Lecture 7: Gene Finding by Computational Analysis

**Limsoon Wong** 



#### Gene



- A gene is a sequence of DNA that encodes a protein or an RNA molecule
- About 30,000 35,000 (protein-coding) genes in human genome
- · For gene that encodes protein
  - In Prokaryotic genome, one gene corresponds to one protein
  - In Eukaryotic genome, one gene can corresponds to more than one protein because of the process "alternative splicing"

#### Outline



- · Gene structure basics
- · Gene finding overview
- GRAIL
- · Indel & frame-shift in coding regions

#### Introns and Exons



- Eukaryotic genes contain introns & exons
  - Introns are seq that are ultimately spliced out of mRNA
  - Introns normally satisfy GT-AG rule, viz. begin w/ GT & end w/ AG
  - Each gene can have many introns & each intron can have thousands bases
- · Introns can be very long
- An extreme example is a gene associated with cystic fibrosis in human:
  - Length of 24 introns~1Mb
  - Length of exons ~1kb

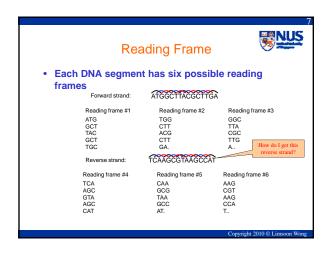
#### Gene Structure Basics

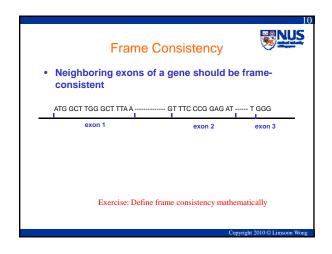
A brief refresher

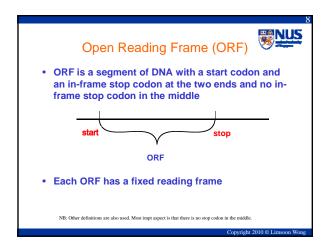
Some slides here are "borrowed" from Ken Sung

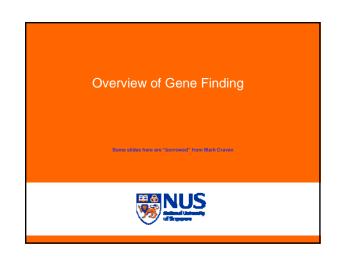


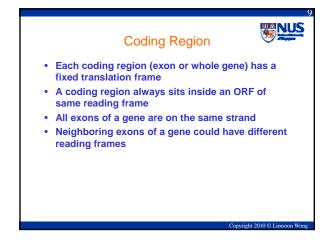
## Typical Eukaryotic Gene Structure 5'- 800000 800000 Pre-mRNA mRNA Unlike eukaryotic genes, a prokaryotic gene typically consists of only one contiguous coding region

