CS2220 Introduction to Computational Biology Lecture 9: Gene Finding by Computational Analysis

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Many slides courtesy of Limsoon Wong



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Outline

- Gene structure, computational gene finding
- Historical case study: GRAIL method
 - Position weight matrices
 - Briefly: indels and frame-shifts in coding regions
- Similar ideas for predicting transcription factor (TF) binding sites
 - Use of homology to estimate significance
- Tutorial: Review protein structure optimization

Gene Structure Basics

A brief refresher

Some slides here are "borrowed" from Ken Sung



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Gene

- A gene is a sequence of DNA that encodes a protein or an RNA molecule
- About 30,000 35,000 (protein-coding) genes in human genome
- For gene that encodes protein
 - In Prokaryotic genome, one gene corresponds to one protein
 - In Eukaryotic genome, one gene can corresponds to more than one protein because of the process "alternative splicing"

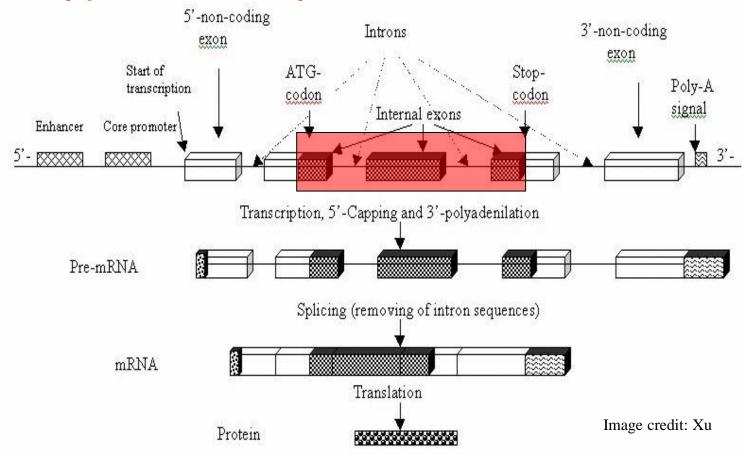
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Introns and Exons

- Eukaryotic genes contain introns & exons
 - Introns are seq that are ultimately spliced out of mRNA
 - Introns normally satisfy
 GT-AG rule, viz. begin w/
 GT & end w/ AG
 - Each gene can have many introns & each intron can have thousands bases

- Introns can be very long
- An extreme example is a gene associated with cystic fibrosis in human:
 - Length of 24 introns~1Mb
 - Length of exons ~1kb

Typical Eukaryotic Gene Structure



• Unlike eukaryotic genes, a prokaryotic gene typically consists of only one contiguous coding region



Reading Frame

 Each DNA segment has six possible reading frames

Forward strand: ATĞĞCTTÄCĞCTTĞA

Reading frame #1 Reading frame #2 Reading frame #3

ATG TGG GGC GCT CTT TTA TAC ACG CGC

GCT CTT TTG TGC GA. A..

Reverse strand: TCAAGCGTAAGCCAT

How do I get this reverse strand?

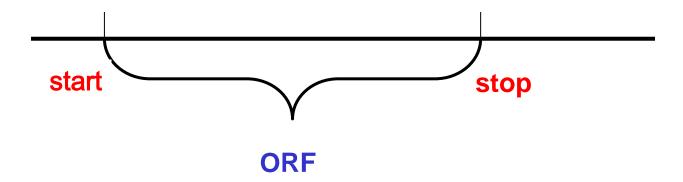
Reading frame #4 Reading frame #5 Reading frame #6

TCA CAA AAG
AGC GCG CGT
GTA TAA AAG
AGC GCC CCA
CAT AT. T..

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Open Reading Frame (ORF)

 ORF is a segment of DNA with a start codon and an in-frame stop codon at the two ends and no inframe stop codon in the middle



Each ORF has a fixed reading frame

NB: Other definitions are also used. Most impt aspect is that there is no stop codon in the middle.



Coding Region

- Each coding region (exon or whole gene) has a fixed translation frame
- A coding region always sits inside an ORF of same reading frame
- All exons of a gene are on the same strand
- Neighboring exons of a gene could have different reading frames



Frame Consistency

 Neighboring exons of a gene should be frameconsistent



Exercise: Define frame consistency mathematically

Overview of Gene Finding

Some slides here are "borrowed" from Mark Craven.





What is Gene Finding?

- Find all coding regions from a stretch of DNA sequence, and construct gene structures from the identified exons
- Can be decomposed into
 - Find coding potential of a region in a frame
 - Find boundaries betw coding & non-coding regions

Image credit: Xu



Computational Approaches

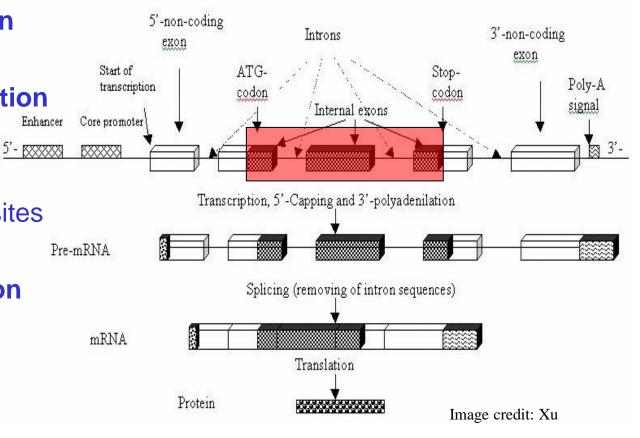
- Search-by-signal: find genes by identifying the sequence signals involved in gene expression
 - E.g., Transcription factor binding sites (TFBS)
- Search-by-content: find genes by statistical properties that distinguish protein coding DNA from non-coding DNA
- Search-by-homology: find genes by homology (after translation) to proteins
- State-of-the-art computational systems for gene finding usually combine these strategies

What alternatives are there?

Relevant Signals for Search-by-Signals



- Transcription initiation
 - Promoter
- Transcription termination
 - Terminators
- Translation initiation
 - Ribosome binding sites
 - Initiation codons
- Translation termination
 - Stop codons
- RNA processing
 - Splice junction





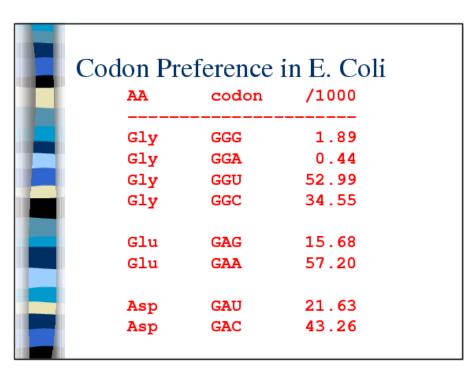
How Search-by-Signal Works

- There are 2 impt regions in a promoter seq
 - -10 region, ~10bp before TSS
 - -35 region, ~35bp before TSS
- Consensus for –10 region in E. coli is TATAAT, but few promoters actually have this seq
- Recognize promoters by
 - weight matrices
 - probabilistic models
 - neural networks, ...



