



CS6202: Advanced Topics in Programming Languages and Systems

Lecture 6 : **Type Reconstruction**

- Type Variables and Substitutions
- Two View of Type Variables
- Constraint-Based Typing
- Unification
- Principal Types
- Let Polymorphism

Type Variables and Substitutions

In this lecture, we treat *uninterpreted* base types as *type variables*.

A type X can stand for $\text{Nat} \rightarrow \text{Bool}$. We may need to substitute X by the desired type $\text{Nat} \rightarrow \text{Bool}$.

A type substitution is a *finite mapping* from type variables to types. Example:

$$\sigma = [X \mapsto T, Y \mapsto U]$$

where

$$\text{dom}(\sigma) = \{X, Y\}$$

$$\text{range}(\sigma) = \{T, U\}$$

Applying Substitutions to Types

$$\begin{aligned} \sigma(X) &= T \text{ if } (X \mapsto T) \in \sigma \\ &= X \text{ if } X \notin \text{dom}(\sigma) \end{aligned}$$

$$\sigma(\text{Nat}) = \text{Nat}$$

$$\sigma(\text{Bool}) = \text{Bool}$$

$$\sigma(T_1 \rightarrow T_2) = \sigma T_1 \rightarrow \sigma T_2$$

Applying Substitutions to Contexts/Terms

Applying it to contexts:

$$\sigma(x_1:T_1, \dots, x_n:T_n) = (x_1:\sigma T_1, \dots, x_n:\sigma T_n)$$

Applying it to terms by applying it to all its types. E.g :

$$[X \mapsto \text{Bool}] (\lambda x:X. x) = \lambda x:\text{Bool}. x$$

Composing Substitutions

Apply γ followed by σ , as follows:

$$\begin{aligned}\sigma \circ \gamma &= X \mapsto \sigma(T) \text{ for each } (X \mapsto T) \in \gamma \\ &= X \mapsto T \text{ for each } (X \mapsto T) \in \sigma \text{ with } X \notin \text{dom}(\gamma)\end{aligned}$$

Preservation under Type Substitution

If $\Gamma \vdash t : T$
then $\sigma \Gamma \vdash \sigma t : \sigma T$
for any type substitution σ

First View of Type Equation Solving

Let t be a term with type variables, and let Γ be a typing context with type variables.

First View:

For every σ there exists a T such that $\sigma \Gamma \vdash \sigma t : \sigma T$.

“Are all substitution instances of t well-typed?”

This view leads to *parametric polymorphism*.

Second View of Type Equation Solving

Let t be a term with type variables, and let Γ be a typing context with type variables.

Second View:

Is there a σ such that there is a T whereby
 $\sigma \Gamma \vdash \sigma t : \sigma T$.

“Is some substitution instance of t well-typed?”

This view leads to *type reconstruction*.

Type Reconstruction : The Problem

Let t be a term and Γ be a typing context.

A solution for (Γ, t) is a pair (σ, T) such that $\sigma \Gamma \vdash \sigma t : \sigma T$

Example

Let $\Gamma = f:X, a:Y$ and $t = f a$

Then the possible solutions for (Γ, t) include:

$([X \mapsto Y \rightarrow \text{Nat}], \text{Nat})$
 $([X \mapsto Y \rightarrow Z], Z)$
 $([X \mapsto Y \rightarrow Z, Z \mapsto \text{Nat}], Z)$
 $([X \mapsto Y \rightarrow \text{Nat} \rightarrow \text{Nat}], \text{Nat} \rightarrow \text{Nat})$
 $([X \mapsto \text{Nat} \rightarrow \text{Nat}, Y \mapsto \text{Nat}], \text{Nat})$

Constraint-based Typing

Constraint-based typing is an algorithm that computes for (Γ, t) a set of *constraints* that must be satisfied by any solution for (Γ, t) .

A *constraint set* C is a set of solutions $\{S_i=T_i\}_{i \in 1..n}$. A substitution σ *unifies* an equation $S=T$ if σS and σT are *identical*, namely $\sigma S \equiv \sigma T$.

A substitution *unifies* (or *satisfies*) a constraint set C if it unifies every equation in C .

Constraint-based Typing

We define a relation

$$\Gamma \vdash t : T \mid_X C$$

The term t has type T under assumptions Γ whenever the constraint C are satisfied.

X is used to track variables that are introduced along the way.

