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## 1 Research Interest

Systems support for interactive multimedia applications: video streaming, graphics streaming, networked virtual environment.

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## 2 Current Position

*Associate Professor*, National University of Singapore.

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## 3 Appointments

- 2010-now Associate Professor, National University of Singapore.
  - 2002-2009 Assistant Professor, National University of Singapore.
  - 2001-2002 Postdoctoral Research Engineer, University of California at Berkeley.
  - 2001-2002 Fellow, National University of Singapore.
  - 1996-2001 Senior Tutor, National University of Singapore.
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## 4 Education

- 1992–1996 B.Sc. in Information Systems and Computer Science, National University of Singapore.
  - 1996–2001 Ph.D. in Computer Science, Cornell University, Ithaca, New York.
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## 5 Publications

Interns, students, and researchers officially advised by Wei Tsang Ooi when the work is carried out are underlined.

### Journal Articles

- TOMM I-Chun Huang, Yuang Shi, Yuan-Chun Sun, Wei Tsang Ooi, Chun-Ying Huang, and Cheng-Hsin Hsu, “**Composing Error Concealment Pipelines for Dynamic 3D Point Cloud Streaming**,” ACM Transactions of Multimedia Computing, Communications and Applications, (), 2025, .
- CVIR I-Chun Huang, Jiyan Wu, and Wei Tsang Ooi, “**RBMark: Robust and Blind Video Watermark in DT CWT Domain**,” Journal of Visual Communication and Image Representation, 109(), 2025, 104438.
- TPAMI Lingdong Kong, Xiang Xu, Jiawei Ren, Wenwei Zhang, Liang Pan, Kai Chen, Wei Tsang Ooi, and Ziwei Liu, “**Multi-modal Data-Efficient 3D Scene Understanding for Autonomous Driving**,” IEEE Transactions on Pattern Analysis and Machine Intelligence, 47(5), 2025, 3748-3765.

- MTAP Akash Uikey, Anterpreet Kaur Bedii, Priyankar Choudhary, Wei Tsang Ooi, and Mukesh Saini, “**A highly robust deep learning technique for overlap detection using audio fingerprinting.**,” *Multimedia Tools and Applications*, 83(10), 2024, 29119-29137.
- TON Ziyi Wang, Yong Cui, Xiaoyu Hu, Xin Wang, Wei Tsang Ooi, Zhen Cao, and Yi Li, “**MultiLive: Adaptive Bitrate Control for Low-Delay Multi-Party Interactive Live Streaming,**” *IEEE/ACM Transactions on Networking*, 30(2), 2022, 923-938 (Extended version of INFO-COM’20 Paper).
- TMM Cheng-Hao Wu, Chih-Fan Hsu, Tzu-Kuan Hung, Carsten Griwodz, Wei Tsang Ooi, and Cheng-Hsin Hsu, “**Quantitative Comparison of Point Cloud Compression Algorithms with PCC Arena,**” *IEEE Transactions on Multimedia*, (), 2022, 3073-3088.
- SENSORS Shan Zhang, Zihan Yan, Shardul Sapkota, Shengdong Zhao, and Wei Tsang Ooi, “**Moment-to-Moment Continuous Attention Fluctuation Monitoring through Consumer-Grade EEG Device,**” *MDPI Sensors*, 21(10), 2021, 3419.
- MTAP Anand Bhojan, Ng Siang Ping, Joel Ng, and Wei Tsang Ooi, “**CloudyGame: Enabling Cloud Gaming on the Edge with Dynamic Asset Streaming and Shared Game Instances,**” *Multimedia Tools and Applications*, 79(43-44), 2020, 32503-32523.
- JMIR Lila Rabinovich, James Steven Molton, Wei Tsang Ooi, Nicholas Iain Paton, Shelly Batra, and Joanne Yoong, “**Perceptions and Acceptability of Digital Interventions Among Tuberculosis Patients in Cambodia: Qualitative Study of Video-Based Directly Observed Therapy,**” *Journal of Medical Internet Research*, 22(7), 27 July, 2020, e16856.
- JMIR Yan Pang, James Steven Molton, Wei Tsang Ooi, Nicholas Iain Paton, and Hong-Gu He, “**Preliminary Effects of a Mobile Interactive Supervised Therapy Intervention on People Living With HIV: Pilot Randomized Controlled Trial,**” *JMIR mHealth and uHealth*, 8(3), 2020, e15702.
- TOMM Abdelhak Bentaleb, Praveen Kumar Yadav, Wei Tsang Ooi, and Roger Zimmermann, “**DQ-DASH: A Queuing Theory Approach to Distributed Adaptive Video Streaming,**” *ACM Transactions of Multimedia Computing, Communications and Applications*, 16(1), 2020, 4:1–4:24.
- TOMM Chang Liu, Wei Tsang Ooi, Jinyuan Jia, and Lei Zhao, “**Cloud Baking: Collaborative Scene Illumination for Dynamic Web3D Scenes,**” *ACM Transactions of Multimedia Computing, Communications and Applications*, 14(3s), 2018, Article 59 (Special Section on Delay-Sensitive Video Computing in the Cloud).
- BMJ OPEN James S Molton, Yan Pang, Zhuochun Wang, Boqin Qiu, Pei Wu, Anifah Rahman-Shepherd, Wei Tsang Ooi, and Nicholas I Paton, “**Prospective Single-Arm Interventional Pilot Study to Assess a Smartphone-based System for Measuring and Supporting Adherence to Medication,**” *BMJ Open*, 6(12), 2016, e014194.
- TVC Minhui Zhu, Geraldine Morin, Vincent Charvillat, and Wei Tsang Ooi, “**Sprite Tree: An Efficient Image-based Representation for Networked Virtual Environments,**” *The Visual Computer*, 33(11), 2016, 1385-1402.
- JNCA Cesar Plesca, Vincent Charvillat, and Wei Tsang Ooi, “**Multimedia Prefetching with Op-**

- timal Markovian Policies,**” Journal of Network and Computer Applications, 69(), 7 May, 2016, 40-53.
- TMI Sreetama Basu, Daniel Racoceanu, and Wei Tsang Ooi, “**Neurite Tracing With Object Process,**” IEEE Transactions on Medical Imaging, 35(6), 2016, 1443-1451.
- TVC Shanghong Zhao and Wei Tsang Ooi, “**Modeling 3D Synthetic View Dissimilarity,**” The Visual Computer, 32(4), 1 January, 2016, 429-443.
- TOMM Padmanabha Venkatagiri Seshadri, Mun Choon Chan, and Wei Tsang Ooi, “**Automated link generation for sensor-enriched smartphone images,**” ACM Transactions of Multimedia Computing, Communications and Applications, 12(1s), 2015, Article 13 (Special Issue on Smartphone-based Interactive Technologies, Systems, and Applications).
- TOMM Hui Wang, Mun Choon Chan, and Wei Tsang Ooi, “**Wireless Multicast for Zoomable Video Streaming,**” ACM Transactions of Multimedia Computing, Communications and Applications, 12(1), 2015, Article 5.
- MTAP Manoranjan Mohanty, Wei Tsang Ooi, and Pradeep K. Atrey, “**Secret Sharing Approach for Securing Cloud-based Pre-Classification Volume Ray-Casting,**” Multimedia Tools and Applications, 75(11), 31 March, 2015, 6207-6235.
- TOMC Wei Wang, Ben Leong, and Wei Tsang Ooi, “**Mitigating Unfairness due to Physical Layer Capture in Practical 802.11 Mesh Networks,**” IEEE Transactions on Mobile Computing, 14(1), 1 January, 2015, 99-112.
- SENSORS Padmanabha Venkatagiri Seshadri, Mun Choon Chan, Wei Tsang Ooi, and Jiahan Chiam, “**On Demand Retrieval of CrowdSourced Mobile Video,**” IEEE Sensors Journal, PP(99), 8 July, 2014, Article 1 (Special Issue on Distributed Smart Sensing for Mobile Vision).
- TOMCCAP Shanghong Zhao, Wei Tsang Ooi, Axel Carlier, Geraldine Morin, and Vincent Charvillat, “**Bandwidth Adaptation for 3D Mesh Preview Streaming,**” ACM Transactions of Multimedia Computing, Communications and Applications, 10(1s), 1 January, 2014, Article 13 (Special issue of best papers of ACM MMSys 2013 and ACM NOSSDAV 2013).
- TOMCCAP Zhen Wei Zhao and Wei Tsang Ooi, “**APRICOD: An Access Pattern-Driven Distributed Caching Middleware for Fast Content Discovery,**” ACM Transactions of Multimedia Computing, Communications and Applications, 9(2), 1 May, 2012, Article 15.
- TOMCCAP Zhen Wei Zhao, Sameer Samath, and Wei Tsang Ooi, “**Modeling the Effect of User Interactions on Mesh-based P2P VOD Streaming Systems,**” ACM Transactions of Multimedia Computing, Communications and Applications, 9(2), 1 May, 2012, Article 13.
- TOMCCAP Pavel Korshunov and Wei Tsang Ooi, “**Video Quality for Face Detection, Recognition, and Tracking,**” ACM Transactions on Multimedia Computing, Communications and Applications, 7(3), 1 August, 2011, Article 14 (Nicolas D. Georganas Best Paper Award).
- TOMCCAP Wei Cheng, Wei Tsang Ooi, Sebastien Mondet, Romulus Grigoras, and Geraldine Morin, “**Modeling Progressive Mesh Streaming: Does Data Dependency Matter?,**” ACM Transactions on Multimedia Computing, Communications and Applications, 7(2), 1 February, 2011, Article 10 (Journal version of the MM’07 paper).

