

For written notes on this lecture, please read chapter 10 of *The Practical Bioinformatician*

CS2220: Introduction to Computational Biology

Lecture 6: Essence of Sequence Comparison

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Plan



- **Dynamic Programming**
- **String Comparison**
- **Sequence Alignment**
 - Pairwise Alignment
 - Needleman-Wunsch global alignment algorithm
 - Smith-Waterman local alignment algorithm
 - Multiple Alignment
- **Popular tools**
 - FASTA, BLAST, Pattern Hunter

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What is Dynamic Programming



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The Knapsack Problem



- Each item that can go into the knapsack has a size and a benefit
- The knapsack has a certain capacity
- What should go into the knapsack so as to maximize the total benefit?

Formulation of a Solution

Source: <http://mat.gsia.cmu.edu/classes/dynamic/node6.html>

- Intuitively, to fill a w pound knapsack, we must end off by adding some item. If we add item j , we end up with a knapsack k' of size $w - w_j$ to fill ...

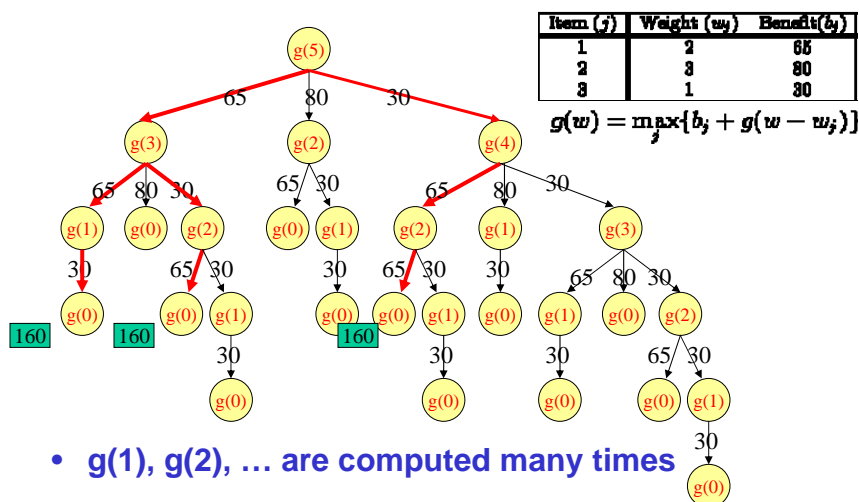
Why is $g(w)$ optimal?

$$g(w) = \max_j \{b_j + g(w - w_j)\}$$

- Where
 - w_j and b_j be weight and benefit for item j
 - $g(w)$ be max benefit that can be gained from a w -pound knapsack

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An Example: Direct Recursive Evaluation



- $g(1), g(2), \dots$ are computed many times

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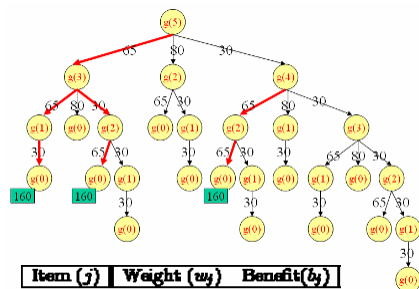
"Memoize" to avoid recomputation



```

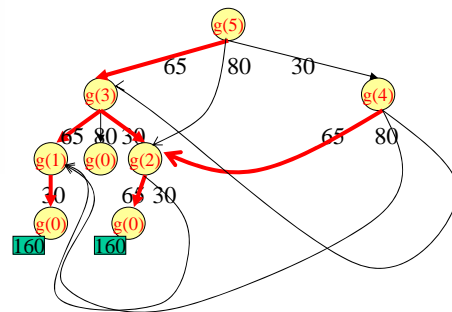
int s[]; s[0] := 0;
g'(w) = if s[w] is defined
then return s[w];
else {
  s[w] := maxj{bj + g'(w - wj)};
  return s[w]; }

```



Item (j)	Weight (w_j)	Benefit (b_j)
1	2	65
2	3	80
3	1	30

$$g(w) = \max_j \{b_j + g(w - w_j)\}$$



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Remove Recursion: Dynamic Programming



```

int s[]; s[0] := 0;
g'(w) = if s[w] is defined
then return s[w];
else {
  s[w] := maxj{bj + g'(w - wj)};
  return s[w]; }

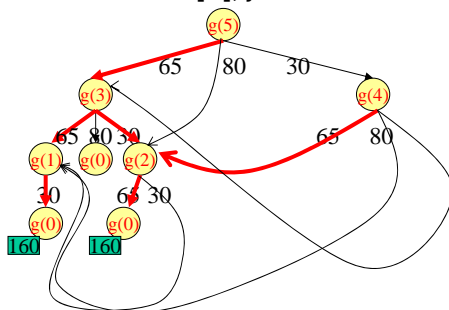
```



```

int s[]; s[0] := 0; s[1] := 30;
s[2] := 65; s[3] := 95;
for i := 4 .. w do
  s[i] := maxj{bj + s[i - wj]};
return s[w];

```



$g(0) = 0$
 $g(1) = 30$, item 3
 $g(2) = \max\{65 + g(0) = 65, 30 + g(1) = 60\} = 65$, item 1
 $g(3) = \max\{65 + g(1) = 95, 80 + g(0) = 80, 30 + g(2) = 95\} = 95$, item 1/3
 $g(4) = \max\{65 + g(2) = 130, 80 + g(1) = 110, 30 + g(3) = 125\} = 130$, item 1
 $g(5) = \max\{65 + g(3) = 160, 80 + g(2) = 145, 30 + g(4) = 160\} = 160$, item 1/3

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Characteristics of Dynamic Programming

Source: <http://mat.gsia.cmu.edu/classes/dynamic/node4.html>

- Problem can be divided into **stages** with a **decision** required at each stage
Exercise: What is a stage in the Knapsack problem?
- Each stage has a # of **states** associated
- Decision at one stage transforms **one state into a state** in the next stage
Exercise: What is a state in the Knapsack problem?
- Given current state, the optimal decision for each remaining states does not depend on next states or decisions
E.g., $g(2)$ doesn't depend on $g(3)$
- There is a recursive relationship that identifies the optimal decision for stage $j+1$, given stage j has already been solved
- The initial stages must be solvable by themselves
E.g., $g(0) = 0$

