

Simulation of a Tele-operated Task under Human-Robot Shared Control

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ABSTRACT

This poster presents simulation of a tele-operated shared controlled robot task that is integrated with a generic simulator of RADOE (Robot Application Development and Operating Environment). A customized and extendable Rviz interface plugin is designed and applied to import models, do simulation, enable real robot operation, and communicate with other projects by clicking related buttons. In the simulation process, the robot model in the simulator is controlled and visualized by human operator using an Omega 7 haptic device and automatic method, i.e., the shared control. After the simulation is conducted and satisfied, the system will send back a signal to the real robot system to execute the operation task; otherwise, simulation of the shared control process will be continued until satisfaction. We provide a simulation of a drawing task on the surface of a sphere.

Author Keywords

Robotics simulation; end-effectors; teleoperation motion planning.

ACM Classification Keywords

I.6.m. Simulation and Modeling: Miscellaneous.

INTRODUCTION

In application tasks with uncertainties in the pre-programmed settings (e.g. work piece location, size, orientation), it is difficult to achieve reliable robot operation under full autonomy, due to technical challenges in robotic perception, motion planning or control in the presence of uncertainties. On the other hand, humans are more adept in perception and cognition than robots, and can easily spot errors during operation. Human-robot shared control systems allow for more complex operations to be performed reliably due to complementary proficiencies between human and robot [1][2][3]. This approach is particularly useful for tele-operation tasks in which impoverished human depth

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perception of the remote environment can be compensated by the robot's local sensing and automatic surface tracking behavior [4]. For example, in a task of drawing on a curved surface, the robot automatically controls the distance and orientation with respect to the surface, while the human performs the drawing motion easily as if it is on a flat plane.

To reduce the development time and cost, robotics simulators are used widely to simulate the behaviours of components and control programs so as to improve operation performance and robustness of the robots, especially for robots applied in special areas [5][6]. Of these software, commercial simulators [7][8] generally have high quality and reliability, but they increase the economic burdens to ordinary users. In comparison, open-source simulators [9] [10] decrease the development time and cost by providing an open and free communication platform for researchers. ROS (Robot Operating System) [11] is an open-source simulator which applied Rviz as its visualization tool and it also integrated Gazebo [12] for modelling and physical simulation of rigid bodies. However, the Gazebo was separated from ROS from Gazebo 1.9. So our team has developed the RADOE [13], a generic industrial robotics simulation platform with a user-friendly interface, to make up this gap.

With respect to simulating tele-operated shared control tasks, the challenge is to incorporate another platform with both human and automatic control strategies, running on a different operating system. In our case, the tele-operated shared control drawing task is running on Microsoft Windows, and the RADOE simulation is running on Linux Ubuntu. We solved it by designing and implementing a wrapper, a software API based on TCP/IP protocol [15]. Through the wrapper, the trajectory of robot by tele-operated shared control is transmitted to RADOE simulation platform.

This poster introduces RADOE software and its integration with a tele-operated, human-robot shared controlled robotic drawing task [4] to show how the RADOE is applied in the development of industrial robotics simulation.

OVERALL STRUCTURE OF SIMULATION SYSTEM

The RADOE simulator has an overall structure as shown in Figure 1. The RADOE software is installed in a central PC, which may have multiple robots attached to it. The RADOE PC performs task definition and monitoring, which may require inputs from the environment sensors connected to it. It then performs the operation task by sending the

required robot motion commands to the robots through the corresponding robot motion controller.

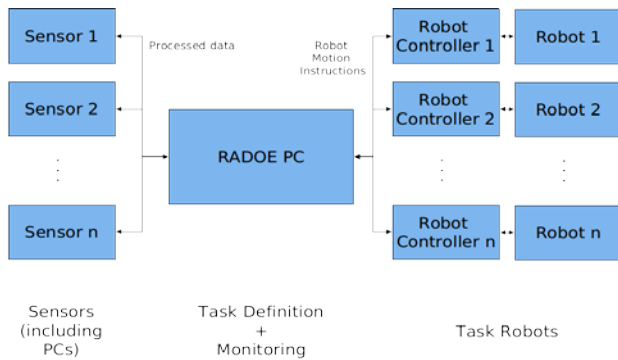


Figure 1. System structure of the RADOE simulator.

The framework of the shared controlled robot drawing system under study in this poster is shown in Figure 2. The human operator uses an Omega 7 haptic device to tele-operate the writing task of the Kuka robot on the surface of a flat plate. The writing procedure and results are displayed on the screen with Windows system to guide the robot motion control through the haptic device.



Figure 2. Structure of physical robot drawing system.

DISPLAY AND SIMULATION PROCEDURE OF RADOE

The framework of the RADOE simulator is shown in Figure 3. There are three regions of the simulator. The right hand side is the Gazebo display, the middle side is the Rviz display, and the left hand side is the “Displays” panel of the Rviz. For this panel, the upper part is the original settings provided by the Rviz software, and the lower part is a customized Rviz plugin interface developed by ourselves for the purpose of the specific project. If the “Import Robot” button is clicked, the user can freely select and import the robot into the simulation platform. The example in this figure is “rrbot”, a simple 3-linked robot. The user can also click the “Import Environment” button to import some proper environment objects to the simulator. When the “Simulate” button is clicked, the user can simulate the motion trajectory control by running a bash script file which stores the predefined joint trajectories.

Note that the Rviz and Gazebo displays can be operated separately while at the same time they are integrated to make use of advantages of both softwares.

