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1 Research Interest

Systems support for interactive multimedia applications: video streaming, graphics streaming, networked virtual environment.

2 Current Position

Associate Professor, National University of Singapore.

3 Appointments

- 2010-now Associate Professor, National University of Singapore.
2002-2009 Assistant Professor, National University of Singapore.
2001-2002 Postdoctoral Research Engineer, University of California at Berkeley.
2001-2002 Fellow, National University of Singapore.
1996-2001 Senior Tutor, National University of Singapore.
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4 Education

- 1992–1996 B.Sc. in Information Systems and Computer Science, National University of Singapore.
1996–2001 Ph.D. in Computer Science, Cornell University, Ithaca, New York.
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5 Publications

Interns, students, and researchers officially advised by Wei Tsang Ooi when the work is carried out are underlined.

Journal Articles

- TMM Cheng-Hao Wu, Chih-Fan Hsu, Tzu-Kuan Hung, Carsten Griwodz, Wei Tsang Ooi, and Cheng-Hsin Hsu, “**Quantitative Comparison of Point Cloud Compression Algorithms with PCC Arena,**” IEEE Transactions on Multimedia, (), 2022, 1–1 (Early Access).
- TON Ziyi Wang, Yong Cui, Xiaoyu Hu, Xin Wang, Wei Tsang Ooi, Zhen Cao, and Yi Li, “**MultiLive: Adaptive Bitrate Control for Low-Delay Multi-Party Interactive Live Streaming,**” IEEE/ACM Transactions on Networking, 30(2), 2022, 923–938 (Extended version of INFOCOM’20 Paper).
- SENSORS Shan Zhang, Zihan Yan, Shardul Sapkota, Shengdong Zhao, and Wei Tsang Ooi, “**Moment-to-Moment Continuous Attention Fluctuation Monitoring through Consumer-Grade EEG Device,**” MDPI Sensors, 21(10), 2021, 3419.
- JMIR Lila Rabinovich, James Steven Molton, Wei Tsang Ooi, Nicholas Iain Paton, Shelly Batra,

- and Joanne Yoong, “**Perceptions and Acceptability of Digital Interventions Among Tuberculosis Patients in Cambodia: Qualitative Study of Video-Based Directly Observed Therapy,**” *Journal of Medical Internet Research*, 22(7), 27 July, 2020, e16856.
- JMIR Yan Pang, James Steven Molton, Wei Tsang Ooi, Nicholas Iain Paton, and Hong-Gu He, “**Preliminary Effects of a Mobile Interactive Supervised Therapy Intervention on People Living With HIV: Pilot Randomized Controlled Trial,**” *JMIR mHealth and uHealth*, 8(3), 2020, e15702.
- MTAP Anand Bhojan, Ng Siang Ping, Joel Ng, and Wei Tsang Ooi, “**CloudyGame: Enabling Cloud Gaming on the Edge with Dynamic Asset Streaming and Shared Game Instances,**” *Multimedia Tools and Applications*, 79(43-44), 2020, 32503-32523.
- TOMM Abdelhak Bentaleb, Praveen Kumar Yadav, Wei Tsang Ooi, and Roger Zimmermann, “**DQ-DASH: A Queuing Theory Approach to Distributed Adaptive Video Streaming,**” *ACM Transactions of Multimedia Computing, Communications and Applications*, 16(1), 2020, 4:1–4:24.
- TOMM Chang Liu, Wei Tsang Ooi, Jinyuan Jia, and Lei Zhao, “**Cloud Baking: Collaborative Scene Illumination for Dynamic Web3D Scenes,**” *ACM Transactions of Multimedia Computing, Communications and Applications*, 14(3s), 2018, Article 59 (Special Section on Delay-Sensitive Video Computing in the Cloud).
- BMJ OPEN James S Molton, Yan Pang, Zhuochun Wang, Boqin Qiu, Pei Wu, Anifah Rahman-Shepherd, Wei Tsang Ooi, and Nicholas I Paton, “**Prospective Single-Arm Interventional Pilot Study to Assess a Smartphone-based System for Measuring and Supporting Adherence to Medication,**” *BMJ Open*, 6(12), 2016, e014194.
- JNCA Cesar Plesca, Vincent Charvillat, and Wei Tsang Ooi, “**Multimedia Prefetching with Optimal Markovian Policies,**” *Journal of Network and Computer Applications*, 69(), 7 May, 2016, 40-53.
- TMI Sreetama Basu, Daniel Racoceanu, and Wei Tsang Ooi, “**Neurite Tracing With Object Process,**” *IEEE Transactions on Medical Imaging*, 35(6), 2016, 1443-1451.
- TVC Minhui Zhu, Geraldine Morin, Vincent Charvillat, and Wei Tsang Ooi, “**Sprite Tree: An Efficient Image-based Representation for Networked Virtual Environments,**” *The Visual Computer*, 33(11), 2016, 1385-1402.
- TVC Shanghong Zhao and Wei Tsang Ooi, “**Modeling 3D Synthetic View Dissimilarity,**” *The Visual Computer*, 32(4), 1 January, 2016, 429-443.
- MTAP Manoranjan Mohanty, Wei Tsang Ooi, and Pradeep K. Atrey, “**Secret Sharing Approach for Securing Cloud-based Pre-Classification Volume Ray-Casting,**” *Multimedia Tools and Applications*, 75(11), 31 March, 2015, 6207-6235.
- TOMC Wei Wang, Ben Leong, and Wei Tsang Ooi, “**Mitigating Unfairness due to Physical Layer Capture in Practical 802.11 Mesh Networks,**” *IEEE Transactions on Mobile Computing*, 14(1), 1 January, 2015, 99-112.
- TOMM Padmanabha Venkatagiri Seshadri, Mun Choon Chan, and Wei Tsang Ooi, “**Automated link generation for sensor-enriched smartphone images,**” *ACM Transactions of Mul-*

multimedia Computing, Communications and Applications, 12(1s), 2015, Article 13 (Special Issue on Smartphone-based Interactive Technologies, Systems, and Applications).

