Lecture 7: Gene Finding by **Computational Analysis** 

**Limsoon Wong** 



### Outline



- · Gene structure basics
- · Gene finding overview
- GRAIL
- · Indel & frame-shift in coding regions

# Gene Structure Basics

A brief refresher

Some slides here are "borrowed" from Ken Sung



### Gene



- · A gene is a sequence of DNA that encodes a protein or an RNA molecule
- About 30,000 35,000 (protein-coding) genes in human genome
- · For gene that encodes protein
  - In Prokaryotic genome, one gene corresponds to one protein
  - In Eukaryotic genome, one gene can corresponds to more than one protein because of the process "alternative splicing"

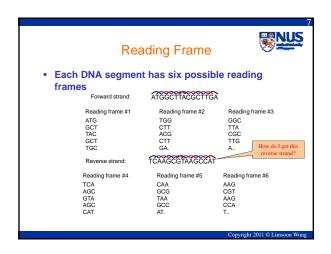
# Introns and Exons

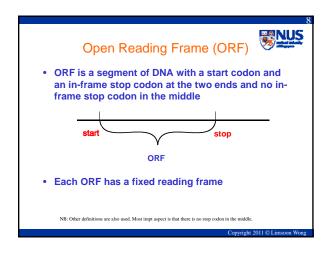


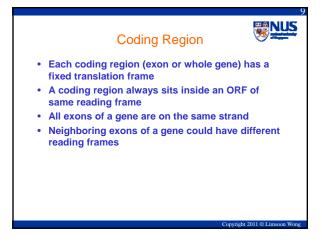
- Eukaryotic genes contain introns & exons
  - Introns are seq that are ultimately spliced out of mRNA
  - Introns normally satisfy GT-AG rule, viz. begin w/ GT & end w/ AG
  - Each gene can have many introns & each intron can have thousands bases
- Introns can be very long
- · An extreme example is a gene associated with cystic fibrosis in human:
  - Length of 24 introns

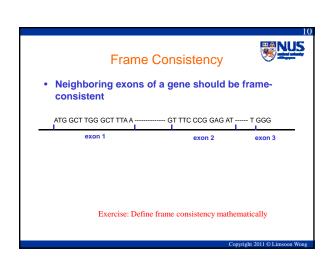
  - Length of exons ~1kb

# Typical Eukaryotic Gene Structure 5'- 800000 800000 Pre-mRNA mRNA Unlike eukaryotic genes, a prokaryotic gene typically consists of only one contiguous coding region

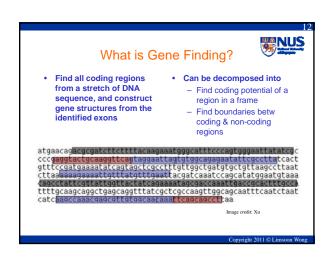








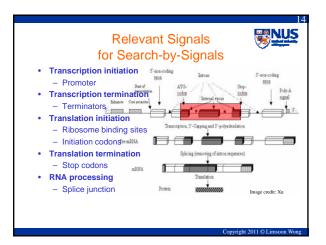




# **Approaches**



- Search-by-signal: find genes by identifying the sequence signals involved in gene expression
- Search-by-content: find genes by statistical properties that distinguish protein coding DNA from non-coding DNA
- · Search-by-homology: find genes by homology (after translation) to proteins
- · State-of-the-art systems for gene finding usually combine these strategies



# How Search-by-Signal Works



- · There are 2 impt regions in a promoter seq
  - -10 region, ~10bp before TSS
  - -35 region, ~35bp before TSS
- Consensus for -10 region in E. coli is TATAAT, but few promoters actually have this seq
- Recognize promoters by
  - weight matrices
  - probabilistic models
  - neural networks. ...