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Sequence Alignment

Motivations for Sequence Comparison

- DNA is blue print for living organisms
 - ⇒ Evolution is related to changes in DNA
 - ⇒ By comparing DNA seqs we can infer evolutionary relationships betw seqs w/o knowledge of the evolutionary events themselves
- Foundation for inferring function, active site, and key mutations

Earliest Research in Seq Comparison

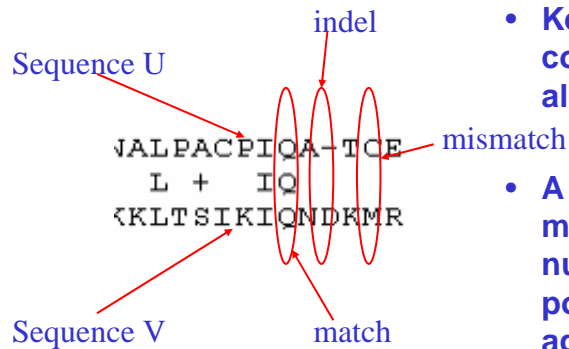
Source: Ken Sung

- Doolittle et al. (*Science*, July 1983) searched for platelet-derived growth factor (PDGF) in his own DB. He found that PDGF is similar to v-sis oncogene

```

PDGF-2  1          SLGSLTIAEPAMIAECKTREEVFCICRRL?DR?? 34
p28sis 61 LARGKRSLGSL SVAEPAMIAECKTRTEVF EISRRLLIDRTN 100
  
```

Sequence Alignment



- Key aspect of seq comparison is seq alignment
- A seq alignment maximizes the number of positions that are in agreement in two sequences

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Sequence Alignment: Poor Example

- Poor seq alignment shows few matched positions
 ⇒ The two proteins are not likely to be homologous

Alignment by FASTA of the sequences of amicyanin and domain 1 of ascorbate oxidase

	60	70	80	90	100
Amicyanin	MPHNVHFVAGVLGEAALKGPMKKEQAYSLTFFTEAGTYDYHCTPHPPMRGKVVE				
		
Ascorbate Oxidase	ILRGTFWADGTASISQCAINPGETFFYNFTVDNPGTFFYHGLGMQRSAGLYGSLI				
	70	80	90	100	110 120

No obvious match between
Amicyanin and Ascorbate Oxidase

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Sequence Alignment: Good Example

- Good alignment usually has clusters of extensive matched positions
- ⇒ The two proteins are likely to be homologous

```

>gi113476732|ref|NP_108301.1| unknown protein [Mesorhizobium loti]
gi114027493|dbj|BAB53762.1| unknown protein [Mesorhizobium loti]
Length = 105

Score = 105 bits (262), Expect = 1e-22
Identities = 61/106 (57%), Positives = 73/106 (68%), Gaps = 1/106 (0%)

Query: 1  MKPGRLASIALAIIFLPMVPAHAATIEITMENLVISPTVSAAKVGDTIRVWVKDVFAHT 60
          MK G L  ++      MA PA AATIE+T++ LV SP  V AKVGDTI WVN DV AHT
Sbjct: 1  MKAGALIRLSWLAALALMAAPAAAATIEVTIDKLVSFSPATVEAKVGDTIEWVNDVVAHT 60
  
```

good match between
Amicyanin and unknown M. loti protein

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Alignment: Simple-Minded Probability & Score

Let p , q , r be respectively the probability of a match, a mismatch, and an indel.
Then the probability of an alignment $A = (X, Y)$ is

$$\text{prob}(A) = p^m \cdot q^n \cdot r^h$$

where

$$\begin{aligned}
 m &= |\{i \mid x'_i = y'_i \neq -\}| \\
 n &= |\{i \mid x'_i \neq y'_i, x'_i \neq -, y'_i \neq -\}| \\
 h &= |\{i \mid x'_i = -, y'_i \neq -\} \cup \{i \mid x'_i \neq -, y'_i = -\}|
 \end{aligned}$$

- Define score $S(A)$ by simple log likelihood as
 $-S(A) = \log(\text{prob}(A)) - [m \log(p) + n \log(q) + h \log(r)]$, with $\log(p/q) = 1$
- Then $S(A) = \# \text{matches} - \mu \# \text{mismatches} - \delta \# \text{indels}$

Exercise: Derive μ and δ

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Global Pairwise Alignment: Problem Definition



- Given sequences U and V of lengths n and m , then number of possible alignments is given by

$$- f(n, m) = f(n-1, m) + f(n-1, m-1) + f(n, m-1)$$

$$- f(n, n) \sim (1 + \sqrt{2})^{2n+1} n^{-1/2}$$

Exercise: Explain the recurrence above

- The problem of finding a global pairwise alignment is to find an alignment A so that $S(A)$ is max among exponential number of possible alternatives

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Global Pairwise Alignment: Dynamic Programming Solution



- Define an indel-similarity matrix $s(.,.)$; e.g.,

$$- s(x, x) = 2$$

$$- s(x, y) = -\mu, \text{ if } x \neq y$$

- Then

Let U and V be two sequences of length n and m . Then their global pairwise alignment can be extracted from the dynamic programming computation of $S_{n,m}$, where

$$S_{i,j} = \max \left\{ \begin{array}{l} S_{i-1,j-1} + s(u'_i, v'_j) \\ S_{i-1,j} - \delta \\ S_{i,j-1} - \delta \end{array} \right\}$$

Exercise: What is the effect of a large δ ?