- EJOR Tsung-Sheng Chang, Yat-Wah Wan, and Wei Tsang Ooi, “**A Stochastic Dynamic Traveling Salesman Problem with Hard Time Windows,**” *European Journal of Operational Research*, 198(3), 1 November, 2009, 748-759.
- MTAP Huiguang Liang, Ransi Nilaksha De Silva, Wei Tsang Ooi, and Mehul Motani, “**Avatar Mobility in User-created Networked Virtual Worlds: Measurements, Analysis, and Implications,**” *Multimedia Tools and Applications*, 45(1-3), 1 October, 2009, 163-190.
- TOMCCAP Sebastien Mondet, Wei Cheng, Géraldine Morin, Romulus Grigoras, Frederic Boudon, and Wei Tsang Ooi, “**Compact and Progressive Plant Models for Streaming in Networked Virtual Environments,**” *ACM Transactions on Multimedia Computing Communications and Applications*, 5(3), 1 August, 2009, 1-22 (Journal version of the MM’08 best paper).
- CSVT Hang Yu, Ee-Chien Chang, Wei Tsang Ooi, Mun Choon Chan, and Wei Cheng, “**Integrated Optimization of Video Server Resource and Streaming Quality over Best-effort Network,**” *IEEE Transactions on Circuits and Systems for Video Technology*, 19(3), 1 March, 2009, 374-385.
- COMNET Y.C. Tay, Dinh Nguyen Tran, E.Y. Liu, Wei Tsang Ooi, and Robert Morris, “**Equilibrium Analysis Through Separation of User and Network Behavior,**” *Computer Networks*, 52(18), 1 December, 2008, 3405-3420.

#### Conference/Workshop Articles

- MM’25 Travis Sng, Axel Carlier, and Wei Tsang Ooi, “**Video Lecture Analysis Toolkit: An Open-Source Framework for Interactive Learning,**” in the Proceedings of the 33rd ACM International Conference on Multimedia, Dublin, Ireland, 27-31 October, 13648 - 13651 (Best Open Source Software Award).
- ICCV’25 Alan Liang, Lingdong Kong, Dongyue Lu, Youquan Liu, Jian Fang, Huaici Zhao, and Wei Tsang Ooi, “**Perspective-Invariant 3D Object Detection,**” in the Proceedings of the International Conference on Computer Vision, Honolulu, HI, 19 - 23 October.
- AAMAS’25 Flint Xiaofeng Fan, Cheston Tan, Yew-Soon Ong, Roger Watterhofer, and Wei Tsang Ooi, “**FedRLHF: A Convergence-Guaranteed Federated Framework for Privacy-Preserving and Personalized RLHF,**” in the Proceedings of the 24th International Conference on Autonomous Agents and Multiagent Systems, Detroit, MI, 19 - 23 May.
- ICML’25 Yannis Montreuil, Axel Carlier, Lai Xing Ng, and Wei Tsang Ooi, “**Adversarial Robustness in Two-Stage Learning-to-Defer: Algorithms and Guarantees,**” in the Proceedings of the 42nd International Conference on Machine Learning, Vancouver, Canada, 13 - 19 July.
- ICML’25 Yannis Montreuil, Shu Heng Yeo, Axel Carlier, Lai Xing Ng, and Wei Tsang Ooi, “**A Two-Stage Learning-to-Defer Approach for Multi-Task Learning,**” in the Proceedings of the 42nd International Conference on Machine Learning, Vancouver, Canada, 13 - 19 July.
- CVPR’25 Lingdong Kong, Dongyue Lu, Xiang Xu, Lai Xing Ng, Wei Tsang Ooi, and Benoit Cottreau, “**EventFly: Event Camera Perception from Ground to the Sky,**” in the Proceedings of the IEEE/CVF Conference on Computer Vision and Pattern Recognition 2025, Nashville, TN, 11 - 15 June.

- CHI'25 Yize Wei, Nathan Rocher, Chitralekha Gupta, Wei Tsang Ooi, Christophe Jouffrais, and Suranga Nanayakkara, "**Human Robot Interaction for Blind and Low Vision People: A Systematic Literature Review**," in the Proceedings of the CHI Conference on Human Factors in Computing Systems, Yokohama, Japan, 26 April - 1 May.
- CHI'25 Peisen Xu, Jeremy Garcia, Wei Tsang Ooi, and Christophe Jouffrais, "**SafeSpect: Safety-First Augmented Reality Heads-up Display for Drone Inspections**," in the Proceedings of the CHI Conference on Human Factors in Computing Systems, Yokohama, Japan, 26 April - 1 May.
- MMSYS'25 Yuan-Chun Sun, Yuang Shi, Chen-Tse Lee, Mufeng Zhu, Wei Tsang Ooi, Yao Liu, Chun-Ying Huang, and Cheng-Hsin Hsu, "**LTS: A DASH Streaming System for Dynamic Multi-Layer 3D Gaussian Splatting Scenes**," in the Proceedings of the 16th ACM Multimedia Systems Conference, Stellenbosch, South Africa, 31 March - 4 April, 136-147 (Best Paper Award).
- MMVE'25 Yuang Shi, Simone Gasparini, Geraldine Morin, Chenggang Yang, and Wei Tsang Ooi, "**Sketch and Patch: Efficient 3D Gaussian Representation for Man-Made Scenes**," in the Proceedings of the 17th International Workshop on Immersive Mixed and Virtual Environment Systems, Stellenbosch, South Africa, 31 March - 4 April, 51-57.
- MMVE'25 Cheng-Tse Lee, Yuan-Chun Sun, Yuang Shi, Mufeng Zhu, Wei Tsang Ooi, Yao Liu, Chun-Ying Huang, and Cheng-Hsin Hsu, "**Joint Learning of Point Clouds and Motion Vectors for Volumetric Video**," in the Proceedings of the 17th International Workshop on Immersive Mixed and Virtual Environment Systems, Stellenbosch, South Africa, 31 March - 4 April, 1-7.
- NOSSDAY'25 Longan Wang, Yuang Shi, and Wei Tsang Ooi, "**GSVC: Efficient Video Representation and Compression Through 2D Gaussian Splatting**," in the Proceedings of the 35th Workshop on Network and Operating System Support for Audio and Video, Stellenbosch, South Africa, 31 March - 4 April, 15-21.
- 3DV'25 Yuang Shi, Geraldine Morin, Simone Gasparini, and Wei Tsang Ooi, "**LapisGS: Layered Progressive 3D Gaussian Splatting for Adaptive Streaming**," in the Proceedings of the 2025 International Conference on 3D Vision, Singapore, 25-28 March.
- CVPR'24 Lingdong Kong, Youquan Liu, Lai Xing Ng, Benoit R Cottureau, and Wei Tsang Ooi, "**OpenESS: Event-based Semantic Scene Understanding with Open Vocabularies**," in the Proceedings of the 2024 Conference on Computer Vision and Pattern Recognition, Seattle, WA, 17-21 June (Poster (Highlight)).
- DIS'24 Chen Zhou, Zihan Yan, Ashwin Ram, Yue Gu, Yan Xiang, Can Liu, Yun Huang, Wei Tsang Ooi, and Shendong Zhao, "**GlassMail: Towards Personalised Wearable Assistant for On-the-Go Email Creation on Smart Glasses**," in the Proceedings of the ACM Conference on Designing Interactive Systems, Copenhagen, Denmark, 1-5 July.
- ICDAR'24 Travis Sng, Axel Carlier, Thomas Forgione, Vincent Charvillat, and Wei Tsang Ooi, "**SlideCraft: Synthetic Slides Generation for Robust Slide Analysis**," in the Proceedings of the International Conference on Document Analysis and Recognition, Athens, Greece, 30 August - 4 September (To appear).
- EMS'24 Yuan-Chun Sun, Yuang Shi, Wei Tsang Ooi, Chun-Ying Huang, and Cheng-Hsin Hsu, "**Multi-**