- TOMM Hui Wang, Mun Choon Chan, and Wei Tsang Ooi, “**Wireless Multicast for Zoomable Video Streaming**,” ACM Transactions of Multimedia Computing, Communications and Applications, 12(1), 2015, Article 5.
- SENSORS Padmanabha Venkatagiri Seshadri, Mun Choon Chan, Wei Tsang Ooi, and Jiahan Chiam, “**On Demand Retrieval of CrowdSourced Mobile Video**,” IEEE Sensors Journal, PP(99), 8 July, 2014, Article 1 (Special Issue on Distributed Smart Sensing for Mobile Vision).
- TOMCCAP Shanghong Zhao, Wei Tsang Ooi, Axel Carlier, Geraldine Morin, and Vincent Charvillat, “**Bandwidth Adaptation for 3D Mesh Preview Streaming**,” ACM Transactions of Multimedia Computing, Communications and Applications, 10(1s), 1 January, 2014, Article 13 (Special issue of best papers of ACM MMSys 2013 and ACM NOSSDAV 2013).
- TOMCCAP Zhen Wei Zhao and Wei Tsang Ooi, “**APRICOD: An Access Pattern-Driven Distributed Caching Middleware for Fast Content Discovery**,” ACM Transactions of Multimedia Computing, Communications and Applications, 9(2), 1 May, 2012, Article 15.
- TOMCCAP Zhen Wei Zhao, Sameer Samath, and Wei Tsang Ooi, “**Modeling the Effect of User Interactions on Mesh-based P2P VOD Streaming Systems**,” ACM Transactions of Multimedia Computing, Communications and Applications, 9(2), 1 May, 2012, Article 13.
- TOMCCAP Pavel Korshunov and Wei Tsang Ooi, “**Video Quality for Face Detection, Recognition, and Tracking**,” ACM Transactions on Multimedia Computing, Communications and Applications, 7(3), 1 August, 2011, Article 14 (Nicolas D. Georganas Best Paper Award).
- TOMCCAP Wei Cheng, Wei Tsang Ooi, Sebastien Mondet, Romulus Grigoras, and Geraldine Morin, “**Modeling Progressive Mesh Streaming: Does Data Dependency Matter?**,” ACM Transactions on Multimedia Computing, Communications and Applications, 7(2), 1 February, 2011, Article 10 (Journal version of the MM’07 paper).
- CSVT Hang Yu, Ee-Chien Chang, Wei Tsang Ooi, Mun Choon Chan, and Wei Cheng, “**Integrated Optimization of Video Server Resource and Streaming Quality over Best-effort Network**,” IEEE Transactions on Circuits and Systems for Video Technology, 19(3), 1 March, 2009, 374-385.
- EJOR Tsung-Sheng Chang, Yat-Wah Wan, and Wei Tsang Ooi, “**A Stochastic Dynamic Traveling Salesman Problem with Hard Time Windows**,” European Journal of Operational Research, 198(3), 1 November, 2009, 748-759.
- MTAP Huiguang Liang, Ransi Nilaksha De Silva, Wei Tsang Ooi, and Mehul Motani, “**Avatar Mobility in User-created Networked Virtual Worlds: Measurements, Analysis, and Implications**,” Multimedia Tools and Applications, 45(1-3), 1 October, 2009, 163-190.
- TOMCCAP Sebastien Mondet, Wei Cheng, Geraldine Morin, Romulus Grigoras, Frederic Boudon, and Wei Tsang Ooi, “**Compact and Progressive Plant Models for Streaming in Networked Virtual Environments**,” ACM Transactions on Multimedia Computing Communications and Applications, 5(3), 1 August, 2009, 1-22 (Journal version of the MM’08 best paper).
- COMNET Y.C. Tay, Dinh Nguyen Tran, E.Y. Liu, Wei Tsang Ooi, and Robert Morris, “**Equilibrium**

Analysis Through Separation of User and Network Behavior,” Computer Networks, 52(18), 1 December, 2008, 3405-3420.

Conference/Workshop Articles

- CUI'22 Samuel Rhys Cox and Wei Tsang Ooi, “**Does Chatbot Language Formality Affect Users’ Self-Disclosure?**,” in the Proceedings of the ACM 4th Conference on Conversational User Interfaces, Glasgow, UK, 26-28 July (To appear).
- MM'22 Tzu-Kuang Hung, I-Chun Huang, Samuel Rhys Cox, Wei Tsang Ooi, and Cheng-Hsin Hsu, “**Error Concealment of Dynamic 3D Point Cloud Streaming,**” in the Proceedings of the 30th ACM International Conference on Multimedia, Lisboa, Portugal, 10-14 October (To appear).
- WristSense'21 Yuang Shi, Varsha Suresh, and Wei Tsang Ooi, “**Shape-Based Conditional Neural Field for Wrist-Worn Change-Point Detection,**” in the Proceedings of the 2022 IEEE International Conference on Pervasive Computing and Communications Workshops and other Affiliated Events: Workshop on Sensing Systems and Applications Using Wrist Worn Smart Devices, Pisa, Italy, 21 March, 787-792.
- ICIP'21 Toshali Patel, Alvin Yan Hong Yao, Yu Qiang, Wei Tsang Ooi, and Roger Zimmermann, “**Multi-Camera Video Scene Graphs for Surveillance Videos Indexing and Retrieval,**” in the Proceedings of the 2021 IEEE International Conference on Image Processing, Anchorage, Alaska, 19 - 22 September, 2383-2387.
- MMSYS'21 Praveen Kumar Yadav, Abdelhak Bentaleb, May Lim, Junyi Huang, Wei Tsang Ooi, and Roger Zimmermann, “**Playing chunk-transferred DASH segments at low latency with QLive,**” in the Proceedings of the 12th ACM Multimedia Systems Conference, Istanbul, Turkey, 28 September - 1 October, 51-64 (DASH-IF Excellence in DASH Award (Runner-Up)).
- NOSSDAV'21 Cheng-Hao Wu, Xiner Li, Rahul Rajesh, Wei Tsang Ooi, and Cheng-Hsin Hsu, “**Dynamic 3D Point Cloud Streaming: Distortion and Concealment,**” in the Proceedings of the 31st Workshop on Network and Operating System Support for Digital Audio and Video, Istanbul, Turkey, 28 September - 1 October, 98-105.
- INFOCOM'20 Ziyi Wang, Yong Cui, Xiaoyu Hu, Xin Wang, Wei Tsang Ooi, and Yi Li, “**MultiLive: Adaptive Bitrate Control for Low-delay Multi-party Interactive Live Streaming,**” in the Proceedings of the IEEE International Conference on Computer Communications, Online, 6-9 July, 144.
- MM'20 Praveen Kumar Yadav and Wei Tsang Ooi, “**Tile Rate Allocation for 360-Degree Tiled Adaptive Video Streaming,**” in the Proceedings of the 28th ACM International Conference on Multimedia, Seattle, WA, 12-16 October.
- MM'19 Thomas Forgione, Axel Carlier, Géraldine Morin, Wei Tsang Ooi, and Vincent Charvillat, “**Using 3D Bookmarks for Desktop and Mobile DASH-3D Clients,**” in the Proceedings of the 27th ACM International Conference on Multimedia, Nice, France, 21-25 October, 2221-2222.