This is the basic idea of the Needleman-Wunsch algorithm

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Needleman-Wunsch Algorithm (I)

Source: Ken Sung

- Consider two strings $S[1..n]$ and $T[1..m]$
- Let $V(i, j)$ be score of opt alignment betw $S[1..i]$ and $T[1..j]$
- Basis:**
 - $V(0, 0) = 0$
 - $V(0, j) = V(0, j-1) - \delta$
 - Insert j times
 - $V(i, 0) = V(i-1, 0) - \delta$
 - Delete i times

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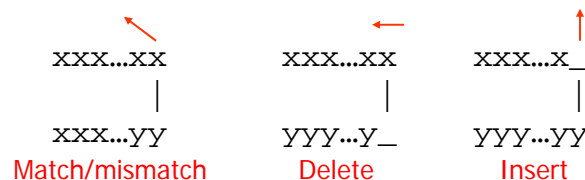
Needleman-Wunsch Algorithm (II)

Source: Ken Sung

- Recurrence: For $i > 0, j > 0$**

$$V(i, j) = \max \begin{cases} V(i-1, j-1) + s(S[i], T[j]) & \text{Match/mismatch} \\ V(i-1, j) - \delta & \text{Delete} \\ V(i, j-1) - \delta & \text{Insert} \end{cases}$$

- In the alignment, the last pair must be either match/mismatch, delete, insert**



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Example (I)

Source: Ken Sung

	–	A	G	C	A	T	G	C
–	0	–1	–2	–3	–4	–5	–6	–7
A	–1							
C	–2							
A	–3							
A	–4							
T	–5							
C	–6							
C	–7							

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Example (II)

Source: Ken Sung

	–	A	G	C	A	T	G	C
–	0	–1	–2	–3	–4	–5	–6	–7
A	–1	2						
C	–2							
A	–4							
T	–5							
C	–6							
C	–7							

$$S_{1,1} = \max \begin{cases} S_{0,0} + s(A,A) \\ S_{0,1} - 1 \\ S_{1,0} - 1 \end{cases} = \max \begin{cases} 0 + 2 \\ -1 - 1 \\ -1 - 1 \end{cases} = 2$$

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Example (III)

Source: Ken Sung

	–	A	G	C	A	T	G	C
–	0	–1	–2	–3	–4	–5	–6	–7
A	–1	2	1					
C	–2							
$S_{1,2} = \max \begin{cases} S_{0,1} + s(A,G) \\ S_{0,2} - 1 \\ S_{1,1} - 1 \end{cases} = \max \begin{cases} -1 + -1 \\ -2 - 1 \\ 2 - 1 \end{cases} = 1$								
A	–4							
T	–5							
C	–6							
C	–7							

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Example (IV)

Source: Ken Sung

	–	A	G	C	A	T	G	C
–	0	–1	–2	–3	–4	–5	–6	–7
A	–1	2	1	0	–1	–2	–3	–4
C	–2	1	1	3	2			
A	–3							
A	–4							
T	–5							
C	–6							
C	–7							

Exercise: Can you tell from these entries what
 Are the values of $s(A,G)$, $s(A,C)$, $s(A,A)$, etc.?

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Example (V)

Source: Ken Sung

What is the alignment corresponding to this?

	-	A	G	C	A	T	G	C
-	0	-1	-2	-3	-4	-5	-6	-7
A	-1	2	1	0	-1	-2	-3	-4
C	-2	1	1	3	2	1	0	-1
A	-3	0	0	2	5	4	3	2
A	-4	-1	-1	1	4	4	3	2
T	-5	-2	-2	0	3	6	5	4
C	-6	-3	-3	0	2	5	5	7
C	-7	-4	-4	-1	1	4	4	7

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Pseudo Codes

Source: Ken Sung

```

Create the table V[0..n,0..m] and P[1..n,1..m];
V[0,0] = 0;
For j=1 to m, set V[0,j] := v[0,j - 1] -  $\delta$  ;
For i=1 to n, set V[i,0] := V[i - 1,0] -  $\delta$  ;
For j=1 to m {
  For i = 1 to n {
    set V[i,j] := V[i,j - 1] -  $\delta$  ;
    set P[i,j] := (0, - 1);
    if V[i,j] < V[i - 1,j] -  $\delta$  then
      set V[i,j] := V[i - 1,j] -  $\delta$  ;
      set P[i,j] := (- 1, 0);
    if (V[i,j] < V[i - 1, j - 1] + s(S[i],T[j])) then
      set V[i,j] := V[i - 1, j - 1] + s(S[i],T[j]);
      set P[i,j] := (- 1, - 1);
  }
}
Backtracking P[n,m] to P[0,0] to find optimal alignment;

```

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Analysis

Source: Ken Sung

- We need to fill in all entries in the $n \times m$ matrix
 - Each entry can be computed in $O(1)$ time
- ⇒ Time complexity = $O(nm)$
- ⇒ Space complexity = $O(nm)$

Exercise: Write down the memoized version of Needleman-Wunsch. What is its time/space complexity?

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Problem on Speed

Source: Ken Sung

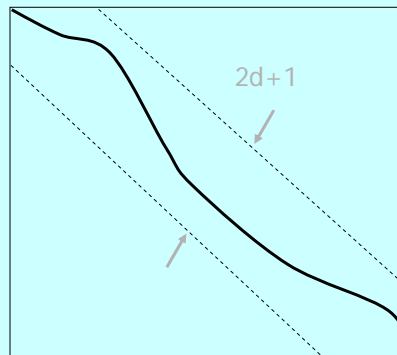
- **Aho, Hirschberg, Ullman 1976**
 - If we can only compare whether two symbols are equal or not, the string alignment problem can be solved in $\Omega(nm)$ time
- **Hirschberg 1978**
 - If symbols are ordered and can be compared, the string alignment problem can be solved in $\Omega(n \log n)$ time
- **Masek and Paterson 1980**
 - Based on Four-Russian's paradigm, the string alignment problem can be solved in $O(nm/\log^2 n)$ time
- Let d be the total number of inserts and deletes. Thus $0 \leq d \leq n+m$. **If d is smaller than $n+m$, can we get a better algorithm? Yes!**

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$O(dn)$ -Time Algorithm

Source: Ken Sung

- The alignment should be inside the $2d+1$ band
- ⇒ No need to fill-in the lower and upper triangle
- ⇒ Time complexity: $O(dn)$



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Example

- $d=3$

A_CAATCC

AGCA_TGC

	-	A	G	C	A	T	G	C
-	0	-1	-2	-3				
A	-1	2	1	0	-1			
C	-2	1	1	3	2	1		
A	-3	0	0	2	5	4	3	
A		-1	-1	1	4	4	3	2
T			-2	0	3	6	5	4
C				0	2	5	5	7
C					1	4	4	7

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Recursive Equation for O(dn)-Time Algo

$$v(i, j, d) = \max \begin{cases} v(i-1, j-1, d) + s(S[i], S[j]) \\ v(i-1, j, d-1) - \delta & \text{if } d > 0 \\ v(i, j-1, d-1) - \delta & \text{if } d > 0 \end{cases}$$

Exercise: Write down the base cases, the memoized version, and the non-recursive version.