# How Search-by-Content Works Encoding a protein affects stats properties of a DNA Codon Preference in E. Coli some amino acids used Gly Gly Gly Gly more frequently GGA GGU GGC diff number of codons for diff amino acids for given protein, usually one codon is used more frequently than others $\Rightarrow$ Estimate prob that a given Image credit: Craven region of seq was "caused by" its being a coding seq

# How Search-by-Homology Works

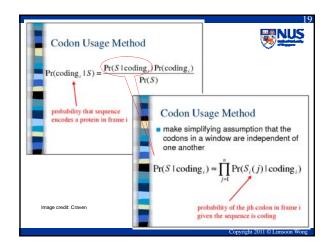


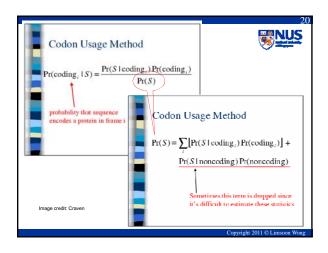
- · Translate DNA seq in all reading frames
- · Search against protein db
- · High-scoring matches suggest presence of homologous genes in DNA
- ⇒ You can use BLASTX for this

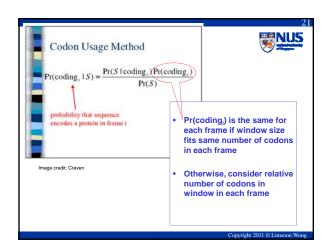
# Search-by-Content Example: Codon Usage Method

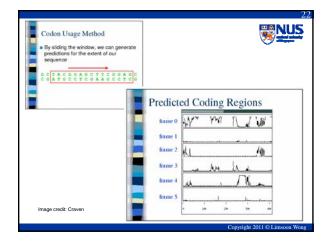


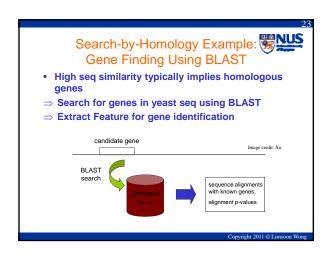
- Staden & McLachlan, 1982
- Process a seq w/ "window" of length L
- Assume seq falls into one of 7 categories, viz.
  - Coding in frame 0, frame 1, ..., frame 5
  - Non-coding
- · Use Bayes' rule to determine prob of each category
- · Assign seq to category w/ max prob

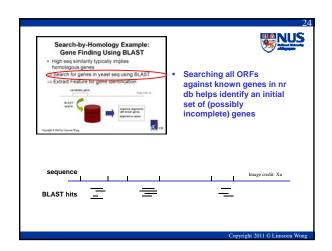


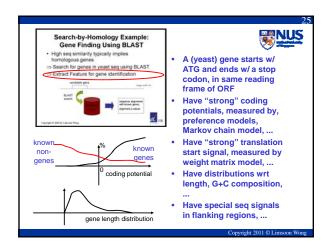








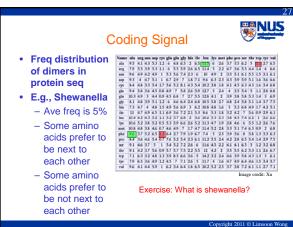




# GRAIL, An Important Gene Finding Program

Signals assoc w/ coding regions
Models for coding regions
Signals assoc w/ boundaries
Models for boundaries
Other factors & information fusion







# Coding Signal



- Dimer preference implies dicodon (6-mers like AAA TTT) bias in coding vs non-coding regions
- Relative freq of a dicodon in coding vs non-coding
  - Freq of dicodon X (e.g, AAA AAA) in coding region
     total number of occurrences of X divided by total number of dicodon occurrences
  - Freq of dicodon X (e.g, AAA AAA) in noncoding region = total number of occurrences of X divided by total number of dicodon occurrences

Exercise: In human genome, freq of dicodon "AAA AAA" is ~1% in coding region vs ~5% in non-coding region. If you see a region with many "AAA AAA", would you guess it is a coding or non-coding region?

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# Why Dicodon (6-mer)?