- MM'18 Thomas Forgione, Axel Carlier, Géraldine Morin, Wei Tsang Ooi, Vincent Charvillat, and Praveen Kumar Yadav, "**DASH for 3D NVE**," in the Proceedings of the 26th ACM International Conference on Multimedia, Seoul, Korea, 22-26 October, 1910-1918.
- MM'17 Praveen Kumar Yadav, Arash Shafiei, and Wei Tsang Ooi, "**QUETRA: A Queuing Theory Approach to DASH Rate Adaptation**," in the Proceedings of the 25th ACM International Conference on Multimedia, Mountain View, CA, 23-27 October, 1130-1138.
- INFOCOM'16 Wang Hui, Wei Tsang Ooi, and Mun Choon Chan, "**JurCast: Joint User and Rate Allocation for Video Multicast over Multiple APs**," in the Proceedings of the IEEE International Conference on Computer Communications, San Francisco, CA, 10-15 April.
- MMSYS'16 Thomas Forgione, Axel Carlier, Géraldine Morin, and Wei Tsang Ooi, "**Impact of 3D Bookmarks on Navigation and Streaming in a Networked Virtual Environment**," in the Proceedings of the 7th ACM Multimedia Systems Conference, Klagenfurt, Austria, 10-13 May.
- Mobiquitous'16 Girisha De Silva, Mun Choon Chan, and Wei Tsang Ooi, "**Throughput Estimation for Short Lived TCP Cubic Flows**," in the Proceedings of the 13th International Conference on Mobile and Ubiquitous Systems: Computing, Networking and Services, Hiroshima, Japan, 28 November - 1 December, 227-236.
- AVI'14 Chen Chen, Simon T. Perrault, Shengdong Zhao, and Wei Tsang Ooi, "**BezelCopy: An Efficient Cross-Application Copy-Paste Technique for Touchscreen Smartphones**," in the Proceedings of the International Working Conference on Advanced Visual Interfaces, Como, Italy, May 25-29, 185-192.
- MM'14 Axel Carlier, Lilian Calvet, Duong-Trung-Dung Nguyen, Wei Tsang Ooi, Pierrer Gurdjos, and Vincent Charvillat, "**3D Interest Maps From Simultaneous Video Recordings**," in the Proceedings of the 22nd ACM International Conference on Multimedia, Orlando, Florida, 3-7 November, 577-586.
- NOSSDAV'14 Hui Wang, Vu-Thanh Nguyen, Wei Tsang Ooi, and Mun Choon Chan, "**Mixing Tile Resolutions in Tiled Video: A Perceptual Quality Assessment**," in the Proceedings of the 24th ACM Workshop on Network and Operating Systems Support for Digital Audio and Video, Singapore, 19-20 March, 25-30.
- PRNI'14 Sreetama Basu, Wei Tsang Ooi, and Daniel Racoceanu, "**Improved Marked Point Process Priors for Single Neurite Tracing**," in the Proceedings of the International Workshop on Pattern Recognition in Neuroimaging, Tübingen, Germany, 4-6 June, 1-4.
- CloudCom'13 Manoranjan Mohanty, Wei Tsang Ooi, and Pradeep K. Atrey, "**Secure Cloud-Based Volume Ray-Casting**," in the Proceedings of the IEEE 5th International Conference on Cloud Computing Technology and Science, Bristol, UK, 2-5 December, 531-538.
- ICME'13 Manoranjan Mohanty, Wei Tsang Ooi, and Pradeep K. Atrey, "**Scale Me, Crop Me, Know Me Not: Supporting Scaling and Cropping in Secret Image Sharing**," in the Proceedings of the 2013 IEEE International Conference on Multimedia and Expo, San Jose, USA, 15-19 July.
- MICCAI'13 Sreetama Basu, Maria Kulikova, Elena Zhizhina, Wei Tsang Ooi, and Daniel Racoceanu, "**A**

- Stochastic Model for Automatic Extraction of 3D Neuronal Morphology,**” in the Proceedings of the 16th International Conference on Medical Image Computing and Computer-Assisted Intervention, Nagoya, Japan, 22-26 September.
- MM’13 Zhen Wei Zhao and Wei Tsang Ooi, “**Joserlin: Joint Request and Service Scheduling for Peer-to-Peer Non-linear Media Access,**” in the Proceedings of the 21st ACM International Conference on Multimedia, Barcelona, Spain, 21-25 October.
- MMSYS’13 Mukesh Kumar Saini, Padmanabha Venkatagiri Seshadri, Wei Tsang Ooi, and Mun Choon Chan, “**The Jiku Mobile Video Dataset,**” in the Proceedings of the 4th ACM Multimedia Systems Conference, Oslo, Norway, 27 February - 1 March, 108-113.
- MMSYS’13 Shanghong Zhao, Wei Tsang Ooi, Axel Carlier, Geraldine Morin, and Vincent Charvillat, “**3D Mesh Preview Streaming,**” in the Proceedings of the 4th ACM Multimedia Systems Conference, Oslo, Norway, 27 February - 1 March, 178-189.
- PM2HW2N’13 Hui Wang, Wei Tsang Ooi, and Mun Choon Chan, “**Modeling CSMA/CA Network under Asymmetric Conditions,**” in the Proceedings of the 8th ACM workshop on Performance Monitoring and Measurement of Heterogeneous Wireless and Wired Networks, Barcelona, Spain, 11 November, 67-74.
- SECON’13 Guoqing Yu, Wei Wang, Kim Leng Yong, Ben Leong, and Wei Tsang Ooi, “**Adaptive Antenna Adjustment for 3D Urban Wireless Mesh Networks,**” in the Proceedings of the 10th IEEE International Conference on Sensing, Communication, and Networking, New Orleans, LA, 24-27 June.
- AVI’12 Shengdong Zhao, Fanny Chevalier, Wei Tsang Ooi, Chee Yuan Lee, and Arpit Agarwal, “**AutoComPaste: Auto-Completing Text as an Alternative to Copy-Paste,**” in the Proceedings of the International Working Conference on Advanced Visual Interfaces, Capri Island, Italy, 22 - 25 May, 365-372.
- MM’12 Mukesh Kumar Saini, Raghudeep Gadde, Shuicheng Yan, and Wei Tsang Ooi, “**MoViMash: Online Mobile Video Mashups,**” in the Proceedings of the 20th ACM International Conference on Multimedia, Nara, Japan, 29 October - 2 November, 139-148.
- MM’12 Bhojan Anand, Lee Kee Chong, Ee-Chien Chang, Mun Choon Chan, Akkihebbal L. Ananda, and Wei Tsang Ooi, “**El-pincel: A Painter Cloud Service for Greener Web Pages,**” in the Proceedings of the 20th ACM International Conference on Multimedia, Nara, Japan, 29 October - 2 November, 399-408.
- MMVE’12 Shervin Shirmohammadi, Shun-Yun Hu, Wei Tsang Ooi, Gregor Schiele, and Arno Wacker, “**Mixing Virtual and Physical Participation: The Future of Conference Attendance?,**” in the Proceedings of the 5th International Workshop on Massively Multiuser Virtual Environments, Munich, Germany, 8 October.
- Mobiquitous’12 Padmanabha Venkatagiri Seshadri, Mun Choon Chan, and Wei Tsang Ooi, “**Mobile-to-Mobile Video Recommendation,**” in the Proceedings of the 9th International Conference on Mobile and Ubiquitous Systems: Computing, Networking and Services, Beijing, China, 12-14 December (Short version of <http://arxiv.org/abs/1211.2063>).
- NOSSDAV’12 Guntur Ravindra and Wei Tsang Ooi, “**On Tile Assignment for Region-of-Interest Video**