Global Pairwise Alignment: More Realistic Handling of Indels

- In Nature, indels of several adjacent letters are not the sum of single indels, but the result of one event
- So reformulate as follows:

Let $g(k)$ be the indel weight for an indel of k letters. Typically, $g(k) \leq k \cdot g(1)$. Let U and V be two sequences of length n and m . Then their global pairwise alignment can be extracted from the dynamic programming computation of $S_{n,m}$, where

$$S_{0,0} = 0, \quad S_{0,j} = -g(j), \quad S_{i,0} = -g(i)$$

$$S_{i,j} = \max \begin{cases} S_{i-1,j-1} + s(u'_i, v'_j) \\ \max_{1 \leq k \leq j} \{S_{i,j-k} - g(k)\} \\ \max_{1 \leq k \leq i} \{S_{i-k,j} - g(k)\} \end{cases}$$

Gap Penalty

Source: Ken Sung

- $g(q): \mathbb{N} \rightarrow \mathbb{R}$ is the penalty of a gap of length q
- Note $g()$ is subadditive, i.e, $g(p+q) \leq g(p) + g(q)$
- If $g(k) = \alpha + \beta k$, the gap penalty is called **affine**
 - A penalty (α) for initiating the gap
 - A penalty (β) for the length of the gap

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N-W Algorithm w/ General Gap Penalty (I)

Source: Ken Sung

- **Global alignment of $S[1..n]$ and $T[1..m]$:**
 - Denote $V(i, j)$ be the score for global alignment between $S[1..i]$ and $T[1..j]$
 - Base cases:
 - $V(0, 0) = 0$
 - $V(0, j) = g(j)$
 - $V(i, 0) = g(i)$

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N-W Algorithm w/ General Gap Penalty (ii)

Source: Ken Sung

- Recurrence for $i > 0$ and $j > 0$,

$$V(i, j) = \max \begin{cases} V(i-1, j-1) + \delta(S[i], T[j]) & \text{Match/mismatch} \\ \max_{0 \leq k \leq j-1} \{V(i, k) + g(j-k)\} & \text{Insert } T[k+1..j] \\ \max_{0 \leq k \leq i-1} \{V(k, j) + g(i-k)\} & \text{Delete } S[k+1..i] \end{cases}$$

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Analysis

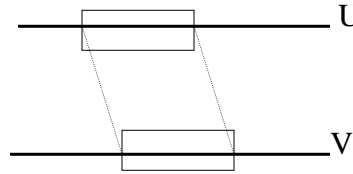
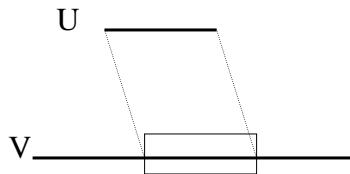
Source: Ken Sung

- We need to fill in all entries in the $n \times m$ table
- Each entry can be computed in $O(\max\{n, m\})$ time
 \Rightarrow Time complexity = $O(nm \max\{n, m\})$
 \Rightarrow Space complexity = $O(nm)$

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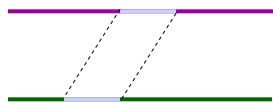
Variations of Pairwise Alignment

- Fitting a “short” seq to a “long” seq
- Find “local” alignment
- Indels at beginning and end are not penalized
- Find i, j, k, l , so that
 - $S(A)$ is maximized,
 - A is alignment of $u_i \dots u_j$ and $v_k \dots v_l$



Local Alignment

Source: Ken Sung



- Given two long DNAs, both of them contain the same gene or closely related gene
 - Can we identify the gene?
- Local alignment problem: Given two strings $S[1..n]$ and $T[1..m]$, among all substrings of S and T , find substrings A of S and B of T whose global alignment has the highest score

Brute-Force Solution

Source: Ken Sung

- **Algorithm:**
 - For every substring A of S, for every substring B of T, compute the global alignment of A and B
 - Return the pair (A, B) with the highest score
- **Time:**
 - There are n^2 choices of A and m^2 choices of B
 - Global alignment computable in $O(nm)$ time
 - In total, time complexity = $O(n^3m^3)$
- **Can we do better?**

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Some Background

Source: Ken Sung

- X is a **suffix** of $S[1..n]$ if $X=S[k..n]$ for some $k \geq 1$
- X is a **prefix** of $S[1..n]$ if $X=S[1..k]$ for some $k \leq n$
- **E.g.**
 - Consider $S[1..7] = \text{ACCGATT}$
 - ACC is a prefix of S, GATT is a suffix of S
 - Empty string is both prefix and suffix of S

Which other string is both a prefix and suffix of S?

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Dynamic Programming for Local Alignment Problem



Source: Ken Sung

- Define $V(i, j)$ be max score of global alignment of A and B over
 - all suffixes A of $S[1..i]$ and
 - all suffixes B of $T[1..j]$
- Then, score of local alignment is
 - $\max_{i,j} V(i, j)$

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Smith-Waterman Algorithm



Source: Ken Sung

- Basis:

$$V(i, 0) = V(0, j) = 0$$

- Recursion for $i > 0$ and $j > 0$:

$$V(i, j) = \max \begin{cases} 0 & \text{Ignore initial segment} \\ V(i-1, j-1) + s(S[i], T[j]) & \text{Match/mismatch} \\ V(i-1, j) - \delta & \text{Delete} \\ V(i, j-1) - \delta & \text{Insert} \end{cases}$$

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- Score for match = 2
- Score for insert, delete, mismatch = -1

Example (I)

Source: Ken Sung



	—	C	T	C	A	T	G	C
—	0	0	0	0	0	0	0	0
A	0							
C	0							
A	0							
A	0							
T	0							
C	0							
G	0							

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- Score for match = 2
- Score for insert, delete, mismatch = -1

Example (II)

Source: Ken Sung



	—	C	T	C	A	T	G	C
—	0	0	0	0	0	0	0	0
A	0	0	0	0	2	1	0	0
C	0	2	1	2	1	1	0	2
A	0	0	1	1	4	3	2	1
A	0	0	0	0	3	3	2	1
T	0	0	2	1	2			
C								
G								

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Example (III)

Source: Ken Sung

	_	C	T	C	A	T	G	C
_	0	0	0	0	0	0	0	0
A	0	0	0	0	2	1	0	0
C	0	2	1	2	1	1	0	2
A	0	0	1	1	4	3	2	1
A	0	0	0	0	3	3	2	1
T	0	0	2	1	2	5	4	3
C	0	2	1	4	3	4	4	6
G	0	1	1	3	3	3	6	5

An optimal
local alignment
is

C_AT_G
CAATCG

What is the
other optimal
local alignment?