- frame Bitrate Allocation of Dynamic 3D Gaussian Splatting Streaming Over Dynamic Networks,**” in the Proceedings of the 2024 SIGCOMM Workshop on Emerging Multimedia Systems, Sydney, Australia, 4-8 August (Best Paper Award).
- ALA’24 Hei Yi Mark, Flint Xiaofeng Fan, Luca A Lanzendorfer, Cheston Tan, Wei Tsang Ooi, and Roger Wattenhofer, “**CAESAR: Enhancing Federated RL in Heterogeneous MDPs through Convergence-Aware Sampling with Screening,**” in the Proceedings of the 16th Workshop on Adaptive and Learning Agents, Auckland, NZ, 6-7 May.
- MMSYS’24 Yuang Shi, Bennet Clements, and Wei Tsang Ooi, “**QV4: QoE-based Viewpoint-Aware V-PCC-encoded Volumetric Video Streaming,**” in the Proceedings of the 15th ACM Multimedia Systems Conference, Bari, Italy, 15-19 April.
- MMVE’24 Yuang Shi, Ruoyu Zhao, Simone Gasparani, Geraldine Morin, and Wei Tsang Ooi, “**Volumetric Video Compression Through Neural-based Representation,**” in the Proceedings of the 16th International Workshop on Immersive Mixed and Virtual Environment Systems, Bari, Italy, 19 April, 85–91.
- MMVE’24 Yuang Shi, Samuel Rhys Cox, and Wei Tsang Ooi, “**Quality Assessment and Modeling for MPEG V-PCC Volumetric Video,**” in the Proceedings of the 16th International Workshop on Immersive Mixed and Virtual Environment Systems, Bari, Italy, 19 April, 64–70.
- MMVE’24 Yuang Shi and Wei Tsang Ooi, “**Perceptual Impact of Facial Quality in MPEG V-PCC-encoded Volumetric Videos,**” in the Proceedings of the 16th International Workshop on Immersive Mixed and Virtual Environment Systems, Bari, Italy, 19 April, 71–74.
- HAI’23 Samuel Rhys Cox, Yi-Chieh Lee, and Wei Tsang Ooi, “**Comparing How a Chatbot References User Utterances from Previous Chatting Sessions: An Investigation of Users’ Privacy Concerns and Perceptions,**” in the Proceedings of the 11th International Conference on Human-Agent Interaction, Gothenburg, Sweden, 4-7 December.
- INTERACT Shan Zhang, Yang Chen, Nuwan Janaka, Chloe Haigh, Shengdong Zhao, and Wei Tsang Ooi, “**AdaptReview: Towards Effective Video Review Using Text Summaries and Concept Maps,**” in the Proceedings of the 19th IFIP TC13 International Conference on Human-Computer Interaction, York, UK, 28 August - 1 September, 461-481.
- NeurIPS’23 Lingdong Kong, Shaoyuan Xie, Hanjiang Hu, Lai Xing Ng, Benoit R Cottureau, and Wei Tsang Ooi, “**RoboDepth: Robust Out-of-Distribution Depth Estimation under Corruptions,**” in the Proceedings of the 37th Conference on Neural Information Processing Systems, New Orleans, LA, 12-14 December (Datasets and Benchmarks Track).
- Conversations Samuel Rhys Cox and Wei Tsang Ooi, “**Conversational Interactions with NPCs in LLM-Driven Gaming: Guidelines from a Content Analysis of Player Feedback,**” in the Proceedings of the 7th International Workshop on Chatbot Research, Oslo, Norway, 22-23 November.
- IXR’23 Wei Tsang Ooi, “**Towards Volumetric Video Realism in Extended Reality: Challenges and Opportunities,**” in the Proceedings of the 2nd International Workshop on Interactive eXtended Reality, Ottawa, Canada, 29 October (Keynote).
- MMSYS’23 Yuang Shi, Pranav Venkatram, Yifan Ding, and Wei Tsang Ooi, “**Enabling Low Bit-Rate**

- MPEG V-PCC-encoded Volumetric Video Streaming with 3D Sub-sampling,**” in the Proceedings of the 14th ACM Multimedia Systems Conference, Vancouver, Canada, 7-10 June, 108-118.
- MMSYS’23 Samuel Rhys Cox, May Lim, and Wei Tsang Ooi, “**VOLVQAD: An MPEG V-PCC Volumetric Video Quality Assessment Dataset.**,” in the Proceedings of the 14th ACM Multimedia Systems Conference, Vancouver, Canada, 7-10 June, 357-362 (Dataset Track).
- MMSYS’23 Yuan-Chun Sun, I-Chun Huang, Yuang Shi, Wei Tsang Ooi, Chun-Ying Huang, and Cheng-Hsin Hsu, “**A Dynamic 3D Point Cloud Dataset for Immersive Applications,**” in the Proceedings of the 14th ACM Multimedia Systems Conference, Vancouver, Canada, 7-10 June, 376-383 (Dataset Track).
- MM’22 Tzu-Kuang Hung, I-Chun Huang, Samuel Rhys Cox, Wei Tsang Ooi, and Cheng-Hsin Hsu, “**Error Concealment of Dynamic 3D Point Cloud Streaming,**” in the Proceedings of the 30th ACM International Conference on Multimedia, Lisboa, Portugal, 10-14 October, 3134-3142.
- CUI’22 Samuel Rhys Cox and Wei Tsang Ooi, “**Does Chatbot Language Formality Affect Users’ Self-Disclosure?**,” in the Proceedings of the ACM 4th Conference on Conversational User Interfaces, Glasgow, UK, 26-28 July, 1-13.
- WristSense’22 Yuang Shi, Varsha Suresh, and Wei Tsang Ooi, “**Shape-Based Conditional Neural Field for Wrist-Worn Change-Point Detection,**” in the Proceedings of the 2022 IEEE International Conference on Pervasive Computing and Communications Workshops and other Affiliated Events: Workshop on Sensing Systems and Applications Using Wrist Worn Smart Devices, Pisa, Italy, 21 March, 787-792.
- ICIP’21 Toshal Patel, Alvin Yan Hong Yao, Yu Qiang, Wei Tsang Ooi, and Roger Zimmermann, “**Multi-Camera Video Scene Graphs for Surveillance Videos Indexing and Retrieval,**” in the Proceedings of the 2021 IEEE International Conference on Image Processing, Anchorage, Alaska, 19 - 22 September, 2383-2387.
- MMSYS’21 Praveen Kumar Yadav, Abdelhak Bentaleb, May Lim, Junyi Huang, Wei Tsang Ooi, and Roger Zimmermann, “**Playing chunk-transferred DASH segments at low latency with QLive,**” in the Proceedings of the 12th ACM Multimedia Systems Conference, Istanbul, Turkey, 28 September - 1 October, 51-64 (DASH-IF Excellence in DASH Award (Runner-Up)).
- NOSSDAV’21 Cheng-Hao Wu, Xiner Li, Rahul Rajesh, Wei Tsang Ooi, and Cheng-Hsin Hsu, “**Dynamic 3D Point Cloud Streaming: Distortion and Concealment,**” in the Proceedings of the 31st Workshop on Network and Operating System Support for Digital Audio and Video, Istanbul, Turkey, 28 September - 1 October, 98-105.
- MM’20 Praveen Kumar Yadav and Wei Tsang Ooi, “**Tile Rate Allocation for 360-Degree Tiled Adaptive Video Streaming,**” in the Proceedings of the 28th ACM International Conference on Multimedia, Seattle, WA, 12-16 October.
- INFOCOM’20 Ziyi Wang, Yong Cui, Xiaoyu Hu, Xin Wang, Wei Tsang Ooi, and Yi Li, “**MultiLive: Adaptive Bitrate Control for Low-delay Multi-party Interactive Live Streaming,**” in the Proceedings of the IEEE International Conference on Computer Communications, Online,

6-9 July, 144.

- MM'19 Thomas Forgione, Axel Carlier, Géraldine Morin, Wei Tsang Ooi, and Vincent Charvillat, "**Using 3D Bookmarks for Desktop and Mobile DASH-3D Clients,**" in the Proceedings of the 27th ACM International Conference on Multimedia, Nice, France, 21-25 October, 2221-2222.
- MM'18 Thomas Forgione, Axel Carlier, Géraldine Morin, Wei Tsang Ooi, Vincent Charvillat, and Praveen Kumar Yadav, "**DASH for 3D NVE,**" in the Proceedings of the 26th ACM International Conference on Multimedia, Seoul, Korea, 22-26 October, 1910-1918.
- MM'17 Praveen Kumar Yadav, Arash Shafiei, and Wei Tsang Ooi, "**QUETRA: A Queuing Theory Approach to DASH Rate Adaptation,**" in the Proceedings of the 25th ACM International Conference on Multimedia, Mountain View, CA, 23-27 October, 1130-1138.
- INFOCOM'16 Wang Hui, Wei Tsang Ooi, and Mun Choon Chan, "**JurCast: Joint User and Rate Allocation for Video Multicast over Multiple APs,**" in the Proceedings of the IEEE International Conference on Computer Communications, San Francisco, CA, 10-15 April.
- Mobiquitous'16 Girisha De Silva, Mun Choon Chan, and Wei Tsang Ooi, "**Throughput Estimation for Short Lived TCP Cubic Flows,**" in the Proceedings of the 13th International Conference on Mobile and Ubiquitous Systems: Computing, Networking and Services, Hiroshima, Japan, 28 November - 1 December, 227-236.
- MMSYS'16 Thomas Forgione, Axel Carlier, Géraldine Morin, and Wei Tsang Ooi, "**Impact of 3D Bookmarks on Navigation and Streaming in a Networked Virtual Environment,**" in the Proceedings of the 7th ACM Multimedia Systems Conference, Klagenfurt, Austria, 10-13 May.
- MM'14 Axel Carlier, Lilian Calvet, Duong-Trung-Dung Nguyen, Wei Tsang Ooi, Pierrerr Gurdjos, and Vincent Charvillat, "**3D Interest Maps From Simultaneous Video Recordings,**" in the Proceedings of the 22nd ACM International Conference on Multimedia, Orlando, Florida, 3-7 November, 577-586.
- PRNI'14 Sreetama Basu, Wei Tsang Ooi, and Daniel Racoceanu, "**Improved Marked Point Process Priors for Single Neurite Tracing,**" in the Proceedings of the International Workshop on Pattern Recognition in Neuroimaging, Tubingen, Germany, 4-6 June, 1-4.
- AVI'14 Chen Chen, Simon T. Perrault, Shengdong Zhao, and Wei Tsang Ooi, "**BezelCopy: An Efficient Cross-Application Copy-Paste Technique for Touchscreen Smartphones,**" in the Proceedings of the International Working Conference on Advanced Visual Interfaces, Como, Italy, May 25-29, 185-192.
- NOSSDAV'14 Hui Wang, Vu-Thanh Nguyen, Wei Tsang Ooi, and Mun Choon Chan, "**Mixing Tile Resolutions in Tiled Video: A Perceptual Quality Assessment,**" in the Proceedings of the 24th ACM Workshop on Network and Operating Systems Support for Digital Audio and Video, Singapore, 19-20 March, 25-30.
- MM'13 Zhen Wei Zhao and Wei Tsang Ooi, "**Joserlin: Joint Request and Service Scheduling for Peer-to-Peer Non-linear Media Access,**" in the Proceedings of the 21st ACM International Conference on Multimedia, Barcelona, Spain, 21-25 October.