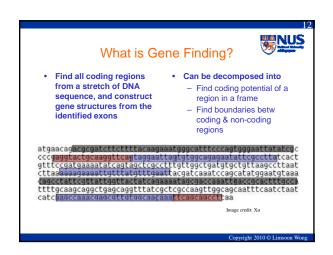


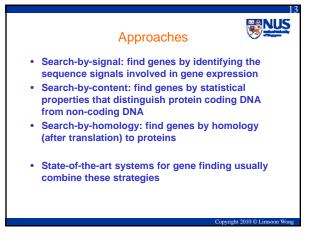


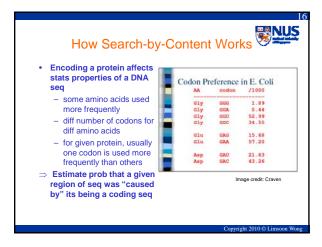


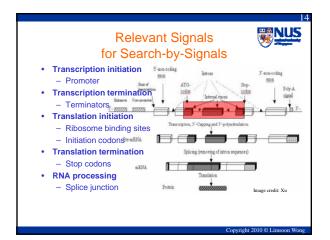


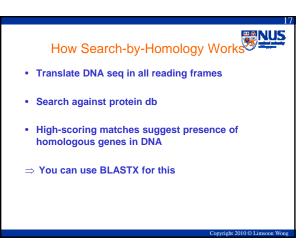


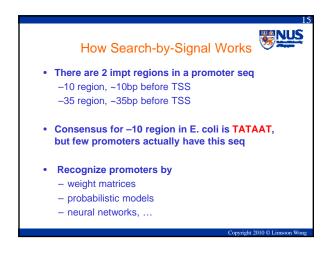


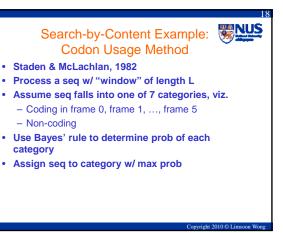


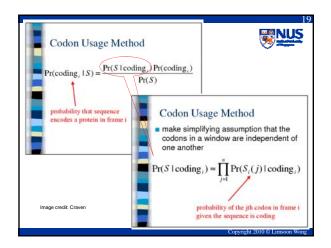


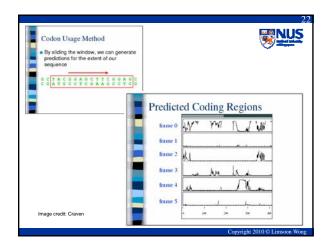


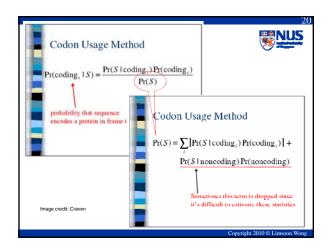


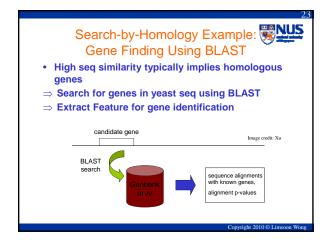


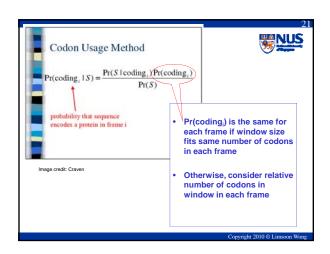


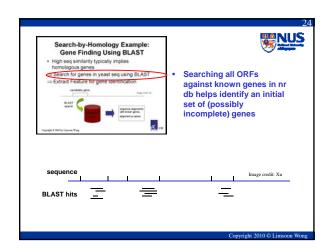


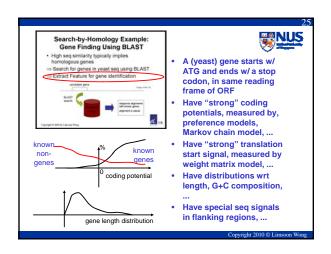












#### Coding Signal



- Dimer preference implies dicodon (6-mers like AAA TTT) bias in coding vs non-coding regions
- · Relative freq of a dicodon in coding vs non-coding
  - Freq of dicodon X (e.g, AAA AAA) in coding region
     total number of occurrences of X divided by total number of dicodon occurrences
  - Freq of dicodon X (e.g, AAA AAA) in noncoding region = total number of occurrences of X divided by total number of dicodon occurrences

Exercise: In human genome, freq of dicodon "AAA AAA" is ~1% in coding region vs ~5% in non-coding region. If you see a region with many "AAA AAA", would you guess it is a coding or non-coding region?