How Search-by-Content Works

- Encoding a protein affects stats properties of a DNA seq
 - some amino acids used more frequently
 - diff number of codons for diff amino acids
 - for given protein, usually one codon is used more frequently than others
- ⇒ Estimate prob that a given region of seq was "caused by" its being a coding seq



How Search-by-Homology Works

- Translate DNA seq in all reading frames
- Search against protein db
- High-scoring matches suggest presence of homologous genes in DNA
- ⇒ You can use BLASTX for this

Search-by-Content Example: Codon Usage Method



- Staden & McLachlan, 1982
- Process a seq w/ "window" of length L
- Assume seq falls into one of 7 categories, viz.
 - Coding in frame 0, frame 1, ..., frame 5
 - Non-coding
- Use Bayes' rule to determine prob of each category
- Assign seq to category w/ max prob

Codon Usage Method

$$Pr(coding_i | S) = \underbrace{\frac{Pr(S | coding_i) Pr(coding_i)}{Pr(S)}}_{Pr(S)}$$

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probability that sequence encodes a protein in frame i

Codon Usage Method

make simplifying assumption that the codons in a window are independent of one another

$$\Pr(S \mid \text{coding}_i) \approx \prod_{j=1}^n \Pr(S_i(j) \mid \text{coding}_i)$$

probability of the jth codon in frame i given the sequence is coding in frame i.



$$Pr(coding_i | S) = \frac{Pr(S | coding_i) Pr(coding_i)}{Pr(S)}$$

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probability that sequence encodes a protein in frame i

Codon Usage Method

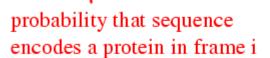
$$Pr(S) = \sum_{i} [Pr(S \mid coding_i) Pr(coding_i)] +$$

 $Pr(S \mid noncoding) Pr(noncoding)$

Sometimes this term is dropped since it's difficult to estimate these statistics



$$Pr(coding_i | S) = \frac{Pr(S | coding_i) Pr(coding_i)}{Pr(S)}$$





- Pr(coding_i) is the same for each frame if window size fits same number of codons in each frame
- Otherwise, consider relative number of codons in window in each frame

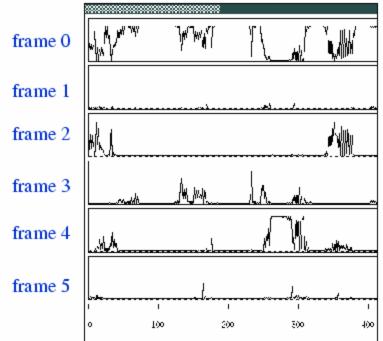
Codon Usage Method

By sliding the window, we can generate predictions for the extent of our sequence

G C T A C G G A G C T T C G G A G C C G A T G C C T C G A A G C C T C G

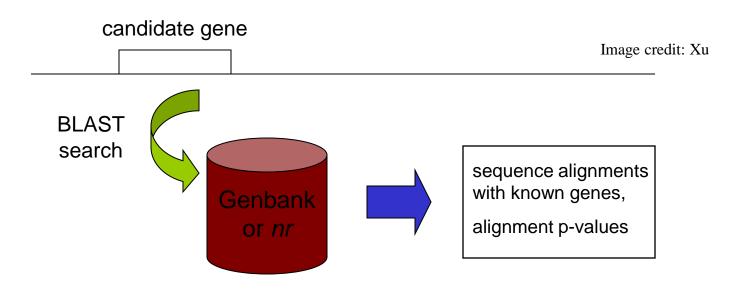


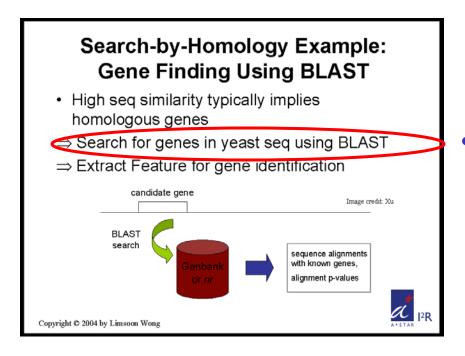
Predicted Coding Regions



Search-by-Homology Example: Gene Finding Using BLAST

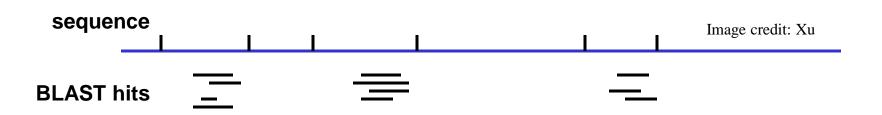
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- High seq similarity typically implies homologous genes
- ⇒ Search for genes in yeast seq using BLAST
- ⇒ Extract Feature for gene identification



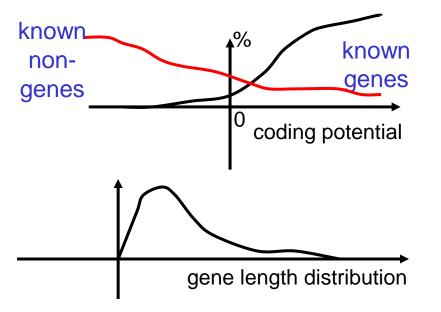




Searching all ORFs
 against known genes in nr
 db helps identify an initial
 set of (possibly
 incomplete) genes



Search-by-Homology Example: Gene Finding Using BLAST • High seq similarity typically implies homologous genes ⇒ Search for genes in yeast seq using BLAST ⇒ Extract Feature for gene identification candidate gene Image credit: Xu Sequence alignments with known genes, alignment p-values Copyright © 2004 by Limsoon Wong





- A (yeast) gene starts w/ ATG and ends w/ a stop codon, in same reading frame of ORF
- Have "strong" coding potentials, measured by, preference models, Markov chain model, ...
- Have "strong" translation start signal, measured by weight matrix model, ...
- Have distributions wrt length, G+C composition,

Have special seq signals in flanking regions, ...

