An Information-driven Framework for Image Mining

Ji Zhang Wynne Hsu Mong Li Lee Department of Computer Science, School of Computing National University of Singapore Singapore, 117543 {zhangji, whsu, leeml}@comp.nus.edu.sg

Abstract

Advances in image acquisition and storage technology have led to tremendous growth in significantly large and detailed image databases. These images, if analyzed, can reveal useful information to the human user. Unfortunately, there is a lack of effective tools for searching and finding useful patterns from these images. Image mining systems that can automatically extract semantically meaningful information (knowledge) from image data are increasingly in demand. The fundamental challenge in image mining is to determine how low-level, pixel representation contained in a raw image or image sequence can be processed to identify high-level spatial objects and relationships. To meet this challenge, we propose an efficient information driven framework for image mining. We distinguish four levels of information: (1) the Pixel Level comprises the raw image information such as image pixels and the primitive image features such as color, texture, and shape; (2) the Object Level deals with object/region information based on the primitive features in the Pixel Level; (3) the Semantic Concept Level takes into consideration domain knowledge to generate highlevel semantic concepts from the identified objects and regions; (4) the Pattern and Knowledge Level incorporates domain related alphanumeric data and the semantic concepts obtained from the image data to discover underlying domain patterns and knowledge. High-dimensional indexing schemes and retrieval techniques are also included in the framework to support the flow of information among the levels. We believe this framework represents the first step towards capturing the different levels of information present in image data and addressing the question of what are the issues and challenges of discovering useful patterns/knowledge from each level.

Keywords:

Image mining, image retrieval, object recognition, image classification, image clustering, association rules mining, information integration.

1. Introduction

The availability of affordable imaging technology has lead to an explosion of data in the form of image [37]. The World Wide Web is regarded as the largest global image repository. An extremely large number of image data such as satellite images, medical images, and digital photographs are generated every day. These images, if analyzed, can reveal useful information to the human user. Unfortunately, there is a lack of effective tools for searching and finding useful patterns from these images. Image mining systems that can automatically extract semantically meaningful information (knowledge) from image data are increasingly in demand.

Image mining deals with the extraction of implicit knowledge, image data relationship, or other patterns not explicitly stored in the images and between image and other alphanumeric data. Image mining is more than just an extension of data mining to image domain. It is an interdisciplinary endeavor that draws upon expertise in computer vision, image processing, image retrieval, data mining, machine learning, database, and artificial intelligence [6]. Despite the development of many applications and algorithms in the individual research fields cited above, research in image mining is still in its infancy. The fundamental challenge in image mining is to determine how low-level, pixel representation contained in a raw image or image sequence can be processed to identify high level spatial objects and relationships.

In this paper, we propose an efficient information driven framework for image mining. We distinguish four levels of information: (1) the Pixel Level comprises the raw image information such as image pixels and the primitive image features such as color, texture, and shape; (2) the Object Level deals with object or region information based on the primitive features in the Pixel Level; (3) the Semantic Concept Level takes into consideration domain knowledge to generate high-level semantic concepts from the identified objects and regions; (4) the Pattern and Knowledge Level incorporates domain related alphanumeric data and the semantic concepts obtained from the image data to discover underlying domain patterns and knowledge. Highdimensional indexing schemes and retrieval techniques are also included in the framework to support the flow of information among the levels. This framework represents the first step towards capturing the different levels of information present in image data and addressing the question of what

are the issues and work that has been done in discovering useful patterns/knowledge from each level.

The rest of this paper is organized as follows: Section 2 presents an overview of the proposed four level information-driven image mining architecture. Section 3 describes each of the information level. Section 4 discusses how each of the information level can be organized and indexed. Section 5 gives the related work and we conclude in Section 6.

2. Information-Driven Image Mining Framework

The image database containing raw image data cannot be directly used for mining purposes. Raw image data need to be processed to generate the information that is usable for high-level mining modules. An image mining system is often complicated because it employs various approaches and techniques ranging from image retrieval and indexing schemes to data mining and pattern recognition. Such a system typically encompasses the following functions: image storage, image processing, feature extraction, image indexing and retrieval, patterns and knowledge discovery. Indeed, a number of researchers have described their image mining framework from the functional perspective [6,25,37]. While such functional-based framework is easy to understand, it fails to emphasize the different levels of information representation necessary for image data before meaningful mining can take place.