- Streaming in a Wireless LAN,**” in the Proceedings of the 22nd International Workshop on Network and Operating System Support for Digital Audio and Video, Toronto, Canada, 7-8 June.
- PCM’12 Feipeng Liu and Wei Tsang Ooi, “**Zoomable Video Playback on Mobile Devices by Selective Decoding,**” in the Proceedings of the 2012 Pacific-Rim Conference on Multimedia, Singapore, 4-6 December, 251-262.
- PCM’12 Manoranjan Mohanty and Wei Tsang Ooi, “**Streaming Histopathological Images,**” in the Proceedings of the 2012 Pacific-Rim Conference on Multimedia, Singapore, 4-6 December, 534-545.
- CODES +ISSS’11 Balaji Raman, Guillaume Quintin, Wei Tsang Ooi, Deepak Gangadharan, Jerome Milan, and Samarjit Chakraborty, “**On Buffering with Stochastic Guarantees in Resource-Constrained Media Players,**” in the Proceedings of the 9th International Conference on Hardware/Software Codesign and System Synthesis, Taipei, Taiwan, 9-14 October, 169-178.
- MM’11 Minhui Zhu, Sebastien Mondet, Géraldine Morin, Wei Tsang Ooi, and Wei Cheng, “**Towards Peer-Assisted Rendering in Networked Virtual Environments,**” in the Proceedings of the 19th ACM International Conference on Multimedia, Scottsdale, AZ, 28 November - 1 December, 183-192.
- MM’11 Ke Liang, Roger Zimmermann, and Wei Tsang Ooi, “**Peer-Assisted Texture Streaming in Metaverses,**” in the Proceedings of the 19th ACM International Conference on Multimedia, Scottsdale, AZ, 28 November - 1 December, 203-212.
- MM’11 Axel Carlier, Guntur Ravindra, Vincent Charvillat, and Wei Tsang Ooi, “**Combining Content-based Analysis and Crowdsourcing to Improve User Interaction with Zoomable Video,**” in the Proceedings of the 19th ACM International Conference on Multimedia, Scottsdale, AZ, 28 November - 1 December, 43-52.
- MMSYS’11 Ngo Quang Minh Khiem, Guntur Ravindra, and Wei Tsang Ooi, “**Adaptive Encoding of Zoomable Video Streams based on User Access Pattern,**” in the Proceedings of the 2nd ACM Multimedia Systems Conference, Santa Clara, CA, 23-25 February, 211-222.
- P2PNVE’11 Yu-Tan Huang, Chih-Ming Lin, Jehn-Ruey Jiang, Wei Tsang Ooi, Maha Abdallah, and Khaled Boussetta, “**SYMA: A Synchronous Multihop Architecture for Wireless Ad Hoc Multiplayer Games,**” in the Proceedings of the 5th International Workshop on Peer-to-Peer Networked Virtual Environments, Tainan, Taiwan, 7-9 December, 793-798.
- MM’10 Axel Carlier, Vincent Charvillat, Wei Tsang Ooi, Romulus Grigoras, and Geraldine Morin, “**Crowdsourced Automatic Zoom and Scroll for Video Retargeting,**” in the Proceedings of the 18th ACM International Conference on Multimedia, Florence, Italy, 25-30 October, 201-211.
- MMM’10 Pavel Korshunov and Wei Tsang Ooi, “**Reducing Frame Rate for Object Tracking,**” in the Proceedings of the 16th International Conference on Advances in Multimedia Modeling, Chongqing, China, 6-8 January, 454-464.
- MMSYS’10 Ngo Quang Minh Khiem, Guntur Ravindra, Axel Carlier, and Wei Tsang Ooi, “**Supporting**

- Zoomable Video Streams via Dynamic Region-of-Interest Cropping,**” in the Proceedings of the 1st ACM Multimedia Systems Conference, Scottsdale, AZ, 22-23 February, 259-270.
- NOSSDAV’10 Ransi Nilaksha De Silva, Wei Cheng, Wei Tsang Ooi, and Shengdong Zhao, “**Towards Understanding User Tolerance to Network Latency and Data Rate in Remote Viewing of Progressive Meshes,**” in the Proceedings of the 20th International Workshop on Network and Operating System Support for Digital Audio and Video, Amsterdam, Netherlands, 2-4 June, 123-128.
- SAPMIA’10 Axel Carlier, Guntur Ravindra, and Wei Tsang Ooi, “**Towards Characterizing Users’ Interaction with Zoomable Video,**” in the Proceedings of the International Workshop on Social, Adaptive, and Personalized Multimedia Interaction and Access, Florence, Italy, 29 October.
- MM’09 Wei Cheng, Dan Liu, and Wei Tsang Ooi, “**Peer-Assisted View-Dependent Progressive Mesh Streaming,**” in the Proceedings of the 17th ACM International Conference on Multimedia, Beijing, China, 19-24 October, 441-450.
- P2PNVE’09 Mo-Che Chan, Jehn-Ruey Jiang, Chao-Wei Hung, and Wei Tsang Ooi, “**Group-Based Peer-to-Peer 3D Streaming Authentication,**” in the Proceedings of the 3rd International Workshop on Peer-to-Peer Networked Virtual Environments, Shenzhen, China, 9-11 December.
- P2PNVE’09 Markus Esch, Wei Tsang Ooi, Ingo Scholtes, and , “**Evaluation Of The HyperVerse Avatar Management Scheme Based On The Analysis Of Second Life Traces,**” in the Proceedings of the 3rd International Workshop on Peer-to-Peer Networked Virtual Environments, Shenzhen, China, 9-11 December.
- MM’08 Sebastien Mondet, Wei Cheng, Géraldine Morin, Romulus Grigoras, Frederic Boudon, and Wei Tsang Ooi, “**Streaming of Plants in Distributed Virtual Environments,**” in the Proceedings of the 16th ACM International Conference on Multimedia, Vancouver, Canada, 27-31 October, 1-10 (Best Paper).
- NOSSDAV’08 Wei Cheng and Wei Tsang Ooi, “**Receiver-Driven View-Dependent Streaming of Progressive Mesh,**” in the Proceedings of the 18th International Workshop on Network and Operating System Support for Digital Audio and Video, Braunschweig, Germany, 28-30 May, 9-14.
- P2PNVE’08 Huiguan Liang, Mehul Motani, and Wei Tsang Ooi, “**Textures in Second Life: Measurement and Analysis,**” in the Proceedings of the 2nd International Workshop on Peer-to-Peer Networked Virtual Environments, Melbourne, Australia., 8-10 December, 823-828.
- DAC’07 Balaji Raman, Samarjit Chakraborty, Wei Tsang Ooi, and Santanu Dutta, “**Reducing Data-Memory Footprint of Multimedia Applications by Delay Redistribution,**” in the Proceedings of the 44th Design Automation Conference, San Diego, CA, 4-8 June, 738-743.
- INFOCOM’07 Lin Ma and Wei Tsang Ooi, “**Congestion Control in Distributed Media Streaming,**” in the Proceedings of the 26th Annual IEEE Conference on Computer Communications, Anchorage, Alaska, 6-12 May, 1397-1405.
- MM’07 Wei Cheng, Wei Tsang Ooi, Sebastian Mondet, Romulus Grigoras, and Geraldine Morin,