GRAIL (Historically Important Program for Gene Finding)

Signals assoc w/ coding regions

Models for coding regions

Signals assoc w/ boundaries

Models for boundaries

Other factors & information fusion

Some slides here are "borrowed" from Ying Xu





- Freq distribution of dimers in protein seq
- E.g., Shewanella
 - Ave freq is 5%
 - Some amino acids prefer to be next to each other
 - Some amino acids prefer to be not next to each other

Name	ala	arg	asn	asp	cys	glu	gln	gly	his	ile	leu	lys	met	phe	pro	ser	thr	trp	tyr	val
ala	9.5	4.1	4.3	5.3	1.2	6	4.8	6.5	2	6.5	11.5	6	2.6	3.7	3.5	6.2	5	1.1	2.7	6.5
arg	7.9	5.5	3.9	5.3	1.1	6	5.5	5.9	2.6	6.5	11.4	5	2.2	4.7	3.6	5.5	4.4	1.4	4	6.6
asn	9.6	4.9	4.2	4.9	1	5.3	5.6	7.4	2.3	6	10	4.9	2	3.5	5.1	6.1	5.5	1.5	3.1	6.1
asp	9.3	4	4.7	5.1	1	6.7	2.9	7	1.8	7.1	9.6	6.3	2.3	4.3	3.9	5.9	5.1	1.6	3.6	6.6
cys	8.4	4.8	3.3	5.4	1.7	5.6	5.2	8.1	4.3	5.4	10.2	3.8	1.8	4.1	4.5	6.3	4.3	1.6	3.4	6.8
glu	9.4	5.8	3.6	4.5	0.8	4.9	7	5.8	2.6	5.9	12.7	5	2.4	4	3.5	5.4	5	1.1	2.8	6.8
gln	10.3	4.9	3	4.4	0.9	4.5	6.8	7	2.7	5.5	12.8	4.1	2	3.9	3.8	5.8	5.3	1.4	3	6.9
gly	8.1	4.8	3.9	5.1	1.2	6	4.6	6.4	2.4	6.8	10.5	5.8	2.7	4.8	2.4	5.8	5.1	1.4	3.7	7.5
his	7.3	4.7	4	4.8	1.5	4.9	5.6	6.9	3	6.2	10.8	4.8	1.6	5	5.2	6.8	4.9	1.7	4.2	5.1
ile	11	4.7	4.9	6.5	1.1	6.9	3.6	7.2	2.1	5.3	8.6	5.3	1.8	3.2	4.2	7	5.6	0.9	2.9	6.1
leu	10.4	4.2	4.3	5.2	1.1	5.2	3.7	6.8	2	5.6	10.6	5.3	2.3	3.8	4.5	7.4	6.2	1	2.6	6.6
lys	10.6	5.2	3.8	5.2	0.5	5.3	5.9	6.6	2.6	5.2	11.3	4.7	1.9	2.8	4.6	6	5.5	1.2	2.6	7.6
met	10.8	4.8	3.8	4.6	0.7	4.6	4.9	7	1.7	4.7	11.4	5.2	2.8	3.3	5.1	7.4	6.3	0.9	2	6.8
phe	9.6	3.7	5.2	6.5	1.2	6.4	2.7	7.9	1.9	6.7	7.4	5	2.5	3.9	3.6	8	5.8	1.3	3.3	6.3
pro	8.4	3.6	4.6	5.4	0.7	7.6	5.2	5.4	2.3	6.1	11.2	5.5	2.4	4.2	2.8	6.5	5.4	1.4	2.9	7.5
ser	9.1	4.6	3.7	5	1	5.4	5.2	7.2	2.6	6	11.6	4.5	2.2	4.1	4.1	6.5	5	1.2	3.2	6.8
thr	9.1	4.2	3.7	5.6	0.9	5.7	5.7	7.5	2.2	5.5	12	4.2	2	3.5	5.5	6.2	5.3	1.1	2.6	6.7
trp	7.1	6.3	3.2	4.8	1.3	3.9	8.5	6.6	3.6	5	14.2	3.2	2.4	4.6	3.9	5.8	4.3	1.3	3	6.1
tyr	7.9	6.5	3.6	4.9	1.2	4.5	7	7.1	2.6	5	11.7	4	1.6	4.7	4.9	6.4	4.6	1.5	3.4	5.7
val	9.6	4.1	4.4	5.9	1	6.2	3.4	6.4	1.8	6.5	10.2	5.2	2.5	3.7	3.8	7.2	6.1	1.1	2.7	7.1

Image credit: Xu

Shewanella is a bacterial marine species, chosen for genome sequencing



- Dimer preference implies dicodon (6-mers like AAA TTT) bias in coding vs non-coding regions
- Relative freq of a dicodon in coding vs non-coding
 - Freq of dicodon X (e.g, AAA AAA) in coding region
 total number of occurrences of X divided by total
 number of dicodon occurrences
 - Freq of dicodon X (e.g, AAA AAA) in noncoding
 region = total number of occurrences of X divided by
 total number of dicodon occurrences

Exercise: In human genome, freq of dicodon "AAA AAA" is ~1% in coding region vs ~5% in non-coding region. If you see a region with many "AAA AAA", would you guess it is a coding or non-coding region?



Why Dicodon (6-mer)?

- Codon (3-mer)-based models are not as info rich as dicodon-based models
- To make stats reliable, need ~15 occurrences of each X-mer

 Tricodon (9-mer)-based models need too many data points

There are

 $4^3 = 64$ codons

 $4^6 = 4096 \text{ dicodons}$

 $4^9 = 262144$ tricodons

⇒ For tricodon-based models, need at least 15*262144 = 3932160 coding bases in our training data, which is probably not going to be available for most genomes



- Most dicodons show bias toward either coding or non-coding regions
- ⇒ Foundation for coding region identification

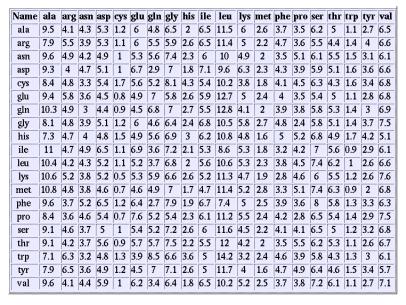
Regions consisting of dicodons that mostly tend to be in coding regions are probably coding regions; otherwise non-coding regions

⇒ Dicodon freq are key signal used for coding region detection; all gene finding programs use this info