- ICME'13 Manoranjan Mohanty, Wei Tsang Ooi, and Pradeep K. Atrey, “**Scale Me, Crop Me, Know Me Not: Supporting Scaling and Cropping in Secret Image Sharing**,” in the Proceedings of the 2013 IEEE International Conference on Multimedia and Expo, San Jose, USA, 15-19 July.
- CloudCom'13 Manoranjan Mohanty, Wei Tsang Ooi, and Pradeep K. Atrey, “**Secure Cloud-Based Volume Ray-Casting**,” in the Proceedings of the IEEE 5th International Conference on Cloud Computing Technology and Science, Bristol, UK, 2-5 December, 531-538.
- PM2HW2N'13 Hui Wang, Wei Tsang Ooi, and Mun Choon Chan, “**Modeling CSMA/CA Network under Asymmetric Conditions**,” in the Proceedings of the 8th ACM workshop on Performance Monitoring and Measurement of Heterogeneous Wireless and Wired Networks, Barcelona, Spain, 11 November, 67-74.
- MICCAI'13 Sreetama Basu, Maria Kulikova, Elena Zhizhina, Wei Tsang Ooi, and Daniel Racoceanu, “**A Stochastic Model for Automatic Extraction of 3D Neuronal Morphology**,” in the Proceedings of the 16th International Conference on Medical Image Computing and Computer-Assisted Intervention, Nagoya, Japan, 22-26 September.
- SECON'13 Guoqing Yu, Wei Wang, Kim Leng Yong, Ben Leong, and Wei Tsang Ooi, “**Adaptive Antenna Adjustment for 3D Urban Wireless Mesh Networks**,” in the Proceedings of the 10th IEEE International Conference on Sensing, Communication, and Networking, New Orleans, LA, 24-27 June.
- MMSYS'13 Shanghong Zhao, Wei Tsang Ooi, Axel Carlier, Geraldine Morin, and Vincent Charvillat, “**3D Mesh Preview Streaming**,” in the Proceedings of the 4th ACM Multimedia Systems Conference, Oslo, Norway, 27 February - 1 March, 178-189.
- MMSYS'13 Mukesh Kumar Saini, Padmanabha Venkatagiri Seshadri, Wei Tsang Ooi, and Mun Choon Chan, “**The Jiku Mobile Video Dataset**,” in the Proceedings of the 4th ACM Multimedia Systems Conference, Oslo, Norway, 27 February - 1 March, 108-113.
- MM'12 Bhojan Anand, Lee Kee Chong, Ee-Chien Chang, Mun Choon Chan, Akkihebbal L. Ananda, and Wei Tsang Ooi, “**El-pincel: A Painter Cloud Service for Greener Web Pages**,” in the Proceedings of the 20th ACM International Conference on Multimedia, Nara, Japan, 29 October - 2 November, 399-408.
- MM'12 Mukesh Kumar Saini, Raghudeep Gadde, Shuicheng Yan, and Wei Tsang Ooi, “**MoViMash: Online Mobile Video Mashups**,” in the Proceedings of the 20th ACM International Conference on Multimedia, Nara, Japan, 29 October - 2 November, 139-148.
- PCM'12 Manoranjan Mohanty and Wei Tsang Ooi, “**Streaming Histopathological Images**,” in the Proceedings of the 2012 Pacific-Rim Conference on Multimedia, Singapore, 4-6 December, 534-545.
- Mobiquitous'12 Padmanabha Venkatagiri Seshadri, Mun Choon Chan, and Wei Tsang Ooi, “**Mobile-to-Mobile Video Recommendation**,” in the Proceedings of the 9th International Conference on Mobile and Ubiquitous Systems: Computing, Networking and Services, Beijing, China, 12-14 December (Short version of <http://arxiv.org/abs/1211.2063>).
- PCM'12 Feipeng Liu and Wei Tsang Ooi, “**Zoomable Video Playback on Mobile Devices by Se-**

- lective Decoding,”** in the Proceedings of the 2012 Pacific-Rim Conference on Multimedia, Singapore, 4-6 December, 251-262.
- MMVE'12 Shervin Shirmohammadi, Shun-Yun Hu, Wei Tsang Ooi, Gregor Schiele, and Arno Wacker, **“Mixing Virtual and Physical Participation: The Future of Conference Attendance?”** in the Proceedings of the 5th International Workshop on Massively Multiuser Virtual Environments, Munich, Germany, 8 October.
- NOSSDAV'12 Guntur Ravindra and Wei Tsang Ooi, **“On Tile Assignment for Region-of-Interest Video Streaming in a Wireless LAN,”** in the Proceedings of the 22nd International Workshop on Network and Operating System Support for Digital Audio and Video, Toronto, Canada, 7-8 June.
- AVI'12 Shengdong Zhao, Fanny Chevalier, Wei Tsang Ooi, Chee Yuan Lee, and Arpit Agarwal, **“AutoComPaste: Auto-Completing Text as an Alternative to Copy-Paste,”** in the Proceedings of the International Working Conference on Advanced Visual Interfaces, Capri Island, Italy, 22 - 25 May, 365-372.
- MM'11 Minhui Zhu, Sebastien Mondet, Géraldine Morin, Wei Tsang Ooi, and Wei Cheng, **“Towards Peer-Assisted Rendering in Networked Virtual Environments,”** in the Proceedings of the 19th ACM International Conference on Multimedia, Scottsdale, AZ, 28 November - 1 December, 183-192.
- MM'11 Ke Liang, Roger Zimmermann, and Wei Tsang Ooi, **“Peer-Assisted Texture Streaming in Metaverses,”** in the Proceedings of the 19th ACM International Conference on Multimedia, Scottsdale, AZ, 28 November - 1 December, 203-212.
- MM'11 Axel Carlier, Guntur Ravindra, Vincent Charvillat, and Wei Tsang Ooi, **“Combining Content-based Analysis and Crowdsourcing to Improve User Interaction with Zoomable Video,”** in the Proceedings of the 19th ACM International Conference on Multimedia, Scottsdale, AZ, 28 November - 1 December, 43-52.
- P2PNVE'11 Yu-Tan Huang, Chih-Ming Lin, Jehn-Ruey Jiang, Wei Tsang Ooi, Maha Abdallah, and Khaled Bousetta, **“SYMA: A Synchronous Multihop Architecture for Wireless Ad Hoc Multiplayer Games,”** in the Proceedings of the 5th International Workshop on Peer-to-Peer Networked Virtual Environments, Tainan, Taiwan, 7-9 December, 793-798.
- CODES +ISSS'11 Balaji Raman, Guillaume Quintin, Wei Tsang Ooi, Deepak Gangadharan, Jerome Milan, and Samarjit Chakraborty, **“On Buffering with Stochastic Guarantees in Resource-Constrained Media Players,”** in the Proceedings of the 9th International Conference on Hardware/Software Codesign and System Synthesis, Taipei, Taiwan, 9-14 October, 169-178.
- MMSYS'11 Ngo Quang Minh Khiem, Guntur Ravindra, and Wei Tsang Ooi, **“Adaptive Encoding of Zoomable Video Streams based on User Access Pattern,”** in the Proceedings of the 2nd ACM Multimedia Systems Conference, Santa Clara, CA, 23-25 February, 211-222.
- MM'10 Axel Carlier, Vincent Charvillat, Wei Tsang Ooi, Romulus Grigoras, and Geraldine Morin, **“Crowdsourced Automatic Zoom and Scroll for Video Retargeting,”** in the Proceedings of the 18th ACM International Conference on Multimedia, Florence, Italy, 25-30 October, 201-211.