- “**An Analytical Model for Progressive Mesh Streaming**,” in the Proceedings of the 15th ACM International Conference on Multimedia, Augsburg, Germany, 24-29 September, 737-746.
- MMCN’07 Tao Zhu, Pavel Korshunov, Bing Liu, and Wei Tsang Ooi, “**Plasma: A Scripting Language for Processing Media Streams**,” in the Proceedings of the ACM/SPIE Multimedia Computing and Networking, San Jose, CA, 28 January - 1 February.
- DAC’06 Yan Gu, Samarjit Chakraborty, and Wei Tsang Ooi, “**Games are Up for DVFS**,” in the Proceedings of the 43rd Design Automation Conference, San Francisco, CA, 24-28 July, 598-603.
- MOBICOM’06 Vikram Srinivasan, Mehul Motani, and Wei Tsang Ooi, “**Analysis and Implications of Student Contact Patterns Derived from Campus Schedules**,” in the Proceedings of the 20th Annual ACM International Conference on Mobile Computing and Networking, Los Angeles, CA, 23-29 September, 86-97.
- PAM’06 Dinh Nguyen Tran, Wei Tsang Ooi, and Y.C. Tay, “**SAX: A Tool for Studying Congestion-induced Surfer Behavior**,” in the Proceedings of the Passive and Active Measurement Conference, Adelaide, Australia, 30-31 March, 51-60.
- DAC’05 Yanhong Liu, Samarjit Chakraborty, and Wei Tsang Ooi, “**Approximate VCCs: A New Characterization of Multimedia Workloads for System-level MpSoC Design**,” in the Proceedings of the 42th Design Automation Conference, Anaheim, CA, 13-17 June, 248-253 (Best Paper Candidate).
- ESTIMedia’05 Yanhong Liu, Samarjit Chakraborty, Wei Tsang Ooi, Ashish Gupta, and Subramanian Mohan, “**Workload Characterization and Cost-Quality Tradeoffs in MPEG-4 Decoding on Resource-Constrained Devices**,” in the Proceedings of the IEEE 3rd Workshop on Embedded Systems for Real-Time Multimedia, New York, NY, 22-23 September, 129-134.
- ICCCN’05 Yan Gu and Wei Tsang Ooi, “**Packetization of 3D Progressive Meshes for Streaming over Lossy Networks**,” in the Proceedings of the 14th International Conference on Computer Communications and Networks, San Diego, CA, 17-19 October (Best Paper Candidate).
- ICDCS’05 Satish Verma and Wei Tsang Ooi, “**Controlling Gossip Protocol Infection Pattern Using Adaptive Fanout**,” in the Proceedings of the 25th International Conference on Distributed Computing Systems, Columbus, OH, 6-9 June, 665-674.
- MM’05 Pavel Korshunov and Wei Tsang Ooi, “**Critical Video Quality for Distributed Automated Video Surveillance**,” in the Proceedings of the 13th ACM International Conference on Multimedia, Singapore, 6-12 November, 151-160.
- MMCN’05 Wei Tsang Ooi, “**Dagster: Contributor Aware End-Host Multicast for Media Streaming in Heterogeneous Environment**,” in the Proceedings of the ACM/SPIE Multimedia Computing and Networking, San Jose, CA, 19-20 January.
- NOSSDAV’05 Lin Ma and Wei Tsang Ooi, “**Retransmission in Distributed Media Streaming**,” in the Proceedings of the 15th International Workshop on Network and Operating System Support for Digital Audio and Video, Stevenson, WA, 12-14 June, 117-122.

- NOSSDAV'05 Balaji Raman, Samarjit Chakraborty, and Wei Tsang Ooi, "**Meeting CPU Constraints by Delaying Payout of Multimedia Tasks**," in the Proceedings of the 15th International Workshop on Network and Operating System Support for Digital Audio and Video, Stevenson, WA, 12-14 June, 165-170.
- ESTIMedia'04 Alexander Maxiaguine, Yanhong Liu, Samarjit Chakraborty, and Wei Tsang Ooi, "**Identifying Representative Workloads in Designing MpSoC Platforms for Media Processing**," in the Proceedings of the 2nd Workshop on Embedded Systems for Real-Time Multimedia, Stockholm, Sweden, 6-7 September, 41-46.
- ICME'04 Zixiang Yang, Wei Tsang Ooi, and Qibin Sun, "**Hierarchical Non-uniform Locality Sensitive Hashing and Its Application to Video Identification**," in the Proceedings of the 2004 IEEE International Conference on Multimedia and Expo, Taipei, Taiwan, 27-30 June, 743-746.
- ICME'04 Yuan Li and Wei Tsang Ooi, "**Distributed Construction of Resource-Efficient Overlay Tree by Approximating MST**," in the Proceedings of the 2004 IEEE International Conference on Multimedia and Expo, Taipei, Taiwan, 27-30 June, 1507-1510.
- ICME'04 Vu Thanh Nguyen, Ee-Chien Chang, and Wei Tsang Ooi, "**Layered Coding with Good Allocation Outperforms Multiple Description Coding over Multiple Paths**," in the Proceedings of the 2004 IEEE International Conference on Multimedia and Expo, Taipei, Taiwan, 27-30 June, 1067-1070.
- MMCN'04 Wei Tsang Ooi, Peter Pletcher, and Larry Rowe, "**Indiva: A Middleware for Managing Distributed Media Environment**," in the Proceedings of the SPIE/ACM Multimedia Computing and Networking, Santa Clara, CA, 21-22 January.
- RTSS'04 Yanhong Liu, Alexander Maxiaguine, Samarjit Chakraborty, and Wei Tsang Ooi, "**Processor Frequency Selection in Energy-Aware SoC Platform Design for Multimedia Applications**," in the Proceedings of the 25th IEEE International Real-Time Systems Symposium, Lisbon, Portugal, 5-8 December, 336-345.
- MM'01 Wei Tsang Ooi and Robbert van Renesse, "**Distributing Media Transformation Over Multiple Media Gateways**," in the Proceedings of the 9th ACM International Conference on Multimedia, Ottawa, Canada, 30 September - 5 October, 159-168.
- MM'00 Wei Tsang Ooi and Robbert van Renesse, "**An Adaptive Protocol for Locating Media Gateways**," in the Proceedings of the 8th ACM International Conference on Multimedia, Los Angeles, CA, 30 October-3 November, 137-145.
- NOSSDAV'00 Wei Tsang Ooi, Robbert van Renesse, and Brian Smith, "**Design and Implementation of Programmable Media Gateways**," in the Proceedings of the 10th International Workshop on Network and Operating System Support for Digital Audio and Video, Chapel Hill, NC, 26-28 June.
- MMCN'99 Wei Tsang Ooi and Brian Smith et al., "**Dali: A Multimedia Software Library**," in the Proceedings of the 1999 SPIE Multimedia Computing and Networking, San Jose, CA, 25-27 January.
- MMSp'98 Wei Tsang Ooi, Brian Smith, Sugata Mukhopadhyay, Haye Hsi Chen, Steven Weiss, Matthew

Chiu, and Jiesang Song, “**The Dali Multimedia Software Library**,” in the Proceedings of the 2nd IEEE Workshop on Multimedia Signal Processing, Los Angeles, CA, 7-9 December, 329-334 (Short version of MMCN’99 paper).

Conference/Workshop Short Papers

- MM’15 Axel Carlier, Vincent Charvillat, and Wei Tsang Ooi, “**A Video Timeline with Bookmarks and Prefetch State for Faster Video Browsing**,” in the Proceedings of the 23rd ACM International Conference on Multimedia, Brisbane, Australia, 26-30 October, 967-970.
- MM’12 Manoranjan Mohanty, Pradeep K. Atrey, and Wei Tsang Ooi, “**Secure Cloud-based Medical Data Visualization**,” in the Proceedings of the 20th ACM International Conference on Multimedia, Nara, Japan, 29 October - 2 November, 1105-1108.
- ICNP’11 Wei Wang, Ben Leong, and Wei Tsang Ooi, “**Understanding and Mitigating TCP Starvation in 802.11 Wireless Mesh Networks**,” in the Proceedings of the 19th IEEE International Conference on Network Protocols, Vancouver, Canada, 17-20 October, 121-122.
- MM’11 Zhen Wei Zhao and Wei Tsang Ooi, “**APRICOD: A Distributed Caching Middleware for Fast Content Discovery of Non-Continuous Media Access**,” in the Proceedings of the 19th ACM International Conference on Multimedia, Scottsdale, AZ, 28 November - 1 December, 1241-1244.
- MM’11 Ngo Quang Minh Khiem, Guntur Ravindra, and Wei Tsang Ooi, “**Towards Understanding User Tolerance to Network Latency in Zoomable Video Streaming**,” in the Proceedings of the 19th ACM International Conference on Multimedia, Scottsdale, AZ, 28 November - 1 December, 977-980.
- MM’09 Ransi Nilaksha De Silva, Wei Cheng, Dan Liu, Wei Tsang Ooi, and Shengdong Zhao, “**Towards Characterizing User Interaction with Progressively Transmitted 3D Meshes**,” in the Proceedings of the 17th ACM International Conference on Multimedia, Beijing, China, 19-24 October, 881-884.