 Dicodon freq in coding vs non-coding are genome-dependent

Image credit: Xu



Name	ala	arg	asn	asp	cys	glu	gln	gly	his	ile	leu	lys	met	phe	pro	ser	thr	trp	tyr	val
ala	11.4	5.9	3.1	4.5	1.9	5.8	3.6	7.7	1.9	4.3	9.7	4.3	2.1	3.7	6.4	6.4	5.6	1.1	2.6	6.8
arg	8.5	7.7	4	4.6	2.3	5.9	3.8	7.6	2.5	4.4	9.2	5	1.7	4	5.3	6.3	5	1.5	3.4	6.5
asn	6.3	4.9	4.9	4.4	2.1	5.3	4.1	6.9	2.2	5.6	9.7	5.4	2.1	4.1	5.9	7.3	5.3	1.9	4.6	6.2
asp	7.4	4.9	3.5	5.4	2.4	6.6	3.4	7.4	2.1	5.4	9.5	4.7	2	4.4	5.4	6.8	5.7	1.6	4	6.4
cys	6.9	5.9	4	5.4	2.7	5.6	4.9	7.1	3	4.4	8.8	5.4	1.6	3.5	6.8	7.4	5.7	1.4	2.7	5.7
glu	7.8	5.3	4.3	6.4	1.9	9.7	3.7	6.8	2	5.1	8.2	6.2	2.2	3.3	4.8	5.3	5.4	1.2	3.2	6.2
gln	7.9	5.6	4.2	5	2	6.6	5.1	6.9	2.1	4.7	9.3	5.7	2	3.3	5.9	5.7	6.1	1.6	3.3	6.2
gly	7.9	5.8	3.9	5	1.9	6.2	3.5	8	1.8	4.7	8.7	5.2	1.7	3.7	6.9	7.4	5.8	1.4	3.2	6.2
his	6	5.8	4.3	3.5	2.9	5.1	4.1	6.3	3.2	4.5	10.6	4.8	1.6	4.5	6.7	6.6	6.1	1.7	3.9	6.9
ile	6.2	4.9	4.9	4.7	2.4	5.3	4.6	5.8	2.2	6	9.9	5.3	2.1	4.1	5.3	7.7	6.9	1.2	3.7	6
leu	7.7	5.6	4.1	4.7	2.1	5.8	4.5	6.8	2.1	4.6	11	5.4	1.9	3.7	5.7	7	5.5	1.2	3.1	6.4
lys	6.3	5.2	4.8	5.2	2.1	7.2	3.7	6.7	2.2	6	8.5	7.5	2	3.5	4.8	6.1	5.8	1.6	3.5	6.3
met	9.3	5.3	4.1	5.9	1.6	6.1	3.5	6.4	1.6	4.1	9.6	6.6	2.6	4	5.1	6.9	5.5	1	3.2	6.6
phe	6	5.4	4.5	5.2	2.5	5.5	4.1	6.5	2.3	5.3	10.2	5.2	1.8	4.1	5.3	7.8	5.8	1.4	3.9	6.2
pro	8.5	5.4	3.1	5.1	1.9	6.7	3.9	9.5	1.9	4.3	7.7	4.3	1.7	3.3	8.7	6.9	5.7	1.4	2.8	6.4
ser	6.7	5.4	3.8	4.9	2.3	5.4	4	7.9	2.1	4.5	9.5	5.2	1.8	4	5.7	8.6	6.2	1.4	3	6.4
thr	7.5	4.6	3.7	5	2.6	5.7	3.8	6.8	2	5.2	9.7	4.4	1.8	3.9	6	7.2	7.3	1.5	3.5	6.9
trp	7.1	5.2	4.9	5.5	2.3	5.4	4.3	5.8	2.2	5.6	9.5	6.6	2.1	3.8	4.1	6.4	5.9	1.7	3.7	6.8
tyr	5.8	5.7	5	5.1	2.3	5.7	4.1	6.2	2.4	5	8.6	5.6	1.9	5	4.8	6.7	6.3	1.5	4.8	6.5
val	7.6	5	4.4	5.2	2.4	5.7	3.7	6.3	1.9	5	9.3	5.1	2.1	4.1	5.5	6.9	6.6	1.1	3.6	7.4

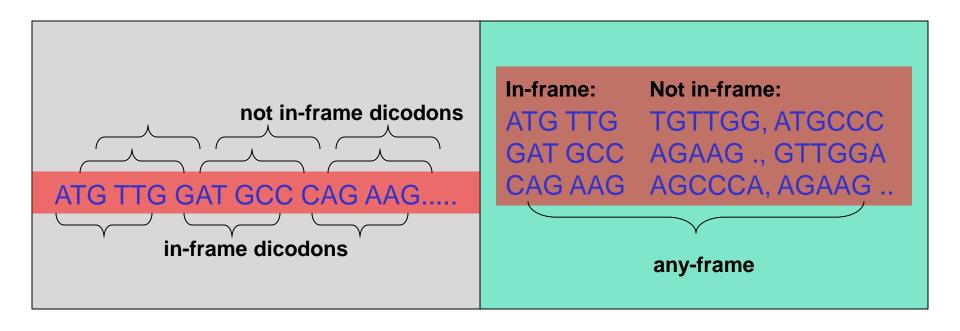
Shewanella

Bovine



In-frame vs any-frame dicodons

 In-frame dicodon freq provide a more sensitive measure than any-frame dicodon freq





Dicodon Preference Model

 The preference value P(X) of a dicodon X is defined as

 $P(X) = \log FC(X)/FN(X)$

where

FC(X) is freq of X in coding regions

FN(X) is freq of X in non-coding regions

This is an example of a "log odds ratio."