- SAPMIA'10 Axel Carlier, Guntur Ravindra, and Wei Tsang Ooi, “**Towards Characterizing Users’ Interaction with Zoomable Video**,” in the Proceedings of the International Workshop on Social, Adaptive, and Personalized Multimedia Interaction and Access, Florence, Italy, 29 October.
- NOSSDAV'10 Ransi Nilaksha De Silva, Wei Cheng, Wei Tsang Ooi, and Shengdong Zhao, “**Towards Understanding User Tolerance to Network Latency and Data Rate in Remote Viewing of Progressive Meshes**,” in the Proceedings of the 20th International Workshop on Network and Operating System Support for Digital Audio and Video, Amsterdam, Netherlands, 2-4 June, 123-128.
- MMSYS'10 Ngo Quang Minh Khiem, Guntur Ravindra, Axel Carlier, and Wei Tsang Ooi, “**Supporting Zoomable Video Streams via Dynamic Region-of-Interest Cropping**,” in the Proceedings of the 1st ACM Multimedia Systems Conference, Scottsdale, AZ, 22-23 February, 259-270.
- MMM'10 Pavel Korshunov and Wei Tsang Ooi, “**Reducing Frame Rate for Object Tracking**,” in the Proceedings of the 16th International Conference on Advances in Multimedia Modeling, Chongqing, China, 6-8 January, 454-464.
- MM'09 Wei Cheng, Dan Liu, and Wei Tsang Ooi, “**Peer-Assisted View-Dependent Progressive Mesh Streaming**,” in the Proceedings of the 17th ACM International Conference on Multimedia, Beijing, China, 19-24 October, 441-450.
- P2PNVE'09 Mo-Che Chan, Jehn-Ruey Jiang, Chao-Wei Hung, and Wei Tsang Ooi, “**Group-Based Peer-to-Peer 3D Streaming Authentication**,” in the Proceedings of the 3rd International Workshop on Peer-to-Peer Networked Virtual Environments, Shenzhen, China, 9-11 December.
- P2PNVE'09 Markus Esch, Wei Tsang Ooi, Ingo Scholtes, and , “**Evaluation Of The HyperVerse Avatar Management Scheme Based On The Analysis Of Second Life Traces**,” in the Proceedings of the 3rd International Workshop on Peer-to-Peer Networked Virtual Environments, Shenzhen, China, 9-11 December.
- MM'08 Sebastien Mondet, Wei Cheng, Géraldine Morin, Romulus Grigoras, Frederic Boudon, and Wei Tsang Ooi, “**Streaming of Plants in Distributed Virtual Environments**,” in the Proceedings of the 16th ACM International Conference on Multimedia, Vancouver, Canada, 27-31 October, 1-10 (Best Paper).
- P2PNVE'08 Huiguan Liang, Mehul Motani, and Wei Tsang Ooi, “**Textures in Second Life: Measurement and Analysis**,” in the Proceedings of the 2nd International Workshop on Peer-to-Peer Networked Virtual Environments, Melbourne, Australia., 8-10 December, 823-828.
- NOSSDAV'08 Wei Cheng and Wei Tsang Ooi, “**Receiver-Driven View-Dependent Streaming of Progressive Mesh**,” in the Proceedings of the 18th International Workshop on Network and Operating System Support for Digital Audio and Video, Braunschweig, Germany, 28-30 May, 9-14.
- MM'07 Wei Cheng, Wei Tsang Ooi, Sebastian Mondet, Romulus Grigoras, and Geraldine Morin, “**An Analytical Model for Progressive Mesh Streaming**,” in the Proceedings of the 15th ACM International Conference on Multimedia, Augsburg, Germany, 24-29 September, 737-746.

- INFOCOM'07 Lin Ma and Wei Tsang Ooi, "**Congestion Control in Distributed Media Streaming**," in the Proceedings of the 26th Annual IEEE Conference on Computer Communications, Anchorage, Alaska, 6-12 May, 1397-1405.
- DAC'07 Balaji Raman, Samarjit Chakraborty, Wei Tsang Ooi, and Santanu Dutta, "**Reducing Data-Memory Footprint of Multimedia Applications by Delay Redistribution**," in the Proceedings of the 44th Design Automation Conference, San Diego, CA, 4-8 June, 738-743.
- MMCN'07 Tao Zhu, Pavel Korshunov, Bing Liu, and Wei Tsang Ooi, "**Plasma: A Scripting Language for Processing Media Streams**," in the Proceedings of the ACM/SPIE Multimedia Computing and Networking, San Jose, CA, 28 January - 1 February.
- MOBICOM'06 Vikram Srinivasan, Mehul Motani, and Wei Tsang Ooi, "**Analysis and Implications of Student Contact Patterns Derived from Campus Schedules**," in the Proceedings of the 20th Annual ACM International Conference on Mobile Computing and Networking, Los Angeles, CA, 23-29 September, 86-97.
- DAC'06 Yan Gu, Samarjit Chakraborty, and Wei Tsang Ooi, "**Games are Up for DVFS**," in the Proceedings of the 43rd Design Automation Conference, San Francisco, CA, 24-28 July, 598-603.
- PAM'06 Dinh Nguyen Tran, Wei Tsang Ooi, and Y.C. Tay, "**SAX: A Tool for Studying Congestion-induced Surfer Behavior**," in the Proceedings of the Passive and Active Measurement Conference, Adelaide, Australia, 30-31 March, 51-60.
- MM'05 Pavel Korshunov and Wei Tsang Ooi, "**Critical Video Quality for Distributed Automated Video Surveillance**," in the Proceedings of the 13th ACM International Conference on Multimedia, Singapore, 6-12 November, 151-160.
- ICCCN'05 Yan Gu and Wei Tsang Ooi, "**Packetization of 3D Progressive Meshes for Streaming over Lossy Networks**," in the Proceedings of the 14th International Conference on Computer Communications and Networks, San Diego, CA, 17-19 October (Best Paper Candidate).
- ESTIMedia'05 Yanhong Liu, Samarjit Chakraborty, Wei Tsang Ooi, Ashish Gupta, and Subramanian Mohan, "**Workload Characterization and Cost-Quality Tradeoffs in MPEG-4 Decoding on Resource-Constrained Devices**," in the Proceedings of the IEEE 3rd Workshop on Embedded Systems for Real-Time Multimedia, New York, NY, 22-23 September, 129-134.
- DAC'05 Yanhong Liu, Samarjit Chakraborty, and Wei Tsang Ooi, "**Approximate VCCs: A New Characterization of Multimedia Workloads for System-level MpSoC Design**," in the Proceedings of the 42th Design Automation Conference, Anaheim, CA, 13-17 June, 248-253 (Best Paper Candidate).
- NOSSDAV'05 Balaji Raman, Samarjit Chakraborty, and Wei Tsang Ooi, "**Meeting CPU Constraints by Delaying Payout of Multimedia Tasks**," in the Proceedings of the 15th International Workshop on Network and Operating System Support for Digital Audio and Video, Stevenson, WA, 12-14 June, 165-170.
- ICDCS'05 Satish Verma and Wei Tsang Ooi, "**Controlling Gossip Protocol Infection Pattern Using Adaptive Fanout**," in the Proceedings of the 25th International Conference on Dis-

tributed Computing Systems, Columbus, OH, 6-9 June, 665-674.

- NOSSDAV'05 Lin Ma and Wei Tsang Ooi, "**Retransmission in Distributed Media Streaming**," in the Proceedings of the 15th International Workshop on Network and Operating System Support for Digital Audio and Video, Stevenson, WA, 12-14 June, 117-122.
- MMCN'05 Wei Tsang Ooi, "**Dagster: Contributor Aware End-Host Multicast for Media Streaming in Heterogeneous Environment**," in the Proceedings of the ACM/SPIE Multimedia Computing and Networking, San Jose, CA, 19-20 January.
- ICME'04 Yuan Li and Wei Tsang Ooi, "**Distributed Construction of Resource-Efficient Overlay Tree by Approximating MST**," in the Proceedings of the 2004 IEEE International Conference on Multimedia and Expo, Taipei, Taiwan, 27-30 June, 1507-1510.
- ICME'04 Vu Thanh Nguyen, Ee-Chien Chang, and Wei Tsang Ooi, "**Layered Coding with Good Allocation Outperforms Multiple Description Coding over Multiple Paths**," in the Proceedings of the 2004 IEEE International Conference on Multimedia and Expo, Taipei, Taiwan, 27-30 June, 1067-1070.
- ICME'04 Zixiang Yang, Wei Tsang Ooi, and Qibin Sun, "**Hierarchical Non-uniform Locality Sensitive Hashing and Its Application to Video Identification**," in the Proceedings of the 2004 IEEE International Conference on Multimedia and Expo, Taipei, Taiwan, 27-30 June, 743-746.
- RTSS'04 Yanhong Liu, Alexander Maxiaguine, Samarjit Chakraborty, and Wei Tsang Ooi, "**Processor Frequency Selection in Energy-Aware SoC Platform Design for Multimedia Applications**," in the Proceedings of the 25th IEEE International Real-Time Systems Symposium, Lisbon, Portugal, 5-8 December, 336-345.
- ESTIMedia'04 Alexander Maxiaguine, Yanhong Liu, Samarjit Chakraborty, and Wei Tsang Ooi, "**Identifying Representative Workloads in Designing MpSoC Platforms for Media Processing**," in the Proceedings of the 2nd Workshop on Embedded Systems for Real-Time Multimedia, Stockholm, Sweden, 6-7 September, 41-46.
- MMCN'04 Wei Tsang Ooi, Peter Pletcher, and Larry Rowe, "**Indiva: A Middleware for Managing Distributed Media Environment**," in the Proceedings of the SPIE/ACM Multimedia Computing and Networking, Santa Clara, CA, 21-22 January.
- MM'01 Wei Tsang Ooi and Robbert van Renesse, "**Distributing Media Transformation Over Multiple Media Gateways**," in the Proceedings of the 9th ACM International Conference on Multimedia, Ottawa, Canada, 30 September - 5 October, 159-168.
- MM'00 Wei Tsang Ooi and Robbert van Renesse, "**An Adaptive Protocol for Locating Media Gateways**," in the Proceedings of the 8th ACM International Conference on Multimedia, Los Angeles, CA, 30 October-3 November, 137-145.
- NOSSDAV'00 Wei Tsang Ooi, Robbert van Renesse, and Brian Smith, "**Design and Implementation of Programmable Media Gateways**," in the Proceedings of the 10th International Workshop on Network and Operating System Support for Digital Audio and Video, Chapel Hill, NC, 26-28 June.
- MMCN'99 Wei Tsang Ooi and Brian Smith et al., "**Dali: A Multimedia Software Library**," in the

Proceedings of the 1999 SPIE Multimedia Computing and Networking, San Jose, CA, 25-27 January.