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Analysis

Source: Ken Sung

- Need to fill in all entries in the $n \times m$ matrix
- Each entries can be computed in $O(1)$ time
- Finally, finding the entry with the max value

⇒ Time complexity = ??

⇒ Space complexity = $O(nm)$

Exercise: What is the time complexity?

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Multiple Sequence Alignment



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What is a domain

- A **domain** is a component of a protein that is self-stabilizing and folds independently of the rest of the protein chain
 - Not unique to protein products of one gene; can appear in a variety of proteins
 - Play key role in the biological function of proteins
 - Can be "swapped" by genetic engineering between one protein and another to make chimeras
- May be composed of one, more than one, or not any **structural motifs** (often corresponding to **active sites**)

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Discovering Domain and Active Sites

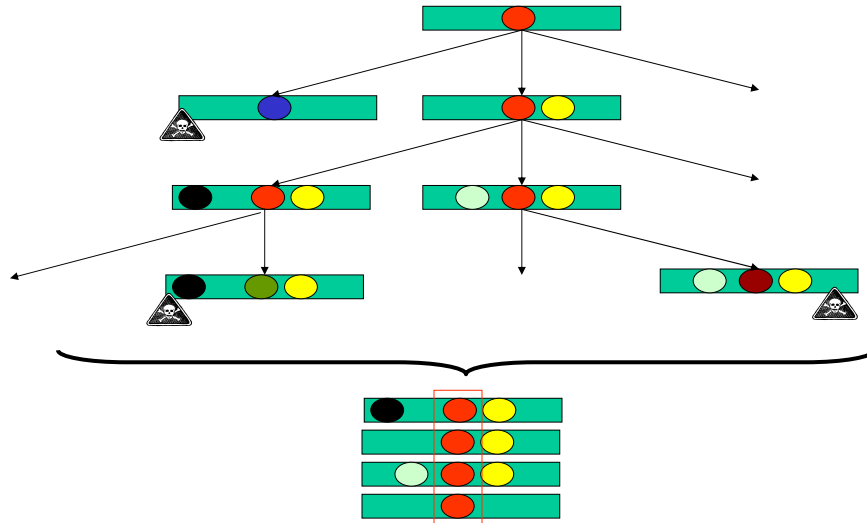
```
>gi|475902|emb|CAA83657.1| protein-tyrosine-phosphatase alpha
MDLWFFVLLGSGLSVGATNVTEPPTTVPTSTRIPKAPTAPDGGTTPRVSSLNVSSPMTTSAPASE
PPTTTATSI SPNATTASLNASTPGTSVPTSAPVAISLPPSATPSALLTALPSTEAEMTERNVSATVTTQE
TSSASHNGNSDRRDETPIIA VMVALSSLLVIVFIIIVLYMLRFKKYKQAGSHSNSFRLPNGRITDDAEPQS
MPLLARS PSTNRKY PPLPVDKLEEEINRRIGDDNKLFREEFNALPACPIQATCEAASKEENKEKNRYVNI
LPYDHSRVHLTPVEGV PDSHYINTSFINSYQEKKNFIAAQGPKEETVND FWRMIWEQNTATIVMVTNLKE
RKECKCAQY WPDQGCW TYGNIRVSVEDVTVLVDYTVRKFCIQQVGDVTNKKPQRLVTQFHFTSWPDFGVP
FTP I GMLKFLKVKTCNPQYAGAI VVHCSAGVGRGTGTFIVIDAMLDMMHAERKVDVYGFVSRIRAQRCQM
VQ TDMQYVF IYQALLEHYLYGDTLEVTSLEIHLQKIYNKVPGTSSNGLEEEFKKLTSIKIQNDKMRTGN
LPANMKKNRVLQIIPYEFNRV IIPVKRGEENTDYVNASFIDGYRRRTPTCQPRPVQHTIEDFWRMIEWEK
SCSIVMLTELEERGQEKCAQYWP SDGSVSYGDINVELKKEEECESYTVRDL LVNTNTRENKSRQIRQFHFH
GWPEVGIPSDGKMINIIAAVQKQQQSGNHPMHCHCSAGAGRTGTFCALSTVLERVKAEGILDVFTQTVK
SLRLQRP H MVQTLEQYEF CYKVQY EYIDAFSDYANFK
```

- How do we find the domain and associated active sites in the protein above?

Domain/Active Sites as Emerging Patterns

- How to discover active site and/or domain?
- If you are lucky, domain has already been modelled
 - BLAST,
 - HMMPFAM, ...
- If you are unlucky, domain not yet modelled
 - Find homologous seqs
 - Do multiple alignment of homologous seqs
 - Determine conserved positions
 - ⇒ Emerging patterns relative to background
 - ⇒ Candidate active sites and/or domains

In the course of evolution...