Dicodon Preference Model's Properties National University Properties Singapore

- P(X) = 0 if X has same freq in coding and noncoding regions
- P(X) > 0 if X has higher freq in coding than in noncoding region; the larger the diff, the more positive the score is
- P(X) < 0 if X has higher freq in non-coding than in coding region; the larger the diff, the more negative the score is

Dicodon Preference Model Examp

 Suppose AAA ATT, AAA GAC, AAA TAG have the following freq:

$$FC(AAA ATT) = 1.4\%$$

 $FN(AAA ATT) = 5.2\%$

$$FC(AAA GAC) = 1.9\%$$

 $FN(AAA GAC) = 4.8\%$

$$FC(AAA TAG) = 0.0\%$$

 $FN(AAA TAG) = 6.3\%$

Then

P(AAA ATT) =
$$-0.57$$

P(AAA GAC) = -0.40
P(AAA TAG) = $-\infty$,
treating STOP codons
differently

⇒ A region consisting of only these dicodons is probably a non-coding region

Frame-Insensitive Coding Region Preference Model

 A frame-insensitive coding preference S_{is}(R) of a region R can be defined as

$$S_{is}(R) = \Sigma_{X \text{ is a dicodon in } R} P(X)$$

R is predicted as coding region if S_{is}(R) > 0

NB. This model is not commonly used

In-Frame Dicodon Preference Model



 The in-frame + i preference value P_i(X) of a dicodon X is defined as

$$P_i(X) = \log FC_i(X)/FN(X)$$

where

FC_i(X) is freq of X in coding regions at in-frame + i positions

FN(X) is freq of X in non-coding regions
ATG TGC CGC GCT
P₀
P₁

In-Frame Coding Region Preference Model

 The in-frame + i preference S_i(R) of a region R can be defined as

$$S_i(R) = \Sigma_{X \text{ is a dicodon at in-frame + i position in R}} P_i(X)$$

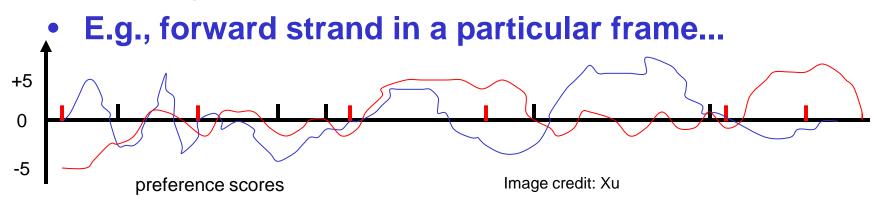
• R is predicted as coding if $\Sigma_{i=0,1,2} S_i(R)/|R| > 0$

NB. This coding preference model is commonly used

Coding Region Prediction: An Example Procedure

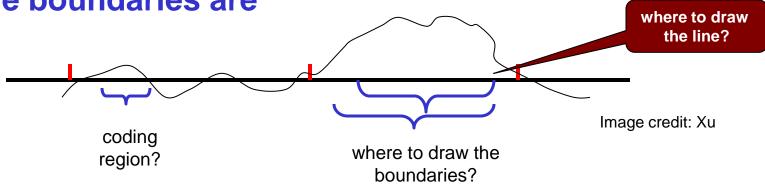


- Calculate all ORFs of a DNA segment
- For each ORF
 - Slide thru ORF w/ increment of 10bp
 - Calculate in-frame coding region preference score, in same frame as ORF, within window of 60bp
 - Assign score to center of window



Problem with Coding Region Boundares

 Making the call: coding or non-coding and where the boundaries are



⇒ Need training set with known coding and noncoding regions to select threshold that includes as many known coding regions as possible, and at the same time excludes as many known noncoding regions as possible