- MMSP'98 Wei Tsang Ooi, Brian Smith, Sugata Mukhopadhyay, Haye Hsi Chen, Steven Weiss, Matthew Chiu, and Jiesang Song, "**The Dali Multimedia Software Library**," in the Proceedings of the 2nd IEEE Workshop on Multimedia Signal Processing, Los Angeles, CA, 7-9 December, 329-334 (Short version of MMCN'99 paper).

### Conference/Workshop Short Papers

- ASSET'24 Yize Wei, Maelle Dubucq, Malsha de Zoysa, Christophe Jouffrais, Suranga Nanayakkara, and Wei Tsang Ooi, "**Drones for All: Creating an Authentic Programming Experience for Students with Visual Impairments**," in the Proceedings of the 26th International ACM SIGACCESS Conference on Computers and Accessibility, St. John's NL, Canada, 27-30 October, 115:1-115:7.
- HAI'23 Samuel Rhys Cox, Grace Cheong, and Wei Tsang Ooi, "**The Use of Deception in Dementia-Care Robots: Should Robots Tell "White Lies" to Limit Emotional Distress?**," in the Proceedings of the 11th International Conference on Human-Agent Interaction, Gothenburg, Sweden, 4-7 December, .
- HAI'23 Samuel Rhys Cox, Ashraf Abdul, and Wei Tsang Ooi, "**Prompting a large language model to generate diverse motivational messages: A comparison with human-written messages**," in the Proceedings of the 11th International Conference on Human-Agent Interaction, Gothenburg, Sweden, 4-7 December, .
- MM'15 Axel Carlier, Vincent Charvillat, and Wei Tsang Ooi, "**A Video Timeline with Bookmarks and Prefetch State for Faster Video Browsing**," in the Proceedings of the 23rd ACM International Conference on Multimedia, Brisbane, Australia, 26-30 October, 967-970.
- MM'12 Manoranjan Mohanty, Pradeep K. Atrey, and Wei Tsang Ooi, "**Secure Cloud-based Medical Data Visualization**," in the Proceedings of the 20th ACM International Conference on Multimedia, Nara, Japan, 29 October - 2 November, 1105-1108.
- MM'11 Zhen Wei Zhao and Wei Tsang Ooi, "**APRICOD: A Distributed Caching Middleware for Fast Content Discovery of Non-Continuous Media Access**," in the Proceedings of the 19th ACM International Conference on Multimedia, Scottsdale, AZ, 28 November - 1 December, 1241-1244.
- MM'11 Ngo Quang Minh Khiem, Guntur Ravindra, and Wei Tsang Ooi, "**Towards Understanding User Tolerance to Network Latency in Zoomable Video Streaming**," in the Proceedings of the 19th ACM International Conference on Multimedia, Scottsdale, AZ, 28 November - 1 December, 977-980.
- ICNP'11 Wei Wang, Ben Leong, and Wei Tsang Ooi, "**Understanding and Mitigating TCP Starvation in 802.11 Wireless Mesh Networks**," in the Proceedings of the 19th IEEE International Conference on Network Protocols, Vancouver, Canada, 17-20 October, 121-122.
- MM'09 Ransi Nilaksha De Silva, Wei Cheng, Dan Liu, Wei Tsang Ooi, and Shengdong Zhao, "**Towards Characterizing User Interaction with Progressively Transmitted 3D Meshes**," in the

Proceedings of the 17th ACM International Conference on Multimedia, Beijing, China, 19-24 October, 881-884.

### Conference/Workshop Demos

- MM'16 Yong Xue Eu, Jermyn Tanu, Justin Jieting Law, Muhammad Hannah B Ghazali, Shyan Siang Tay, Wei Tsang Ooi, and Anand Bhojan, “**SuperStreamer: Enabling Progressive Content Streaming in a Game Engine**,” in the Proceedings of the 24th ACM International Conference on Multimedia, Amsterdam, The Netherlands, 15-19 October, 737-738.
- MM'14 Duong-Trung-Dung Nguyen, Axel Carlier, Wei Tsang Ooi, and Vincent Charvillat, “**Jiku Director 2.0: A Mobile Video Mashup System with Zoom and Pan Using Motion Maps**,” in the Proceedings of the 22nd ACM International Conference on Multimedia, Orlando, Florida, 3-7 November, 765-766.
- MM'13 Duong-Trung-Dung Nguyen, Mukesh Saini, Vu-Thanh Nguyen, and Wei Tsang Ooi, “**Jiku Director: A Mobile Video Mashup System**,” in the Proceedings of the 21st ACM International Conference on Multimedia, Barcelona, Spain, 21-25 October, (Best Demo Award).
- MM'12 Arash Shafiei, Guntur Ravindra, Ngo Quang Minh Khiem, Wei Tsang Ooi, Mukesh Kumar Saini, and Cong Pang, “**Jiku Live: Live Zoomable Video Streaming**,” in the Proceedings of the 20th ACM International Conference on Multimedia, Nara, Japan, 29 October - 2 November, 1265-1266.
- MM'11 Axel Carlier, Arash Shafiei, Julien Badie, Salim Bensiali, and Wei Tsang Ooi, “**COZI: Crowdsourced and Content-based Zoomable Video Player**,” in the Proceedings of the 19th ACM International Conference on Multimedia, Scottsdale, AZ, 28 November - 1 December, 829-830.
- MM'09 Andra Doran, Sebastien Mondet, Romulus Grigoras, Geraldine Morin, Wei Tsang Ooi, and Frederick Boudon, “**A Demonstration of MobiTree: Progressive 3D Tree Models Streaming on Mobile Clients**,” in the Proceedings of the 17th ACM International Conference on Multimedia, Beijing, China, 19-24 October, 955-956.

### Magazine Articles

- CCM Wenyi Chen, Anup Mohan, Yung Hsiang Lu, Thomas Hacker, Wei Tsang Ooi, and Edward Delp, “**Analysis of Large-Scale Distributed Cameras Using Cloud**,” IEEE Cloud Computing, 2(5), 2015, 54-62.

### Thesis

Design and Implementation of Distributed Programmable Media Gateways  
**Wei Tsang Ooi**, Ph.D. Thesis, August 2001.

## Books

Rajeev Shorey, A. Ananda, Mun Choon Chan, **Wei Tsang Ooi**, “Mobile, Wireless, and Sensor Networks: Technology, Applications, and Future Directions,” Wiley-IEEE Press, ISBN 978-047178161, March 2006.

## Patent

Brian Smith, **Wei Tsang Ooi**, “Web-based video-editing method and system using a high-performance multimedia software library,” U.S. Patent 6,320,600.

## Others

Ooi Wei Tsang, Tan Tuck Choy, “A Survey on Awareness and Attitudes towards Plagiarism among Computer Science Freshmen”, CDTLink, November 2005, Vol. 9, No. 3.

Ooi Wei Tsang, “Avoiding ‘Death by PowerPoint’ and Its Impact on Teaching and Learning”, CDTLink, August 2007, Vol. 11, No. 2.

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## 6 Grants

### PI

- 2023 “DroneBuddy: Drone as a Companion for People with Visual Impairments”  
AcRF Grant, Oct 2022 – Sep 2025, \$250,000.
- 2021 “Volumetric Video Streaming,”  
AcRF Grant, April 2021 – March 2024, \$250,000.
- 2015 “Cloud-based Interactive Multi-user Virtual Environments,”  
AcRF Grant, Aug 2015 – July 2018, \$177,050.
- 2013 “Secure and Efficient Remote 3D Rendering,”  
AcRF Grant, Jan 2013 – Dec 2015, \$109,500.
- 2010 “Fast Rendering of 3D Objects on Mobile Devices,”  
MDA-GAMBIT, Jan 2010 – Dec 2010, \$88,320.
- 2008-2010 “Magnifiable Media Streaming,”  
AcRF Grant, Dec 2008 – Dec 2010, \$297,600, R-252-000-368-112.
- 2007-2009 “3D Object Streaming,”  
\$71,000, AcRF Grant, Sep 2007 – Sep 2009, R-252-000-306-112.
- 2005-2007 “Goal-Oriented Video Streaming,”  
\$87,800, AcRF Grant, Aug 2005 – Aug 2007, R252-000-230-112.
- 2002-2003 “Towards A System for Distributed Processing of RTP-based Multimedia Streams,”  
\$16,520, AcRF Start-up grant, Nov 2002 – Nov 2003, R252-000-133-112.