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### GRAIL, An Important Gene Finding Program

Signals, assoc w/ coding regions Models for coding regions Signals assoc w/ boundaries Models for boundaries Other factors & information fusion



#### Why Dicodon (6-mer)?



- Codon (3-mer)-based models are not as info rich as dicodon-based models
- Tricodon (9-mer)-based models need too many data points

There are

 $4^3 = 64$  codons

 $4^6 = 4096$  dicodons

49 = 262144 tricodons

- To make stats reliable, need ~15 occurrences of each X-mer
- ⇒ For tricodon-based models, need at least 15\*262144 = 3932160 coding bases in our training data, which is probably not going to be available for most genomes

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#### Coding Signal



- Freq distribution of dimers in protein seq
- E.g., Shewanella
  - Ave freq is 5%
  - Some amino acids prefer to be next to each other
  - Some amino acids prefer to be not next to each other
- Name the segment specified by the bit by the part place on the try by the segment specified by the part place of the par

Exercise: What is shewanella?

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#### Coding Signal

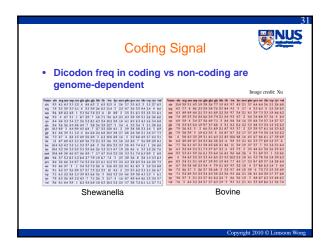


- Most dicodons show bias toward either coding or non-coding regions
- ⇒ Foundation for coding region identification

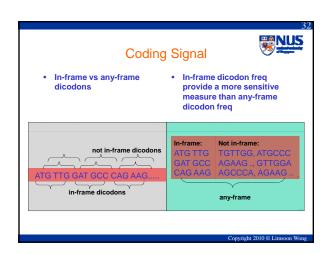
Regions consisting of dicodons that mostly tend to be in coding regions are probably coding regions; otherwise non-coding regions

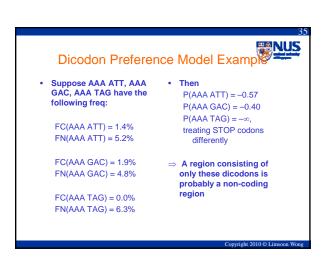
⇒ Dicodon freq are key signal used for coding region detection; all gene finding programs use this info

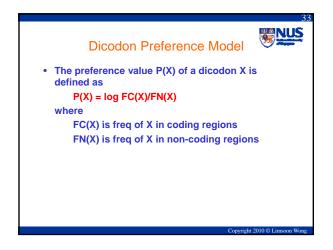
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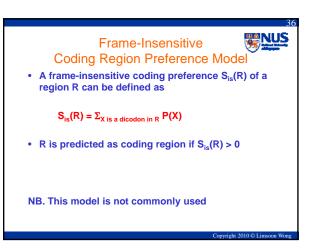


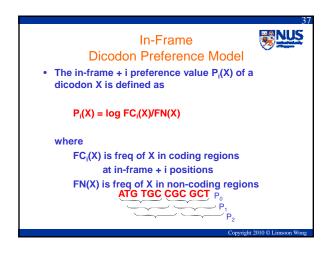
# P(X) = 0 if X has same freq in coding and non-coding regions P(X) > 0 if X has higher freq in coding than in non-coding region; the larger the diff, the more positive the score is P(X) < 0 if X has higher freq in non-coding than in coding region; the larger the diff, the more negative the score is</li>

