

## SLS Part 2; Mini-Project Discussion; Final Preparation 1

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## Preliminaries

During Lecture 8, 9, and the previous Tutorial 8, you have (will) been exposed with a new search paradigm: (Stochastic) Local Search (SLS) followed by 4 (FOUR) more established SLS algorithms (also called ‘**Meta**<sup>1</sup>-heuristics’): SA, TS, ILS, MA, that are reported to be successful in attacking various (NP-)hard COPs  $A$ ,  $B$ ,  $C$ , ... in various research papers.

We will discuss a few more ideas and then discuss some more questions from past papers.

## Discussion Points

**Q1: Statements About SLS (up to Lecture 9)** For each statement below about Stochastic Local Search (SLS) algorithm, determine if it is More Towards True/More Towards False/It depends and give a short explanation.

1. All SLS algorithms, if run for **extremely long time**, e.g.,  $\approx \infty$ , will **always** encounter a GO of a COP instance during its long search run although it cannot stop immediately after encountering such GO (see similar but not exactly the same statement in T08).

2. We can make *any SLS algorithm* for Metric No-Repeat TSP to have a 2-approximation ratio (see similar but not exactly the same statement in T08).

3. Hybrid SLS algorithms (that combines two, or more, simpler SLS algorithms) is **always better** than its individual SLS algorithm working individually on its own.

<sup>1</sup>This word ‘meta’ was suddenly become very popular from 28 October 2021 due to <https://about.facebook.com/meta/>.

4. Tabu Search (TS) algorithm is a better SLS algorithm than Simulated Annealing (SA).

5. In Tabu Search algorithm, setting high Tabu Tenure value/setting encourages diversification search strategy.

6. If we use Tabu Search for TSP, the best parameter setting for Tabu Tenure is a fixed constant 7, i.e., that is, forbid the last 7 local moves that Tabu Search has just performed.

**Q2:** Past paper (AY2019/20) hidden MCQs (up to Lecture 9):

1. Which statement about Stochastic Local Search (SLS) algorithm is correct?
  - (a) Albeit more difficult, we can analyze the worst case time complexity of an SLS algorithm
  - (b) SLS algorithm terminates upon finding Global Optima
  - (c) We should use SLS algorithm when we are given an NP-hard optimization problem
  - (d) We can do pre-processing to make any SLS algorithm for (M-NR-)TSP has 2-approximation bound
  - (e) It is easy to design a good SLS algorithm for a given NP-hard optimization problem
2. Which statement about Tabu Search is incorrect?
  - (a) It has an optional component called Aspiration Criteria
  - (b) It uses cooling function
  - (c) One of its most important tunable parameter is Tabu Tenure
  - (d) Lowering Tabu Tenure value makes Tabu Search perform more intensification
  - (e) It is more efficient to forbid recent local moves instead of recently found solutions
3. Which of the following animal-inspired SLS/metaheuristic has never appeared in at least one scientific article before?
  - (a) Ants Colony Optimization
  - (b) Bat algorithm
  - (c) Cuttlefish optimization algorithm
  - (d) Killer Whale algorithm
  - (e) Actually, all metaheuristics a-d above have appeared in at least one scientific article before

**Q3:** Final Assessment Preparation (past Kattis problems). As you might have suspected, Prof Halim usually (but not always) put some (NP-)hard problems from past programming competitions in his paper. So, try to solve the following problems at Kattis that have been used in CS4234/CS3233 before. Your TA will discuss a few (possibly not all) problems:

- <https://nus.kattis.com/problems/hungarianservices> (used in S1 AY2020/21)
- <https://nus.kattis.com/problems/codenames> (used in S1 AY2021/22)
- <https://nus.kattis.com/problems/globalwarming> (used in S1 AY2021/22)
- <https://nus.kattis.com/problems/planestrainsbutnotautomobiles>, simpler (used in S1 AY2022/23)