- Codon (3-mer)-based models are not as info rich as dicodon-based models
- Tricodon (9-mer)-based models need too many data points
  - There are  $4^3 = 64$  codons  $4^6 = 4096$  dicodons

49 = 262144 tricodons

- To make stats reliable, need ~15 occurrences of each X-mer
- ⇒ For tricodon-based models, need at least 15\*262144 = 3932160 coding bases in our training data, which is probably not going to be available for most genomes

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## Coding Signal

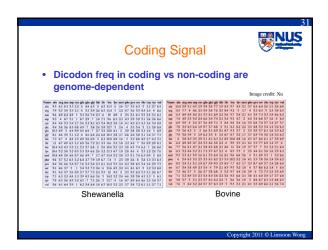


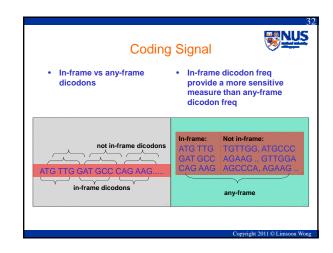
- Most dicodons show bias toward either coding or non-coding regions
- ⇒ Foundation for coding region identification

Regions consisting of dicodons that mostly tend to be in coding regions are probably coding regions; otherwise non-coding regions

⇒ Dicodon freq are key signal used for coding region detection; all gene finding programs use this info

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 $P(X) = \log FC(X)/FN(X)$ 

where

FC(X) is freq of X in coding regions FN(X) is freq of X in non-coding regions

**NUS** 

# Dicodon Preference Model's Properties

- P(X) = 0 if X has same freq in coding and noncoding regions
- P(X) > 0 if X has higher freq in coding than in noncoding region; the larger the diff, the more positive the score is
- P(X) < 0 if X has higher freq in non-coding than in coding region; the larger the diff, the more negative the score is

# Dicodon Preference Model Example

Suppose AAA ATT, AAA GAC, AAA TAG have the following freq:

> FC(AAA ATT) = 1.4%FN(AAA ATT) = 5.2%

FC(AAA GAC) = 1.9%FN(AAA GAC) = 4.8%

FC(AAA TAG) = 0.0% FN(AAA TAG) = 6.3% • Then

P(AAA ATT) = -0.57P(AAA GAC) = -0.40 $P(AAA TAG) = -\infty$ treating STOP codons differently

⇒ A region consisting of only these dicodons is probably a non-coding region

# Frame-Insensitive Coding Region Preference Model

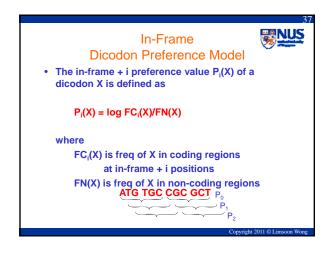


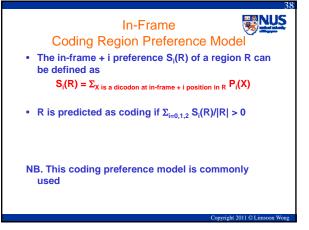
• A frame-insensitive coding preference Sis(R) of a region R can be defined as

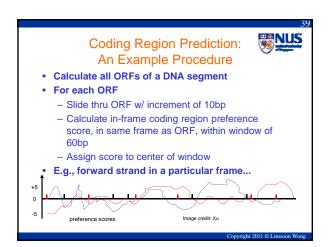
 $S_{is}(R) = \Sigma_{X \text{ is a dicodon in } R} P(X)$ 

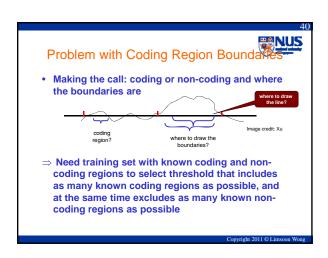
• R is predicted as coding region if S<sub>is</sub>(R) > 0

