating sound effects