Conference/Workshop Demos

- MM’16 Yong Xue Eu, Jermyn Tanu, Justin Jieting Law, Muhammad Hannah B Ghazali, Shyan Siang Tay, Wei Tsang Ooi, and Anand Bhojan, “**SuperStreamer: Enabling Progressive Content Streaming in a Game Engine**,” in the Proceedings of the 24th ACM International Conference on Multimedia, Amsterdam, The Netherlands, 15-19 October, 737-738.
- MM’14 Duong-Trung-Dung Nguyen, Axel Carlier, Wei Tsang Ooi, and Vincent Charvillat, “**Jiku Director 2.0: A Mobile Video Mashup System with Zoom and Pan Using Motion Maps**,” in the Proceedings of the 22nd ACM International Conference on Multimedia, Orlando, Florida, 3-7 November, 765-766.
- MM’13 Duong-Trung-Dung Nguyen, Mukesh Saini, Vu-Thanh Nguyen, and Wei Tsang Ooi, “**Jiku Director: A Mobile Video Mashup System**,” in the Proceedings of the 21st ACM International Conference on Multimedia, Barcelona, Spain, 21-25 October, (Best Demo Award).

- MM'12 Arash Shafiei, Guntur Ravindra, Ngo Quang Minh Khiem, Wei Tsang Ooi, Mukesh Kumar Saini, and Cong Pang, “**Jiku Live: Live Zoomable Video Streaming**,” in the Proceedings of the 20th ACM International Conference on Multimedia, Nara, Japan, 29 October - 2 November, 1265-1266.
- MM'11 Axel Carlier, Arash Shafiei, Julien Badie, Salim Bensiali, and Wei Tsang Ooi, “**COZI: Crowdsourced and Content-based Zoomable Video Player**,” in the Proceedings of the 19th ACM International Conference on Multimedia, Scottsdale, AZ, 28 November - 1 December, 829-830.
- MM'09 Andra Doran, Sebastien Mondet, Romulus Grigoras, Geraldine Morin, Wei Tsang Ooi, and Frederick Boudon, “**A Demonstration of MobiTree: Progressive 3D Tree Models Streaming on Mobile Clients**,” in the Proceedings of the 17th ACM International Conference on Multimedia, Beijing, China, 19-24 October, 955-956.

Magazine Articles

- CCM Wenyi Chen, Anup Mohan, Yung Hsiang Lu, Thomas Hacker, Wei Tsang Ooi, and Edward Delp, “**Analysis of Large-Scale Distributed Cameras Using Cloud**,” IEEE Cloud Computing, 2(5), 2015, 54-62.

Thesis

Design and Implementation of Distributed Programmable Media Gateways
Wei Tsang Ooi, Ph.D. Thesis, August 2001.

Books

Rajeev Shorey, A. Ananda, Mun Choon Chan, **Wei Tsang Ooi**, “**Mobile, Wireless, and Sensor Networks: Technology, Applications, and Future Directions**,” Wiley-IEEE Press, ISBN 978-047178161, March 2006.

Patent

Brian Smith, **Wei Tsang Ooi**, “**Web-based video-editing method and system using a high-performance multimedia software library**,” U.S. Patent 6,320,600.

Others

Ooi Wei Tsang, Tan Tuck Choy, “**A Survey on Awareness and Attitudes towards Plagiarism among Computer Science Freshmen**”, CDTLink, November 2005, Vol. 9, No. 3.

Ooi Wei Tsang, “**Avoiding 'Death by PowerPoint' and Its Impact on Teaching and Learning**”, CDTLink, August 2007, Vol. 11, No. 2.

6 Grants

PI

- 2021 “Volumetric Video Streaming,”
AcRF Grant, April 2021 – March 2024, \$250,000.
- 2015 “Cloud-based Interactive Multi-user Virtual Environments,”
AcRF Grant, Aug 2015 – July 2018, \$177,050.
- 2013 “Secure and Efficient Remote 3D Rendering,”
AcRF Grant, Jan 2013 – Dec 2015, \$109,500.
- 2010 “Fast Rendering of 3D Objects on Mobile Devices,”
MDA-GAMBIT, Jan 2010 – Dec 2010, \$88,320.
- 2008-2010 “Magnifiable Media Streaming,”
AcRF Grant, Dec 2008 – Dec 2010, \$297,600, R-252-000-368-112.
- 2007-2009 “3D Object Streaming,”
\$71,000, AcRF Grant, Sep 2007 – Sep 2009, R-252-000-306-112.
- 2005-2007 “Goal-Oriented Video Streaming,”
\$87,800, AcRF Grant, Aug 2005 – Aug 2007, R252-000-230-112.
- 2002-2003 “Towards A System for Distributed Processing of RTP-based Multimedia Streams,”
\$16,520, AcRF Start-up grant, Nov 2002 – Nov 2003, R252-000-133-112.

Co-PI

- 2021-2026 “DesCartes: A CREATE Program on AI-based Decision making in Critical Urban Systems”
\$55,936,246 NRF, Oct 2021 – Sept 2026
- 2016-2021 “NExT++: Towards Web Intelligence and User Empowerment” \$10,334,000 NRF/IMDA
Grant, Oct 2016 – Mar 2021, (PI: Tat Seng Chua)
- 2010-2015 “NExT Search Center” \$10,000,000 NRF/MDA Grant, May 2010 – May 2015, (PI: Tat Seng
Chua)
- 2012-2014 “AutoComPaste and Eye-Copy: Enabling Efficient Information Gathering via Innovative
Interaction Techniques”
\$126,600 AcRF Grant, Jan 2012 – Dec 2014, R-252-000-464-112, (PI: Shengdong Zhao)
- 2007-2009 “Deployment and Evaluation of an Unplanned 802.11x Wireless Mesh Network,”
\$102,000, AcRF Grant, Sep 2007 – Sep 2009, R-252-000-311-112, (PI: Ben Leong)
- 2004-2006 “A System for Remote Monitoring,”
\$75,500, AcRF Grant, Jan 2004 - Jan 2006, R252-000-182-112, (PI: Ee-Chien Chang).
- 2004-2005 “A Model for Analyzing the Interaction between Bandwidth Demand and Supply,”
\$55,000, AcRF Grant, Feb 2004 - Feb 2005, (PI: Y.C. Tay).
- 2002 Equipment Fund for Research FY 2002, awarded Jan 2003, \$200K. (PI: Pung Hung Keng)

Collaborators

- 2010-2012 Collaborator for MOE IF Grant, \$310,600, “Teacher-Customisable Online Game Profiler of
Learning Styles”, MOE2009-IF-1-036.
- 2005 Collaborator for ARF Grant, (ICITI) \$122,000, “PeopleNet: Design and Analysis of a Wire-

less Virtual Social Network”.