Figure 1 shows our proposed information-driven framework for image mining. There are four levels of information, starting from the lowest Pixel Level, the Object Level, the Semantic Concept Level, and finally to the highest Pattern and Knowledge Level. Inputs from domain scientists are needed to help identify domain specific objects and semantic concepts. At the Pixel Level, we are dealing with information relating to the primitive features such as color, texture, and shape. At the Object Level, simple clustering algorithms and domain experts help to segment the images into some meaningful regions/objects. At the Semantic Concept Level, the objects/regions identified earlier are placed in the context of the scenes depicted. High-level reasoning and knowledge discovery techniques are used to discover interesting patterns. Finally, at the Pattern and Knowledge Level, the domain-specific alphanumeric data are integrated with the semantic relationships discovered from the images and further mining are performed to discovered useful correlations between the alphanumeric data and

those found in the images. Such correlations discovered are particularly useful in the medical domain.

3. The Four Information Levels

In this section, we will describe in greater details the four information levels in our proposed framework. We will also discuss the issues and challenges faced in extracting the required image features and useful patterns and knowledge from each information level.

3.1 Pixel Level

The Pixel Level is the lowest layer in an image mining system. It consists of raw image information such as image pixels and primitive image features such as color, texture, and edge information.

Color is, perhaps, the most widely used visual features in most image management database system. Color is widely represented by its RGB values (three 0 to 255 numbers indicating red, green, and blue). The distribution of color is a global property that does not require knowledge of how an image is composed of component objects. Color histogram is a structure commonly used to store the proportion of pixels of each color within the image. It is invariant to under translation and rotation about the view axis and change only slowly under change of view angle, change in occlusion [32]. Subsequent scale, and improvements include the use of cumulative color histogram [31], and spatial histogram intersection [30].

Texture is the visual pattern formed by a sizable layout of color or intensity homogeneity. It contains important information about the structural arrangement of surfaces and their relationship to the surrounding environment [27]. Common representations of texture information include: the co-occurrence matrix representation proposed by Haralick et al. [12], the coarseness, contrast, directionality. linelikeness. regularity. and roughness measures proposed By Tamura et al. [33], the use of Gabor filter [22] and fractals [17]. Ma and Manjunath [21] developed a texture thesaurus that was able to automatically derive codewords representing important classes of texture within the collection.

Edge information is an important visual cue to the detection and recognition of objects in an image. Typically, edge information is obtained by looking for sharp contrasts in nearby pixels. Once the edges have been identified, these edges can be grouped to form regions.



Figure 1: An information-driven image mining framework

Most of the content-based image retrieval work focuses on the information found at the Pixel Level. Researchers try to identify a small subset of primitive features that can uniquely distinguish images of one class from another class. While there has been some success in improving the retrieval precision and recall of images, researchers realize that primitive image features have their limitation. In particular, the primitive image features are typically global. They do not have the concept of objects/regions as perceived by a human user. This lack of objects/regions concept means that the Pixel Level is unable to answer simple queries such as "retrieve the images with a girl and her dog" and "retrieve the images containing blue stars arranged in a ring".

3.2 Object Level

Knowing the limitation of the Pixel level, the focus of the Object level is to identify domain-specific features such as objects and homogeneous regions in the images. While a human being can perform object recognition effortlessly and instantaneously, it has proven to be very difficult to implement the same task on machine. The object recognition problem can be referred to as a supervised labeling problem based on models of known objects. Specifically, given a target image containing one or more interesting objects and a set of labels corresponding to a set of models known to the system, what the object recognition does is to assign correct labels to regions, or a set of regions, in the image. Models of known objects are usually provided by human input a priori.

In general, an object recognition module consists of four components, namely, model database, feature detector, hypothesizer and hypothesis verifier [15]. The model database contains all the models known to the system. The models contain important features that describe the objects. The detected image primitive features in the Pixel Level are used to help the hypothesizer to assign likelihood to the objects in the image. The verifier uses the models to verify the hypothesis and refine the object likelihood. The system finally selects the object with the highest likelihood as the correct object.

Object recognition is closely tied to image segmentation. To improve the accuracy of object recognition, image segmentation is performed on partially recognized image objects rather than randomly segmenting the image. In addition, several techniques have been proposed to improve object recognition rate. They include: [16] which uses "characteristic maps" to locate a particular known object in images, [6] which employs machine learning techniques to generate recognizers automatically, and [10] which finds common objects in images by using a set of examples already labeled by the domain expert.

Once the objects within an image can be accurately identified, the Object Level is able to deal with queries such as "Retrieve images of round table" and "Retrieve images of birds flying in the blue sky". However, it is unable to answer queries such as "Retrieve all images concerning Graduation ceremony" or "Retrieve all images that depicts a sorrowful mood."