### Co-PI

- 2021-2026 “DesCartes: A CREATE Program on AI-based Decision making in Critical Urban Systems”

- \$55,936,246 NRF, Oct 2021 – Sept 2026
- 2016-2021 “NExT++: Towards Web Intelligence and User Empowerment” \$10,334,000 NRF/IMDA Grant, Oct 2016 – Mar 2021, (PI: Tat Seng Chua)
- 2010-2015 “NExT Search Center” \$10,000,000 NRF/MDA Grant, May 2010 – May 2015, (PI: Tat Seng Chua)
- 2012-2014 “AutoComPaste and Eye-Copy: Enabling Efficient Information Gathering via Innovative Interaction Techniques”  
\$126,600 AcRF Grant, Jan 2012 – Dec 2014, R-252-000-464-112, (PI: Shengdong Zhao)
- 2007-2009 “Deployment and Evaluation of an Unplanned 802.11x Wireless Mesh Network,”  
\$102,000, AcRF Grant, Sep 2007 – Sep 2009, R-252-000-311-112, (PI: Ben Leong)
- 2004-2006 “A System for Remote Monitoring,”  
\$75,500, AcRF Grant, Jan 2004 - Jan 2006, R252-000-182-112, (PI: Ee-Chien Chang).
- 2004-2005 “A Model for Analyzing the Interaction between Bandwidth Demand and Supply,”  
\$55,000, AcRF Grant, Feb 2004 - Feb 2005, (PI: Y.C. Tay).
- 2002 Equipment Fund for Research FY 2002, awarded Jan 2003, \$200K. (PI: Pung Hung Keng)

### **Collaborators**

- 2010-2012 Collaborator for MOE IF Grant, \$310,600, “Teacher-Customisable Online Game Profiler of Learning Styles”, MOE2009-IF-1-036.
  - 2005 Collaborator for ARF Grant, (ICITI) \$122,000, “PeopleNet: Design and Analysis of a Wireless Virtual Social Network”.
- 

## **7 Awards**

### **Teaching Awards**

- 2015 School of Computing Teaching Excellence Award (Honor Roll)
- 2013 School of Computing Teaching Excellence Award
- 2012 School of Computing Teaching Excellence Award
- 2008 National University of Singapore Annual Teaching Excellence Award
- 2008 School of Computing Teaching Excellence Award
- 2006 School of Computing Teaching Excellence Award

### **Research Awards**

- 2025 Best Open Source Software, ACM Multimedia 2025
- 2025 Best Paper, ACM SIGCOMM Workshop on Emerging Multimedia Systems 2025
- 2025 Best Paper, ACM MMSys 2025
- 2025 Honorable Mention, CHI 2025
- 2024 Best Paper, ACM SIGCOMM Workshop on Emerging Multimedia Systems 2024
- 2021 DASH-IF Excellence in DASH Award (Runner Up), ACM MMSys 2021
- 2013 Best Demo, ACM Multimedia 2013

- 2012 ACM TOMCCAP Nicolas D. Georganas Best Paper Award 2011
  - 2008 Best Paper, ACM Multimedia 2008
  - 2006 Best Paper Candidate, CODES+ISS
  - 2005 Best Paper Candidate, IEEE Design Automation Conference (DAC)
  - 2005 Best Paper Candidate, ICCCN
  - 2004 Among 20 winners of IBM Linux Scholar Challenge
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## 8 Teaching

- 2021-2024 CS1010 Programming Methodologies
  - 2021-2026 CS2030S Programming Methodologies II
  - 2019-2020 CS2030 Programming Methodologies II
  - 2018 CS1010 Programming Methodologies
  - 2017-2018 CS2030 Programming Methodologies II
  - 2015-2016 CS3283/4 Media Technology Project
  - 2014 CS3201/2 Thematic Systems Project
  - 2012-2015 CS4344 Networked and Mobile Games
  - 2012 FMC1203 Computational Thinking
  - 2011-2014 CS2105 Introduction to Computer Networks
  - 2010-2011 CS2106 Introduction to Operating Systems
  - 2007-2009 CS5229 Advanced Computer Networks
  - 2006-2009 CS4344 Networked and Mobile Games
  - 2005-2006 CS2105 Introduction to Computer Networks
  - 2004-2005 CS3233 Competitive Programming
  
  - 2003-2006 CS5248 Systems Support for Continuous Media
  - 2003-2004 CS2281 UNIX Programming
  - 2002-2003 CS1102 Data Structure and Algorithms
- 

## 9 Graduated Students

- 2024 Fan Xiaofeng, Ph.D., A\*STAR, Singapore and ETH, Switzerland  
Thesis: Enhancing Sample Efficiency and Privacy in Real-World Decision-Making: A Federated Reinforcement Learning Approach
- 2023 Samuel Rhys Cox, Ph.D., Aalborg University, Denmark  
Thesis: Creating More Effective Text-Based Computer-Delivered Health Messaging
- 2023 Shan Zhang, Ph.D., Autodesk, Singapore  
Thesis: Towards Attention-aware Concept Map based Review in Video Learning
- 2020 Praveen Kumar Yadav, Ph.D., AtlaStream, Singapore

- Thesis: A Queueing Theory Approach to Adaptive Video Streaming
- 2015 Hui Wang, Ph.D., Google, UK  
Thesis: Adaptive Wireless Networking for Video Streaming
- 2015 Minhui Zhu, Ph.D., Visa, Singapore  
Thesis: Sprite Tree: An Efficient Image-Based Representation for Networked Virtual Environments
- 2015 Sreetama Basu, Ph.D., ENS, France  
Thesis: Automated Analysis of Neuronal Morphology: Detection, Modeling and Reconstruction
- 2014 Shanghong Zhao, Ph.D., Garena, Singapore  
Thesis: 3D Mesh Preview Streaming
- 2013 Manoranjan Mohanty, Ph.D., SICS, Sweden  
Thesis: Secret Sharing Approach for Securing Cloud-based Image Processing
- 2013 Cong Pang, M.Sc., Singapore  
Thesis: Supporting Arbitrary Zoom in Zoomable Video
- 2013 Zhwnwei Zhao, Ph.D., Tapi Data Solutions (CTO & Co-Founder), Singapore  
Thesis: Supporting Non-Linear and Non-Continuous Media Access in Peer-to-Peer Multimedia Systems
- 2012 Luo Yan, M.Sc., Microsoft, Seattle, USA  
Thesis: Zoomable Video Streaming over HTTP
- 2012 Jinyu Xu, M.Sc., Industrial Bank, China  
Thesis: Multipath Routing in Wireless Mesh Network
- 2012 Chanaka Aruna Munasinghe, M.Sc., Sri Lanka  
Thesis: Proxy Caching for Textures in Second Life
- 2012 Feipeng Liu, M.Comp., Singapore  
Thesis: Zoomable Video Playback on Mobile Devices by Selective Decoding
- 2011 Pavel Korshunov, Ph.D., EPFL, Switzerland  
Thesis: Video Quality for Video Analysis
- 2010 Satish Verma, Ph.D., Samsung, Korea.  
Thesis: Techniques for Improving the Predictability and Message Efficiency of Gossip Protocols

- 2010 Balaji Raman<sup>1</sup>, Ph.D., Ecole Polytechnique, France.  
Thesis: Application-specific Workload Shaping in Resource-Constrained Media Players
- 2010 Wei Cheng, Ph.D., Garena  
Thesis: Streaming of High-Resolution Progressive Meshes Over the Internet
- 2008 Ma Lin, Ph.D., Macquarie Bank, Singapore.  
Thesis: Protocols and Techniques for Multi-source Streaming.
- 2007 Liu Yanhong<sup>2</sup>, Ph.D., Verimag, France.  
Thesis: System-level Modeling and Analysis of Multimedia-SoC Platforms.
- 2005 Pham Viet Thang<sup>3</sup>, M.Sc., Oracle, Vietnam.  
Thesis: Quality-driven Sensor Selection in Target Tracking
- 2004 Li Qingrui, M.Sc., ST Microelectronics, Singapore  
Thesis: Modified Work Stealing for Distributed Processing of Multimedia Streams on a Cluster.
- 2004 Li Yuan, M.Sc., IBM, China.  
Thesis: Distributed Construction of Minimum Spanning Tree on an Overlay Network
- 2004 Wang Na, M.Sc., Motorola, China.  
Thesis: Efficient Classification of RTP Packets.
- 

## 10 Professional Services

### Steering Committee

- MMSys ACM International Conference on Multimedia Systems (2016 - now)  
MMVE International Workshop on Massively Multiuser Virtual Environments (2009 - 2024)

### Conference Chair/Co-Chair

- 2015 The 6th ACM International Conference on Multimedia Systems (MMSys 2015)

### Workshop Chair/Co-Chair

- 2018 The 10th International Workshop on Immersive Mixed and Virtual Environment Systems (MMVE 2018)

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<sup>1</sup>co-supervision with Samarjit Chakraborty

<sup>2</sup>co-supervision with Samarjit Chakraborty

<sup>3</sup>co-supervision with Jit Biswas, *I<sup>2</sup>R*

- 2017 The 2nd International Workshop on Multimedia Alternate Realities (AltMM 2017)
- 2016 The 1st International Workshop on Multimedia Alternate Realities (AltMM 2016)
- 2012 The 1st International Workshop on Crowdsourcing for Multimedia (CrowdMM 2012)
- 2009 The 2nd International Workshop on Massively Multiuser Virtual Environments (MMVE 2009)
- 2009 The 19th International Workshop on Network and Operating System Support for Digital Audio and Video (NOSSDAV 2009)

**Technical Program Co-Chair**

- 2022 ACM Multimedia Asia (MMAAsia 2022)
- 2019 The 27th ACM International Conference on Multimedia (MM 2019)
- 2018 The 2018 ACM International Conference on Interactive Experiences for Television and On-line Video (TVX 2018)
- 2014 The 15th Annual Pacific-Rim Conference on Multimedia (PCM 2014)
- 2014 The 5th ACM International Conference on Multimedia Systems (MMSys 2014)
- 2011 The 10th Annual Workshop on Network and Systems Support for Games (NetGames 2010)

**Doctorial Symposium Chair/Co-Chair**

- 2023 ACM International Conference on Multimedia Systems (MMSys)
- 2022 ACM International Conference on Multimedia (MM)

**Author's Advocate**

- 2023 ACM International Conference on Multimedia (MM)
- 2015 ACM International Conference on Multimedia (MM)