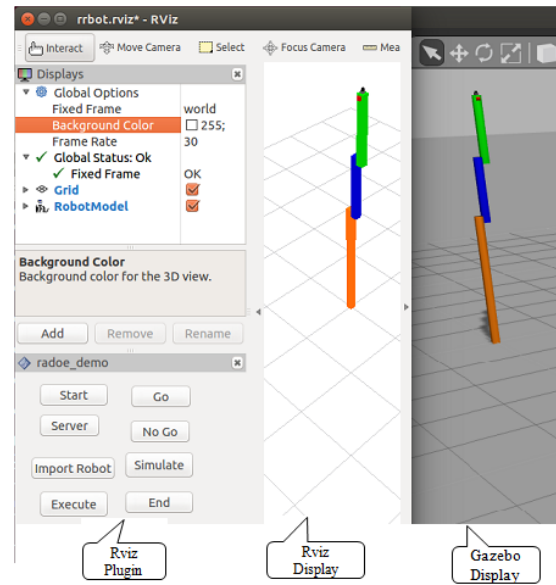


Figure 3: Displays of Rviz and Gazebo with Rviz Plugin interface.

SIMULATION OF THE SHARED CONTROLLED ROBOT TASK

The RADOE simulator has tried to incorporate lots of industrial robot models into the simulation platform [13]. In this poster, another application of the RADOE simulator is addressed. The KUKA LBRIIWA industrial robot with 7 axis is used to write some characters on the surface of a sphere under the control of a haptic device through tele-operation [4].

To realize this simulation task of robotic drawing system, we need to use the haptic device as the input of the simulator instead of the real robotic drawing system. Another issue we should solve is that the robot drawing system works in Windows system, while the RADOE simulator works in Linux Ubuntu system. Moreover, the control input of the real robot drawing system is the position of the end-effector, while the ROS Rviz cannot provide inverse kinematics solver for the joint trajectory control. So we will replace the Rviz with MoveIt [14], which provides motion planning resources for the operation task.

The overall structure of the kuka tele-operated drawing system is shown in Figure 4. The real robot drawing system with its Windows software (server) is linked to the RADOE simulator with Linux software (client) through the TCP/IP protocol, as shown in Figure 5. In the “radoe_demo” panel of Figure 3, the “Start” button is used to start the Client terminal that is linked to the RADOE simulator, and the “Server” button is used to start the server terminal that is linked to the real robot operation system. The server and client terminals communicate with each other automatically through the TCP/IP protocol [15]. When the server sends request of simulation to client, the operator on the client site will control the motion of robot end-effector by the Omega

7 haptic device as shown in Figure 4. When the pen tip on the end-effector touches the surface of the sphere, markers will be published to symbolize the writing of the pen, as shown in Figure 6. If the end-effector can complete the writing task successfully, the operator will click “Go” button to send command to the server site so that the real robot is allowed to execute the drawing task. Otherwise, if the end-effector fails to finish the writing task for certain reasons such as collision with obstacles or the unreachable spot of the task, the operator will click the “No Go” button to tell the server not to do operation task control of the real robot.

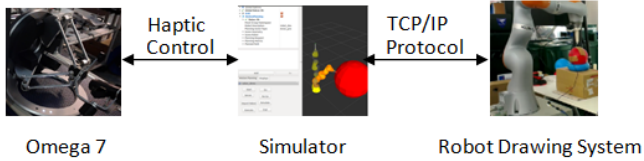


Figure 4: Overall structure of Kuka tele-operated drawing system with simulation.

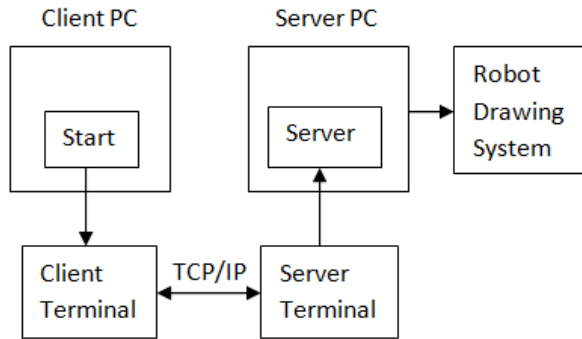


Figure 5: TCP/IP Protocol for the Robot Drawing System.

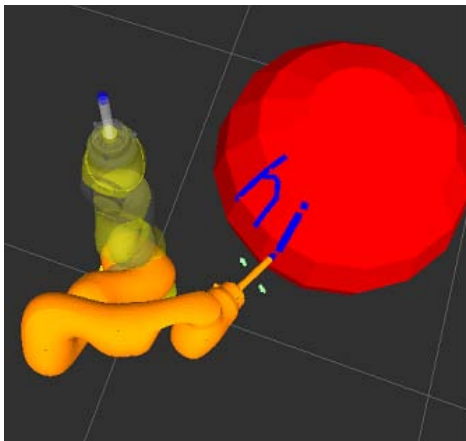


Figure 6: Simulation of Kuka drawing task on the surface of a sphere.

CONCLUSION

This poster put forward an approach to integrate the RADOE simulator with a tele-operated, human-robot shared controlled robot drawing system. A TCP/IP protocol has been established for communication between the RADOE simulator (as a client) and the real robot drawing

system (as a server). The simulator can accept command from the server to implement the simulation task under the control of a haptic device and send back signals to the server to tell if the execution of robot task is feasible or not.

Future work will continue to implement and complete the overall simulation system and improve the quality of user-friendly interface through formal user study.

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