3.3 Semantic Concept Level

While objects are the fundamental building blocks in an image, there is "semantic gap between the Object level and Semantic Concept level. Abstract concepts such as happy, sad, and the scene information (such as the meaning of graduation ceremony) are not captured at the Object level. Such information requires domain knowledge as well as state-of-the-art pattern discovery techniques to uncover useful patterns that are able to describe the scenes or the abstract concepts. Common pattern discovery techniques include: image classification, image clustering, and association rule mining.

(a) Image classification

Image classification aims to find a description that can best describe the images in one class and to distinguish these images from all the other classes. It is a supervised technique whereby a set of labeled or pre-classified images is given and the problem is to abel a new set of images. The classification module in the mining system is usually called classifier. There are two types of classifiers, the parametric classifier and non-parametric classifier. Image classification is widely used in mining image information, especially spatial information, from image and raster databases. R. F. Cromp et al. employed a variety of classifiers to label the pixels in a Landset multispectral scanner image [7]. O. R. Zaiane et al. developed a MM-Classifier in the MultiMediaMiner to classify multimedia data based on some provided class labels [37]. J. Z. Wang et al. proposed IBCOW (Image-based Classification of Objectionable Websites) to classify websites into objectionable and benign websites based on image content [36].

(b) Image clustering

Image clustering groups a given set of unlabeled images into meaningful clusters according to the image content without a priori knowledge [14]. Typical clustering techniques include hierarchical clustering algorithms, partitional algorithms, mixture-resolving and mode-seeking algorithms, nearest neighbor clustering, and fuzzy clustering. Once the images have been clustered, a domain expert is needed to examine the images of each cluster to label the abstract concepts denoted by the cluster.

(c) Association rule mining

Association rule mining aims to find items/objects that occur together frequently. In the context of images, association rule mining is able to discover that when several specific objects occur together, there is a high likelihood of certain event/scene is being described in the images. A typical association rule mining algorithm works in two steps. The first step finds all large itemsets that meet the minimum support constraint. The second step generates rules from all the large itemsets that satisfy the minimum confidence constraint. C. Ordonez et al. presented an algorithm that uses association rule mining to discover meaningful correlations among the blobs/regions that exists in a set of images [25]. O. R. Zaiane et al. developed a MM-Associator that uses 3dimensional visualization to explicitly display the associations in the Multimedia Miner prototype [37].

With the Semantic Concept Level, queries involving high-level reasoning about the meaning and purpose of the objects and scene depicted can be answered. Thus, we should be able to answer queries such as: "Retrieve the images of a football match" and "Retrieve the images depicting happiness". It would be tempting to stop at this level and go no further. However, careful analysis reveals that there is still one vital piece of missing information - that of the domain knowledge external to images. Queries like: "Retrieve all medical images with high chances of blindness within one month", requires linking the medical images with the medical knowledge of chance of blindness within one month. Neither the Pixel level, the Object level, nor the Semantic Concept level is able to support such queries.

3.4 Pattern and Knowledge Level

To support all the information needs within the image mining framework, we need the fourth and final level: the Pattern and Knowledge Level. At this level, we are concerned with not just the information derivable from images, but also all the domain-related alphanumeric data. The key issue here is the integration of knowledge discovered from the image databases and the alphanumeric databases. A comprehensive image mining system would not only mine useful patterns from large collections of images but also integrate the results with alphanumeric data to mine for further patterns. For example, it is useful to combine heart perfusion images and the associated clinical data to discover rules in high dimensional medical records that may suggest early diagnosis of heart disease.

IRIS, an integrated retinal image information system that is currently being developed in the School of Computing, National University of Singapore, is designed to integrate both patient data and the corresponding retinal images to discover interesting patterns and trends on diabetic retinopathy in the local population, and the risk factors for disease occurrence and disease progression [13]. BRAin-Image Database is another image mining system developed to discover associations between structures and functions of human brain [23]. The brain modalities were studied by the image mining process and the brain functions (deficits/disorders) are obtainable from the patients' relational records. Two kinds of information are used together to perform the functional brain mapping.

By ensuring a proper flow of information from low level pixel representations to high level semantic concepts representation, we can be assured that the information needed at the fourth level is derivable and that the integration of image data with alphanumeric data will be smooth. Our proposed image mining framework emphasizes the need to focus on the flow of information to ensure that all levels of information needs have been addressed and none is neglected.