Rules for Constraint-Based Typing

$$\frac{x : T \in \Gamma}{\Gamma \vdash x : T \mid_{\emptyset} \{}} \quad (\text{CT-Var})$$

$$\Gamma \vdash 0 : \text{Nat} \mid_{\emptyset} \{}} \quad (\text{CT-Zero})$$

$$\frac{\Gamma \vdash t : T \mid_X C \quad C' = C \cup \{\mathbf{T}=\text{Nat}\}}{\Gamma \vdash \text{succ } t : \text{Nat} \mid_X C'} \quad (\text{CT-Succ})$$

$$\frac{\Gamma \vdash t : T \mid_X C \quad C' = C \cup \{\mathbf{T}=\text{Nat}\}}{\Gamma \vdash \text{pred } t : \text{Nat} \mid_X C'} \quad (\text{CT-Pred})$$

Rules for Constraint-Based Typing

$$\Gamma \vdash \text{true} : \text{Bool} \mid_{\emptyset} \{}} \quad (\text{CT-True})$$

$$\Gamma \vdash \text{false} : \text{Bool} \mid_{\emptyset} \{}} \quad (\text{CT-False})$$

$$\frac{\Gamma \vdash t : T \mid_X C \quad C' = C \cup \{\mathbf{T}=\text{Nat}\}}{\Gamma \vdash \text{iszero } t : \text{Bool} \mid_X C'} \quad (\text{CT-IsZero})$$

$$\frac{\Gamma \vdash t_1 : T_1 \mid_{X_1} C_1 \quad \Gamma \vdash t_2 : T_2 \mid_{X_2} C_2 \quad \Gamma \vdash t_3 : T_3 \mid_{X_3} C_3 \quad C' = C_1 \cup C_2 \cup C_3 \cup \{\mathbf{T}_1=\text{Bool}, \mathbf{T}_2=T_3\} \quad X' = X_1 \cup X_2 \cup X_3}{\Gamma \vdash \text{if } t_1 \text{ then } t_2 \text{ else } t_3 : T_2 \mid_{X'} C'} \quad (\text{CT-If})$$

Rules for Constraint-Based Typing

$$\frac{\Gamma, x : T_1 \vdash t_2 : T_2 \mid_X C}{\Gamma \vdash \lambda x : T_1 . t_2 : T_1 \rightarrow T_2 \mid_X C} \quad (\text{CT-Abs})$$

$$\frac{\Gamma \vdash t_1 : T_1 \mid_{X_1} C_1 \quad \Gamma \vdash t_2 : T_2 \mid_{X_2} C_2 \quad \text{fresh } V \quad C' = C_1 \cup C_2 \cup \{\mathbf{T}_1=T_2 \rightarrow V\} \quad X' = X_1 \cup X_2 \cup \{V\}}{\Gamma \vdash t_1 t_2 : V \mid_{X'} C'} \quad (\text{CT-App})$$

Note that $X_1, X_2, FV(T_2), FV(T_1)$ are disjoint.

Constraint-based Typing (Solution)

Suppose that

$$\Gamma \vdash t : T \mid_X C$$

A solution for (Γ, t, S, C) is a pair (σ, T) such that σ satisfies C and $\sigma S = T$.

Note that it is OK to omit X from discussion as it is simply a set of locally introduced type variables.

Properties of Constraint-based Typing

Soundness:

Suppose that $\Gamma \vdash t : T \mid_X C$. If (σ, T) is a solution for (Γ, t, S, C) , then it is also a solution for (Γ, t) . That is $\sigma \Gamma \vdash \sigma t : \sigma T$.

Completeness:

Suppose that $\Gamma \vdash t : T \mid_X C$. If (σ, T) is a solution for (Γ, t) and $\text{dom}(\sigma) \cap X = \{\}$, then there is a solution (σ', T) for (Γ, t, S, C) such that $\sigma' \setminus X = \sigma$.

Note that $\sigma \setminus X$ is a substitution that is undefined for all variables in X , but otherwise behaves like σ .

Correctness of Constraint-based Typing

Suppose $\Gamma \vdash t : T \mid_X C$.

There is some solution for (Γ, t) *if and only if* there is some solution for (Γ, t, S, C) .

Correctness = Soundness + Completeness

More General Substitution

A substitution σ is *more general* (or *less specific*) than a substitution σ' , written as $\sigma \sqsubseteq \sigma'$, if $\sigma' = \gamma \circ \sigma$ for some substitution γ .

For example:

$[X \mapsto V \rightarrow V, Y \mapsto W \rightarrow W]$ is *less specific* than
 $[X \mapsto (\text{Nat} \rightarrow \text{Nat}) \rightarrow (\text{Nat} \rightarrow \text{Nat}), Y \mapsto \text{Nat} \rightarrow \text{Nat}]$

Take $\gamma = [V \mapsto \text{Nat} \rightarrow \text{Nat}, W \mapsto \text{Nat}]$.

Principal Unifier

A *principal unifier* for a constraint set C is a substitution σ such that:

- σ satisfies C , and
- for every σ' that satisfies C , we have $\sigma \sqsubseteq \sigma'$.

That is,

σ is the *most general* substitution that satisfies C .

Examples

What is the principal unifier of the following?