**Treasurer**

- 2005 ACM International Conference on Multimedia

**Registration Chair**

- 2005 ACM International Conference on Multimedia

**Open Source Competition Co-Chair**

- 2011 ACM International Conference on Multimedia

**Tutorial Co-Chair**

- 2023 IEEE International Symposium on Mixed and Augmented Reality (ISMAR) ACM International Conference on Multimedia (MM)
- 2014 ACM International Conference on Multimedia (MM)

### **Student Volunteer Co-Chair**

2022 IEEE International Symposium on Mixed and Augmented Reality (ISMAR)

### **Local Arrangement Chair**

2016 IEEE International Conference on Network Protocols (ICNP)

### **Diversity and Inclusion Co-chair**

2021 ACM International Conference on Interactive Media Experiences (IMX)

### **Session Chair**

2008 International Workshop on Network and Operating Systems Support for Digital Audio and Video (NOSSDAV)

2008 ACM International Conference on Multimedia (MM)

2007 ACM International Conference on Multimedia (MM)

2007 ACM/SPIE Multimedia Computing and Networking (MMCN)

2005 ACM/SPIE Multimedia Computing and Networking (MMCN)

2004 International Workshop on Advanced Image Technology (IWAIT)

2004 International Conference on Networks (ICON)

### **Publicity Co-Chair**

2023 ACM International Conference on Interactive Media Experiences (IMX)

2020 ACM International Conference on Interactive Media Experiences (IMX)

2008 ACM/SPIE Multimedia Computing and Networking (MMCN)

2007 ACM/SPIE Multimedia Computing and Networking (MMCN)

2007 International Workshop on Network and Operating System Support for Digital Audio and Video (NOSSDAV)

2006 ACM/SPIE Multimedia Computing and Networking (MMCN)

### **Program Committee Members**

2022 ACM International Conference on Multimedia (MM)

2020 ACM International Conference on Multimedia (MM)

2020 ACM International Conference on Multimedia Systems (MMSys)

2019 ACM International Conference on Multimedia Systems (MMSys)

2018 ACM International Conference on Multimedia (MM)

2018 ACM International Conference on Multimedia Systems (MMSys)

- 2017 ACM International Conference on Mutimedia (MM)
  
- 2016 ACM International Conference on Mutimedia (MM)
- 2016 ACM International Conference on Mutimedia Systems (MMSys)
- 2016 IEEE International Conference on Multimedia and Expo (ICME)
  
- 2015 ACM International Conference on Mutimedia (MM)
  
- 2014 ACM International Conference on Mutimedia (MM)
  
- 2013 ACM International Conference on Multimedia Systems (MMSys)
- 2013 Workshop on Network and Systems Support for Games (NetGames)
- 2013 ACM International Conference on Mutimedia (MM) (Area Co-Chair, Crowdsourcing for Multimedia)
  
- 2012 IEEE International Conference on Parallel and Distributed Systems (ICPADS)
- 2012 Workshop on Network and Systems Support for Games (NetGames)
- 2012 International Multimedia Modeling Conference (MMM)
- 2012 ACM International Conference on Multimedia Systems (MMSys)
- 2012 ACM International Conference on Mutimedia (MM)
- 2012 International Workshop on Network and Operating Systems Support for Digital Audio and Video (NOSSDAV)
  
- 2011 ACM International Conference on Multimedia Systems (MMSys)
- 2011 IEEE International Conference on Multimedia and Expo (ICME) (Track Co-Chair, Interaction 3D Media and Immersive Environments)
- 2011 ACM International Conference on Mutimedia (MM) (Area Co-Chair, Multimedia Systems and Middleware)
- 2011 The 6th International Conference on Foundations of Digital Games (FDG)
- 2011 International Workshop on Network and Operating Systems Support for Digital Audio and Video (NOSSDAV)
- 2011 The 5th International Workshop on Peer-to-Peer Networked Virtual Environments (P2P-NVE)
  
- 2010 ACM International Conference on Multimedia (MM) (Meta TPC Member)
- 2010 ACM International Conference on Multimedia Systems (MMSys)
- 2010 International Workshop on Network and Operating Systems Support for Digital Audio and Video (NOSSDAV)
- 2010 Workshop on Network and Systems Support for Games (NetGames)
- 2010 The 4th International Workshop on Peer-to-Peer Networked Virtual Environments (P2P-NVE)
  
- 2009 ACM International Conference on Multimedia (MM)
- 2009 ACM/SPIE Multimedia Computing and Networking (MMCN)
- 2009 International Multimedia Modeling Conference (MMM)

- 2009 Workshop on Network and Systems Support for Games (NetGames)
- 2009 The 3rd International Workshop on Peer-to-Peer Networked Virtual Environments (P2P-NVE)
  
- 2008 ACM International Conference on Multimedia (MM)
- 2008 ACM/SPIE Multimedia Computing and Networking (MMCN)
- 2008 International Multimedia Modeling Conference (MMM)
- 2008 International Workshop on Network and Operating Systems Support for Digital Audio and Video (NOSSDAV)
- 2008 Workshop on Network and Systems Support for Games (NetGames)
- 2008 Passive and Active Measurement Conference (PAM)
- 2008 The 2nd International Workshop on Peer-to-Peer Networked Virtual Environments (P2P-NVE)
  
- 2007 ACM International Conference on Multimedia (MM)
- 2007 ACM/SPIE Multimedia Computing and Networking (MMCN)
- 2007 International Workshop on Network and Operating System Support for Digital Audio and Video (NOSSDAV)
- 2007 Workshop on Network and Systems Support for Games (NetGames)
- 2007 International Multimedia Modeling Conference (MMM) (Area Chair)
- 2007 IEEE International Conference on Multimedia and Expo (ICME)
- 2007 IEEE International Symposium on Multimedia (ISM)
- 2007 IEEE International Symposium on a World of Wireless Mobile and Multimedia Networks (WoWMoM)
  
- 2006 ACM International Conference on Multimedia (MM)
- 2006 ACM/SPIE Multimedia Computing and Networking (MMCN)
- 2006 International Workshop on Network and Operating System Support for Digital Audio and Video (NOSSDAV)
- 2006 IEEE International Conference on Multimedia and Expo (ICME)
- 2006 IEEE International Symposium on a World of Wireless Mobile and Multimedia Networks (WoWMoM)
  
- 2005 ACM International Conference on Multimedia (MM)
- 2005 ACM/SPIE Multimedia Computing and Networking (MMCN)
- 2005 International Workshop on Network and Operating System Support for Digital Audio and Video (NOSSDAV)
- 2005 IEEE International Conference on Multimedia and Expo (ICME)
- 2005 IEEE International Symposium on a World of Wireless Mobile and Multimedia Networks (WoWMoM)
  
- 2004 ACM International Conference on Multimedia (MM)
- 2004 IEEE International Conference on Multimedia and Expo (ICME)
- 2004 IEEE International Conference on Distributed Computing Systems (ICDCS)
- 2004 International Workshop on Broadband Wireless Multimedia: Algorithms, Architectures

and Applications (BroadWIM)

- 2003 ACM International Conference on Multimedia (MM)
- 2003 International World Wide Web Conference (WWW)

### **Editor Board Member**

- 2024-now IEEE Transactions on Multimedia
- 2023-now IEEE MultiMedia Magazine

### **Journal Reviewers**

ACM Transactions of Multimedia Computing, Communications and Applications  
ACM/Springer Multimedia Systems Journal  
ETRI Journal  
IEEE Access  
IEEE Journal on Selected Areas in Communications  
IEEE Multimedia  
IEEE Network  
IEEE Transactions of Mobile Computing  
IEEE Transactions of Multimedia  
IEEE Transactions on Circuits and Systems for Video Technology  
Journal of System and Software  
Springer Multimedia Tools and Applications

### **Guest Co-Editor**

- 2015 Springer Multimedia Tools and Applications: Special Issue on Interactive Media: Technology and Experience
  - 2014 ACM/Springer Multimedia Systems Journal: Special Issue on Network and Systems Support for Games
  - 2014 ACM Transaction of Multimedia Computing, Communications and Applications: Special Issue on Best Papers from ACM MMSys/NOSSDAV 2014
  - 2013 ACM/Springer Multimedia Systems Journal: Special Issue on NOSSDAV 2009
  - 2012 ACM Transaction of Multimedia Computing, Communications and Applications: Special Issue on Best Papers from ACM Multimedia 2011
  - 2012 ACM Transaction of Multimedia Computing, Communications and Applications: Special Issue on 3D Mobile Multimedia
  - 2009 ACM/Springer Multimedia Systems Journal: Special Issue on NOSSDAV 2009
  - 2008 IEEE Transactions on Multimedia: Special Issue on Multimedia Applications in Mobile/Wireless Context
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## 11 University Services

- 2026-now Co-Director (NUS), Razer-NUS Joint AI Lab
- 2024-now Chair, X+AI Programming Workgroup, NUS
- 2024-now Pillar Chief, NUS General Education Digital Literacy Pillar Co-Director (NUS), IPAL (CNRS)
- 2019-now ILR – Franco-Singaporean Joint Research Laboratory)
- 2016-2020 Deputy Head (CS Programmes) (Department of Computer Science)
- 2014-2020 Curriculum Chair (Department of Computer Science)
- 2009-2014 Assistant Curriculum Chair (Department of Computer Science)
- 2007 Honorary Secretary, Algo\*Mania
- 2007-2012 USENIX Campus Representative
- 2005-2011 Honorary Secretary, National Olympiad in Informatics (NOI)
- 2005-2014 Member of HYP Committee
- 2003-2009 Member of Graduate Studies Committee