Types of Coding Region Boundarie

- Knowing boundaries of coding regions helps identify them more accurately
- Possible boundaries of an exon

```
{ translation start, { translation stop, acceptor site } Image credit: Xu
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- Splice junctions:
 - Donor site: coding region | GT
 - Acceptor site: CAG | TAG | coding region
- Translation start
 - in-frame ATG

What do you expect at translation stop?

Signals for Coding Region Boundaries Signals

- Splice junction sites and translation starts have certain distribution profiles
- For example, ...





 If we align all known acceptor sites (with their splice junction site aligned), we have the following nucleotide distribution

	-14	-13	-12	-11	-10	-9	-8	-7	-6	-5	-4	-3	-2	-1	1
A	11.1	12.7	3.2	4.8	12.7	8.7	16.7	16.7	12.7	9.5	26.2	6.3	100	0.0	21.4
c	36.5	30.9	19.1				34.9							0.	7.9
G	9.5	10.3	15.1	12.7	8.7	9.5	16.7	4.8	2.4	6.3	13.5	0.0	0.0	100	62.7
ប	38.9	41.3	58.7	55.6	42.1	40.5	30.9	37.3	44.4	47.6	27.0	25.4	0.0	0.0	7.9

Image credit: Xu

Acceptor site: CAG | TAG | coding region



Donor Site (Human Genome)

• If we align all known donor sites (with their splice junction site aligned), we have the following nucleotide distribution

	-3	-2	-1	1	2	3	4	5	6
A	34.0	60.4	9.2	0.0	0.0	52.6	71.3	7.1	16.0
С	36.3	12.9	3.3	0.0	0.0	2.8	7.6	5.5	16.5
G	18.3	12.5	80.3	100	0.0	41.9	11.8	81.4	20.9
v	11.4	14.2	7.3	0.0	100	2.5	9.3	5.9	46.2

Image credit: Xu

Donor site: coding region | GT

What Positions Have "High" Info Content National University

 For a weight matrix, information content of each column is calculated as

$$-\Sigma_{X\in\{A,C,G,T\}} F(X)^*\log (F(X)/0.25)$$

- When a column has evenly distributed nucleotides, its information content is lowest
- Only need to look at positions having high information content

Information Content Around Donor Sites in Human Genome



	-3	-2	-1	1	2	3	4	5	6
A	34.0	60.4	9.2	0.0	0.0	52.6	71.3	7.1	16.0
С	36.3	12.9	3.3	0.0	0.0	2.8	7.6	5.5	16.5
G	18.3	12.5	80.3	100	0.0	41.9	11.8	81.4	20.9
U	11.4	14.2	7.3	0.0	100	2.5	9.3	5.9	46.2

Information content

Image credit: Xu

□ column
$$-3 = -.34*log (.34/.25) - .363*log (.363/.25) - .183* log (.183/.25) - .114* log (.114/.25) = 0.04$$

□ column
$$-1 = -.092*log (.92/.25) - .03*log (.033/.25) - .803* log (.803/.25) - .073* log (.73/.25) = 0.30$$

Weight Matrix Model for Splice Site Nusional University of Singapore

Weight matrix model

- Build a weight matrix for donor, acceptor, translation start site, respectively
- Use positions of high information content

	-3	-2	-1	1	2	3	4	5	6
A	34.0	60.4	9.2	0.0	0.0	52.6	71.3	7.1	16.0
С	36.3	12.9	3.3	0.0	0.0	2.8	7.6	5.5	16.5
G	18.3	12.5	80.3	100	3	41.9	11.8	81.4	20.9
v	11.4		7.3		100				46.2

Nucleotide distribution around human donor sites

Image credit: Xu

Just to make sure you know what I mean National University of Singapore

- Give me 3 DNA seq of length 10:
 - $Seq_1 = ACCGAGTTCT$
 - Seq₂ = AGTGTACCTG
 - Seq₃ = AGTTCGTATG
- Then the weight matrix is ...

1-mer	pos1	pos2	pos3	pos4	pos5	pos6	pos7	pos8	pos9	pos10
Α	3/3	0/3	0/3							
C	0/3	1/3	1/3		Exerc	ise: Fil	l in the	rest of t	he table	
G	0/3	2/3	0/3							
Т	0/3	0/3	2/3							

Splice Site Prediction: A Procedur

	-3	-2	-1	1	2	3	4	5	6
A	34.0	60.4	9.2	0.0	0.0	52.6	71.3	7.1	16.0
С	36.3	12.9	3.3	0.0	0.0	2.8	7.6	5.5	16.5
G	18.3	12.5	80.3	100	0.0	41.9	11.8	81.4	20.9
U	11.4	14.2	7.3	0.0	100	2.5	9.3	5.9	46.2

Nucleotide distribution around human donor sites

Image credit: Xu

Add up freq of corr letter in corr positions:

 Make prediction on splice site based on some threshold

Other Factors Considered by GRAIL

- G+C composition affects dicodon distributions
- Length of exons follows certain distribution
- Other signals associated with coding regions
 - periodicity
 - structure information
 - **—**
- Pseudo genes
- •



GC Background Matters

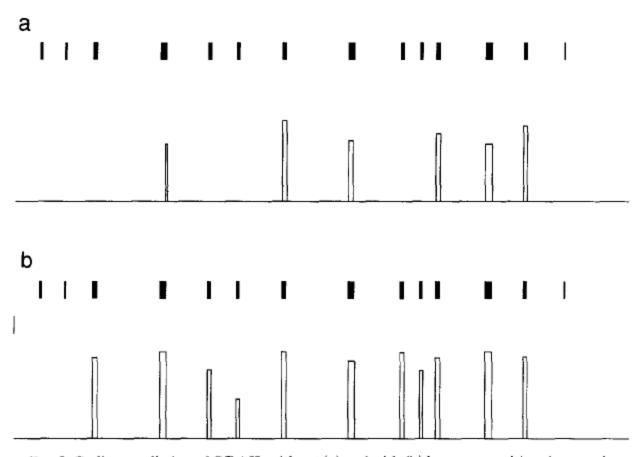
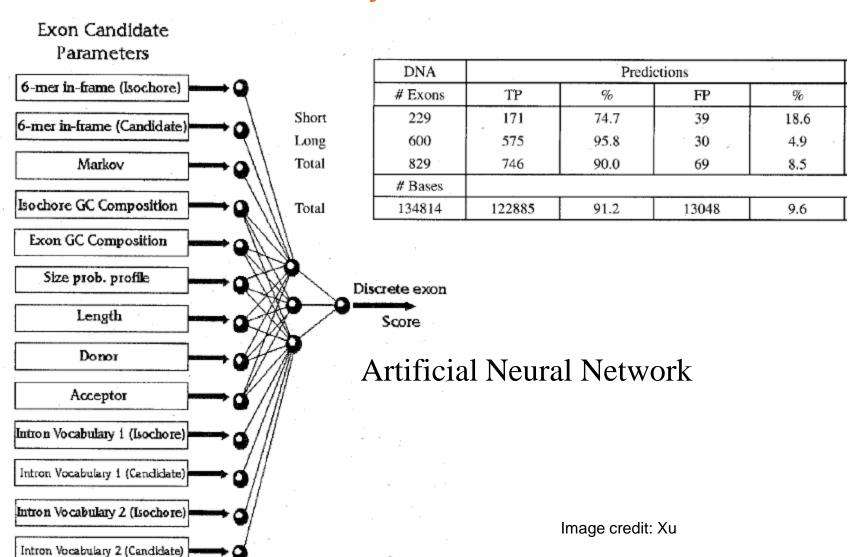


Fig. 3. Coding prediction of GRAIL without (a) and with (b) base compositional correction on the sequence HUMAFP (35% GC). The X axis represents the sequence axis, and the Y axis represents the value of neural net prediction scores. The solid bars on top represent the positions of the known exons, and the hollow rectangles are the predicted exons.



Info Fusion by ANN in GRAIL



Indel & Frame-Shift in Coding Regions

Problem definition Indel & frameshift identification Indel correction An iterative strategy

Some slides here are "borrowed" from Ying Xu





Indels in Coding Regions

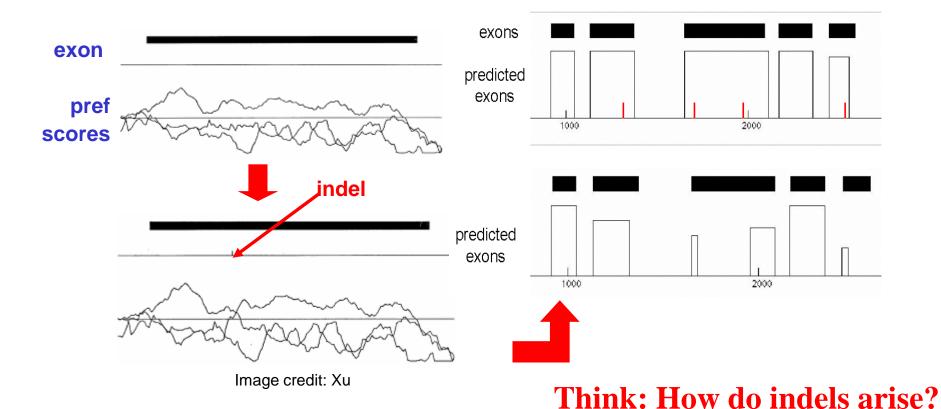
Indel = insertion or deletion in coding region

```
ATG GAT CCA CAT .....