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Multiple Alignment: An Example

- Multiple seq alignment maximizes number of positions in agreement across several seqs
- seqs belonging to same “family” usually have more conserved positions in a multiple seq alignment

```

gi|126467|      FHFTSWPDFGVPTPIGMLKFLKKVKACNP--QYAGAIVVHCSAGVGRTGTFVVIDAMLD
gi|2499753|     FHFTGUPDHGVPYHATGLLSFIRRVKLSNP--PSAGPIVVHCSAGAGRTGCIYVIDIMLD
gi|462550|      YHYTQUPDMGVPEYALPVLTFVRRSSAARM--PETGPVIVHCSAGVGRTGTIYVIDSMLQ
gi|2499751|     FHFTSWPDHGVPTDLDLLINFRYLVRDYMKSPPESPILVHCSAGVGRTGTFIAIDRLIY
gi|1709906|     FQFTAUPDHGVPEHPTPFLAFLRRVKTCTNP--PDAGPMVVHCSAGVGRTGCFIVIDAMLE
gi|126471|      LHFTSWPDFGVPTPIGMLKFLKKVKTLPN--VHAGPIVVHCSAGVGRTGTFIVIDAMMA
gi|548626|      FHFTGUPDHGVPYHATGLLSFIRRVKLSNP--PSAGPIVVHCSAGAGRTGCIYVIDIMLD
gi|131570|      FHFTGUPDHGVPYHATGLLGFVRQVKSISP--PNAGPLVVHCSAGAGRTGCFIVIDIMLD
gi|2144715|     FHFTSWPDHGVPTDLDLLINFRYLVRDYMKSPPESPILVHCSAGVGRTGTFIAIDRLIY
                ..* *** **      . *      ..***** *****.. ** ..
  
```

Conserved sites

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Multiple Alignment: Naïve Approach

- Let $S(A)$ be the score of a multiple alignment A . The optimal multiple alignment A of sequences U_1, \dots, U_r can be extracted from the following dynamic programming computation of S_{m_1, \dots, m_r} :

$$S_{m_1, \dots, m_r} = \max_{\epsilon_1 \in \{0,1\}, \dots, \epsilon_r \in \{0,1\}} \left\{ S_{m_1 - \epsilon_1, \dots, m_r - \epsilon_r} + s(\epsilon_1 \cdot u_{1, m_1}^l, \dots, \epsilon_r \cdot u_{r, m_r}^l) \right\}$$

where

$$\epsilon_i \cdot a = \begin{cases} a & \text{if } \epsilon_i = 1 \\ - & \text{if } \epsilon_i = 0 \end{cases}$$

- This requires $O(2^r)$ steps

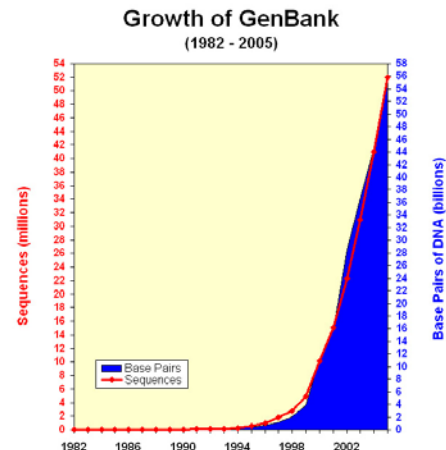
Exercise for the Brave:
Propose a practical approximation

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Popular Tools for Sequence Comparison:
FASTA, BLAST, Pattern Hunter

Scalability of Software

- Increasing # of sequenced genomes: yeast, human, rice, mouse, fly, ...
- S/w must be “linearly” scalable to large datasets



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Need Heuristics for Sequence Comparison

- Time complexity for optimal alignment is $O(n^2)$, where n is seq length
- ⇒ Given current size of seq databases, use of optimal algorithms is not practical for database search
- Heuristic techniques:
 - BLAST
 - FASTA
 - Pattern Hunter
 - MUMmer, ...
- Speed up:
 - 20 min (optimal alignment)
 - 2 min (FASTA)
 - 20 sec (BLAST)

Exercise: Describe MUMer

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Basic Idea: Indexing & Filtering

- **Good alignment includes short identical, or similar fragments**
- ⇒ **Break entire string into substrings, index the substrings**
- ⇒ **Search for matching short substrings and use as seed for further analysis**
- ⇒ **Extend to entire string find the most significant local alignment segment**

BLAST in 3 Steps

Altschul et al, *JMB* 215:403-410, 1990

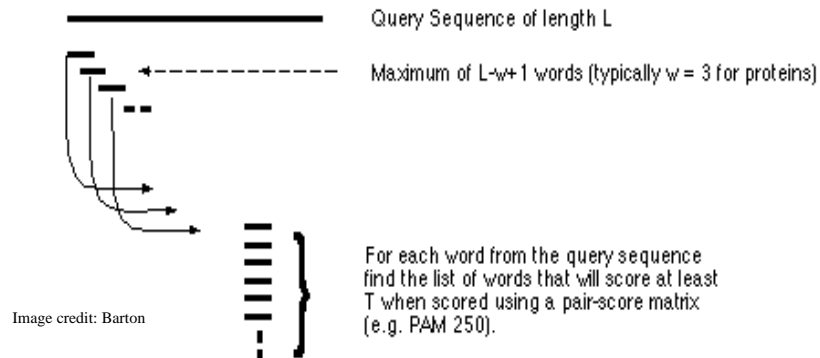
- | | |
|---|---|
| <ul style="list-style-type: none"> • Similarity matching of words (3 aa's, 11 bases) <ul style="list-style-type: none"> – No need identical words • If no words are similar, then no alignment <ul style="list-style-type: none"> – Won't find matches for very short sequences | <ul style="list-style-type: none"> • MSP: Highest scoring pair of segments of identical length. A segment pair is locally maximal if it cannot be improved by extending or shortening the segments • Find alignments w/ optimal max segment pair (MSP) score • Gaps not allowed • Homologous seqs will contain a MSP w/ a high score; others will be filtered out |
|---|---|

BLAST in 3 Steps

Altschul et al, *JMB* 215:403-410, 1990

Step 1

- For the query, find the list of high scoring words of length w



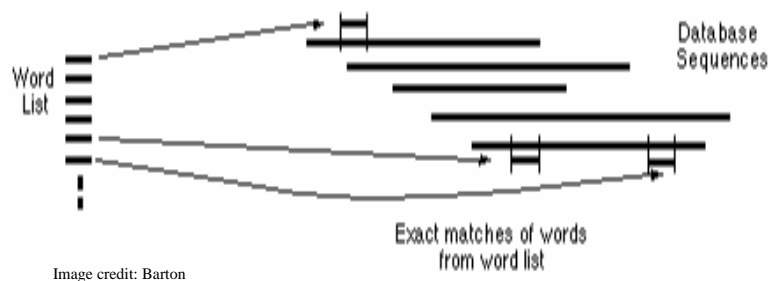
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BLAST in 3 Steps