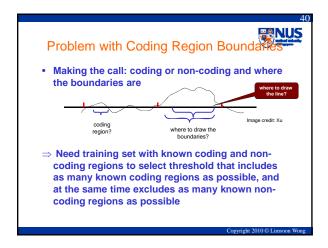


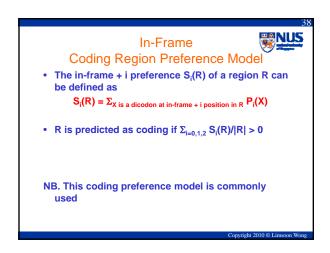


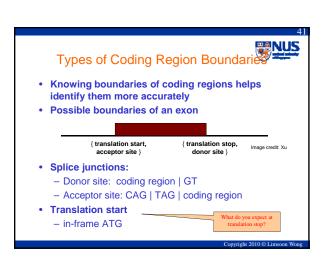


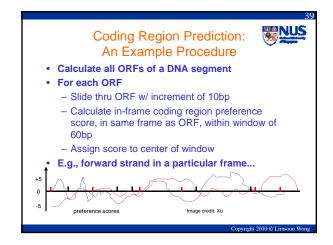


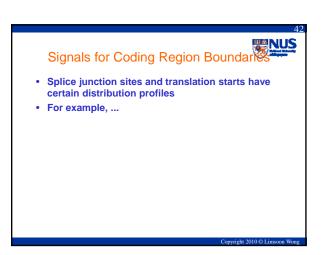


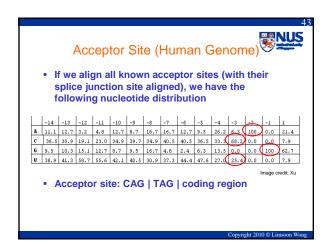


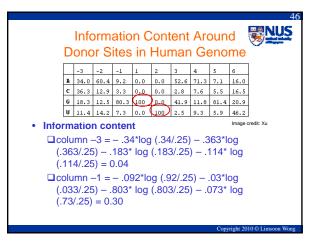


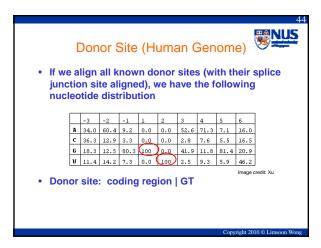


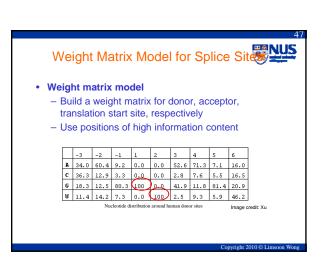


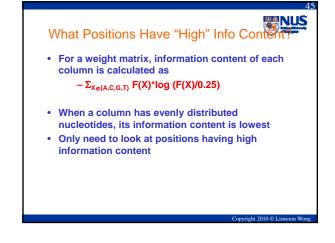


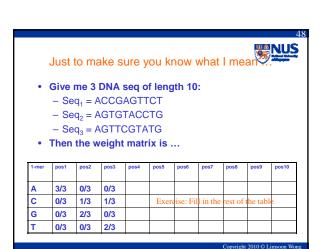


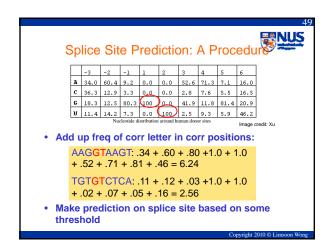


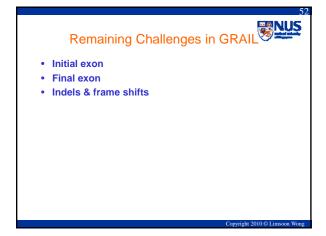


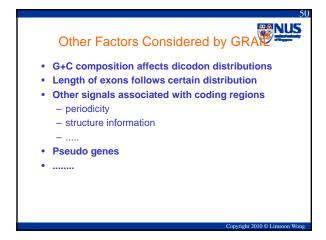


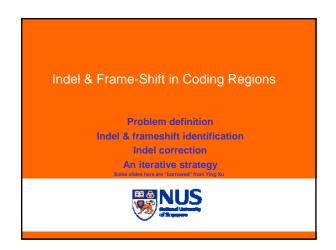


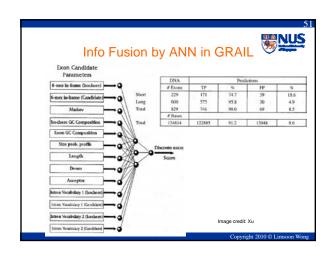


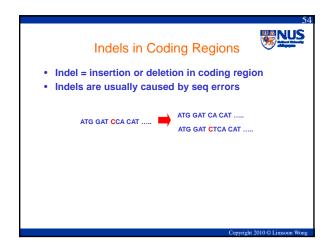


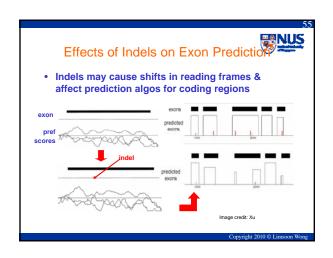


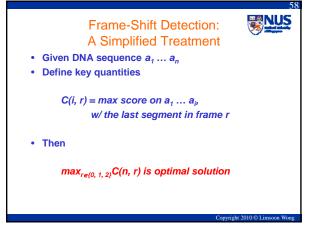


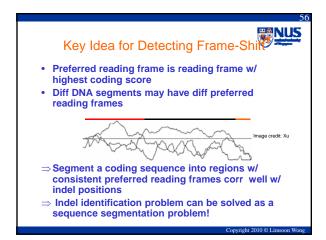


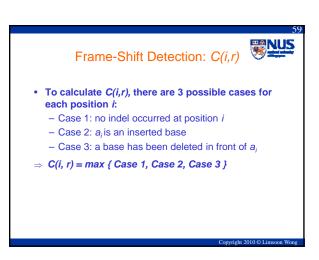


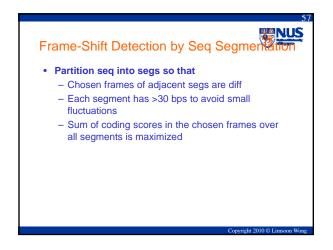


