

Write the following procedures

- car(?List, ?Head)
 - Succeeds if Head is the first element of List (the head)
- cdr(?List, ?Tail)
 - Succeeds if Tail is the sub-list of List without its first element (the tail)
- cons(?List, ?Head, ?Tail)
 - Succeeds if Head is the first element of List (the head) and Tail is the sub-list of List without its first element (the tail)

Logic Programming and Constraints

Implement a Stack

- push(?Element, +OldSctack, -NewStack)
- pop(+OldStack, -NewStack, -Element)
- top(+Stack, -Element)
- empty(+Stack)

Logic Programming and Constraints

List Manipulation

- member(?Term, ?List)
 - Succeeds if Term unifies with a member of the list List.
- delete(?Element, ?List1, ?List2)
 - Succeeds if List2 is List1 less an occurrence of Element in List1.
- append(?List1, ?List2, ?List3)
 - Succeeds if List3 is the result of appending List2 to List1.
- reverse(+List, ?Reversed)
 - · Succeeds if Reversed is the reversed list List.
- length(?List, ?N)
 - Succeeds if the length of list List is N.

Losic Programming and Constrain

Recursion

```
% my_length1.pl
my_length([], 0).
my_length([Head|Tail], Count) :-
my_length (Tail, Sum),
Count is Sum + 1.
```

Logic Programming and Constraints

Accumulator

```
% my_length2.pl
my_length(L, Total):- my_length(L, 0, Total).
sub_my_length([], Total, Total).
sub_my_length([Head|Tail], Sum, Total) :-
Count is Sum + 1,
sub_my_length (Tail, Count, Total).
```

Logic Programming and Constrain

Tail recursion

```
% my_length2.pl

my_length(L, Total):- my_length(L, 0, Total).

sub_my_length([], Total, Total).

sub_my_length([Head|Tail], Sum, Total):-

Count is Sum + 1,

sub_my_length (Tail, Count, Total).
```

Logic Programming and Constraints

Naïve reverse

```
reverse_naive([], []).
reverse_naive([Head|Tail1], Reversed):-
reverse_naive(Tail1, Tail2),
append(Tail2, [Head], Reversed).
```

Logic Programming and Constraints

Reverse with Accumulator and Tail Recursion

:- reverse_acc(List, [], Tsil).

reverse_acc([], Reversed, Reversed).
reverse_acc([Head|Tail], Rest, Reversed) :reverse_acc(Tail, [Head|Rest], Reversed).

Logic Programming and Constraints

Generalizing Accumulators: Difference Structures

Probably one of the most ingenious programming techniques ever invented (by Sten-Åke Tärnlund, 1975) yet neglected by mainstream computer science.

A way of using variables as 'holes' in data structures that are filled in by unification as the computation proceeds.

Logic Programming and Constraints

Variables and Unification

:-
$$test([a, b, c, X], X, Y) = test(Z, d, Z)$$

$$Z = [a, b, c, X]$$

$$X = d$$

$$Y = Z = [a, b, c, d]$$

Logic Programming and Constraints

Variables and Unification

$$L3 = [a, b| L1]$$

$$L1 = [c, d]$$

$$L2 = L3 = [a, b, c, d]$$

Logic Programming and Constraint

Difference Lists

We represent the list [1, 2, 3] by the difference:

This is conceptual, this is only a structure and no difference is computed

Logic Programming and Constraints

Appending Difference Lists

we want to append list

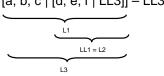
$$L1 - LL1 = [a, b, c | LL1] - LL1$$

With

$$L2 - LLL2 = [d, e, f | LL2] - LL2$$

And get

$$L3 - LL3 = [a, b, c | [d, e, f | LL3]] - LL3$$



Logic Programming and Constraints

Appending Difference Lists

 $diff_append(L1 - L2, L2 - LL3, L1 - LL3).$

Logic Programming and Constraints

```
Member of Difference Lists

/* diff.pl */
member(_, L1 - L1) :- !, fail.
member(X, [X|_] - _).
member(X, [_|L1] - L2):-
member(X, L1 - L2).

% need occur check, why?
```