Altschul et al, *JMB* 215:403-410, 1990

Step 2

- Compare word list to db & find exact matches



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BLAST in 3 Steps

Altschul et al, *JMB* 215:403-410, 1990

Step 3

- For each word match, extend alignment in both directions to find alignment that score greater than a threshold s

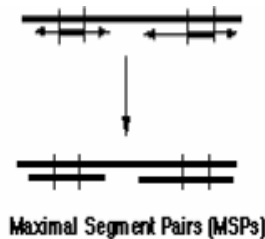


Image credit: Barton

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Spaced Seeds

- 111010010100110111** is an example of a spaced seed model with
 - 11 required matches (weight=11)
 - 7 “don’t care” positions

```

GAGTACTCAACACCAACATTAGTGGCAATGGAAAAT...
|| ||||| ||||| || ||||| |||||
GAATACTCAACAGCAACACTAATGGCAGCAGAAAAT...
111010010100110111

```

- 1111111111** is the BLAST seed model for comparing DNA seqs

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Observations on Spaced Seeds

- **Seed models w/ different shapes can detect different homologies**
 - the 3rd base in a codon “wobbles” so a seed like 110110110... should be more sensitive when matching coding regions
- ⇒ **Some models detect more homologies**
 - More sensitive homology search
 - PatternHunter I
- ⇒ **Use >1 seed models to hit more homologies**
 - Approaching 100% sensitive homology search
 - PatternHunter II

Exercise: Why does the 3rd base wobbles?

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PatternHunter I

Ma et al., *Bioinformatics* 18:440-445, 2002

- **BLAST's seed usually uses more than one hits to detect one homology**
 - **Spaced seeds uses fewer hits to detect one homology**
- ⇒ **Wasteful** ⇒ **Efficient**

```
TTGACCTCACC?
|||||||?
TTGACCTCACC?
1111111111
1111111111
```

1/4 chances to have 2nd hit
next to the 1st hit

```
CAA?A??A?C??TA?TGG?
|||?|??|?|??|?|?|?
CAA?A??A?C??TA?TGG?
111010010100110111
111010010100110111
```

1/4⁶ chances to have 2nd hit
next to the 1st hit

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PatternHunter I

Ma et al., *Bioinformatics* 18:440-445, 2002



Proposition. The expected number of hits of a weight- W length- M model within a length- L region of similarity p is $(L - M + 1) * p^W$

Proof.

For any fixed position, the prob of a hit is p^W .

There are $L - M + 1$ candidate positions.

The proposition follows.

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Implication

- For $L = 1017$

- BLAST seed expects $(1017 - 11 + 1) * p^{11} = 1007 * p^{11}$ hits

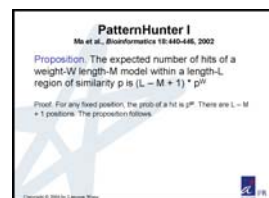
- But ~1/4 of these overlap each other. So likely to have only ~750 * p^{11} distinct hits

- Our example spaced seed expects $(1017 - 18 + 1) * p^{11} = 1000 * p^{11}$ hits

- But only 1/4⁶ of these overlap each other. So likely to have ~1000 * p^{11} distinct hits

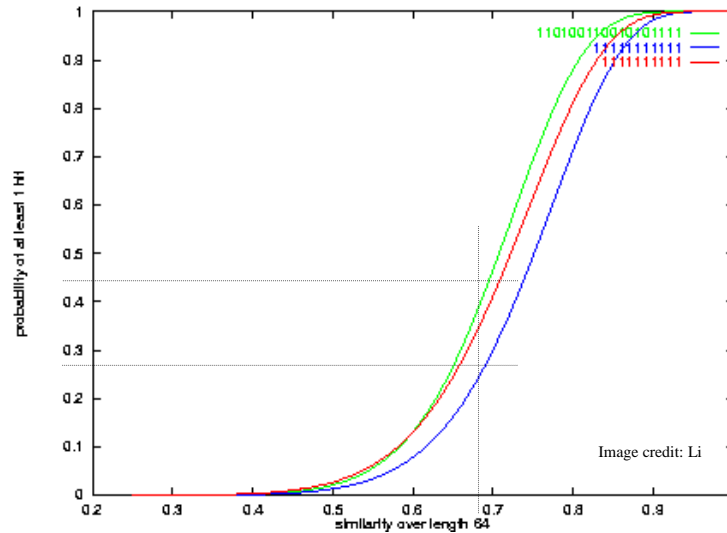


Spaced seeds likely to be more sensitive & more efficient



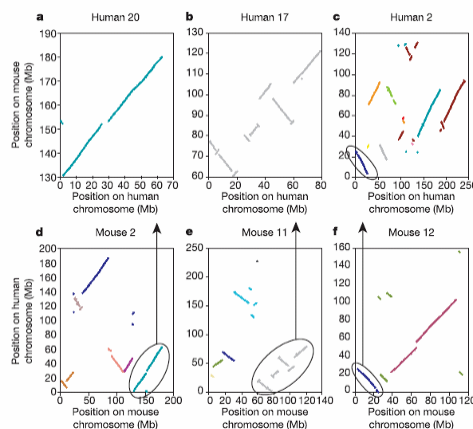
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Sensitivity of PatternHunter I



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Speed of PatternHunter I



Nature, 420:520-522, 2002

- Mouse Genome Consortium used PatternHunter to compare mouse genome & human genome

- PatternHunter did the job in a 20 CPU-days --- it would have taken BLAST 20 CPU-years!

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How to Increase Sensitivity?

- **Ways to increase sensitivity:**
 - “Optimal” seed
 - Reduce weight by 1
 - Increase number of spaced seeds by 1
- **Intuitively, for DNA seq,**
 - Reducing weight by 1 will increase number of matches 4 folds
 - Doubling number of seeds will increase number of matches 2 folds
- **Is this really so?**

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How to Increase Sensitivity?