$\{X = \text{Nat}, Y = X \rightarrow X\}$

$\Rightarrow [X \mapsto \text{Nat}, Y \mapsto \text{Nat} \rightarrow \text{Nat}]$

$\{X \rightarrow Y = Y \rightarrow Z, Z = U \rightarrow W\}$

$\Rightarrow [X \mapsto U \rightarrow W, Y \mapsto U \rightarrow W, Z \mapsto U \rightarrow W]$

Unification Algorithm

This derives principal unifier from a set of constraint

```
unify(C) = if C = {} then []
          else let {S=T} ∪ C' = C in
              if S ≡ T then unify(C')
              else if S ≡ X ∧ X ∉ FV(T)
                   then unify([X ↦ T]C') ∘ [X ↦ T]
              else if T ≡ X ∧ X ∉ FV(S)
                   then unify([X ↦ S]C') ∘ [X ↦ S]
              else if S ≡ S1 → S2 ∧ T ≡ T1 → T2
                   then unify(C' ∪ {S1=T1, S2=T2})
              else fail
```

occurs
check

Unification Algorithm (Properties)

Let C be an arbitrary constraint set.

- unify(C) terminates, either with fail or by returning a substitution.
- If unify(C)=σ then σ is a unifier for C.
- If δ is a unifier for C, then unify(C)=σ for some σ such that σ ⊆ δ.

Principal Types

A *principal solution* for (Γ, t, S, C) , is a solution (σ, T) , such that, whenever (σ', T') is a solution for (Γ, t, S, C) , we have $\sigma \sqsubseteq \sigma'$.

When (σ, T) is a principal solution, we call T a principal type for t under Γ .

Unification Finds Principal Solution

If (Γ, t, S, C) has any solution, then it has a principal one.

The unification algorithm can be used to determine whether (Γ, t, S, C) has a solution and, if so, to calculate a principal solution.

Let-Polymorphism (Motivation)

Consider a function that applies the first argument twice to the second argument:

$$\lambda f. \lambda a. f(f(a))$$

This function has few assumptions on f and a .

Can we apply the function, whenever these conditions are met?

Let-Polymorphism (Example)

We can use let construct to capture more generic code:

```
let double =  $\lambda f. \lambda a. f(f(a))$  in
... double ( $\lambda x. \text{succ}(\text{succ}(x))$ ) 1 ...
... double ( $\lambda x. \text{not}(x)$ ) false ...
```

However, what type should double have?

Let-Polymorphism (Initial Idea)

Provide type variable for double:

```
let double =  $\lambda f : X \rightarrow X. \lambda a : X. f(f(a))$  in
... double ( $\lambda x. \text{succ}(\text{succ}(x))$ ) 1 ...
... double ( $\lambda x. \text{not}(x)$ ) false ...
```

However, the let typing rule :

$$\frac{\Gamma \vdash t_1 : T_1 \quad \Gamma, x:T_1 \vdash t_2 : T_2}{\Gamma \vdash \text{let } x=t_1 \text{ in } t_2 : T_2} \quad (\text{T-Let})$$

generates the following *contradiction!*

```
 $X \rightarrow X = \text{Nat} \rightarrow \text{Nat}$ 
 $X \rightarrow X = \text{Bool} \rightarrow \text{Bool}$ 
```

Let-Polymorphism (Second Idea)

Use implicitly annotated lambda abstraction:

```
let double = λ f . λ a. f(f(a)) in
... double (λ x:Nat. succ(succ(x))) 1 ...
... double (λ x:Bool. not(x)) false ...
```

Typing rule substitute all occurrences of double in body:

$$\frac{\Gamma \vdash [x \mapsto t_1]t_2 : T_2}{\Gamma \vdash \text{let } x=t_1 \text{ in } t_2 : T_2} \quad (\text{T-LetPoly})$$

- Problems
- (i) what if x not used in t_2
 - (ii) what if x occurs multiple times

Let-Polymorphism (Problem 1)

What if x is not used in t_2 ?

Modify the type rule:

$$\frac{\Gamma \vdash t_1 : T_1 \quad \Gamma \vdash [x \mapsto t_1]t_2 : T_2}{\Gamma \vdash \text{let } x=t_1 \text{ in } t_2 : T_2}$$

Let-Polymorphism (Problem 2)

What if x occurs multiple times?

Explicit substitution of each occurrence of variable may result in slow type-checking.

Solution : use *type schemes*. Resulting implementations of type reconstruction run in *practice in linear time*.

In theory, they are exponential as shown by Kfoury, Tiuryn and Urzyczyn (1990) since types can be exponential in size to program!

Problem with References

Let-polymorphism does not work correctly with references:

```
let r=ref (λ x.x) in
r:=(λ x:Nat. succ x); (!r) true
```

This results in run-time error even though it type-checks.
Reason - mismatch between *evaluation rule* and *type rule*.

Solution : use polymorphism only if the RHS of let is a *value*.

Unification Algorithm (Background)

- Unification is due to J Alan Robinson (1971), and is widely used in computer science.
- Logic programming is based on unification over first-order terms. It is a generalization of our language of types. Unification is built-in.
- Occurs check is justified because we consider only finite types (ie. non-recursive types).