4. Indexing of Image Information

While focusing on the information needs at various levels, it is also important to provide support for the retrieval of image data with a fast and efficient indexing scheme. Indexing techniques used range from standard methods such as signature file access method and inverted file access method, to multidimensional methods such as K-D-B tree [26], R-tree [11], R*-tree [3] and R+-tree [29], to high-dimensional indexes such as SR-tree [18], TV-tree [20], X-tree [4] and iMinMax [24].

Searching the nearest neighbor is an important problem in high-dimensional indexing. Given a set of n points and a query point Q in a d-dimensional space, we need to find a point in the set such that its distance from Q is less than, or equal to, the distance of Q from any other points in the set [19]. Existing search algorithms can be divided into the following categories: exhaustive search, hashing and indexing, static space partitioning, dynamic space partitioning, and randomized algorithms. When the image database to be searched is large and the feature vectors of images are of high dimension (typically in the order of 10^2), search

complexity is high. Reducing the dimensions may be necessary to prevent performance degradation. This can be accomplished using two well-known methods: the Singular Value Decomposition (SVD) update algorithm and clustering [28]. The latter realizes dimension reduction by grouping similar feature dimensions together.

Current image systems retrieve images based on similarity. Euclidean measures may not effectively simulate human perception of a certain visual content. Other similarity measures such as Histogram intersection, Cosine, Correlation, etc., need to be utilized. One promising approach is to first perform dimension reduction and then use appropriate multi-dimensional indexing techniques that support Non-Euclidean similarity measures [27]. M. Annamalai and R. Chopra developed an image retrieval system on Oracle platform using multi-level filters indexing [1]. The filters operate on an approximation of the high-dimension data which represents the images, and reduces the search space so that the final computationally expensive comparison is necessary for only a small subset of the data. B. S. Manjunath and W. Y. Ma developed a new compressed image indexing technique by using compressed image features as multiple keys to retrieve images [22].

Other proposed indexing schemes focus on specific image features. W.Y. Ma presented an efficient color indexing scheme for similarity-based retrieval which has a search time that increases logarithmically with the database size [21]. K. L. Tan et al. proposed a multi-level R-tree index, called the nested R-trees for retrieving shapes efficiently and effectively [34]. With the proliferation of image retrieval mechanisms, a performance evaluation of color-spatial retrieval techniques was given in [35] which serves as guidelines to select a suitable technique and design a new technique.

5. Related Work

Several image mining systems have been developed for different applications: The MultiMediaMiner mines high-level multimedia information and knowledge from large multimedia database [37]. M. Datcu et al. describes an intelligent satellite mining system that comprises of two modules: a data acquisition, preprocessing and archiving system which is responsible for the extraction of image information, storage of raw images, and retrieval of image, and an image mining system, which enables the users to explore image meaning and detect relevant events [8]. The Diamond Eye [6] is an image mining system that enables scientists to locate and catalog objects of

interest in large image collections. These system incorporate novel image mining algorithms, as well as computational and database resources that allow users to browse, annotate, and search through images and analyze the resulting object catalogs. The architectures in these existing image mining systems are mainly based on module functionality.

In contrast, we provide a different perspective to image mining with our four level information image mining framework. In the case of Carlos Ordonez and Edward Omiecinski, their application is primarily focused at the Pixel and Object level. Osmar R. Zaiane's MutiMediaMiner focus is at the Semantic Concepts level with some brief mentions of the supports from the Pixel and Object levels. Michael C. Burl's Diamond Eye system primarily focuses on the Pixel level information.

It is clear that by proposing a framework based on the information flow, we are able to focus on the critical areas to ensure all the levels can work together seamlessly. In addition, with this framework, it highlights to us that we are still very far from being able to fully discover useful domain information from images. More research is needed at the Semantic Concept level and the Knowledge and Pattern level.

6. Conclusions

The rapid growth of image data in a variety of medium has necessitated a way of making good use of the rich content in the images. Image mining is currently a bourgeoning yet active research focus in computer science. We have proposed a four-level information-driven framework for image mining systems. High-dimensional indexing schemes and retrieval techniques are also included in the framework to support the flow of information among the levels. We tested the applicability of our framework by applying it to some practical image mining applications. The proposal of this framework is our effort to provide developers and designer of image mining systems a standard framework for image mining with an explicit information hierarchy. We believe this framework represents the first step towards capturing the different levels of information present in image data and addressing the question of what are the issues and challenges of discovering useful patterns/knowledge from each level.

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