ATG GAT CTCA CAT .....
```

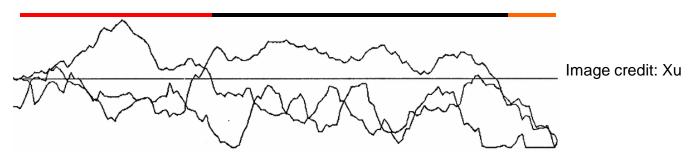
Effects of Indels on Exon Prediction

Indels may cause shifts in reading frames & affect prediction algos for coding regions



Key Idea for Detecting Frame-Shift

- Preferred reading frame is reading frame w/ highest coding score
- Diff DNA segments may have diff preferred reading frames



- ⇒ Segment a coding sequence into regions w/ consistent preferred reading frames corr well w/ indel positions
- ⇒ Indel identification problem can be solved as a sequence segmentation problem!

National University of Singapore

Optimal Segmentation Problem

More formally, let $P_0(X)$, $P_1(X)$, and $P_2(X)$ denote the preference values* of a 6-mer X appearing in a coding region in translational frame 0, 1, and 2 versus appearing in noncoding regions, respectively. For a segment $a_i \ldots a_k$ of DNA $D = a_1 \ldots a_n$, we define

$$P_r(a_j \cdots a_k) = \sum_{i=j}^{k-5} P_{(i-r) \bmod 3}(a_i a_{i+1} \cdots a_{i+5})$$
 (5)

We call r the preferred reading frame of $a_j \ldots a_k$ if $P_r(a_j \ldots a_k)$ has the highest value among $P_0(a_j \ldots a_k)$, $P_1(a_j \ldots a_k)$, and $P_2(a_j \ldots a_k)$. We want to partition D into segments D_1, D_2, \ldots, D_m such that the following objective function is maximized

$$\sum_{i=1}^{m} P_{r(i)}(D_i) \tag{6}$$

under the constraint that each D_i is at least K bases long and no two adjacent segments have the same preferred reading frame, where r(i) denotes the preferred reading frame of segment D_i .

This problem is solved using dynamic programming 10 with K = 30.

Frame-Shift Detection by Seq Segmentation

- Partition seq into segs so that
 - Each seg has diff preferred frame from the previous segment.
 - Each segment has >30 bps to excessive small fluctuations
 - Sum of coding scores in the chosen frames over all segments is maximized

Frame-Shift Detection: A Simplified Treatment



- Given DNA sequence $a_1 \dots a_n$
- Define key quantities

 $C(i, r) = max score on a_1 ... a_i,$ w/ the last segment in frame r

Then

 $\max_{r \in \{0, 1, 2\}} C(n, r)$ is optimal solution



Frame-Shift Detection: *C(i,r)*

- To calculate *C(i,r)*, there are 3 possible cases for each position *i*:
 - Case 1: no indel occurred at position i
 - Case 2: a_i is an inserted base
 - Case 3: a base has been deleted in front of a_i
- \Rightarrow C(i, r) = max { Case 1, Case 2, Case 3 }



Frame-Shift Detection: Case 1

No indel occurs at position i. Then

$$C(i,r) = C(i-1, r') + P_r(a_{i-5}...a_i)$$

$$a_1 a_2 \dots a_{i-5} a_{i-4} a_{i-3} a_{i-2} a_{i-1} a_i$$
di-codon preference

r"	r'	r
1	2	0
2	0	1
0	1	2



Frame-Shift Detection: Case 2

• a_{i-1} is an inserted base. Then

$$C(i,r) = C(i-2, r') + P_r(a_{i-6}...a_{i-2}a_i)$$

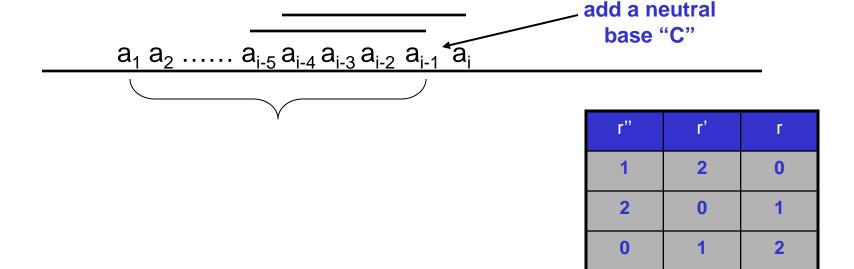
r"	r'	r
1	2	0
2	0	1
0	1	2



Frame-Shift Detection: Case 3

A base has been deleted in front of a_i. Then

$$C(i, r) = C(i-1, r'') + P_{r'}(a_{i-5}... a_{i-1}C) + P_r(a_{i-4}... a_{i-1}Ca_i)$$



Frame-Shift Detection: Initiation



Initial conditions,

$$C(k, r) = -\infty, k < 6$$

 $C(6, r) = P_r(a_1 ... a_6)$

This is a dynamic programming (DP) algorithm; the equations are DP recurrences

Exercise: How to modify the recurrence so that each fragment is at least 30bp?

Frame-Shift Detection: Determining Indel Positions



- Calculation of $\max_{r \in \{0, 1, 2\}} C(i, r)$ gives an optimal segmentation of a DNA sequence
- Tracing back the transition points---viz. case 2 & case 3---gives the segmentation results

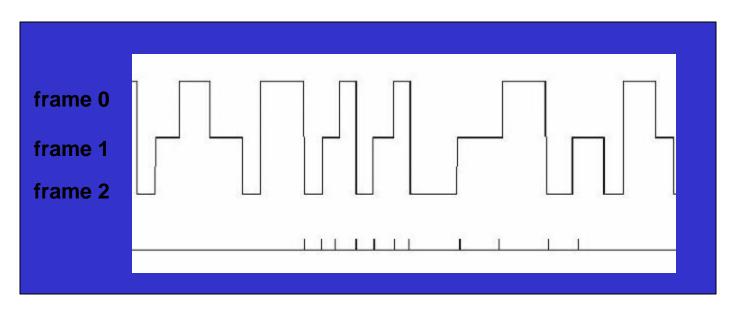
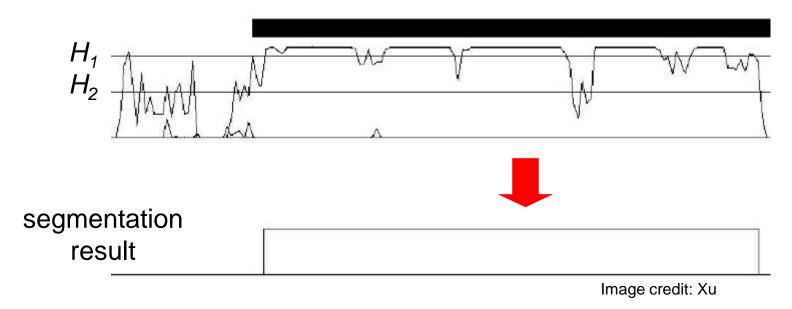


Image credit: Xu

Frame-Shift Detection: Determine Coding Regions



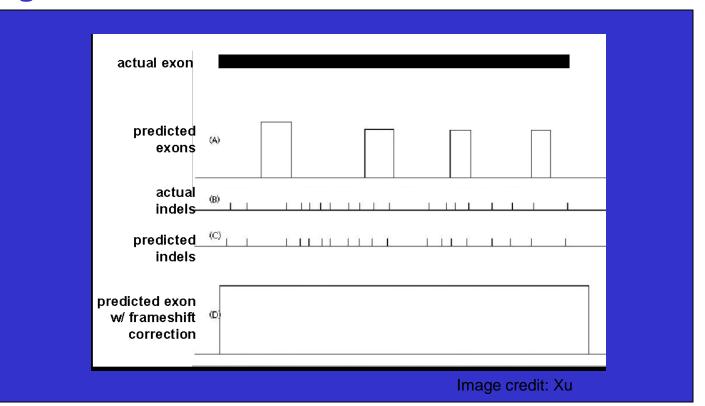
• For given H_1 and H_2 (e.g., = 0.25 for noncoding and 0.75 for coding), partition a DNA seq into segs so that each seg has >30 bases & coding values of each seg are consistently closer to one of H_1 or H_2 than the other







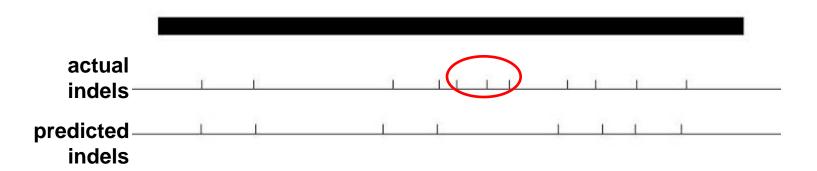
 Overlay "preferred reading-frame segs" & "coding segs" gives coding region predictions regions w/ indels



What Happens When Indels Are Close Together?

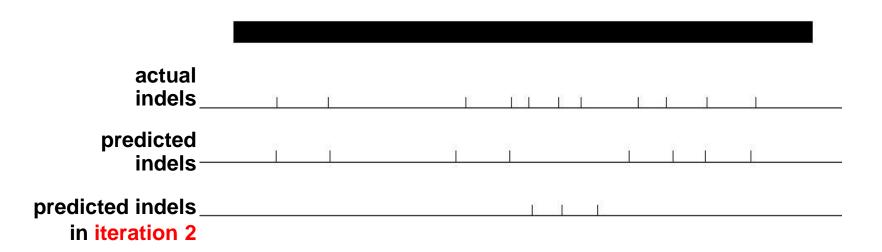


- Our procedure works well when indels are not too close together (i.e., >30 bases apart)
- When indels are too close together, they will be missed...



Handling Indels That Are Close Together approximation of the second seco

- Employ an iterative process, viz
 - Find one set of indels
 - Correct them
 - Iterate until no more indels can be found





Gene Finding

- In practice most gene finding is done experimentally, not computationally.