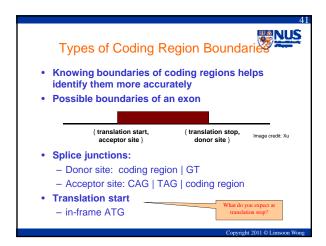
NB. This model is not commonly used

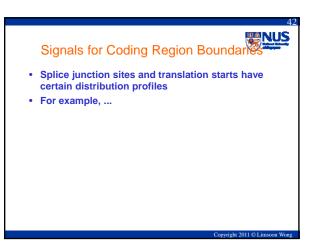


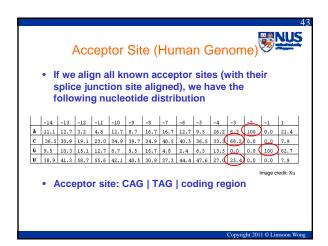


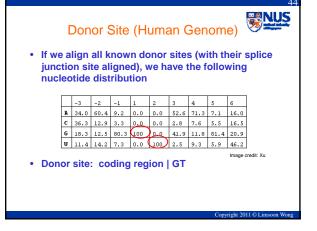


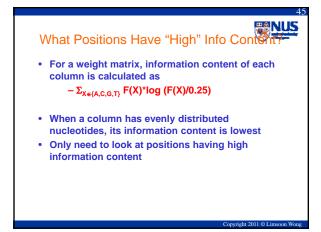


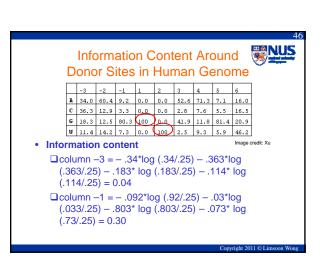


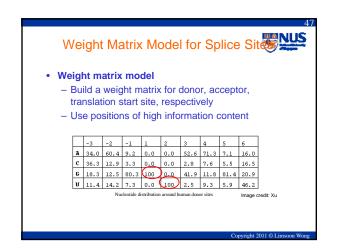


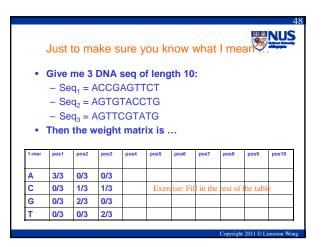


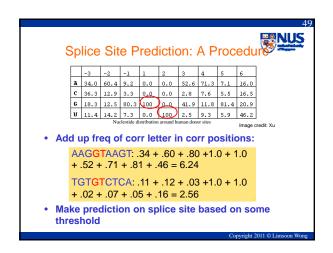


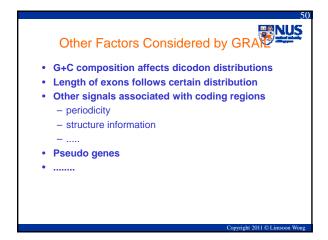


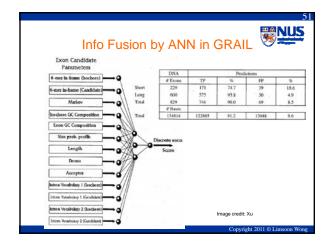


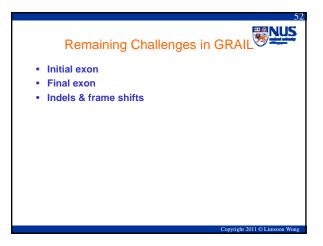


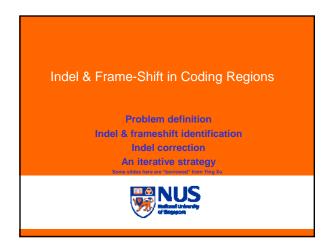


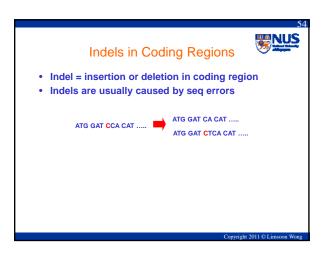


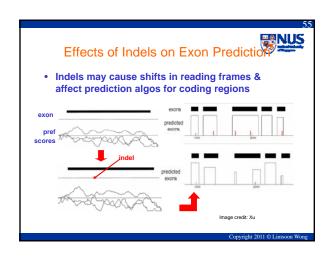


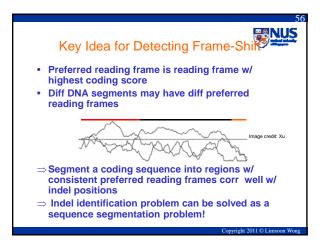


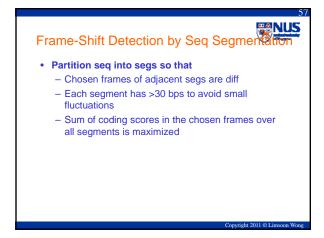


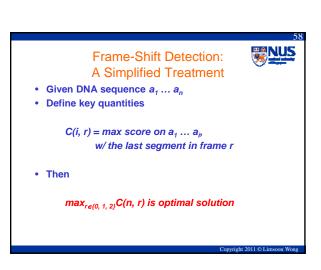


