SCHOOL OF COMPUTING CS4344 NETWORK AND MOBILE GAMES

CS4344: ASSIGNMENT 1

You are required to submit a short paper based on the following criteria.

<u>Topic:</u> Overview of technologies that are currently used in ARGs (Alternate Reality Games) and pervasive games (e.g. RFID, GPS, Smart Sensors, etc.).

No of pages: 6-10 pages (minimum 400* words per page)

Group size: 1 (Individual)

Submission: Fri 8 Sep 2006, 5pm

Submit through IVLE. Go to "Project" -> "CS4344: Assignment 1" folder for submission. No submissions will be allowed after Fri 8 Sep 2006, 5pm.

Submission Format: MS-Word document file

Note: For each technology that you describe, try to give some reference to a current game/on-going game project that uses or likely to use the technology. Add necessary diagrams, references to web sites, books and other materials in the assignment.

Recommended Sites:

http://www.igda.org/arg/

http://www.avantgame.com/

http://www.immersivegaming.com/

http://www.argn.com/

http://www.mobilegd.com/article599.html

http://www.pergames.de/

http://www.girardin.org/fabien/catchbob/pervasive/

http://portal.acm.org/citation.cfm?id=1077257

^{* -} When there are images, it can be less than 400 words.