- Technological advances in experimental methods have changed the playing field.
- Similar computational approaches are used for other gene annotation or sequence analysis goals.
- This case provided nice examples of data mining (supervised machine learning) and dynamic programming in use.

Transcription Factor Binding Site Prediction





Transcription Factor

- TFs bind DNA with high affinity and specificity
 - Specificity doesn't mean a single continguous unique sequence.
 - Preferred motif often encoded by position weight matrix (PWM)
 - Other determinants of binding: context, cofactor, epigenetics, etc., cannot infer from sequence.



Naïve TFBS prediction

- Build a model (an information representation, such as a PWM) for the binding site preference.
 - Find previously observed binding sites or over-represented motifs in target genes.
- Predict binding sites anywhere a match is found.
 - Regardless of threshold, sensitivity/specificity not very good.
 - How could we estimate the significance of predictions?
- Using homology we can get much better predictions.
 - Homologous proteins often have homologous transcriptional regulation. Functional binding sites are more conserved than other parts of the homologous sequence.
 - How could we estimate the significance of predictions?

CSC Method Phylogenetic Verification



- Identify candidate motifs (MSMs) for the TF in each species using a very permissive threshold.
- Identify neutral intergenic regions for the species and build a statistical model of the their evolutionary divergence.
- When considering whether {motif- α in species-a, motif- β in species-b, ...} are functional binding sites for the TF,
 - Compute the best motif for the common ancestor
 - Pose the null hypothesis that they're not functional sites, and therefore they diverged from the common ancestor like neutral intergenic regions.
 - Test whether the motifs are much more conserved across species than expected for neutral intergenic regions. <u>This</u> gives the significance.

Summary of CSC's Phylogenetic Verification

- If you use homology to predict what's the binding site, then you can't use homology again to evaluate your confidence.
- This is not the same but similar to an earlier idea:
 Recall from data mining that we must keep the test data separate from the training data
 - Use the training data to build the model and make the predictions
 - Use the test data to judge the quality of the modelbuilding methods.

Any Question?





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Tutorial

Clarifying previous concepts Protein Structure Optimization





Let's set up a simple example

- Start with the protein in some conformation
 - For simplicity, choose fully extended poly-ALA.
 - Set (x,y,z) for each atom. Ignore water.
- Define an ultra-simple potential function
 - Enforce covalent bond geometry. How?
 - Prohibit steric overlap (Lennard-Jones)
 - What's the potential energy of this protein?
- Simulate the forces and motions (i.e., Molecular Dynamics)
 - What would happen?
 - What if we add electrostatics to the potential function?



Molecular Dynamics

- The forces are too complex for an analytical solution. Must solve numerically by taking tiny steps and recomputing the new forces
 - What's wrong with taking big steps?
 - What's wrong with taking tiny steps? Nothing...
- Instead of simulating the forces and computing a trajectory, can we just solve for the optimum point of the potential function?
 - What is the difference between these approaches?



Protein Structure Optimization

- What would happen using a local optimizer like gradient descent or hill-climbing?
- What would happen using a genetic algorithm?
- What would happen using simulated annealing?
 - Generate a random step in the neighborhood.
 - Choose what the temperatures will be (annealing schedule)
 - If a random step causes better energy, take the step. If a random step causes worse energy, use the Bolzmann probability distribution to decide whether to take it.
 - During initial steps with high temperature, the Bolzmann probability distribution is very flat.
 - During the later steps with low temperature, the Bolzmann probability distribution is very peaky.

Summary: structure optimization

- Certain problems are very approachable
 - Simulating short trajectories where extensive water not important
 - Local optimization to "relax" a structure
- Certain types of problems are common but not easy
 - Global optimization

For example, to find structures that are consistent with experimental measurements.

If we have a larger amount of experimental data, does that make the global optimization problem easier or harder?