

Title of effect video:

Reaper of the Night

Project team members:

Chan Chun Hon

Cheong Shiyong Malcolm

Chin Wei Jie

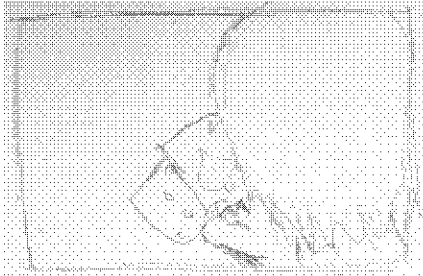
The Effect:

Grabbing a human soul from a body

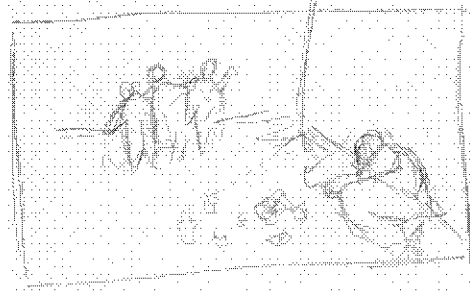
The Story:

David was bullied by his two of colleagues. Thinking of revenge, he took out a cursed cloak from his bag and put it on. He starts to follow behind his colleagues, leaving a path of frost. The duo then bid farewell to each other and took separate path. David then chose to follow one of them. As he nears him, David plunged his hand into his colleague's body and grabbed his soul out of the body. His colleague fell lifelessly to the ground before the soul start to evaporate away. David then continues in search of the other colleague, and found him drunk on the floor. David approaches him and raised a hand over his colleague's face, and begun to absorb his soul. After which David turns towards the camera, his eyes glowing blue.

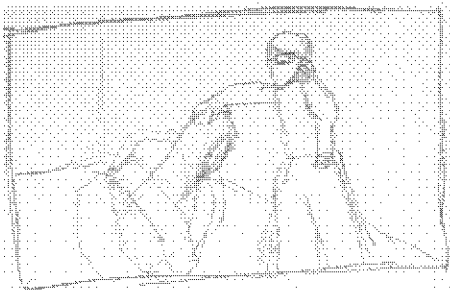
The Storyboard:



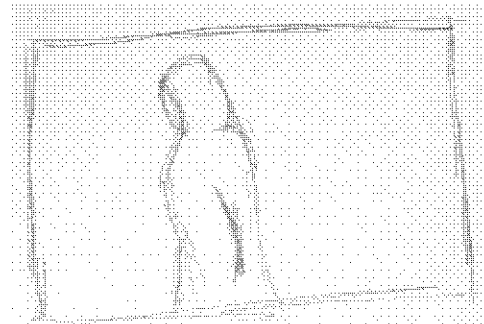
David is gambling with his colleague



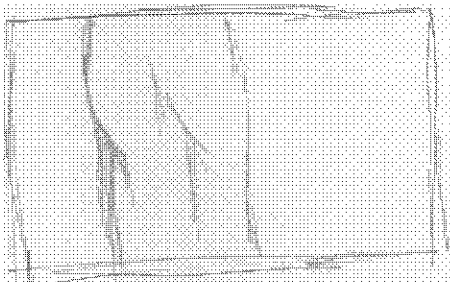
After winning, he was bullied and beaten up instead.



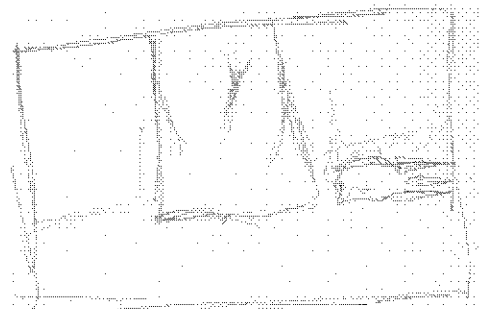
Angered, he took out a coat from his bag