7 Awards

Teaching Awards

- 2015 School of Computing Teaching Excellence Award (Honor Roll)
- 2013 School of Computing Teaching Excellence Award
- 2012 School of Computing Teaching Excellence Award
- 2008 National University of Singapore Annual Teaching Excellence Award
- 2008 School of Computing Teaching Excellence Award
- 2006 School of Computing Teaching Excellence Award

Research Awards

- 2021 DASH-IF Excellence in DASH Award (Runner Up), ACM MMSys 2021
 - 2013 Best Demo, ACM Multimedia 2013
 - 2012 ACM TOMCCAP Nicolas D. Georganas Best Paper Award 2011
 - 2008 Best Paper, ACM Multimedia 2008
 - 2006 Best Paper Candidate, CODES+ISS
 - 2005 Best Paper Candidate, IEEE Design Automation Conference (DAC)
 - 2005 Best Paper Candidate, ICCCN
 - 2004 Among 20 winners of IBM Linux Scholar Challenge
-

8 Teaching

- 2021-2022 CS1010 Programming Methodologies
- 2021-2023 CS2030S Programming Methodologies II
- 2019-2020 CS2030 Programming Methodologies II
- 2018 CS1010 Programming Methodologies
- 2017-2018 CS2030 Programming Methodologies II
- 2015-2016 CS3283/4 Media Technology Project
- 2014 CS3201/2 Thematic Systems Project
- 2012-2015 CS4344 Networked and Mobile Games
- 2012 FMC1203 Computational Thinking
- 2011-2014 CS2105 Introduction to Computer Networks
- 2010-2011 CS2106 Introduction to Operating Systems
- 2007-2009 CS5229 Advanced Computer Networks
- 2006-2009 CS4344 Networked and Mobile Games
- 2005-2006 CS2105 Introduction to Computer Networks
- 2004-2005 CS3233 Competitive Programming

- 2003-2006 CS5248 Systems Support for Continuous Media

2003-2004 CS2281 UNIX Programming
2002-2003 CS1102 Data Structure and Algorithms

9 Graduated Students

- 2020 Praveen Kumar Yadav, Ph.D., AtlaStream, Singapore
Thesis: A Queueing Theory Approach to Adaptive Video Streaming
- 2015 Hui Wang, Ph.D., Google, UK
Thesis: Adaptive Wireless Networking for Video Streaming
- 2015 Minhui Zhu, Ph.D., Visa, Singapore
Thesis: Sprite Tree: An Efficient Image-Based Representation for Networked Virtual Environments
- 2015 Sreetama Basu, Ph.D., ENS, France
Thesis: Automated Analysis of Neuronal Morphology: Detection, Modeling and Reconstruction
- 2014 Shanghong Zhao, Ph.D., Garena, Singapore
Thesis: 3D Mesh Preview Streaming
- 2013 Manoranjan Mohanty, Ph.D., SICS, Sweden
Thesis: Secret Sharing Approach for Securing Cloud-based Image Processing
- 2013 Cong Pang, M.Sc., Singapore
Thesis: Supporting Arbitrary Zoom in Zoomable Video
- 2013 Zhwnwei Zhao, Ph.D., Tapi Data Solutions (CTO & Co-Founder), Singapore
Thesis: Supporting Non-Linear and Non-Continuous Media Access in Peer-to-Peer Multi-media Systems
- 2012 Luo Yan, M.Sc., Microsoft, Seattle, USA
Thesis: Zoomable Video Streaming over HTTP
- 2012 Jinyu Xu, M.Sc., Industrial Bank, China
Thesis: Multipath Routing in Wireless Mesh Network
- 2012 Chanaka Aruna Munasinghe, M.Sc., Sri Lanka
Thesis: Proxy Caching for Textures in Second Life
- 2012 Feipeng Liu, M.Comp., Singapore
Thesis: Zoomable Video Playback on Mobile Devices by Selective Decoding

- 2011 Pavel Korshunov, Ph.D., EPFL, Switzerland
Thesis: Video Quality for Video Analysis
- 2010 Satish Verma, Ph.D., Samsung, Korea.
Thesis: Techniques for Improving the Predictability and Message Efficiency of Gossip Protocols
- 2010 Balaji Raman¹, Ph.D., Ecole Polytechnique, France.
Thesis: Application-specific Workload Shaping in Resource-Constrained Media Players
- 2010 Wei Cheng, Ph.D., Garena
Thesis: Streaming of High-Resolution Progressive Meshes Over the Internet
- 2008 Ma Lin, Ph.D., Macquarie Bank, Singapore.
Thesis: Protocols and Techniques for Multi-source Streaming.
- 2007 Liu Yanhong², Ph.D., Verimag, France.
Thesis: System-level Modeling and Analysis of Multimedia-SoC Platforms.
- 2005 Pham Viet Thang³, M.Sc., Oracle, Vietnam.
Thesis: Quality-driven Sensor Selection in Target Tracking
- 2004 Li Qingrui, M.Sc., ST Microelectronics, Singapore
Thesis: Modified Work Stealing for Distributed Processing of Multimedia Streams on a Cluster.
- 2004 Li Yuan, M.Sc., IBM, China.
Thesis: Distributed Construction of Minimum Spanning Tree on an Overlay Network
- 2004 Wang Na, M.Sc., Motorola, China.
Thesis: Efficient Classification of RTP Packets.
-

10 Professional Services

Steering Committee

- MMSys ACM International Conference on Multimedia Systems (2016 - now)
MMVE International Workshop on Massively Multiuser Virtual Environments (2009 - now)

¹co-supervision with Samarjit Chakraborty

²co-supervision with Samarjit Chakraborty

³co-supervision with Jit Biswas, *I²R*

Conference Chair/Co-Chair

2015 The 6th ACM International Conference on Multimedia Systems (MMSys 2015)

Workshop Chair/Co-Chair

2018 The 10th International Workshop on Immersive Mixed and Virtual Environment Systems (MMVE 2018)

2017 The 2nd International Workshop on Multimedia Alternate Realities (AltMM 2017)

2016 The 1st International Workshop on Multimedia Alternate Realities (AltMM 2016)

2012 The 1st International Workshop on Crowdsourcing for Multimedia (CrowdMM 2012)

2009 The 2nd International Workshop on Massively Multiuser Virtual Environments (MMVE 2009)

2009 The 19th International Workshop on Network and Operating System Support for Digital Audio and Video (NOSSDAV 2009)

Technical Program Co-Chair

2022 ACM Multimedia Asia (MMAsia 2022)

2019 The 27th ACM International Conference on Multimedia (MM 2019)

2018 The 2018 ACM International Conference on Interactive Experiences for Television and Online Video (TVX 2018)

2014 The 15th Annual Pacific-Rim Conference on Multimedia (PCM 2014)

2014 The 5th ACM International Conference on Multimedia Systems (MMSys 2014)

2011 The 10th Annual Workshop on Network and Systems Support for Games (NetGames 2010)

Author's Advocate

2015 ACM International Conference on Multimedia (MM)

Treasurer

2005 ACM International Conference on Multimedia

Registration Chair

2005 ACM International Conference on Multimedia

Open Source Competition Co-Chair

2011 ACM International Conference on Multimedia

Tutorial Co-Chair

2014 ACM International Conference on Multimedia

Local Arrangement Chair

2016 IEEE International Conference on Network Protocols

Session Chair

2008 International Workshop on Network and Operating Systems Support for Digital Audio and Video (NOSSDAV)
2008 ACM International Conference on Multimedia (MM)
2007 ACM International Conference on Multimedia (MM)
2007 ACM/SPIE Multimedia Computing and Networking (MMCN)
2005 ACM/SPIE Multimedia Computing and Networking (MMCN)
2004 International Workshop on Advanced Image Technology (IWAIT)
2004 International Conference on Networks (ICON)