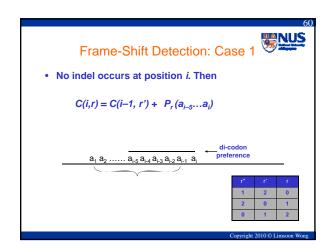


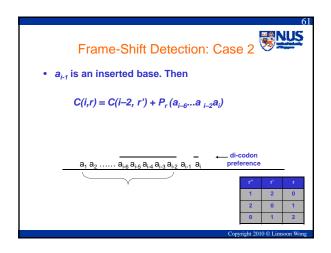


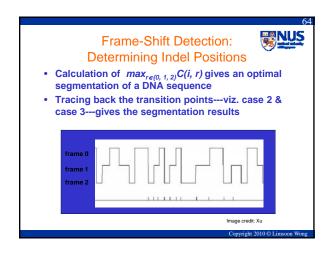


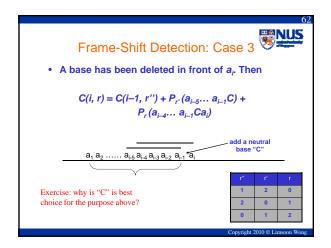


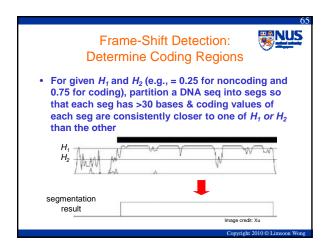


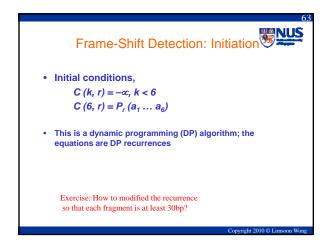


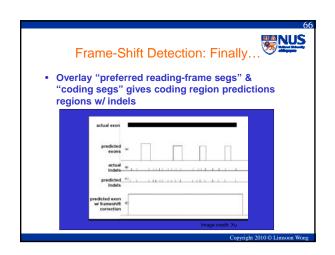












# What Happens When Indels Are Close Together? • Our procedure works well when indels are not too close together (i.e., >30 bases apart) • When indels are too close together, they will be missed... actual indels predicted indels

## Acknowledgements I "borrowed" a lot of materials in this lecture from Xu Ying (Univ of Georgia) and Mark Craven (Univ of Wisconsin)

Handling Indels That Are Close Together

• Employ an iterative process, viz

• Find one set of indels

• Correct them

• Iterate until no more indels can be found

actual indels

predicted indels

predicted indels

in iteration 2