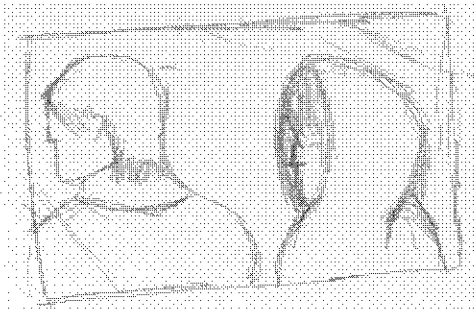
he puts it on



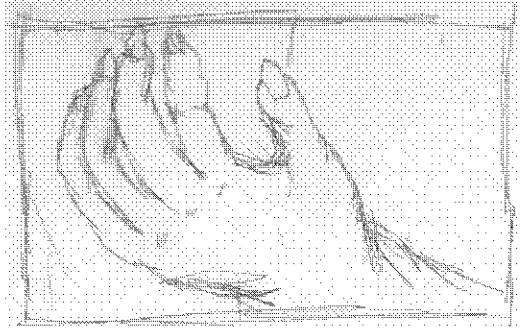
camera slowly moving down to his btm



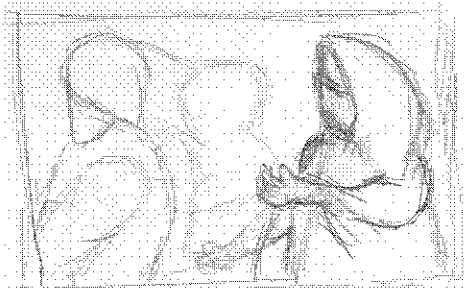
his path left a trail of frozen ice



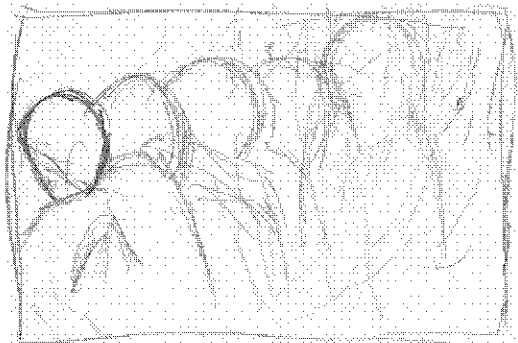
Following one of his colleague to a dark corner



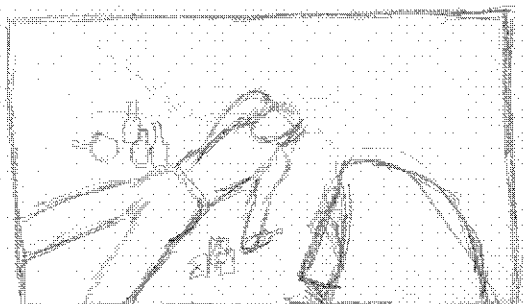
he reach out his icy hand towards him



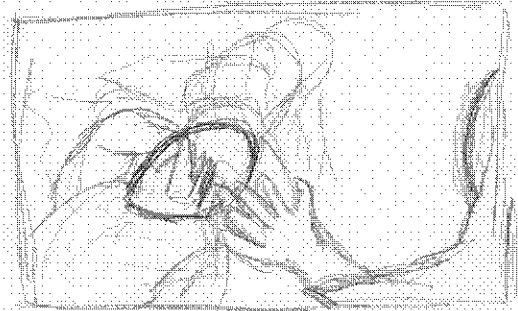
plunges his hand into him and drag his soul out



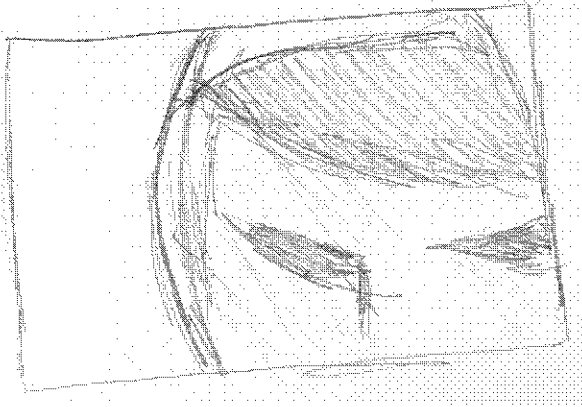
his sould being pulled out and evaporated in the air



He found the other man drunk on the floor



he raise his hand over to pull out his soul too



Turn his head towards the camera and snarl at the camera

Production Ideas:

- For the soul: we would try to superimpose multiple scene on a fixed camera view, and reducing the opacity of the superimpose character for the effect of the soul
- For the soul evaporation, we plan to combine the above with proper scene transition to achieve the effect
- For the frost path, we would attempt to change the contrast and color of the path trail to mimic the feeling of a frost ice path trail.

Roles of team members

- Chun Hon : Absorbing of the soul effect
- Malcolm : Grabbing of the soul, and soul evaporation effect
- Wei Jie : Path of frost effect

Plan for shooting live action footages

- Mid-Term Break : Scene survey & Logistics preparation
- Week 7 : Trial footage
- Week 8 : Brief editing to test feasibility of effect
- Week 9 : Filming of actual footage
- Week 10 : Video editing
- Week 11 : Composition of special effects
- Week 12 : Finalize video
- Week 13 : Presentation