Publicity Co-Chair

2020 ACM International Conference on Intertive Media Experiences (IMX)
2008 ACM/SPIE Multimedia Computing and Networking (MMCN)
2007 ACM/SPIE Multimedia Computing and Networking (MMCN)
2007 International Workshop on Network and Operating System Support for Digital Audio and Video (NOSSDAV)
2006 ACM/SPIE Multimedia Computing and Networking (MMCN)

Program Committee Members

2020 ACM International Conference on Mutimedia (MM)
2020 ACM International Conference on Mutimedia Systems (MMSys)

2019 ACM International Conference on Mutimedia Systems (MMSys)

2018 ACM International Conference on Mutimedia (MM)
2018 ACM International Conference on Mutimedia Systems (MMSys)

2017 ACM International Conference on Mutimedia (MM)

2016 ACM International Conference on Mutimedia (MM)
2016 ACM International Conference on Mutimedia Systems (MMSys)
2016 IEEE International Conference on Multimedia and Expo (ICME)

2015 ACM International Conference on Mutimedia (MM)

2014 ACM International Conference on Mutimedia (MM)

- 2013 ACM International Conference on Multimedia Systems (MMSys)
- 2013 Workshop on Network and Systems Support for Games (NetGames)
- 2013 ACM International Conference on Multimedia (MM) (Area Co-Chair, Crowdsourcing for Multimedia)

- 2012 IEEE International Conference on Parallel and Distributed Systems (ICPADS)
- 2012 Workshop on Network and Systems Support for Games (NetGames)
- 2012 International Multimedia Modeling Conference (MMM)
- 2012 ACM International Conference on Multimedia Systems (MMSys)
- 2012 ACM International Conference on Multimedia (MM)
- 2012 International Workshop on Network and Operating Systems Support for Digital Audio and Video (NOSSDAV)

- 2011 ACM International Conference on Multimedia Systems (MMSys)
- 2011 IEEE International Conference on Multimedia and Expo (ICME) (Track Co-Chair, Interaction 3D Media and Immersive Environments)
- 2011 ACM International Conference on Multimedia (MM) (Area Co-Chair, Multimedia Systems and Middleware)
- 2011 The 6th International Conference on Foundations of Digital Games (FDG)
- 2011 International Workshop on Network and Operating Systems Support for Digital Audio and Video (NOSSDAV)
- 2011 The 5th International Workshop on Peer-to-Peer Networked Virtual Environments (P2P-NVE)

- 2010 ACM International Conference on Multimedia (MM) (Meta TPC Member)
- 2010 ACM International Conference on Multimedia Systems (MMSys)
- 2010 International Workshop on Network and Operating Systems Support for Digital Audio and Video (NOSSDAV)
- 2010 Workshop on Network and Systems Support for Games (NetGames)
- 2010 The 4th International Workshop on Peer-to-Peer Networked Virtual Environments (P2P-NVE)

- 2009 ACM International Conference on Multimedia (MM)
- 2009 ACM/SPIE Multimedia Computing and Networking (MMCN)
- 2009 International Multimedia Modeling Conference (MMM)
- 2009 Workshop on Network and Systems Support for Games (NetGames)
- 2009 The 3rd International Workshop on Peer-to-Peer Networked Virtual Environments (P2P-NVE)

- 2008 ACM International Conference on Multimedia (MM)
- 2008 ACM/SPIE Multimedia Computing and Networking (MMCN)
- 2008 International Multimedia Modeling Conference (MMM)
- 2008 International Workshop on Network and Operating Systems Support for Digital Audio and Video (NOSSDAV)
- 2008 Workshop on Network and Systems Support for Games (NetGames)

- 2008 Passive and Active Measurement Conference (PAM)
- 2008 The 2nd International Workshop on Peer-to-Peer Networked Virtual Environments (P2P-NVE)

- 2007 ACM International Conference on Multimedia (MM)
- 2007 ACM/SPIE Multimedia Computing and Networking (MMCN)
- 2007 International Workshop on Network and Operating System Support for Digital Audio and Video (NOSSDAV)
- 2007 Workshop on Network and Systems Support for Games (NetGames)
- 2007 International Multimedia Modeling Conference (MMM) (Area Chair)
- 2007 IEEE International Conference on Multimedia and Expo (ICME)
- 2007 IEEE International Symposium on Multimedia (ISM)
- 2007 IEEE International Symposium on a World of Wireless Mobile and Multimedia Networks (WoWMoM)

- 2006 ACM International Conference on Multimedia (MM)
- 2006 ACM/SPIE Multimedia Computing and Networking (MMCN)
- 2006 International Workshop on Network and Operating System Support for Digital Audio and Video (NOSSDAV)
- 2006 IEEE International Conference on Multimedia and Expo (ICME)
- 2006 IEEE International Symposium on a World of Wireless Mobile and Multimedia Networks (WoWMoM)

- 2005 ACM International Conference on Multimedia (MM)
- 2005 ACM/SPIE Multimedia Computing and Networking (MMCN)
- 2005 International Workshop on Network and Operating System Support for Digital Audio and Video (NOSSDAV)
- 2005 IEEE International Conference on Multimedia and Expo (ICME)
- 2005 IEEE International Symposium on a World of Wireless Mobile and Multimedia Networks (WoWMoM)

- 2004 ACM International Conference on Multimedia (MM)
- 2004 IEEE International Conference on Multimedia and Expo (ICME)
- 2004 IEEE International Conference on Distributed Computing Systems (ICDCS)
- 2004 International Workshop on Broadband Wireless Multimedia: Algorithms, Architectures and Applications (BroadWIM)

- 2003 ACM International Conference on Multimedia (MM)
- 2003 International World Wide Web Conference (WWW)

Journal Reviewers

IEEE Journal on Selected Areas in Communications
 IEEE Transaction of Multimedia

IEEE Transactions on Circuits and Systems for Video Technology
IEEE Network
ETRI Journal
ACM/Springer Multimedia Systems Journal
ACM Transaction of Multimedia Computing, Communications and Applications
Journal of System and Software

Guest Co-Editor

- 2015 Springer Multimedia Tools and Applications: Special Issue on Interactive Media: Technology and Experience
 - 2014 ACM/Springer Multimedia Systems Journal: Special Issue on Network and Systems Support for Games
 - 2014 ACM Transaction of Multimedia Computing, Communications and Applications: Special Issue on Best Papers from ACM MMSys/NOSSDAV 2014
 - 2013 ACM/Springer Multimedia Systems Journal: Special Issue on NOSSDAV 2009
 - 2012 ACM Transaction of Multimedia Computing, Communications and Applications: Special Issue on Best Papers from ACM Multimedia 2011
 - 2012 ACM Transaction of Multimedia Computing, Communications and Applications: Special Issue on 3D Mobile Multimedia
 - 2009 ACM/Springer Multimedia Systems Journal: Special Issue on NOSSDAV 2009
 - 2008 IEEE Transactions on Multimedia: Special Issue on Multimedia Applications in Mobile/Wireless Context
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11 University Services

- 2019-now Co-Director (NUS), IPAL (CNRS ILR – Franco-Singaporean Joint Research Laboratory)
 - 2016-2020 Deputy Head (CS Programmes) (Department of Computer Science)
 - 2014-2020 Curriculum Chair (Department of Computer Science)
 - 2009-2014 Assistant Curriculum Chair (Department of Computer Science)
 - 2007 Honorary Secretary, Algo*Mania
 - 2007-2012 USENIX Campus Representative
 - 2005-2011 Honorary Secretary, National Olympiad in Informatics (NOI)
 - 2005-2014 Member of HYP Committee
 - 2003-2009 Member of Graduate Studies Committee
-