- **Ways to increase sensitivity:**
 - “Optimal” seed
 - Reduce weight by 1
 - Increase number of spaced seeds by 1
 - **For $L = 1017$ & $p = 50\%$**
 - 1 weight-11 length-18 model expects $1000/2^{11}$ hits
 - 2 weight-12 length-18 models expect $2 * 1000/2^{12} = 1000/2^{11}$ hits
- ⇒ When comparing regions w/ >50% similarity, using 2 weight-12 spaced seeds together is more sensitive than using 1 weight-11 spaced seed!

Proposition. The expected number of hits of a weight- W length- M model within a length- L region of similarity p is $(L - M + 1) * p^W$

Proof. For any fixed position, the prob of a hit is p^W . There are $L - M + 1$ positions. The proposition follows.

Exercise: Proof this claim

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PatternHunter II

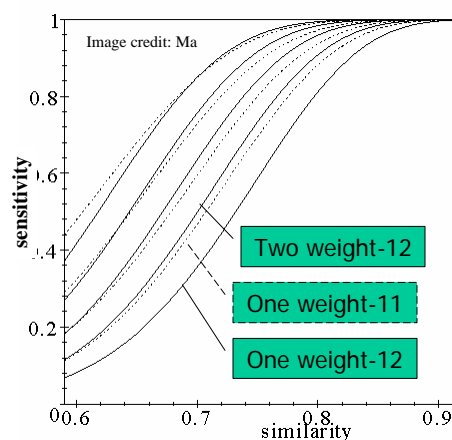
Li et al, *G/W*, 164-175, 2003

- **Idea**
 - Select a group of spaced seed models
 - For each hit of each model, conduct extension to find a homology
- **Selecting optimal multiple seeds is NP-hard**
- **Algorithm to select multiple spaced seeds**
 - Let A be an empty set
 - Let s be the seed such that $A \cup \{s\}$ has the highest hit probability
 - $A = A \cup \{s\}$
 - Repeat until $|A| = K$
- **Computing hit probability of multiple seeds is NP-hard**

But see also Ilie & Ilie, “Multiple spaced seeds for homology search”, *Bioinformatics*, 23(22):2969-2977, 2007

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Sensitivity of PatternHunter II



- **Solid curves: Multiple (1, 2, 4, 8, 16) weight-12 spaced seeds**
 - **Dashed curves: Optimal spaced seeds with weight = 11, 10, 9, 8**
- ⇒ “Double the seed number” gains better sensitivity than “decrease the weight by 1”

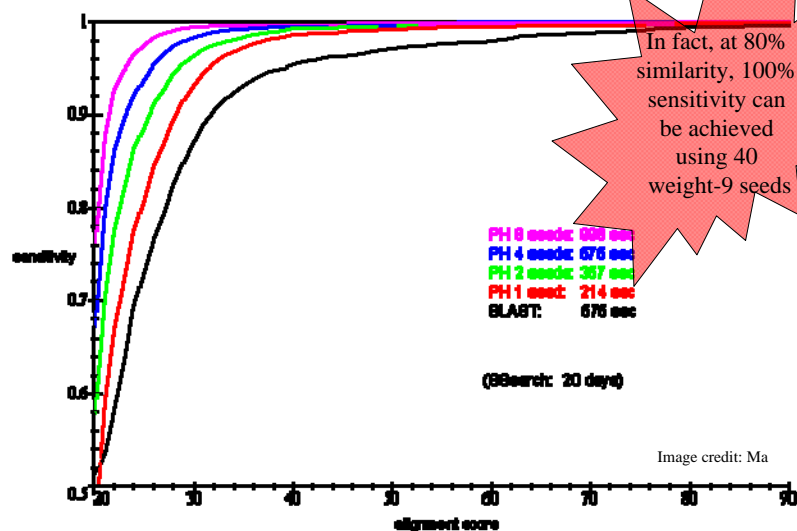
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Expts on Real Data

- **30k mouse ESTs (25Mb) vs 4k human ESTs (3Mb)**
 - downloaded from NCBI genbank
 - “low complexity” regions filtered out
- **SSearch (Smith-Waterman method) finds “all” pairs of ESTs with significant local alignments**
- **Check how many percent of these pairs can be “found” by BLAST and different configurations of PatternHunter II**

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Results



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Farewell to the Supercomputer Age of Sequence Comparison!



Computer: PIII 700MHz Redhat 7.1, 1G main memory

Sequence Length	Blastn	PatternHunter
816k vs 580k	47 sec	9 sec
4639k vs 1830k	716 sec	44 sec
20M vs 18M	out of memory	13 min

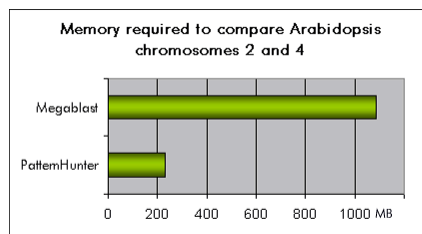
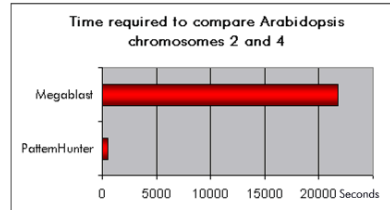
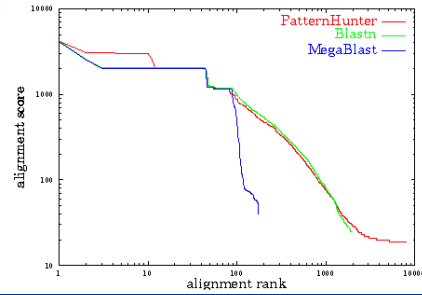


Image credit: Bioinformatics Solutions Inc



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Concluding Remarks



What have we learned?

- **General methodology**
 - Dynamic programming
- **Dynamic programming applications**
 - Pairwise Alignment
 - Needleman-Wunsch global alignment algorithm
 - Smith-Waterman local alignment algorithm
 - Multiple Alignment
- **Important tactics**
 - Indexing & filtering (BLAST)
 - Spaced seeds (Pattern Hunter)

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Any Question?

Acknowledgements

- Some slides on popular sequence alignment tools are based on those given to me by Bin Ma and Dong Xu
- Some slides on Needleman-Wunsch and Smith-Waterman are based on those given to me by Ken Sung

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