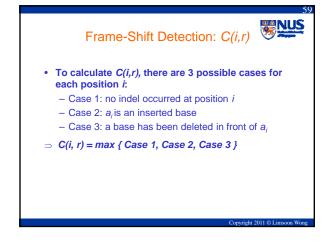


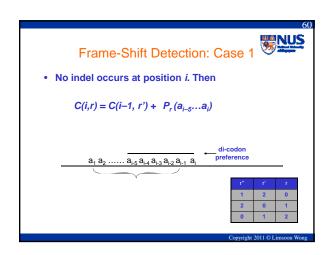


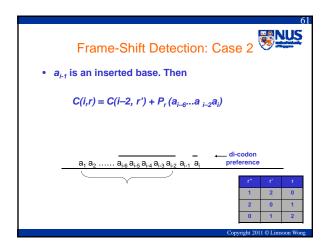


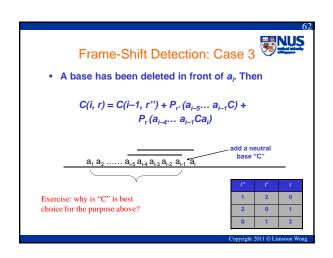


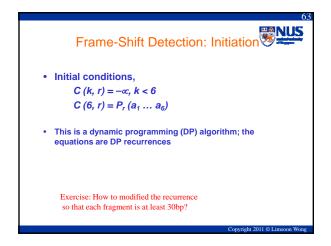


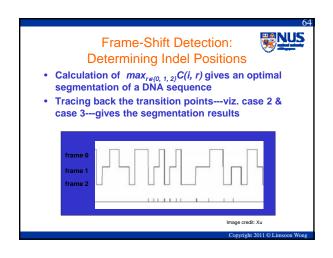


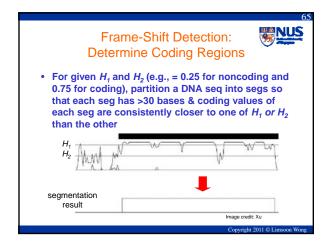


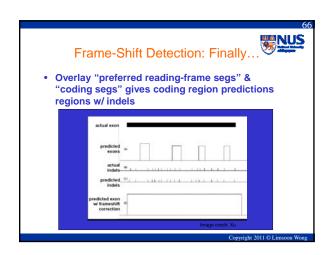




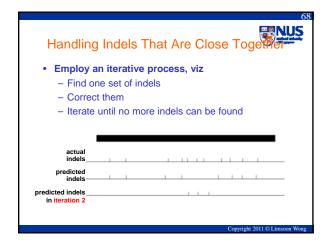




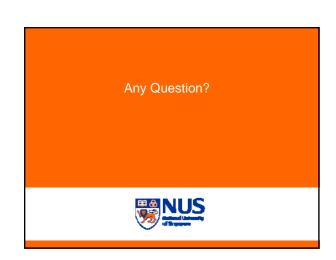




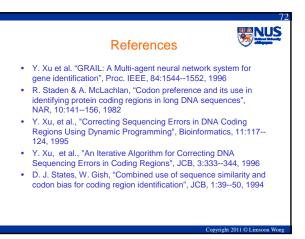
# What Happens When Indels Are Close Together? • Our procedure works well when indels are not too close together (i.e., >30 bases apart) • When indels are too close together, they will be missed... actual indels predicted indels Copyright 2011 © Limson Wong











### References



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